

# 110612117 張仲瑜 HW2 report

## I. Introduction

### 1. Goal

In this task, we aim to achieve as high mAP and accuracy as possible in a digit detection competition with Faster-RCNN based model. There are two tasks in the competition, including digit bounding box prediction and digits recognition in images prediction.

### 2. Environment

- ✧ Laptop: Windows / RTX4060 \* 1
- ✧ Kaggle account \* 3: Linux / Tesla T4 \* 2

### 3. Core Idea

I built a fast RCNN pipeline [1,2] with custom components, including backbone, anchor generator [3] and ROI\_pooler, which allows me to select a pretrained ResNet101d as the backbone model while designing the FPN (Anchor generator as I want to conduct experiments.

## II. Method

### 1. Data augmentation set

#### ✧ Resize

After observing the data that are confusing to the model, which are either small or low resolution, I perform the upsampling with bicubic interpolation to the data and adjust the label simultaneously to increase the mAP [4] in task one.

#### ✧ Contrast Enhancement, Sharpening

Some of the data are difficult since lights are dim in those images, I perform the upsampling with bicubic interpolation

to increase the performance of the pipeline.

## 2. Model Architecture

✧ Backbone Model: ResNet101 (Pretrained on imageNet1k)

Output size	ResNet-101	
$144 \times 144$	conv, $7 \times 7$ , 64, stride 2	
$72 \times 72$	max pool, $3 \times 3$ , stride 2	
$72 \times 72$	conv, $1 \times 1$ , 256 conv, $3 \times 3$ , 256 conv, $1 \times 1$ , 256	x3
$36 \times 36$	conv, $1 \times 1$ , 512 conv, $3 \times 3$ , 512 conv, $1 \times 1$ , 512	x4
$18 \times 18$	conv, $1 \times 1$ , 1024 conv, $3 \times 3$ , 1024 conv, $1 \times 1$ , 1024	x23
$9 \times 9$	conv, $1 \times 1$ , 2048 conv, $3 \times 3$ , 2048 conv, $1 \times 1$ , 2048	x3
$1 \times 1$	global average pooling, 2048-d fc, softmax	

✧ FPN: I use all four 4 layers of the model

```
def forward(self, x):
    x = self.stem(x)
    c2 = self.layer1(x)
    c3 = self.layer2(c2)
    c4 = self.layer3(c3)
    c5 = self.layer4(c4)
    return {
        '0': c2,
        '1': c3,
        '2': c4,
        '3': c5
    }
```

- ✧ Anchor size map and aspect ratio:  
Ascending pixels size as layers go deeper, with the common digit aspect ratio.

```
anchor_generator = torchvision.models.detection.rpn.AnchorGenerator(  
    sizes = ((4, 8, 16), (8, 16, 32), (16, 32, 64), (32, 64, 128), (64, 128, 256)),  
    # sizes = ((4, 12, 20), (28, 36, 44), (52, 60, 68), (68, 72, 80), (100, 128, 256)),  
    aspect_ratios = ((0.5, 1.0, 2.0),) * 5,  
)
```

- ✧ ROI pooler:  
4 feature maps with default settings.

```
roi_pooler = torchvision.ops.MultiScaleRoIAlign(  
    featmap_names=['0', '1', '2', '3'],  
    output_size=7,  
    sampling_ratio=2  
)
```

### 3. Hyperparameters (best one)

- ✧ Pretrained on imageNet1k
- ✧ Training/ testing box NMS threshold [5]: 0.5
- ✧ Training/ testing box score threshold: 0.65
- ✧ Anchor map: As image above
- ✧ Aspect ratios: As image above
- ✧ Sharpening factor = 1.5
- ✧ Learning rate: 5e-5 and \* 0.5 decay factor whenever both validation accuracy and loss didn't decrease in 2 consecutive epochs.
- ✧ Loss: Cross Entropy (classification) + Smooth L1(Regression)
- ✧ Optimizer: AdamW
- ✧ Batch size: 4
- ✧ Epoch: Max is 50 but with early-stopping patience = 7 epochs, stopping at epoch 28.
- ✧ Weight decay = 1e-3

