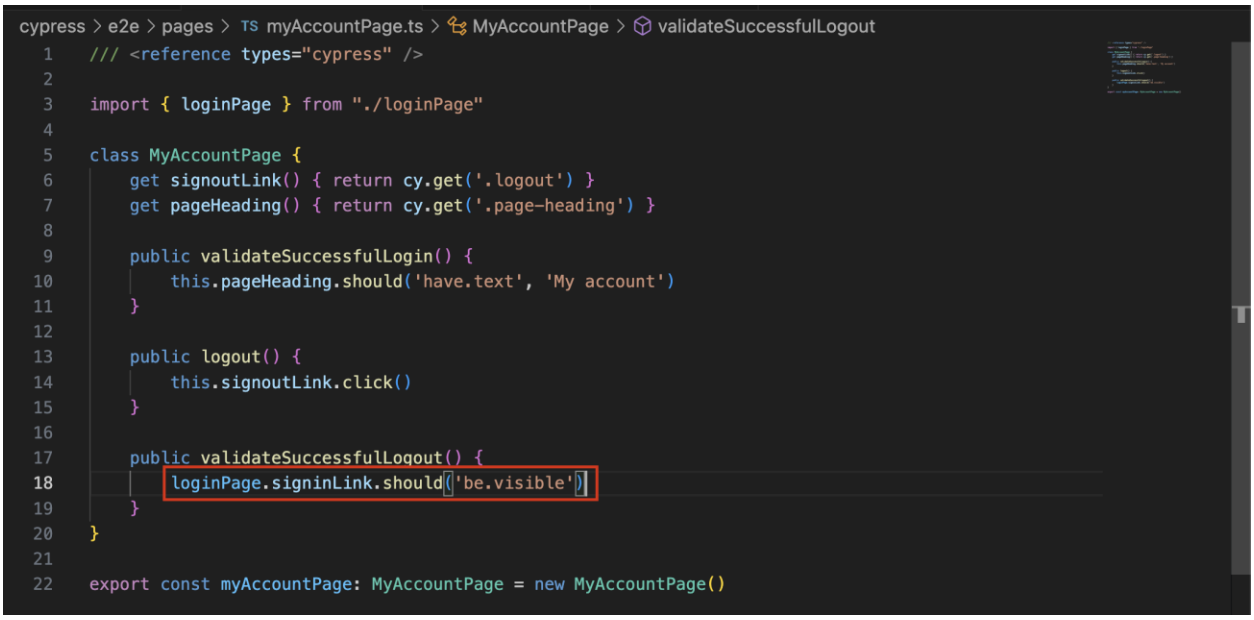
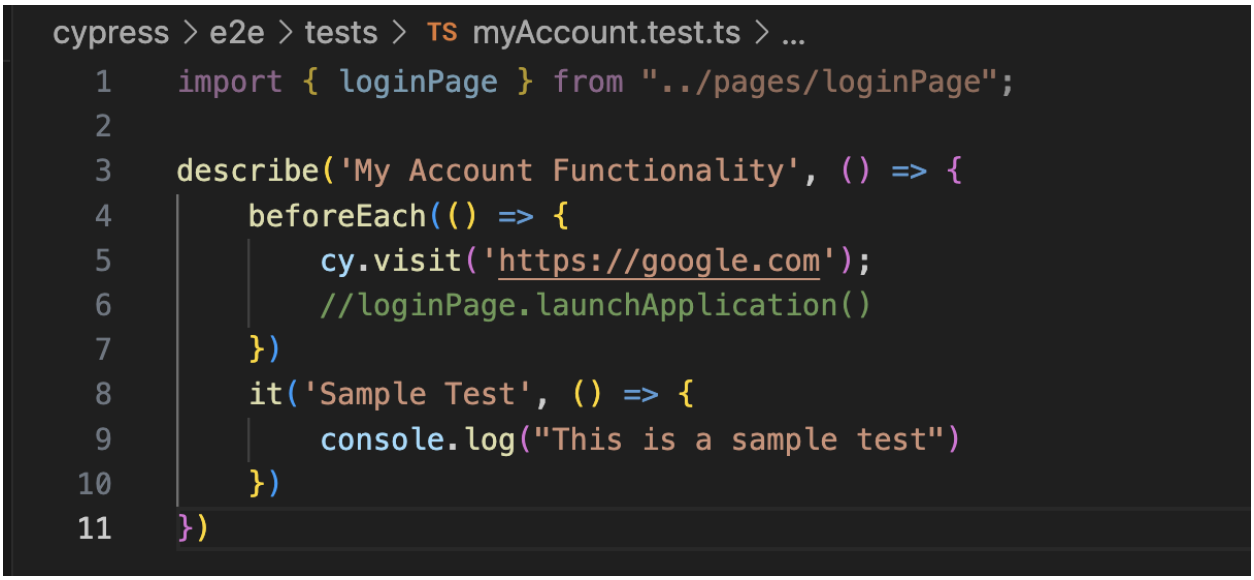


