Exploratory Data Analysis (EDA) Session-1

In the world of data & data science, EDA plays a prominent role. It is the first step in any data science use-case after data gathering & cleaning,

Let's take a look at the life cycle of Data Science Peroject:

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Life Cycle of a Data Science (DS) Use-Case begins with:

1) Requirement Gathering: At this stage, the problem statement is understood based on which team is formed. Roles are defined & responsibilities are distributed. After this, the team begins to twink what data do they require & how would they get that.

various sources like, third party APIs, Web Scrapers I other data renders. Sometimes, the organization for which we're working gives us the data.

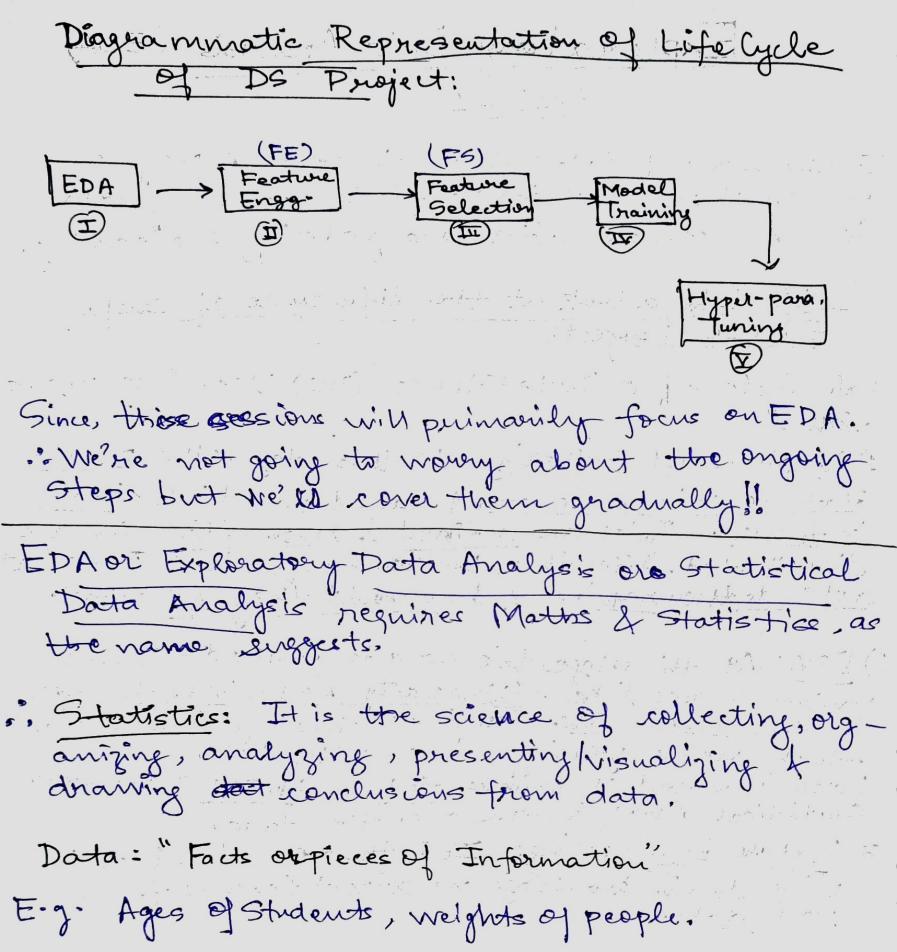
Data is stored in various SOL & NOSOL Databases.

