

Minutiae Matching: The RANSAC Method

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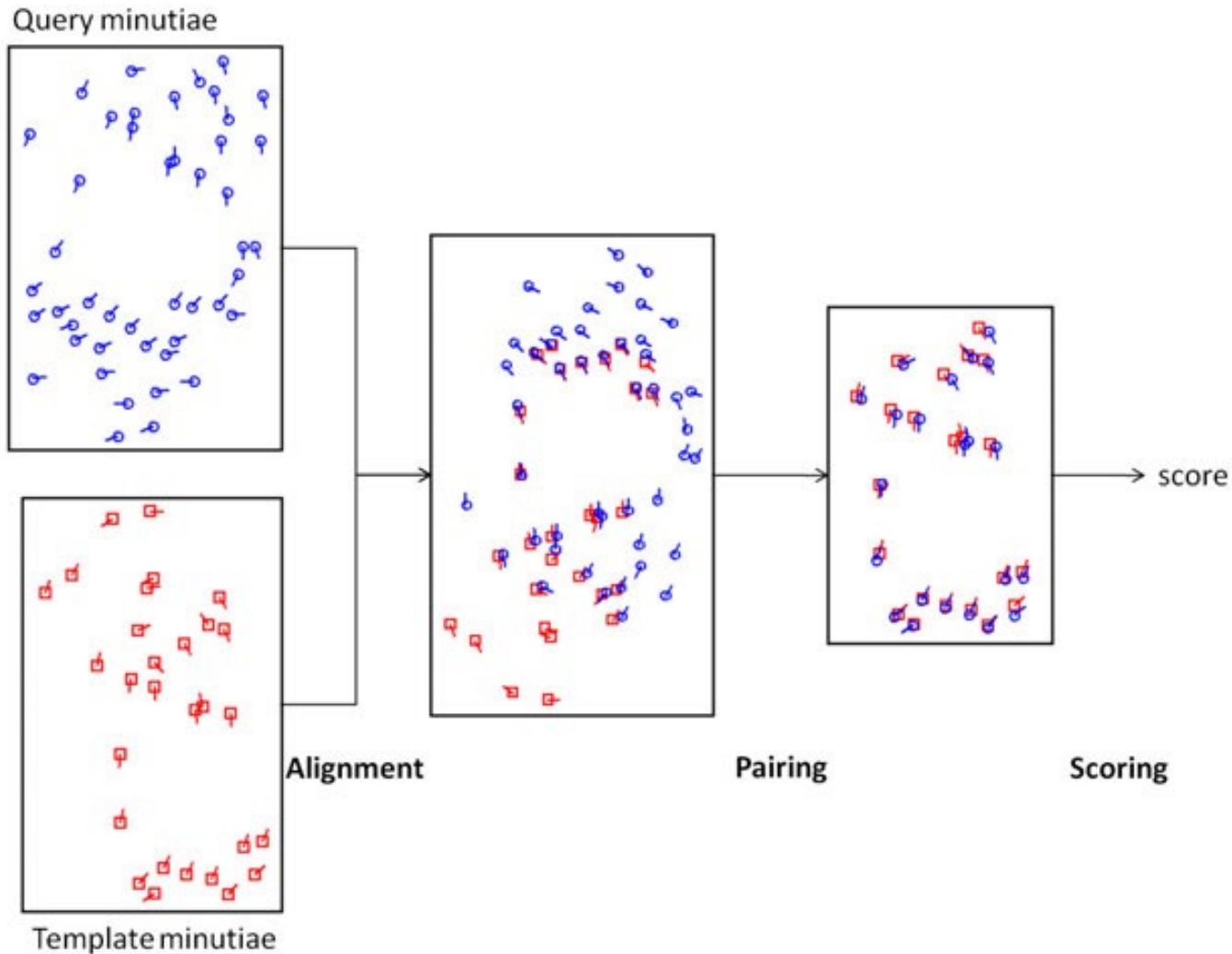
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Minutiae matching

Almost all fingerprint matchers are based on minutiae matching.



Minutiae Matching Algorithm

- Let $P = \{p_1, p_2, \dots, p_m\}$ be the minutiae points in the first image
 - Let $p_i = \{x_i^p, y_i^p, \theta_i^p\}$ be the i^{th} minutia point in P , $i = 1..m$
- Let $Q = \{q_1, q_2, \dots, q_n\}$ be the minutiae points in the second image
 - Let $q_j = \{x_j^q, y_j^q, \theta_j^q\}$ be the j^{th} minutia point in Q , $j = 1..n$

Minutiae Matching Algorithm

- for $i = 1$ to m
- for $j = 1$ to n
 - (Assume p_i is in correspondence with q_j)
 - Compute transformation parameters
 - $t_x = x_j^q - x_i^p$
 - $t_y = y_j^q - y_i^p$
 - $t_r = \theta_j^q - \theta_i^p$
 - (Apply transformation to all points in P resulting in a new set P')
 - for $k = 1$ to m
 - $x_k^{p'} = (x_k^p - x_i^p) \cos t_r + (y_k^p - y_i^p) \sin t_r + (x_i^p + t_x)$
 - $y_k^{p'} = -(x_k^p - x_i^p) \sin t_r + (y_k^p - y_i^p) \cos t_r + (y_i^p + t_y)$
 - Using a bounding box or bounding circle (with some radius), determine the number of corresponding overlapping points between P' and Q . Denote this as c_{ij}

Minutiae Matching Algorithm

- After both loops end:
 - find the maximum value of $\{c_{ij}\}, i = 1..m, j = 1..n$
 - Let this be denoted as C
 - Note: store (t_x, t_y, t_r) corresponding to this maximum value
 - So final match score between P and Q

$$S = \frac{C \times C}{m \times n}$$

- This is referred to as **Brute Force** or **RANSAC (Random Sample Consensus)**, since there is consensus between minutiae pairs as to which **transformation** results in the maximum number of corresponding minutiae points