

Estimating water level in storage tank and predicting usage time

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ABSTRACT: *The conservation of water has become a critical global concern due to increasing water scarcity and inefficient usage practices. In response to this challenge, we propose an IoT-based water level monitoring system designed to optimize water usage in domestic and industrial settings. The system utilizes an ultrasonic sensor for real-time water level measurement, a water flow sensor for monitoring usage, and a NodeMCU microcontroller to process and transmit data. Additionally, an OLED display provides local feedback on water levels, while remote monitoring is facilitated through an IoT platform. Our approach focuses on providing accurate water level estimations and predicting the time required for refilling or depletion based on usage patterns. This system offers a cost-effective and efficient solution to reduce water wastage by enabling users to make informed decisions about their water consumption. Initial testing demonstrates the system's reliability in monitoring water levels and predicting usage times, contributing to water conservation efforts by promoting mindful consumption.*

Introduction

1.1 Background

Water is one of the most essential resources on Earth, but it is increasingly becoming scarce due to climate change, population growth, and inefficient management practices. Historical data suggests that over the last century, global water Consumption has increased by more than six times, while water resources have remained relatively constant. This imbalance is driving governments, communities, and

Industries to find smarter ways to manage and conserve water. Water level monitoring systems play a crucial role in ensuring Efficient water management by tracking water levels in tanks, reservoirs, and distribution systems. This information can help avoid water overflow, reduce wastage, and optimize water supply. In this research, we focus on developing an IoT-based System that combines sensors and wireless technology to monitor and predict water usage patterns. The key terms in this work include IoT (Internet of Things), which refers to the network of interconnected devices that communicate and exchange data, and ultrasonic sensors, which are used to measure distance based on sound waves, in this case, to determine the water level.

1.2 Existing Evidence and Literature Survey

Several studies have explored the application of IoT in water management. Existing systems use various sensors to measure water levels and provide alerts when the levels are too low or too high. Research shows that such systems have been deployed in agriculture, urban water management, and household water monitoring, achieving moderate success in reducing wastage. For example, IoT-based smart water management systems in agricultural settings have helped farmers optimize irrigation practices by monitoring soil moisture and water levels in tanks. However, while many systems focus on real-time monitoring, few solutions provide predictive analytics or insights into future water usage, and many systems remain too expensive or complex for widespread adoption in residential areas. The need for an affordable, reliable, and predictive water monitoring system is evident from the literature.

Objective

The objective of this research is to develop an IoTbased water level monitoring system that not only tracks real-time water levels but also predicts future water usage based on historical data. Our system will provide continuous monitoring through an ultrasonic sensor and a water flow sensor, controlled by a NodeMCU microcontroller, with data accessible locally via an OLED display and remotely via an IoT platform. The ultimate goal is to offer this system to government water supply departments, allowing them to improve water distribution in societies and manage supply efficiently, minimizing both shortages and wastage.

Research

Gap Despite the advancements in IoT-based water monitoring, there is a significant gap in providing systems that are both predictive and accessible to everyday users. Most of the current solutions either focus on real-time monitoring without prediction or are limited to high-cost, large-scale industrial or agricultural applications. Furthermore, the integration of user-friendly displays and remote data access has not been fully accomplished in existing systems. In many urban residential

Scope

The scope of this research is focused on urban residential water management, with potential applications in industrial and agricultural settings. By providing accurate predictions of water consumption and ensuring timely alerts, the system can optimize water distribution and prevent overflows or shortages in society-level water tanks. Our system will also enable individual households to monitor their water consumption, promoting water conservation at a local level. In the future, the system can be expanded with additional features such as leakage detection, remote shut-off valves, and integration with smart city infrastructure.

2. Materials and Methods

In this section, we describe the components and the step-by-step procedure for constructing and operating the IoT-based

water level monitoring system. The aim is to ensure that anyone who wishes to replicate the system can do so easily by following these instructions.



