

# Enhanced WLAN Performance with New Spectrum at 60 GHz and Visible Light

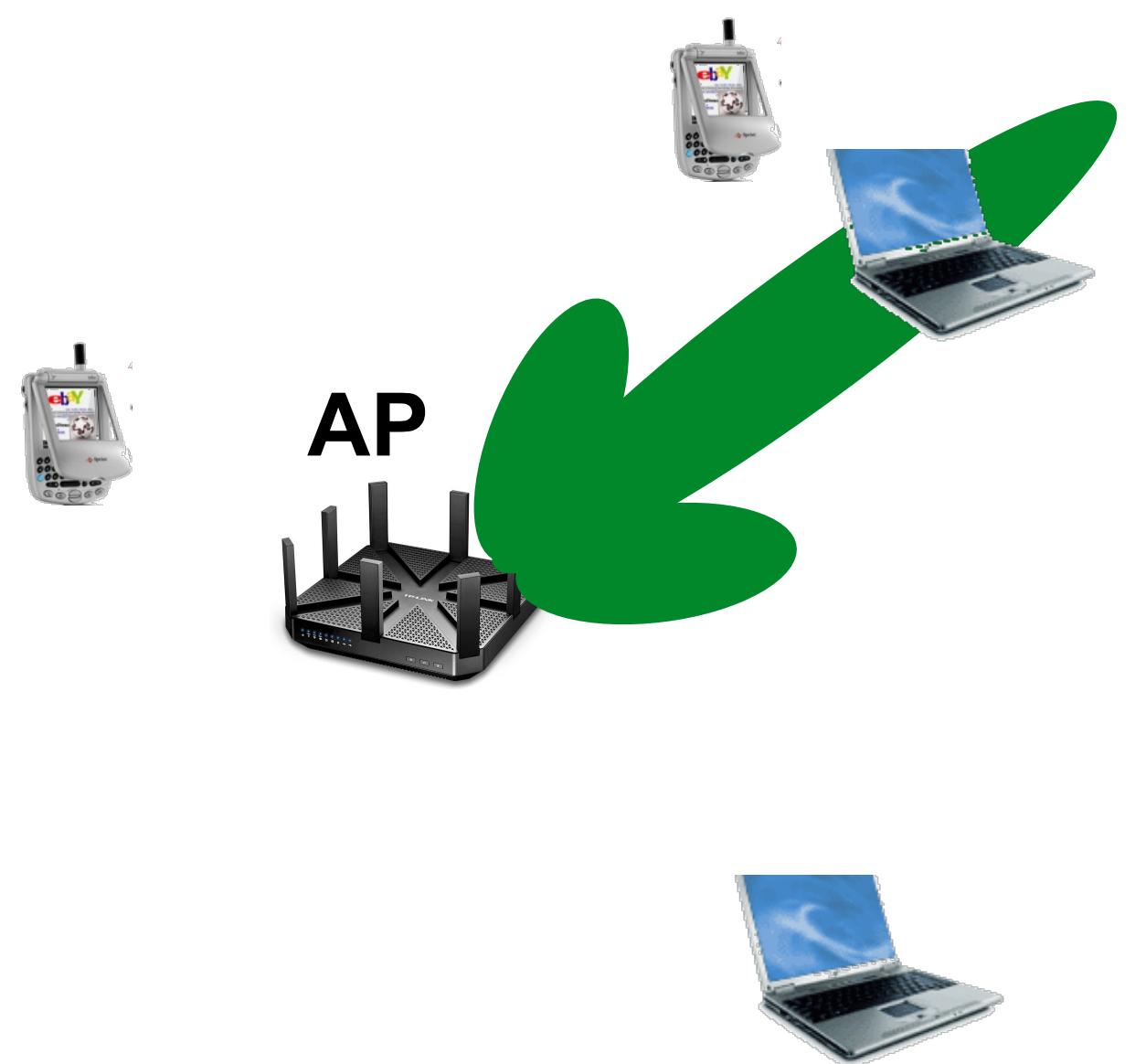
Sharan Naribole  
Advisor: Dr. Edward Knightly  
PhD Defense Talk

December 04, 2017



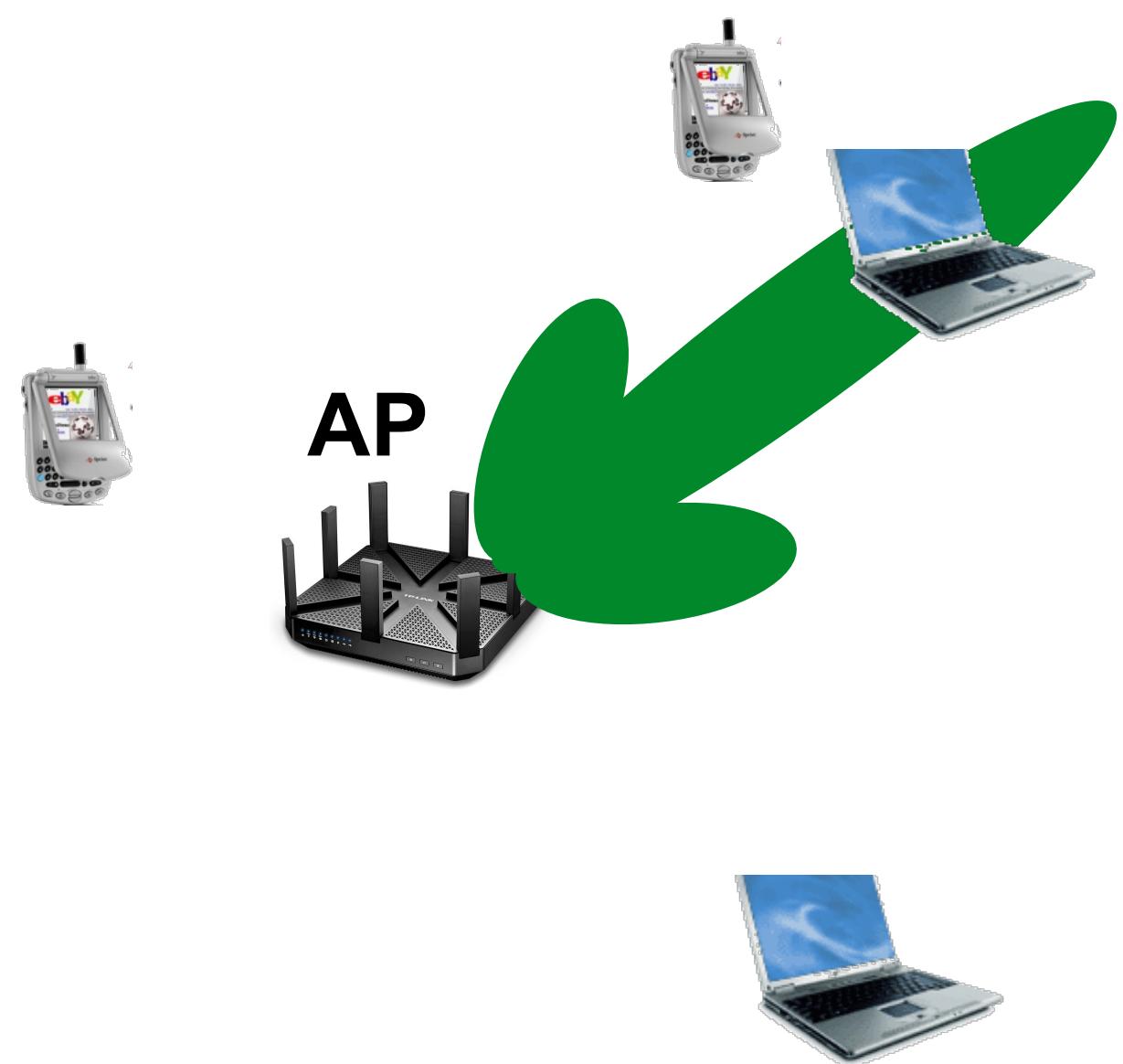
# Emerging Spectrum: Properties

- **60 GHz**
  - 7-14 GHz unlicensed bandwidth
  - Up to 7 Gbps via 802.11ad
- **Propagation characteristics**
  - 20-40 dB increased attenuation
  - Highly-directional transmissions

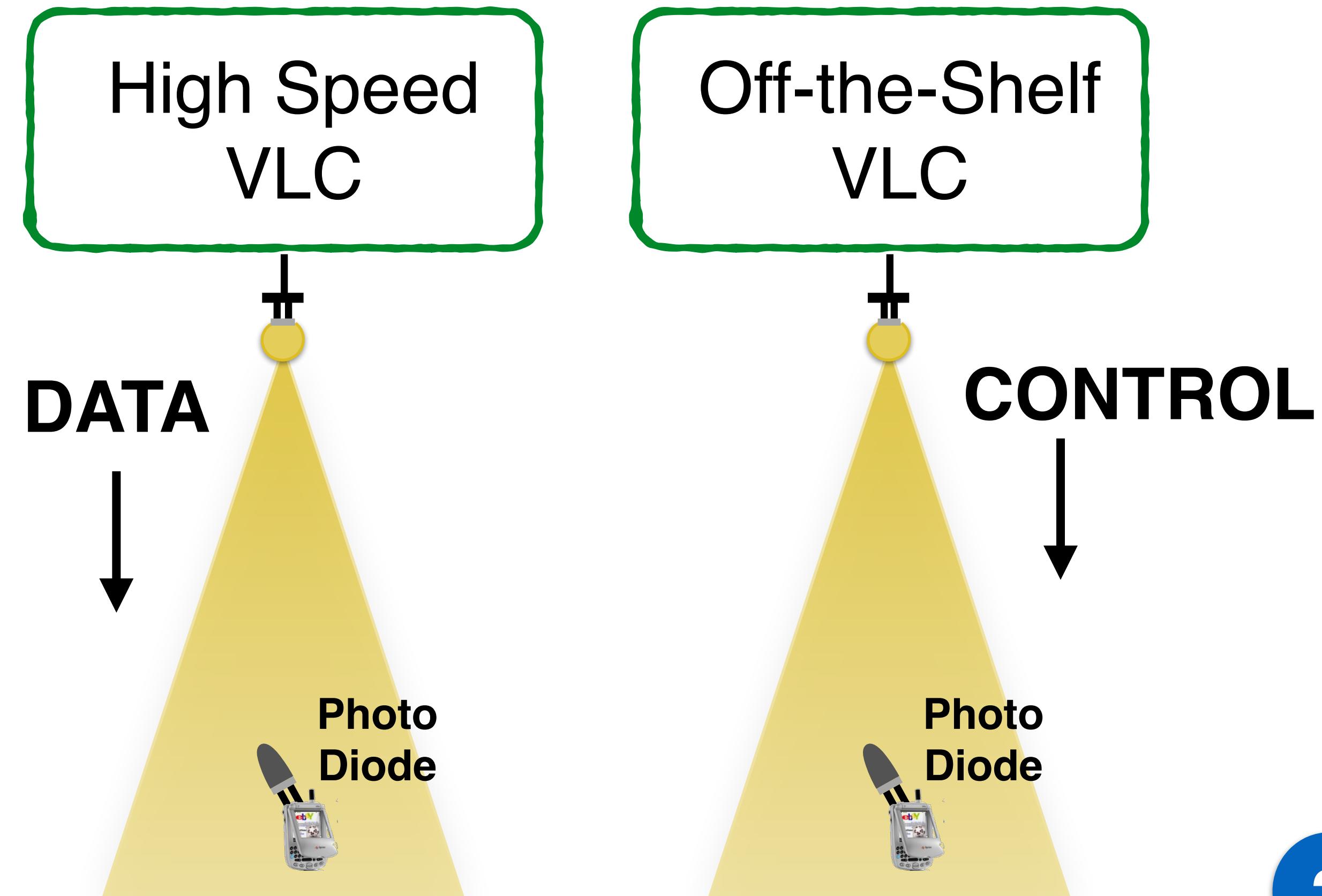


# Emerging Spectrum: Properties

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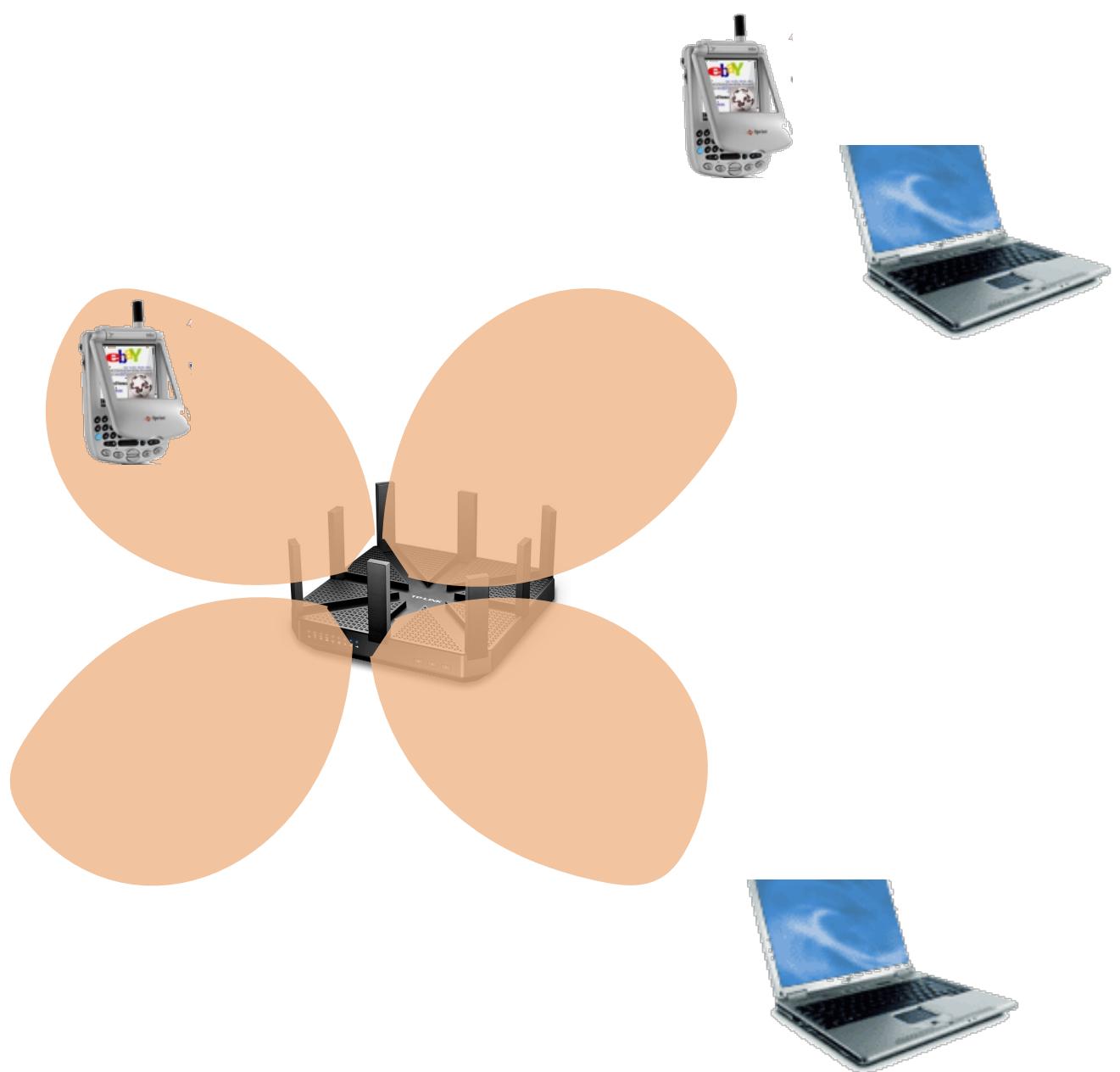


- **Visible Light Communication (VLC)**
  - Dual purpose: Illumination & communication
- **Flicker free modulation**
  - Low-cost photo diodes, cameras etc.



# Emerging Spectrum: Challenges

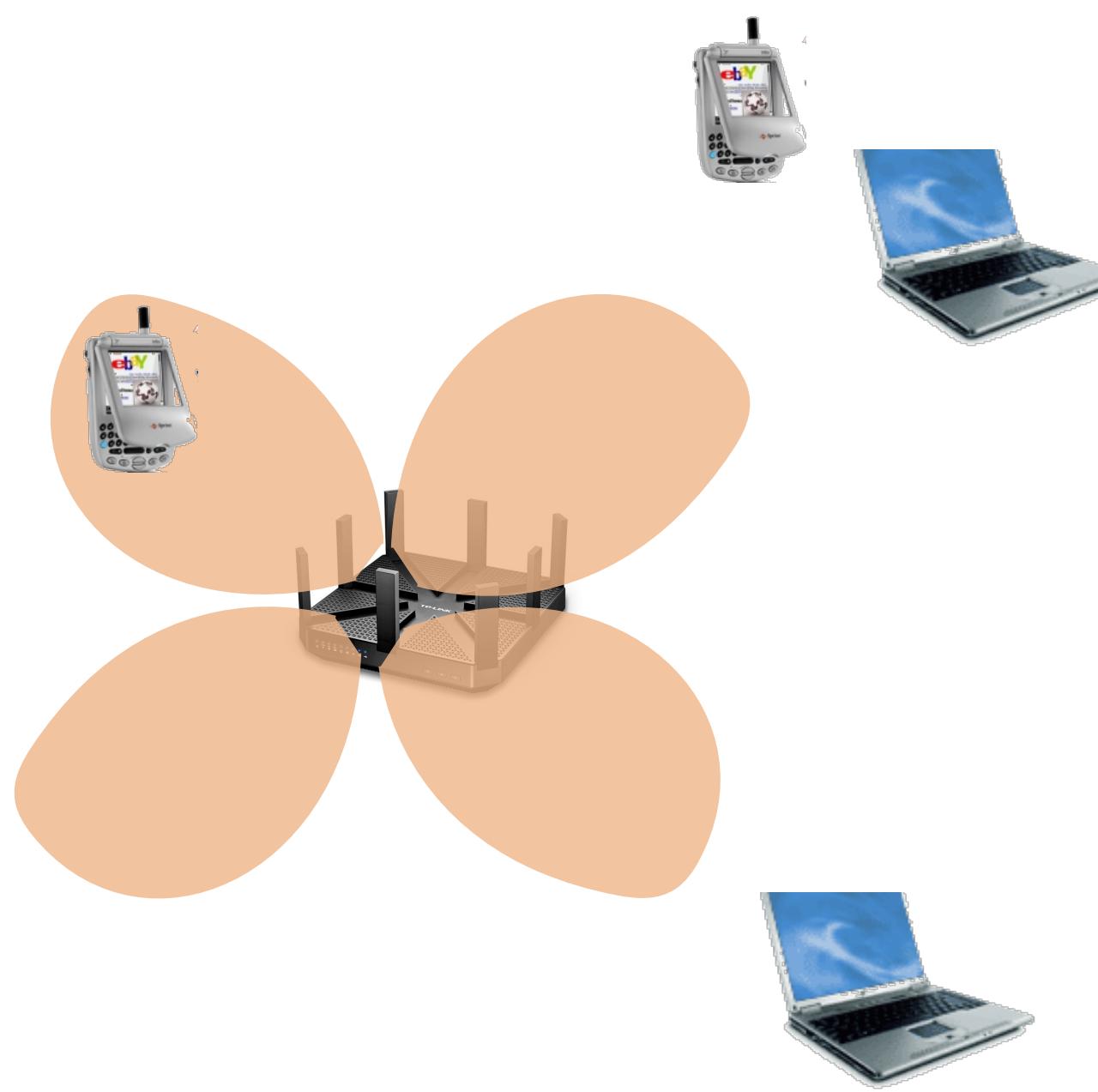
- **60 GHz Multicast**
  - Low directivity gain with wide beams



One transmission cannot  
reach entire group

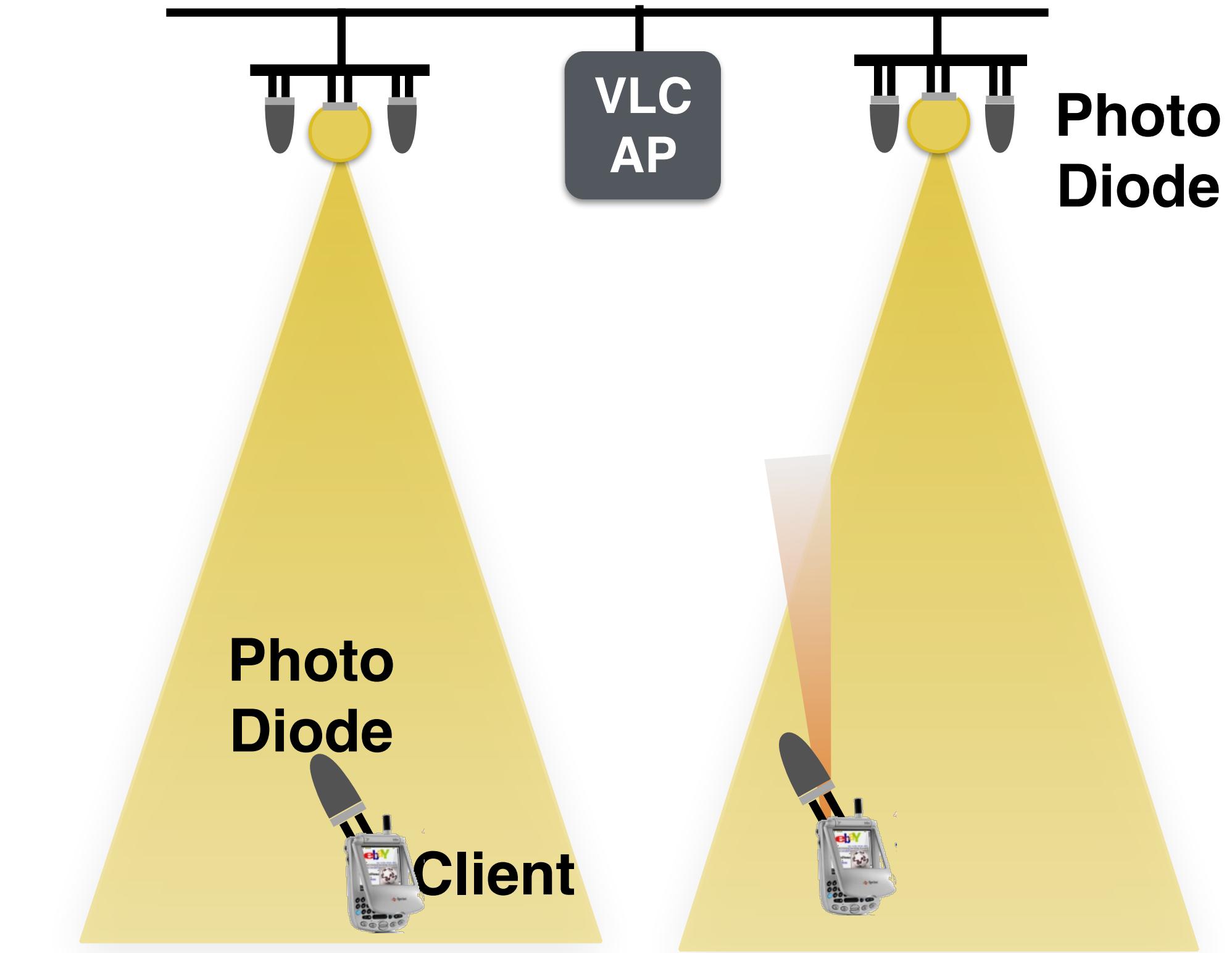
# Emerging Spectrum: Challenges

- **60 GHz Multicast**
  - Low directivity gain with wide beams



One transmission cannot reach entire group

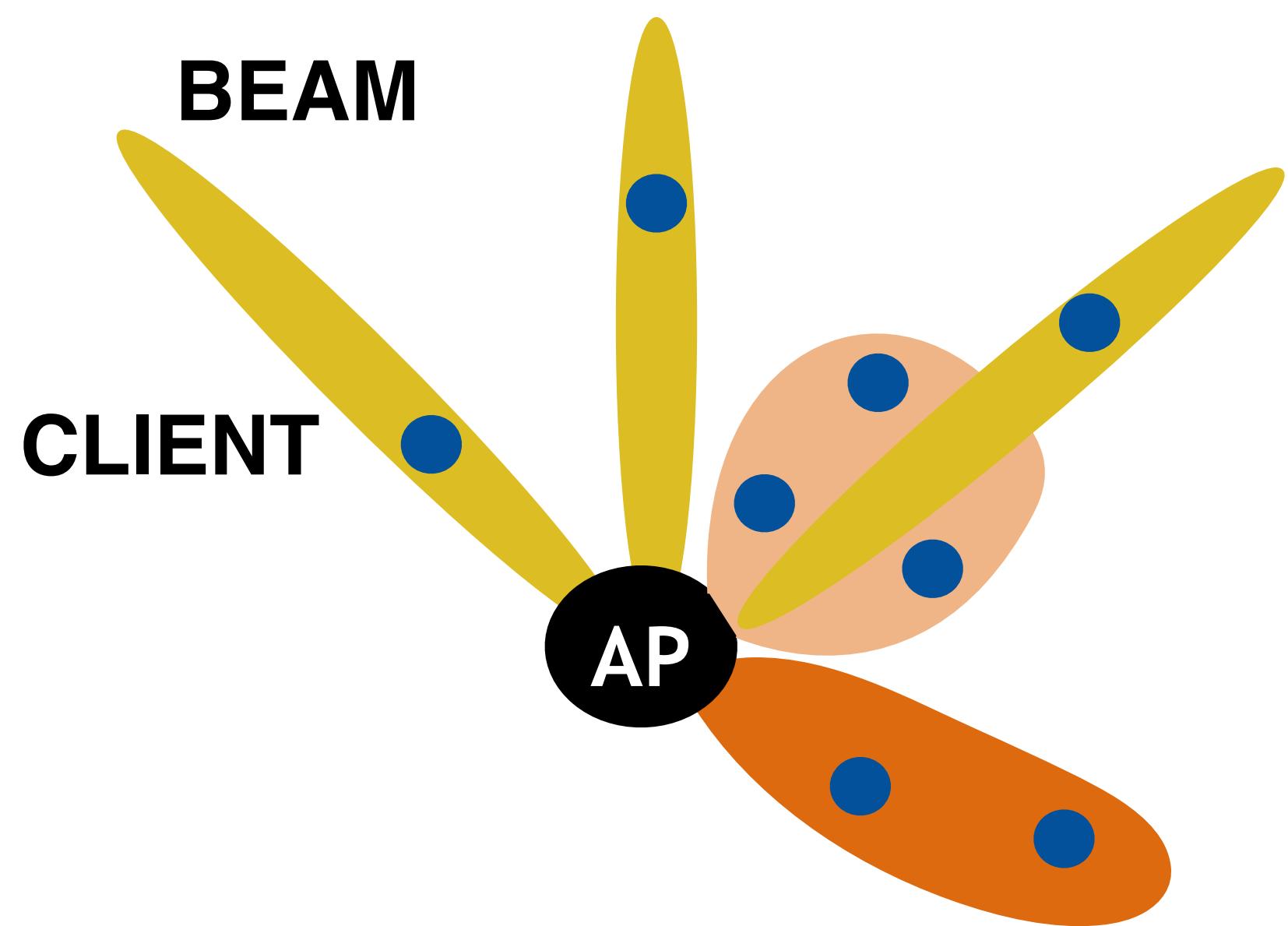
- **VLC Impractical Uplink**
  - Form factor and energy constraints



Uni-directional downlink channel

## 60 GHz

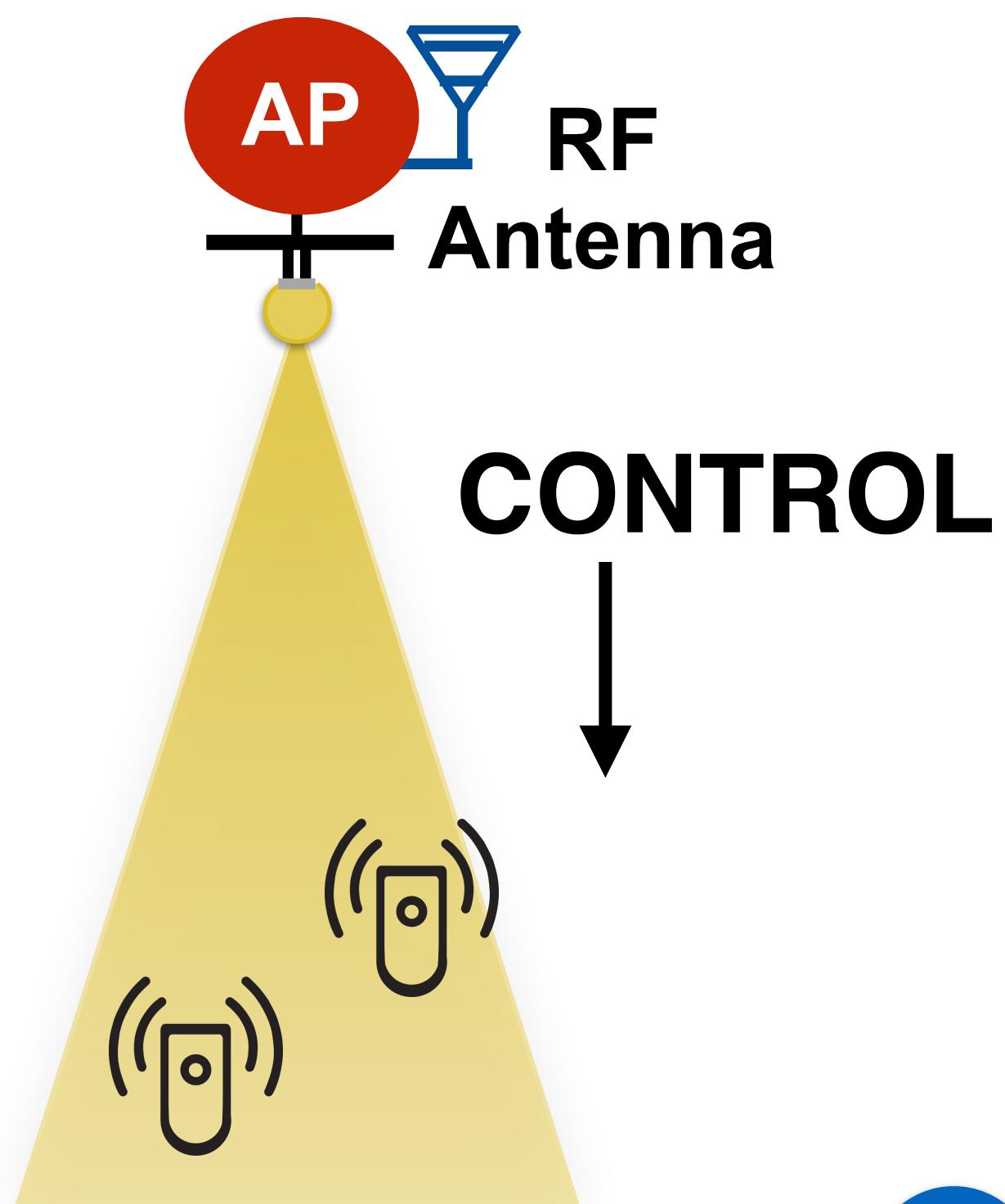
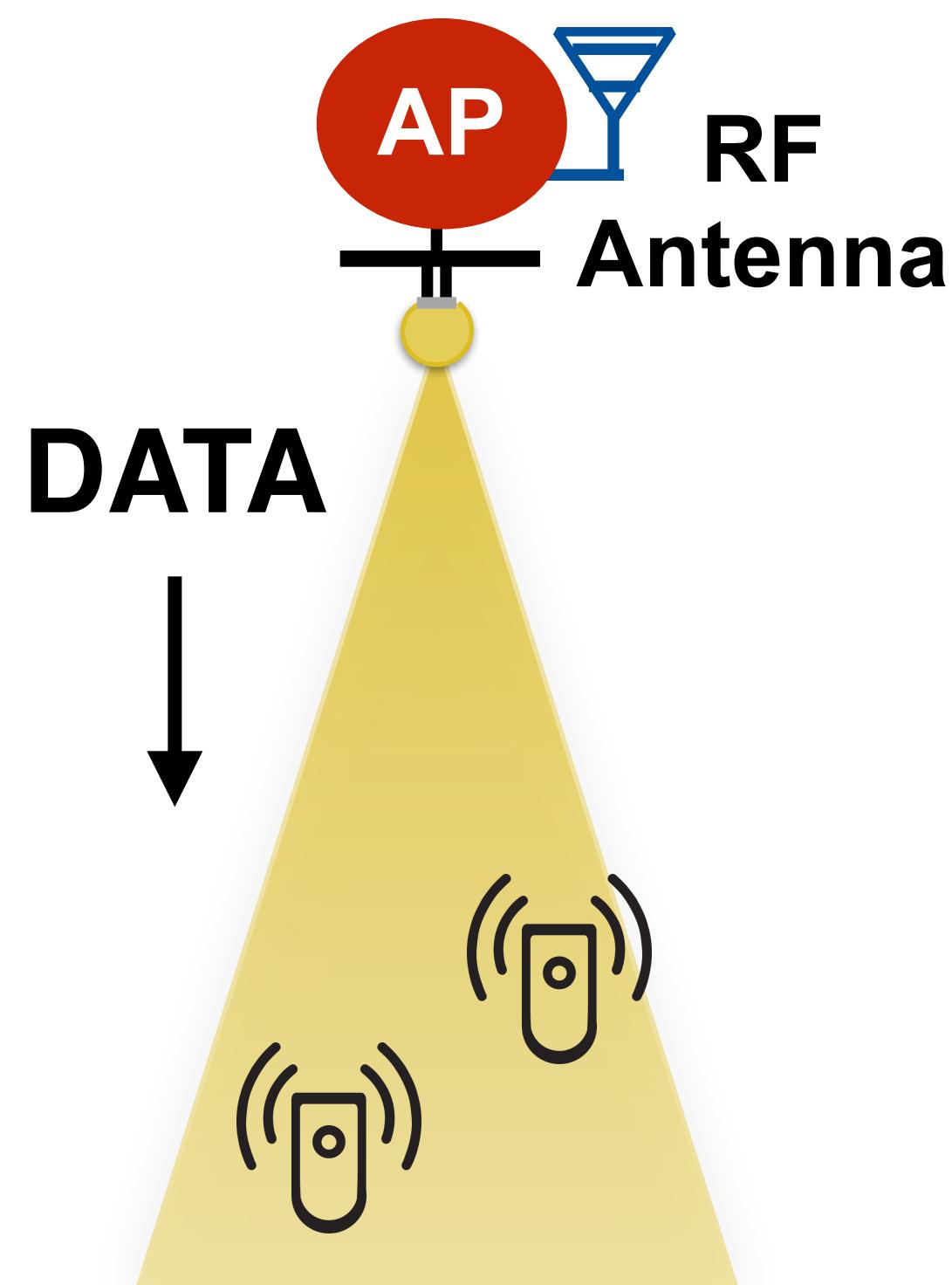
Scalable Directional Multicast



## Visible Light

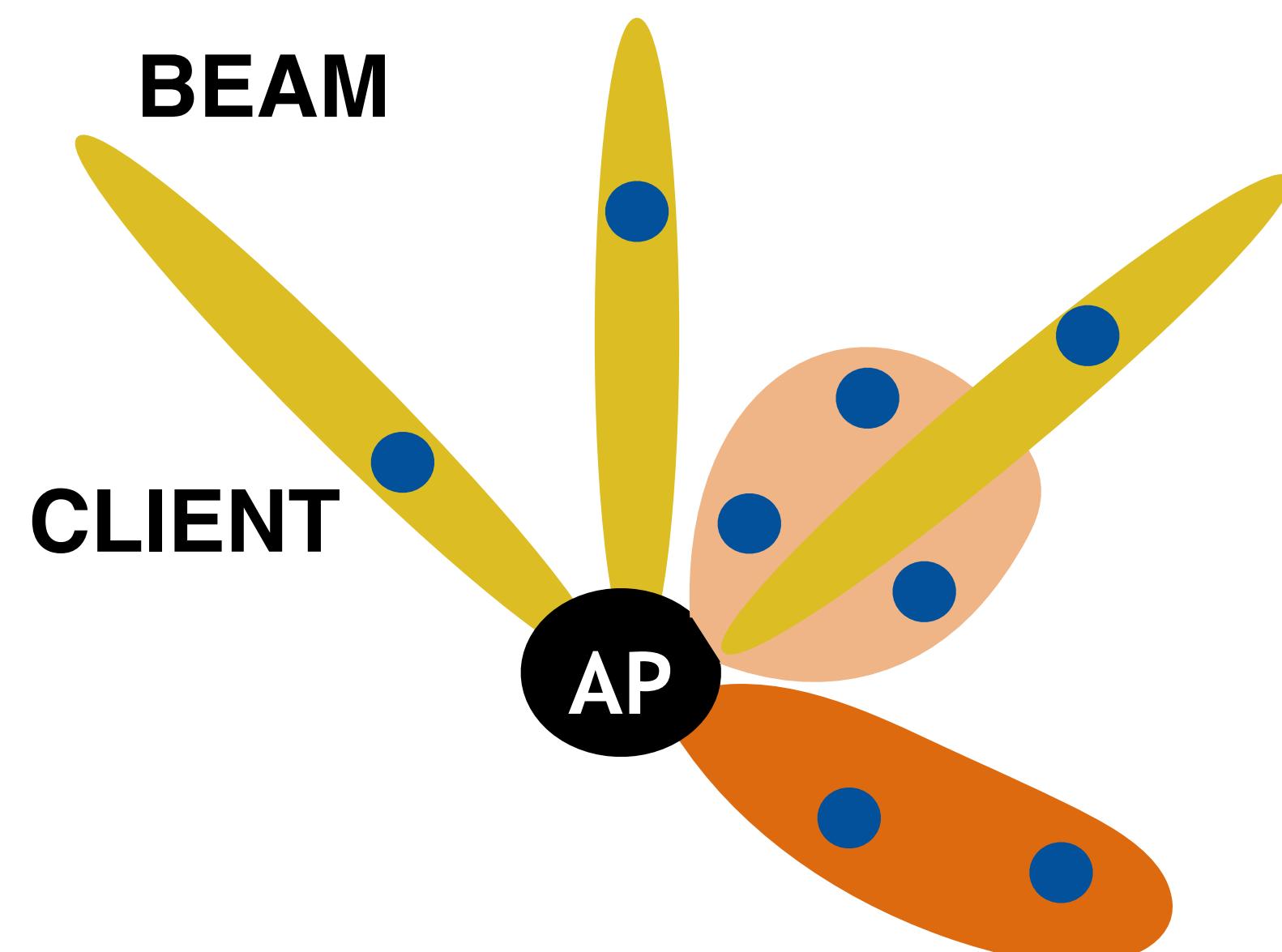
LiRa

LiSCAN



## 60 GHz

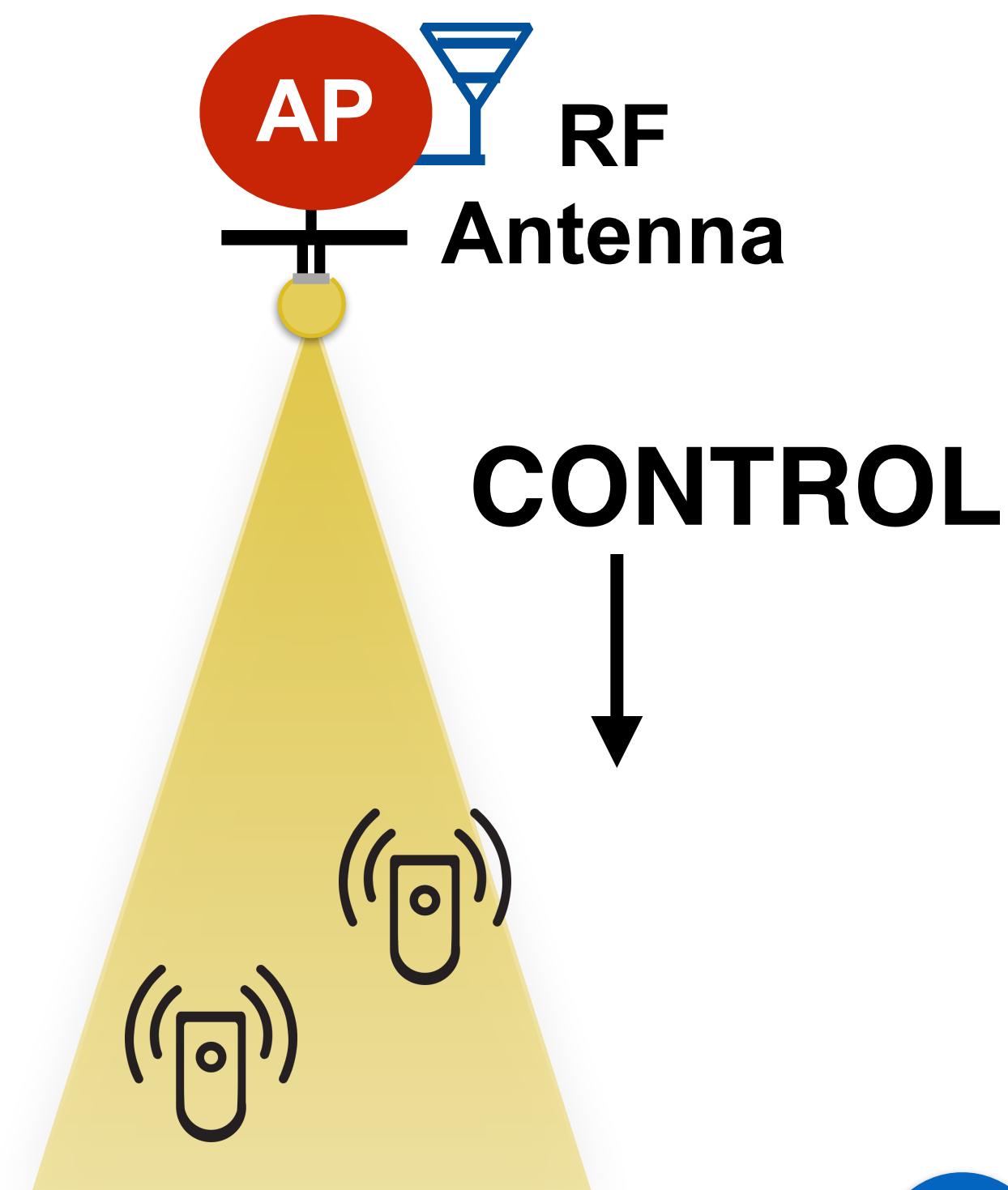
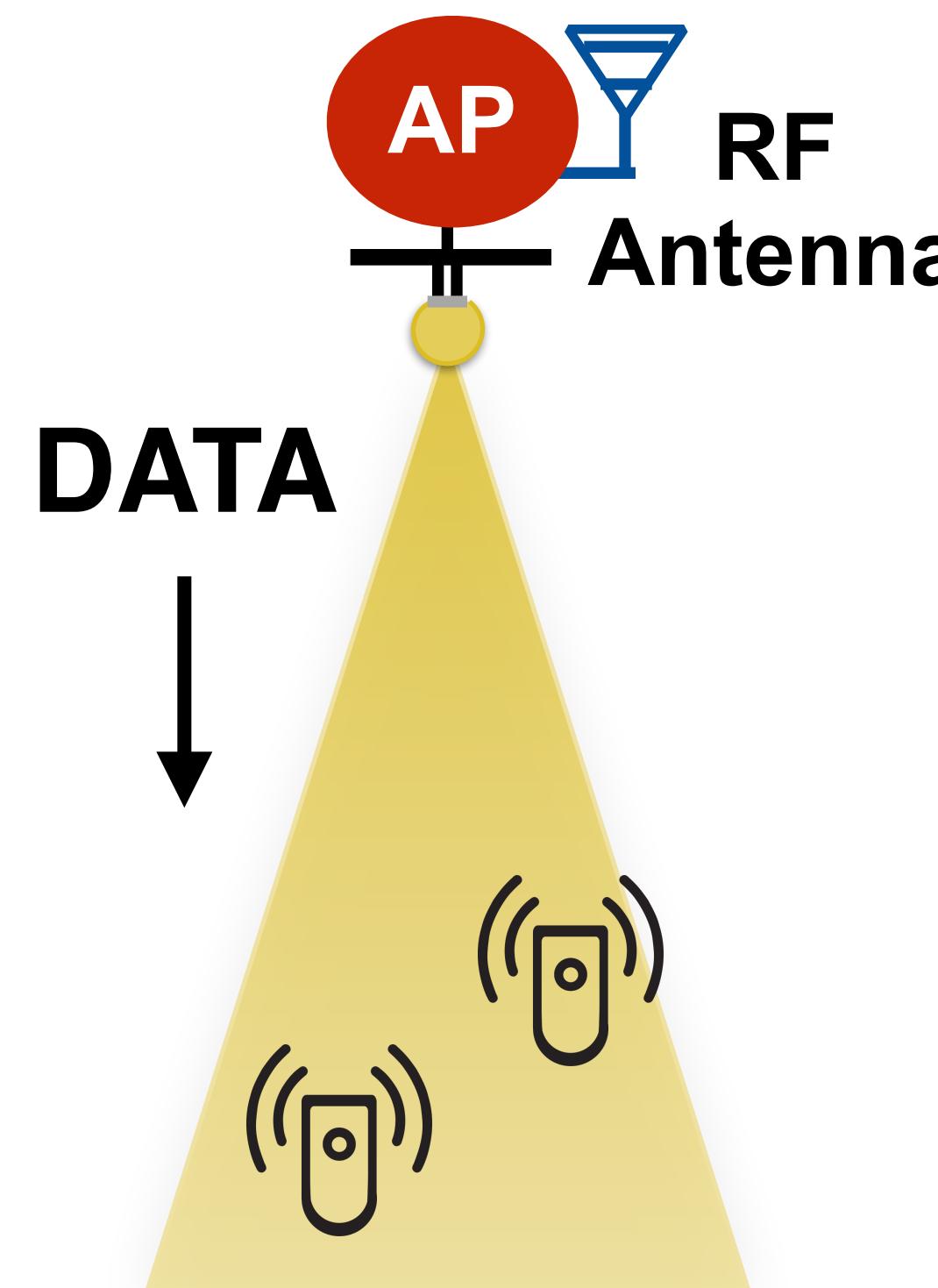
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## Visible Light

