

# **Day2\_Planning\_the\_Technical\_Foundation**Furniture

## Website SystemArchitecture

### **Overview:**

This document outlines the system architecture of an e-commerce platform focused on affordable and trendy Pinterest-inspired furniture. The platform is developed using Next.js 14 with TypeScript and leverages Sanity as the content management system (CMS). It incorporates a variety of pages, workflows, and technologies to ensure smooth user experience, robust admin functionalities, and efficient data management.

### ❖ **High-Level System Architecture** ❖ **Frontend Structure:**

1. **Framework:** Next.js 14 with TypeScript for server-side rendering (SSR) and fast, dynamic routes.

2. **Pages:**

- **General:** Home, About, Products, Product Details (dynamic), Cart, Admin Panel (admin-only access).

- **User Pages:** Login, Sign Up, User Portal (order and shipment details).

- **Admin Pages:** Analytics, Dashboard, Orders, Stock Management, Users. ❖

### **Reusable Components:**

1. **UI Components:**

- CardComponent.tsx, Feature.tsx, HeroSection.tsx, Listing.tsx, PopularProduct.tsx ensure consistent design and reusable patterns across the platform.

2. **Product Components:**

- ProductComponent.tsx for displaying product details.

- ProductCardDetails.tsx for a detailed view of individual products.

3. **Order Components:**

- CheckoutModal.tsx collects user information during checkout.

- PaymentForm.tsx integrates Stripe for payment processing.

- DisplayShipmentDetails. tsx provides shipment tracking details.

#### Components:

- UserCartComponent. tsx manages cart data stored locally.
- CardItem. tsx displays individual cart items.

#### 5. User Authentication:

- UserLogin. tsx and UserSignUp. tsx handle user login and signup processes.

#### ✧ CMS (Sanity):

1. **Sanity Studio:** Manages dynamic content and structured data, such as: - **Products:** Names, prices, images, categories, and inventory levels. - **Users:** Data for authentication and order history.

- **Orders:** Details like purchased items, quantities, and shipping information. -

**Shipments:** Tracks shipment statuses via the Shippo API.

- **Analytics:** Tracks sales performance, revenue, and product popularity.

#### Schemas:

- Define structures for Products, Orders, Users, Inventory, and Analytics.

#### Queries:

- Enable real-time data fetching from Sanity for display on the frontend. ✧

#### Mock APIs:

1. **Purpose:** Simulate server-side logic and facilitate seamless integration between frontend and backend.
2. **Endpoints:**

/api/products/productData : Fetch product data dynamically.

/tracks/\${carrier}/\${trackingNumber} : Fetch shipment tracking data from Shippo.

/shipments/ : Retrieve shipment data.

3. **Integration:** Mock APIs integrate with NextApiRequest and NextApiResponse using Axios for smooth requests.

### ✧ **Payment Gateway (Stripe):**

1. **Purpose:** Securely manage payments and simulate real-world transactions during development.

2. **Key Features:**

- Stripe Elements for securely collecting payment details.
- Dummy transaction processing for testing purposes.

### ✧ **Shipment Tracking (Shippo API):**

1. **Purpose:** Provide real-time shipment tracking information to users. 2. **Features:**

- Integrates live tracking on the user's order history page.
- Uses the Shippo API to fetch accurate shipment data post-payment confirmation.

## ❖ **Workflow Overview** ✧ **User Workflow:**

1. **Visit Home Page:**

Browse product categories dynamically fetched from Sanity via mock APIs. 2. **Add to Cart:**

- Add items to the cart, which are temporarily stored locally.
- User can add items without logging in.

3. **Checkout Process:**

- If the user is not logged in during checkout, they are prompted to log in or sign up.
- After successful login or signup, CheckoutModal.tsx collects shipping and payment information.
- Process payment securely via Stripe using PaymentForm.tsx.

4. **Shipment Tracking:**

- Upon successful payment, generate a shipment request via the Shippo API.
- Display shipment tracking details using DisplayShipmentDetails.tsx.

5. **User Portal:**

- Access order and shipment history after logging in.

- Data is verified against records stored in Sanity.

## ✧ Admin Workflow:

### 1. Login:

- Access admin functionalities via AdminLogin.tsx.

### 2. Analytics:

- View sales data and product performance using Analytics.tsx.

### 3. Inventory & Order Management:

- Manage stock via Stock.tsx.
- Oversee user orders using Orders.tsx and user details via Users.tsx.
- Admin changes are instantly reflected in Sanity.

### 4. Navigation:

- Use SideBar.tsx for seamless navigation between admin features.

## ❖ Technologies and Tools:

1. **Frontend:** Next.js 14 with TypeScript.
2. **CMS:** Sanity (content and data management).
3. **Payment Gateway:** Stripe (payment processing).
4. **Shipment Tracking:** Shippo API (live shipment updates).
5. **Deployment:** Hosted on Vercel for fast and reliable delivery.

## ❖ Folder and Component Structure ✧ Components Folder

### Structure:

```
/components
/about
  AboutBrand.tsx
  AboutFeature.tsx
  AboutGetInTouch.tsx AboutSection.tsx
  AboutSignUp.tsx
/adminPanel
  Analytics.tsx
  Dashboard.tsx
```

```
Order.tsx
Stock.tsx
Users.tsx
SideBar.tsx
/orderSystem CheckoutModal.tsx
PaymentForm.tsx
DisplayShipmentDetails.tsx
UserLoginAndSignUp.tsx /userPortal
LoginPortal.tsx
UserDetail.tsx
/userCart
CardItem.tsx
UserCardComponent.tsx /reusableComponents
ProductCard.tsx
AboutFeatureCard.tsx FeatureCard.tsx
/heroSection
Hero.tsx
Listing.tsx
PopularProducts.tsx
Feature.tsx
GetInTouch.tsx
SignUp.tsx
/product
ProductComponent.tsx ProductCardDetails.tsx
/header
Header.tsx
/footer
Footer.tsx
FooterHeadings.tsx
FooterLinks.tsx
```

## ✧ Folder Structure:

```
/project-root
/src
/app
/about
page.tsx
/cart
page.tsx
/product
page.tsx
/[id]
page.tsx
/contact
page.tsx
/user
page.tsx
/admin
page.tsx
/sanity
/schemaTypes
/modelTypes
```

```
analytics.ts
// Other schemas for user, order, shipment, stock, products
/types
componentTypes.ts
/components
// Folder for app components
```

## ❖ Conclusion:

This system architecture ensures scalability, efficiency, and a user-friendly experience. By combining reusable components, dynamic rendering, and robust CMS support, the platform is prepared to handle both user and admin requirements effectively. Continuous iteration and integration of feedback will further enhance the system's capabilities and usability.

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