





# JUnit 5

# **TUTORIAL**



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# JUnit Tutorial

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#### 1. Introduction

Testing is the process of checking the functionality of an application to ensure it runs as per requirements. **Unit testing** comes into picture at the developers' level; it is the testing of single entity **(class or method).** Unit testing can be done in two ways **–manual testing & automated testing** 

- **1. Manual Testing:** If you execute the test cases manually without any tool support, it is known as manual testing. It is time consuming and less reliable.
- **2. Automated Testing: If** you execute the test cases by tool support, it is known as automated testing. It is fast and more reliable.

**XUnit** architecture **introduced automated unit testing**. There are many unit testing frame works for different programming. Few of the unit testing frame works are:

- JAVA JUnit,
- C CUnit,
- C++ CPPUnit,
- .NET .NUnit etc..

XUnit architecture was first implemented for java. It is known as JUnit

#### **JUnit**

It is an open-source testing framework for java programmers. The java programmer can create test cases and test his/her own code. It is one of the unit testing framework. Current version is **junit 4**. you can download it from **JUnit website (github)** or use below maven dependency in your **pom.xml** 

```
<dependency>
  <groupId>junit</groupId>
  <artifactId>junit</artifactId>
  <version>4.12</version>
  <scope>test</scope>
</dependency>
```

The Junit 4.x framework is annotation based. Here're some basic JUnit annotations

- **@Test** -Given method is the test method.= public void
- **@Test(timeout=1000)** -method will be failed if it takes more then 1000 milliseconds (1 sec).
- @BeforeClass method will be invoked only once, before starting all the tests. public static void
- @AfterClass -method will be invoked only once, after finishing all the tests public static void
- @Before -method will be invoked before each test. Run before @Test, public void
- @After method will be invoked after each test. Run after @Test, public void

The most important package in JUnit is **junit.framework**, which contains all the core classes. Some of the most important classes are given below

**1.Assert** - set of assert methods.

**2.TestCase** - test case defines the fixture to run multiple tests.

**3.TestResult** - TestResult collects the results of executing a test case.

**4.TestSuite** - TestSuite is a composite of tests.

#### **Example 1: Testing Annotations Working**

```
package basic;
import org.junit.*;
public class AnnotationsTest {
        // Run once, e.g. Database connection, connection pool
   @BeforeClass
    public static void runOnceBeforeClass() {
       System.out.println("@BeforeClass - runOnceBeforeClass");
    // Run once, e.g close connection, cleanup
   @AfterClass
   public static void runOnceAfterClass() {
       System.out.println("@AfterClass - runOnceAfterClass");
    // Should rename to @BeforeTestMethod
    // e.g. Creating an similar object and share for all @Test
   @Before
    public void runBeforeTestMethod() {
       System.out.println("@Before - runBeforeTestMethod");
    // Should rename to @AfterTestMethod
   @After
    public void runAfterTestMethod() {
       System.out.println("@After - runAfterTestMethod");
   @Test
    public void TestMethod1() {
       System.out.println("@Test - TestMethod1");
   @Test
    public void TestMethod2() {
       System.out.println("@Test - TestMethod2");
```

```
@BeforeClass - runOnceBeforeClass

@Before - runBeforeTestMethod
@Test - TestMethod1
@After - runAfterTestMethod

@Before - runBeforeTestMethod
@Test - TestMethod2
@After - runAfterTestMethod
@AfterClass - runOnceAfterClass
```

Note: All sources of production code commonly reside in the src/main/java directory, while all test source files are kept at src/test/java

#### 2. JUnit Hello World!

To write testcases we must figute out below points

- 1. Class to be tested
- 2. Write Testcases for selected class
- 3. Run the Test (Commandline / TestRunner class)

```
1. Class to be tested

package junit;
public class Calculator {
public int square(int x){
    return x*x;
}
}
```

```
package junit;
import static org.junit.Assert.*;
import org.junit.Test;
public class CalculatorTest {
    @Test
        public void squareTest() {
            Calculator calculator = new Calculator();
            int sqr = calculator.square(2);
            //Checking for 2
            assertEquals("2*2=4 Passed",4, sqr);//pass
            assertEquals("2*2=4 Passed",6, sqr); //Fail
        }
}
```