LiRa

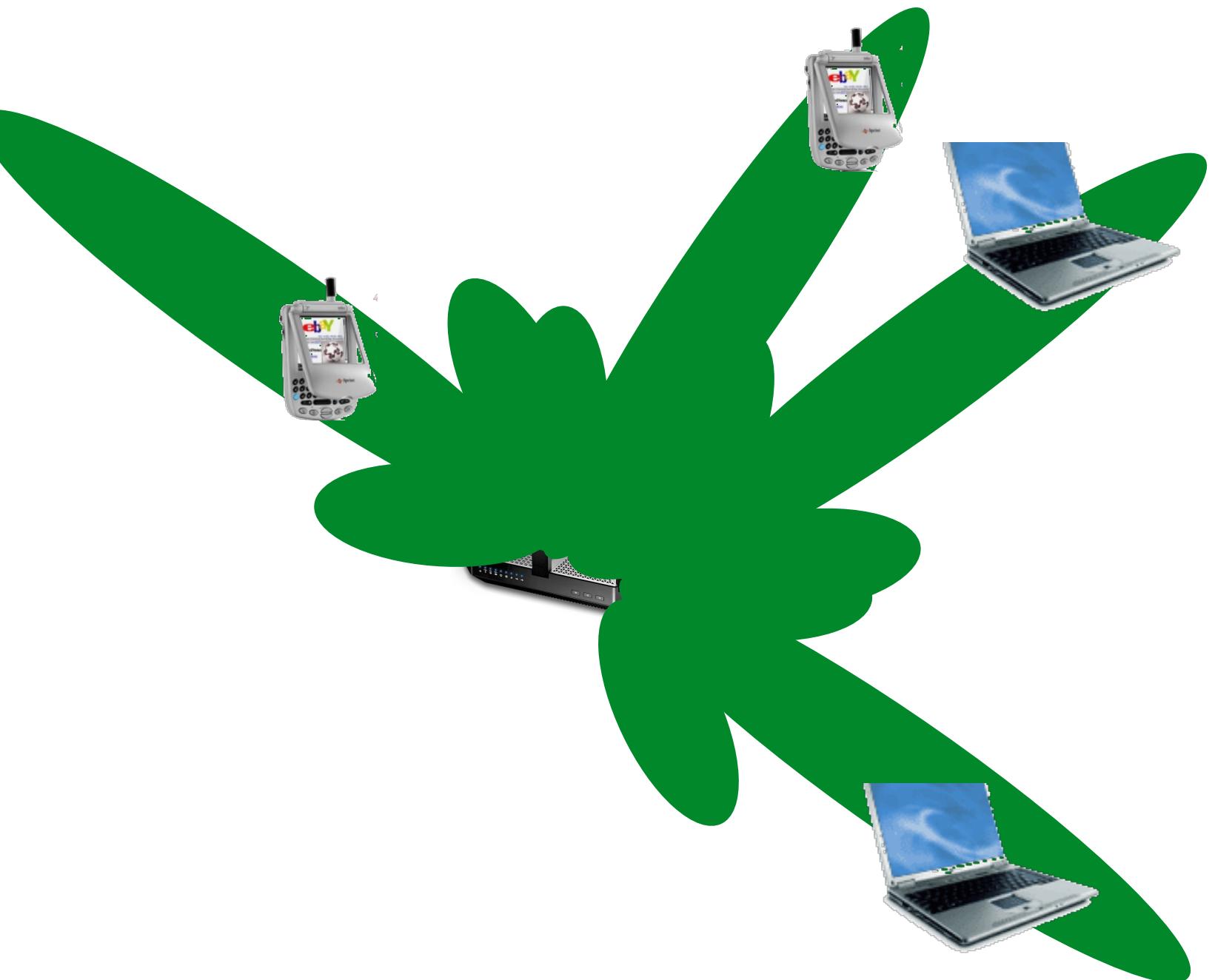
LiSCAN



# 60 GHz System Model

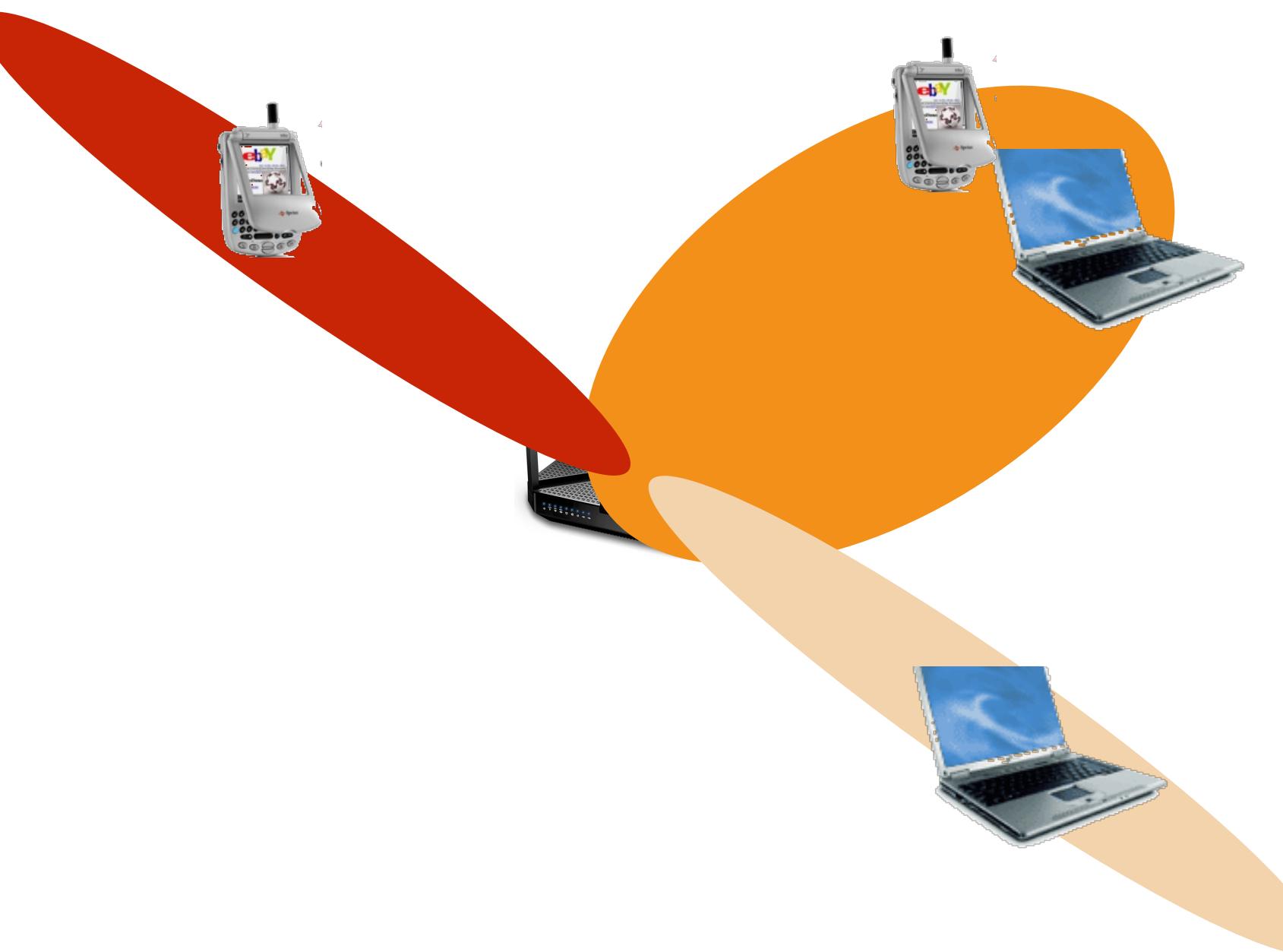


- **Single RF Chain**
  - State-of-the-art systems (unlike 2.4/5 GHz MIMO)
  - Single beam at any time
  
- **Switched Beam**
  - Sequential transmission to cover all clients
  - TX time proportional to multicast group size

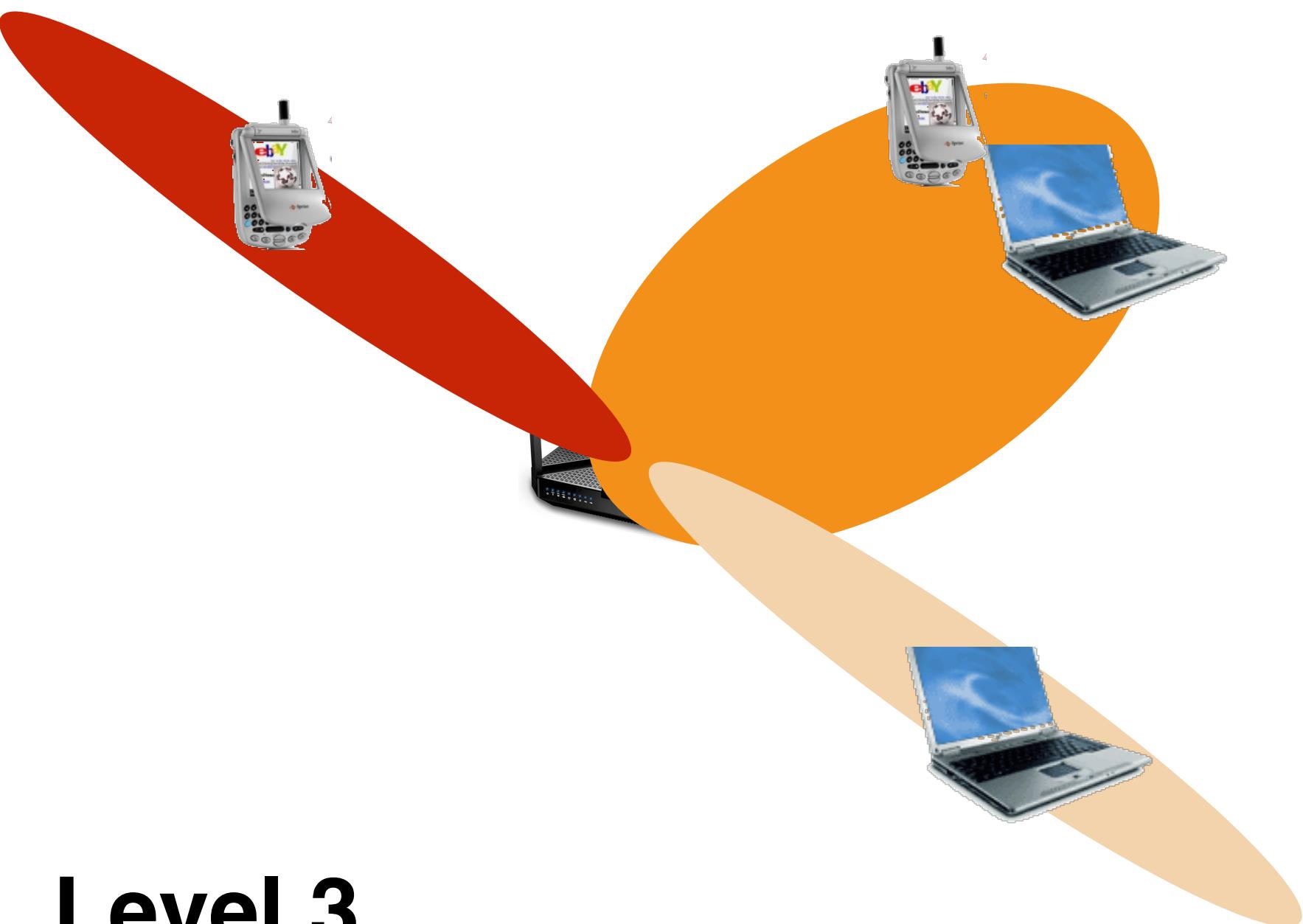


- **Multi-level Beams**

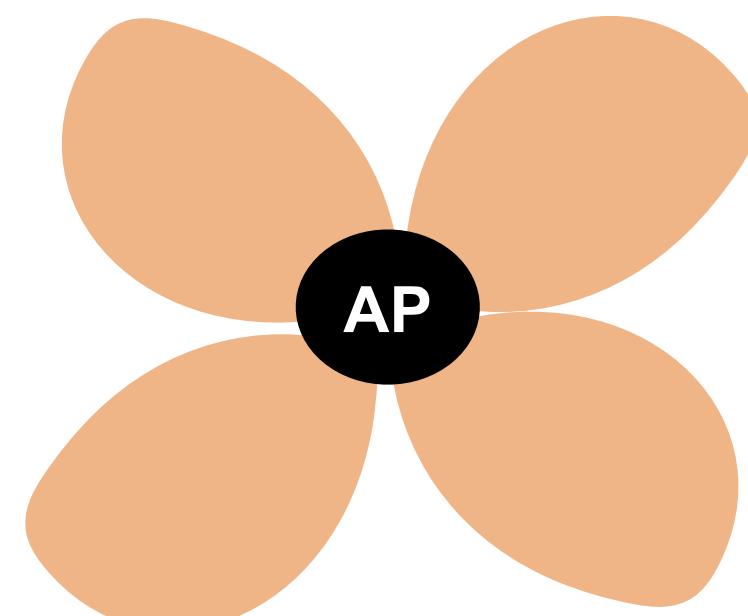
- Was not required for unicast transmissions
- Flexibility to cover multiple clients simultaneously



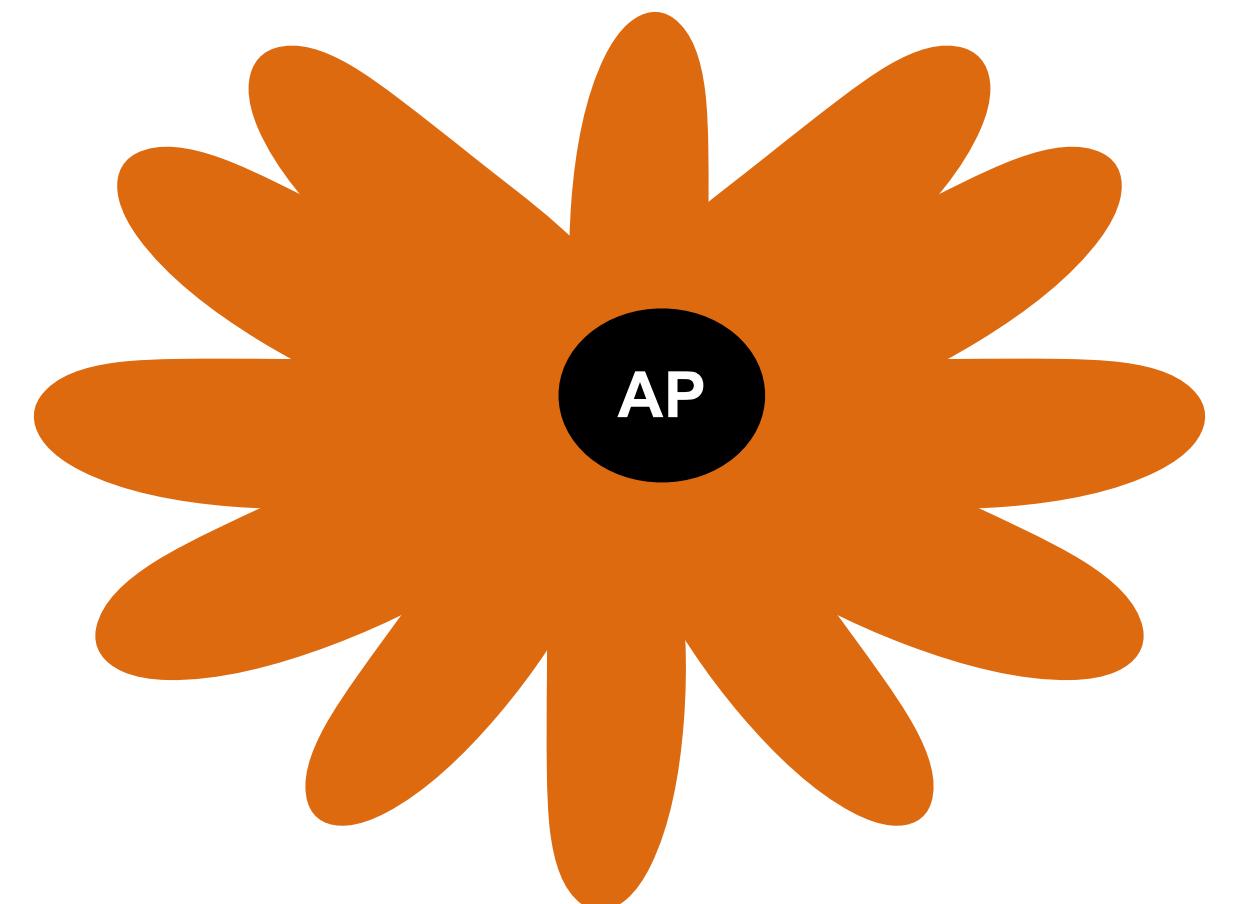
- **Multi-level Beams**
  - Was not required for unicast transmissions
  - Flexibility to cover multiple clients simultaneously
- **Multi-level Codebook at AP**
  - Codeword corresponds to specific beam pattern
  - Each level corresponds to specific beamwidth



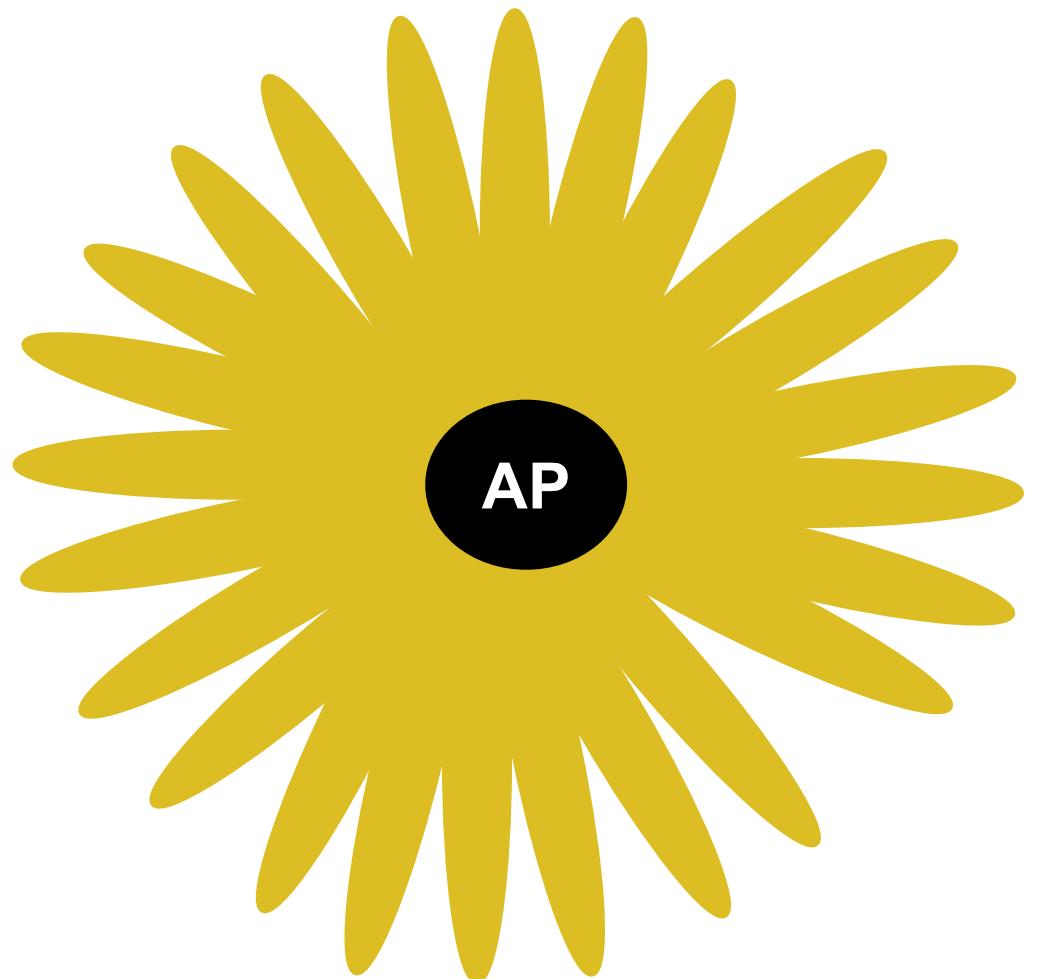
**Level 1**



**Level 2**



**Level 3**



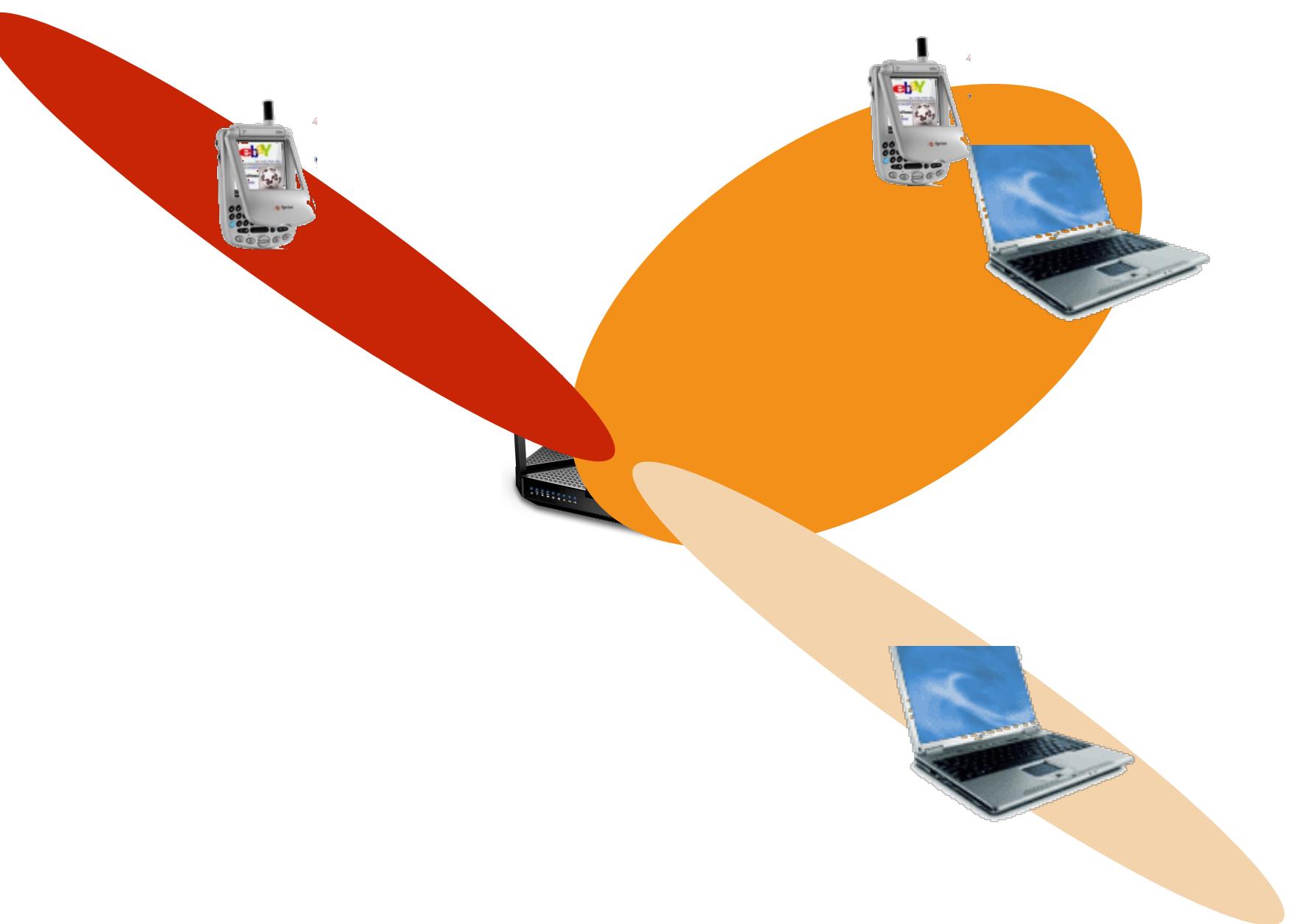
# Minimizing Total Transmission Time

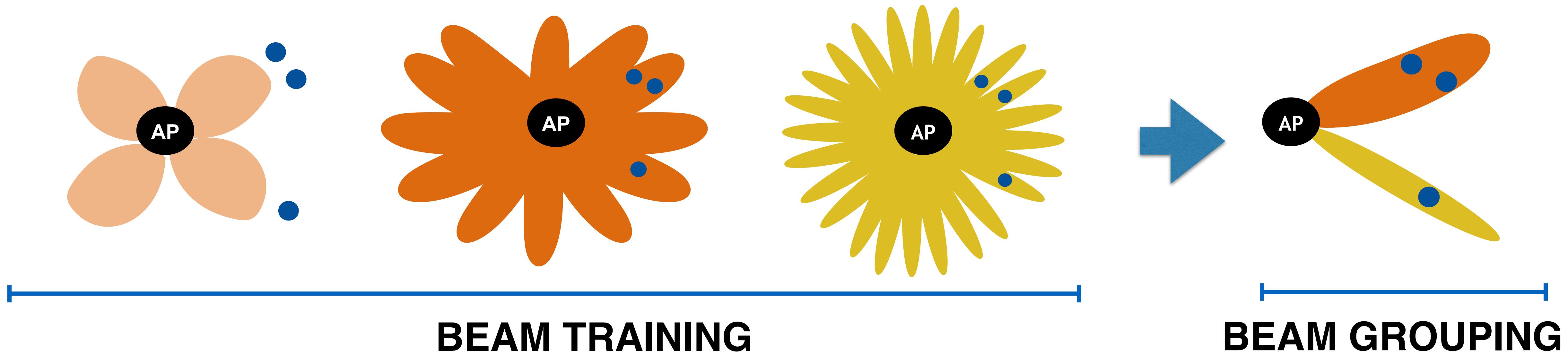
- **Servable set  $C_{th}(\psi)$  for beam  $\psi$** 
  - Client subset with power measure  $\geq P_{min}$
- **Beam Group solution  $\{\psi_1, \psi_2, \dots, \psi_B\}$** 
  - Client subset vector  $\{S(\psi_1), \dots, S(\psi_B)\}$
  - MCS vector  $\{R(\psi_1), \dots, R(\psi_B)\}$

$$\min_{B, \psi_1, \dots, \psi_B, S(\psi_1), \dots, S(\psi_B)} \sum_{b=1}^B \frac{1}{R(\psi_b)}$$

$$\text{s.t. } \bigcup_{b=1}^B S(\psi_b) = \mathbb{U} \quad \text{Multicast client set}$$

$$S(\psi_b) \subseteq C_{th}(\psi_b), \quad 1 \leq b \leq B$$





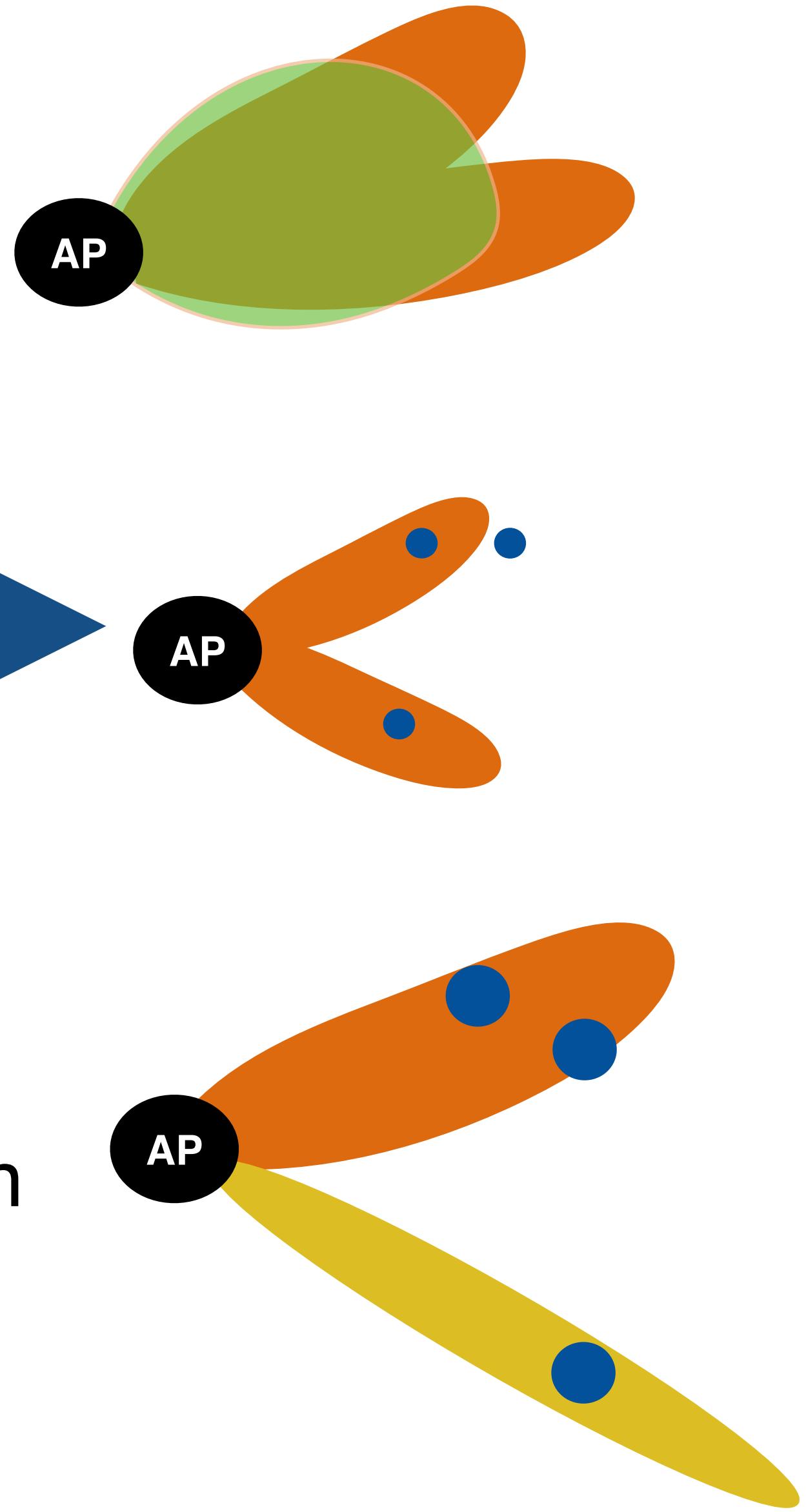
- **Exhaustive Beam Training**
  - $O(KN + c^K)$
- **Exhaustive Beam Grouping**
  - $O(c^{K-1}N^{N/2} + 1)$

K = No. of beamwidth levels

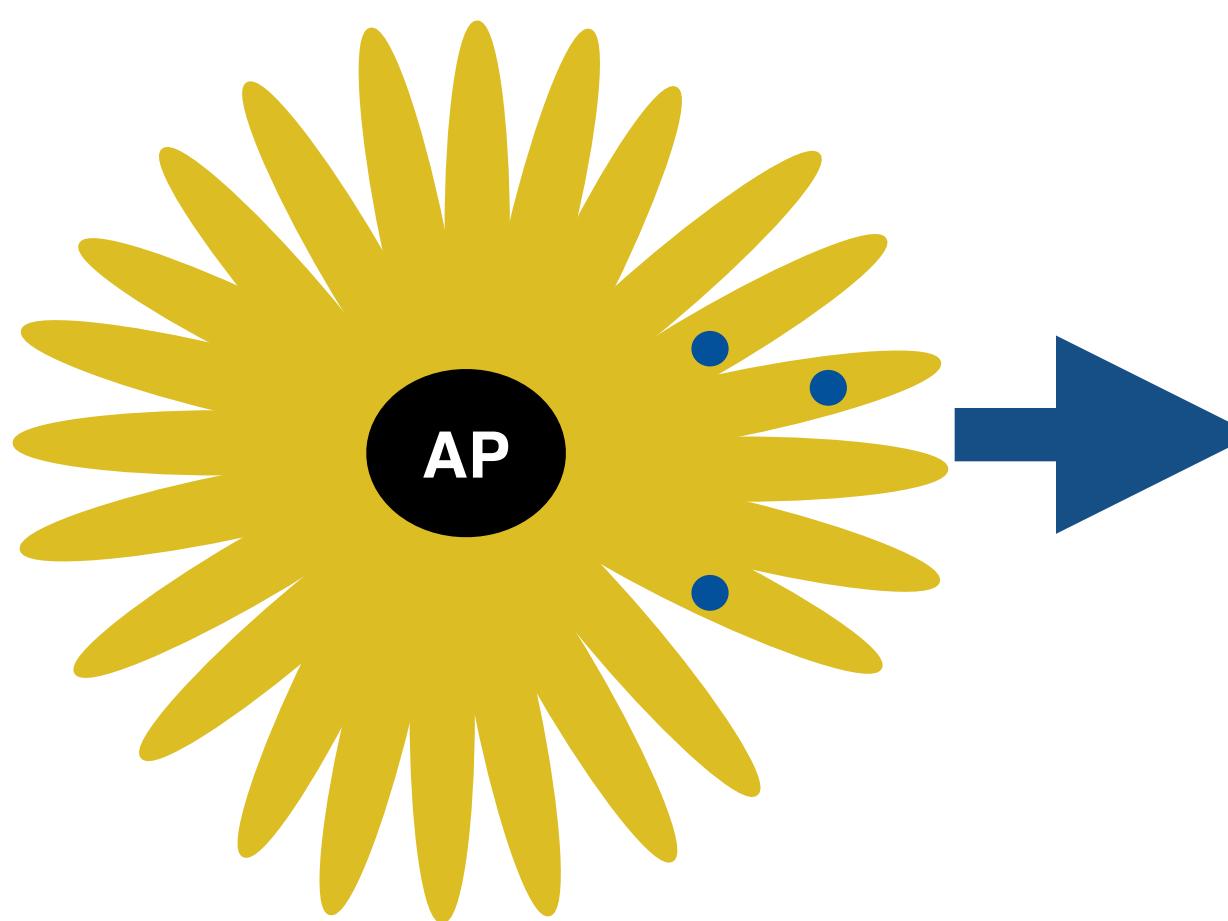
N = multicast group size

c = No. of fine beams / No. of wide beams

- **Multi-level Codebook Trees**
  - Prune the codebook traversal leveraging client feedback



- **Descending Order Traversal**
  - Begin training at finest beam level
  - Overhead  $O(KN)$

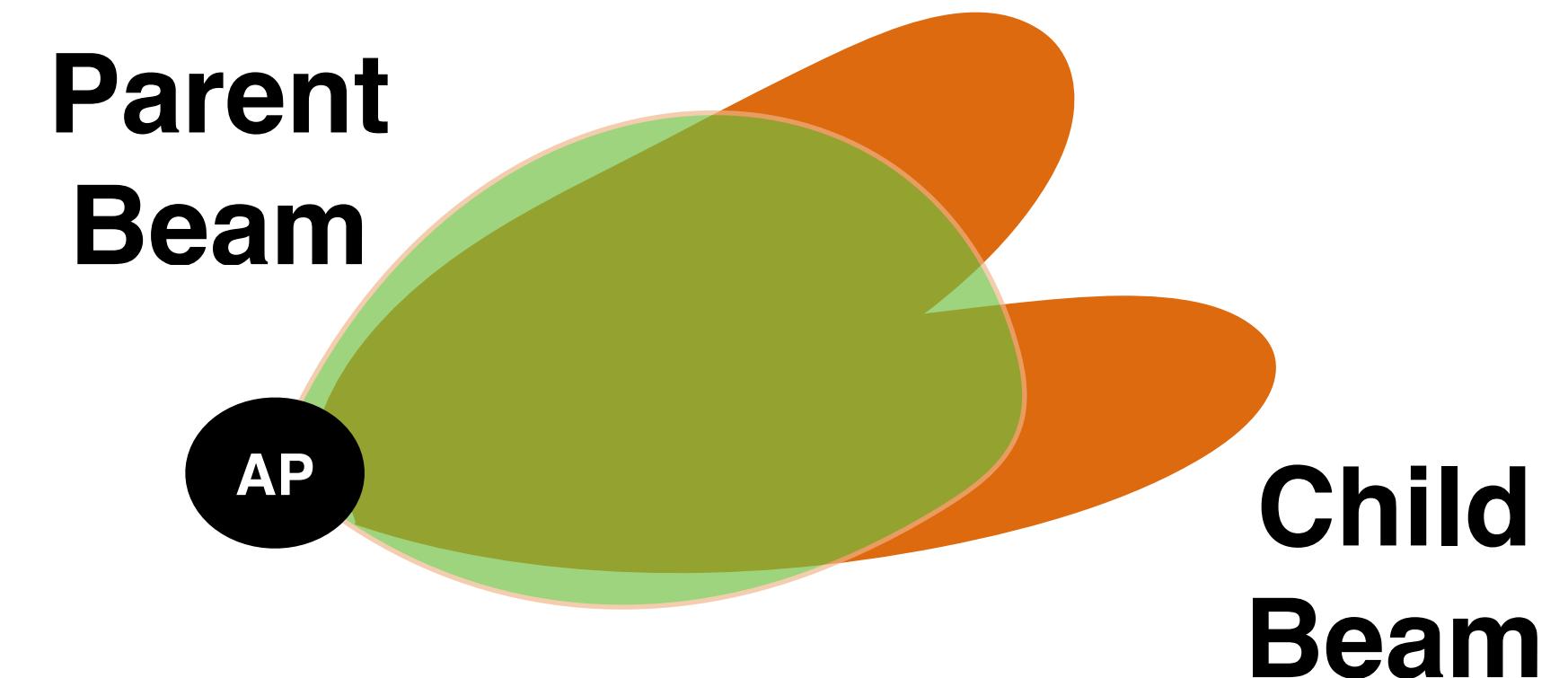
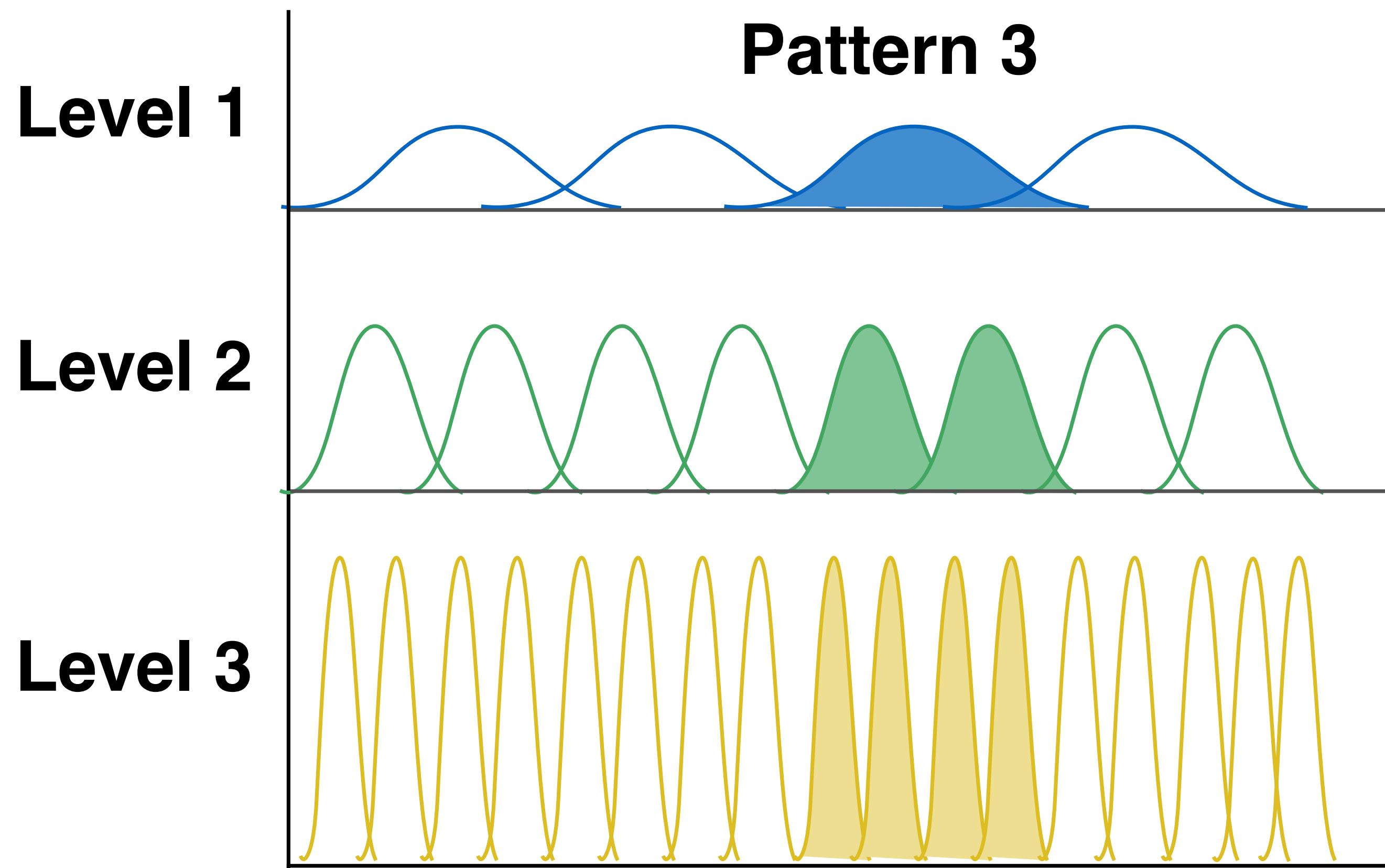


- **Wide Beam Improvement Ratio**
  - Improvement in TX time over an only finest beams solution
  - Complexity  $O(KN^3)$

$K$  = No. of beamwidth levels,  $N$  = multicast group size

# Multi-Level Codebook Trees

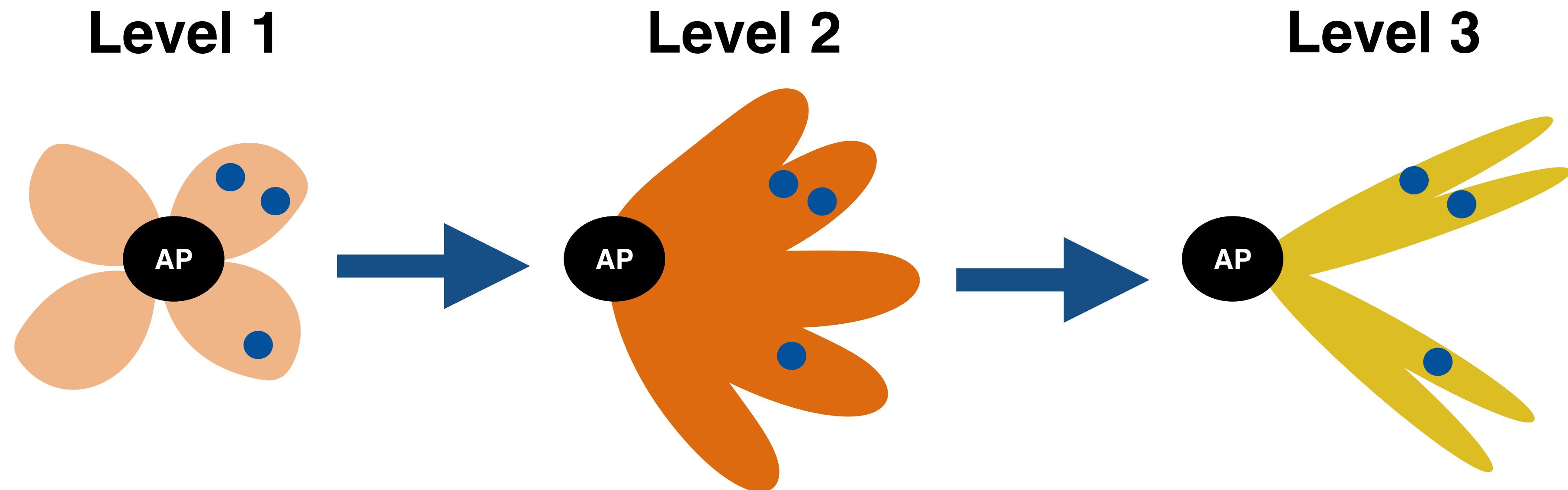
- **Codebook Trees [1,2]**
  - Leverage client feedback to prune the training
  - Edges between beam patterns of adjacent levels



[1] Lee et al. , “Low Complexity Codebook-Based Beam- forming for MIMO-OFDM Systems in Millimeter-Wave WPAN,” *IEEE Transactions on Wireless Communications*, Nov 2011.

