

# Microcontroller (8051)

[Clock-wise]

```
#include <reg51.h>
#include <stdio.h>

void delay(int val){
    int i,j;
    for(i=0; i<val; i++){
        for(j=0; j<100; j++)
    }
}
```

```
}
void main() {
    do{
        P2 = 0x03;
        delay(1000);
        P2 = 0x06;
        delay(1000);
        P2 = 0x0C;
        delay(1000);
        P2 = 0x09;
        delay(1000);
    } while(1);
}
```

[Anti-clock wise]

```
#include <stdio.h>
#include <reg51.h>

void delay() {
    int i,j;
    for(i=0; i<1000; i++){
        for(j=0; j<100; j++)
    }
}
```



```
void main(){
```

```
do{
```

```
P2 = 0x09;
```

```
delay();
```

```
P2 = 0x0C;
```

```
delay();
```

```
P2 = 0x06;
```

```
delay();
```

```
P2 = 0x0B;
```

```
delay();
```

```
}while(1);
```

```
}
```



## Lab program - 3 :

```
#include <stdio.h>
```

```
#include <reg51.h>
```

```
void delay() {
```

```
    long u;
```

```
    for(u=0; u<=8000; u++) {
```

```
    }
```

```
}
```

```
void main() {
```

```
    char xdata CommW = at_0xe803;
```

```
    char xdata portB = at_0xe801;
```

```
    char xdata portC = at_0xe802;
```

```
    char port[16] = {0x8e, 0xf9, 0xde, 0x86, 0xff, 0xff, 0xff, 0xff,  
                     0x89, 0x86, 0xc7, 0x8c};
```

```
    int i, j, d, b;
```

```
    char k, m; CommW = 0x80;
```

```
    do {
```

```
        i = 0;
```

```
        for(d=0; d<3; d++) {
```

```
            for(b=0; b<4; b++) {
```

```
                k = port[i];
```

```
                for(j=0; j<8; j++) {
```

```
                    m = k;
```

```
                    k = k & 0x80;
```

```
                    if(k == 0) {
```

```
                        portB = 0x00;
```

```
                    } else {
```

```
                        portB = 0x01;
```

```
                    }
```

```
                    portC = 0x01;
```

```
                    portC = 0x00;
```



k = m

k <= 1;

}

}

delay();

}

while(1);

}

To display "BANGALORE" in sequence

void main() {

char patA[] = {0xAB, 0x90,  
0xAB, 0x90,  
0x88, 0xC7,  
0xAB, 0xCE,  
0x86};

int i, j, d;

char k, m;

do {

i = 8;

for(d = 0; d < 10; d++) {

k = patA[i++];

for(j = 0; j < 8; j++) {

m = k;

k = k & 0x80;

if(k == 00) {

patB = 0x00;

} else {

patB = 0x01;

}

patC = 0x01;

patC = 0x00;

k = m;

k <= 1;

a  
b  
c  
d

10001110

h g f e d c b a

E = 1 0 0 0 0 1 1 0

F = 1 1 0 0 1 1 1 0

O = 1 0 1 0 0 0 1 1

L = 1 1 0 0 0 1 1 1

A = 1 0 0 0 1 0 0 0

g = 1 0 0 1 0 0 0 0

n = 1 0 1 0 1 0 1 1

A = 1 0 0 0 1 0 0 0

B = 1 0 0 0 0 0 0 0



```
}
```

```
delay(1);
```

```
}
```

```
delay(1);
```

```
} while(1);
```

```
}
```