e2e/pages/myAccountpage.ts

Line 18: Page object for the “My account” page uses logic from another page object class. A page object class should contain logic and locators only for one specific page. Any logic/locators that are shared between page objects can be moved to a parent class that all page object classes inherit from, usually named BasePage.

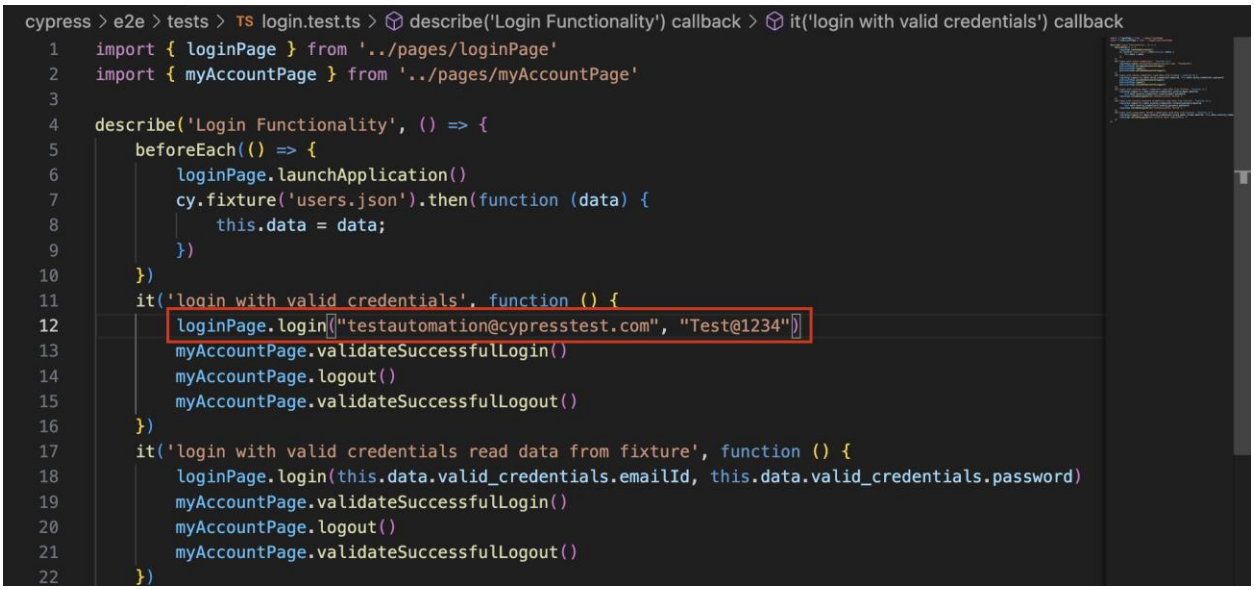


e2e/tests/myAccount.test.ts

Line 5: A hardcoded link is used instead of an existing method that utilizes baseURL

