

CptS 515 Advanced Algorithms HOMEWORK-2

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QUESTION 1:

In Lesson 3, we talked about the Tarjan algorithm (SCC algorithm). Now, you are required to find an efficient algorithm to solve the following problem. Let G be a directed graph where every node is labeled with a color. Many nodes can share the same color. Let v_1, v_2, v_3 be three distinct nodes of the graph (while the graph may have many other nodes besides the three). I want to know whether the following items are all true: there is a walk α from v_1 to v_2 and a walk β from v_1 to v_3 such that

- α is longer than β ;
- α contains only red nodes (excluding the two end nodes);
- β contains only green nodes (excluding the two end nodes).

Solution:

Now, Firstly, let's check that whether there exists any walk (β) between v_1 and v_3 that only has green nodes (excluding the two end nodes). Then, we will construct a induced sub graph called as $G_{(green)}$, by excluding all the vertices other than v_1, v_3 and green nodes. Now, by checking the shortest path algorithm from v_1 and v_3 (similar to Dijkstra), we will get these following conditions.

1. In $G_{(green)}$, there will be no path from v_1 and v_3 . This implies that a walk β does not exist.
2. In $G_{(green)}$, there will be a finite path that connects v_1 and v_3 . So, every path from v_1 and v_3 will be a walk. Hence, we have to find a longer path β that will only contain green nodes as the condition given implies.

Then, let's check whether there exists any walk (α) between v_1 and v_2 that only contains red nodes (excluding the two end nodes) and also should be longer than β that we found from above. Now, we will construct a induced sub graph called as $G_{(red)}$, by excluding all the vertices other than v_1, v_2 and red coloured nodes. The following conditions we get from this are:

1. In $G_{(red)}$, there will be no path to go from v_1 and v_2 . This implies that walk α does not exist and the whole condition will become false.
2. If v_1 and v_2 exist in a same SCC in $G_{(red)}$ or the path between v_1 and v_2 has an SCC of size 2 or more, then there will be an infinite walk α from v_1 and v_2 .
3. If not, we will check $G_{(red)}$ for all the possible paths between v_1 and v_2 and verify where it is longer than the walk β that is between v_1 and v_3 .

ALGORITHM: To check whether α path is longer than β path.

INPUT : v_1, v_2 and v_3 nodes and two induced graphs.
RESULT: Boolean Values(True/False) according to the conditions.

Step 1: // Create $G_{(green)}$ by only considering green nodes, v_1 and v_3 . and neglect all other nodes.
Step 2: // Use Dijkstra algorithm on $G_{(green)}$.
Step 3: If there is no path between v_1 and v_3 :
Step 4: Return False
Step 5: else
Step 6: $\beta \leftarrow \text{Dijkstra}(G_{(green)}, v_1 \text{ and } v_3)$.
Step 7: end if
Step 8: // Create sub-graph $G_{(red)}$ by only considering red nodes, v_1 and v_2 and neglect all other nodes.
Step 9: // Use Dijkstra algorithm on $G_{(red)}$.
Step 10: if there is no path between v_1 and v_2 :
Step 11: Return False
Step 12: end if
Step 13: // Use Tarjan SCC algorithm on all $G_{(red)}$ components to compute them.
Step 14: if v_1 and v_2 are in same SCC then
Step 15: Return True
Step 16: end if
Step 17: // Run DFS starting from v_1 on $G_{(red)}$ where each SCC is treated as super node if the size of any SCC is greater than 1.
Step 18: Function $\text{longest}\alpha(i,j)$:
Step 19: if $(i==j)$:
Step 20: return 0
Step 21: else
Step 22: $k(\text{temporary}) \leftarrow 0(\text{empty})$ // empty list to store the length of longest path of i neighbours
Step 23: for each neighbour x of i :
Step 24: if x is a SCC with 2 or more nodes:
Step 25: return infinity(∞)
Step 26: else append $\text{longest}\alpha(i,j)+1$ (add to list k)
Step 27: return $\max(k)$
Step 28: end Function
Step 29: if $\text{longest}\alpha(v_1, v_2) > \beta$ then;
Step 30: return True
Step 31: else
Step 32: return False
Step 33: end if.

QUESTION 2: In Lesson 4, we learned network flow. In the problem, capacities on a graph are given constants (which are the algorithm's input, along with the graph itself). Now, suppose that we are interested in two edges e_1 and e_2 whose capacities c_1 and c_2 are not given but we only know these two variables are non negative and satisfying $c_1+c_2 \leq K$ where K is a given positive number (so the K is part of the algorithm's input). Under this setting, can you think of an efficient algorithm to solve network flow problem? This is a difficult problem.

SOLUTION:

We will solve this problem by reduction into a Linear Programming Formulation. Let's assume that, in G we will have a source(s) and a sink(t). Let's assume $f(p,q)$ is a flow variable to each edge (p,q) in a edge set E of G .

