The k-digit number N is an Armstrong number if and only if the k-th power of each digit sums to N.
Given a positive integer N, return true if and only if it is an Armstrong number.
Example 1:
Input:
153
Output:
true

Answer: (penalty regime: 0 %)

```
#include<stdio.h>
 2
    #include<math.h>
    int main()
 4 ,
        int n;
 5
        scanf("%d",&n);
 6
        int x=0,n2=n;
 7
        while(n2!=0)
 8
 9
10
            X++;
11
            n2=n2/10;
12
        int sum=0;
13
        int n3=n,n4;
14
        while(n3!=0)
15
16 •
            n4=n3%10;
17
            sum= sum+pow(n4,x);
18
19
            n3=n3/10;
20
        if(n==sum)
21
22 +
            printf("true");
23
24
        else
25
26 •
            printf("false");
27
28
29
        return 0;
30
```

	Input	Expected	Got	
~	153	true	true	~
~	123	false	false	~

Passed all tests! ✓

Answer: (penalty regime: 0 %)

```
#include<stdio.h>
    int main()
 2
 3 +
        int rn,n,nt=0,i=0;
 4
        scanf("%d",&n);
 5
        do{
 6 v
            nt=n;rn=0;
 7
            while(n!=0)
 8
 9
                rn=rn*10 + n%10;
10
                n=n/10;
11
12
13
            n=nt+rn;
            i++;
14
15
        while(rn!=nt || i==1);
16
        printf("%d",rn);
17
18
        return 0;
19
```

	Input	Expected	Got	
~	32	55	55	~
~	789	66066	66066	~

Passed all tests! <

A number is considered lucky if it contains either 3 or 4 or 3 and 4 both in it. Write a program to print the nth lucky number. Example, 1st lucky number is 3, and 2nd lucky number is 4 and 3rd lucky number is 33 and 4th lucky number is 34 and so on. Note that 13, 40 etc., are not lucky as they have other numbers in it.
The program should accept a number 'n' as input and display the nth lucky number as output.
Sample Input 1:
3
Sample Output 1:
33

Answer: (penalty regime: 0 %)

```
#include<stdio.h>
    int main()
 3 +
        int n=1,i=0,nt,co=0,e;
 4
        scanf("%d",&e);
 5
        while(i<e)
 6
 7
 8
            nt=n;
            while(nt!=0)
 9
10
11
                co=0;
                if(nt%10!=3 && nt%10!=4)
12
13 •
14
                    co=1;
15
                    break;
16
                nt=nt/10;
17
18
            if(co==0)
19
20 +
                i++;
21
22
23
            n++;
24
        printf("%d",--n);
25
26
        return 0;
27
```

	Input	Expected	Got	
~	34	33344	33344	~

Passed all tests! <