[2] Hur et al. , “Multilevel millimeter wave beamforming for wireless backhaul,” in *Proc. of IEEE GLOBECOM*, 2011.

- **Minimal Training**

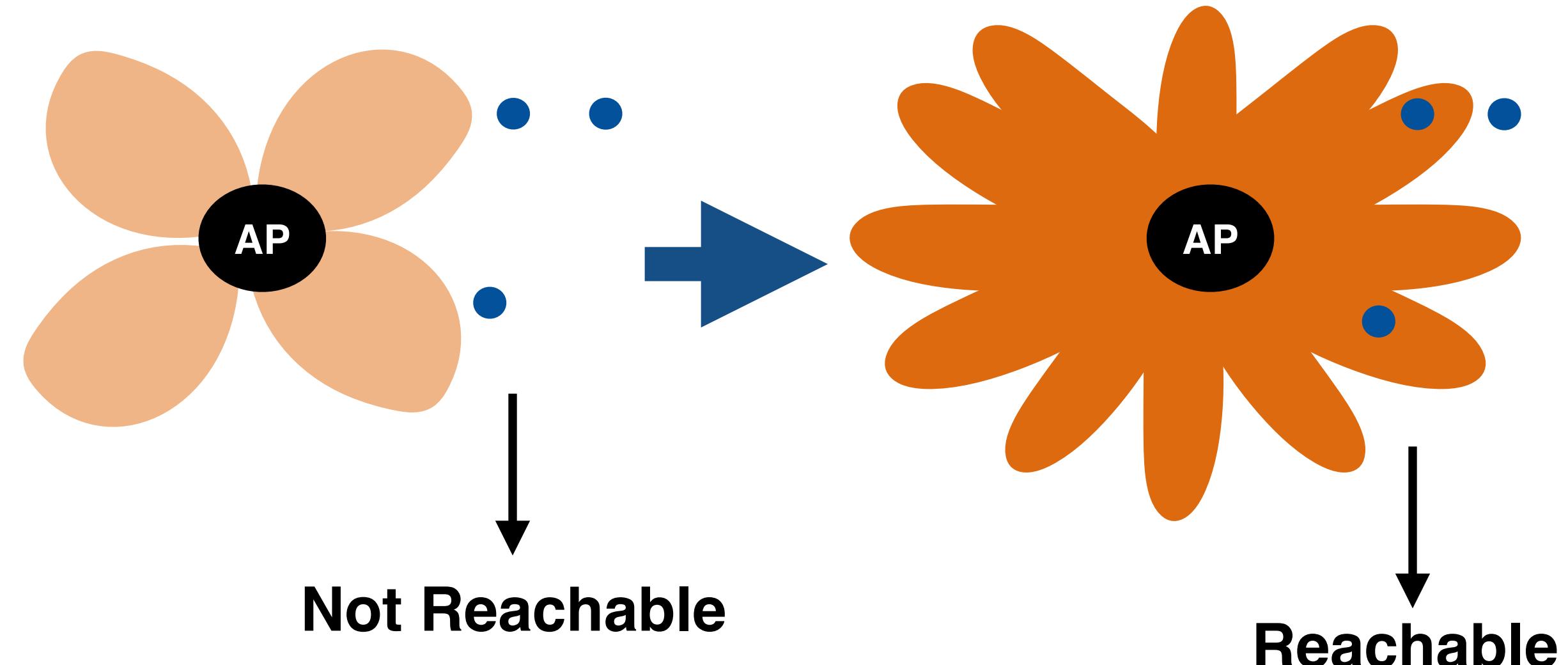


- **Client Feedback**
  - RSSI power measure vector for the beam patterns received
- **Ideal condition**
  - Best beam at any level for each client matches with exhaustive training

# Multi-Level Codebook Challenges

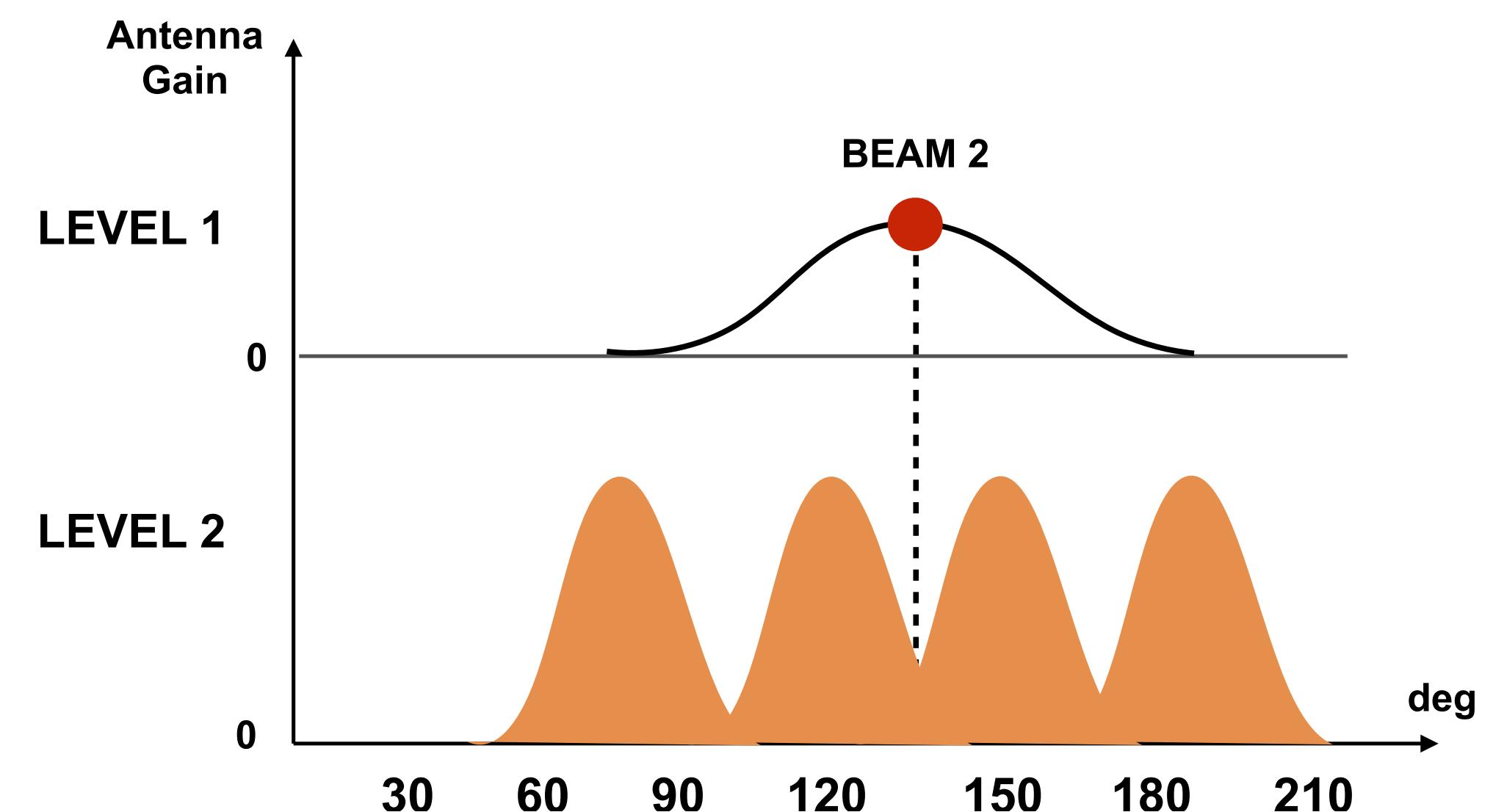
- **Unreachability**

- Client not reachable at every level
- Falls back to exhaustive training



- **Imperfect Codebook traversal**

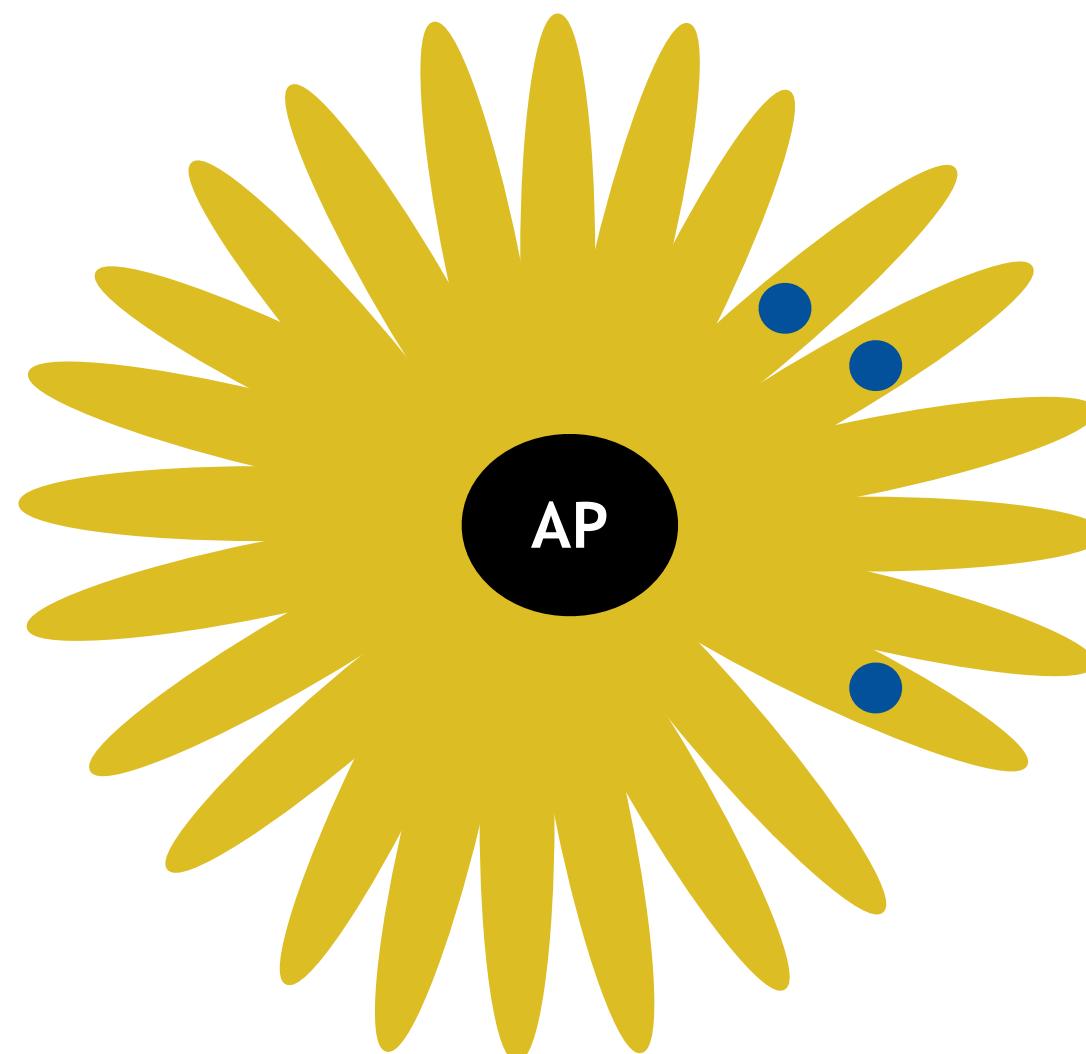
- AP's codebook independent of deployment
- Reflectors/ blockage



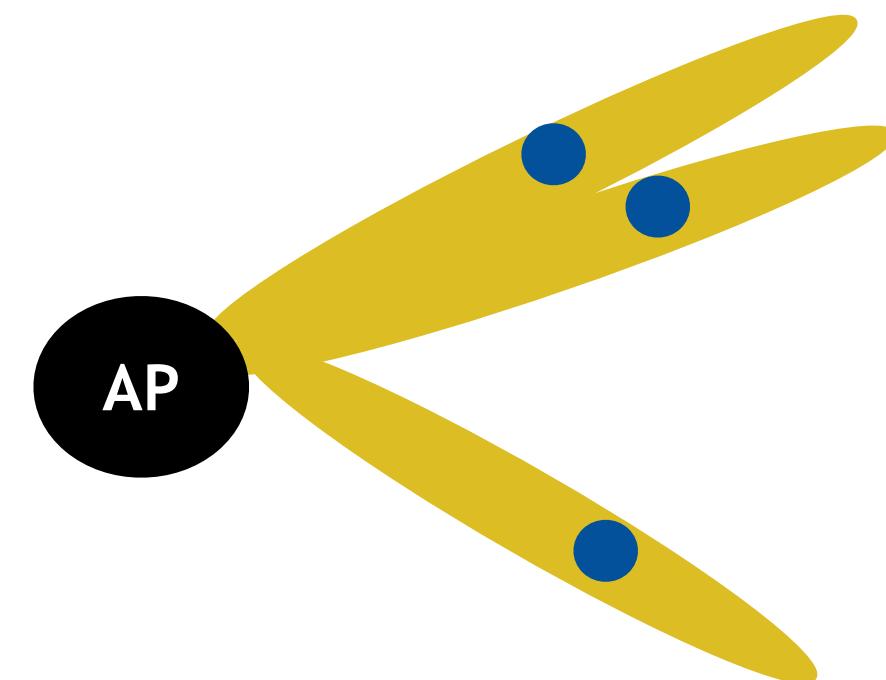
# SDM's Finest Beam Training

- Exhaustive training with all the finest level beams
- Solves unreachability challenge
- Ensures at least one high directivity beam for data transmission

**TRAINING**



**INITIAL SOLUTION**



Scalable Training Overhead  $O(KN)$

$K$  = No. of beamwidth levels,  $N$  = multicast group size

# SDM's Beam Group Selection

- **Wide Beam Improvement**

- Not every wide beam improves (Beamwidth-MCS tradeoff)
- Rate determined by client with lowest power measure

- **Wide Beam Improvement Ratio (WIR)**

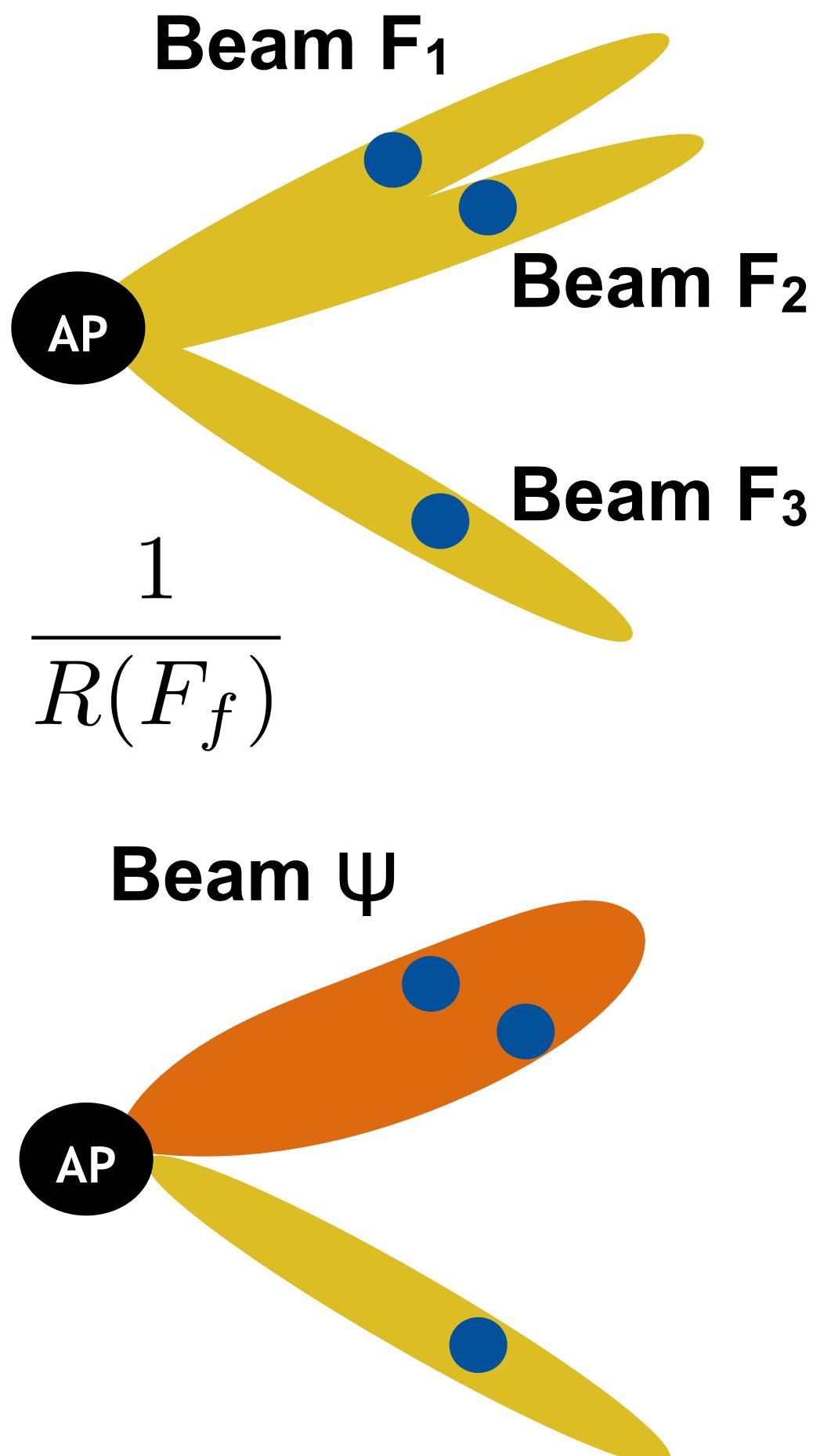
- Replace initial solution with a single wide beam

$$\text{WIR}(\psi) = \sum_{f=1}^3 \frac{1}{R(F_f)} / \left( \frac{1}{R(\psi)} + \frac{1}{R(F_3)} \right)$$

- **Final Beam Grouping Solution**

- Descending order traversal of wide beams with  $\text{WIR} > 1$

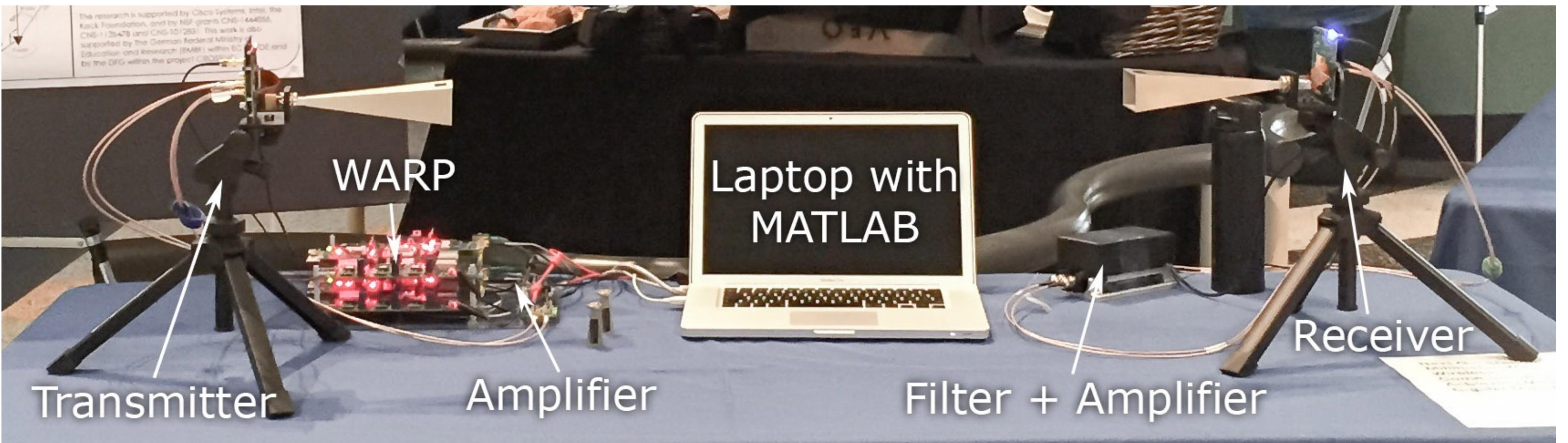
$$\frac{1}{R(\psi)} < \sum_{f=1}^2 \frac{1}{R(F_f)}$$



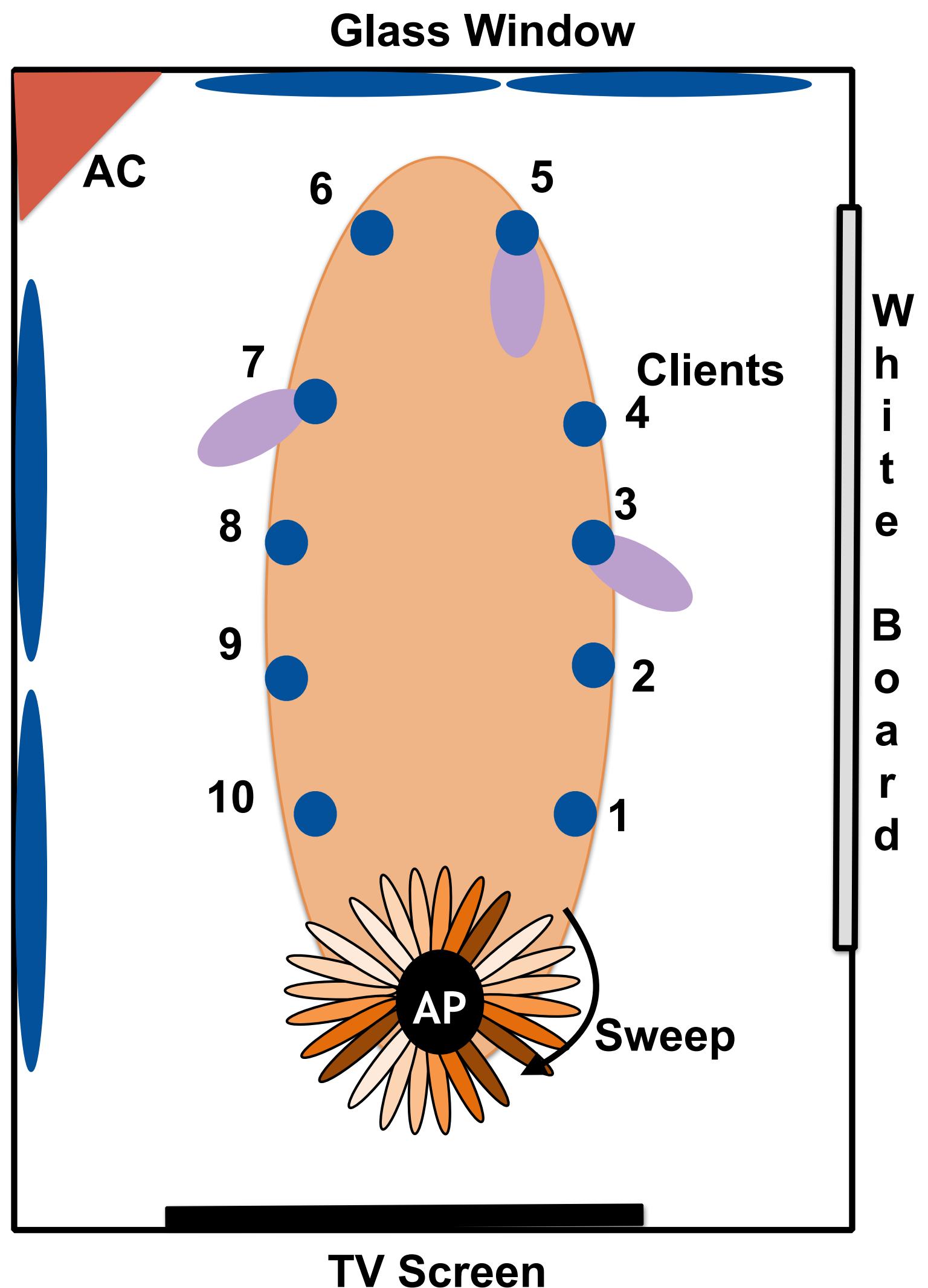
Scalable Beam Grouping Complexity  $O(KN^3)$

$K$  = No. of beamwidth levels,  $N$  = multicast group size

# SDM Implementation



- **Measurement Setup**
  - Horn antennas to emulate codebook levels at AP
  - Multiple 5-level codebook trees
- **60 GHz WLAN trace-driven emulator**
  - 802.11ad packet sizes and timings





## Practical Codebook Traversal Challenge

**Training Overhead**

**Beam Grouping Efficiency**

**Beam Grouping Complexity**

**Throughput**



## Practical Codebook Traversal Challenge

Training Overhead

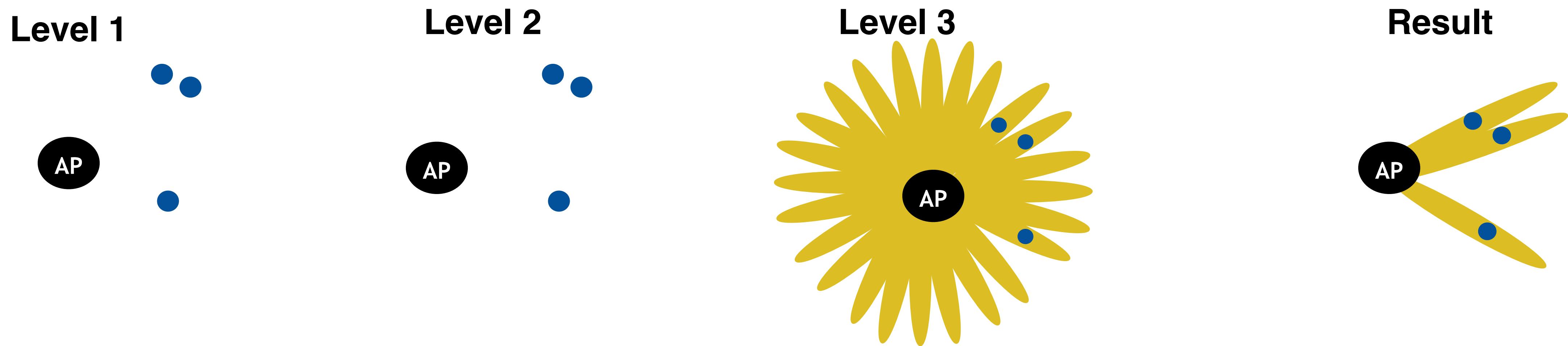
Beam Grouping Efficiency

Beam Grouping Complexity

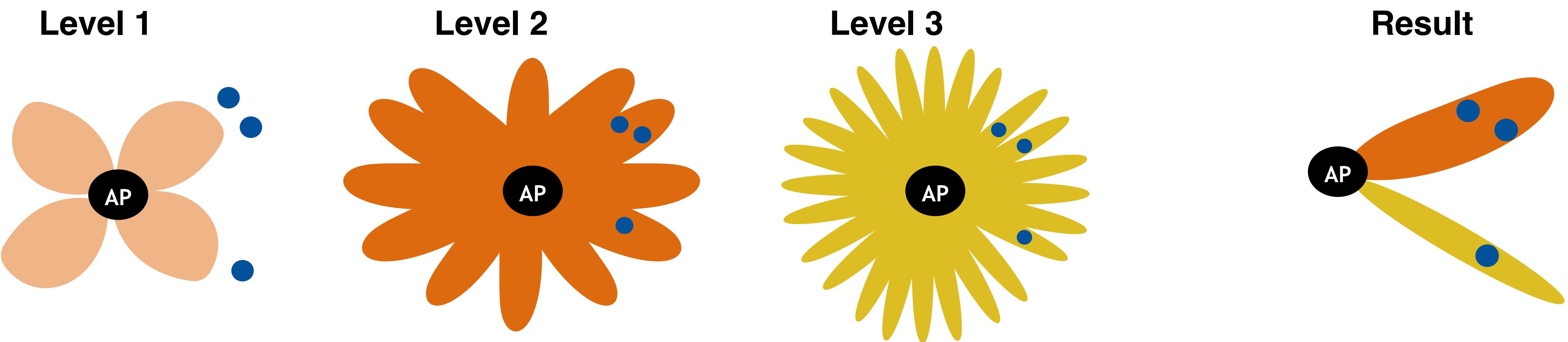
Throughput

# Baseline Strategies

**Only Finest Beams strategy** : individual narrow beams to each client



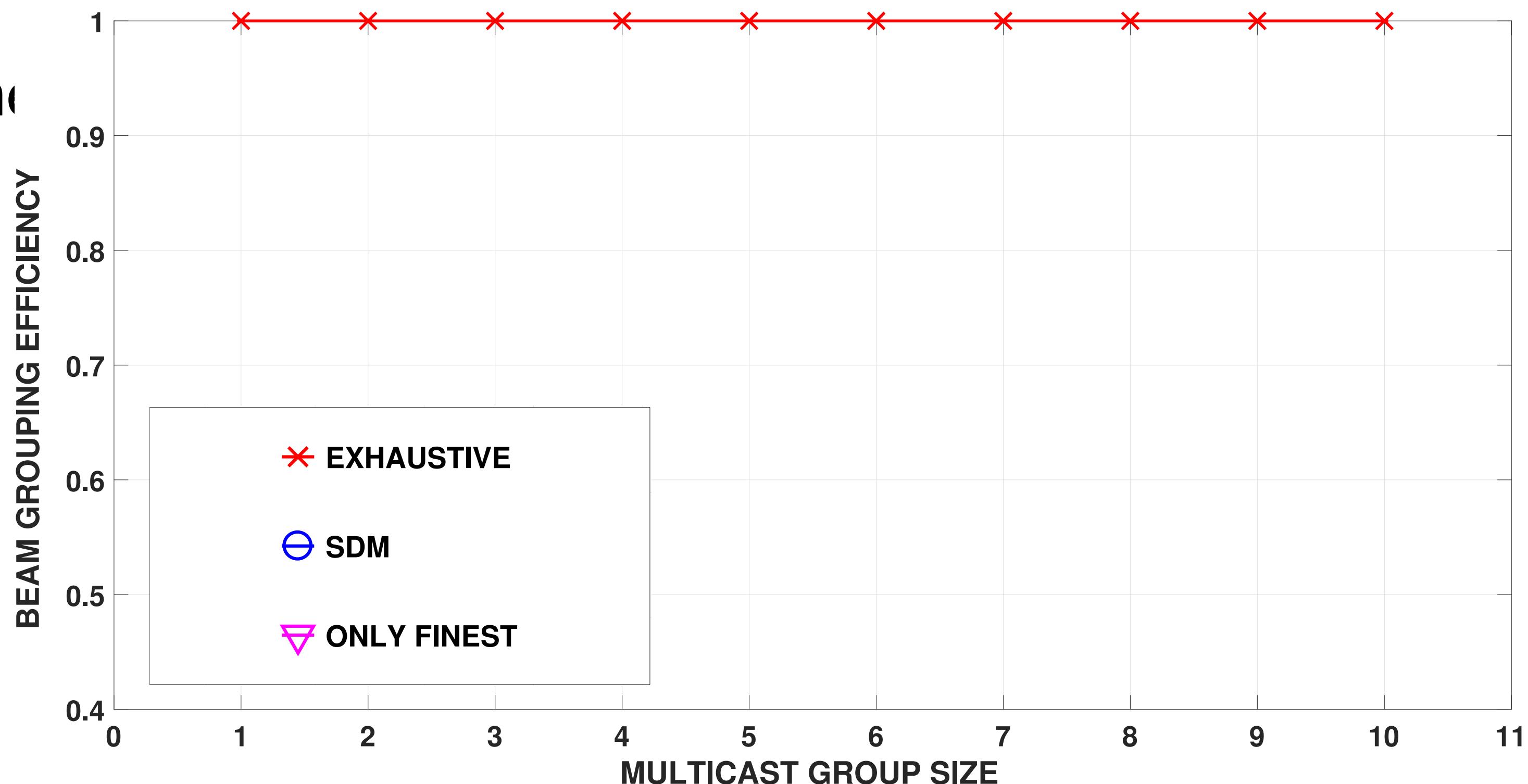
**Exhaustive:** Exhaustive training and optimal beam grouping



# Beam Grouping Efficiency

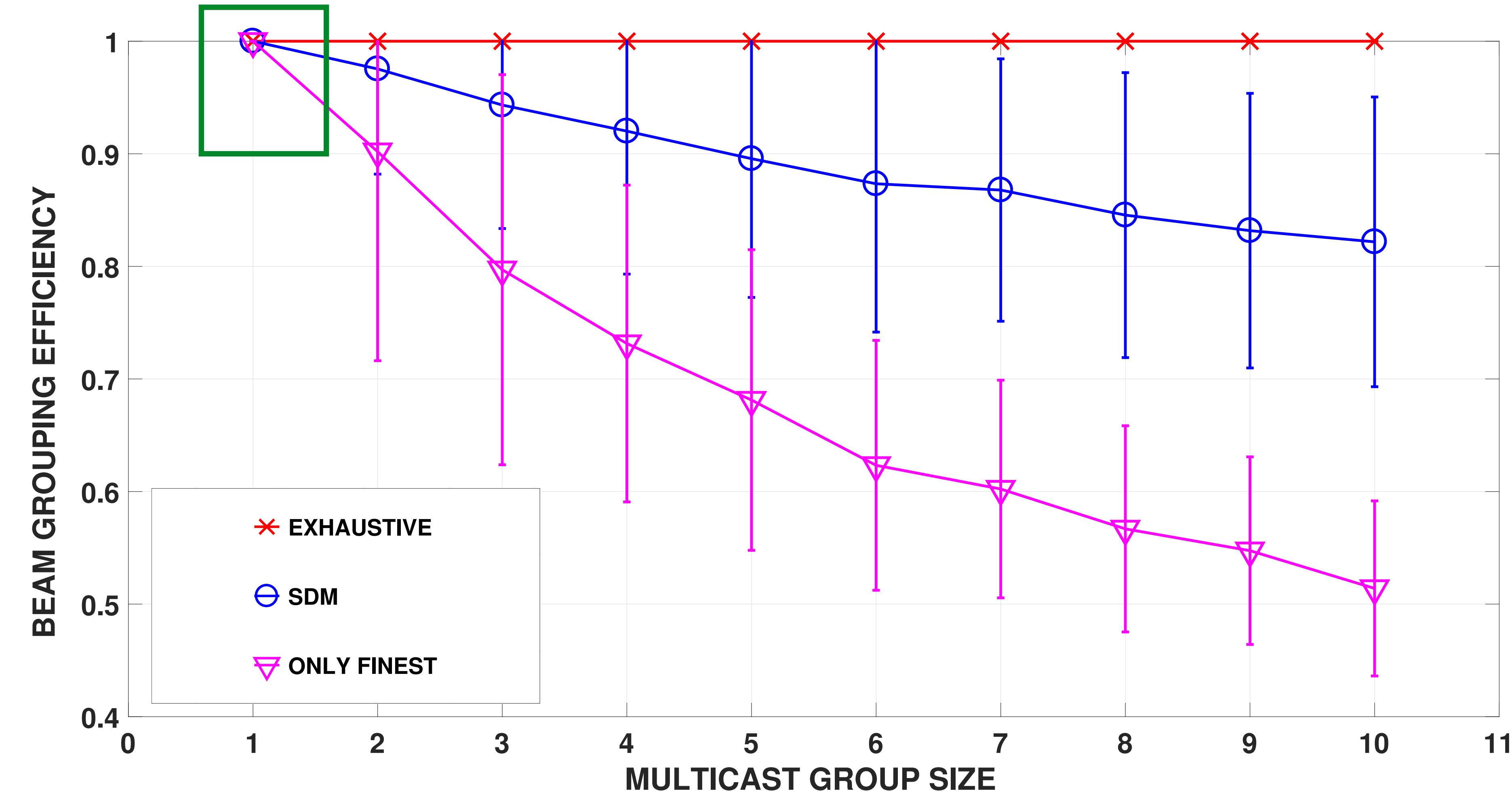
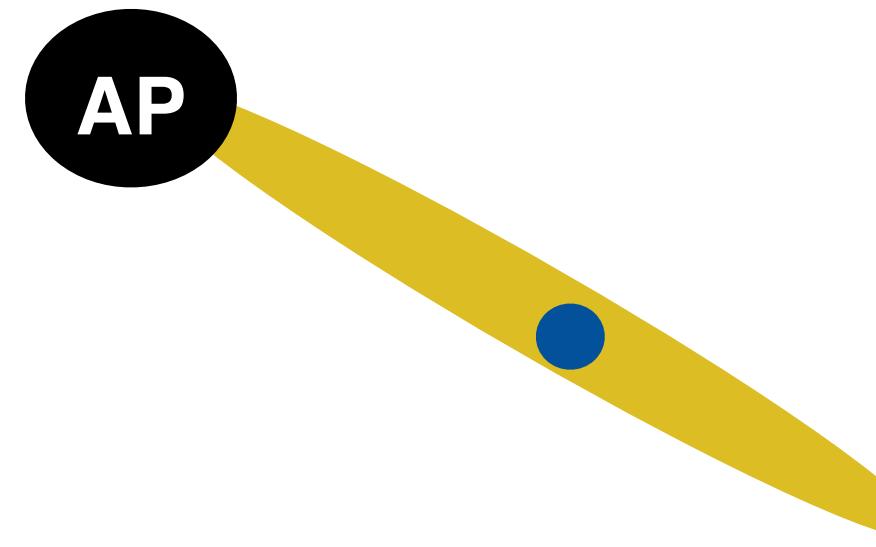
- **Experiment Setup**
  - Only data transmission
  - Training and grouping already done

- **Data Sweep Time ( $T_{\text{per-sweep}}$ )**
  - Time to transmit one bit of data



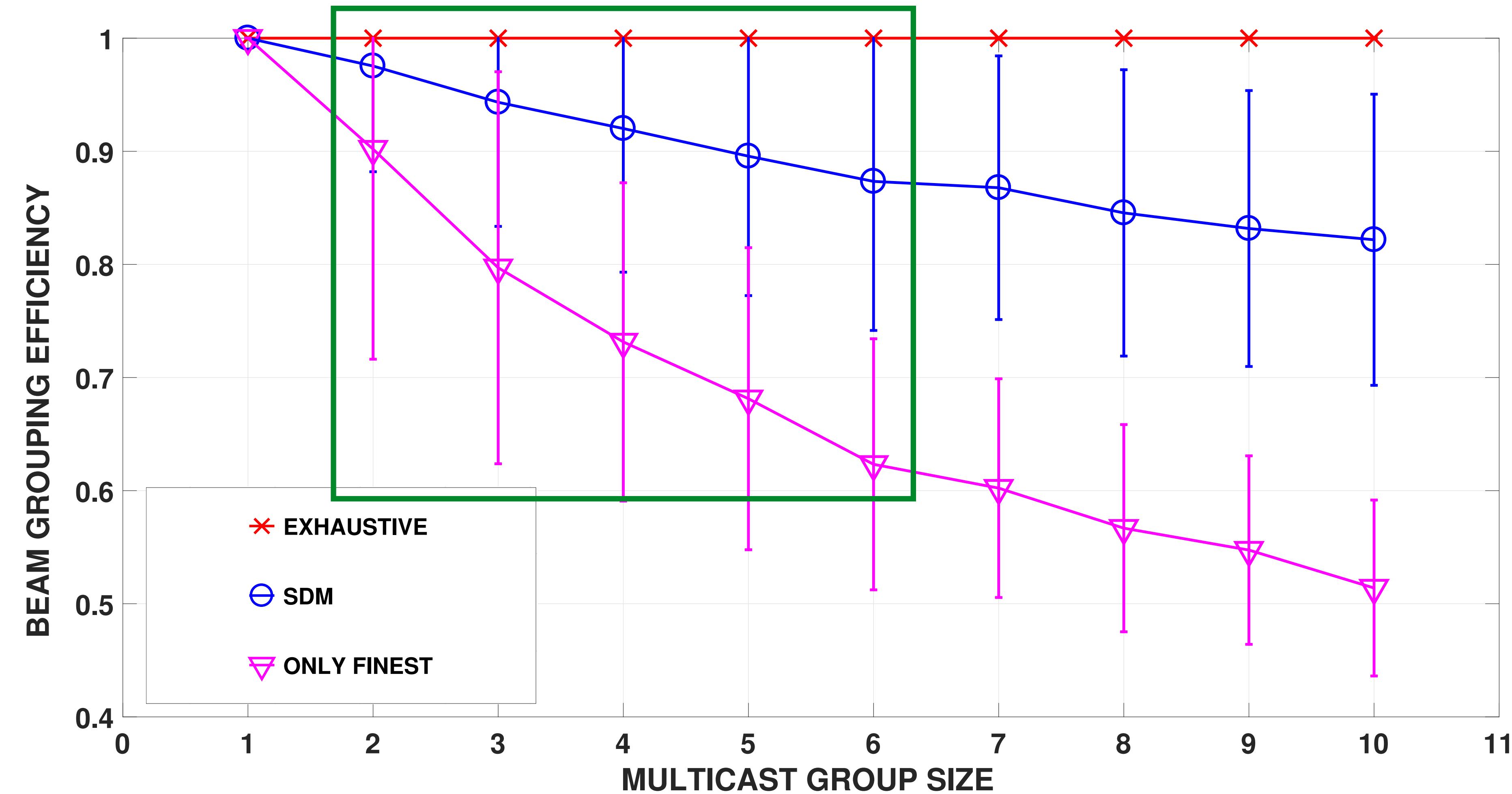
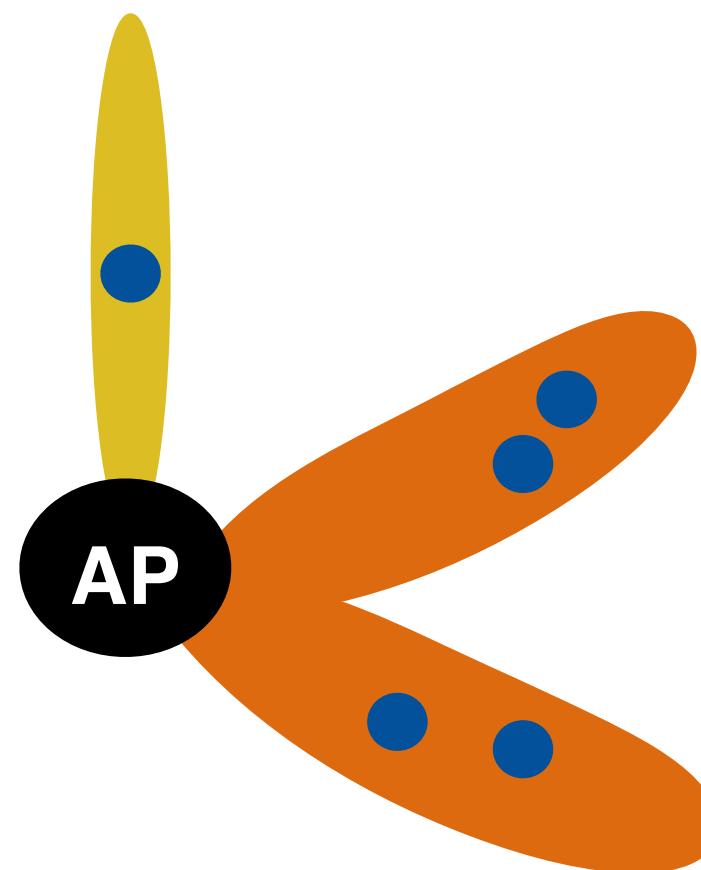
Beam grouping efficiency (strategy)  
 $= T_{\text{per-sweep}} (\text{exhaustive}) / T_{\text{per-sweep}} (\text{strategy})$

