

④ Rate - Methodic

#include <stdio.h>

#include <stdlib.h>

#include <math.h>

void sort (int proc[], int b[], int p[], int n)

{

 int temp = 0;

 for (int i = 0; i < n; i++)

{

 for (int j = i; j < n; j++)

{

 if (p[j] < p[i])

{

 temp = p[i];

 p[i] = p[j];

 p[j] = temp;

 temp = b[i];

 b[i] = b[j];

 b[j] = temp;

 temp = proc[i];

 proc[i] = proc[j];

 proc[j] = temp;

}

}

 int gcd (int a, int b)

{

 int r;

 while (b > 0)

{

 r = a % b;

 a = b;

 b = r;

}

return a;

int lcmul (int p[3], int n)

{

int lcm = p[0];

for (int i=0; i<n; i++)

{

lcm = (lcm * p[i]) / gcd(lcm, p[i]);

}

return lcm;

}

void main()

{

int n;

printf("Enter the number of processes:");

scanf("%d", &n);

int proc[3], b[3], p[3], rem[3];

printf("Enter the CPU burst times:\n");

for (int i=0; i<n; i++)

{

scanf("%d", &b[i]);

rem[i] = b[i];

}

printf("Enter the time periods:\n");

for (int i=0; i<n; i++)

{scanf("%d", &p[i]);}

for (int i=0; i<n; i++)

proc[i] = i+1;

sort(proc, b, p, n);

printf("LCM=%d\n");

printf("In Rate monotonic Scheduling:\n");

printf("PID | Burst | tPeriod\n");

```
for (int i=0; i<n; i++)
    printf("%d %d %d %d %d\n", proc[i], b[i], p[i]);
```

Feasibility

double sum = 0.0;

```
for (int i=0; i<n; i++)
    {
```

```
        sum += (double) b[i] / p[i];
    }
```

```
double rhs = n * (pow(2.0, C10/n)) - 100;
```

```
printf("%d. If C = %f -> %f\n", sum, rhs, (sum < rhs)
      ? "true" : "false");
```

```
if (sum > rhs)
    exit(0);
```

```
printf("Scheduling occurs for %d ms\n", i);
```

NRMS

```
int time = 0, prev = 0, r = 0;
```

```
while (time < i)
```

```
{
```

```
    int f = 0;
```

```
    for (int i=0; i<n; i++)
        {
```

```
            if (time % p[i] == 0)
                f = 1;
        }
```

```
r = m[i] - p[i];
```

```
if (r > 0)
```

f

```
if (prev != proc[i])
    {
```

```
    printf("%dme onwards: Process %d running\n",
           time, proc[i]);
    prev = proc[i];
}
```

```
time += p[i];
```

```
r = m[i] - p[i];
```

```
if (r > 0)
    {
```

f

```
    printf("%dme onwards: Process %d running\n",
           time, proc[i]);
    prev = proc[i];
}
```

```
r = m[i] - p[i];
```

```

t=1;
break;
x=0;
}
if (t>)
{
    if (x!=1)
        printf("y,d ms onwards: CPU is idle\n");
    x=1;
}

```

Time^t:

3
2

Output: Enter the CPU burst time:

3
2
2

Enter the time periods:

20
5
10

~~Long~~
Rate Monotic Scheduling

Process	Burst	Period
2	2	5
3	2	10
1	3	20

$0.75000 / = 0.779763 \Rightarrow \text{true}$

Scheduling occurs for 80ms

0ms onwards: process 2 running

2ms onwards: process 3 running

4ms onwards: process 1 running

5ms onwards: process 2 running

7ms onwards: process 1 running

8ms onwards: CPU is idle

10ms onwards: Process 3 running

Proportional Scheduling

#include <cs.h>

#include <stdlib.h>

#include <time.h>

```
int main() {
```

```
    system("cls");
```

```
    int n;
```

```
    printf("Enter the number of processes:");
```

```
    scanf("%d", &n);
```

```
    int pCn[3], tCn[3], cumCn[3], mCn[3]; int c=0; int total=0;
```

```
    count=0;
```

```
    printf("Enter tickets of the processes in");
```

```
    for (int i = 0; i < n; i++) {
```

```
        }
```

```
        scanf("%d", &tCn[i]);
```

```
        c += tCn[i];
```

```
        cumCn[i] = c;
```

```
        pCn[i] = 100;
```

```
        mCn[i] = 0;
```

```
        total += tCn[i];
```

```
    }
```

```
    while (count < n)
```

```
    {
```

```
        int wt = rand() % total;
```

```
        for (int i = 0; i < n; i++)
```

```
        {
```

```
            if (wt <= tCn[i])
```

```
            {
```

printf("the winning number is %d and winning
partickal point is %d in %d, wt, pCn);

```
ME(3)=;
```

```
Count t=0;
```

```
}
```

```
}
```

```
3
```

```
printf ("The Probabilities :");
```

```
for (int i=0; i<n; i++)
```

```
2
```

```
printf ("The probability of P%d winning : %f\n",  
PL[i], C(double)(t[i])/total);
```

```
9
```

