

Program 10

Demonstrate Inter process Communication and deadlock

Program X
Demonstrate Interprocess Communication

```
class Q {  
    int n;  
    boolean valueSet = false;  
  
    synchronized int get() {  
        while (!valueSet)  
            try {  
                S.O.p("In Consumer waiting for");  
                wait();  
            }  
        catch (InterruptedException e) {  
            S.O.p("InterruptedException caught");  
        }  
        S.O.p("Get: " + n);  
        valueSet = false;  
        S.O.p("In Intimate Produces for");  
        notify();  
        return n;  
    }  
  
    synchronized void put(int n) {  
        while (valueSet)  
            try {  
                S.O.p("In Producer waiting for");  
                wait();  
            }  
        catch (InterruptedException e) {  
            S.O.p("InterruptedException caught");  
        }  
        this.n = n;  
        valueSet = true;  
    }  
}
```

```
        S.O.p("Put: " + n);  
        S.O.p("In Intimate Consumer for");  
        notify();  
    }  
}
```

class Producer implements Runnable {
 Q q;
 Producer(Q q) {
 this.q = q;
 new Thread(this, "Producer").start();
 }
 public void run() {
 int i = 0;
 while (i < 15) {
 q.put(i++);
 }
 }
}

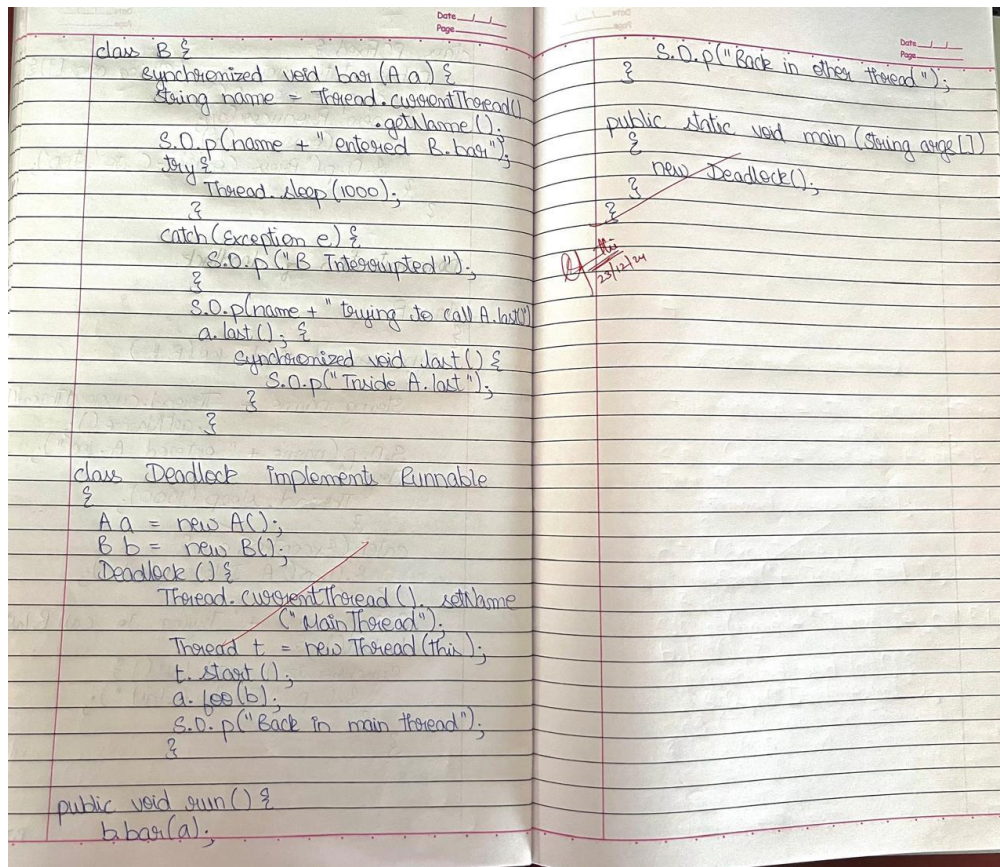
class Consumer implements Runnable {
 Q q;
 Consumer(Q q) {
 this.q = q;
 new Thread(this, "Consumer").start();
 }
 public void run() {
 int i = 0;
 while (i < 15) {
 int n = q.get();
 S.O.p("Consumed " + n);
 i++;
 }
 }
}

```
class PCFixed {  
    public static void main(String args[]) {  
        Q q = new Q();  
        new Producer(q);  
        new Consumer(q);  
        S.O.p("Press Control-C to stop");  
    }  
}
```