# Beam Grouping Efficiency



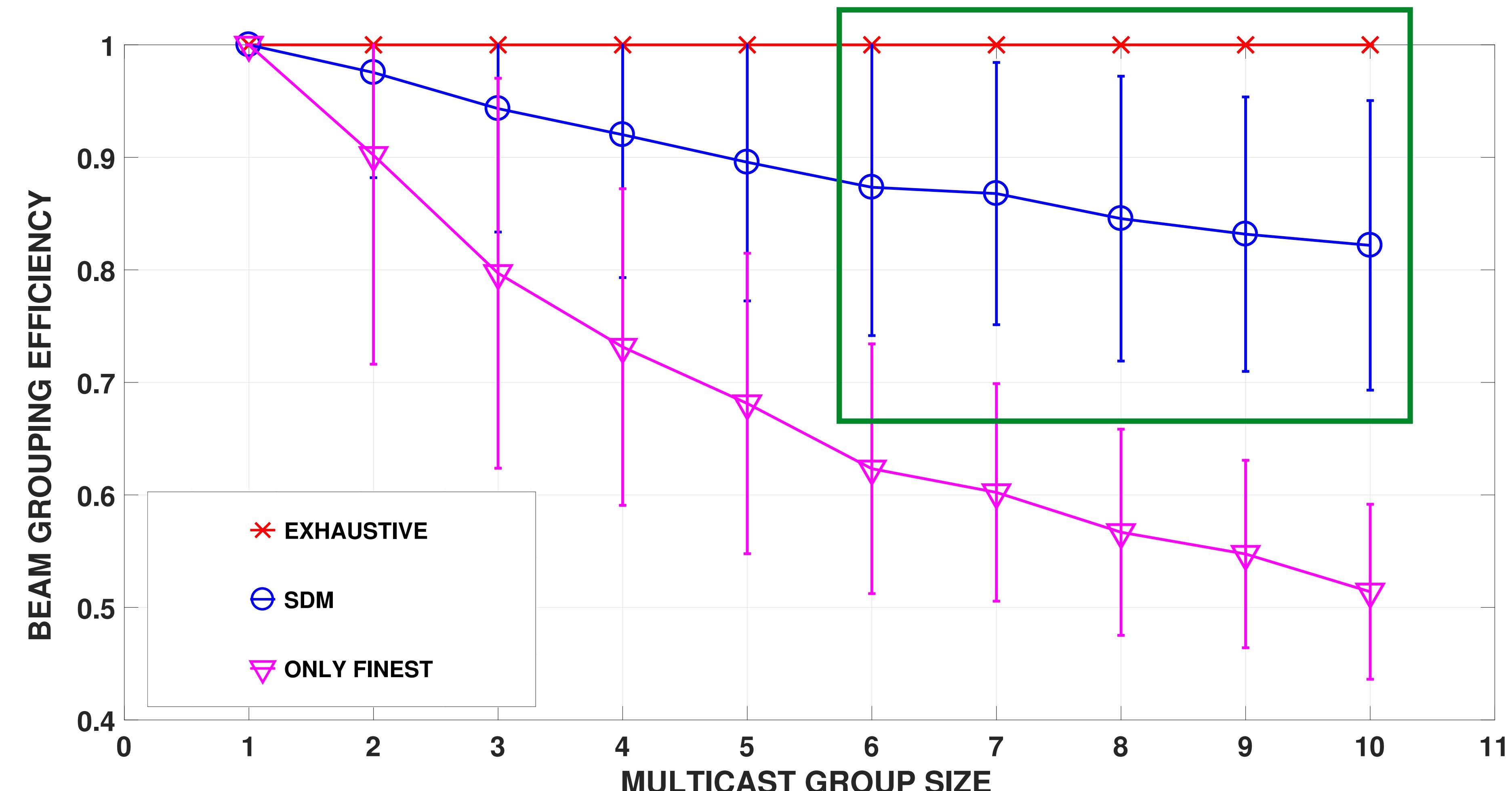
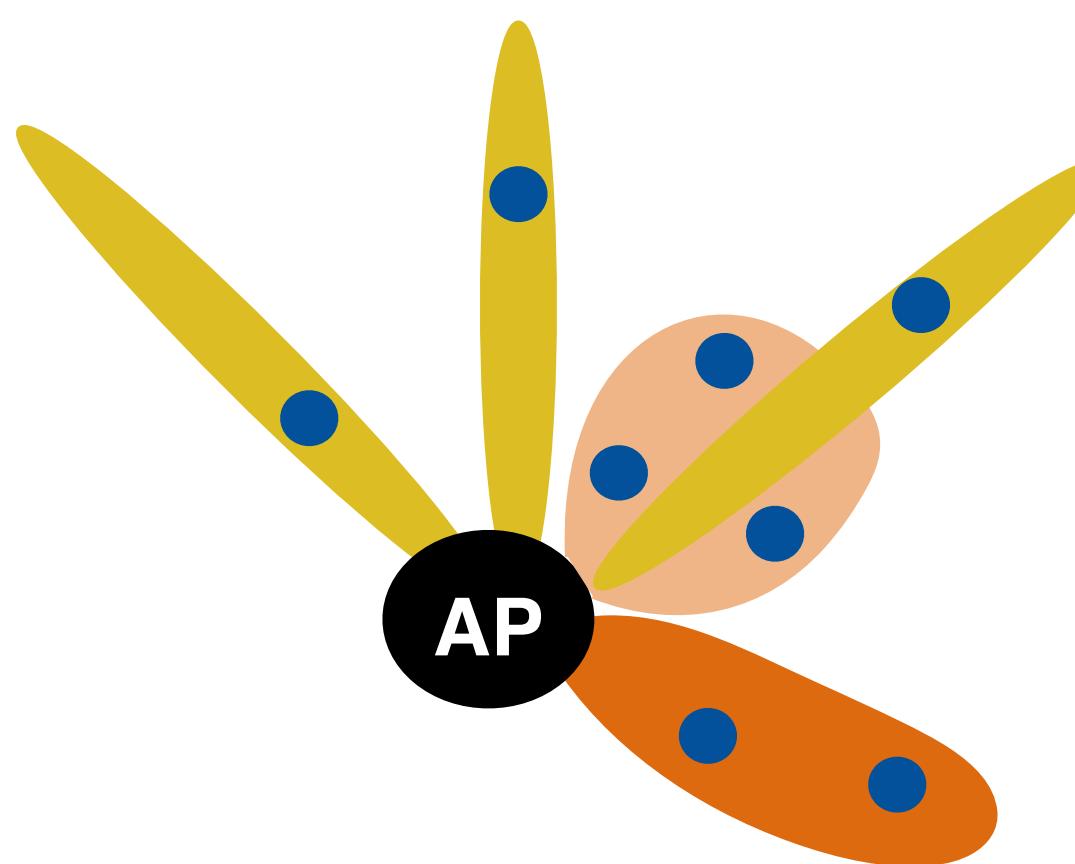
- **Single Client (unicast)**
  - Same finest beam solution

# Beam Grouping Efficiency



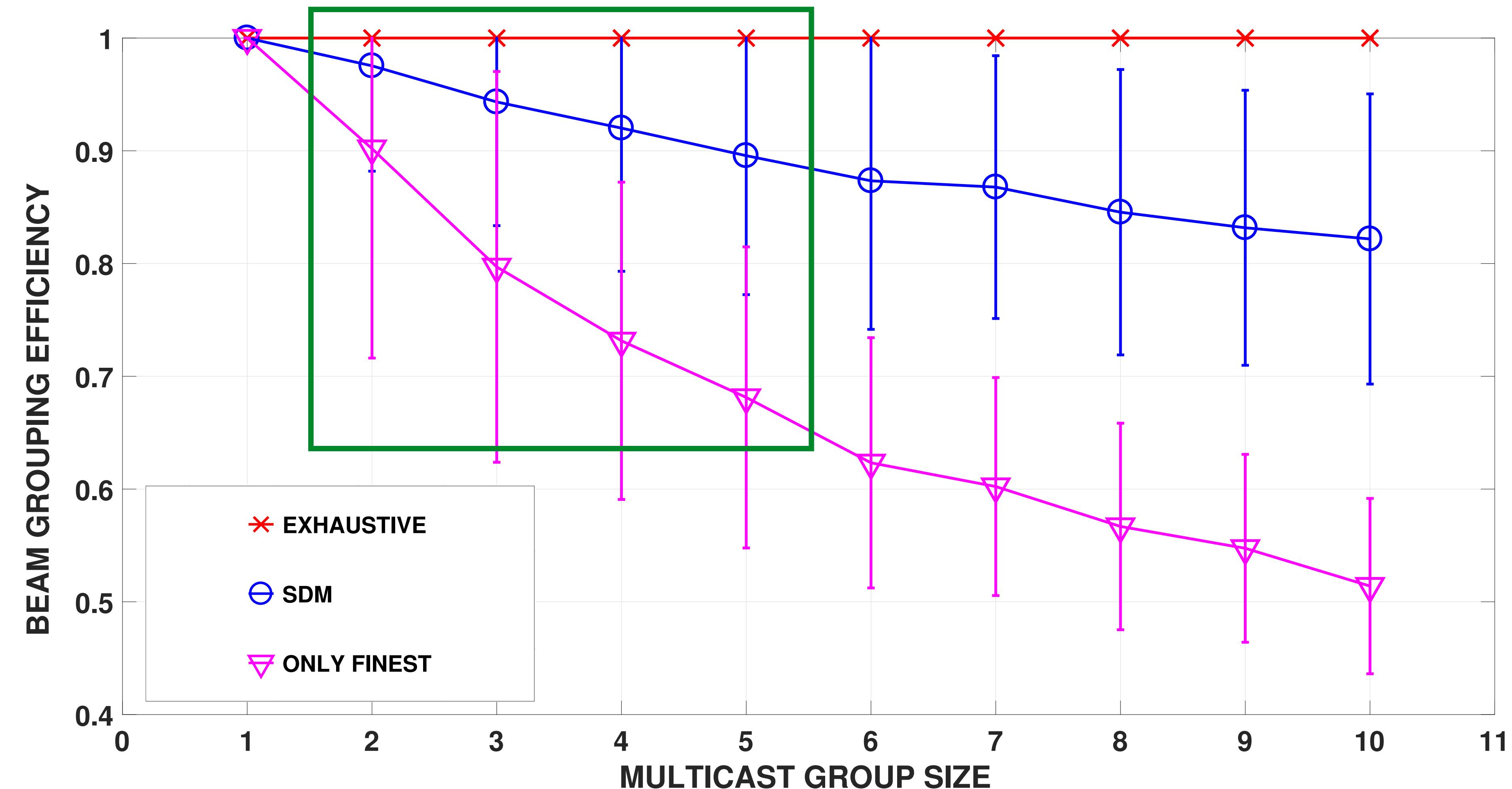
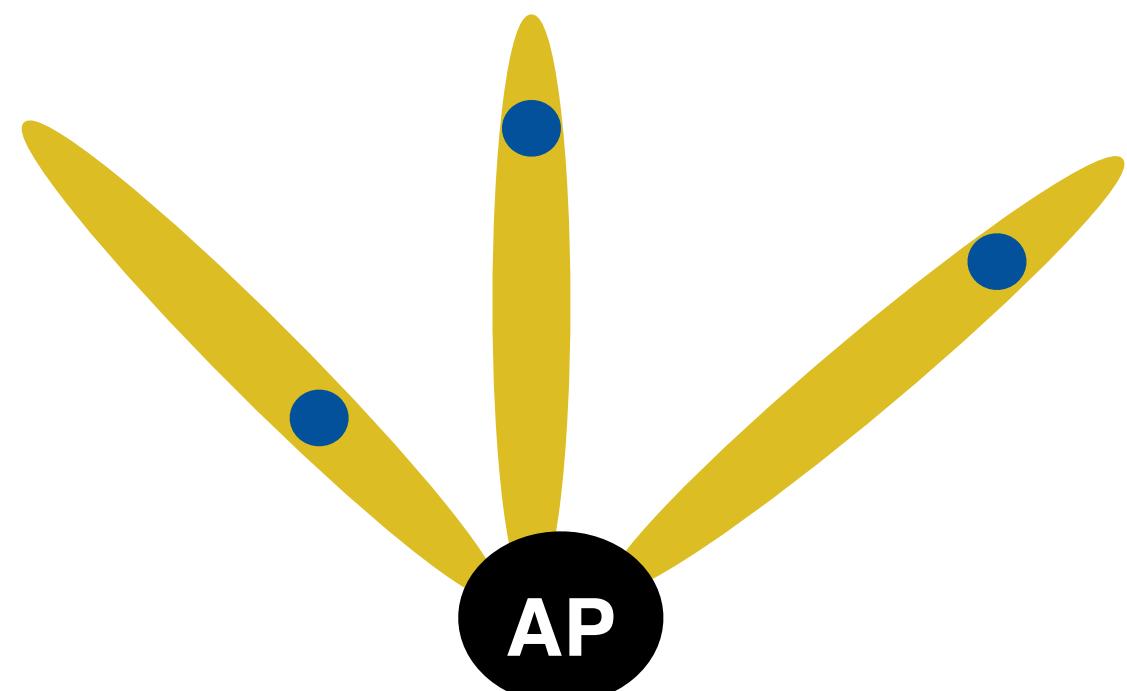
- **Medium group size**
  - Only finest doesn't utilize wide beams

# Beam Grouping Efficiency



- Large group size
  - SDM within 80% of optimal solution

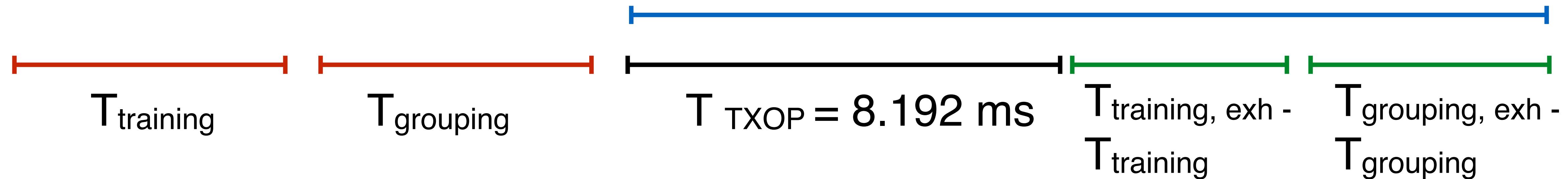
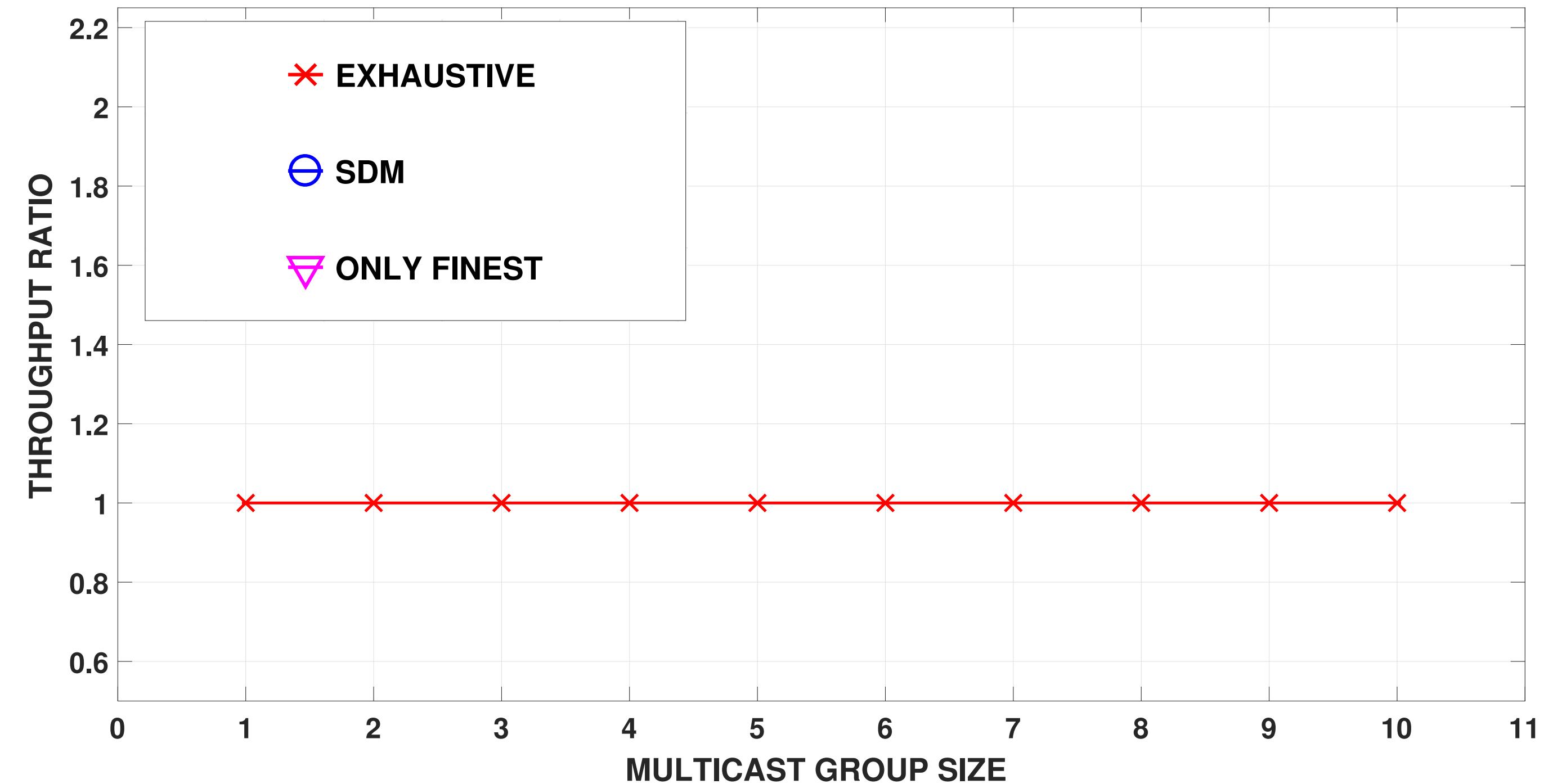
# Beam Grouping Efficiency



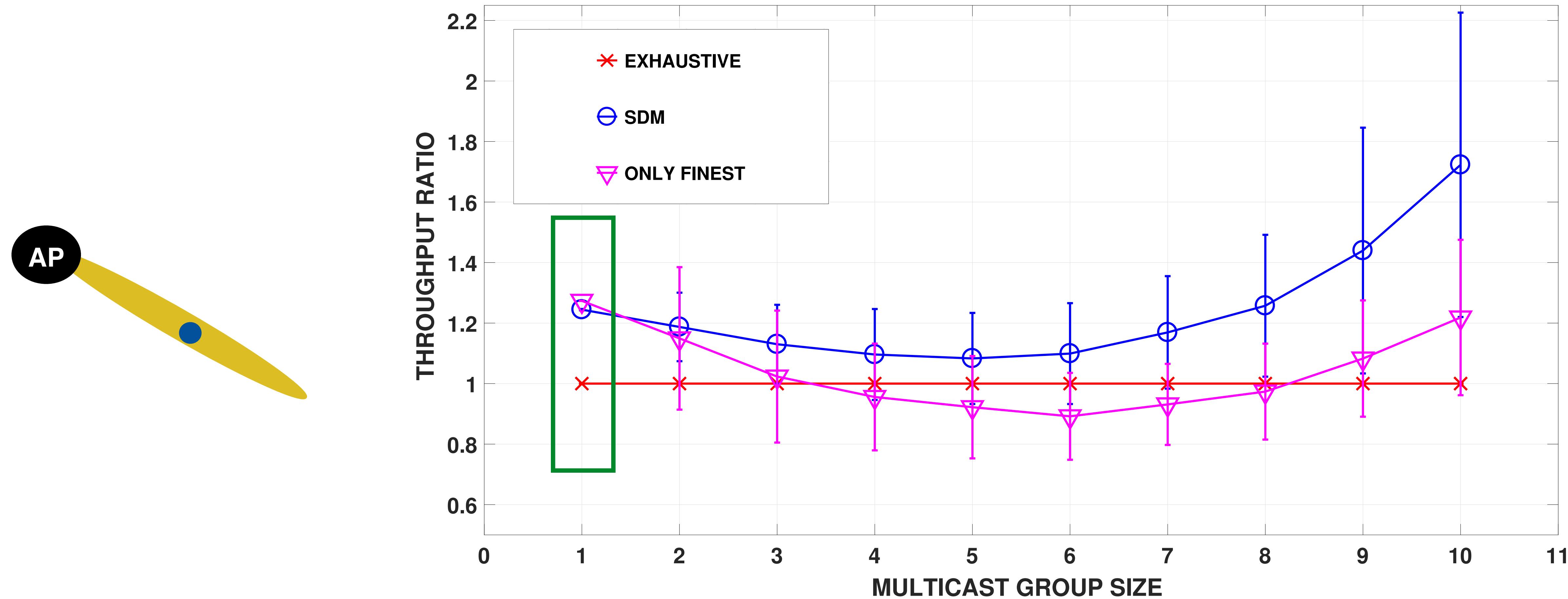
- **Only Finest Solution Variance**
  - Best solution for isolated clients
  - Probability reduces for larger groups

# Throughput Performance

- **Factors**
  - Beam Training overhead ( $T_{\text{training}}$ )
  - Beam grouping complexity ( $T_{\text{grouping}}$ )
  - Beam grouping efficiency
- **Traffic Model**
  - Fully backlogged traffic
  - Data sweeps of 8 KB
- **Exhaustive strategy as Baseline**
  - Training overhead ( $T_{\text{training, exh}}$ )
  - Beam grouping complexity ( $T_{\text{grouping, exh}}$ )

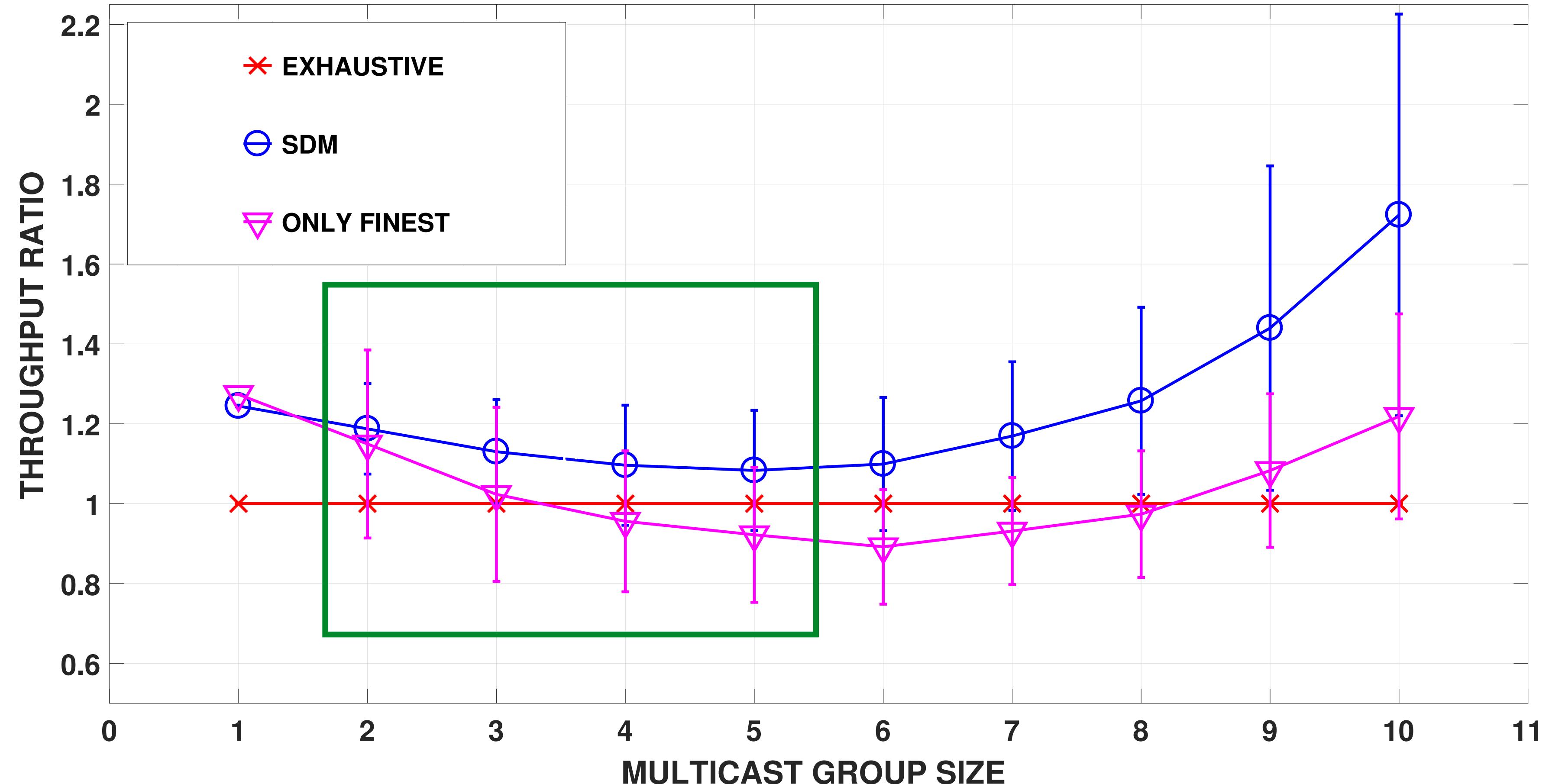
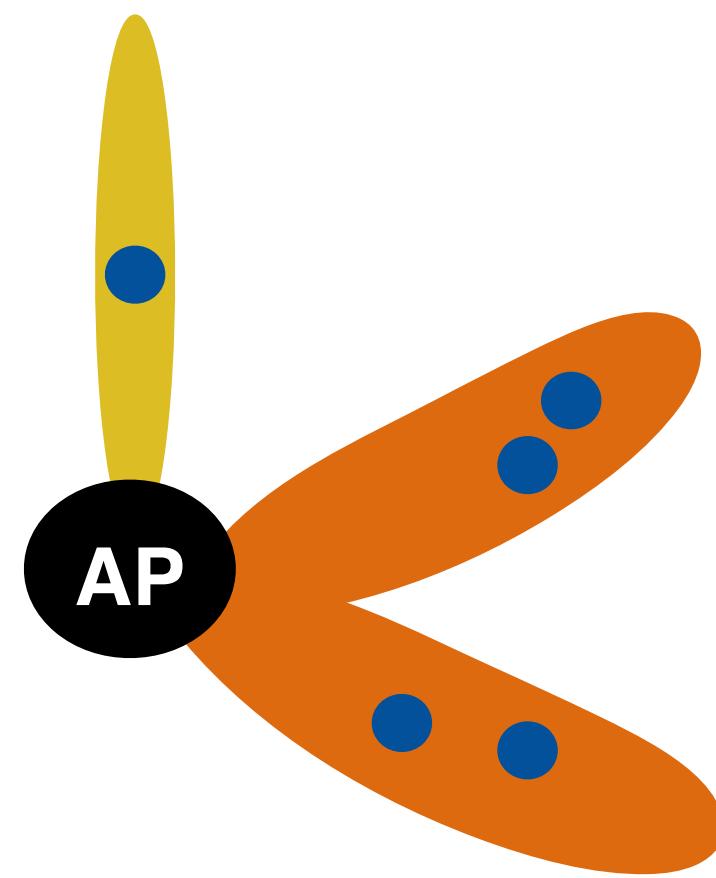


# Throughput Performance



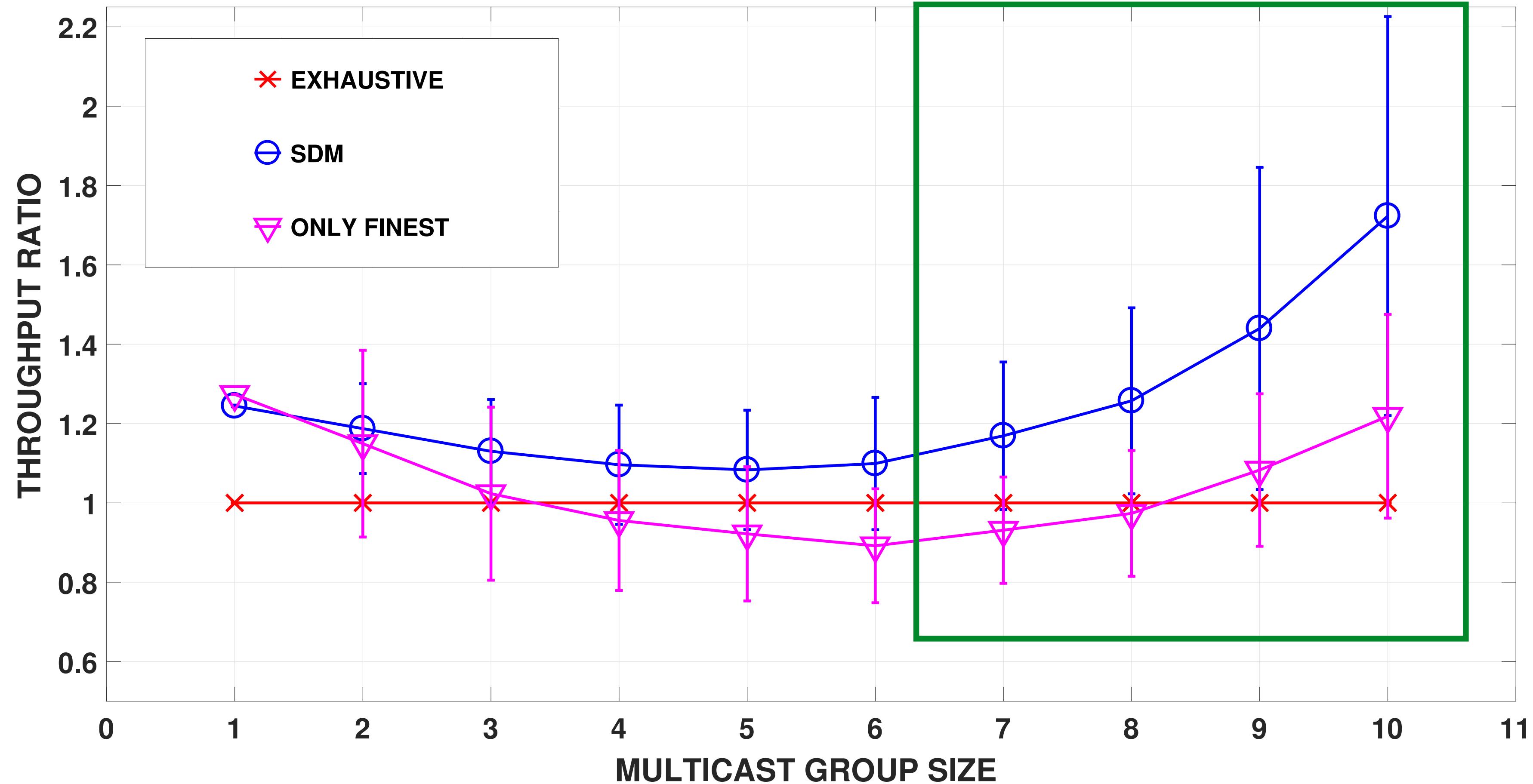
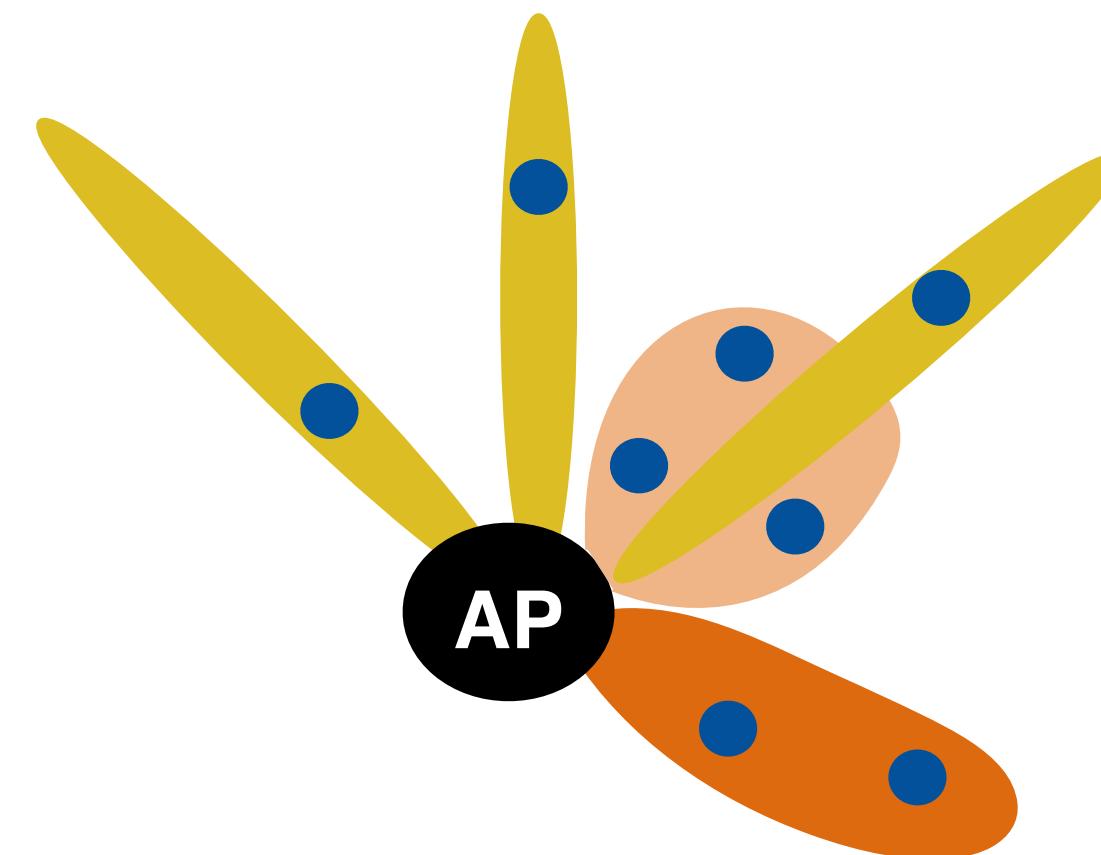
- Single client (unicast)
  - Same beam grouping solution
  - Only finest has lowest training

# Throughput Performance



- **Medium group size**
  - Exhaustive's data transmission >> overhead
  - SDM beam grouping efficiency within 90% of Exhaustive strategy

# Throughput Performance



- **Large group size**
  - Reduced overhead for SDM
  - Wide Beams unlike only Finest

- **Multicast Communication in sub-6 GHz bands**
  - Scheduling with idealized beam patterns [1,2]

**In contrast: Multi-level codebook and beam irregularities at 60 GHz [3]**

- **Unicast Beam Training Overhead**
  - Narrowest beams used for data transmission
  - Wider levels skipped by out-of-band solution [4] or gradient-based optimization [5]

**In contrast: For multicast, wider beams cover multiple clients simultaneously**

[1] Sundaresan et al., “Optimal Beam Scheduling for Multicasting in Wireless Networks,” in *Proc. of ACM MobiCom*, 2009.

[2] Zhang et al., “Wireless Multicast Scheduling with Switched Beamforming Antennas,” *IEEE/ACM Transactions on Networking*, 2012.

[3] Nitsche et al., “Boon and bane of 60 GHz networks: Practical insights into beamforming, interference and frame level operation,” in *Proc. of ACM CoNEXT*, 2015.

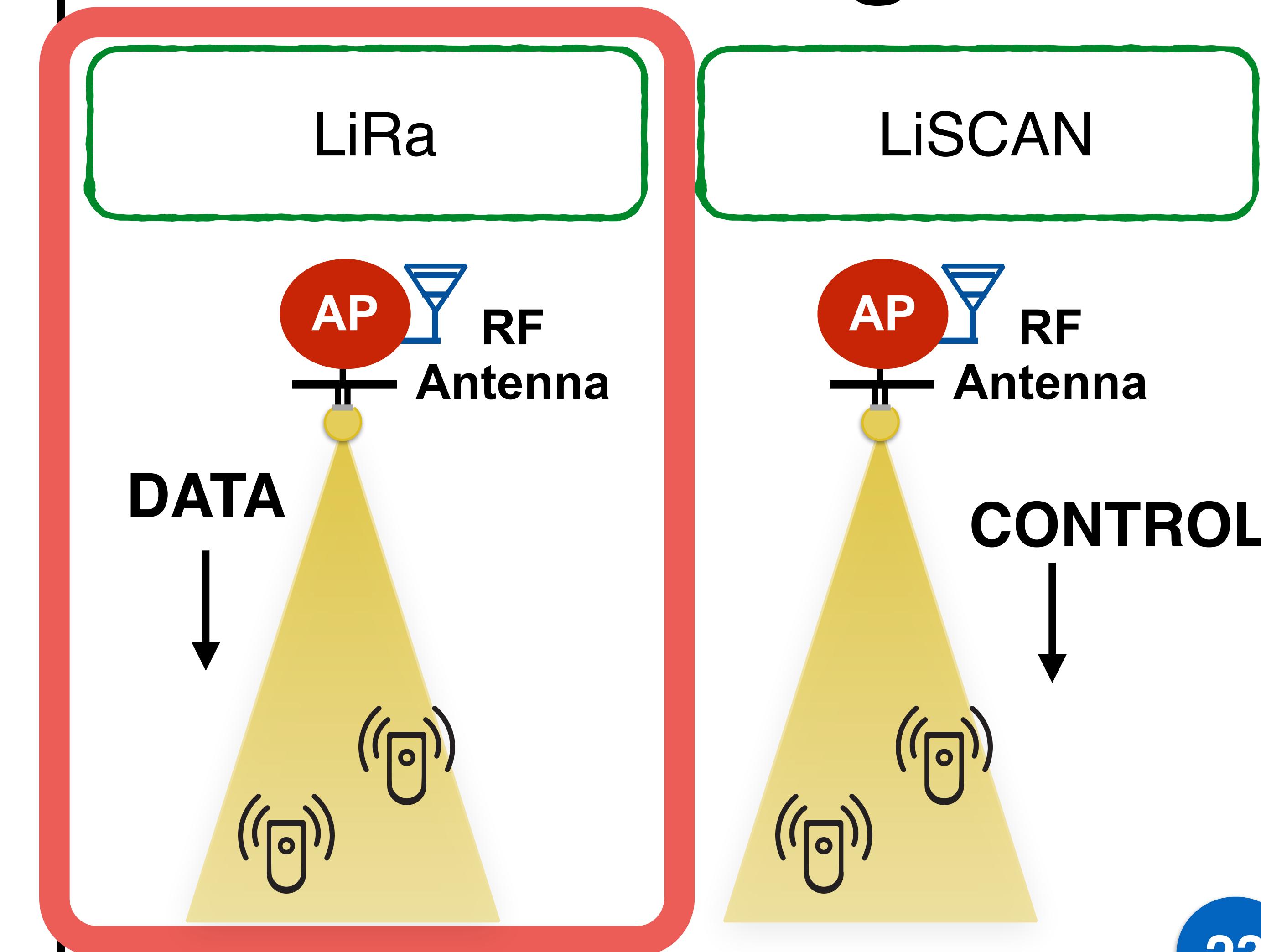
[4] Nitsche et al., “Steering with Eyes Closed: mm-Wave Beam Steering without In-Band Measurement,” in *Proc. of IEEE INFOCOM*, 2015.

[5] Li et al., “On the Efficient Beam-Forming Training for 60GHz Wireless Personal Area Networks,” *IEEE Transactions on Wireless Communications*, February 2015.