#### 3. Run the Test (Commandline / TestRunner class)

#### **Using command line**

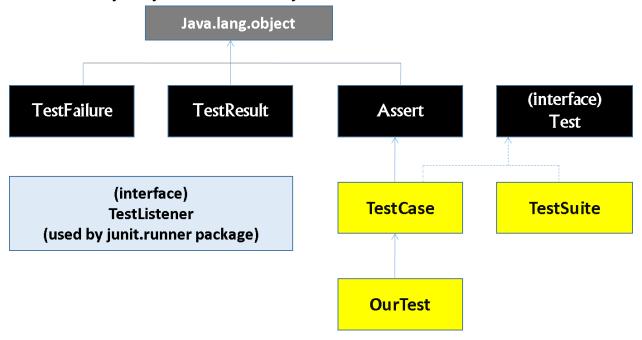
```
java -cp .; junit-4.XX.jar; hamcrest-core-1.3.jar org.junit.runner.JUnitCore CalculatorTest
```

#### **Using TestRunner class**

Success: true //for assertEquals("2\*2=4 Passed",4, sqr);//pass

#### 3. JUnit API

This class provides a set of assertion methods useful for writing tests. Only failed assertions are recorded. You need to load **junit4.jar** and **hamcrest-core.jar** files



#### 3.1 Assert Class

The org.junit.Assert class provides methods to assert the program logic. Assert methods are usually used to **compare the actual value with the expected value**. All assert methods are static methods.Return type of all assert methods are void

- void assertEquals(boolean expected,boolean actual): checks that two primitives/objects are equal.
   It is overloaded.
- 2. **void assertTrue(boolean condition)**: checks that a condition is true.
- 3. **void assertFalse(boolean condition)**: checks that a condition is false.
- 4. **void assertNull(Object obj)**: checks that object is null.
- 5. **void assertNotNull(Object obj)**: checks that object is not null.

#### 3.2 TestCase

To define a Test case class it should be a subclass of TestCase. TestCase defines the fixture to run multiple tests. It is meant for defining test cases

```
public class DemoTest extends TestCase {
    //declaration of instance variables
    // Test Case Methods
    public void testAdd() {
        AddClass st = new AddClass();
        int x = st.add(10,20);
        assertEquals(30,x); //30 is Expected value, x is actual value
} // end of class
```

# 3.3 TestSuite

A TestSuite is a composite of Tests. TestSuite runs a collection of test cases

```
TestSuite t = new TestSuite();
t.addTest(new DemoTest("testSub"));
t.addTest(new DemoTest("testDivide"));
```

In above example, creating an instance of **TestSuite** Class.Invoking **addTest() method** twice with 2 anonymous instant Objects of DemoTest Class

#### JUnit supports test hierarchies

- Test Suite-A
  - Test Case1
  - o Test Case2
  - Test Suite-B
    - Test Case3
- > Test Suite-C( and so on ...)

# 3.4 TestResult

The results of executing a test case are collected by an Object of TestResult.It differentiates between failures and errors.A failure is expected and checked for with assertions.Errors are unexpected problems like an **ArrayIndexOutOfBoundsException**, **ClassNotFoundException etc** 

# 3.5 TestRunner

TestRunner is a pre-defined class in JUnit package. It is meant for running either **TestCase or TestSuite**. It is a subclass of Base TestRunner and implements TestListener interface. TestRunner class of junit. swingui. Package implements TestRunContext. Below are the types of test runners

Туре	Syntax
Text based	Java junit.textui.TestRunner TestCaseClassName / TestSuiteName
Swing based	Java junit.swingui.TestRunner TestCaseClassName / TestSuiteName
Ant	ant

