PROJECT:

RAIN GO AWAY

AIM: Design an automated rain detection and wiper control mechanism that activates wiper rotation (o-180 degrees) on detecting rain and displays four discrete controllable speed levels.

https://drive.google.com/drive/folders/1tUdHJNRUtfXS 56_pBJ25ogK1kQLBFwH8?usp=sharing

(link to some videos of practical implimentation)

SI	COMPONENT
1.	Resistive rain sensor
2.	Resistors
3.	Op amps
4.	Power supply
5.	LEDs
6.	Motor Driver
7.	DC Motor
8.	Arduino UNO
9.	Limiting switches

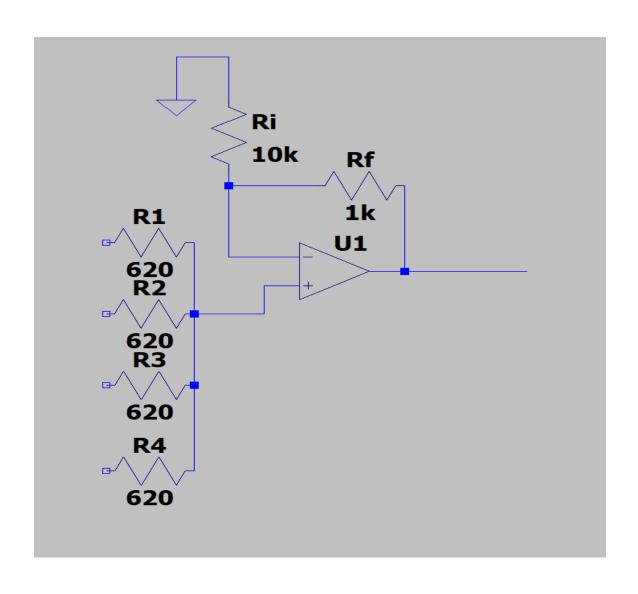
10.	Servo motor
11.	Jumper wires
12.	Bread boards
13.	Capacitors

Sensor_Output 741_Vcc R5 U1 -LT1017 SensorV>1k -LT1017 R1 3.7 R2 LT1017 LT1017 .tran 0 5 0 1ms

Comparator Network -Schematic

This circuit takes in the Analog output of the sensor and feeds it into the inverting input of Op-amps. These Op-amps are each given a reference voltage from a voltage divider bridge that ranges from 3.7 V to ground (This is the rage of the sensor's analog output). When the sensor output drops below a certain level, the respective Op-amp will output a high voltage.

- The outputs of the network (namely, A, B, C and D) are connected to a digital to analog converter circuit. This consists of a non-inverting adder from an op-amp. This will give out different DC signals for different combinations. Such as:
 - o-o-o-o 2v (no LED glows, no water)
 - 1-0-0-0 around 3.5v (1 LED glows, first speed level)
 - 1-1-0-0 around 4.5v (2 LEDs glow, second speed level)
 - 1-1-1-0 around 5.5 v (3 LEDs glow, third speed level)
 - 1-1-1 around 6.5 v (4 LEDs glow, fourth speed level)
- The outputs of the network are connected to the LED dashboard that enables required number of LEDs to glow according to the amount of water sensed.



Non inverting summing amplifier - schematic

GENERATING 4 ANALOG VALUES

In the provided circuit all the values of R1,R2,R3,R4 are of same value R.

