

## ESP32 components library with BME280

Links to the component library:

- Component Library -> <https://github.com/UncleRus/esp-idf-lib>
- Documentation -> <https://esp-idf-lib.readthedocs.io/en/latest/>
- Examples -> <https://github.com/UncleRus/esp-idf-lib/tree/master/examples>

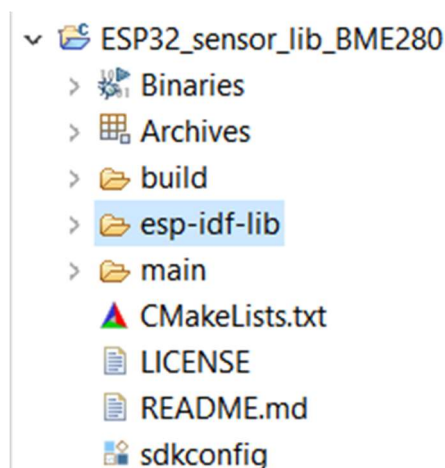
Example how to implement Components Library with BME280 sensor:

### Create new ESP-IDF project in Eclipse

- Create a new Espressif IDF Project: menu *File -> New -> Espressif IDF Project*.
- Enter a project name, click *Next*
- On the next window leave *the Create a project using one of the templates* unchecked and click on finish. New project with simple application code example will be created.
- Build the project.
- Adjust the project configuration:
  - Click on sdkconfig file, SDK Configuration window will open.
    - Serial flasher config -> Flash size: 4 MB (or size in your ESP)
    - Partition Table -> Partition Table: ??? (According the project need)

### Add Component Library to the project

- Clone ESP IDF components/sensors library and to the project
  - Copy to the project folder.
  - Refresh project to view new folder.



- Adjust the top level CMakeLists.txt file to include the sensor library component. (*Check Examples folder*)

```
# The following lines of boilerplate have to be in your project's
# CMakeLists in this exact order for cmake to work correctly
cmake_minimum_required(VERSION 3.5)

set(EXTRA_COMPONENT_DIRS esp-idf-lib/components)
include($ENV{IDF_PATH}/tools/cmake/project.cmake)
project(app-template)
```

- Adjust the “Kconfig.projbuild” file or add one from example to the ‘main’ folder.

```
menu "Example configuration"
  config EXAMPLE_I2C_MASTER_SCL
    int "SCL GPIO Number"
    default 5 if IDF_TARGET_ESP8266
    default 6 if IDF_TARGET_ESP32C3
    default 22 if IDF_TARGET_ESP32 || IDF_TARGET_ESP32S2 || IDF_TARGET_ESP32S3
    help
      GPIO number for I2C Master clock line.

  config EXAMPLE_I2C_MASTER_SDA
    int "SDA GPIO Number"
    default 4 if IDF_TARGET_ESP8266
    default 5 if IDF_TARGET_ESP32C3
    default 21 if IDF_TARGET_ESP32 || IDF_TARGET_ESP32S2 || IDF_TARGET_ESP32S3
    help
      GPIO number for I2C Master data line.
endmenu
```