## 60 GHz

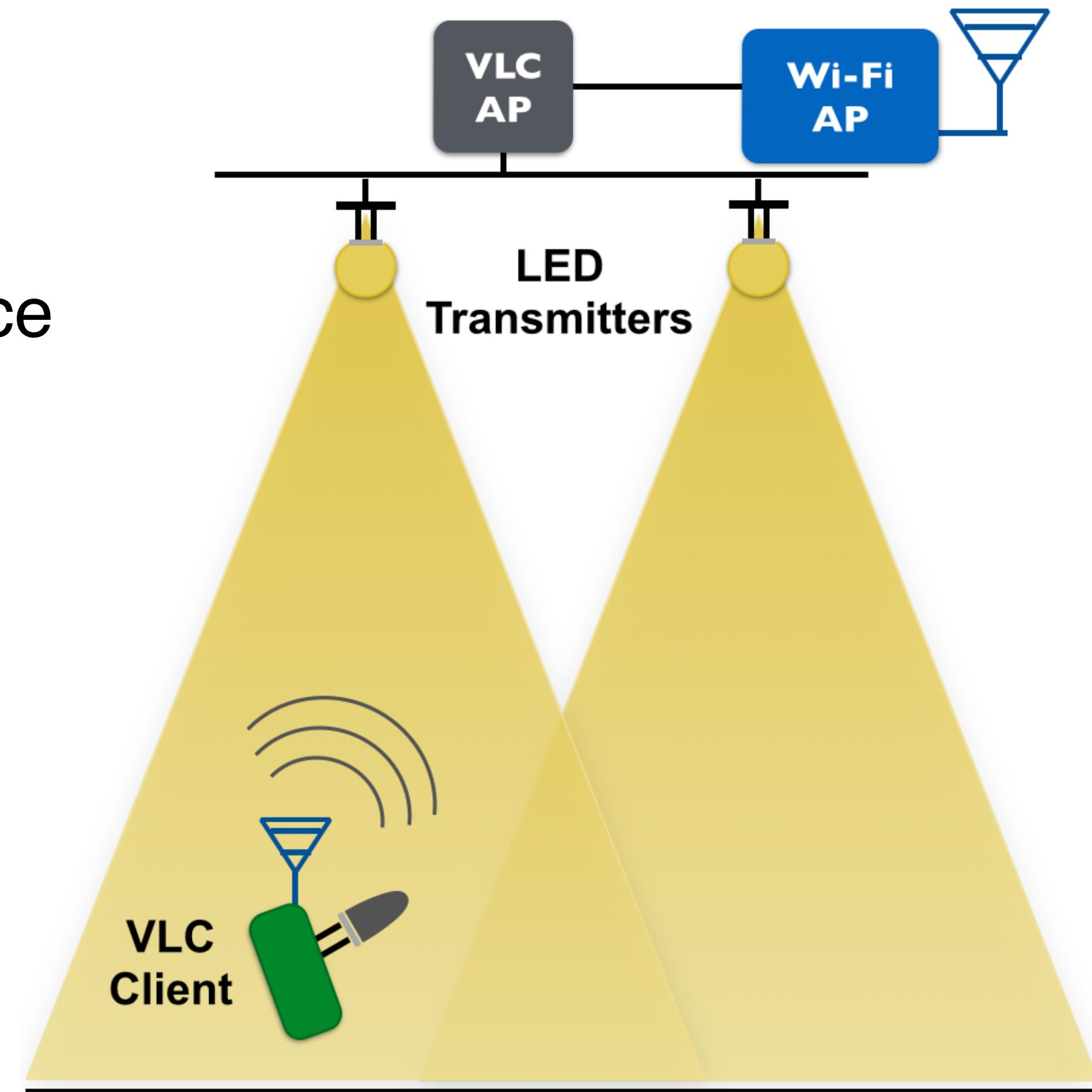


## Visible Light



- **High-performance WLAN system with:**
  - VLC simplex downlink and RF uplink
  - inter-operability with legacy Wi-Fi
  - controlled impact on legacy Wi-Fi performance
- **Prior Work Focus**
  - Load balancing [1,2]
  - Wi-Fi contention for VLC downlink traffic [3]

VLC Feedback via RF for error control not addressed

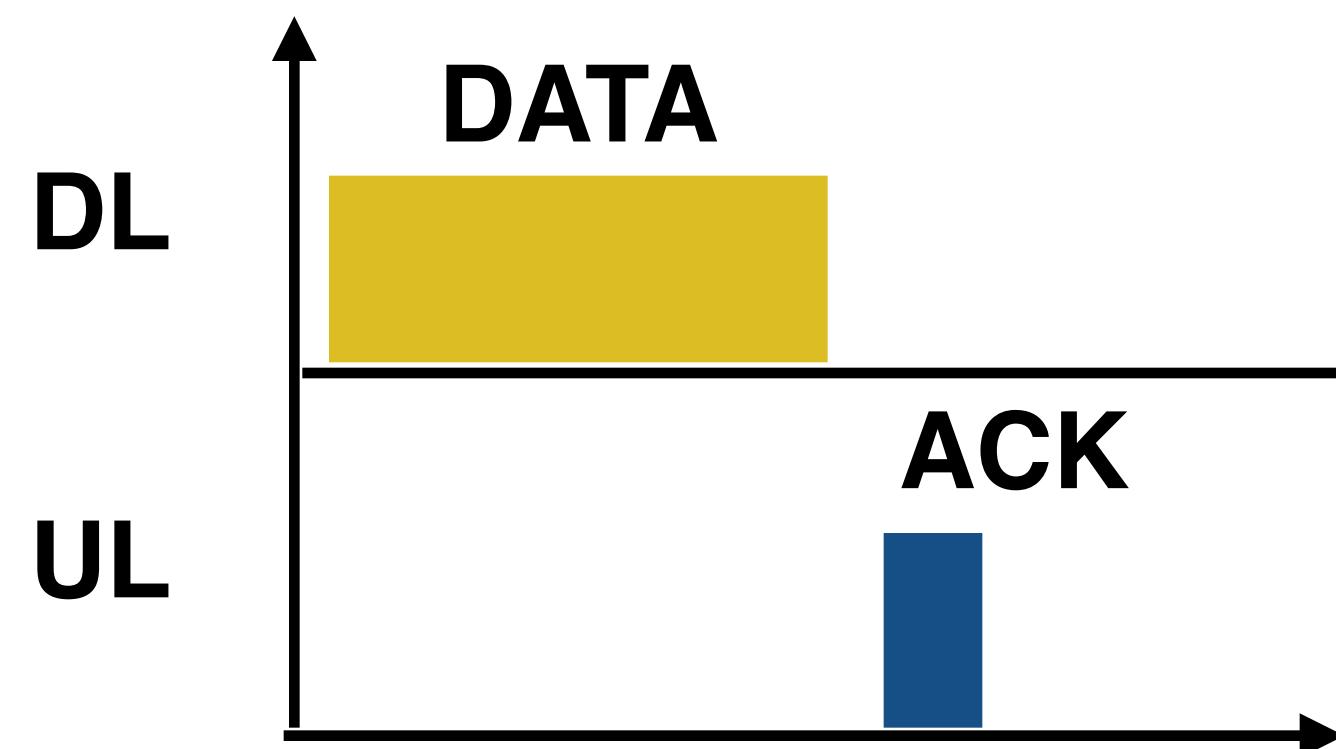


[1] Rahaim et al. , “A Hybrid Radio Frequency and Broadcast Visible Light Communication System”, IEEE GLOBECOM 2011.

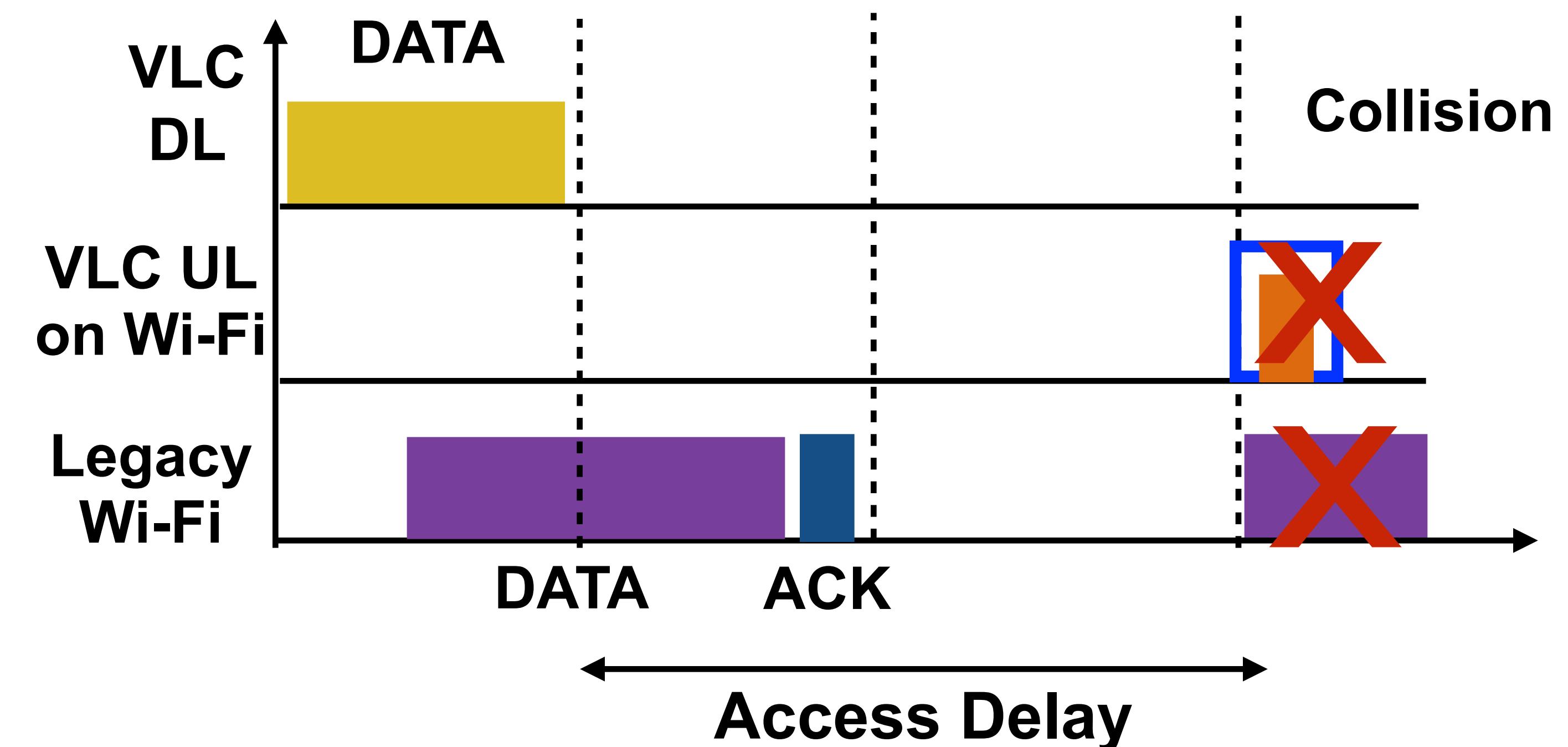
[2] Li et al., “Cooperative Load Balancing in Hybrid Visible Light Communications and WiFi”, IEEE Transactions on Communications, 2015

[3] W. Guo et al., “A parallel transmission MAC protocol in hybrid VLC-RF network.”, Journal of Communications, 2015

- Legacy WiFi:



- VLC-WiFi:



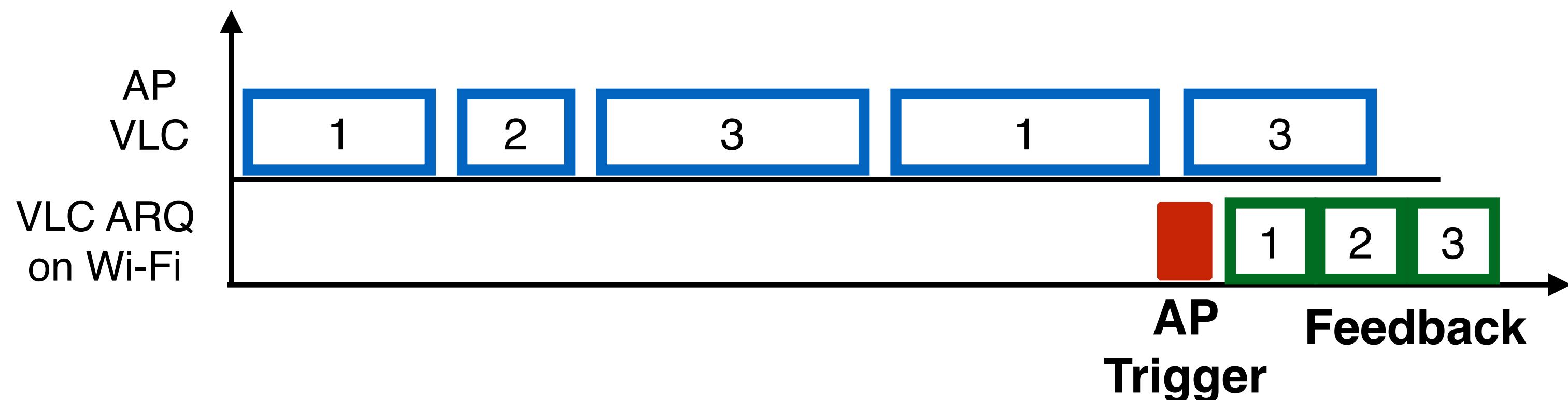
Increased access delay and Wi-Fi degradation

## Architecture

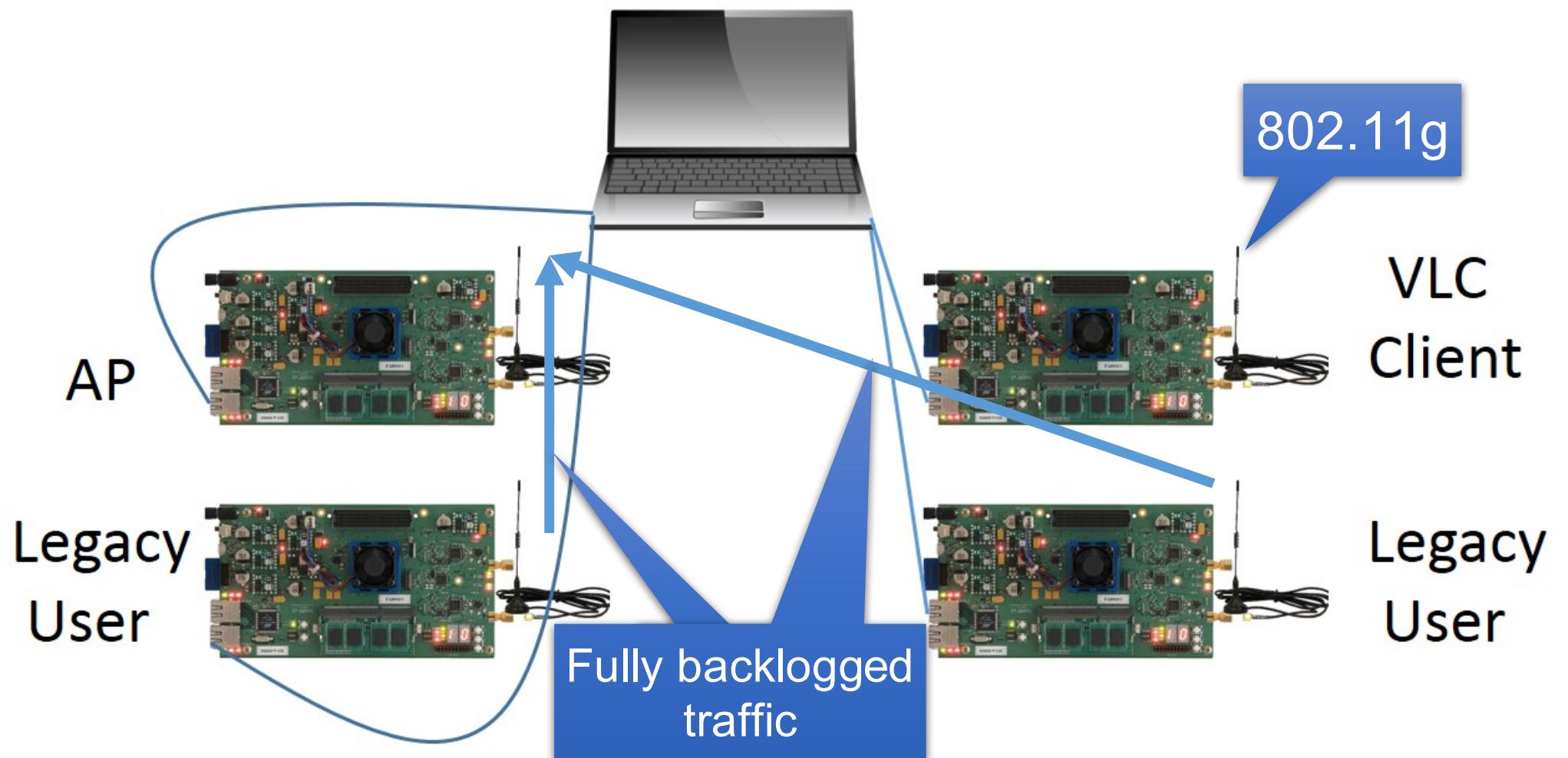
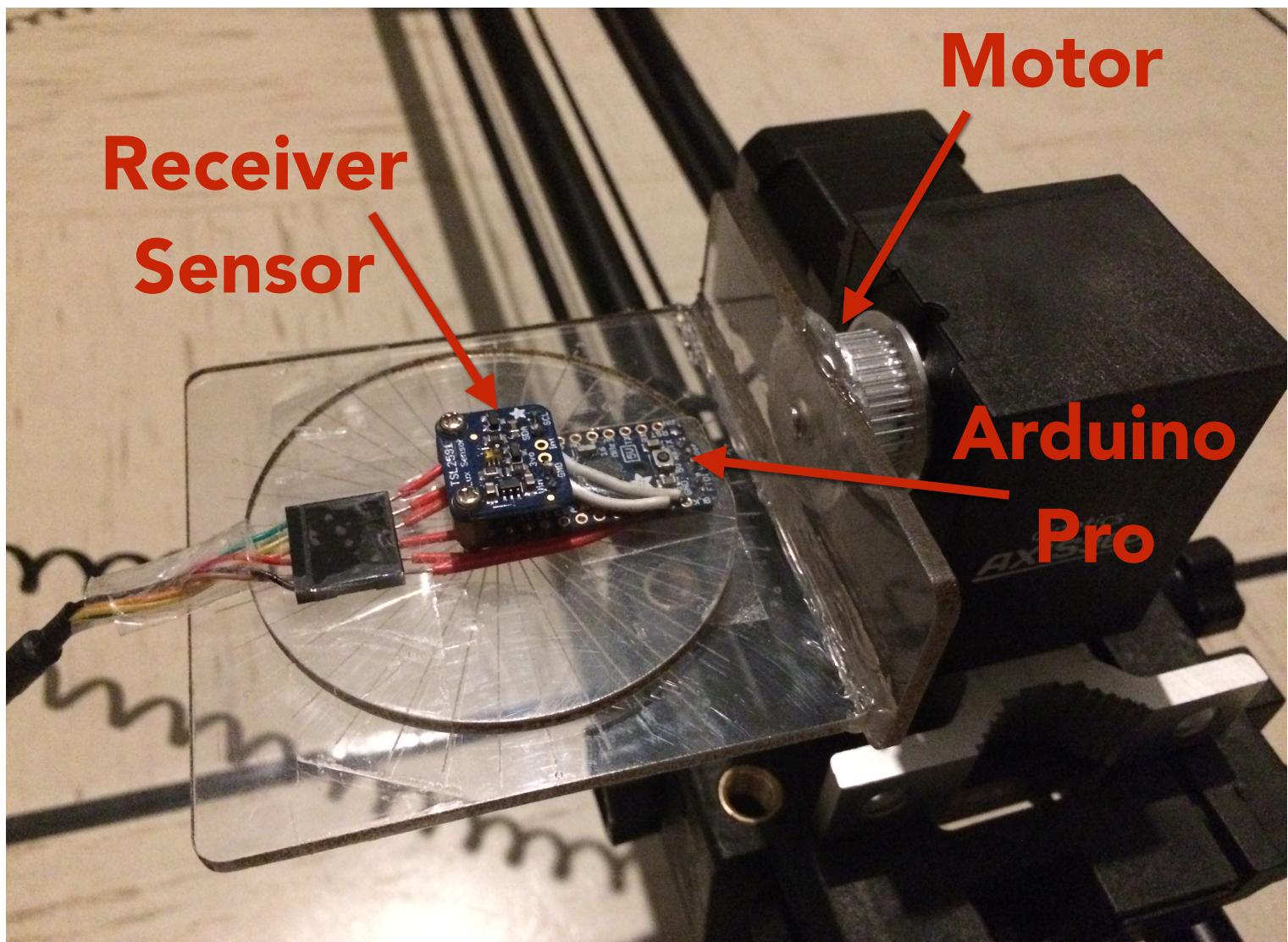
- VLC and Wi-Fi integrated at the MAC layer
- AP-controlled feedback of VLC ARQ

## Architecture

- VLC and Wi-Fi integrated at the MAC layer
- AP-controlled feedback of VLC ARQ



- **AP-Spoofed Multi-Client ARQ**
  - Reserve Wi-Fi medium access for entire duration of multi-client feedback
  - Eliminate the contention between VLC clients providing feedback
- **Feedback trigger time**
  - Balance the LiRa responsiveness and Wi-Fi airtime overhead



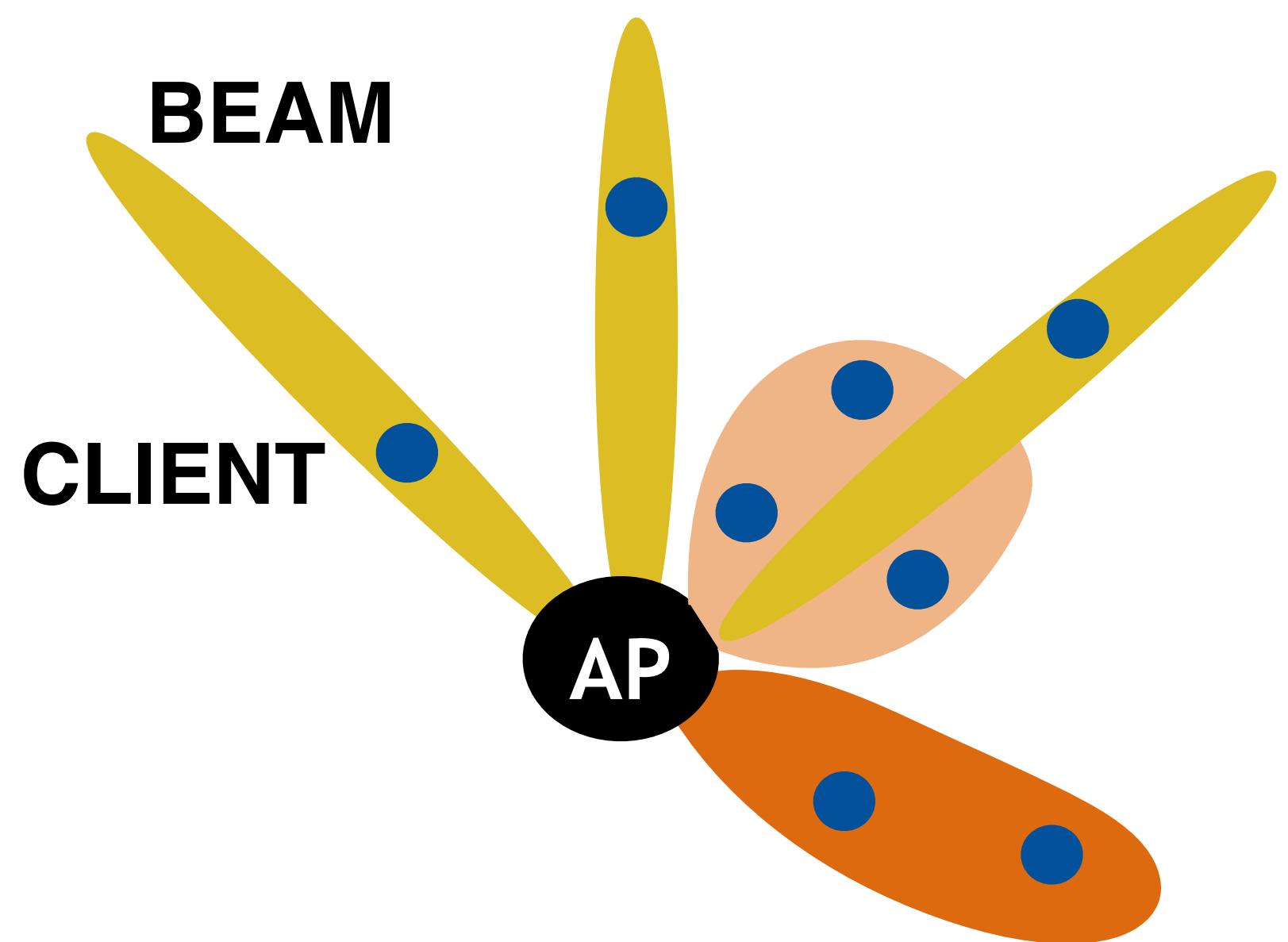
## Response Delay

- Directly proportional to and lower than trigger time
- 15x reduction compared to per-client contention (PCC)

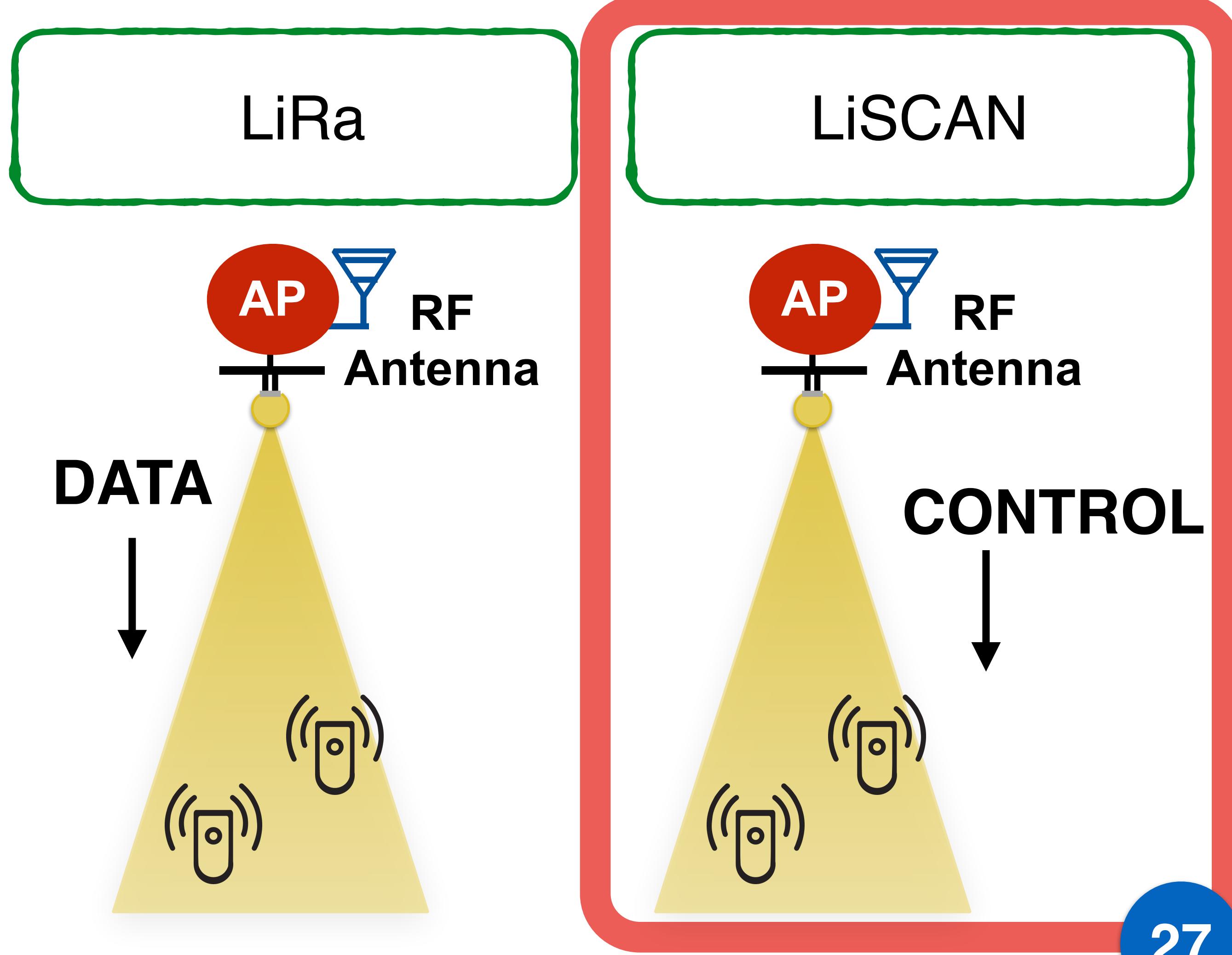
## Wi-Fi Impact

- Decreases inversely proportional to trigger time
- Reduces to 3% from an excessive value of 74% in PCC

## 60 GHz



## Visible Light



# Dense Wireless Sensor Networks

- **Network Model**

- Hundreds of sensors [1,2]
- Coverage ~ 100m

- **Traffic Flow**

- Data flow in the uplink
- Control messaging in downlink

- **Sensors**

- Asynchronous traffic patterns
- Low-cost, power-limited



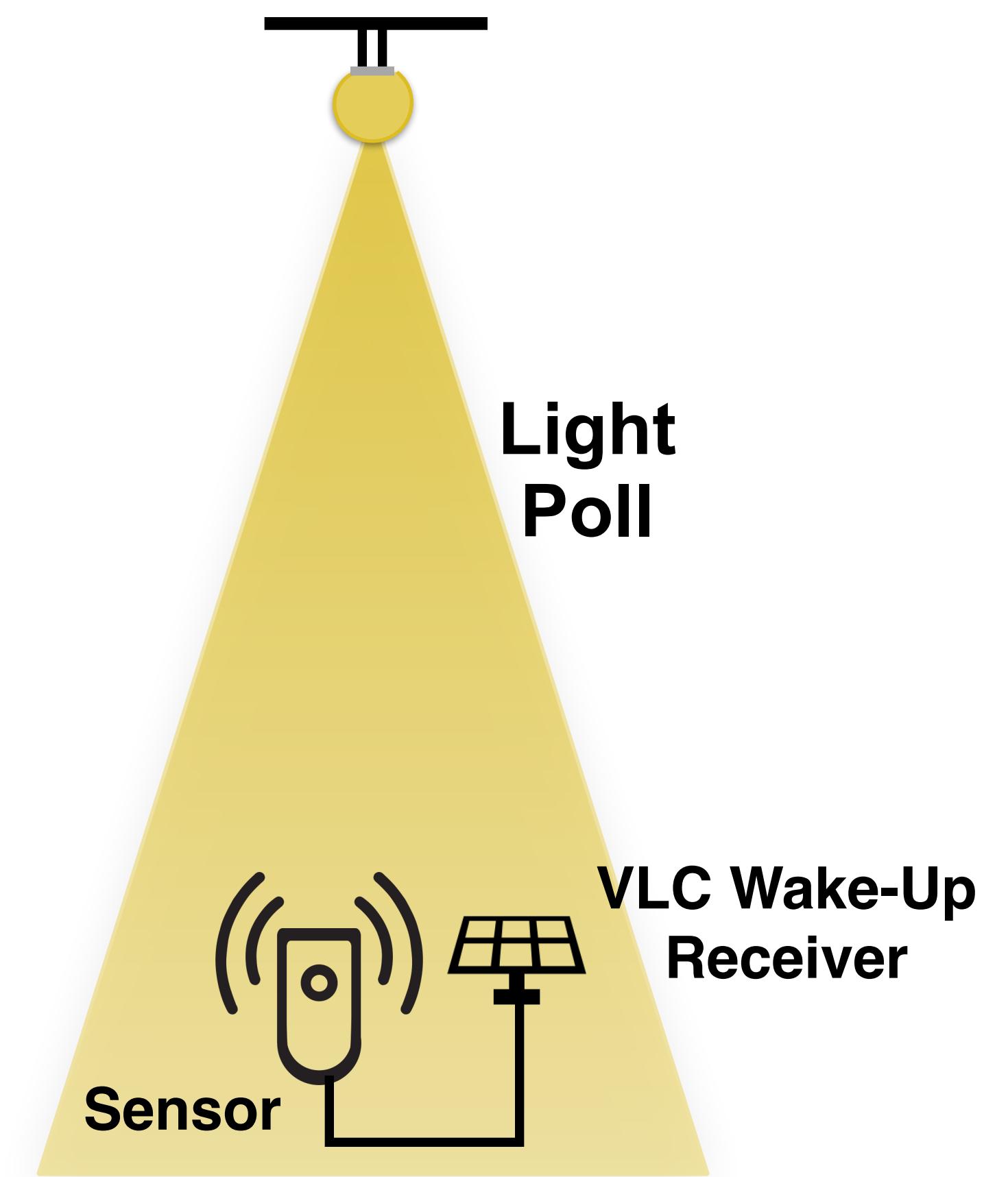
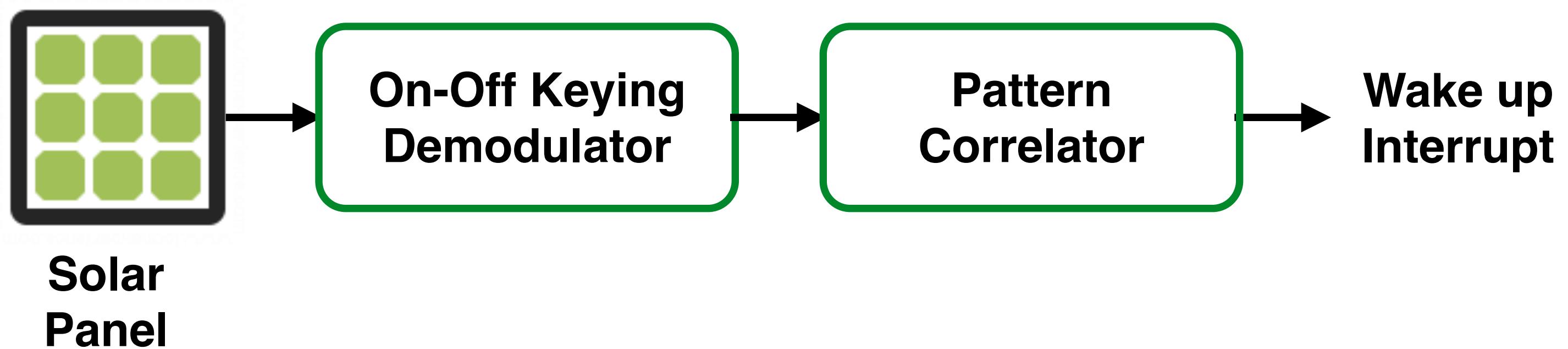
**Access delay and energy consumption increase  
with contention**

[1] Ahmed et al., "A comparison of 802.11ah and 802.15. 4 for IoT." *ICT Express*, 2016.

[2] Khorov et al., "A survey on IEEE 802.11 ah: An enabling networking technology for smart cities." *Computer Communications*, 2015.

# VLC Contention Free Access

- Inherent broadcast
  - Distributed LED bulb luminaries for coverage
- Energy-Autonomous Wake-up VLC receiver
  - Tens of microwatt
  - Solar panel-based energy harvesting [1,2]

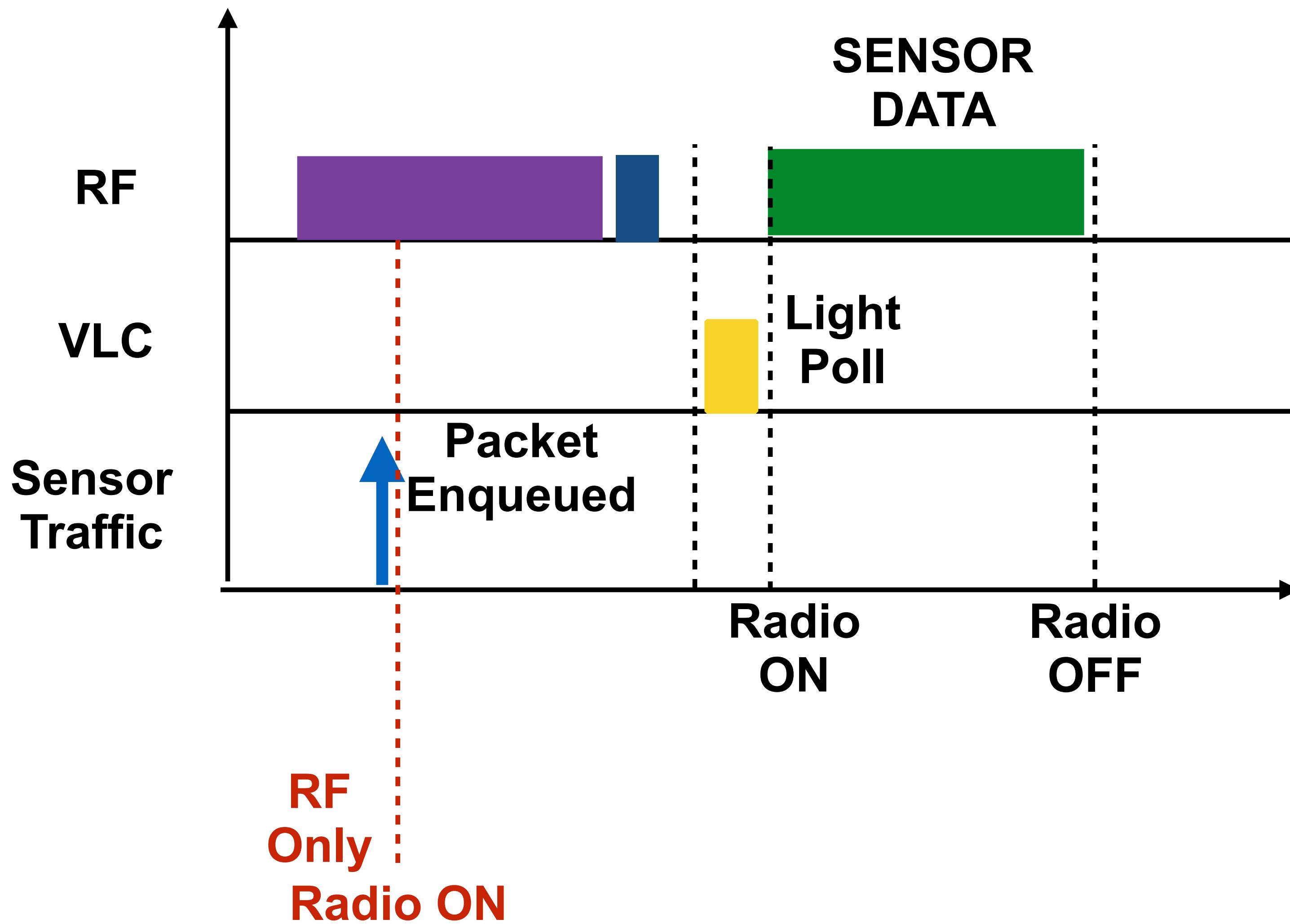


[1] Ramos et al., "Towards energy-autonomous wake-up receiver using Visible Light Communication." in *Proc. of IEEE CCNC*, 2016.