Output:

```
Enter number of processes : 4
```

```
Enter tickets of the processes :
```

```
1
```

```
2
```

```
3
```

```
4
```

```
The winning number is 6 and winning participant : 4
```

```
The winning number is 3 and winning participant : 3
```

```
The winning number is 0 and winning participant : 1
```

```
The winning number is 0 and winning participant : 2
```

Probabilities:

```
The probability of P1 winning : 10.00%
```

```
The probability of P2 winning : 20.00%
```

```
The probability of P3 winning : 30.00%
```

```
The probability of P4 winning : 40.00%
```

3. Earliest dead line First

```
#include <stdio.h>
#include <math.h>
#include <math.h>

void sort (int proc[], int a[], int b[], int p[], int n)
{
    int temp = 0;
    for (int i = 0; i < n; i++)
    {
        for (int j = i + 1; j < n; j++)
        {
            if (a[j] < a[i])
            {
                temp = a[j];
                a[j] = a[i];
                a[i] = temp;
                PELI[] = PELI[];
                PELI[] = PELI[];
                PELI[] = temp;
                temp = b[j];
                b[j] = b[i];
                b[i] = temp;
                temp = proc[j];
                proc[j] = proc[i];
                proc[i] = temp;
            }
        }
    }
}
```

int gcd (int a, int b)

{

int r;

while (b > 0)

{

r = a % b;

a = b;

b = r;

}

return a;

}

int lcm (int pC13, int n)

{

int lcm = pC13;

for (int i = 1; lcm % i != 0; i++)

{

lcm = (lcm * pC13) / gcd (lcm, pC13);

}

return lcm;

void main()

{

int n;

printf ("Enter the number of processes\n");

scanf ("%d", &n);

int procs[], bC13[], pC13[], aCn[], remCn[];

printf ("Enter the CPU burst time\n");

for (i = 0; i < n; i++)

{

scanf ("%d", &bC13[i]);

remCn[i] = bC13[i];

printf(" enter the deadlines \n");
 for(i=0; i<n; i++)

scanf("%d", &aci[i]);

printf(" enter the time periods \n");
 for(i=0; i<n; i++)

scanf("%d", &pt[i]);

for (int i=0; i<n; i++)

proc[i] = pi;

sort(proc, d, b, pt, n);

int l = lcm(pt, n);

LLM

printf(" earliest deadline scheduling \n");

printf(" PTD \t Burst \t deadline \t period \n");

for (int i=0; i<n; i++)

printf(" %d \t %d \t %d \t %d \n", proc[i],

b[i], d[i], pt[i]);

printf(" scheduling occurs for %d min \n", l);

int time=0, prer=0, x=0;

int nextDeadline[n];

for (int i=0; i<n; i++)

{

nextDeadline[i] = d[i];

rem[i] = b[i];

}

while (time < l)

{

for (int i=0; i<n; i++)

{

if (time >= pt[i] & rem[i] > 0)

{

nextDeadline[i] = time + pt[i];

rem[i] = rem[i] - pt[i];

}

Print CPU utilization in % time;

Input:

Output:

Enter number of processes:

Enter the CPU burst times:

3

4

2

Enter the deadline:

9

4

8

Enter the time periods:

20

5

1

Earliest Deadline Scheduling:

PTJ	Burst	Deadline	Period
1	3	7	20
2	2	4	5
3	8	8	5

Scheduling occurs for 40ms

0-25ms: Task 1 is running

25-40ms: Task 2 is running

40-55ms: Task 1 is running

55-70ms: Task 2 is running

70-85ms: Task 1 is running

85-100ms: CPU is idle

Write a C program to simulate producer consumer problem using semaphores

```
#include <stdio.h>
```

```
int mutex=1, full=0, empty=3, x=0;
```

```
int main()
```

```
{
```

```
    int n;
```

```
    void producer();
```

```
    void consumer();
```

```
    int wait(int);
```

```
    int signal(int);
```

```
    printf("In 1. producer In 2. consumer In 3. Exit");
```

```
    while(1)
```

```
{
```

```
    printf("enter your choice: \n");
```

```
    scanf("%d", &n);
```

```
    switch(n)
```

```
{
```

```
    case 1: if(mutex==1){(full)=0;}
```

```
    producer();
```

```
    else
```

```
    printf("Buffer is full");
```

```
    break;
```

```
    case 2: if(mutex==0){(full)=1;}
```

```
    consumer();
```

```
    else
```

```
    printf("Buffer is empty");
```

```
    break;
```

```
    case 3: exit(0);
```

```
    break;
```

```
3
```

```
return 0;
```

int wait (int s) {
 return (-s);}

3

int signal (int s) {
 return (s);}

3

void producer () {

mutex = wait (Cmutex);

full = signal (Chull);

empty = wait (Cempty);

X++;

printf ("producer produces the Item '%d'\n", X);

mutex = signal (Cmutex);

3

void consumer () {

mutex = wait (Cmutex);

full = wait (Chull);

empty = signal (Cempty);

printf ("consumer consumes item '%d'\n", X);

X--;

mutex = signal (Cmutex);

3

output:

1. Producer & Consumer S-Exit

Enter your choice: 1

Producer produces item 1

Enter your choice: 1

producer produces Item 0

Enter your choice: 1

Producer produced Item 3

Buffer is full!!

Enter your choice: 2

Consumer consumes Item 3

Enter your choice: 2

Consumer consumes Item 2

Enter your choice: 2

Consumer consumes Item 2

Buffer is empty!

Acknowledgements

#include

- ① Write a C program to simulate the Concept of Dining philosopher problem.

#include <semaphore.h>

#include <stdio.h>

#include <stdlib.h>

#include <pthread.h>

#include <unistd.h>

#define NUM_PHILOSOPHERS 3

pthread_mutex_t forks[NUM_PHILOSOPHERS];

pthread_t philosophers[NUM_PHILOSOPHERS];

void *philosopher(void *arg)

{

int philosopher_id = *(Cint*)arg;

int left_fork = philosopher_id;

int right_fork = (philosopher_id + 1) % NUM_PHILOSOPHERS;

while(1){

//thinking

printf("philosopher %d is thinking.\n", philosopher_id);
sleep(rand() % 3 + 1);

printf("philosopher %d is hungry and trying to pick
up forks.\n", philosopher_id);

sem_wait(&forks[left_fork]);

printf("philosopher %d picked up left fork %d.\n",
philosopher_id, left_fork);

sem_wait(&forks[right_fork]);

printf("philosopher %d picked up right fork %d.\n",
philosopher_id, right_fork);

printf ("Philosopher %d is eating.\n");
 sleep (rand() % 2 + 1);

sem-post (forks [left-fork]);

sem-post (forks [right-fork]);

printf ("Philosopher %d finished eating and released forks.\n", philosopher_id);

}

return NULL;

}

int main() {

int i;

int id5 [NUM_PHILOSOPHERS];

for (i=0; i< NUM_PHILOSOPHERS; i++) {

if (sem_init (&forks[i], 0, 1) != 0) {

perror ("Semaphore initialization failed");

exit (EXIT_FAILURE);

}

}

for (i=0; i< NUM_PHILOSOPHERS; i++) {

if (pthread_join (philosophers[i], NULL) != 0) {

perror ("Thread join failed");

exit (EXIT_FAILURE);

}

for (i=0; i< NUM_PHILOSOPHERS; i++) {

if (sem_destroy (&forks[i]) != 0) {

perror ("Semaphore destruction failed");

exit (EXIT_FAILURE);

}

return 0;

Output:-

philosopher 1 is thinking

philosopher 2 is thinking

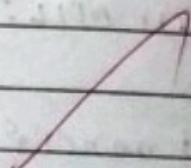
philosopher 0 is thinking.

philosopher 0 is hungry and trying to pick up forks.

philosopher 0 is hungry and trying to pick up forks.

philosopher 2 picked up left fork 2

philosopher 0 picked up right fork 1



(Q) Write a C program to simulate Banker's algorithm for the purpose of deadlock avoidance.