#### 4.1 Assert all Methods Example

```
import static org.hamcrest.CoreMatchers.*;
import static org.junit.Assert.*;
import java.util.Arrays;
import org.hamcrest.core.CombinableMatcher;
import org.junit.Test;
public class AssertTests {
 @Test
  public void testAssertArrayEquals() {
    byte[] expected = "trial".getBytes();
    byte[] actual = "trial".getBytes();
    assertArrayEquals("failure - byte arrays not same", expected, actual);
 @Test public void testAssertEquals() {
   assertEquals("failure - strings are not equal", "text", "text");
 @Test public void testAssertFalse() {
   assertFalse("failure - should be false", false);
 @Test public void testAssertNotNull() {
   assertNotNull("should not be null", new Object());
 @Test public void testAssertNotSame() {
   assertNotSame("should not be same Object", new Object(), new Object());
 @Test public void testAssertNull() {
   assertNull("should be null", null);
 @Test public void testAssertSame() {
   Integer aNumber = Integer.valueOf(768);
   assertSame("should be same", aNumber, aNumber);
  // JUnit Matchers assertThat
 @Test public void testAssertThatBothContainsString() {
   assertThat("albumen", both(containsString("a")).and(containsString("b")));
 @Test public void testAssertThatHasItems() {
   assertThat(Arrays.asList("one", "two", "three"), hasItems("one", "three"));
 @Test public void testAssertThatEveryItemContainsString() {
   assertThat(Arrays.asList(new String[] { "fun", "ban", "net" }), everyItem(containsString("n")));
  // Core Hamcrest Matchers with assertThat
 @Test public void testAssertThatHamcrestCoreMatchers() {
   assertThat("good", allOf(equalTo("good"), startsWith("good")));
    assertThat("good", not(allOf(equalTo("bad"), equalTo("good"))));
    assertThat("good", anyOf(equalTo("bad"), equalTo("good")));
    assertThat(7, not(CombinableMatcher.<Integer> either(equalTo(3)).or(equalTo(4))));
   assertThat(new Object(), not(sameInstance(new Object())));
 @Test public void testAssertTrue() {
   assertTrue("failure - should be true", true);
```

# 4.2 Test Suite

**Test suite** is used to bundle a few unit test cases and run them together. **@RunWith and @Suite** annotations are used to run the suite tests.

In below Example we are running Test1 & Test2 together using Test Suite.

```
1. Class to be tested
package testsuite;
public class Calculator {
    public int square(int x) {
        return x * x;
    }
    public int sum(int x, int y) {
        return x + y;
    }
}
```

```
2. Write Testcases for selected class
//1.Test1.java
package testsuite;
import static org.junit.Assert.assertEquals;
import org.junit.Test;
public class Test1 {
        @Test
          public void squareTest() {
            Calculator calculator = new Calculator();
            int sqr = calculator.square(2);
            assertEquals("2*2=4 Passed",4, sqr);
          }
}
//2.Test2.java
package testsuite;
import static org.junit.Assert.assertEquals;
import org.junit.Test;
public class Test2 {
        @Test
          public void addTest() {
            Calculator calculator = new Calculator();
            int sum = calculator.sum(8,2);
            assertEquals("8+2=10 Passed",10, sum);
          }
```

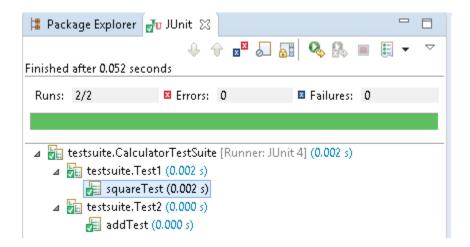
```
a.Create Test Suite Class

package testsuite;
import org.junit.runner.RunWith;
import org.junit.runners.Suite;

@RunWith(Suite.class)
@Suite.SuiteClasses({
    Test1.class,
    Test2.class
})
public class CalculatorTestSuite {
}
```