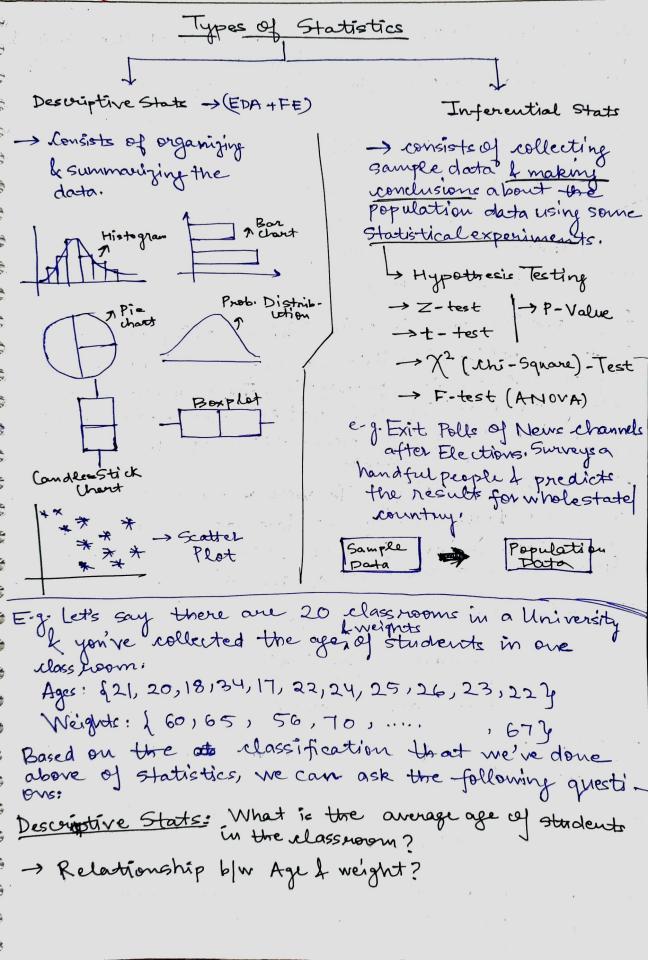
Statistical Analysis done over the data.

3) Feature Engineering! It is the next step in which vising domain knowledge we extract features from

2) EDA: At this stage, the data is gothered though

- 4) Feature Selection: Based on knowledge & experience, we select the features & discord others that with not going to play a prominent note in own ML Algo.
 - 5) Model Greation: A suitable ML model is vicated based on the regimement & data.
- 6) typer-parameter Tuning! This helps in increasing the voc over-all efficiency of the model by tuning the parameters of Mathematical equations of ML Model. It's a never ending process.





Inferential State: Is the average age of the stadent in the classroom less than greater than equal to the average age of students in the university?

Sampling Techniques:

1) Simple Random Sampling:

2) Statistified Sampling:

3) Systematic Sampling: This sampling is simplest of all samplings. In this, we choose a fixed number of items from the population. The probability of every item getting selected is equal because of which the samplings because of

which the sampling becomes unbiased.

E.g. Drawing a lottery winner.

2) Stratified Sampling! The word means strata means

to group/dayers. We group the data based on some categorical feature & then sample data from them as we're doing previously.

Eg. In Exit polls: Making Groups

Less than 18 More than 18
(Not useful) (Useful)
: Didn't Vote : They vote

3) Systematic Sampling: We draw every with Etern form
the population.

E.g. Banks choosing that they'll call every 3rd customer for Loan/Oredit Card.

-> Door - to-Door Salesman decides to visit every 2rd house that comes in the way.

4) Convenience Sampling: It is used when we won't correct, time & quality douba. We draw only those people that are ready to comply with us. E.g. Youtube, these days runs a survey for its improve-ment. Survey contains some questions regarding our personal experience with youthbe but. But, it We can easily skip that. Variable: A variable is a property that can take > (Voory - Able) -> [Able to Vory] Types of Variables Quantitative Variables Qualitative Variables -> can be measured numerically -> Categorical Variables - (Based on som -> e-g- Age, weight, height, -> e g Gender, Mantal Status naturfall, temp, distance -> They can only have a fixed no of value. -> They can contain any number of values. Age | Weight Gender · 00 0 * Quantitative Variables can be classified further; of there can the any other erg. Age: 15, 16, 17, 18, ... (Whole Numbers) There can be another valued 16/W 36 & 36.5 like 36.4 & Weight: 35, 36, 36.5, 37, ... (Real Numbers)

Quantitative Variables

Discrete

The whole nowmber data that we discussed previously, comes under discrete variables

→ E-g. Pincode (Fixed, WholeNumbers)

Vontinuous

-> The Real Numbers data comes under Continuous Variables.

-> E.g. Height, Rainfall (Not Fixed, Real Number)

- e-g- Let's classify variables to the data:
 - -> Marital Status | Gender: Lategorical Qualit-
 - -> River Length: Continuous Variable
 - -> Movie Dwation: Continuous Variable
 - -> Pincode: Discrete (100110, 100111, 100112, metc)
 - > IQ: Discrete (100, 110, 120, ... etc.)