[2] Carrascal et al., "A novel wake-up communication system using solar panel and Visible Light Communication." in *Proc. of IEEE GLOBECOM*, 2014

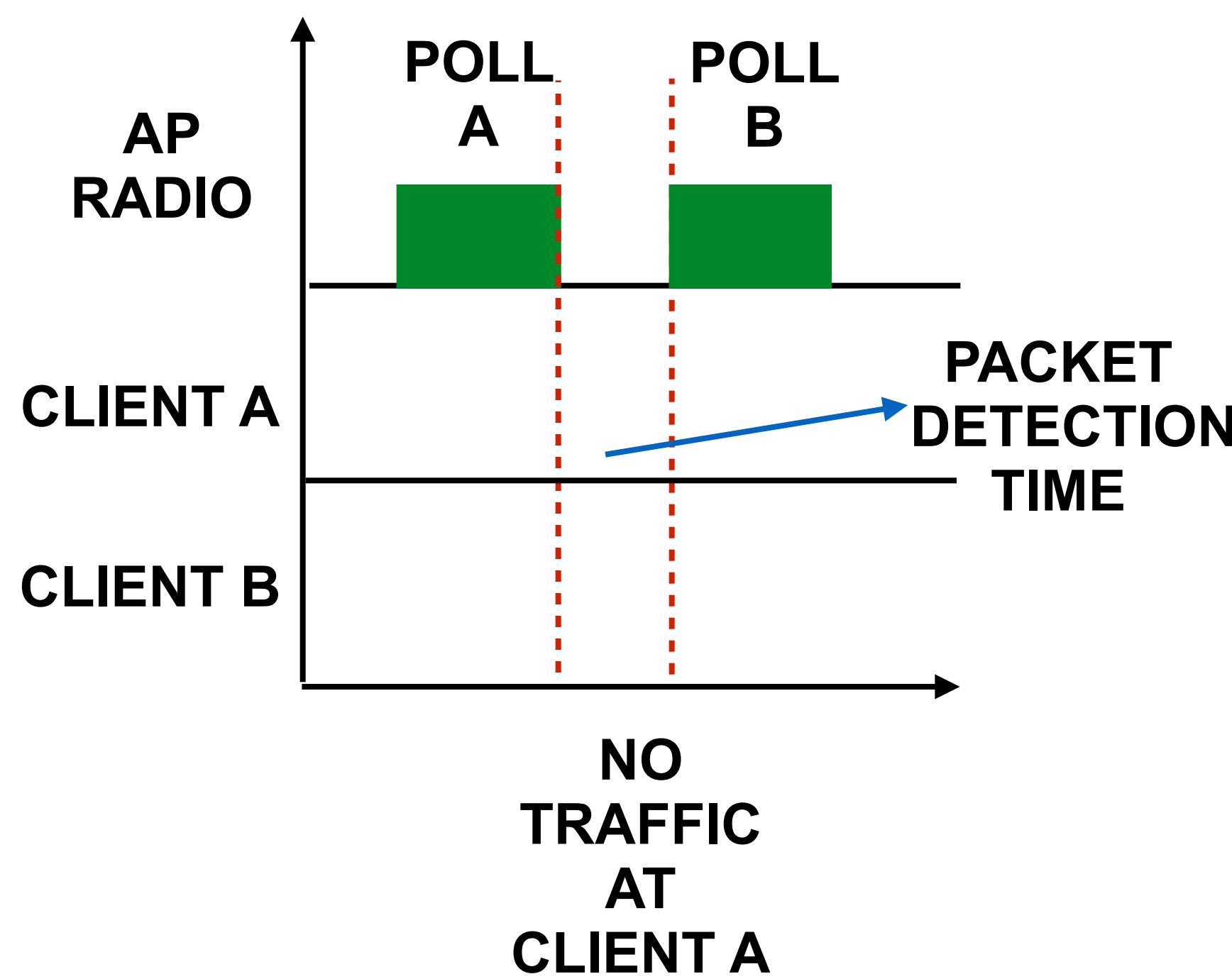
# VLC Contention-Free Access

- Minimize energy consumption
  - VLC wake-up receiver turns on RF module only for data transmission

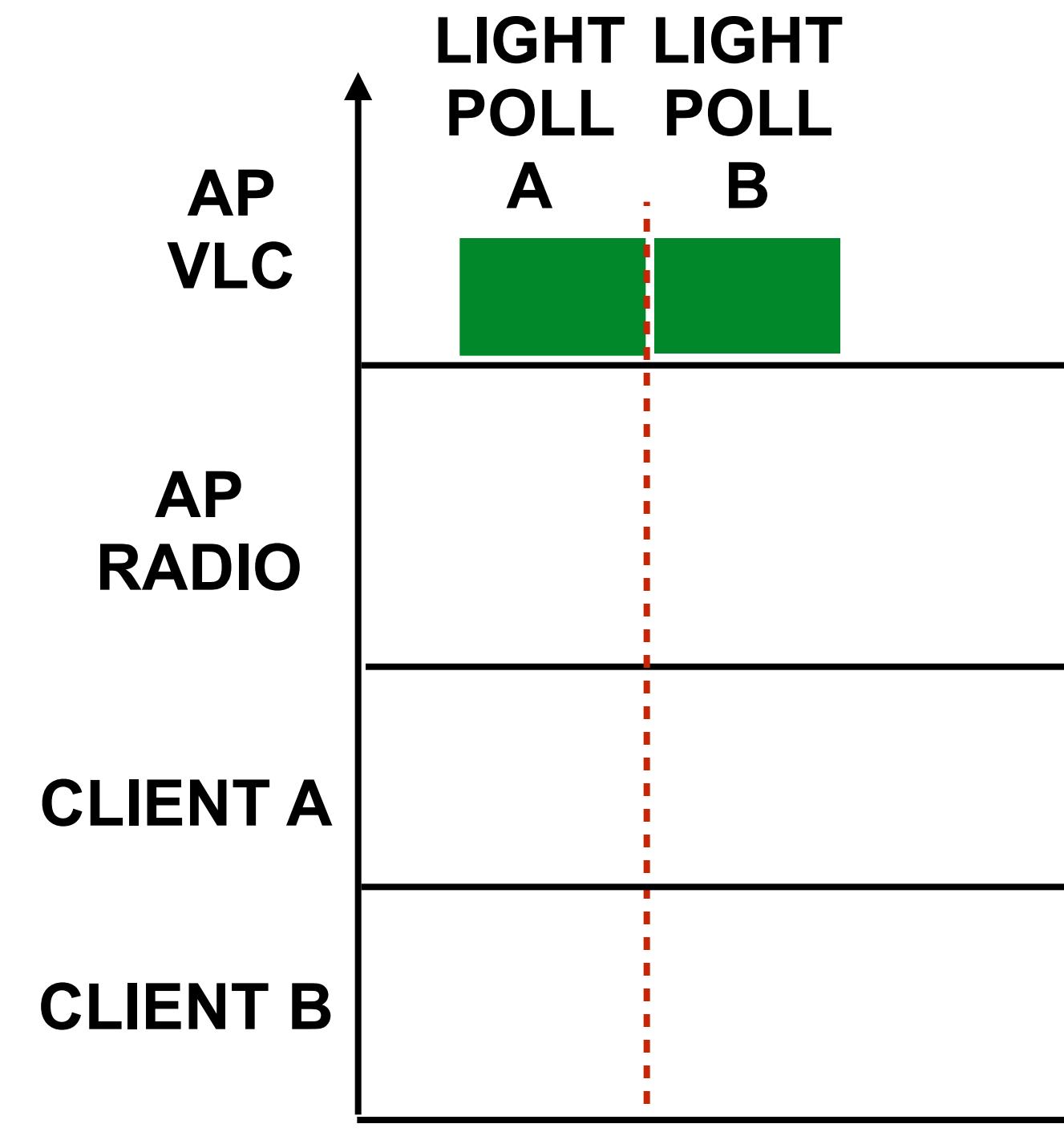


Sensor traffic generation unknown to AP

- RF Only:

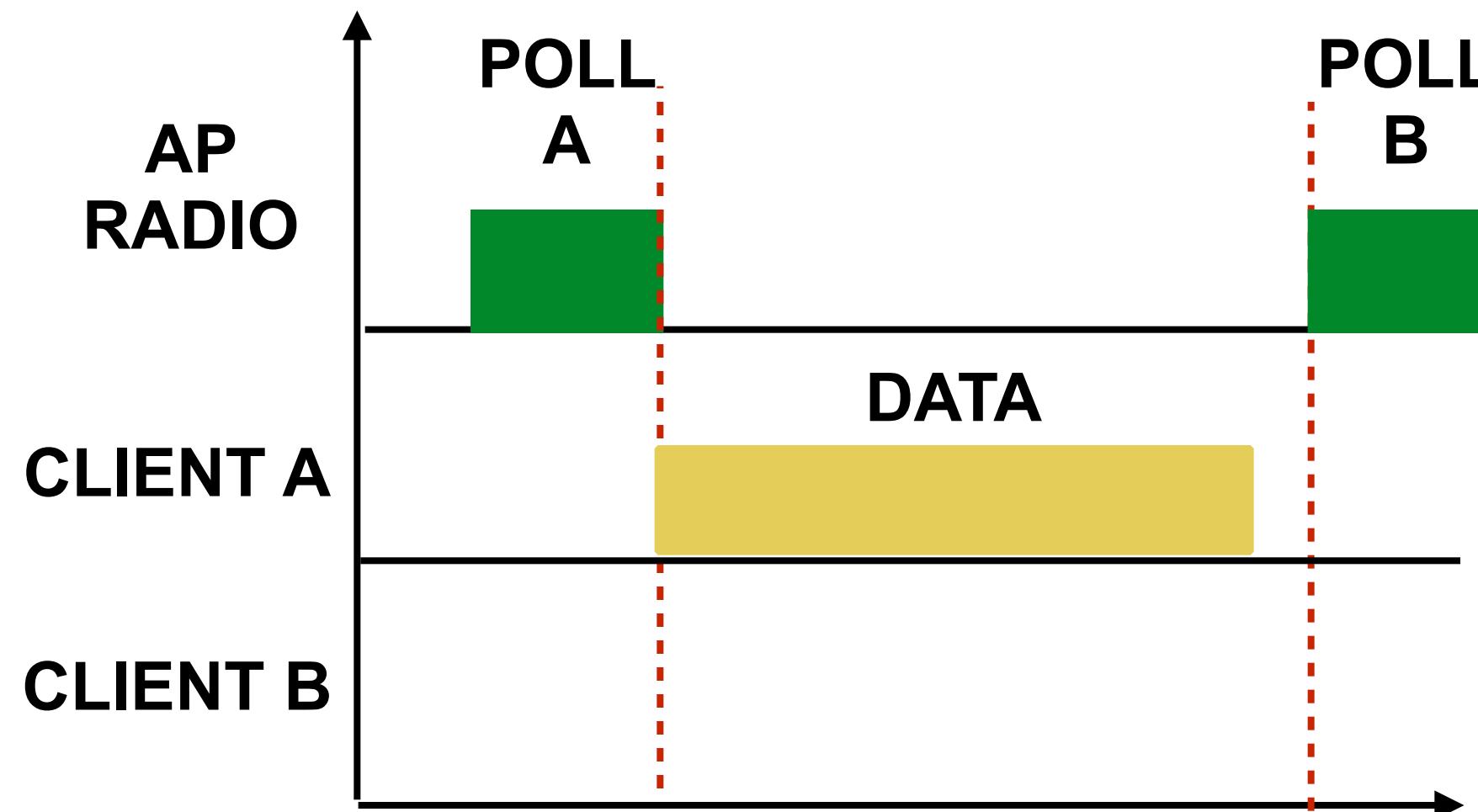


- VLC Control:

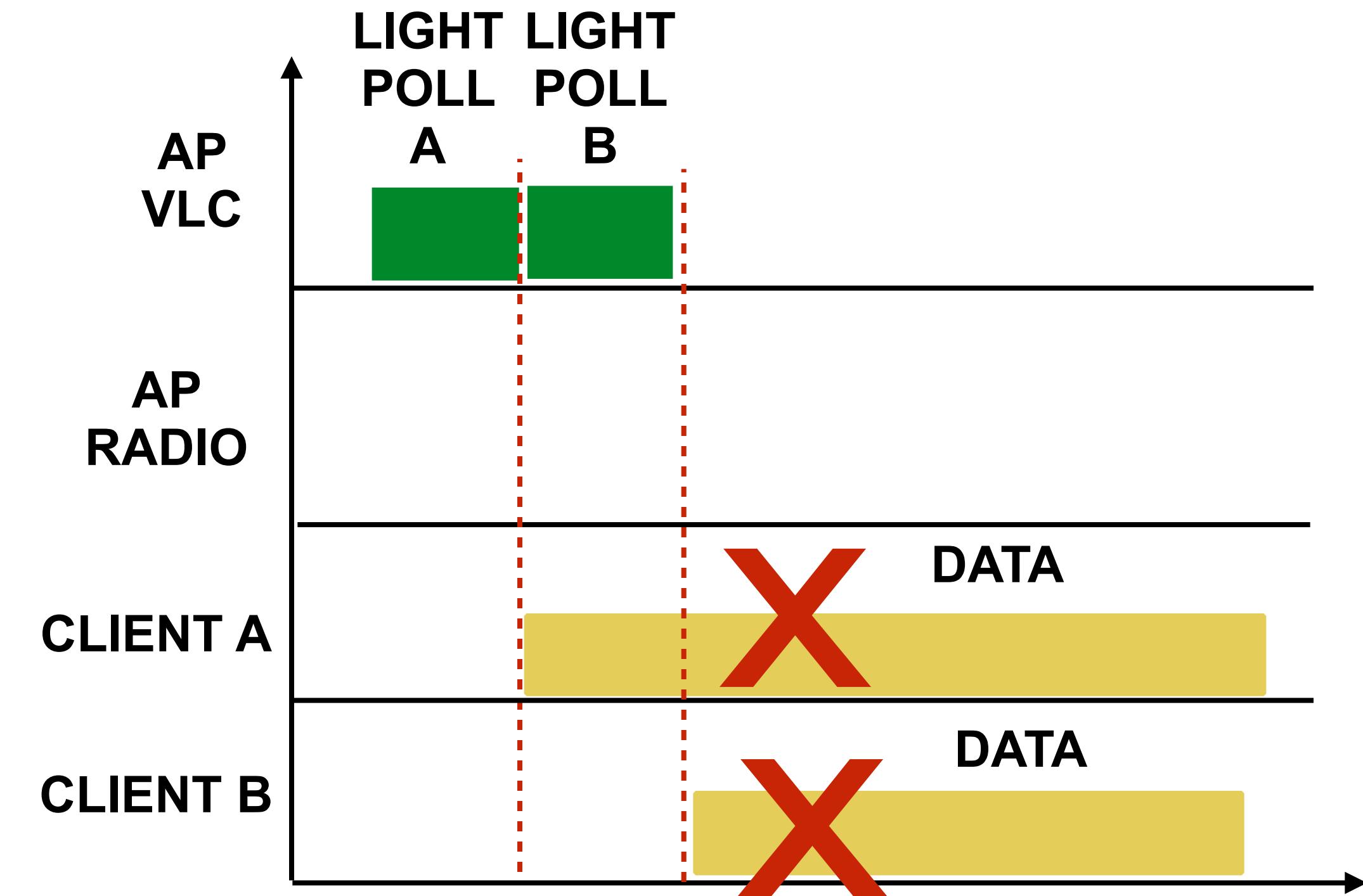


# Contention-Free Access

- RF Only:

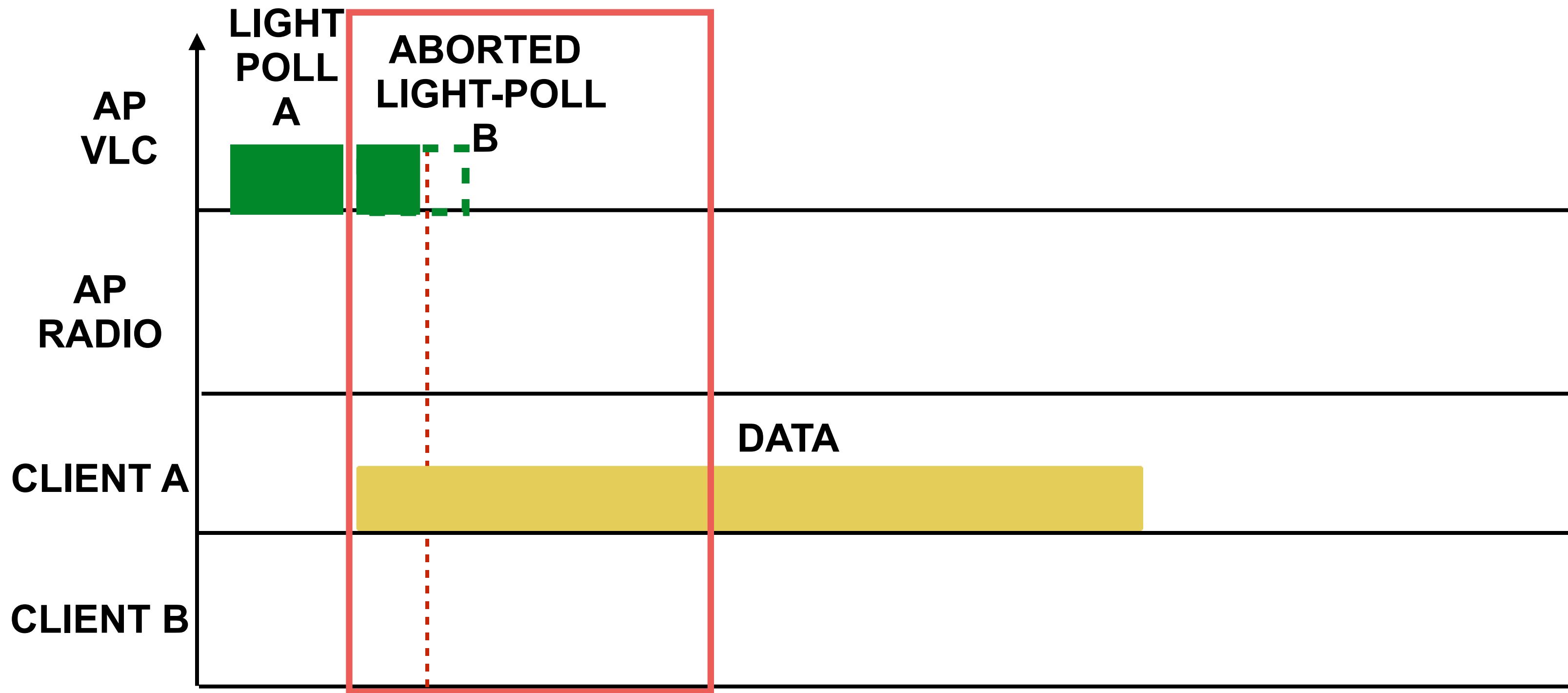


- VLC Control:

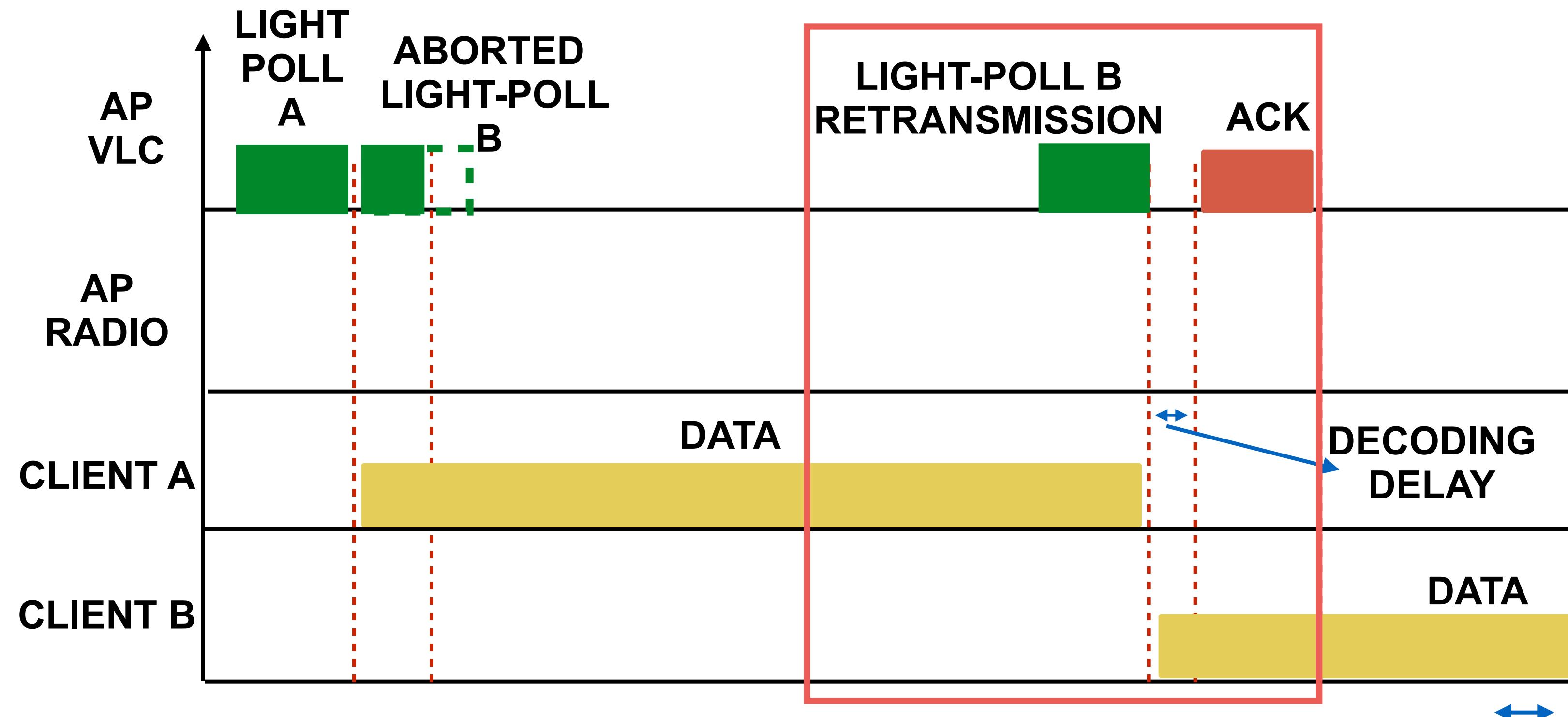


Can we perform pipelined polling and still avoid collisions?

# LiSCAN Pipelined Polling



- **Light poll abortion**
  - Preemptive collision avoidance mechanism at AP



- **Light-Poll Retransmission Alignment**
  - Enables pipelined uplink transmissions
- **ACK over VLC**
  - Minimizes radio energy consumption

- **Protocols**
  - LiSCAN
  - Contention-based radio access
  - Contention-free radio access
- **Sensor traffic model**
  - Poisson Pareto burst process [1]
  - 10 ms mean burst time length with 100 kbps data generation
- **Packet Model**
  - 100 byte packet aggregation



[1] Ammar et al., “A new tool for generating realistic internet traffic in ns-3,” in *Proc. of International Conference on Simulation Tools and Techniques*, 2011

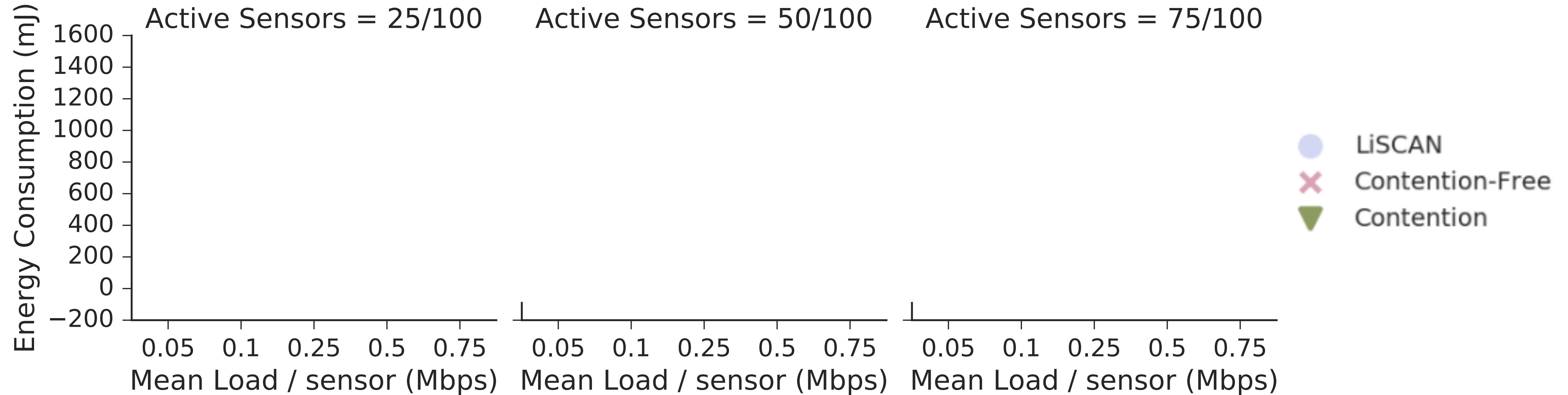


- **Network**
  - One hundred sensors
- **Simulation Time**
  - 1 second
- **Polling**
  - Randomized round-robin mechanism
- **Energy Consumption**
  - Typical sensor consumption states [1,2]
- **Varying Traffic**
  - Fraction of sensors generating traffic (**Active Sensors**)
  - Mean offered load per active sensor

[1] Wan et al., "Modeling energy consumption of wireless sensor networks by systemc." in *Proc. of IEEE ICSNC*, 2010.

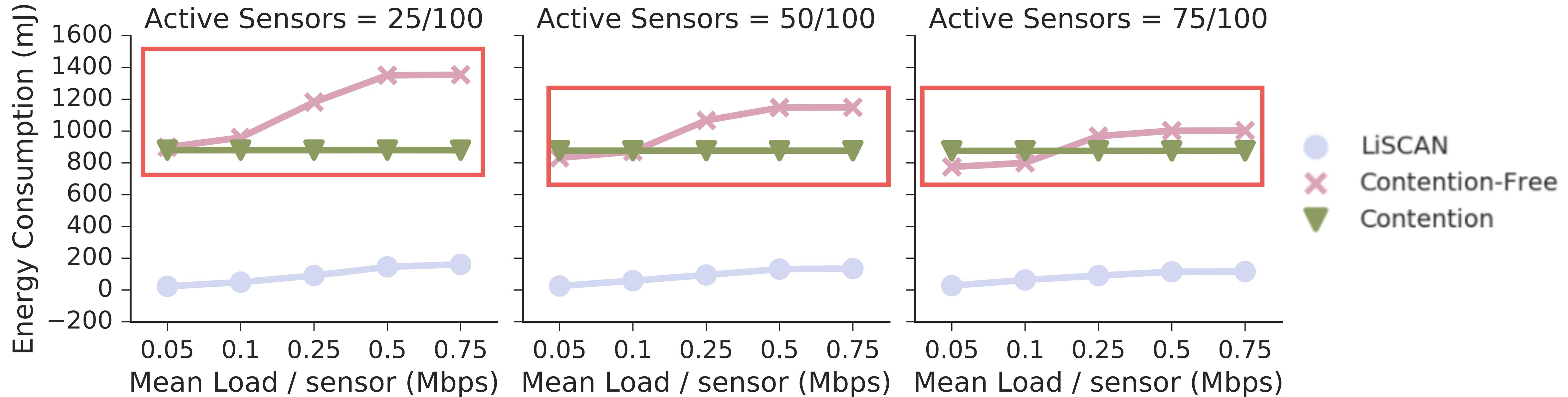
[2] Abo-Zahhad et al., "An energy consumption model for wireless sensor networks," in *Proc. of IEEE ICEAC*, 2015.

# Energy consumption



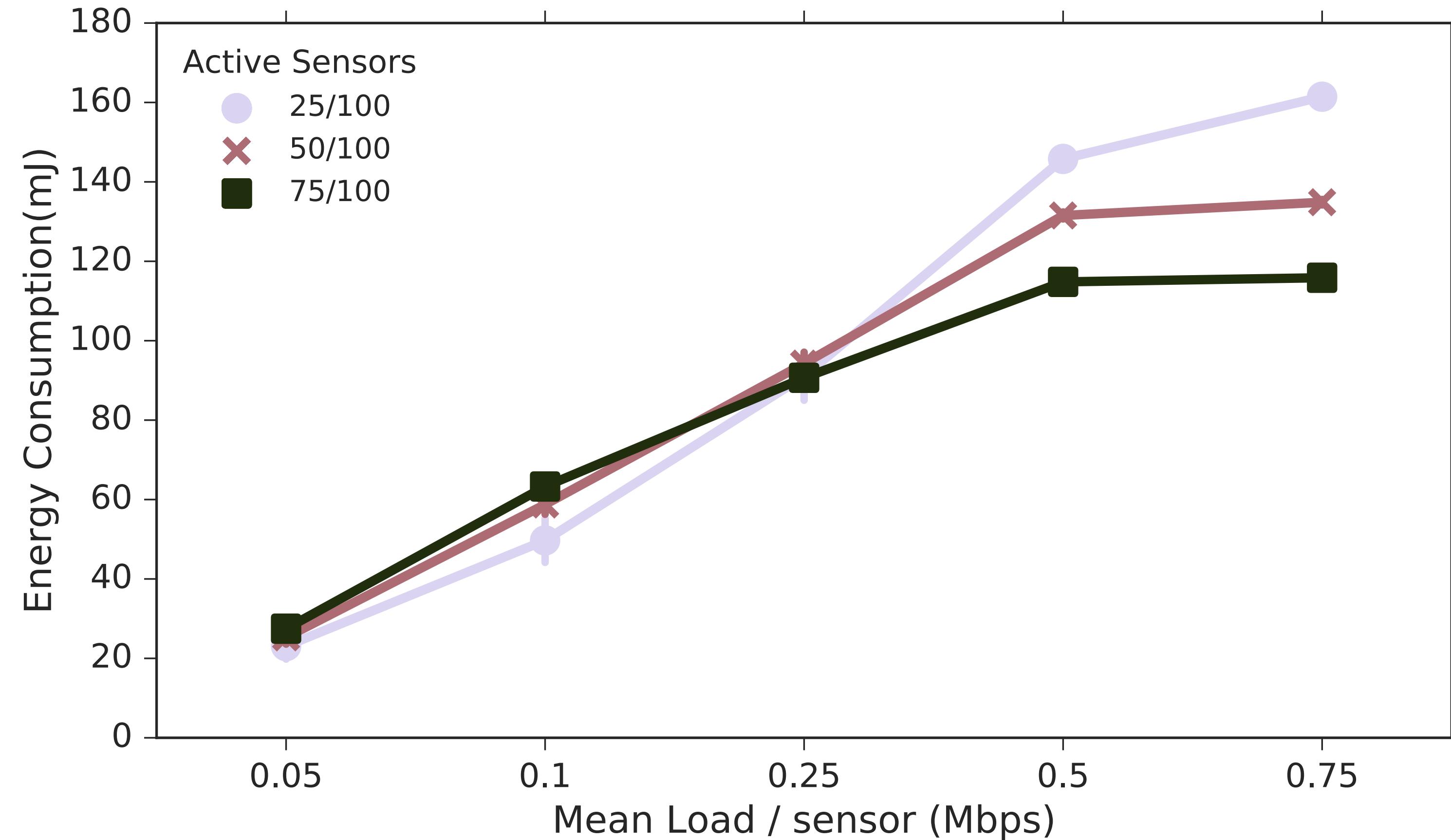
- **Metric**
  - Mean energy consumption per active sensor

# Energy Consumption



- **Contention-based strategy**
  - Negligible increase in transmission due to heavy traffic load
- **Contention-free strategy**
  - Transmission time increases with offered load before saturation
  - Transmission time per sensor decreases with increasing number of active sensors

# LiSCAN Energy Consumption

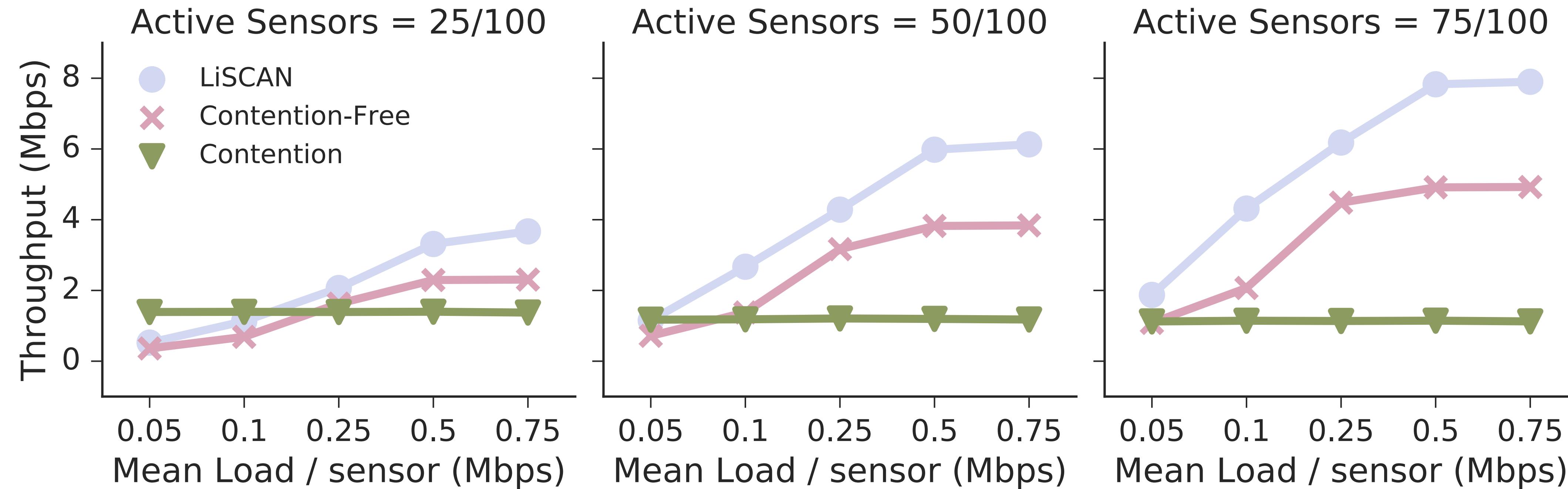


- **LiSCAN**
  - Over 5x reduction in energy consumption
  - Radio awake only for data transmission
  - Consumption by VLC wake-up receiver equal to radio sleep mode

# Aggregate Throughput



RICE



- **Low traffic**
  - Polling overhead dominates performance in contention-free strategies
- **Moderate-to-high traffic**
  - LiSCAN's virtual full-duplex operation doubles data transmission time



- **Radio-based contention**

- Bi-directional wideband radio channel [1], full-duplex radios [2]

**In contrast:** VLC uni-directional control channel with negligible energy consumption

- **Low-power radio**

- Active wake-up receiver with energy shared with the sensor
- Synchronous traffic wake-up with FM low-power radio [3]

**In contrast:** Energy-autonomous VLC wake-up in LiSCAN for asynchronous traffic

- **Asynchronous energy-saving MAC protocols**

- Do not eliminate radio channel sensing [4]

**In contrast:** In LiSCAN, radio awake only for data transmission

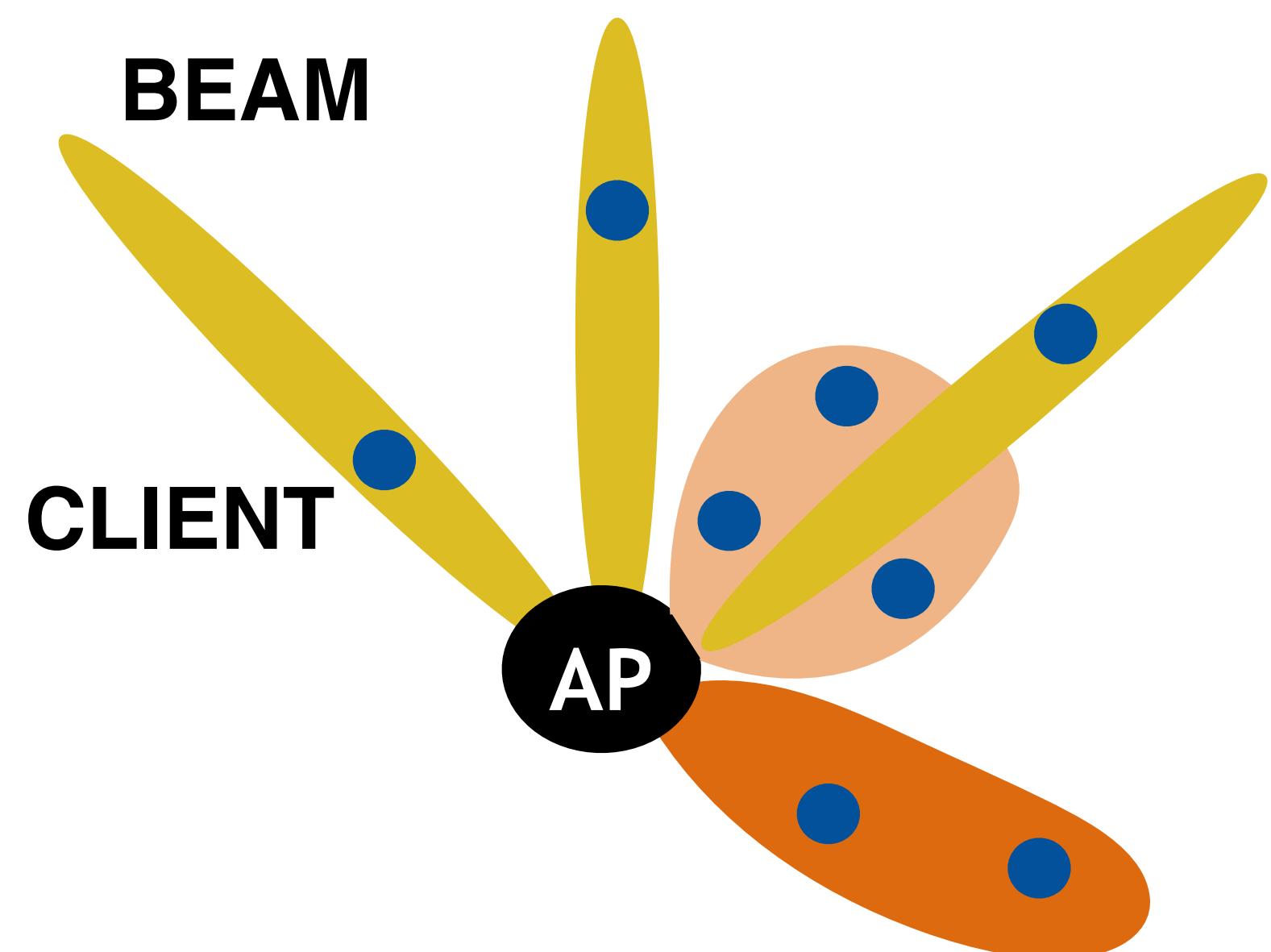
[1] Chintalapudi et al. "WiFi-NC: WiFi over narrow channels." in *Proc. of USENIX NSDI*, 2012.

[2] Magistretti et al., "WiFi-Nano: Reclaiming WiFi Efficiency Through 800 ns Slots," in *Proc. of ACM MobiCom*, 2011.

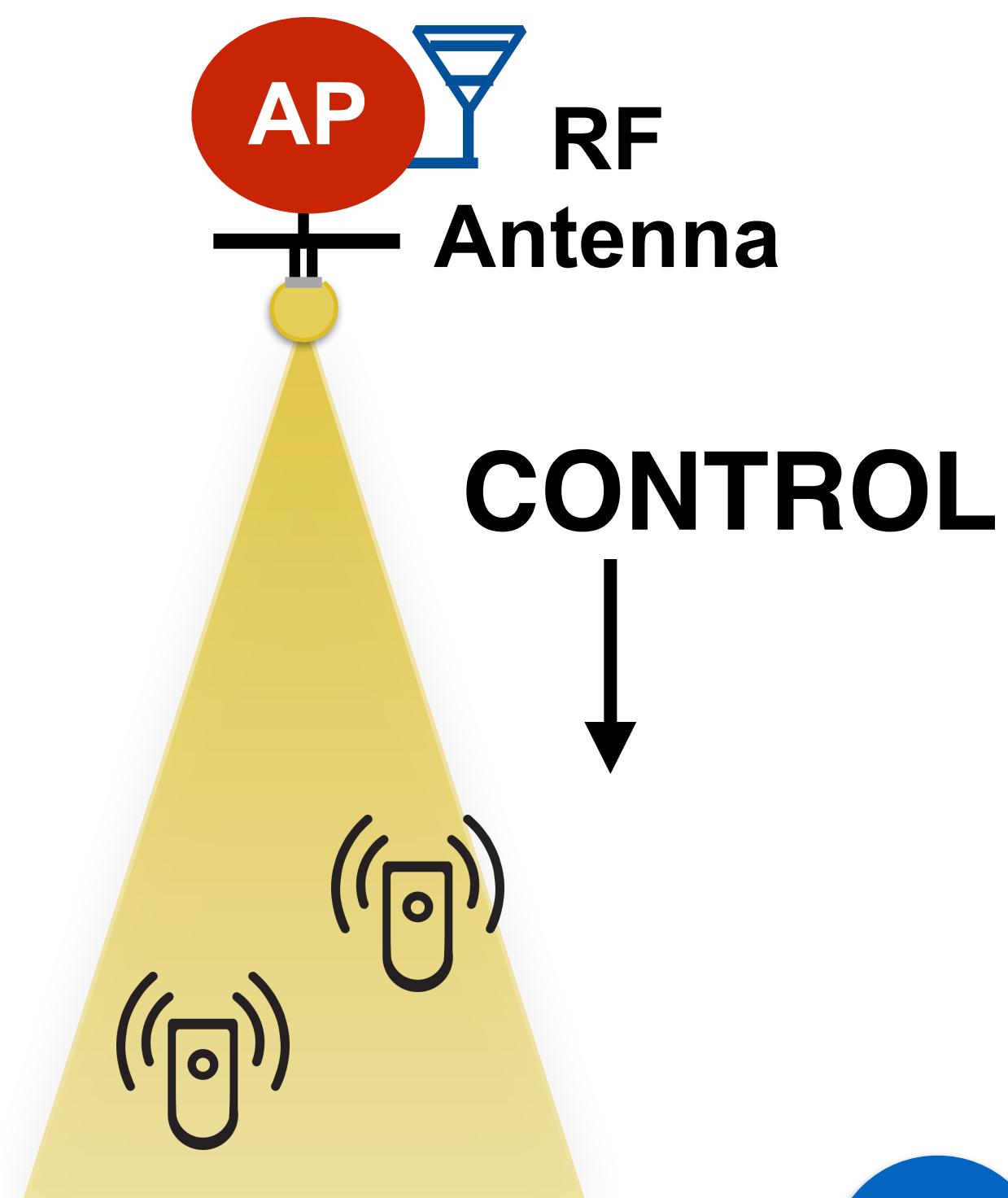
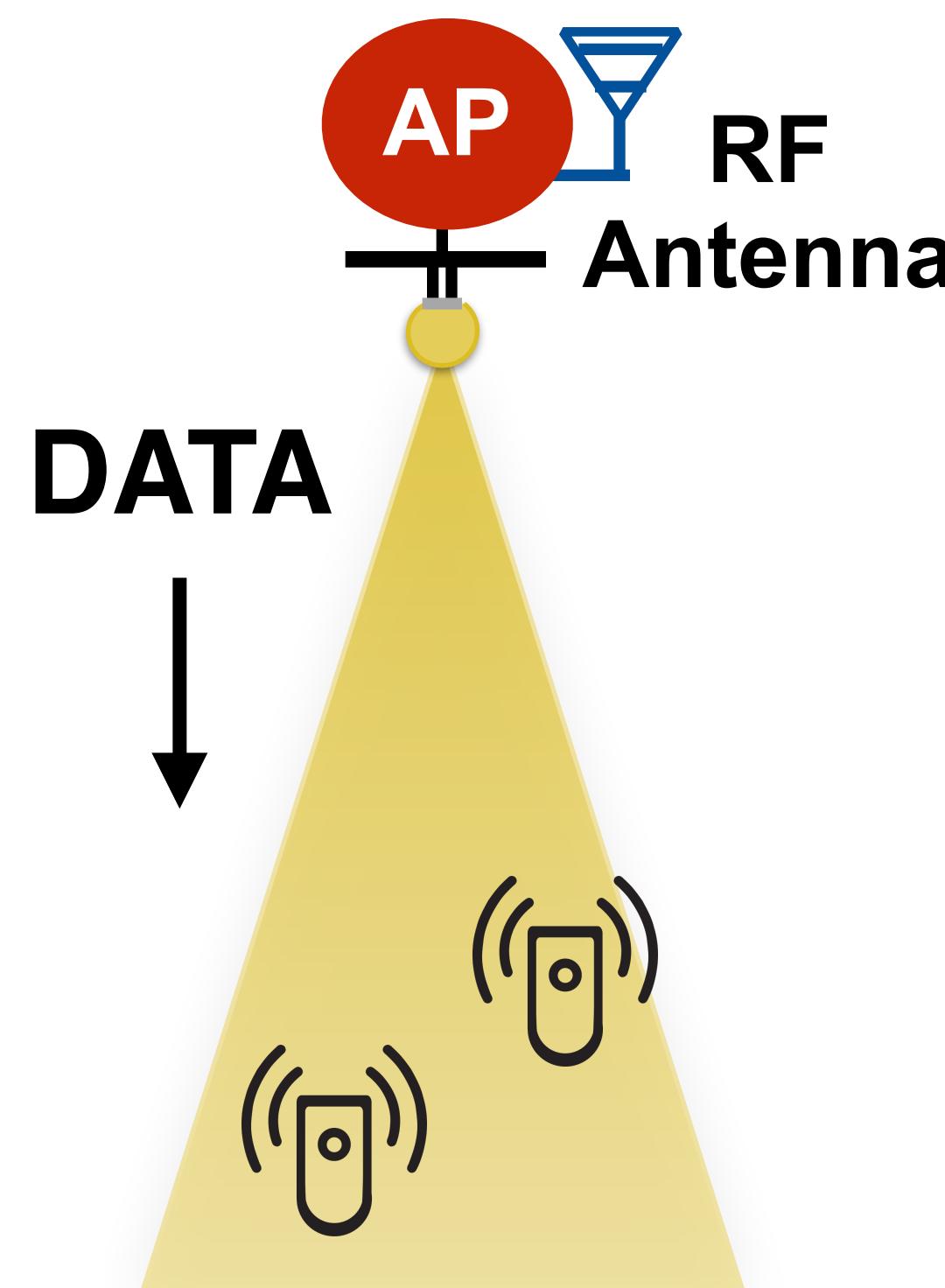
[3] Dias et al. "Green wireless video sensor networks using FM radio system as control channel," in *Proc. of IEEE/IFIP WONS*, 2016.

[4] Rault et al. "Energy efficiency in wireless sensor networks: A top-down survey," *Computer Networks*, July 2014.

