

# ICS 226

## Network and Server-Side Programming

- **X01A**: Please pick a station with a number in the range from **21 - 40** (left side of the room as you come in)
- **X01B, X02A**: Please pick a station with a number in the range from **6 - 20** (right side of the room)
- **X02B**: Please pick a station with a number in the range from **1 - 5 or 41 - 44** (last row on the right or middle)
- Record your name on the schedule attached to the KVM; reserve only times when you have a lab/lecture in TEC 259
- Log on to D2L and record your preferred name and station number in *Assignments > Attendance*

# Syllabus Review

# Overview of the Python Language

# Helpful References

- <https://docs.python.org/3/tutorial/index.html>

# Introduction

- Python is a powerful interpreted language
- Can be run on any popular OS
- Used for:
  - Automating system administration tasks
  - Creating applications
  - Generating dynamic web pages

# A First Program

```
#!/usr/bin/python3.11  
  
name = input('What is your name?\n')  
print('Hello, ' + name)
```

**Note:**

No type declaration  
No main function  
No semicolon

# How to Run a Python Script (Method 1)

- To run a Python script directly from the command line:
  - Create a file, say *hello.py*, and add:  
***#!/usr/bin/python3.11***  
to LINE 1. Make sure there is NO SPACE before the ***#!***
  - Make the file executable, e.g.,  
***chmod 700 hello.py***
  - Execute the file using  
***./hello.py***
- *.py* extension is used by convention, but is neither necessary nor sufficient

# How to Run a Python Script (Method 2)

- To run a Python script directly from the command line:
  - Create a file, say *hello.py*
  - Execute the file using *python3.11 hello.py*



# Lab 1

- Set up the ICS 226 development environment:
  - SQP
  - Ubuntu App and VM
  - PyCharm IDE
  - GitHub

# Some Common Data Types

- $x = \textit{True}$
- $x = \textit{False}$
- $x = 1234$
- $x = \textit{'Hello World'}$
- Unlike Java, variable types need not be declared
- The same variable can hold different types at different times

$+=$ ,  $-=$ ,  $*=$ , and  $/=$

- $i++$  does not work in Python 3.11
- However,  $i += 1$  does
- Note:
  - $i += n$  is shorthand for  $i = i + n$
  - $i -= n$  is shorthand for  $i = i - n$
  - $i *= n$  is shorthand for  $i = i * n$
  - $i /= n$  is shorthand for  $i = i / n$

# **\*\* and /**

- $a ** b$  computes  $a^b$
- $a / b$  always returns a floating point number, even if  $a$  and  $b$  are whole numbers (unlike many other languages)

# % and //

- $a \% b$  computes the remainder portion that results when dividing  $a$  by  $b$
- e.g.,  $16 \% 8$  is 0 and  $16 \% 9$  is 7
- $a // b$  computes the integer portion that results when dividing  $a$  by  $b$
- e.g.,  $16 // 8$  is 2 and  $16 // 9$  is 1

—

- In interactive mode, the `_` refers to the previous value, e.g.,  
`>>> 5 ** 3`  
`125`  
`>>> 2 + _`  
`127`

# More on Strings

- Can use either apostrophes or quotation marks for strings, e.g.,  
*x = 'Hello World' or x = "Hello World"*
- Concatenate strings using the + symbol, e.g.,  
*'x' + 'y'*
- Repeat strings using the \* symbol, e.g.  
*print '?' \* 3*  
prints out  
*???*
- Use *r* in front of apostrophes or quotation marks to turn off interpretation of the backslash, e.g.,  
*print(r'Hello\nWorld')*  
prints out  
*Hello\nWorld*
- Use *'''* or *"""* to start and stop multi-line strings

# More on Strings

- Access characters within a string using **[ ]** notation, e.g., if *x* is *Hello World* then
- ***x[1]*** is *e*
- ***x[-1]*** is *d*
- ***x[:5]*** is *Hello*
- ***x[6:]*** is *World*
- ***x[1:3]*** is *el*
- However, strings are immutable, so ***x[0] = 'h'*** will fail; we must instead create a new string



# Exercises

- If *x* is *Hello World* then what is:
  - *x*[-2:]
  - *x*[:-4]
  - *x*[20]
  - *x*[:20]