Demonstration of deadlock

```
class A {  
    synchronized void foo(B b)  
    {  
        String name = Thread.currentThread().  
            getName();  
        S.O.p(name + " entered A.foo");  
        try {  
            Thread.sleep(1000);  
        }  
        catch (Exception e) {  
            S.O.p("A Interrupted");  
        }  
        S.O.p(name + " Trying to call B.last");  
        b.last();  
    }  
    synchronized void last() {  
        S.O.p("Inside A.last");  
    }  
}
```

P.T.O.



CODE:

```

class Q {
    int n;
    boolean valueSet = false;

    synchronized int get() {
        while(!valueSet)
            try {
                System.out.println("\nConsumer waiting\n");
                wait();
            }
            catch (InterruptedException e) {
                System.out.println("InterruptedException caught");
            }
        System.out.println("Got: " + n);
    }
}

```

```
valueSet = false;
System.out.println("\nIntimate Producer\n");
notify();
return n;
}
```

```
synchronized void put(int n) {
while(valueSet)
try {
System.out.println("\nProducer waiting\n");
wait();
}
catch(InterruptedException e) {
System.out.println("InterruptedException caught");
}
this.n = n;
valueSet = true;
System.out.println("Put: " + n);
System.out.println("\nIntimate Consumer\n");
notify();
}
}
```

```
class Producer implements Runnable {
Q q;
Producer(Q q) {
this.q = q;
new Thread(this, "Producer").start();
}
```

```
public void run() {  
    int i = 0;  
    while(i<15) {  
        q.put(i++);  
    }  
}  
}
```

```
class Consumer implements Runnable {  
    Q q;  
    Consumer(Q q) {  
        this.q = q;  
        new Thread(this, "Consumer").start();  
    }  
    public void run() {  
        int i=0;  
        while(i<15) {  
            int r=q.get();  
            System.out.println("consumed:"+r);  
            i++;  
        }  
    }  
}
```

```
class PCFixed {  
    public static void main(String args[]) {  
        Q q = new Q();  
        new Producer(q);  
        new Consumer(q);  
    }  
}
```

```
System.out.println("Press Control-C to stop.");  
}  
}
```

ii. Demonstration of deadlock

```
class A  
{  
    synchronized void foo(B b)  
    {  
String name = Thread.currentThread().getName();  
System.out.println(name + " entered A.foo");  
  
        try {  
Thread.sleep(1000);  
        }  
        catch(Exception e) {  
System.out.println("A Interrupted");  
        }  
  
        System.out.println(name + " trying to call B.last()");  
b.last();  
    }  
  
    synchronized void last() {  
System.out.println("Inside A.last");  
    }  
}  
  
class B {  
    synchronized void bar(A a) {  
        String name = Thread.currentThread().getName();  
        System.out.println(name + " entered B.bar");  
  
        try {  
Thread.sleep(1000);  
        }  
  
        catch(Exception e) {  
System.out.println("B Interrupted");  
        }  
    }  
}
```

```

System.out.println(name + " trying to call A.last()");
a.last();
{

synchronized void last() {
    System.out.println("Inside A.last");
}

}

```

class Deadlock implements Runnable

```

{

    A a = new A();
    B b = new B();

    Deadlock( ) {

        Thread.currentThread().setName("MainThread");

        Thread t = new Thread(this, "RacingThread");

        t.start(); a.foo(b); // get lock on a in this thread.

        System.out.println("Back in main thread");

    }

    public void run() { b.bar(a); // get lock on b in other thread.

        System.out.println("Back in other thread");

    }

    public static void main(String args[]) { new Deadlock(); }
}

```