- Adjust application files (*main.c, ...*).

```
#include <stdio.h>
#include <stdbool.h>
#include <unistd.h>

#include <inttypes.h>
#include <freertos/FreeRTOS.h>
#include <freertos/task.h>
#include <esp_system.h>
#include <bmp280.h>
#include <string.h>

#ifndef APP_CPU_NUM
#define APP_CPU_NUM PRO_CPU_NUM
#endif

//BMP280 application start
void bmp280_test(void *pvParameters)
{
    bmp280_params_t params;
    bmp280_init_default_params(&params);
    bmp280_t dev;
    memset(&dev, 0, sizeof(bmp280_t));

    printf("BME280 initialization started\n");
```

```

    ESP_ERROR_CHECK(bmp280_init_desc(&dev, BMP280_I2C_ADDRESS_0, 0,
CONFIG_EXAMPLE_I2C_MASTER_SDA, CONFIG_EXAMPLE_I2C_MASTER_SCL));
    ESP_ERROR_CHECK(bmp280_init(&dev, &params));

    bool bme280p = dev.id == BME280_CHIP_ID;
    printf("BMP280: found %s\n", bme280p ? "BME280" : "BMP280");

    float pressure, temperature, humidity;

    printf("BME280 measurement started\n");
    while (1)
    {
        vTaskDelay(pdMS_TO_TICKS(500));
        if (bmp280_read_float(&dev, &temperature, &pressure, &humidity) != ESP_OK)
        {
            printf("Temperature/pressure reading failed\n");
            continue;
        }

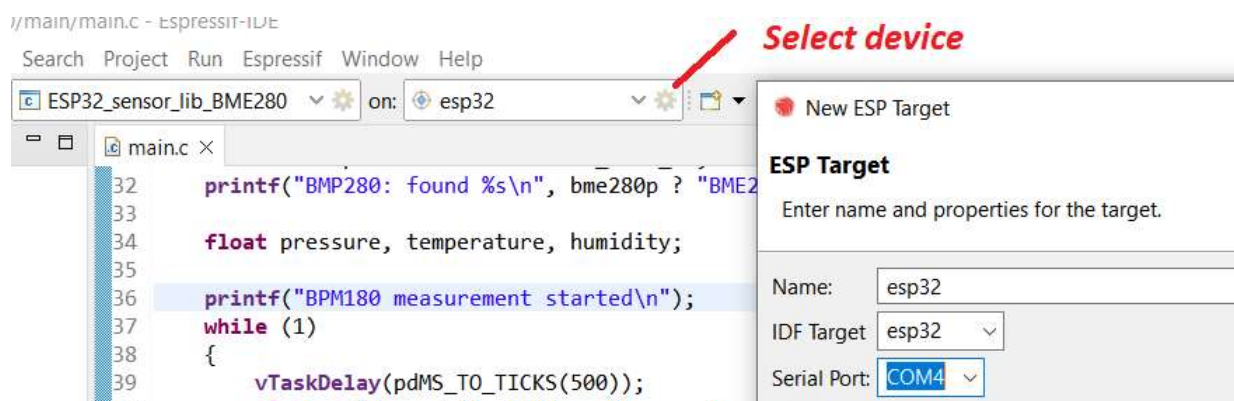
        /* float is used in printf(). you need non-default configuration in
        * sdkconfig for ESP8266, which is enabled by default for this
        * example. see sdkconfig.defaults.esp8266
        */
        printf("Pressure: %.2f Pa, Temperature: %.2f C", pressure, temperature);
        if (bme280p)
            printf(", Humidity: %.2f\n", humidity);
        else
            printf("\n");
    }
}

//Main application start
void app_main(void)
{
    printf("BME280 test application\n");

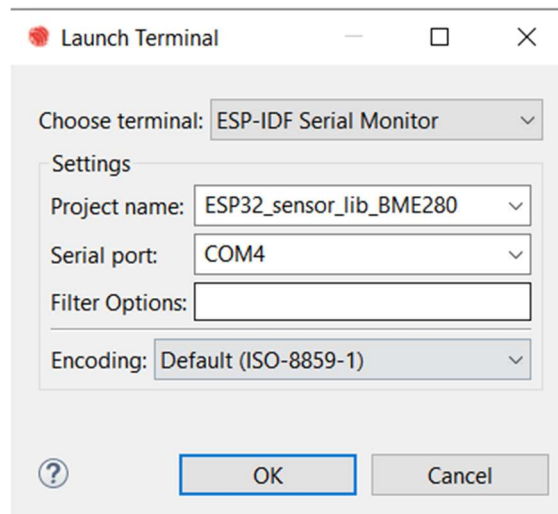
    ESP_ERROR_CHECK(i2cdev_init());
    xTaskCreatePinnedToCore(bmp280_test, "bmp280_test", configMINIMAL_STACK_SIZE *
15, NULL, 5, NULL, APP_CPU_NUM);
}

```

- Build the project, select the right device and upload application to the ESP32

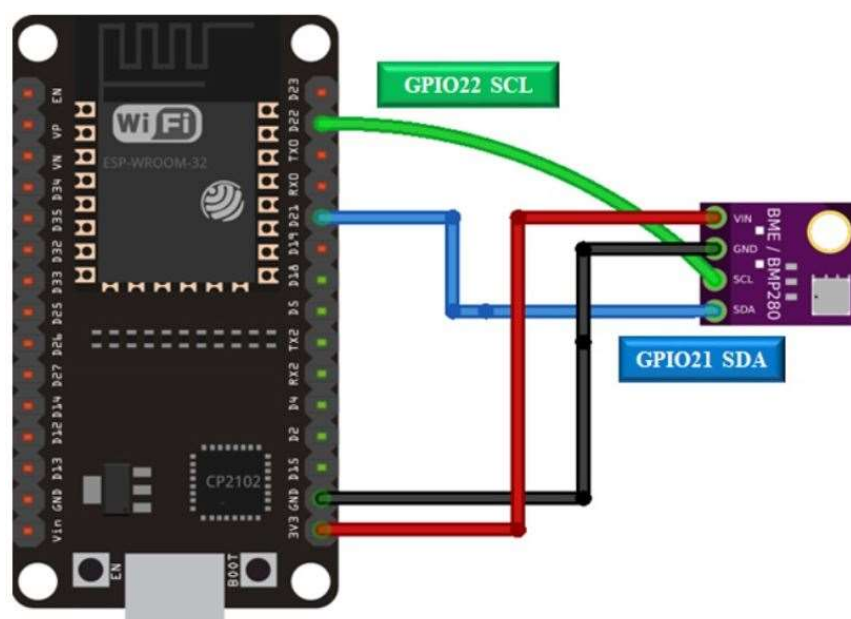


- Open terminal window *Window -> Show View -> Terminal*. In the opened window, select “*Open a Terminal*” icon. Select *Terminal – ESP-IDF Serial Monitor*, *Project name*, *Serial Port*. Click OK. Results in the terminal window should appear.