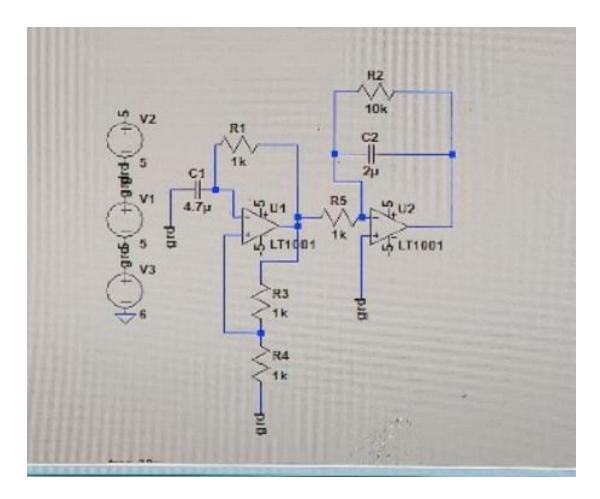
R = 620 ohm

Four Digital inputs are given at V1,V2,V3,V4.

Op amp as an amplifier formula: Vout = Vin(1 + Rf/Ri)

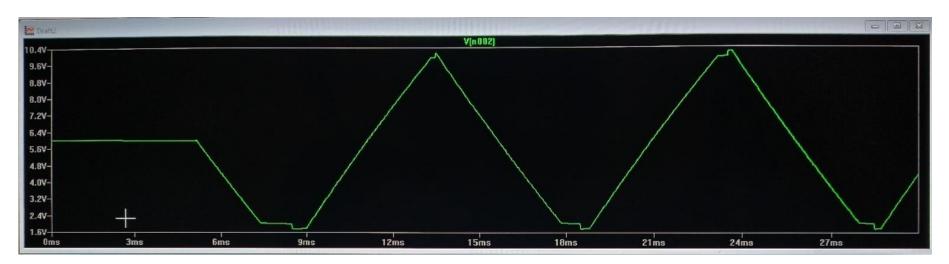
CASE 1	CASE 2	CASE 3	CASE 4
Digital input :1000	Digital input : 1100	Digital input : 1100	Digital input : 1100
V1 =V(high) {V2,V3,V4 are (low)}	V1 = V2 (high) = V {V3,V4 are (low)}	V1 = V2 = V3 (high) = V {V4 is (low)}	V1 = V2 = V3 = V4(high) = V
Vin = (V(R/3)) / (4R/3) = V/4 Vout = (V1/4)(1+(Rf/Ri)) =(V1/4)(1.1)	Vin = (V)(R/2)/R = V/2 Vout = (V/2)(1.1)	Vin = (V)(R)/(4R/3) = 3V/4 Vout = (3V/4)(1.1)	Vin = (V) Vout = (V)(1.1)

These 4 discrete analog values are fed to the PWM circuit.



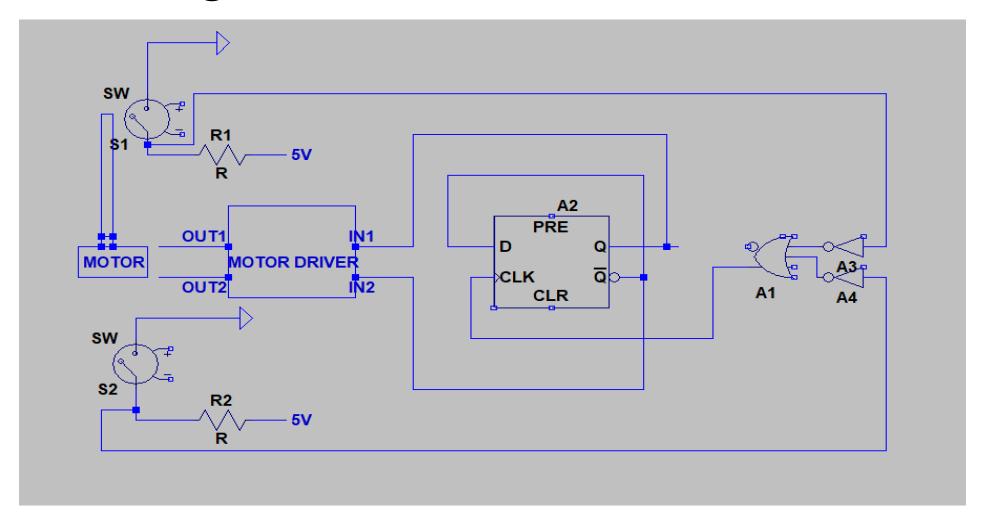
Triangle wave generator - schematic

This circuit consists of two parts. First part uses Opamp ckt to form a square wave signal oscillating with a frequency of about 100 Hz. The sencond part of the circuit forms the integrator using an Opamp that uses the square wave from the first part to give a triangle wave. The LTspice simulation of the circuit is attached below.