Then,

The Maximum of the flow can be represented as :

$$MaxFlow = \sum_{q:(s,p) \in E} f(s, p)$$

Now,

The equation for the flow can be given as:

$$\sum_{p:(p,q)} f(p, q) = \sum_{w:(q,w)} f(q, w), \forall q \in V - (s, t)$$

The capacity bounds and non negative flow will be represented as:

$$f(p, q) \leq c(p, q), \forall p, q \in E \text{ and } f(p, q) \geq 0, \forall p, q \in E$$

Let us assume that two edges $e1$ and $e2$ with variable capacities $c1$ and $c2$ be given as $(u, v) \in E$ and $(r, s) \in E$.

Now both are variable capacities so by adding them,

The final constraint equation will be:

$$c1 + c2 < K = f(u, v) + f(r, s) < K$$

As all the equations and constraints are linear we can easily solve this problem by using any linear programming algorithms like Simplex.

QUESTION 3:

There are a lot of interesting problems concerning graph traversal — noticing that a program in an abstract form can be understood as a directed graph. Let G be a SCC, where v_0 is a designated initial node. In particular, each node in G is labeled with a color. I have the following property that I would like to know whether the graph satisfies:

For each infinitely long path starting from v_0 , passes a red node from which, there is an infinitely long path that passes a green node and after this green node, does not pass a yellow node. 1

Please design an algorithm to check whether G satisfies the property

SOLUTION: We can find the solution for this problem using both Tarjan's SCC algorithm and DFS(depth first search).

The algorithm for this problem will be :

- 1.Firstly, run DFS starting from v_0 . We will create a new sets called RED and GREEN to represent all red and all green nodes along the path starting from v_0 .
- 2.Now, let's create a new graph called ' G_n ' from the old one(G) by neglecting all the yellow nodes.
- 3.Now, let's find if there will be a green node in the set of GREEN whose SCC consists of a node size of 2 or more . We can do this by running Tarjan's SCC algorithm on GREEN and if we find any of green nodes of

nodesize ≥ 2 in set GREEN we will put them in a new set termed as $GREEN_n$.

- 4. Now, FOR every pair of a red(i) and a green node (j) from RED and $GREEN_n$, respectively.
- 5. If there exists a path that connects i and j, RETURN TRUE.
- 6. Else, RETURN FALSE(if there will be no path that connects them).

QUESTION 4:

Path counting forms a class of graph problems. Let G be a DAG where v and v_0 be two designated nodes. Again, each node is labeled with a color.

- (1). Design an algorithm to obtain the number of paths from v to v_0 in G.
- (2). A good path is one where the number of green nodes is greater than the number of yellow nodes. Design an algorithm to obtain the number of good paths from v to v_0 in G.

SOLUTION (4.1):

We can use dynamic programming algorithm for this problem to count the number of paths from v to v_0 in G.

ALGORITHM: Finding number of paths from v to v_0 .

Input: nodes v and v_0 , A DAG G.

Result: Number of paths.

1. // create an array whose size equal to the number of vertices which is set to zero
2. numberOfpaths[1: number of vertices] \leftarrow 0
3. Function dFSCount(a,b):
4. If (a==b):
5. Return 1
6. Else:
7. numberOfpaths[a] = $\sum_{(a,c) \in G} \text{dFSCount}(c,b)$
8. Return numberOfpaths[p]
9. End Function
10. Return dFSCount(v , v_0)

SOLUTION (4.2) :

We can use dynamic programming to count the number of good paths from v to v_0 in G.

ALGORITHM: To find the number of good paths from v to v_0

INPUT : A DAG G, two nodes v and v_0 .

OUTPUT: Number of good paths from v to v_0 .

1. // Create a array whose size is equal to the number of vertices which is initialized as zero.
2. numPaths[1: number of vertices] = empty list[]
3. Function dFSGoodpaths(i,j):
4. If (i==j) and j is a green node:
5. Return (1,0)

6. If $(i==j)$ and j is yellow node:
 7. Return $(0,1)$
 8. Else:
 9. For each $x(\text{neighbour})$ of i
 10. $\text{numPaths}[x] = \text{dFSGoodpaths}(x,j)$
 11. For each pair $(x \text{ n-green}, x \text{ n-yellow})$ in $\text{numPaths}[x]$:
 12. Append $(x \text{ n-green} + 1, x \text{ n-yellow})$ to $\text{numPaths}[i]$ if i is a green node:
 13. Else
 14. Append $(x \text{ n-green}, x \text{ n-yellow}+1)$ to $\text{numPaths}[i]$ if i is a yellow node.
 15. Return $\text{numPaths}[i]$
 16. All paths $\leftarrow \text{dFSCount}(v,v_0)$
 17. End Function
 18. Returns number of good paths in all paths where $\text{n-green} > \text{n-yellow}$.
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