# How to Make Choices

- *if* \_\_\_\_\_:  
    ...  
    *elif* \_\_\_\_\_:  
    ...  
    *else*:  
    ...
- \_\_\_\_\_ represents a condition (e.g.,  $x < 0$ ) and ...  
    represents the code that is to be executed if the condition is true
- *elif* is NOT a typo
- There can be multiple *elif* statements, but only one *else*
- Both *elif* and *else* are optional
- Colons and consistent use of indentation is mandatory

# *if* Example

```
#!/usr/bin/python3.11
```

```
n = int(input('Enter a number:\n')) # Assume number entered  
if n < 10:  
    print('Value is less than 10')  
elif n == 10:  
    print('Value is equal to 10')  
else:  
    print('Value is greater than 10')
```

- *int(s)* converts string *s* to an integer; *str(n)* converts integer *n* to a string
- *#* precedes a comment

# Exercises

- Write a program that prompts for the current speed and prints out either *Invalid* (assuming the input is less than 0), *OK* (assuming the input is in the range 0 to 50, inclusive), or *Too fast* (assuming the input is above 50). You can convert a string to a number using *int(...)* where ... is the string you wish to convert. Do not worry about invalid numbers for now.
- Write a program that prompts for a water temperature and then prints out one of *Below freezing point*, *Freezing point*, or *Above freezing point*, depending on the entered temperature. Assume 0 as the freezing point. Do not worry about invalid numbers for now.

# Another Way to Make Choices

- *match* \_\_\_\_\_:  
    *case* \_ \_ \_ \_:  
        ...
- Vaguely similar to a *switch* statement in Java:
  - \_\_\_\_\_ represents a variable
  - \_ \_ \_ \_ represents a pattern that the variable must match
  - ... represents the code that is to be executed if the pattern is matched

# *match* Example

```
#!/usr/bin/python3.11
```

```
p = input('Enter a new password: ')
```

```
match p:
```

```
    case '1234' | 'password': # matches '1234' or 'password'  
        print('Too common')
```

```
    case x if len(p) < 8:      # matches passwords of length < 8  
        print(x, 'too short')
```

```
    case _:                        # matches everything  
        print('OK')
```

# Exercises

- Expand on the match example by rejecting passwords containing all digits. Hint: `"1234".isnumeric()` returns *True*.

# How to Repeat While Condition Holds

- To repeat a statement multiple times, while a condition holds true:
- *while* \_\_\_\_\_:  
    ...
- \_\_\_\_\_ represents a condition (e.g.,  $x < 0$ ) and ... represents the code that is to be executed if the condition is true.
- Colon and consistent use of indentation is mandatory



# *while* Example

```
#!/usr/bin/python3.11
```

```
n = 1  
while n < 10:  
    n = n + 1  
print(str(n))
```

- Prints out 10 when complete
- Compare this program to the following program very carefully!

# Another *while* Example

```
#!/usr/bin/python3.11
```

```
n = 1  
while n < 10:  
    n = n + 1  
    print(str(n))
```

- Prints out 2, 3, 4, 5, 6, 7, 8, 9, and then 10
- The only difference compared to the previous program is the indentation!

# Exercises

- Write a program that repeatedly prompts for a command until the *quit* command has been entered 3 times.
- Write a program that randomly generates a number in the range of 0 to 9 and then prompts for a number. The program should keep prompting until the user enters the randomly-generated number. To generate a random number, put ***import random*** at the top and use ***random.randrange(10)*** to generate a number in the range of 0 to 9. Do not worry about invalid numbers for now. However, note that ***input()*** returns a string whereas ***randrange()*** returns an int.

# How to Repeat a Number of Times

- To repeat a statement a fixed number of times:
- *for i in range(x, y):*  
    ...
- ... represents the code that is to be executed repeatedly.
- In each iteration, i will hold a different value, going from x up to y - 1.
- Colon and consistent use of indentation is mandatory

# *for* Examples

```
for i in range(10):  
    print(str(i))
```

- Prints out 0, 1, 2, 3, 4, 5, 6, 7, 8, 9

```
for i in range(1, 3):  
    print(str(i))
```

- Prints out 1 and then 2

# More *for* Examples

```
#!/usr/bin/python3.11
```

```
n = int(input('Enter a number:\n')) # Assume valid number
```

```
s = 0
```

```
for i in range(1, n + 1):
```

```
    s += i
```

```
print('The numbers in 1 to', n, 'add up to', s)
```

# More *for* Examples

```
#!/usr/bin/python3.11
```

```
n = int(input('Enter a number:\n')) # Assume valid number
```

```
print('The numbers in 1 to', n, 'add up to', sum(range(1, n + 1)))
```

# Exercises

- Write a program that prints out the first 10 squares (1, 2, 4, 9, ...).
- Write a program that prints out 100 random numbers (each in the range of 0 to 99), then computes and prints out the average of them. Run this program multiple times to confirm that the average changes between most runs, and is close to 50.