#### 4. Run the Test (Commandline / TestRunner class)

#### Remember, TestRunner class is same for all Examples



#### 4.3 Ignore Test

@Ignore annotation is used to create Ignore test. We use @ignore in two cases

- 1. At Method Level: if a method annotated with @Ignore, that method will not be executed.
- 2. At Class Level Level: if a class annotated with @Ignore, all its methods will not be executed.

```
1. Class to be tested

package ignoretest;
public class IgnoreTestClassLevel {
    private String str1;
    private String str2;
    private String str3;

public IgnoreTestClassLevel(String str1, String str2) {
        this.str1 = str1;
        this.str2 = str2;
    }

public String addStrings() {
    str3 = str1 + str2;
    System.out.println("addStrings : " + str3);
    return str1 + str2;
```

```
public String upperCase() {
    str3 = (str1 + str2).toUpperCase();
    System.out.println("upperCase : " + str3);
    return str1 + str2;
}
```

```
2. Ignore Test at Method Level
package ignoretest;
import org.junit.Test;
import org.junit.Ignore;
import static org.junit.Assert.assertEquals;
public class IgnoreTestMethodLevel {
        StringUtil util = new StringUtil("a", "b");
        String res = "";
        @Ignore
        @Test
        public void testAddStrings() {
                System.out.println("Inside testAddStrings()");
                res = "ab";
                assertEquals(res, util.addStrings());
        }
        @Test
        public void testUpperCase() {
                System.out.println("Inside testUpperCase()");
                res = "AB";
                assertEquals(res, util.upperCase());
        }
```

Inside testUpperCase()
upperCase : AB
Success : true

```
3. Ignore Test at Class Level
package ignoretest;
import org.junit.Test;
import org.junit.Ignore;
import static org.junit.Assert.assertEquals;
@Ignore
public class IgnoreTestClassLevel {
        StringUtil util = new StringUtil("a", "b");
        String res = "";
        @Test
        public void testAddStrings() {
         System.out.println("Inside testAddStrings()");
                 res = "ab";
                 assertEquals(res, util.addStrings());
        }
        @Test
        public void testUpperCase() {
                 System.out.println("Inside testUpperCase()");
                 res = "AB";
                 assertEquals(res, util.upperCase());
        }
```

Empty Output, because none of its test methods will be executed.

#### 4.4 Time Test

**@Test(timeout)** - **timeout** parameter along with @Test annotation as used for Time Test.If a test case takes more time than the specified number of milliseconds, then JUnit will automatically mark it as failed.

```
Example: Time Test example for above StringUtil.java Class
package ignoretest;
import org.junit.Test;
import org.junit.Ignore;
import static org.junit.Assert.assertEquals;
public class StringUtilTimeTest {
        StringUtil util = new StringUtil("a", "b");
        String res = "";
        @Test(timeout = 1000)
        public void testAddStrings() {
                System.out.println("Inside testAddStrings()");
                res = "ab":
                assertEquals(res, util.addStrings());
        }
        @Test
        public void testUpperCase() {
                System.out.println("Inside testUpperCase()");
                res = "AB"
                assertEquals(res, util.upperCase());
        }
```

# 4.5 Exceptions Test

**@Test(expected) - expected** parameter along with @Test annotation as used for Exceptions Test. we can test whether our code throws a expected exception or not

```
package junit;

public class Calculator {
    public int square(int x) {
        return x * x;
    }
    public int div(int a, int b) {
        return a / b;
    }
}
```

# 4.6 Parameterized Test

Parameterized tests allow a developer to run the same test over and over again using different values.we use <code>@RunWith(Parameterized.class)</code> to achive this type of tests.