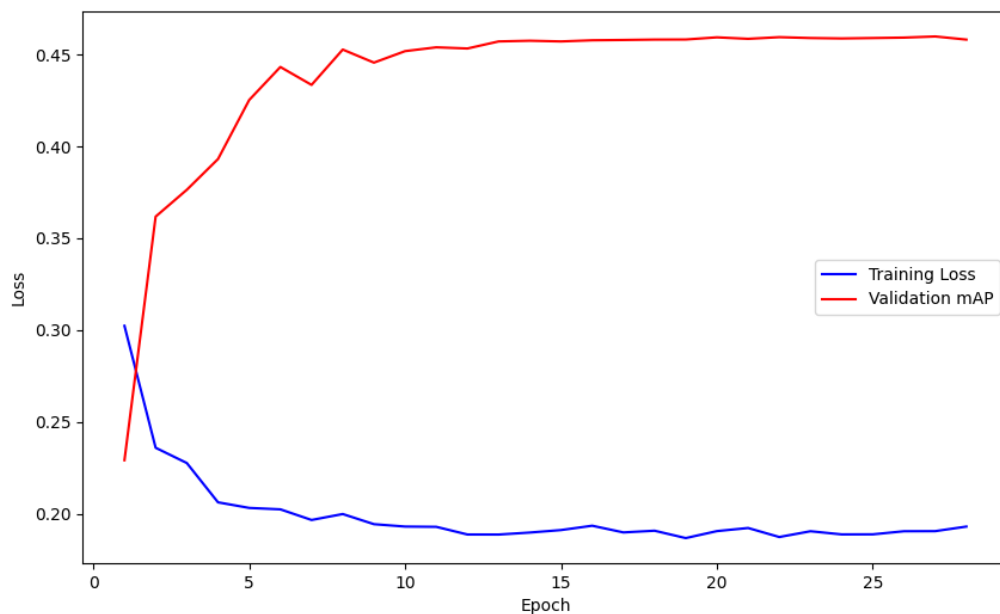
### III. Result:

#### 1. Best performance

- ✧ Task 1 mAP: [0.3767 on private testing](#)
- ✧ Task 2 Accuracy: [0.8477 on private testing](#)
- ✧ Other COCO indicators

```
Average Precision (AP) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.456
Average Precision (AP) @[ IoU=0.50 | area= all | maxDets=100 ] = 0.907
Average Precision (AP) @[ IoU=0.75 | area= all | maxDets=100 ] = 0.384
Average Precision (AP) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.446
Average Precision (AP) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.497
Average Precision (AP) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.597
Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets= 1 ] = 0.504
Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets= 10 ] = 0.537
Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.537
Average Recall (AR) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.527
Average Recall (AR) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.572
Average Recall (AR) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.604
```

- ✧ Learning curve (epoch vs Training loss & Val mAP)



#### IV. Additional experiment [6]:

1. Hypothesis: Adjust the custom anchor size stride in each feature map to 4, that is ((4, 12, 20), (28, 36, 44), (52, 60, 68), (68, 72, 80), (100, 128, 256)), instead of double one ((4, 8, 16)...) will increase the performance on small targets.

✧ I think this may work because most of our digit sizes lie in a specific dense range.

✧ Result

AP@IoU=0.50:0.95	
Anchor stride	area= small maxDets=100
Stride = +4	0.446
Stride = x2	0.443

✧ Implication

There's only a slight difference between them; I think that's because in latter layers, the receptive fields are too large that the influence of particular small area is little, that is, the boost only comes from the stride change in first two layers.

2. Hypothesis: The higher the scale factor in supe resolution is, the better the performance is.

✧ I think this may work after observing images that are difficult to recognize, and most of them are small.

✧ Result

AP@IoU=0.50:0.95	
Scale Factor	area= small
	maxDets=100
4	0.446
2	0.438

✧ Implication

It seems that under the same settings, larger scale factors did help the model learn slightly better in small areas; however, it also increased lots of computational cost. Personally, I think it's not worth doing it.

3. Hypothesis: The higher the box NMS threshold is, the more digits we will get in the prediction, which means that we can observe the wrong data type (missing/repeat digits) to adjust the threshold.

