Structures

```c
#include <stdio.h>
#include <string.h>
struct employee
{
    char name[25];
    int id;
    int experience;
    int salary;
};
int main()
{
    int i, n=5, Employee[n];
    printf("employee %d members details\n",n);
    for(i=0; i<n; i++)
    {
        printf("Employee %d : \n", i+1);
        printf("name:");
        scanf("%s", Employee[i].name);
        printf("Id:");
        scanf("%d", &Employee[i].id);
        printf("experience:");
        scanf("%d", &Employee[i].experience);
```

```c
printf("Salary?");
scanf("%d", &employee[i].salary);
printf("\n");
}

printf("all %d employees details", n);
for(i=0; i<n; i++)
{
printf("Name\t: %s \n", employee[i].name);
printf("Id \t:%d \n", employees[i].id);
printf("Experience \t:%d \n", employee[i].id);
printf("Salary\t:%d \n", employees[i].salary);
}
return 0;
}
```