- Further, this Triangle wave is fed into a comparator's inverting input, while the DAC's voltage is fed into the comparator's non-inverting input.
- The resulting output of the comparator is a PWM signal whose duty cycle increases with increased output voltage from the DAC.
- Higher duty cycle causes the motor to rotate at a faster speed.
 Thus the speed control of the motor through the sensor's output is achieved.

Switching circuit – schematic



- To make the wiper rotate smoothly from 0 to 180 degrees we use the following circuit.
 The PWM signal is connected to the enable pin of the motor driver used.
- The motor driver also includes two input pins, namely, IN1 and IN2. These pins control the direction of rotation of the motor.
- We use two limiting switches to toggle the supply to IN1 and IN2 to achieve proper wiper rotation.

BONUS PART: Needle pointing to speed mechanism

We have used arduino UNO to control a servo motor that serves as the needle of speed indicator.

CODE:

```
#include <Servo.h>
Servo myservo; // Create a servo object
// Define the input pins for the circuit
const int input1 = 2;
const int input2 = 3;
const int input3 = 4;
const int input4 = 5;
// Define the servo angles for specific inputs
const int angle_oooo = 180; // For input oooo
const int angle_ooo1 = 150; // For input ooo1
const int angle_oo11 = 110; // For input oo11
const int angle_o111 = 70; // For input o111
```

const int angle_1111 = 30; // For input 1111

```
void setup() {
 myservo.attach(9); // Attach the servo to pin 9
// Set input pins as inputs
 pinMode(input1, INPUT);
 pinMode(input2, INPUT);
 pinMode(input3, INPUT);
 pinMode(input4, INPUT);
// Initialize servo to o degrees
 myservo.write(angle_oooo);
void loop() {
// Read the inputs
 int bit1 = digitalRead(input1);
 int bit2 = digitalRead(input2);
 int bit3 = digitalRead(input3);
 int bit4 = digitalRead(input4);
 // Determine the binary value from the inputs
 int binaryValue = (bit_4 << 3) | (bit_3 << 2) | (bit_2 << 1) | bit_1;
```

```
// Set the servo angle based on the binary value
switch (binaryValue) {
 case oboooo:
  myservo.write(angle_oooo);
  break;
 case obooo1:
  myservo.write(angle_ooo1);
  break;
 case oboo11:
  myservo.write(angle_oo11);
  break;
case obo111:
  myservo.write(angle_o111);
  break;
 case ob1111:
  myservo.write(angle_1111);
  break;
 default:
  // Optional: handle invalid inputs (do nothing)
  break;
// Delay for 500 ms
delay(500); }
```

BONUS PART: Needle pointing to speed mechanism

Explanation:

- Purpose: Controls a servo motor based on 4 digital input pins.
- Setup (setup())
 - Attach **servo** to pin 9.
 - Set pins 2, 3, 4, 5 as inputs.
 - Initialize servo at o°.
- Loop(loop())
 - Read 4 input pins, form a 4-bit binary value.
 - Use switch-case to set the servo angle for specific values.
 - Wait 500ms, repeat.
- Servo Angles Mapping:
 - $0000 \rightarrow$ 180°, $0001 \rightarrow$ 150°, $0011 \rightarrow$ 110°, $0111 \rightarrow$ 70°, $1111 \rightarrow$ 0°.
 - Other inputs do nothing.

Overall circuit – block diagram