Line 9: console log is unrelated to test logic

Suggestion: Any comments or code added for debugging purposes should be removed after issues are resolved



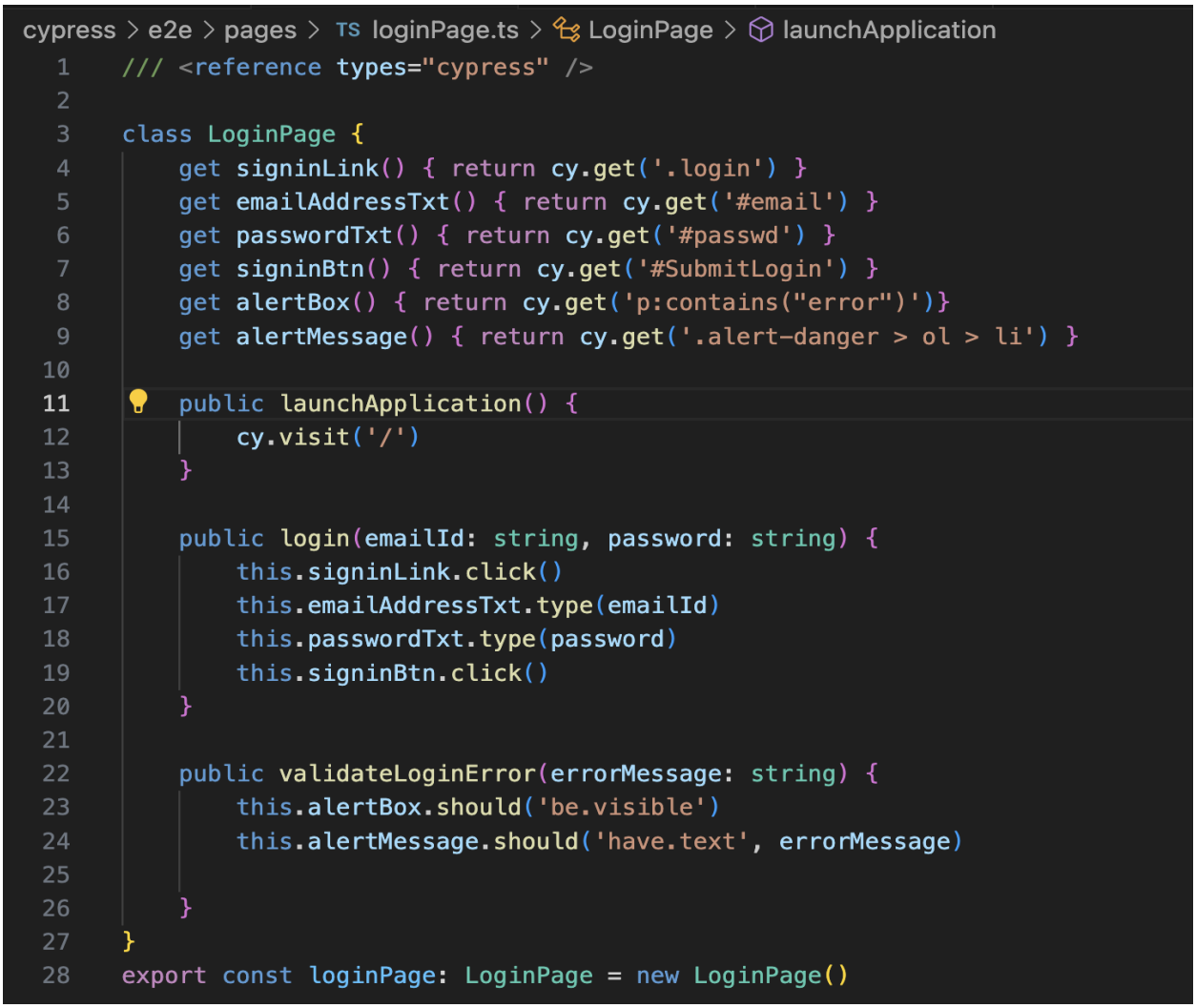
e2e/tests/login.test.ts

Line 12: Hardcoded login data in the login method call. A dedicated json file for the login data already exists and should be utilized like in the rest of the tests (for example, line 18)

