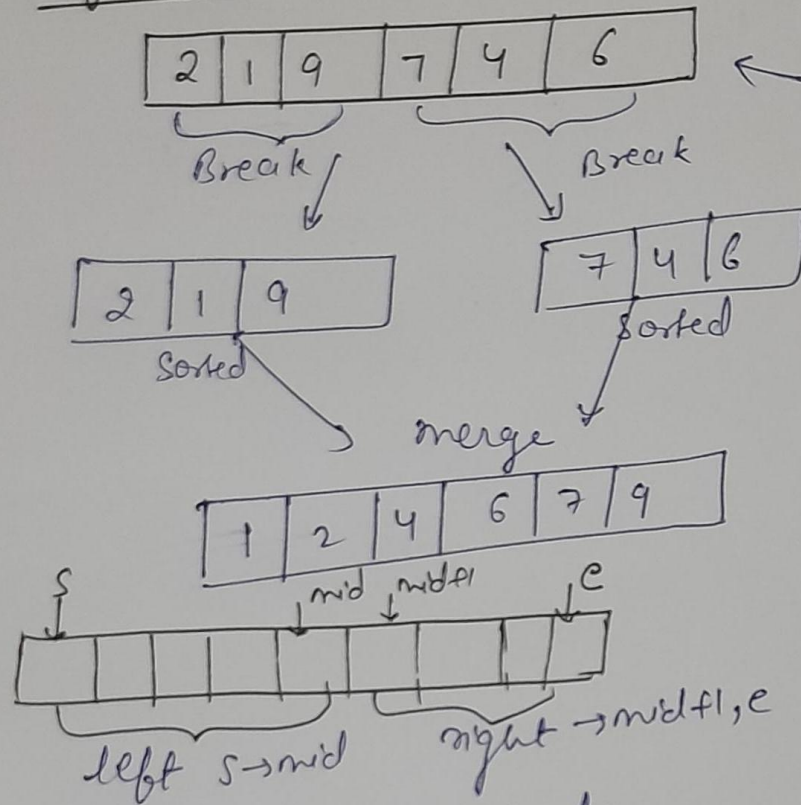


Merge Sort



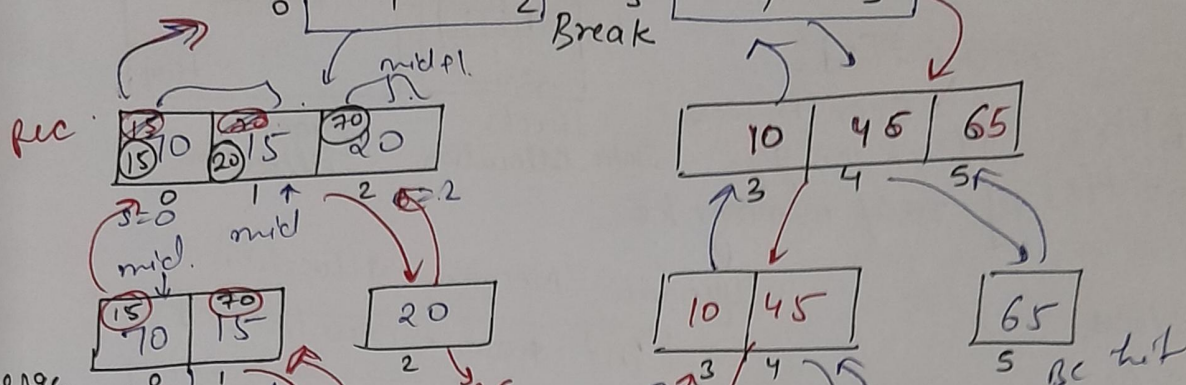
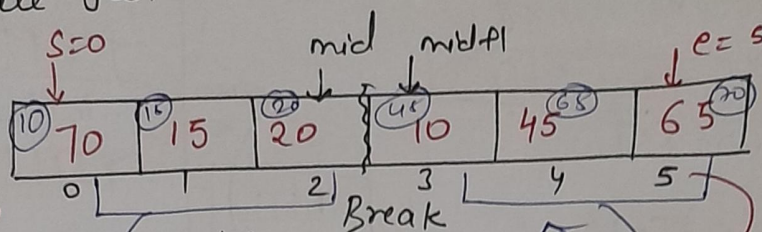
break into left & right part
Recursion

```

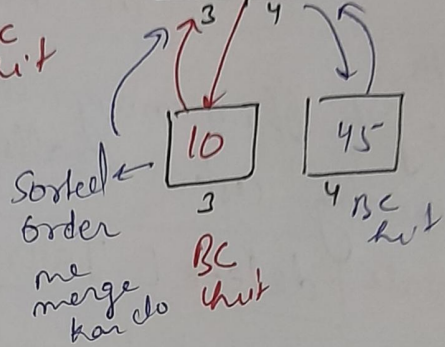
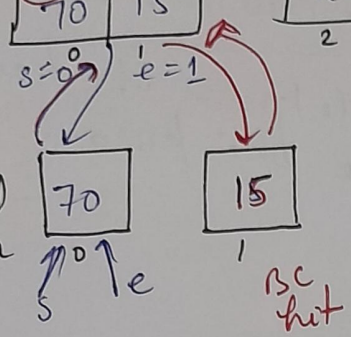
mergesort(arr, s, e) {
    NB.C
    if (s >= e)
        return;
    int mid = s+(e-s)/2 (s+e)/2;
    mergesort(arr, s, mid);
    mergesort(arr, mid+1, e);
    merge(arr, s, e, mid);
}
    
```