Fig.01 Project Model

Materials Used :

The following components were used to build the water level monitoring system:

- 1. NodeMCU (ESP8266)** - A microcontroller with built-in Wi-Fi capability, used for controlling the sensors and sending data to the IoT platform.
- 2. Ultrasonic Sensor (HC-SR04)** - Used to measure the distance between the sensor and the water surface, which helps determine the water level.
- 3. Water Flow Sensor (YF-S201)** - Measures the flow rate of water passing through pipes, used to calculate water consumption.
- 4. OLED Display (0.96 inch I2C)** - Displays real-time water level and flow rate data locally for easy user access.
- 5. Jumper Wires** - For making electrical connections between components.
- 6. Breadboard** - For assembling and testing the circuit.
- 7. 5V Power Supply** - Provides power to the system.
- 8. Resistors (1k Ω and 10k Ω)** - Used to protect the sensors and control signal levels.
- 9. Water Tank** - Simulated the environment for testing water levels.

10. IoT Platform (Blynk, Thing Speak, etc.) -

Used for remote monitoring and data logging of water levels and flow rates.

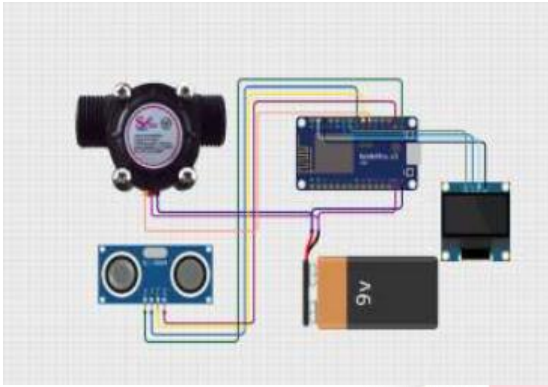


Fig.02 Circuit Diagram

Step-by-Step Procedure

● System Assembly:

- Connect the NodeMCU to the Ultrasonic Sensor (HC-SR04) by wiring the sensor's Trig pin to D5 and the Echo pin to D6 on the NodeMCU. The VCC pin of the sensor is connected to the 3.3V pin on the NodeMCU, and GND to the ground. Connect the Water Flow Sensor to the NodeMCU by wiring the VCC pin of the sensor to the 5V supply, the GND pin to ground, and the signal output pin to D7 on the NodeMCU.
- Attach the OLED Display to the NodeMCU. Connect the SDA pin to D2 and SCL pin to D1 on the NodeMCU. VCC connects to the 3.3V pin and GND to ground.
- Power the NodeMCU through the 5V power supply.

Sensor Calibration:

- For the Ultrasonic Sensor, calculate the distance to the water surface by triggering a pulse from the Trig pin and measuring the time it takes for the echo to return. The formula to calculate the distance is: $\text{Distance (cm)} = \text{Time } (\mu\text{s}) \times 0.034 / 2$
- The distance from the sensor to the bottom of the tank is known, so the water level is calculated as: $\text{Water Level} = \text{Tank Height} - \text{Distance measure}$
- The Water Flow Sensor calculates the flow rate in liters per minute (L/min) by counting the number of pulses generated per second, using the sensor's calibration

factor (typically 4.5 for YF-S201). The formula is: $\text{Flow Rate (L/min)} = \text{Pulse Count} / \text{Calibration Factor}$

● NodeMCU Programming:

- Program the NodeMCU using Arduino IDE. Install the required libraries for the Ultrasonic Sensor, Water Flow Sensor, and OLED display.
- Code the NodeMCU to collect water level and flow rate data from the sensors every few seconds. The data is displayed on the OLED screen and sent to the IoT platform for remote monitoring.
- For real-time updates, send the data to an IoT platform such as Blynk or Thing Speak. Which displays the water level and usage trends.

● Remote Monitoring:

- Set up the chosen IoT platform (e.g., Blynk or Thing Speak) by creating a new project and configuring data fields for water level and flow rate.
- Use the API provided by the platform to update the water level and flow rate in real time. This allows users to view water levels remotely via a mobile app or a web dashboard.

