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#include <stdio.h>

#include <stdlib.h>

int allocation[20][20], max[20][20], available[20], need[20][20], safe[10], s = 0;

int finish[10], work[10], p, r, i, j, ch, index, req[10];

void check() {

    s = 0;

    for (i = 0; i < p; i++)

        for (j = 0; j < r; j++)

            need[i][j] = max[i][j] - allocation[i][j];

    printf("\nAllocation Table:\n");

    for (i = 0; i < p; i++) {

        for (j = 0; j < r; j++)

            printf("%d\t", allocation[i][j]);

        printf("\n");

    }

    printf("\nNeed Table:\n");

    for (i = 0; i < p; i++) {

        for (j = 0; j < r; j++)

            printf("%d\t", need[i][j]);

        printf("\n");

    }

    for (i = 0; i < p; i++)

        finish[i] = 0;

    for (i = 0; i < r; i++)

        work[i] = available[i];

    int executed;

    do {

        executed = 0;

        for (i = 0; i < p; i++) {

            if (finish[i] == 0) {

                int flag = 1;

                for (j = 0; j < r; j++) {

                    if (need[i][j] > work[j]) {

                        flag = 0;

                        break;

                    }

                }

                if (flag == 1) {

                    for (j = 0; j < r; j++) {

                        work[j] = work[j] + need[i][j];

                        need[i][j] = 0;

                    }

                    finish[i] = 1;

                    s++;

                }

            }

        }

        if (s == p) {

            printf("\nSystem is in safe state\n");

            return;

        }

        if (executed == 0) {

            printf("\nSystem is not in safe state\n");

            return;

        }

    } while (1);

}

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        }
    }
    if (flag) {
        for (j = 0; j < r; j++)
            work[j] += allocation[i][j];

        safe[s++] = i;

        finish[i] = 1;

        executed = 1;
    }
}

}

} while (executed);

for (i = 0; i < p; i++) {
    if (finish[i] == 0) {

        printf("\nSystem is in Deadlock state\n");

        return;
    }
}

printf("\nSystem is in Safe state\nSafe Sequence: ");

for (i = 0; i < p; i++)

    printf("P%d\t", safe[i]);

printf("\n");
}

int main() {

    printf("\nEnter the number of resources and processes: ");

    scanf("%d%d", &r, &p);

    printf("\nEnter the Allocation Table:\n");

    for (i = 0; i < p; i++)

        for (j = 0; j < r; j++)

            scanf("%d", &allocation[i][j]);

    printf("\nEnter the Max Table:\n");

    for (i = 0; i < p; i++)

        for (j = 0; j < r; j++)

            scanf("%d", &max[i][j]);

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printf("\nEnter the Available vector:\n");

for (i = 0; i < r; i++)

    scanf("%d", &available[i]);

check();

printf("\nDo you want to add a new request? (0/1): ");

scanf("%d", &ch);

if (ch == 0)

    exit(0);

printf("\nEnter the process number: ");

scanf("%d", &index);

printf("\nEnter the request: ");

for (i = 0; i < r; i++)

    scanf("%d", &req[i]);

for (i = 0; i < r; i++) {

    if (req[i] > need[index][i]) {

        printf("\nRequest cannot be satisfied.\n");

        exit(1);

    }

    if (req[i] > available[i]) {

        printf("\nRequest cannot be satisfied.\n");

        exit(1);

    }

}

for (i = 0; i < r; i++) {

    available[i] -= req[i];

    allocation[index][i] += req[i];

    need[index][i] -= req[i];

}

printf("\nRequest granted. Rechecking system state...\n");

check();

return 0;

}

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