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| **PROGRAMS** |
| 1. **Write a program to print hello world.** |
| 1. **Write a program to add two integer numbers** |
| 1. **Write a program to obtain the product of two float numbers** |
| 1. **Write a Program to design a class using abstract methods and classes** |
| 1. **Create a simple class to find out the area and perimeter of rectangle and box using super and this keyword.** |
| 1. **Find the average and sum of N numbers.** |
| 1. **Check whether the number is palindrome or not** |
| 1. **Check whether the number is prime or not.** |
| 1. **Calculate Simple Interest** |
| 1. **Check whether the year is leap or not.** |
| 1. **Calculate the sum of digits of a number** |
| 1. **Write a Program To count vowels and consonants in a String** |
| 1. **Write a Program to Make smiley face using applets** |
| 1. **Write a Program to Make chessboard using applets** |
| 1. **Design a class bank without inheritance and show the functions (account number, name, balance, deposit, withdrawal).** |
| 1. **Write a Java program to get and display information (year, month, day, hour, minute) of a default calendar.** |
| 1. **Write a Java Program to Generate a random number up to 100 and print whether it is prime or not.** |
| 1. **Calculate the area of rectangle and a triangle.** |
| 1. **Write a Program for display the Checkboxes, Labels and Text Fields on an AWT** |
| 1. **Write a program to implement bubble sort in java** |
| 1. **Write a java package to show dynamic polymorphism and interface.** |
| 1. **Analog Clock using a Java applet** |
| 1. **Write a program of database connectivity using jdbc-odbc driver** |
| 1. **Write a java program that allows the user to draw lines, rectangles, filled rectangles and rounded rectangles.** |