ESP32 components library with BMP180

Component Library -> https://github.com/UncleRus/esp-idf-lib
Documentation -> https://esp-idf-lib.readthedocs.io/en/latest/
Examples -> https://github.com/UncleRus/esp-idf-lib/tree/master/examples

Example how to implement components library with BMP180 sensor:

Create ESP-IDF project in Eclipse

- Create a new Espressif IDF Project: menu File -> New -> Espressif IDF Project.
- Enter a project name, click Next
- On the next window leave *the Create a project using one of the templates* unchecked and click on finish. New project with simple application code example will be created.
- Clone ESP IDF components/sensors library and to the project
 - o Copy to the project folder.
 - o Refresh project to view new folder.
- Adjust the top level CMakeLists.txt file to include the sensor library component. (*Check Examples folder*)

```
# The following lines of boilerplate have to be in your project's
# CMakeLists in this exact order for cmake to work correctly
cmake_minimum_required(VERSION 3.5)

set(EXTRA_COMPONENT_DIRS esp-idf-lib/components)
include($ENV{IDF_PATH}/tools/cmake/project.cmake)
project(app-template)
```

• Adjust the "Kconfig.projbuild" file or add one from example to the 'main' folder.

```
menu "Example configuration"

config EXAMPLE_I2C_MASTER_SCL

int "SCL GPIO Number"

default 5 if IDF_TARGET_ESP8266
```

```
default 6 if IDF_TARGET_ESP32C3
    default 22 if IDF_TARGET_ESP32 || IDF_TARGET_ESP32S2 || IDF_TARGET_ESP32S3
    help
        GPIO number for I2C Master clock line.

config EXAMPLE_I2C_MASTER_SDA
    int "SDA GPIO Number"
    default 4 if IDF_TARGET_ESP8266
    default 5 if IDF_TARGET_ESP32C3
    default 21 if IDF_TARGET_ESP32 || IDF_TARGET_ESP32S2 || IDF_TARGET_ESP32S3
    help
        GPIO number for I2C Master data line.
endmenu
```

• Adjust application files (*main.c*, ...).

```
#include <stdio.h>
#include <stdbool.h>
#include <unistd.h>
#include <inttypes.h>
#include <freertos/FreeRTOS.h>
#include <freertos/task.h>
#include <esp system.h>
#include <bmp180.h>
#include <string.h>
#ifndef APP CPU NUM
      #define APP_CPU_NUM PRO_CPU_NUM
#endif
void bmp180_test(void *pvParameters)
    bmp180_dev_t dev;
    memset(&dev, 0, sizeof(bmp180_dev_t)); // Zero descriptor
    printf("BPM180 initialization started\n");
    ESP ERROR CHECK(bmp180 init desc(&dev, 0, CONFIG EXAMPLE I2C MASTER SDA,
CONFIG EXAMPLE I2C MASTER SCL));
    ESP ERROR CHECK(bmp180 init(&dev));
    printf("BPM180 measurement started\n");
    while (1)
    {
        float temp;
        uint32_t pressure;
        esp_err_t res = bmp180_measure(&dev, &temp, &pressure, BMP180_MODE_STANDARD);
        if (res != ESP_OK)
            printf("Could not measure: %d\n", res);
            /* float is used in printf(). you need non-default configuration in
             * sdkconfig for ESP8266, which is enabled by default for this
             * example. see sdkconfig.defaults.esp8266
            printf("Temperature: %.2f degrees <u>Celsius</u>; Pressure: %" PRIu32 " Pa\n",
temp, pressure);
        vTaskDelay(pdMS_TO_TICKS(2000));
```

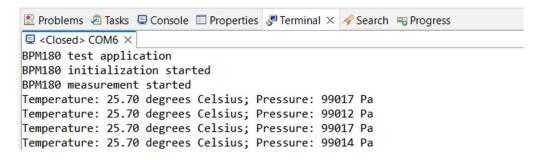
```
}

void app_main(void)
{
    printf("BPM180 test application\n");

    ESP_ERROR_CHECK(i2cdev_init());
        xTaskCreatePinnedToCore(bmp180_test, "bmp180_test", configMINIMAL_STACK_SIZE *

15, NULL, 5, NULL, APP_CPU_NUM);
}
```

- Build the project and upload to the ESP32
- Open terminal window *Window -> Show View -> Terminal*. In the opened window, select "Open a Terminal" icon. Select Project name, Serial Port. Results in the terminal window should appear.



The BMP180 barometric sensor connection to the ESP32 shown in the following schematic diagram.