#### **Example**

```
package parameterizedtest;
import java.util.*;
import org.junit.*;
import static org.junit.Assert.assertEquals;
@RunWith(Parameterized.class)
public class PrimeNumberCheckerTest {
  private Integer inum;
   private Boolean res;
  private EvenNumbers evenObj;
   @Before
  public void initialize() {
      evenObj = new EvenNumbers();
   public PrimeNumberCheckerTest(Integer inum, Boolean res) {
      this.inum = inum;
      this.res = res;
  }
  @Parameterized.Parameters
  public static Collection evenNumbers() {
      return Arrays.asList(new Object[][] {
         { 2, true },
         { 6, true },
         { 18, true },
         { 19, false },
         { 48, true }
      });
  }
  @Test
   public void testPrimeNumberChecker() {
      System.out.println("Parameterized Number is : " + inum);
      assertEquals(res, evenObj.checkEven(inum));
  }
```

```
Parameterized Number is : 2
Parameterized Number is : 6
Parameterized Number is : 18
Parameterized Number is : 19
Parameterized Number is : 48
```

# 4.7 JUnit List Example

```
package other;
import org.junit.Test;
import java.util.ArrayList;
import java.util.Arrays;
import java.util.List;
import org.hamcrest.collection.IsEmptyCollection;
import static org.hamcrest.CoreMatchers.*;
import static org.hamcrest.collection.IsCollectionWithSize.hasSize;
\textbf{import static } \underline{org.hamcrest.collection}. Is Iterable Containing In Any Order. contains In Any Order;
import static org.hamcrest.collection.IsIterableContainingInOrder.contains;
import static org.hamcrest.number.OrderingComparison.greaterThanOrEqualTo;
import static org.hamcrest.number.OrderingComparison.lessThan;
import static org.hamcrest.MatcherAssert.assertThat;
public class ListExample{
    @Test
    public void testAssertList() {
        List<Integer> actual = Arrays.asList(1, 2, 3, 4, 5);
        List<Integer> expected = Arrays.asList(1, 2, 3, 4, 5);
        //All passed / true
        //1. Test equal.
        assertThat(actual, is(expected));
        //2. Check List has this value
        assertThat(actual, hasItems(2));
        //3. Check List Size
        assertThat(actual, hasSize(4));
        assertThat(actual.size(), is(5));
        //4. List order
        // Ensure Correct order
        assertThat(actual, contains(1, 2, 3, 4, 5));
        // Can be any order
        assertThat(actual, containsInAnyOrder(5, 4, 3, 2, 1));
        //5. check empty list
        assertThat(actual, not(IsEmptyCollection.empty()));
        assertThat(new ArrayList<>(), IsEmptyCollection.empty());
                 //6. Test numeric comparisons
        assertThat(actual, everyItem(greaterThanOrEqualTo(1)));
        assertThat(actual, everyItem(lessThan(10)));
    }
```

# 4.8 JUnit Map Example

```
public class MapExample {
          @Test
     public void testAssertMap() {
          Map<String, String> map = new HashMap<>();
          map.put("j", "java");
map.put("c", "c++");
map.put("p", "python");
map.put("n", "node");
         Map<String, String> expected = new HashMap<>();
expected.put("n", "node");
expected.put("c", "c++");
expected.put("j", "java");
expected.put("p", "python");
          //All passed / true
          //1. Test equal, ignore order
          assertThat(map, is(expected));
          //2. Test size
          assertThat(map.size(), is(4));
          //3. Test map entry, best!
          assertThat(map, IsMapContaining.hasEntry("n", "node"));
          assertThat(map, not(<u>IsMapContaining</u>.hasEntry("r", "ruby")));
          //4. Test map key
          assertThat(map, <u>IsMapContaining</u>.hasKey("j"));
          //5. Test map value
          assertThat(map, IsMapContaining.hasValue("node"));
    }
```

#### 4.9 JUnit Tools

Following are the JUnit Tools used for Testing -

- 1. Cactus
- 2. <u>JWebUnit</u>
- 3. XMLUnit
- 4. MockObject

# References

http://junit.org/junit4/

https://www.tutorialspoint.com/junit/

http://www.javatpoint.com/junit-tutorial

http://www.mkyong.com/tutorials/junit-tutorials/

