

- ③ Write a C program to simulate multi-level queue scheduling algorithm considering the following scenario. All the processes in the system are divided into two categories - system processes and user processes. System processes are to be given higher priority than user processes. Use FCFS scheduling for the processes in each queue.

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
    int p[20], bt[20], su[20], wt[20], tat[20], at[20];
```

```
    int ot[20], i, k, n, temp;
```

```
    float wtavg, tatavg;
```

```
    printf("Enter the number of processes --");
```

```
    scanf("%d", &n);
```

```
    for(i=0; i<n; i++)
```

```
{
```

```
        p[i] = i;
```

```
        printf("Enter the arrival time of process %d --", i);
```

```
        scanf("%d", &at[i]);
```

```
        printf("Enter the burst time of process %d --", i);
```

```
        scanf("%d", &bt[i]);
```

```
        printf("Queue (0/1) ? --");
```

```
        scanf("%d", &su[i]);
```

```
}
```

```
// Sort based on arrival time first, then by  
// queue process if arrival times are the same
```

```
for(i=0; i<n; i++)
```

```
{
```

```
    for(k=i+1; k<n; k++) {
```



```

if (at[i] > at[k] || (at[i] == at[k] && bt[i] > bt[k]))
{

```

```

    // swap process id's

```

```

    temp = p[i];

```

```

    p[i] = p[k];

```

```

    p[k] = temp;

```

```

    // swap burst times

```

```

    temp = bt[i];

```

```

    bt[i] = bt[k];

```

```

    bt[k] = temp;

```

```

    // swap queue identifiers

```

```

    temp = q[i];

```

```

    q[i] = q[k];

```

```

    q[k] = temp;

```

```

    // swap arrival times

```

```

    temp = at[i];

```

```

    at[i] = at[k];

```

```

    at[k] = temp;

```

```

}

```

```

}

```

```

}

```

```

while (n != 0)

```

```

{
    at[0] = bt[0];

```

```

    ct[0] = at[0] + bt[0];

```

```

    for (i = 1; i < n; i++)

```

```

    {
        if (ct[i-1] < at[i])

```

```

        {
            ct[i] = at[i] + bt[i];

```

```

        }
    }
}

```


Process	Arrival time	System / user	Process	BT	WT	TAT
0	0	1	2	0	2	2
1	2	1	3	0	3	3
2	3	0	4	2	6	6

Average Waiting Time is --- 0.66667

Average Turnaround Time is --- 3.66667

✓
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