Line 34: Splitting long method calls into several lines is a good idea for readability. However, the formatting should stay consistent throughout the code. The login method call on line 34 should be split the same way as on lines 24-25 and 29-30

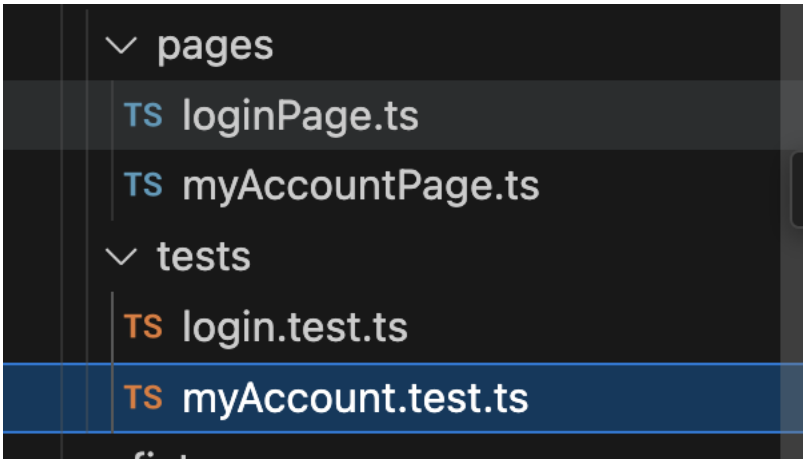
plugins/index.js

Suggestion: If possible, it's a good practice to avoid using both CommonJS and ES modules in the same project, to rule out any potential issues and to keep the code consistent.

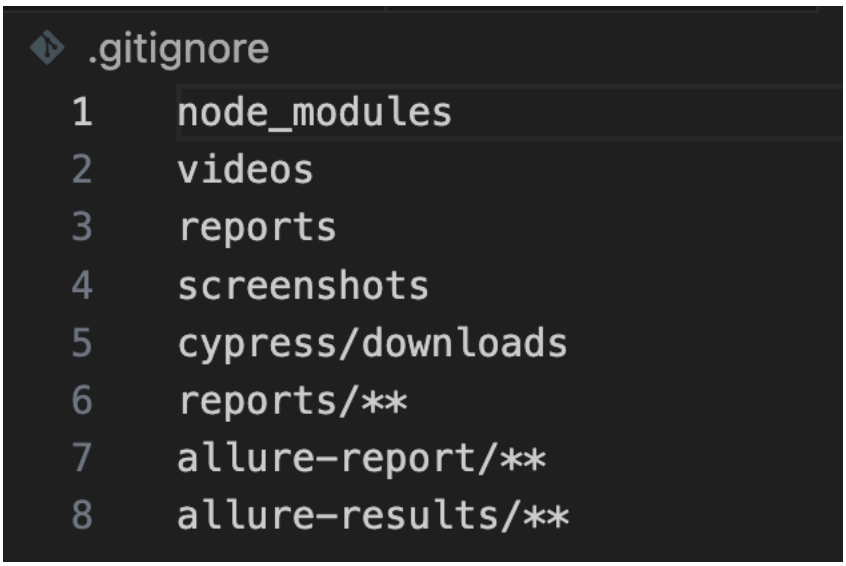


e2e/pages /loginPage.ts

Suggestion: Avoid adding unnecessary spaces, like on line 25. It is a good practice to use an Auto-Formatting command of your IDE (Alt + Shift + F in VSCode) on files you have worked with before making a commit.



File naming: Generally, files should be named in all-lowercase. Files that contain a class should be named the same as the class (for example, LoginPage.ts)



Suggestion: Gitignore should also contain IDE-related folders, as they could potentially cause unwanted files to be commited.