✧ I think this may work since NMS will remove boxes that have high IoU with the one which has the highest confident score. Sometimes numbers like 117 or 112 will be recognized as 17,1117,12 and 1112 depending on this threshold

✧ Result

Box_NMS_threshold	result
0.7	7117/1112
0.5	117/112
0.3	117/112

✧ Implication:

It did work and I successfully boost the performance through adjusting the threshold to train a better model.

## V. Github

[https://github.com/sharkccy/NYCU\\_CV\\_2025\\_Spring/tree/main/hw2](https://github.com/sharkccy/NYCU_CV_2025_Spring/tree/main/hw2)

## VI. Thoughts

It's my first time running object detection models locally, which makes me learn more about how to build a Faster RCNN pipeline given CNN model. The process of observing and barnstorming is interesting as usual, and I think data processing is still the key in this kind of task. Having great datasets is far more effective than other training strategies.

1	settings	Average Precision (AP) @[ IoU=0.50:0.95   area= all   maxDets=100 ] = 0.458	Average Precision (AP) @[ IoU=0.50:0.95   area= all   maxDets=100 ] = 0.455	Average Precision (AP) @[ IoU=0.50:0.95   area= all   maxDets=100 ] = 0.455
2	0703normal_anchor	Average Precision (AP) @[ IoU=0.50   area= all   maxDets=100 ] = 0.901	Average Precision (AP) @[ IoU=0.50   area= all   maxDets=100 ] = 0.904	Average Precision (AP) @[ IoU=0.50:0.95   area= all   maxDets=100 ] = 0.898
3	0703normal_noaug	Average Precision (AP) @[ IoU=0.75   area= all   maxDets=100 ] = 0.402	Average Precision (AP) @[ IoU=0.75   area= all   maxDets=100 ] = 0.384	Average Precision (AP) @[ IoU=0.75   area= all   maxDets=100 ] = 0.389
4	0703_4_anchor	Average Precision (AP) @[ IoU=0.50:0.95   area= small   maxDets=100 ] = 0.448	Average Precision (AP) @[ IoU=0.50:0.95   area= small   maxDets=100 ] = 0.445	Average Precision (AP) @[ IoU=0.50:0.95   area= small   maxDets=100 ] = 0.443
5	0703_8_anchor	Average Precision (AP) @[ IoU=0.50:0.95   area= medium   maxDets=100 ] = 0.499	Average Precision (AP) @[ IoU=0.50:0.95   area= medium   maxDets=100 ] = 0.497	Average Precision (AP) @[ IoU=0.50:0.95   area= medium   maxDets=100 ] = 0.499
6	05_065_4_anchor	Average Precision (AP) @[ IoU=0.50:0.95   area= large   maxDets=100 ] = 0.590	Average Precision (AP) @[ IoU=0.50:0.95   area= large   maxDets=100 ] = 0.565	Average Precision (AP) @[ IoU=0.50:0.95   area= large   maxDets=100 ] = 0.584
7	05_065_8_anchor	Average Recall (AR) @[ IoU=0.50:0.95   area= all   maxDets= 1 ] = 0.508	Average Recall (AR) @[ IoU=0.50:0.95   area= all   maxDets= 1 ] = 0.503	Average Recall (AR) @[ IoU=0.50:0.95   area= all   maxDets= 1 ] = 0.500
8		Average Recall (AR) @[ IoU=0.50:0.95   area= all   maxDets=10 ] = 0.541	Average Recall (AR) @[ IoU=0.50:0.95   area= all   maxDets= 10 ] = 0.536	Average Recall (AR) @[ IoU=0.50:0.95   area= all   maxDets= 10 ] = 0.564
9	05_065_4x_065	Average Recall (AR) @[ IoU=0.50:0.95   area= small   maxDets=100 ] = 0.531	Average Recall (AR) @[ IoU=0.50:0.95   area= small   maxDets=100 ] = 0.526	Average Recall (AR) @[ IoU=0.50:0.95   area= small   maxDets=100 ] = 0.564