# How to Skip or Stop Iterations

- To stop executing a loop prematurely:
  - *break*
- To stop the current iteration and go on to the next iteration of the loop:
  - *continue*

# *break* Example

```
#!/usr/bin/python3.11
```

```
num = int(input('Enter a number:\n')) # Assume int > 1  
i = 2  
while i * i <= num:  
    if num % i == 0:  
        print(str(num) + ' is not a prime')  
        break  
    i = i + 1
```

- With input 12, prints out *12 is not a prime*  
With input 13, prints out *nothing*

# *else* Example

```
#!/usr/bin/python3.11
```

```
num = int(input('Enter a number:\n')) # Assume int > 1
```

```
i = 2
```

```
while i * i <= num:
```

```
    if num % i == 0:
```

```
        print(str(num) + ' is not a prime')
```

```
        break
```

```
    i = i + 1
```

```
else:
```

```
    print(str(num) + ' is a prime')
```

- With input 12, prints out *12 is not a prime*  
With input 13, prints out *13 is a prime*
- *else*, when attached to a loop construct, is called if no *break* occurs

# *continue* Example

```
#!/usr/bin/python3.11
```

```
n = int(input('Enter a number:\n')) # Assume valid number  
m = n + 1  
for i in range(1, m):  
    if i % 2 == 0:  
        continue  
  
print(str(i) + ' is odd')
```

- With input 12, prints out  
*1 is odd*  
*3 is odd*  
*5 is odd*  
*7 is odd*  
*9 is odd*  
*11 is odd*

# How to Repeat for Ea. Char in String

- To repeat a block of code a fixed number of times, once for each character in a string:
- *for x in y:*  
    ...
- *y* must be a string.
- In each iteration, *x* will change to contain the next character in the string *y*.
- For example, if *y* is *abc*, *x* will first be *a*, then *b*, then *c*.

# *in* Example

```
#!/usr/bin/python3.11
```

```
s = input('Enter a string:\n')
```

```
for ch in s:
```

```
    if (' ' <= ch <= '~') or (ch == '\n' or ch == '\t'):
```

```
        print(ch)
```

- Filters out unprintable characters
- Filtering useful when copying PDF or Windows files to Linux/UNIX
- Relies on ASCII character order
- Can also use *tr -cd '\11\12\40-\176' < infile > outfile* to do this
- Note that *tr* uses octal, not decimal or hexadecimal value

# *in* Example

Dec	Chr	Dec	Chr	Dec	Chr	Dec	Chr	Dec	Chr
0	NUL	26	SUB	52	4	78	N	104	h
1	SOH	27	ESC	53	5	79	O	105	i
2	STX	28	FS	54	6	80	P	106	j
3	ETX	29	GS	55	7	81	Q	107	k
4	EOT	30	RS	56	8	82	R	108	l
5	ENQ	31	US	57	9	83	S	109	m
6	ACK	32		58	:	84	T	110	n
7	BEL	33	!	59	;	85	U	111	o
8	BS	34	"	60	<	86	V	112	p
9	HT	35	#	61	=	87	W	113	q
10	LF	36	\$	62	>	88	X	114	r
11	VT	37	%	63	?	89	Y	115	s
12	FF	38	&	64	@	90	Z	116	t
13	CR	39	'	65	A	91	[	117	u
14	SO	40	(	66	B	92	\	118	v
15	SI	41	)	67	C	93	]	119	w
16	DLE	42	*	68	D	94	^	120	x
17	DC1	43	+	69	E	95	_	121	y
18	DC2	44	,	70	F	96	`	122	z
19	DC3	45	-	71	G	97	a	123	{
20	DC4	46	.	72	H	98	b	124	
21	NAK	47	/	73	I	99	c	125	}
22	SYN	48	0	74	J	100	d	126	~
23	ETB	49	1	75	K	101	e	127	DEL
24	CAN	50	2	76	L	102	f		
25	EM	51	3	77	M	103	g		

# Exercises

- Write a program that prompts for a string and then prints out the number of digits in the string that are divisible by 5
- Write a program that prompts for a string and then prints out every 3rd character of that string