## 60 GHz



## Visible Light



# Acknowledgements



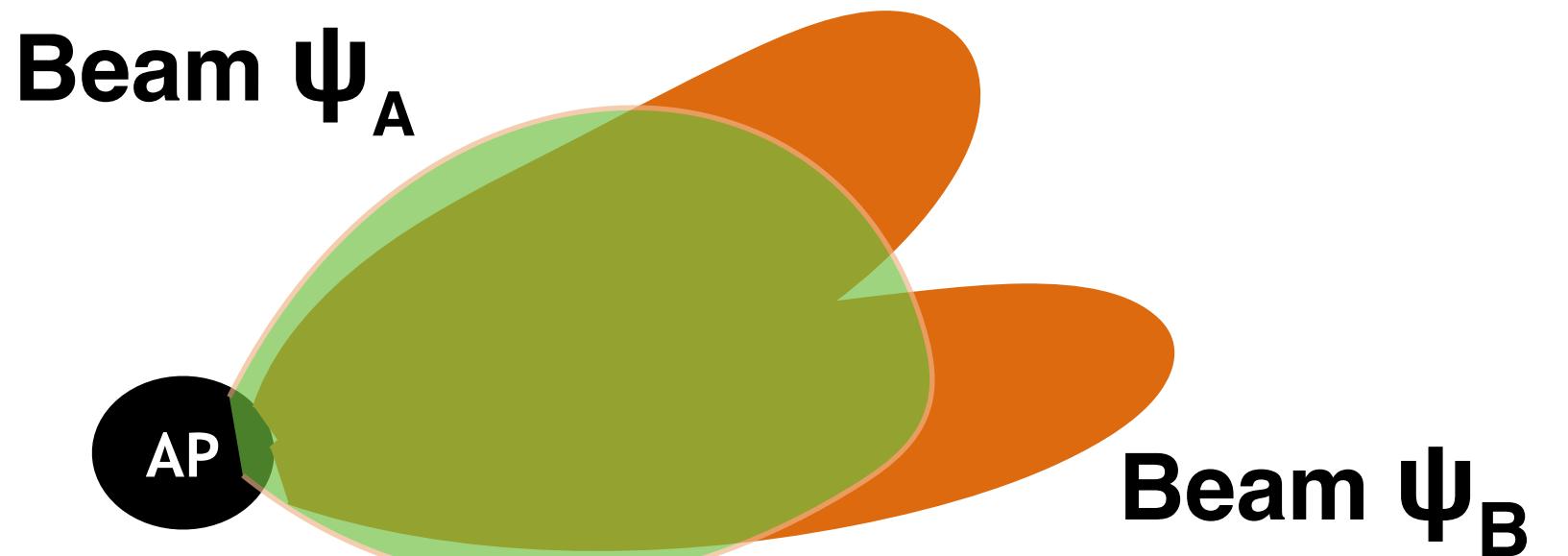
- **Dr. Edward Knightly**
- **Dr. Behnaam Aazhang, Dr. Eugene Ng, Dr. Lin Zhong**
- **Rice Networks Group, Adriana, Joe, Erica, Ethan**
- **My family**
- **8-monkeys and extd., Hike and Spike, Here Comes the Sun**
- **Indian Students at Rice, Rice ECE GSA, RCEL SCREECH**



# BACKUP

# Multi-Level Codebook Trees

- **Codebook Trees [1,2]**
  - Leverage the client feedback to prune the training
  - Edges between beam patterns of adjacent levels



Array factor  $AF(\psi, \theta) = \sum_{u=1}^U w(u) e^{j2\pi/\lambda(u-1)d\cos(\theta)}$

$$G(\psi) = [AF(\psi, 0), \dots, AF(\psi, 2\pi - 360/2\pi)]^T$$

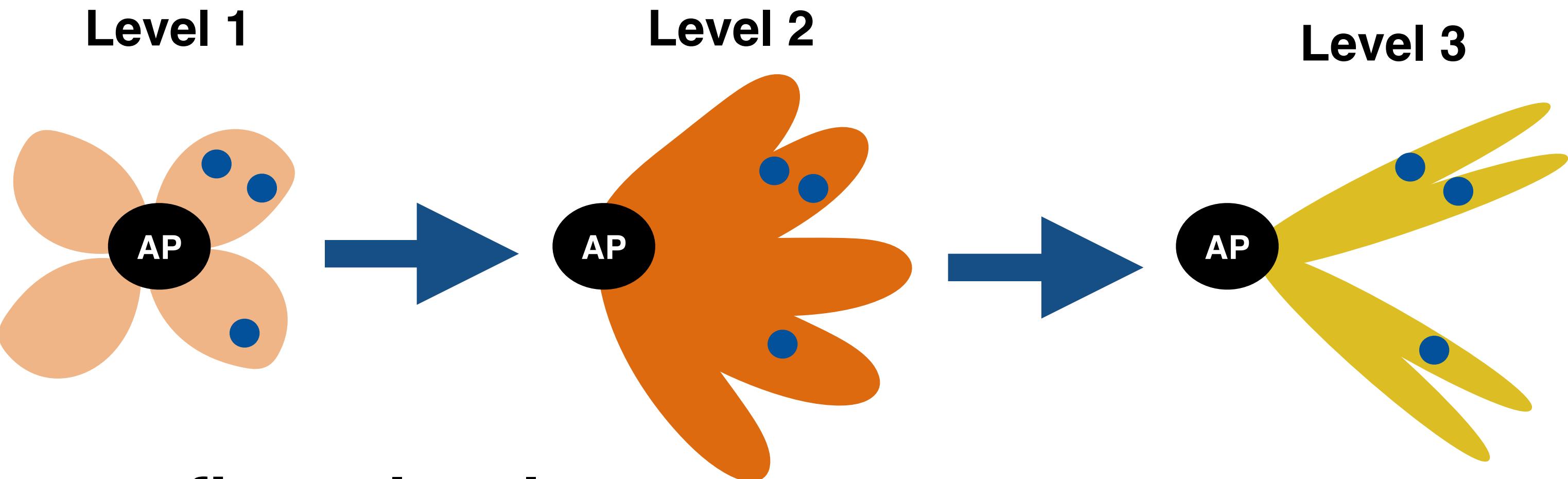
$$\text{Correlation} = |G(\psi_A)^H G(\psi_B)|$$

[1] H.-H. Lee and Y.-C. Ko, "Low Complexity Codebook-Based Beam- forming for MIMO-OFDM Systems in Millimeter-Wave WPAN," *IEEE Transactions on Wireless Communications*, Nov 2011

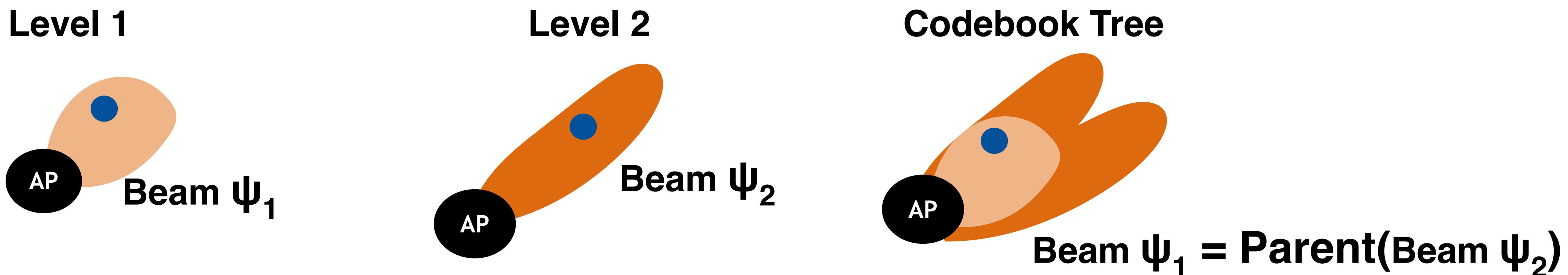
[2] S. Hur, T. Kim, D. Love, J. Krogmeier, T. Thomas, and A. Ghosh, "Multilevel millimeter wave beamforming for wireless backhaul," in *Proc. of IEEE GLOBECOM*, 2011

# Basic Codebook Traversal

- Minimal Training



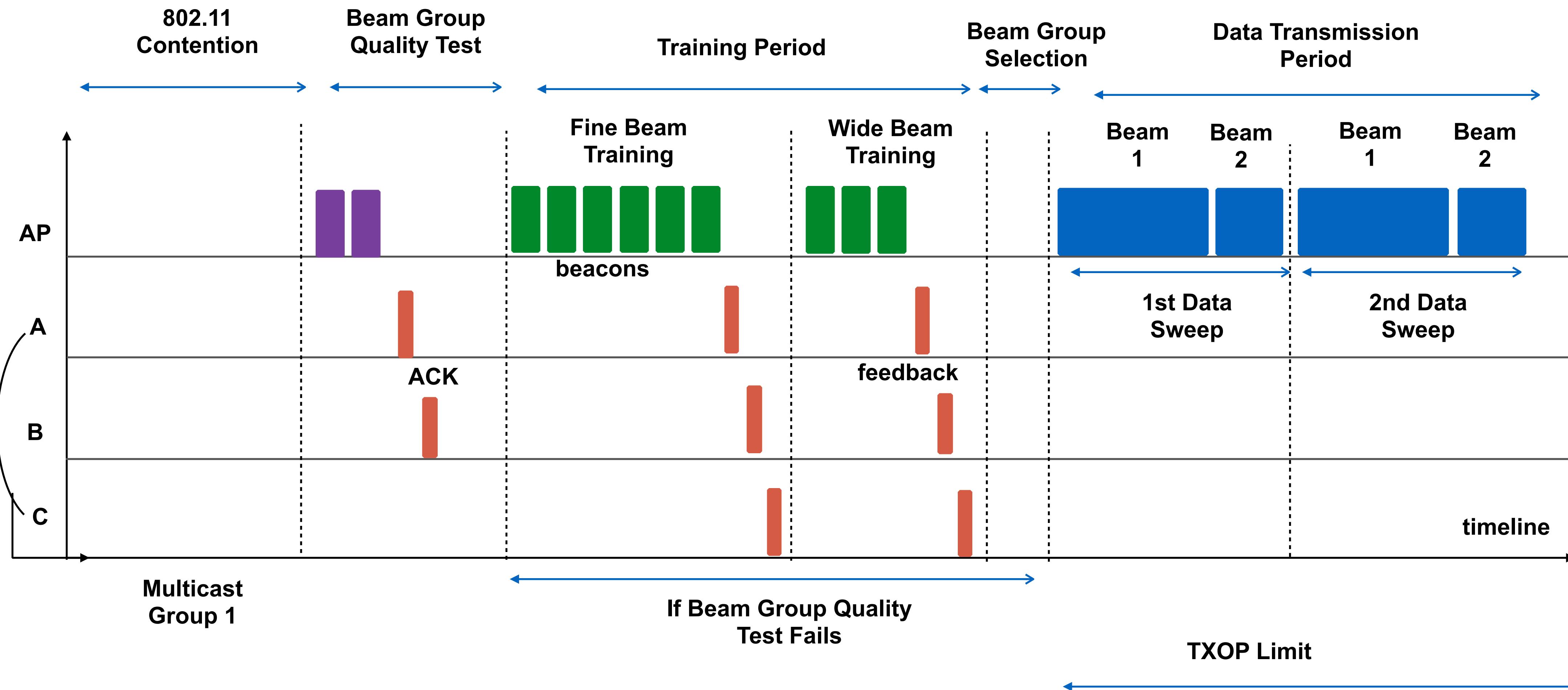
- For reaching best beam at finest level
  - Client reachable at every codebook level
  - Best beams at adjacent levels share parent-child relationship



# SDM Timeline

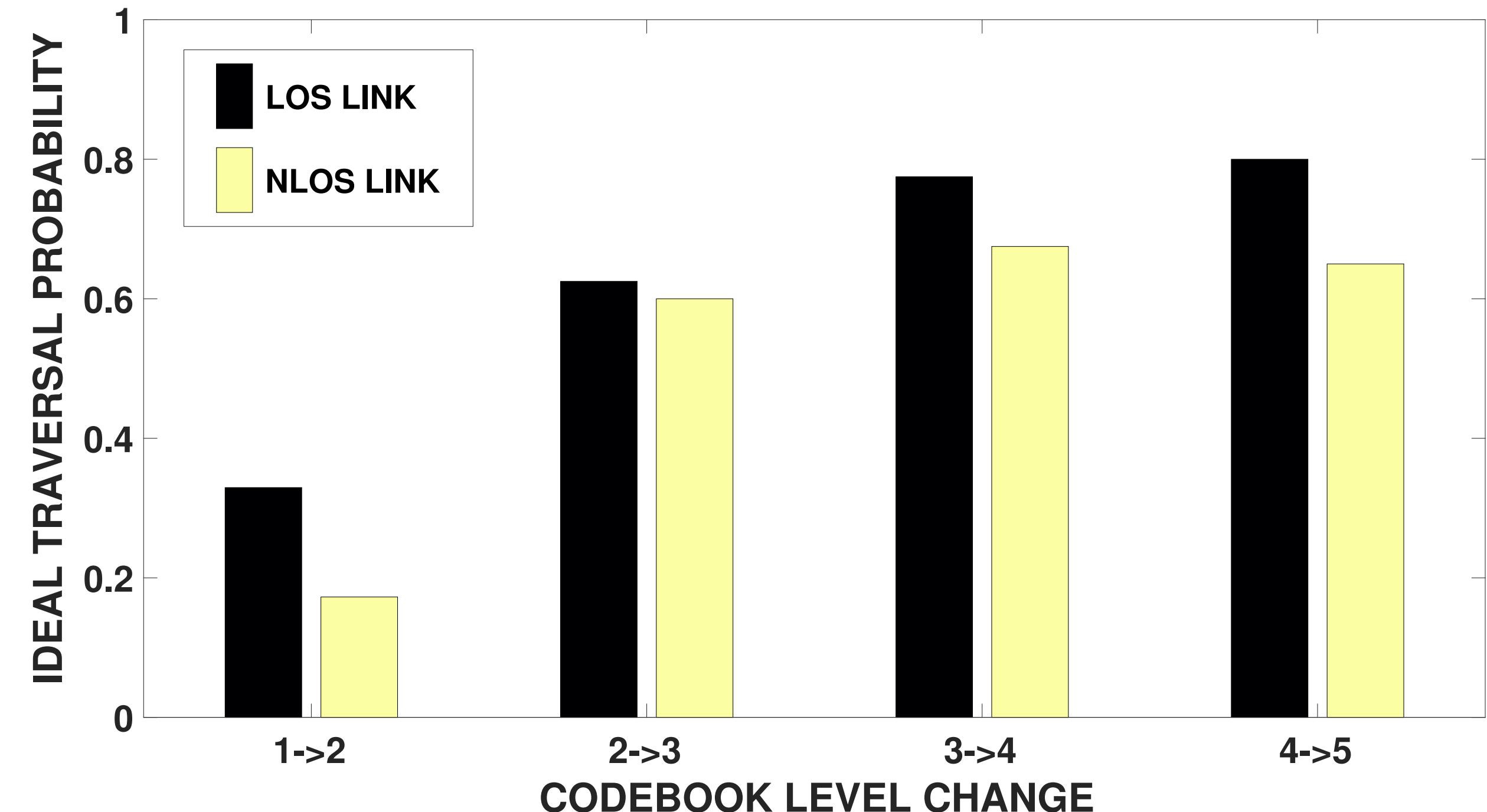


RICE



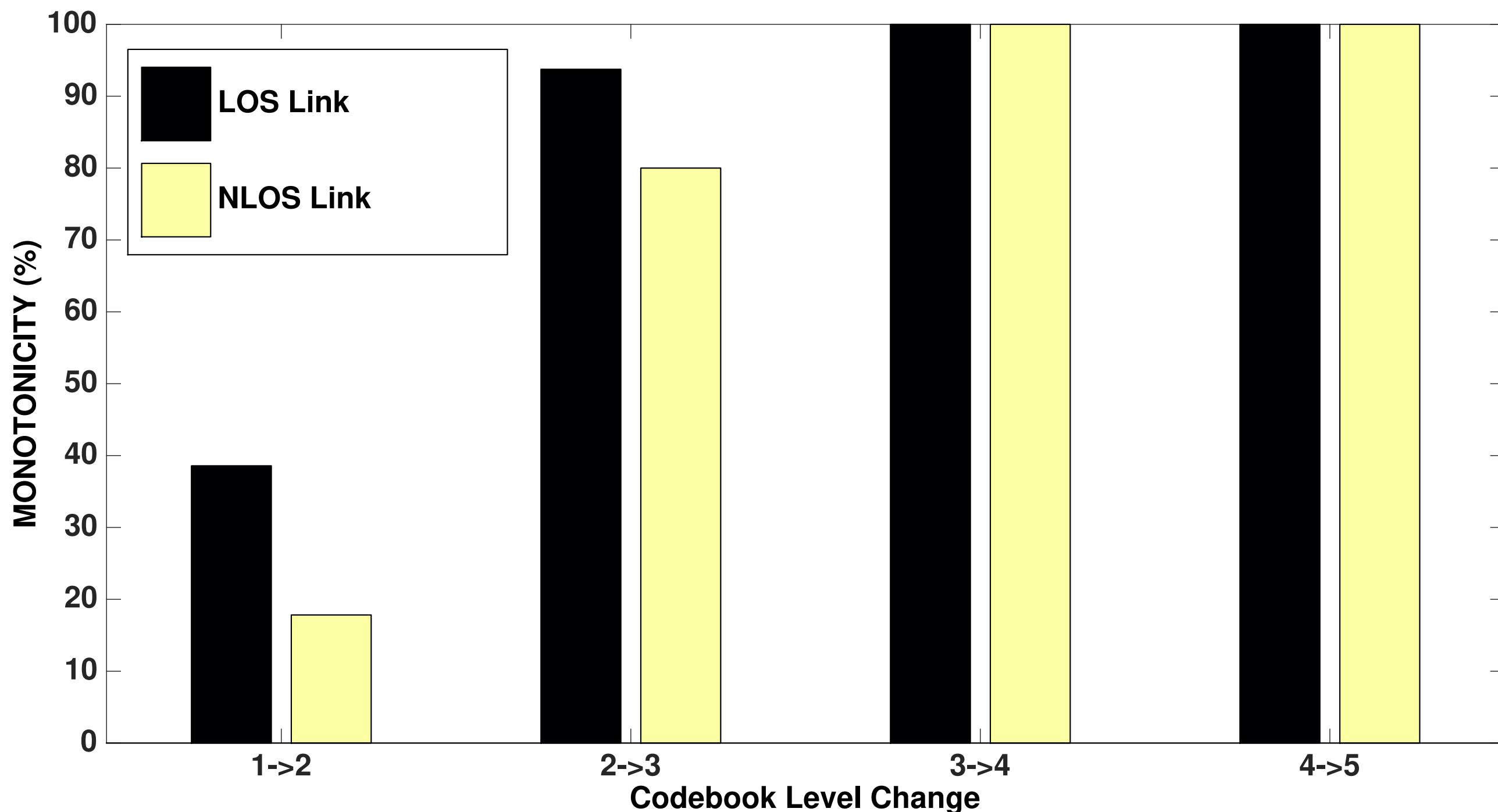
# Ideal Codebook Traversal Probability

- **Dataset**
  - Each client location
  - Orientation classification
- **Non-line of sight link (NLOS)**
  - Increased path loss
- **Wide beam levels**
  - Low directivity gain
- **Transmission Performance Impact**
  - Sub-optimal beam selection at finest beam level
  - Over 40% reduction in transmission efficiency even for a single client



# Codebook Traversal Monotonicity

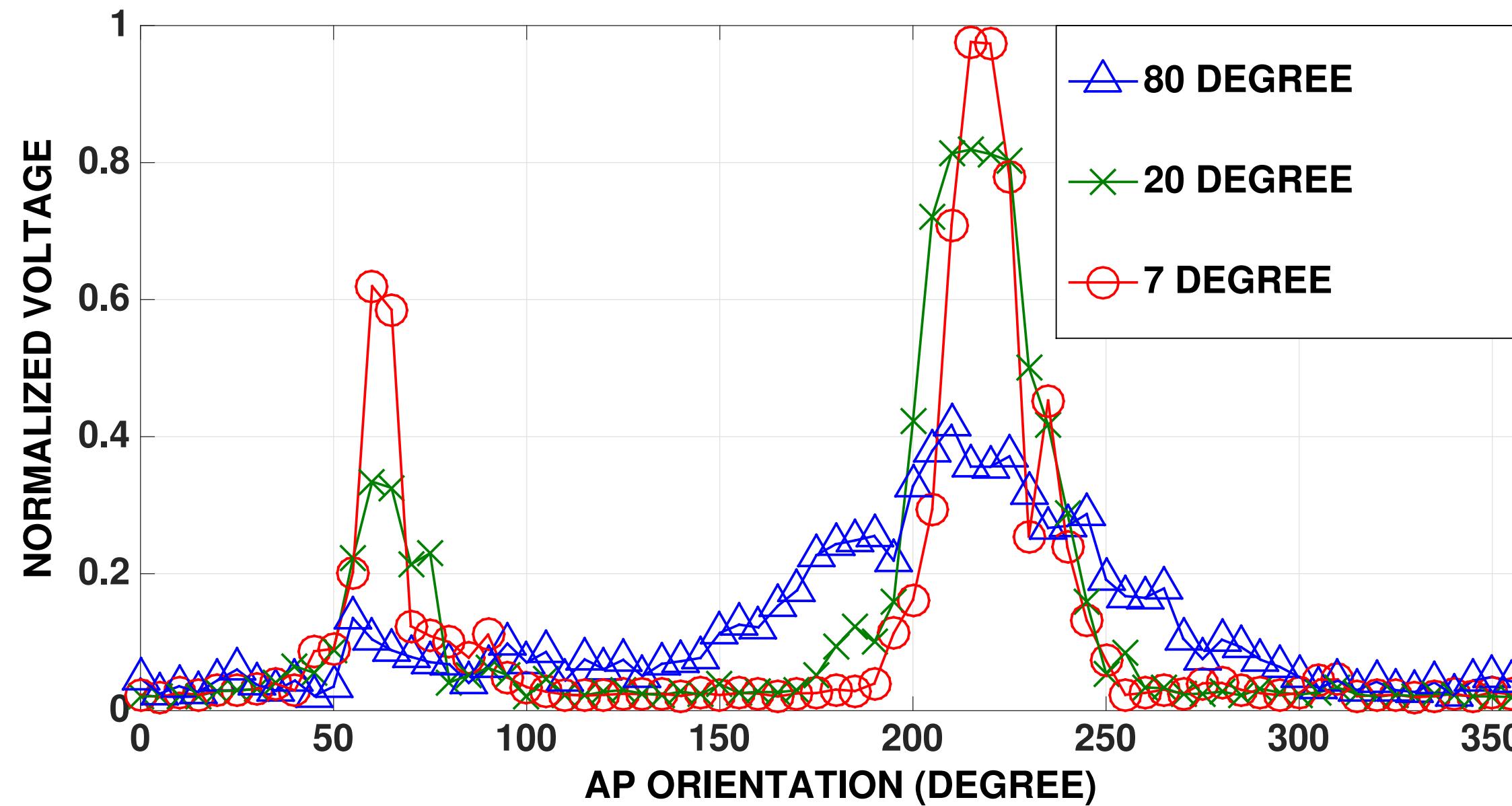
Given the best beam for a client at level “k”, can at least one of its children serve the client?



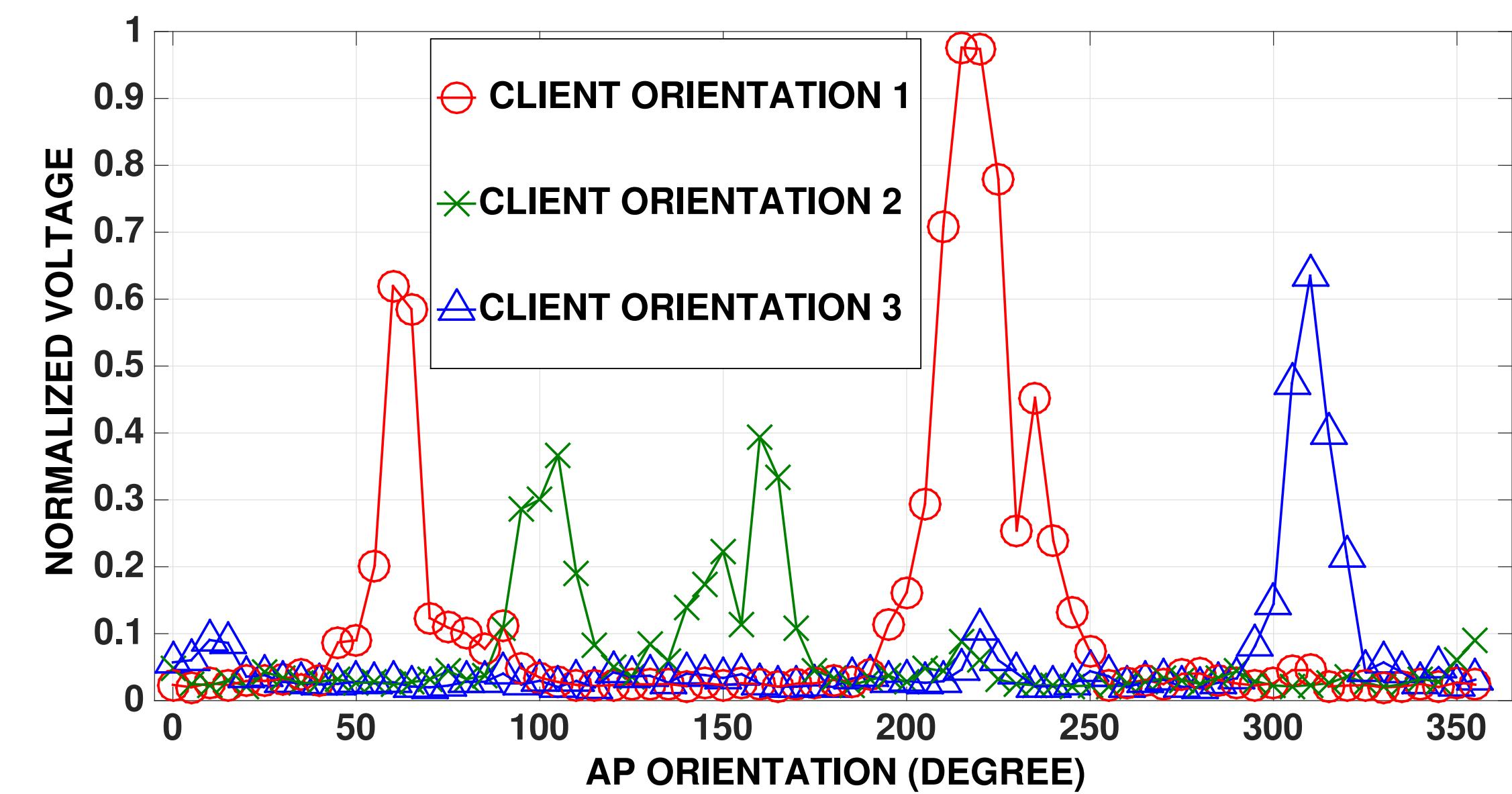
For wider beam levels, monotonicity is as low as 16%

# 60 GHz Testbed Measurements

RMS Voltage vs Beamwidth



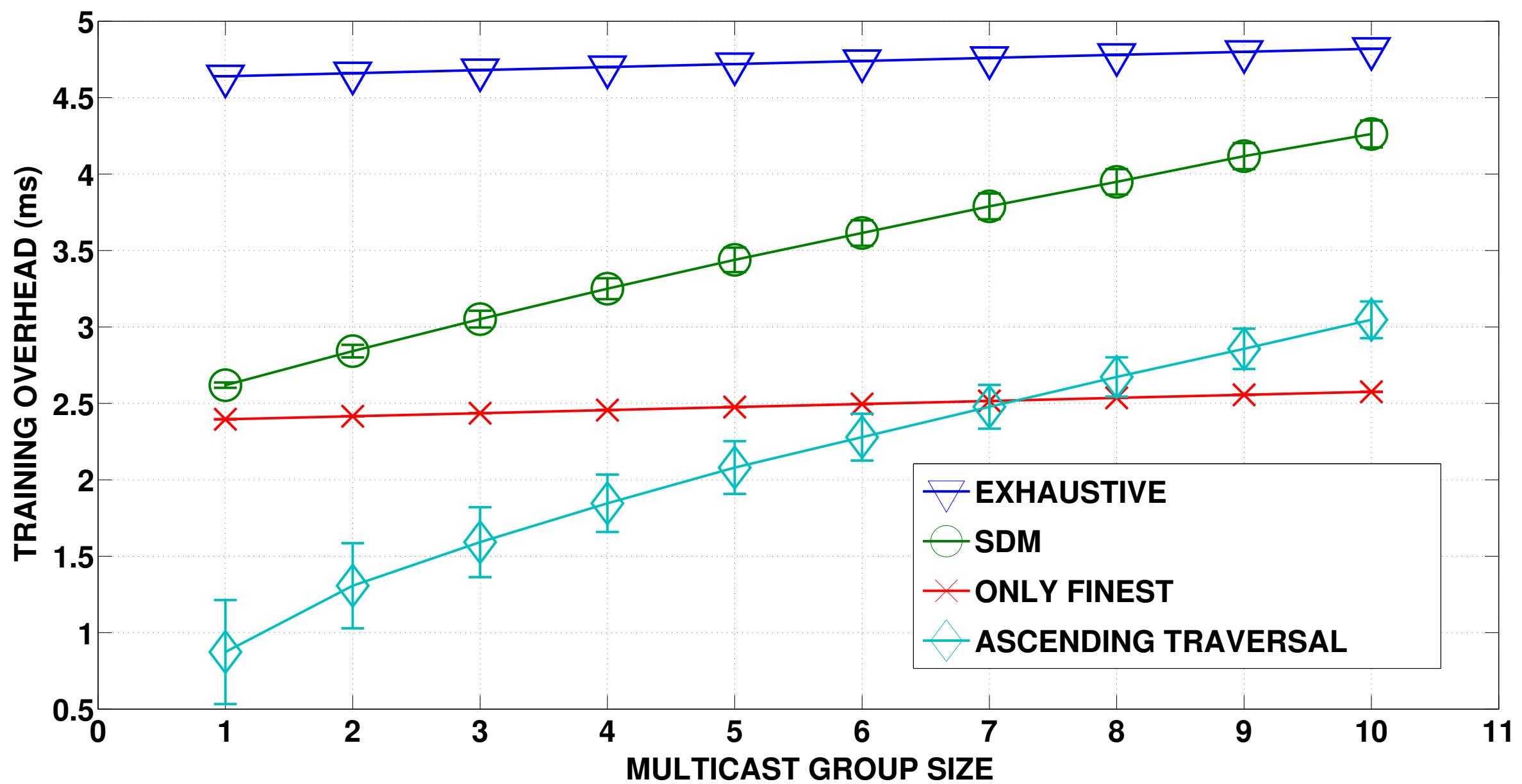
RMS Voltage vs Orientation



(a) The correlation in peak directions for different AP beamwidth at a fixed client location and orientation. (b) The diversity in the peak directions for different client orientations at a fixed location with 7 degree horn at the AP.

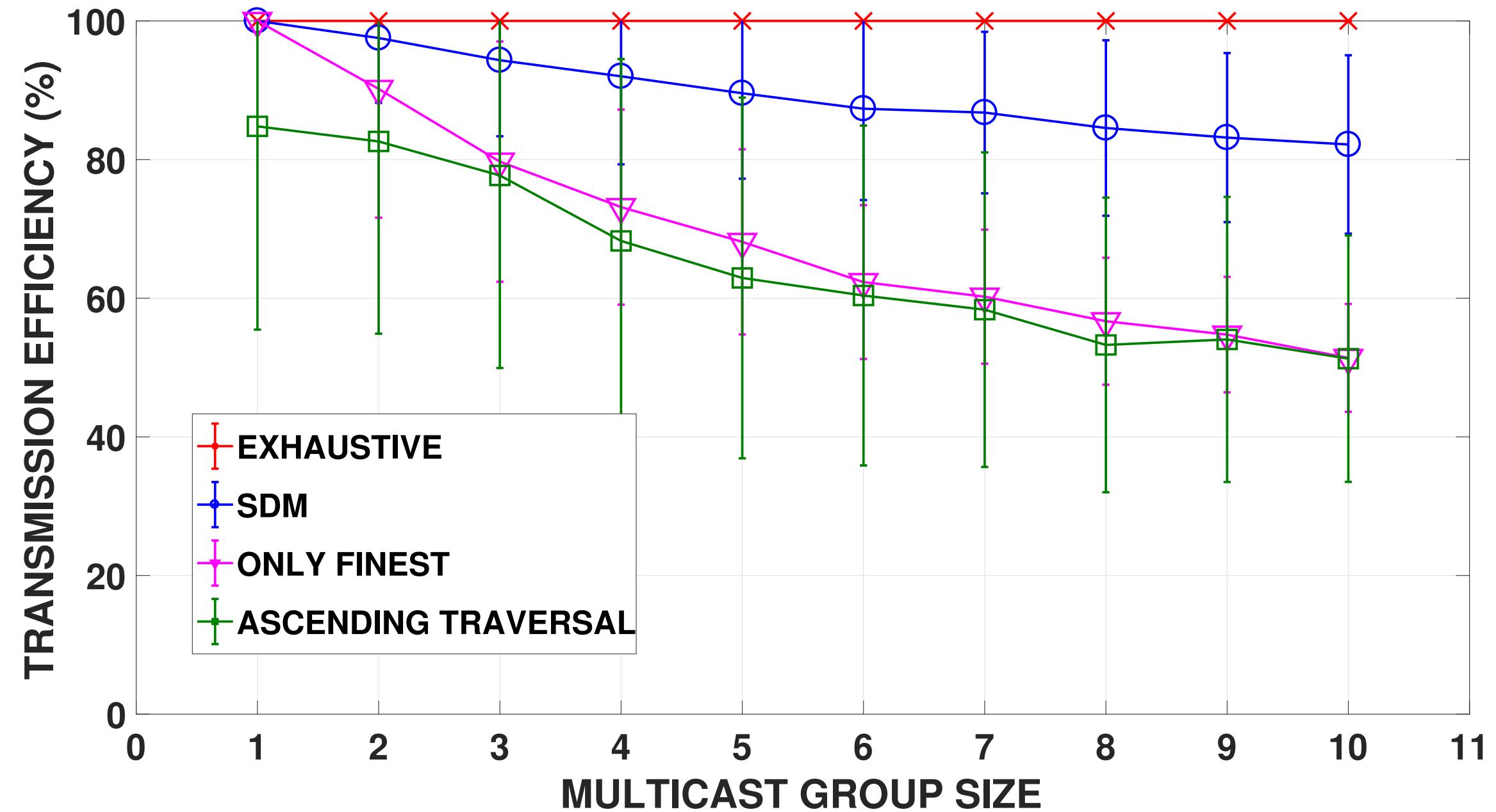
# Training Overhead

- **Exhaustive and Only Finest Beam**
  - Fixed number of beacons
  - Feedback increases with group size
- **Ascending Order Traversal**
  - Only children beams for traversal
  - Exhaustive training for unreachable clients
- **SDM**
  - Up to 44.5% reduction over exhaustive training



# Beam Grouping Efficiency

- **Beam Grouping Efficiency**
  - Equal time for data transmission
- **Single Client**
  - Sub-optimal beam for ascending traversal
  - Imperfect codebook traversal
- **Medium group size**
  - Only finest doesn't utilize wide beams
- **Large group size**
  - SDM's mean beam grouping performance within 80% of optimal solution

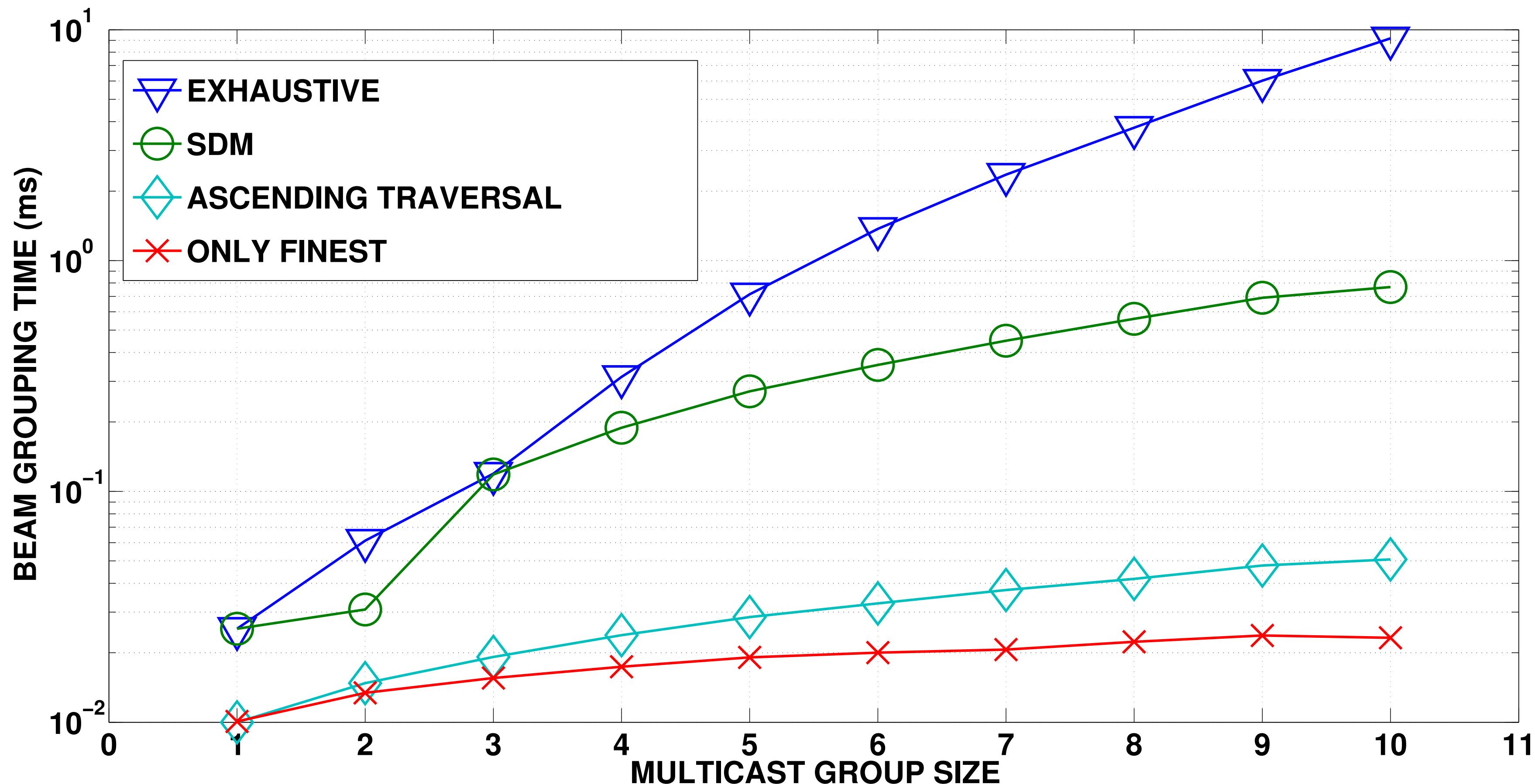


# Beam Grouping Computation



RICE

- Beam Grouping Computation
  - 10 us for only finest beam solution computation with single client



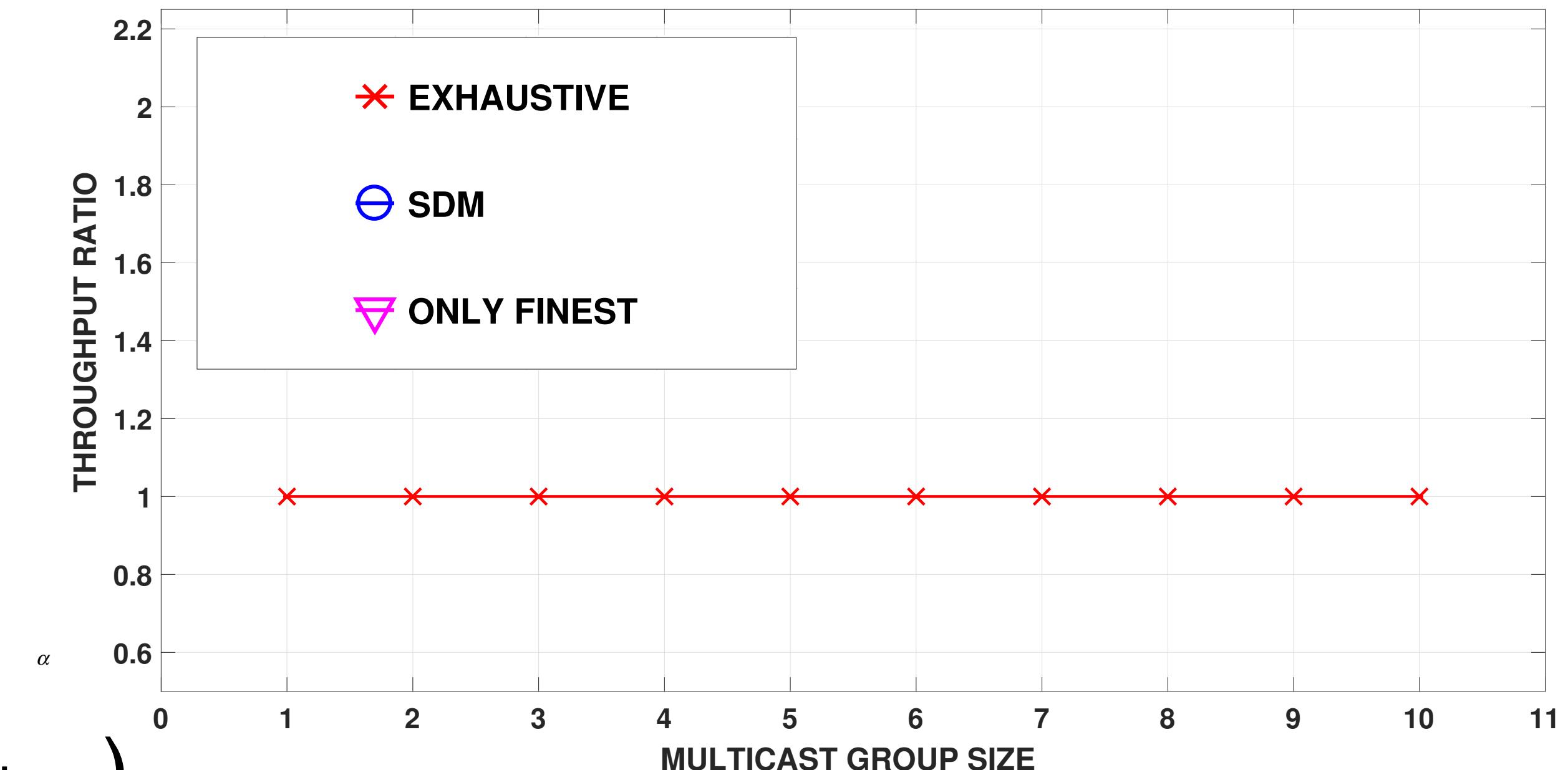
# Throughput Performance

- **Factors**
  - Beam Training overhead ( $T_{\text{overhead}}$ )
  - Beam grouping computation ( $T_{\text{grouping}}$ )
  - Beam grouping efficiency ( $T_{\text{per-sweep}}$ )

- **Data Transmission Time**

$$T_{TX,\text{strategy}} = 8.192 \text{ ms}$$

$$\begin{aligned} &+ (T_{\text{training, exhaustive}} - T_{\text{training, strategy}}) \\ &+ (T_{\text{grouping, exhaustive}} - T_{\text{grouping, strategy}}) \end{aligned}$$

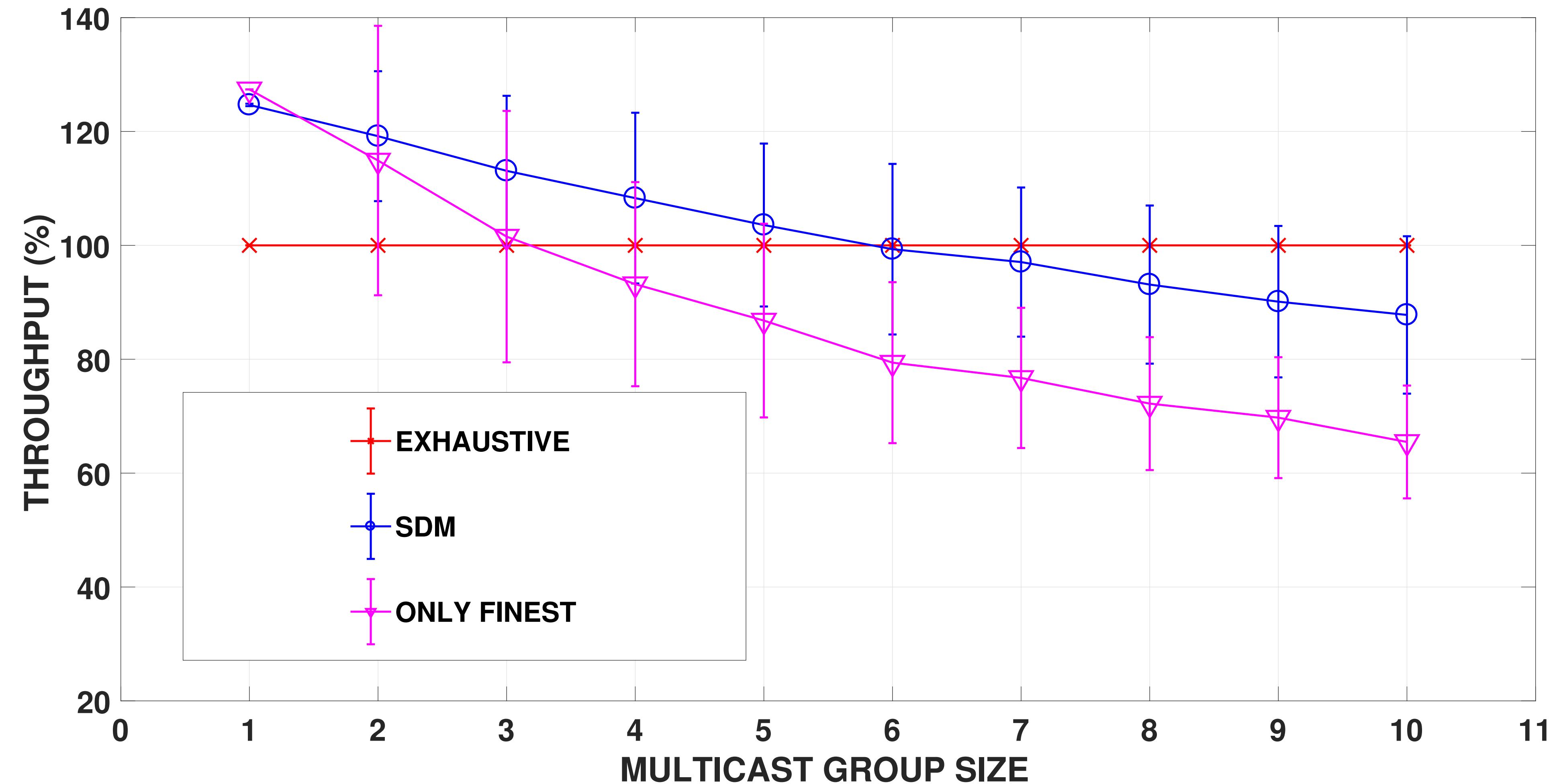


Throughput<sub>strategy</sub>  $\propto$   $T_{TX,\text{strategy}} * T_{\text{per-sweep, strategy}}$