10	05_065_3x_065	Average Recall (AR) @[ IoU=0.50:0.95   area= medium   maxDets=100 ] = 0.576	Average Recall (AR) @[ IoU=0.50:0.95   area= medium   maxDets=100 ] = 0.571	Average Recall (AR) @[ IoU=0.50:0.95   area= medium   maxDets=100 ] = 0.589
11	05_065_2x_065	Average Recall (AR) @[ IoU=0.50:0.95   area= large   maxDets=100 ] = 0.601	Average Recall (AR) @[ IoU=0.50:0.95   area= large   maxDets=100 ] = 0.582	Average Recall (AR) @[ IoU=0.50:0.95   area= large   maxDets=100 ] = 0.605
12	05_065_1x_065	! Average Precision (AP) @[ IoU=0.50:0.95   area= all   maxDets=100 ] = 0.459	? Average Precision (AP) @[ IoU=0.50:0.95   area= all   maxDets=100 ] = 0.458	
13	05_065_1x_055	! Average Precision (AP) @[ IoU=0.50   area= all   maxDets=100 ] = 0.900	! Average Precision (AP) @[ IoU=0.50   area= all   maxDets=100 ] = 0.896	
14	05_065_1x_050	! Average Precision (AP) @[ IoU=0.75   area= all   maxDets=100 ] = 0.401	! Average Precision (AP) @[ IoU=0.75   area= all   maxDets=100 ] = 0.400	
15		! Average Precision (AP) @[ IoU=0.50:0.95   area= small   maxDets=100 ] = 0.449	! Average Precision (AP) @[ IoU=0.50:0.95   area= small   maxDets=100 ] = 0.446	
16		! Average Precision (AP) @[ IoU=0.50:0.95   area= medium   maxDets=100 ] = 0.502	! Average Precision (AP) @[ IoU=0.50:0.95   area= medium   maxDets=100 ] = 0.504	
17		! Average Precision (AP) @[ IoU=0.50:0.95   area= large   maxDets=100 ] = 0.598	? Average Precision (AP) @[ IoU=0.50:0.95   area= large   maxDets=100 ] = 0.594	
18		! Average Recall (AR) @[ IoU=0.50:0.95   area= all   maxDets= 1 ] = 0.505	! Average Recall (AR) @[ IoU=0.50:0.95   area= all   maxDets= 1 ] = 0.504	
19		! Average Recall (AR) @[ IoU=0.50:0.95   area= all   maxDets= 10 ] = 0.567	! Average Recall (AR) @[ IoU=0.50:0.95   area= all   maxDets= 10 ] = 0.569	
20		! Average Recall (AR) @[ IoU=0.50:0.95   area= small   maxDets=100 ] = 0.559	! Average Recall (AR) @[ IoU=0.50:0.95   area= small   maxDets=100 ] = 0.560	
21		! Average Recall (AR) @[ IoU=0.50:0.95   area= medium   maxDets=100 ] = 0.598	? Average Recall (AR) @[ IoU=0.50:0.95   area= medium   maxDets=100 ] = 0.599	
22		! Average Recall (AR) @[ IoU=0.50:0.95   area= large   maxDets=100 ] = 0.622	! Average Recall (AR) @[ IoU=0.50:0.95   area= large   maxDets=100 ] = 0.637	

Fig. Some of my experiments

## VII. Reference:

1. <https://ivan-eng-murmur.medium.com/object-detection-s3-faster-rcnn-%E7%B0%A1%E4%BB%8B-5f37b13ccdd2>
2. <https://didi3310781.medium.com/faster-r-cnn-%E5%AD%B8%E7%BF%92%E7%AD%86%E8%A8%98-4917d59edb55>
3. <https://github.com/pytorch/vision/issues/3246>
4. <https://reurl.cc/Dq48ee>
5. <https://reurl.cc/0K9yn9>
6. [https://pytorch.org/vision/main/\\_modules/torchvision/models/detection/faster\\_rcnn.html#fasterrcnn\\_resnet50\\_fpn\\_v2](https://pytorch.org/vision/main/_modules/torchvision/models/detection/faster_rcnn.html#fasterrcnn_resnet50_fpn_v2)