● System Testing:

- Test the system by simulating water level changes in the tank. Measure the accuracy of the water level readings by comparing them with actual measurements.
- Test the flow rate sensor by passing known quantities of water through the sensor and verifying the recorded flow rate.

● Data Logging and Analysis:

- Collect data over a period of days to observe the system's performance in real life scenarios. The IoT platform can store this data, enabling historical analysis of water usage patterns and predictions for future consumption.

● System Reliability:

- Ensure the reliability of the system by validating sensor readings with manual measurements. Regular calibration of the sensors is recommended to maintain accuracy.
- The system can be scaled by adding multiple water tanks and connecting them to the same NodeMCU, with data

from each tank being monitored individually on the IoT platform.

Result

The IoT-based water level and flow monitoring system developed in this research demonstrates accurate, real-time measurement of water levels and flow rates. By integrating ultrasonic and water flow sensors with NodeMCU and an OLED display, the system effectively monitors and reports water usage. The IoT platform allows for remote tracking, giving users the flexibility to observe water levels and consumption trends through mobile and web interfaces. The system's predictive capabilities, based on historical data, aid in anticipating water needs, helping to prevent water shortages and overflows in real-life applications.

Key results include:

1. **Accurate Monitoring:** The ultrasonic sensor provides precise water level readings, while the flow sensor calculates water usage rates, both displayed locally and remotely.
2. **User-Friendly Interface:** Real-time data access through OLED and remote platforms like Blynk or Thing Speak enhances usability.
3. **Predictive Insight:** Data collected over time enables trend analysis, allowing users to anticipate water usage, aiding in resource planning and conservation.

Future Scope

The future scope of this research includes implementing automated control systems for water pumps based on water levels, making the system fully autonomous. Integrating additional sensors like water quality and pressure sensors would broaden its functionality for more complex water management needs. A mobile application with real-time alerts and data visualization would improve accessibility for users. Enhancing predictive analytics with machine learning could refine water usage predictions, improving resource management. Optimizing energy efficiency for battery operation would make the system suitable for remote areas and integrating with cloud platforms and smart city infrastructure could enable large-scale data aggregation and efficient urban water management. This system has great potential for sustainable water use in urban, agricultural, and industrial applications.

4. Applications:

- **Smart Homes and Buildings:** The system can be used in homes and buildings to monitor water levels in tanks, helping prevent overflow or water shortages, and optimizing water usage.
- **Agriculture:** Farmers can use the system to monitor irrigation water levels in tanks or reservoirs, improving water resource management.
- **Municipal Water Systems:** The system can be employed in city water distribution systems to monitor water flow rates and tank levels, helping to ensure efficient water delivery and Usage tracking.

Suggested Improvements:

1. **Wi-Fi or Cloud Integration:** Incorporating cloud connectivity for remote monitoring and data logging would make the system more versatile and user-friendly, enabling users to track water levels and usage from anywhere.
2. **Mobile App Interface:** Developing a mobile application to receive real-time alerts and visualize data on smart phones would increase accessibility and ease of use.
3. **Water Usage Prediction:** Adding predictive algorithms for water consumption trends based on historical data would improve the system's utility, allowing for better planning and resource allocation.

Future Work:

- **Automatic Control:** The system can be enhanced to automatically control water pumps based on predefined water levels, making it a fully automated solution.
- **Integration with Other Sensors:** Adding sensors like water quality and pressure sensors could broaden the system's application in more complex water management setups.
- **Low Power Optimization:** Future iterations could focus on optimizing power consumption to make the system more energy-efficient, especially for battery-powered applications.

3. Conclusion

This project successfully developed an IoT-based water level and flow monitoring system using NodeMCU, Ultrasonic Sensor, Water Flow Sensor, and OLED display. The system accurately measures the water level in a tank and calculates

the water flow rate in real-time, displaying the data on the OLED screen. The integration of sensors with NodeMCU allows for continuous and automated monitoring, providing a reliable and efficient solution for water management. This system can be applied in various industries such as agriculture, smart homes, and water distribution networks where monitoring and controlling water usage is critical.

5. References

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