# Throughput w/o Grouping Complexity



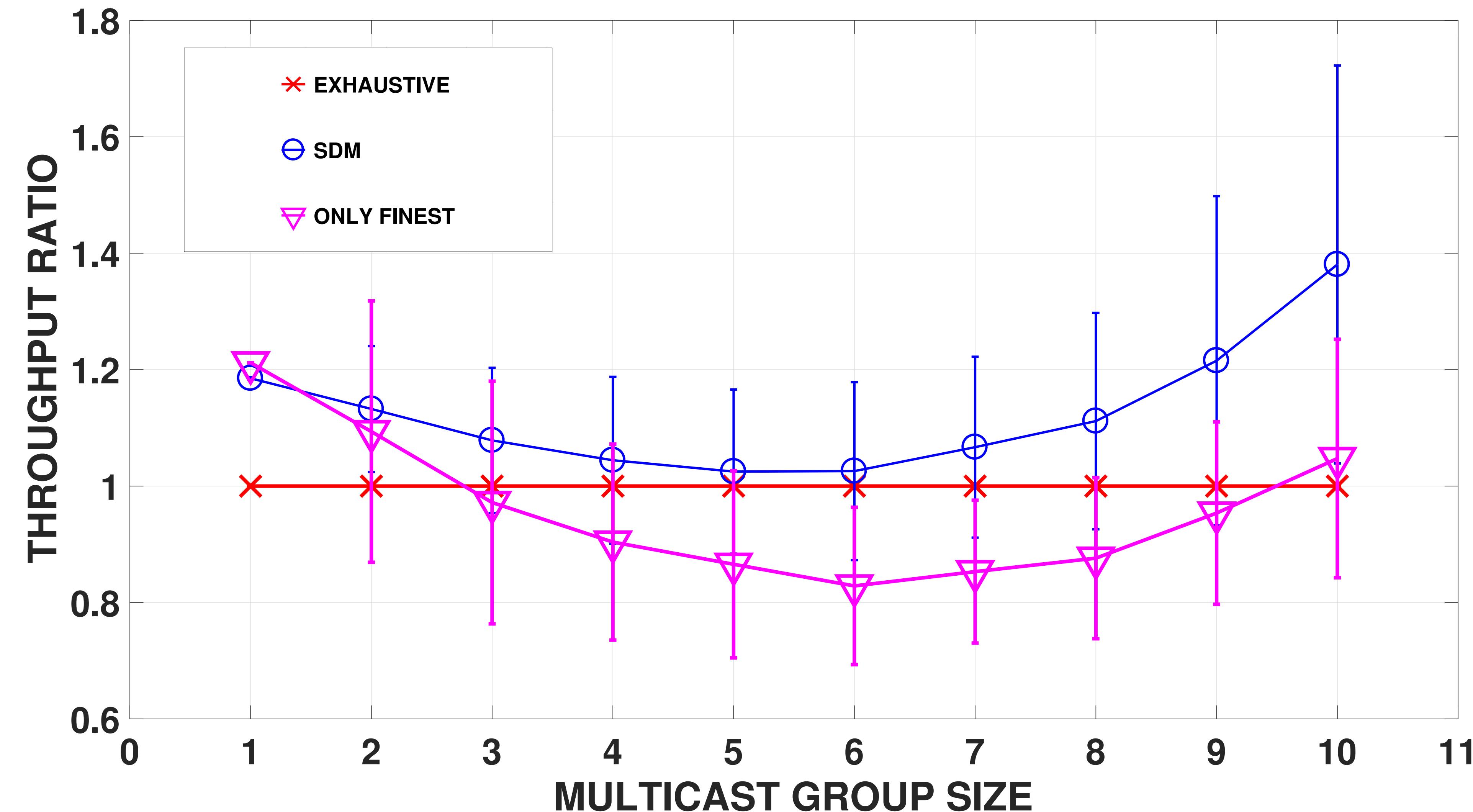
RICE



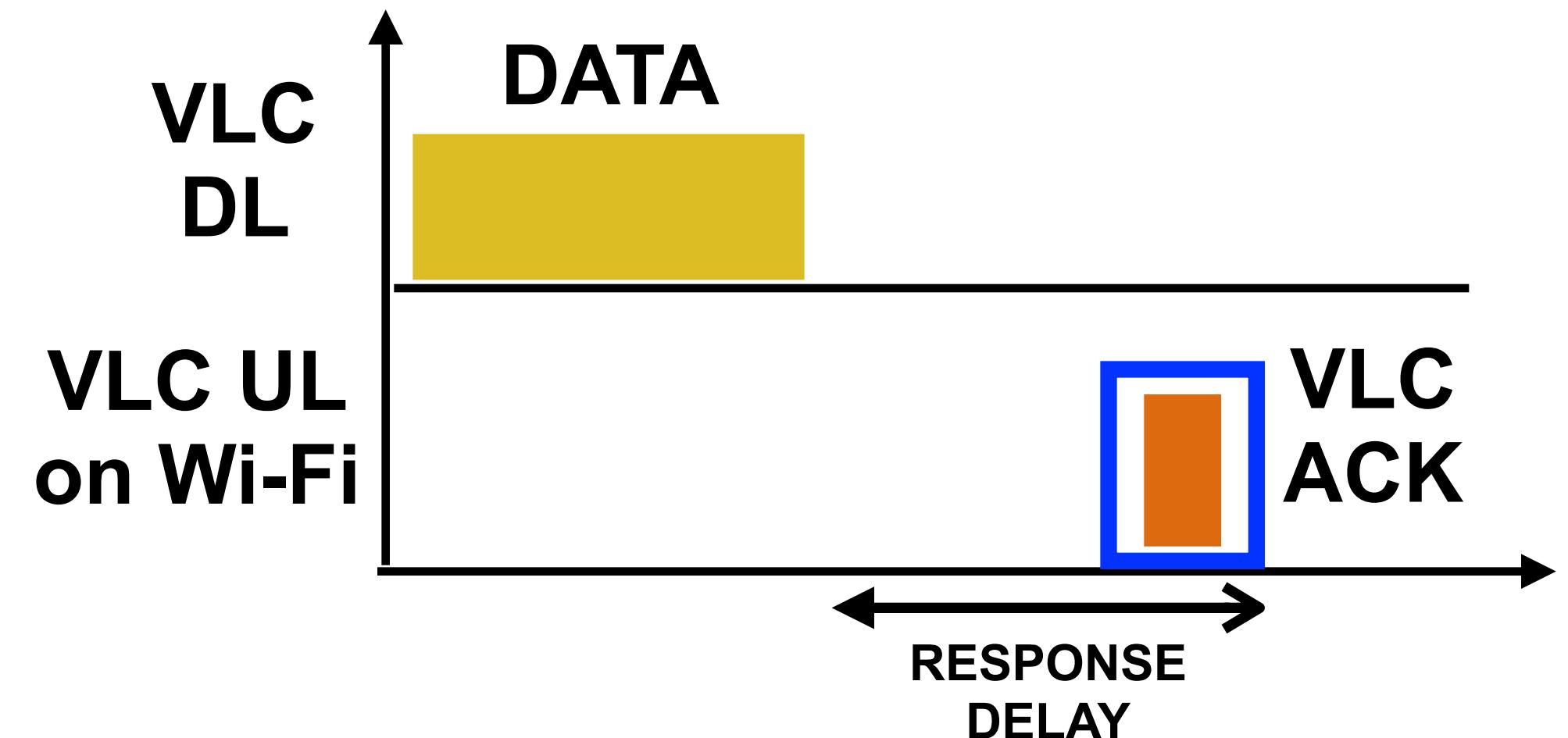
# Throughput - Alternative

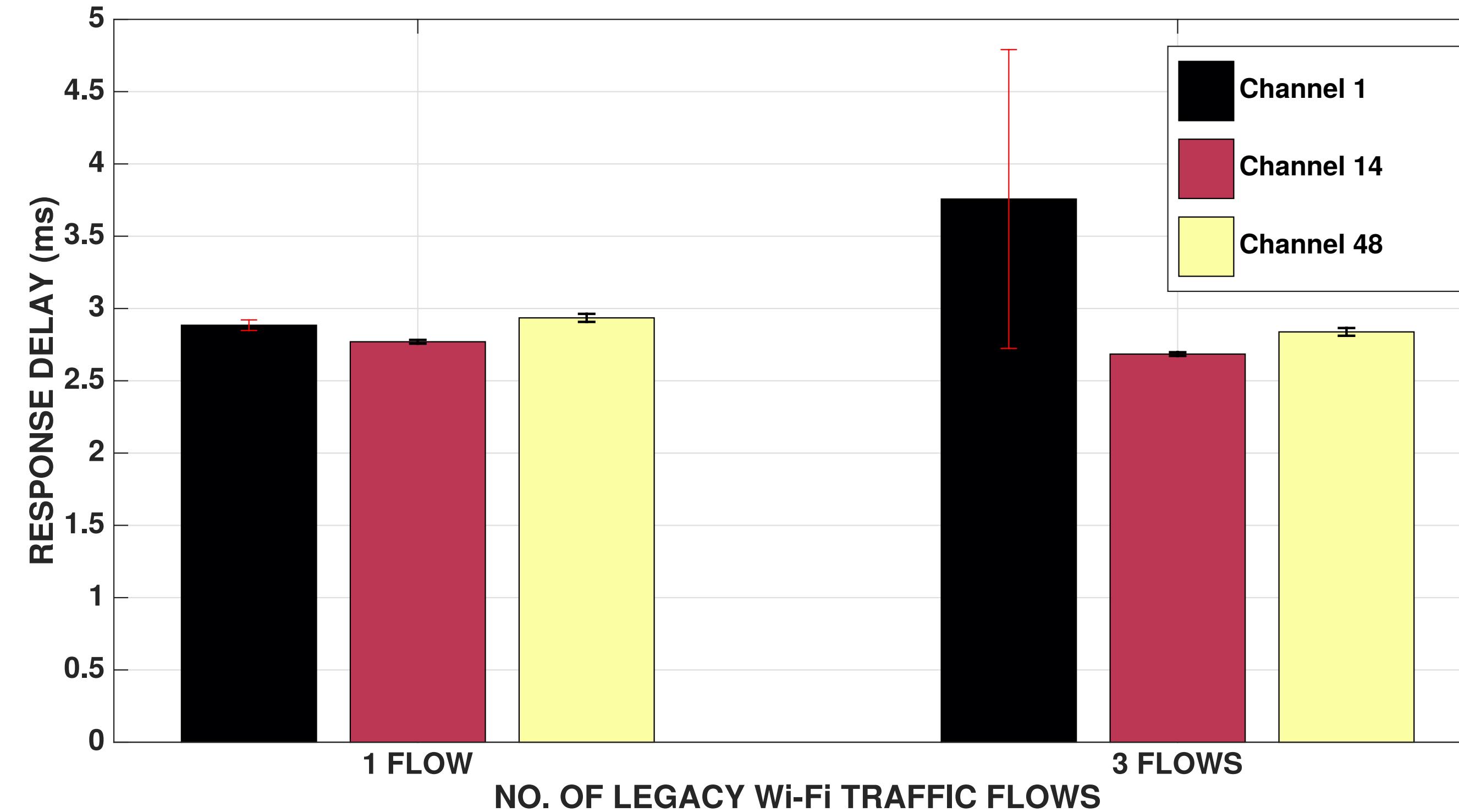


RICE



- **Goal**
  - Analyze the impact of legacy Wi-Fi traffic on LiRa's feedback access delay
- **Metric**
  - Response Delay
  - Computed per VLC downlink packet
- **Experiment**
  - Single LiRa client with feedback trigger time of 4 ms
  - No. of Wi-Fi traffic flows, Wi-Fi channel
- **Hypothesis**
  - Response delay increases with number of traffic flows



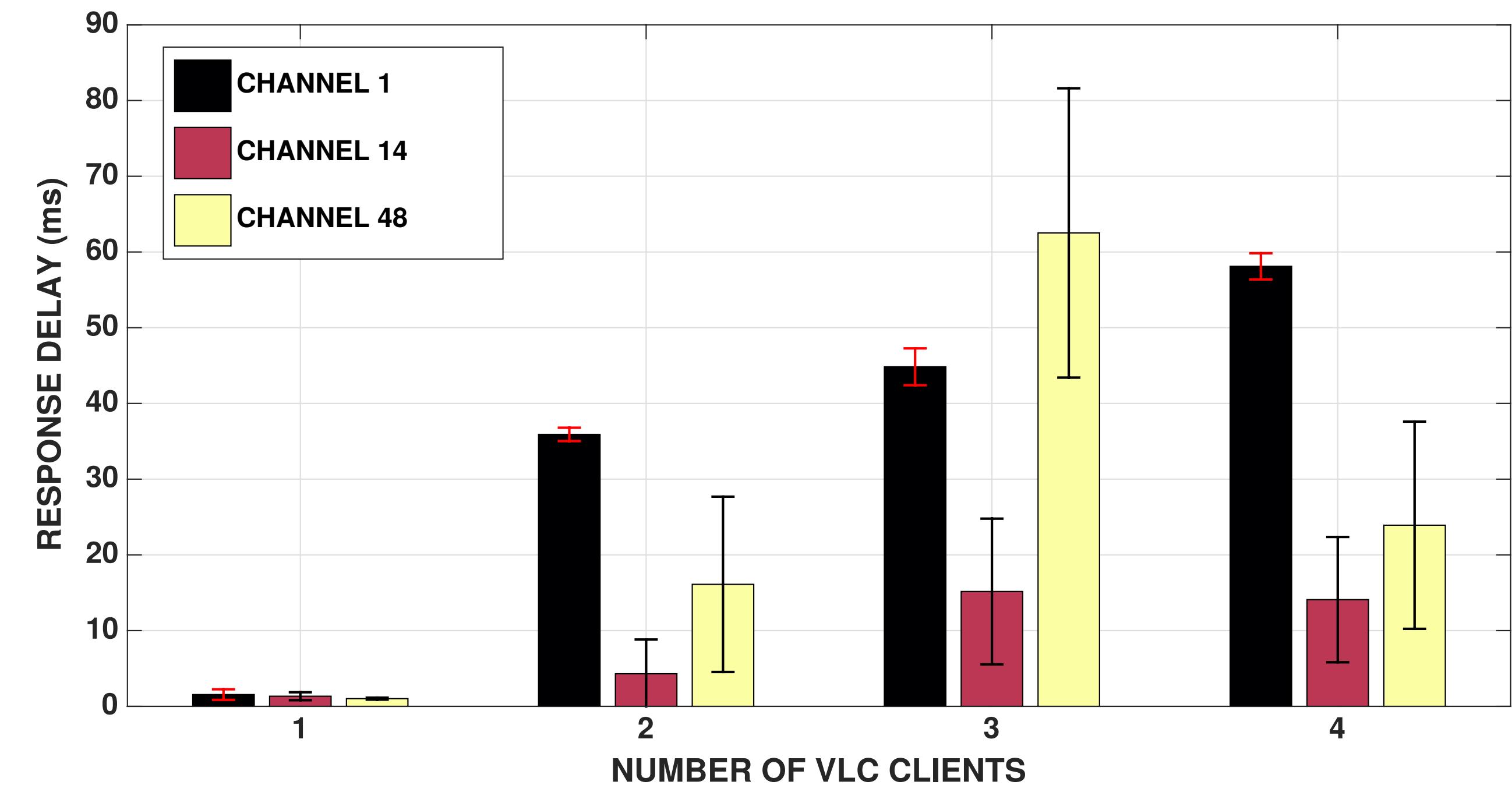


- **Mean response delay < Trigger Time**
  - Frames transmitted in the latter part have delay lower than feedback trigger time
- **Traffic flows**
  - Response delay increases with increase in no. of flows

# Feedback with Baseline Strategy

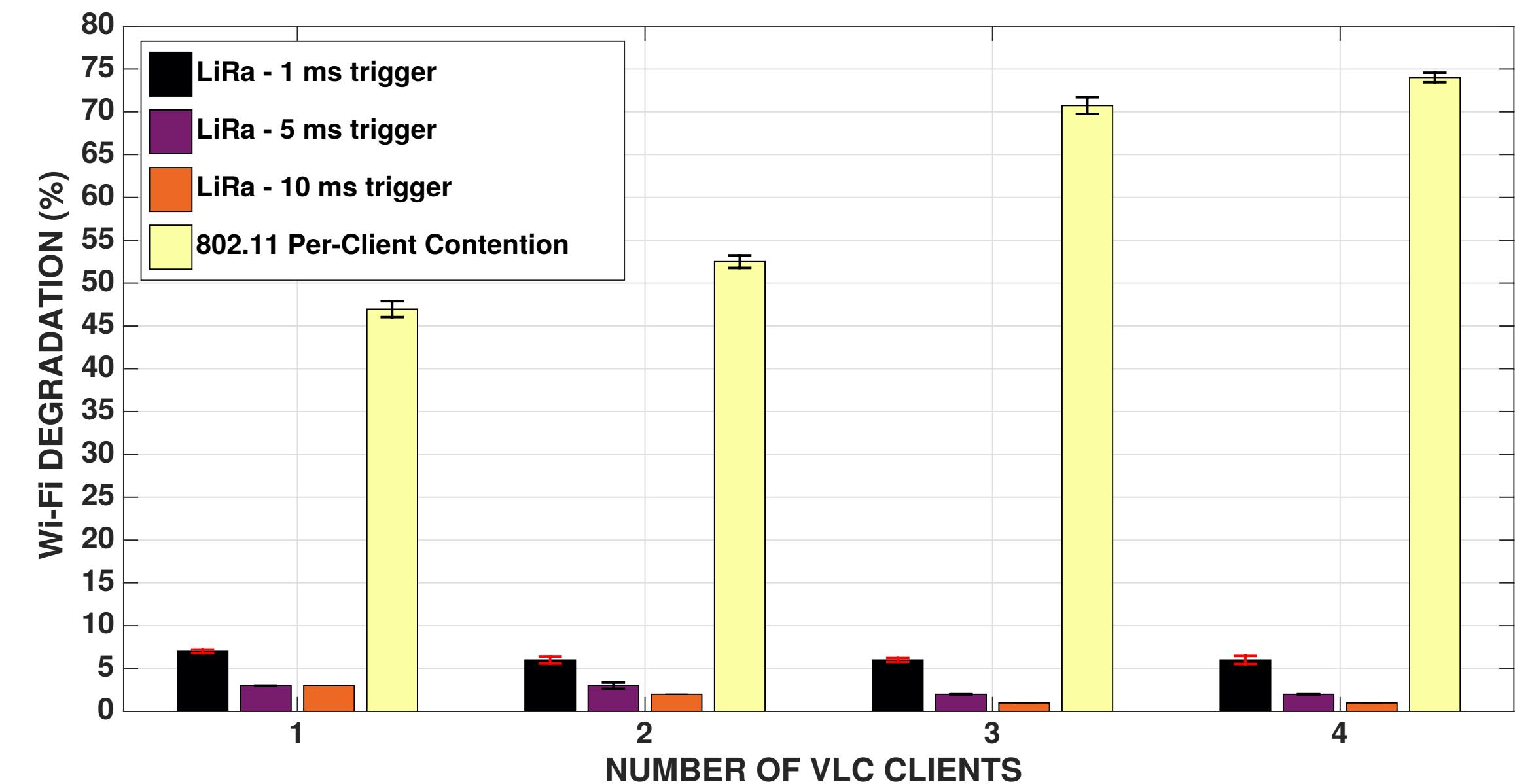
- **Per-client Contention (PCC) - Baseline**
  - Each client takes part in 802.11 contention independently
  - Opportunistic aggregation of VLC ACK

- **2 Clients**
  - Channel 1 delay > 35 ms
  - Co-channel interference
- **3 clients**
  - VLC ARQ and legacy data collide
- **4 clients**
  - Increased probability for VLC clients to win contention



# Wi-Fi Throughput Degradation

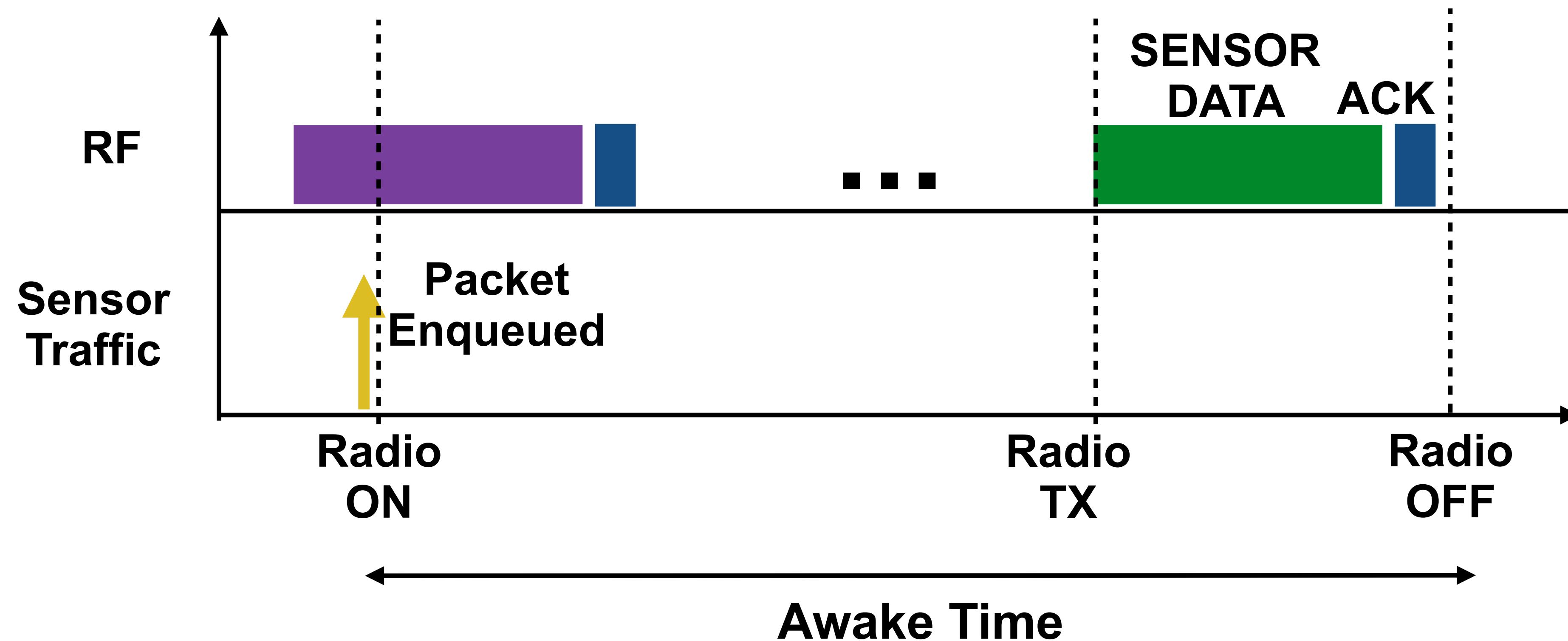
- **LiRa vs Client Size**
  - Higher variance for short trigger times
- **LiRa vs Trigger Time**
  - VLC ARQ feedback airtime slower rate
- **PCC for Single Client**
  - Client contends after first packet received since last ARQ Feedback
- **PCC for Multiple Clients**
  - Increased airtime lost in per-client contention and collisions



# Uplink Radio Access



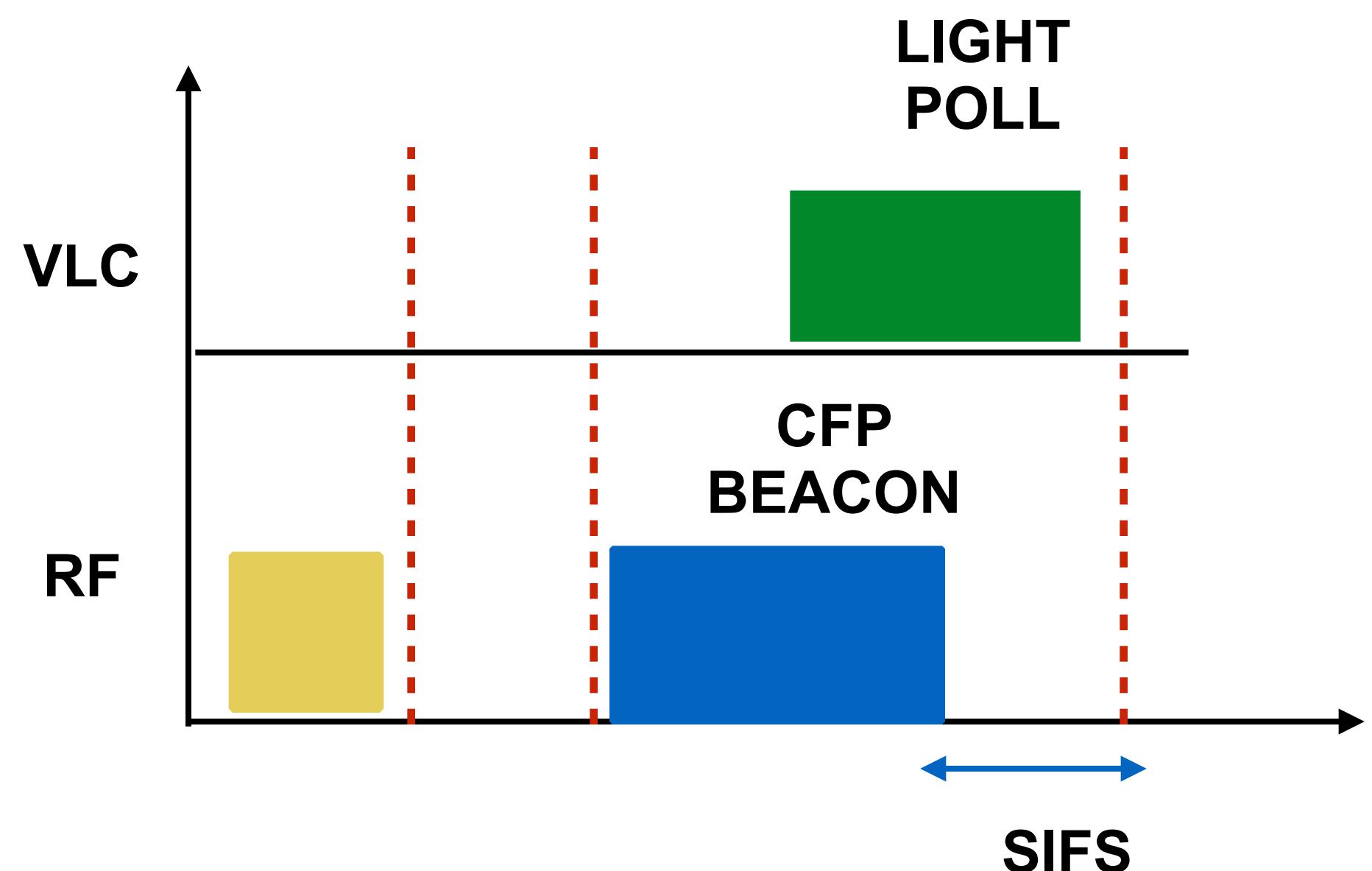
RICE



Access delay and energy consumption increase  
with contention

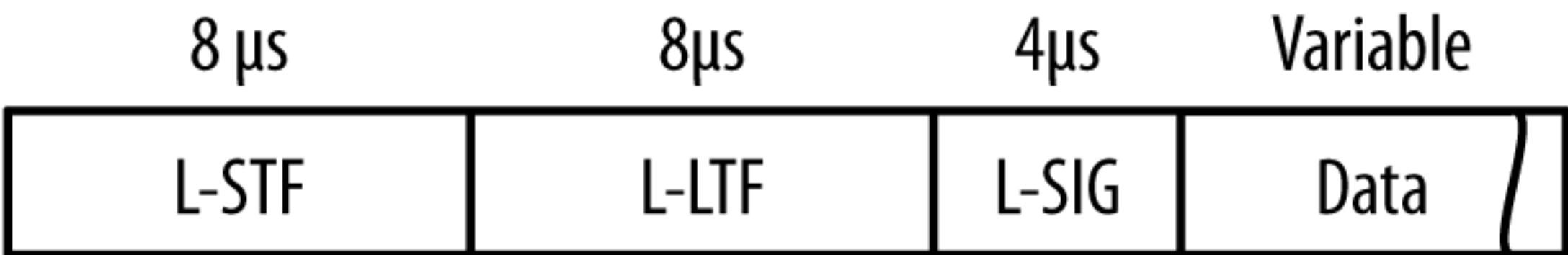
# Contention-Free Period Start

- **RF channel access**
  - Beacon indicating contention-free period start
- **VLC Channel Access**
  - No VLC downlink data prior to CFP Beacon
- **Light-poll Alignment**
  - Ends SIFS duration after end of CFP start beacon

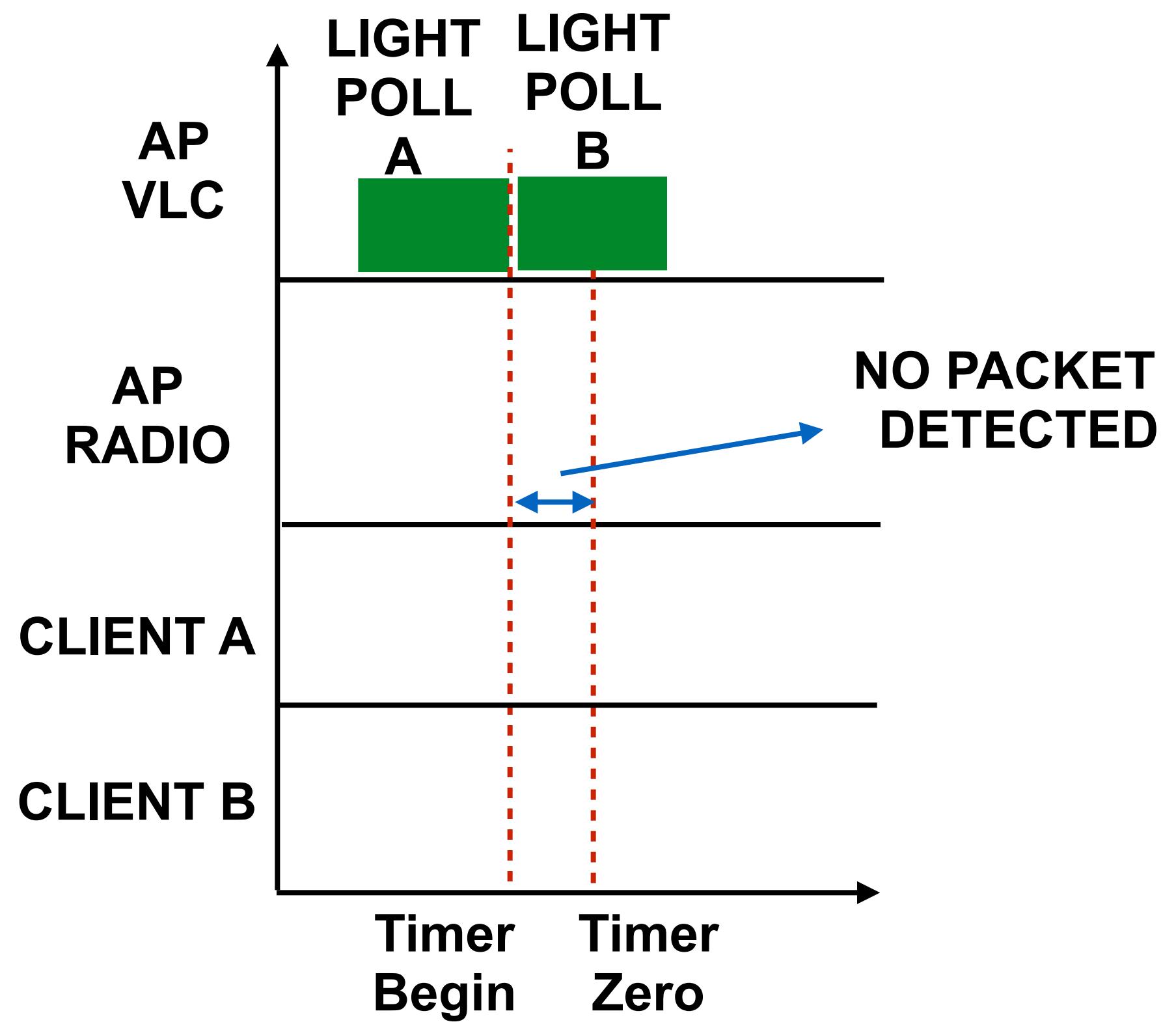


# LiSCAN Packet Detection Timer

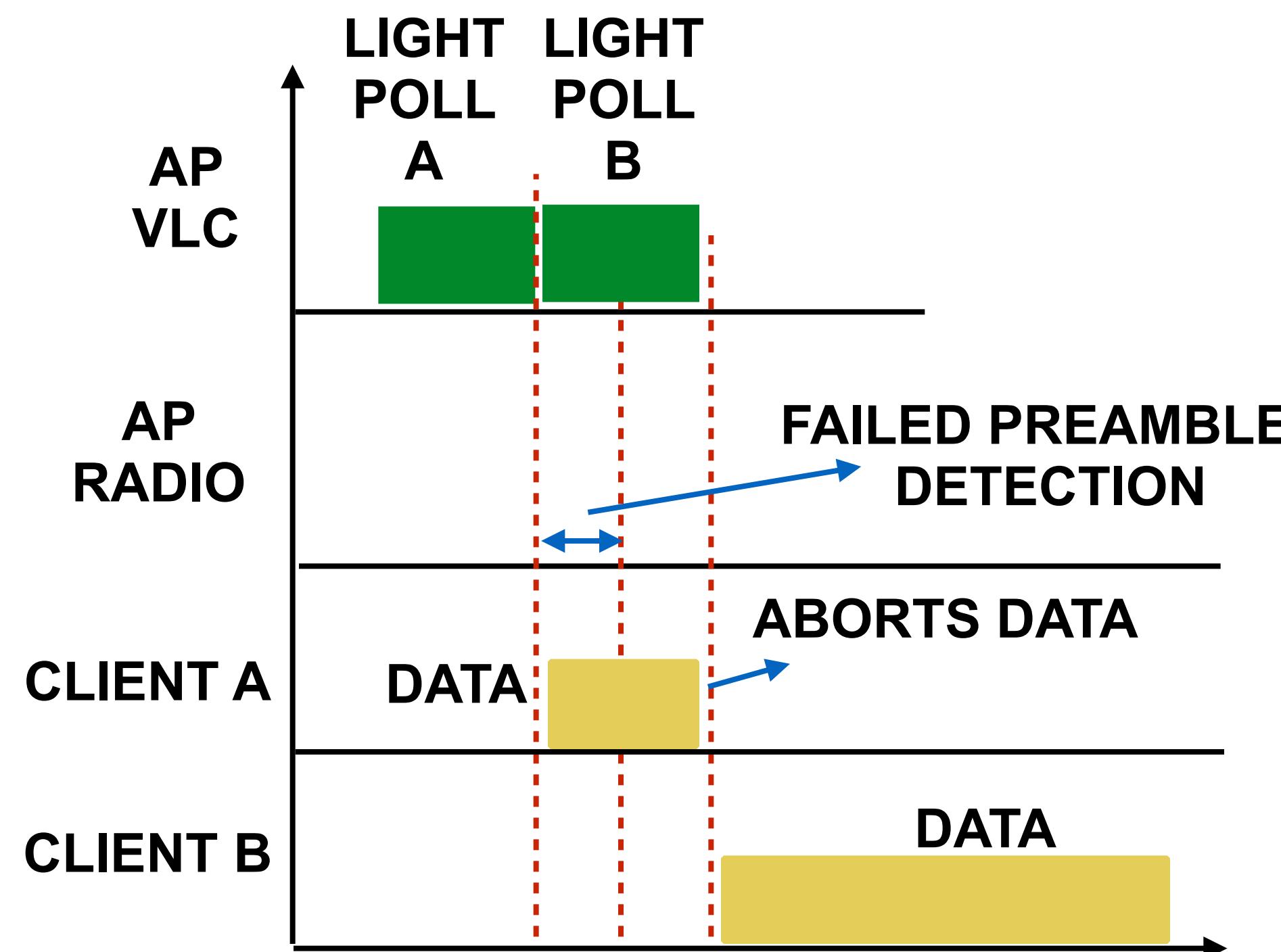
- **Packet Detection Timer**
  - Begin countdown after light-poll transmission



- **No Packet Detected**
  - Light-poll longer than packet detection time
  - Complete light-poll transmission for next client

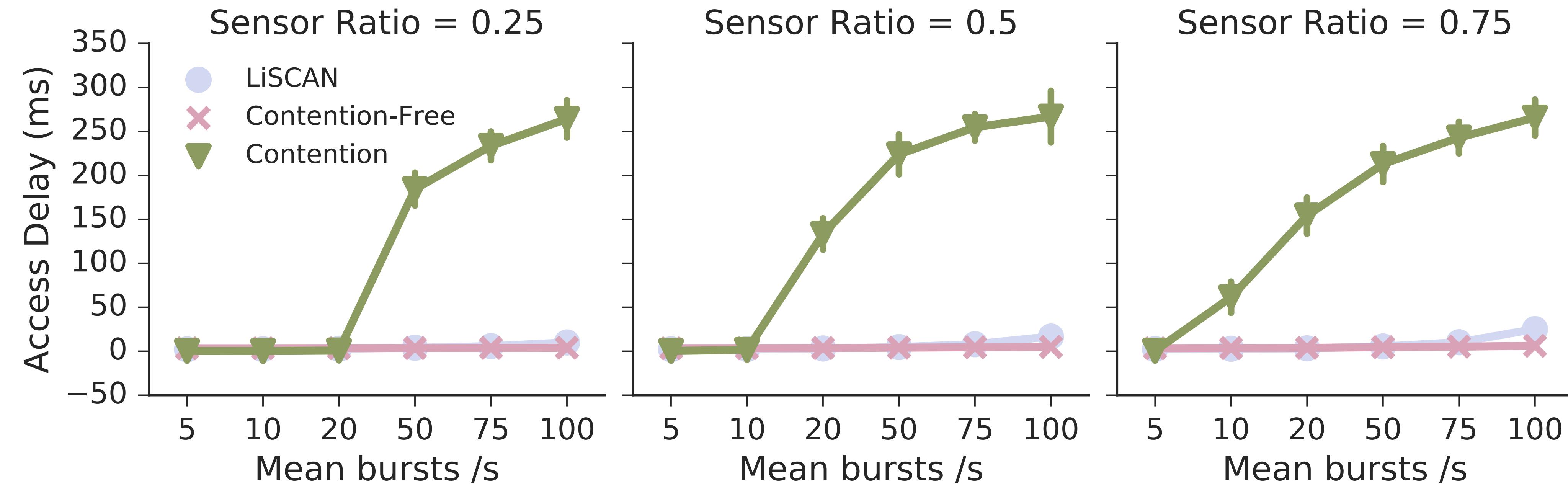


# Pre-emptive Collision Avoidance



- **Pre-emptive Collision Avoidance**
  - Client A decodes Light-poll B
  - Learns its packet wasn't detected by AP

# Radio Access Delay

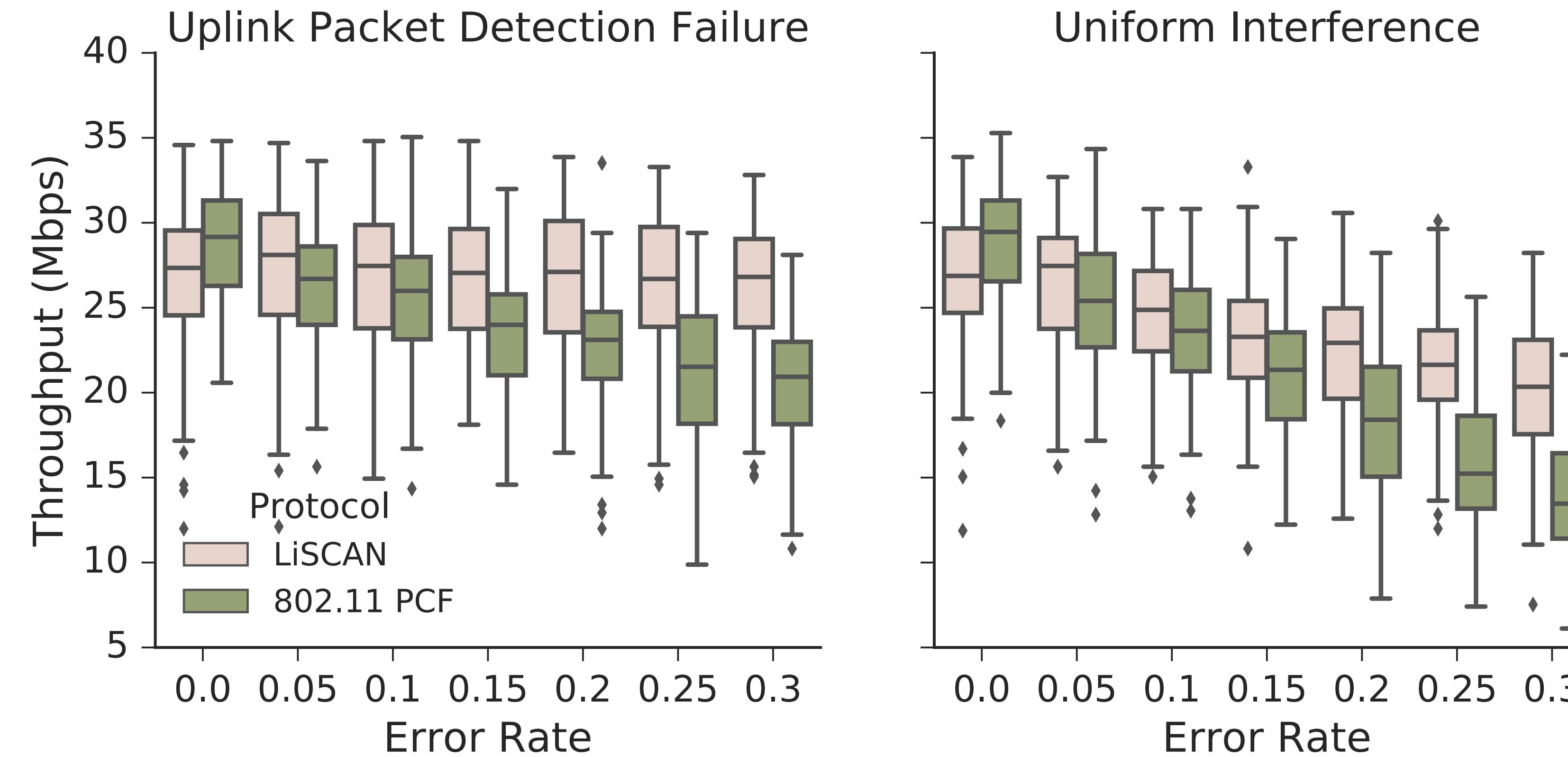


- **Low traffic**
  - Polling overhead dominates performance in contention-free strategies
- **Moderate-to-high traffic**
  - Increase in collisions and retransmissions in contention-based strategy

# Radio Interference



RICE



- **SDM**
  - Directional communication challenge at 60 GHz for multicast
  - Scalable training and beam grouping with near-optimal transmission efficiency
- **LiRa**
  - Integrated visible light and radio WLAN system architecture
  - Scalable VLC feedback over Wi-Fi with controlled impact on legacy Wi-Fi
- **LiSCAN**
  - VLC uni-directional control channel for uplink radio access
  - Virtual full-duplex operation with near-zero radio energy consumption