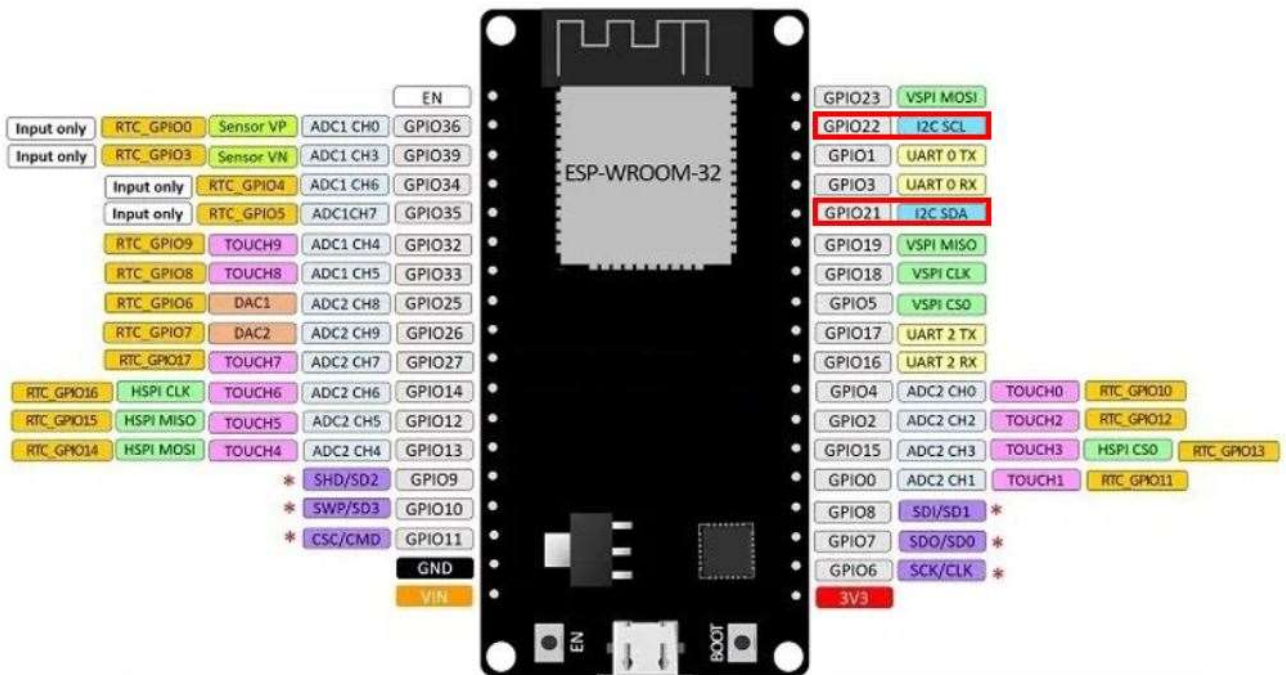
```
<Closed> COM4 x
BME280 test application
BME280 initialization started
BMP280: found BME280
BME280 measurement started
Pressure: 100533.31 Pa, Temperature: 22.56 C, Humidity: 34.04
Pressure: 100532.23 Pa, Temperature: 22.55 C, Humidity: 34.05
Pressure: 100533.31 Pa, Temperature: 22.56 C, Humidity: 34.05
Pressure: 100536.31 Pa, Temperature: 22.55 C, Humidity: 34.06
Pressure: 100534.23 Pa, Temperature: 22.55 C, Humidity: 34.05
Pressure: 100533.93 Pa, Temperature: 22.55 C, Humidity: 34.06
Pressure: 100534.02 Pa, Temperature: 22.56 C, Humidity: 34.05
```

The BME/BMP280 sensor connection to the ESP32 shown in the following schematic diagram.



# ESP32 DEVKIT V1 – DOIT

## version with 36 GPIOs



\* Pins SCK/CLK, SDO/SD0, SDI/SD1, SHD/SD2, SWP/SD3 and CSC/CMD, namely, GPIO6 to GPIO11 are connected to the integrated SPI flash integrated on ESP-WROOM-32 and are not recommended for other uses.