Initial conditions

int main() {

{

int n, m, i, j, k;

n = 5; // no. of processes

m = 3; // no. of resources

int alloc[5][3] = { { 0, 0, 0 }, { 1, 0, 0 }, { 0, 1, 0 }, { 0, 0, 1 }, { 0, 0, 0 } }; // Allocation matrix.

int max[5][3] = { { 7, 5, 3 }, { 8, 2, 2 }, { 9, 0, 2 }, { 8, 2, 2 }, { 4, 3, 3 } };

int avail[3] = { 3, 2, 2 }; // Available resources

int fcnj, one[n], ind=0;

for (k=0; k<n; k++) {

fcnj = 0;

}

int need[n][m];

for (i=0; i<n; i++) {

for (j=0; j<m; j++) {

need[i][j] = max[i][j] - alloc[i][j];

}

int y=0;

for (k=0; k<5; k++) {

for (i=0; i<n; i++) {

if (fcnj == 0) {

int flag = 0;

for (j=0; j<m; j++) {

if (need[i][j] >= avail[j]) {

flag = 1;

break;

}

y

if (flag == 0) {

ans[i]nd[i] = 1;

for (y = 0; y < m; y++)

avail[y] += alloc[i][y];

if (i == 1)

}

y

y

int flag = 1;

for (i = 0; i < n; i++)

{

if (f[i] == 0)

{

flag = 0;

printf("The following System is not safe\n");

break;

}

y

if (flag == 1)

{

printf("Following is the Safe Sequence\n");

for (i = 0; i < n - 1; i++)

printf("%d -> %d", ans[i], ans[i + 1]);

printf("%d", ans[n - 1]);

return 0;

y

Following is the SAFE sequence

$$P_1 \rightarrow P_3 \rightarrow P_4 \rightarrow P_0 \rightarrow P_2$$

(3)

Write the C program to simulate deadlock detection

```
#include <stdio.h>
```

```
Void main()
```

```
{
```

```
Int num, i;
```

```
Printf ("Enter the number of processes and number  
of types of resources:\n");
```

```
scanf ("%d %d", &n, &m);
```

```
Int max[n][m], need[n][m], all[n][m], ava[m], flag=1,  
finish[n], dead[n]; l=0;
```

```
Printf ("Enter the maximum number of each type  
of resource needed by each process:\n");
```

```
for (i=0; i<n; i++)
```

```
{
```

```
for (j=0; j<m; j++)
```

```
{
```

```
scanf ("%d", &max[i][j]);
```

```
}
```

```
l
```

```
Printf ("Enter the allocated number of each type of  
resources needed by each process:\n");
```

```
for (i=0; i<n; i++)
```

```
{
```

```
scanf ("%d", &ava[j]);
```

```
}
```

```
l
```

`printf("enter the available number of each type of resources: [n]");`

`for(j=0; j<m; j++)`

`{`
`for(i=0; i<n; i++)`

`need[i][j] = max[i][j] - avail[i][j];`

`}`

`for(i=0; i<n; i++)`

`finish[i] = 0;`

`}`

`while(flag)`

`{`

`flag = 0;`

`for(i=0; i<n; i++)`

`{`

`c = 0;`

`for(j=0; j<m; j++)`

`{`

`if (finish[i][j] == 0 && need[i][j] <= avail[j])`

`{`

`c++;`

`if (c == m)`

`{`

`for(j=0; j<m; j++)`

`{`

`avail[j] += need[i][j];`

`finish[i][j] = 1;`

`flag = 1;`

`}`

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Date	

if (finish[$i, j = 1$])

{

$i = n;$

3:

4:

3:

3:

$j = 0;$

flag = 0;

for ($i < 0; i \leq n; i++$)

{

 if (finish[$i, j = 0$])

 {

 dead[j] = i;

 j++;

 flag = 1;

}

if (flag == 1)

{

 printf(" Deadlock has occurred!\n");

 printf(" the deadlock processes are :\n");

 for ($i = 0; i \leq n; i++$)

{

 printf("%d", dead[i]);

}

}

else

 printf(" No deadlock has occurred!\n");

}

Output: Enter the number of process and number of type of resources

5 4

Enter the maximum number of each type of resource needed by each process:

5 1 1 7

3 2 1 1

3 3 0 1

4 0 1 2

0 5 0 1

4 2 1 0

Enter the available allocated number of each type of resource for each process;

3 0 1 4

2 2 1 0

3 1 2 1

0 5 0 1

4 2 1 0

Enter the available number of each type of resource.

0 3 0 1

Deadlock has occurred:

The deadlocked processes are:

P₀ P₁

for
2016/2M