code me phle left ki call krati hai then right

$mid = \frac{s+e}{2} = \frac{0+5}{2} = 2$



merge kar diya sorted order me.



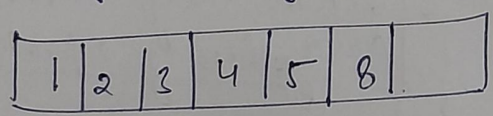
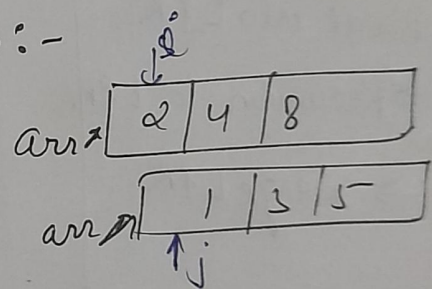
[10, 45, 65] sorted hai

Base case
return hit

15 20 70 10 45 65

Ques Merge 2 sorted Array:-

1 chota hai ya 2 chota hai
1 then put 1.

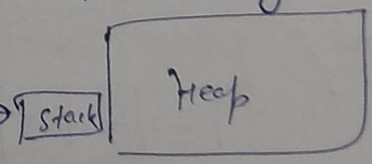


int arr[5] -> fixed size

Static array

Heap ke upar agar memory allocate karwani hai toh (new) keyword use karte hai.

Tab bhi program banate hai toh stack memory or heap memory bnate hai



Runtime pe jo memory allocation
heappe hogi.

```
int *arr = new int[5];
int arr[5];
```

new int[5];

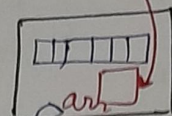
5 continuous
block mil gye
heap memory ke

```
int *ptr =  
= new int[5];
```

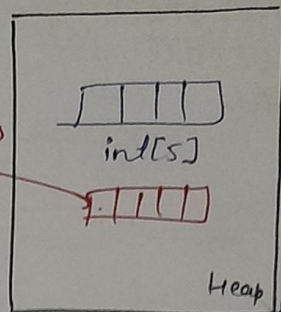
address

return

kar rha hoga



Static Allocation



Dynamic Allocation

Dynamic Memory Allocation

```
int *arr = new int[5];
```

Heap me jab bhi memory allocate karwa rhe hai
toh manually usko deallocate bhi karo.

deallocate delete[] arr;

```
mergesort(arr, s, e) {
```

|||

→ Break into L & R

→ Recursion for L & R

→ merge L & R

}

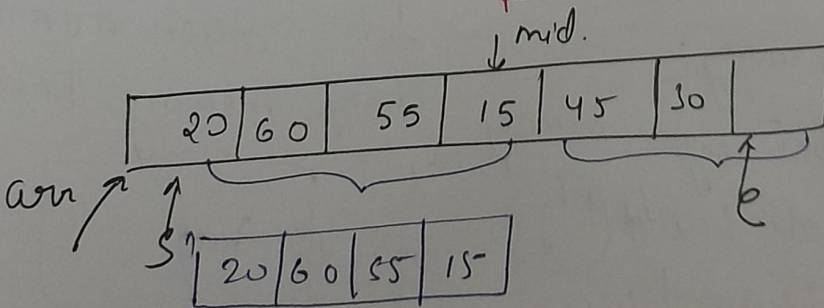
```
merge(arr, s, e, mid) {
```

→ Create left & right array

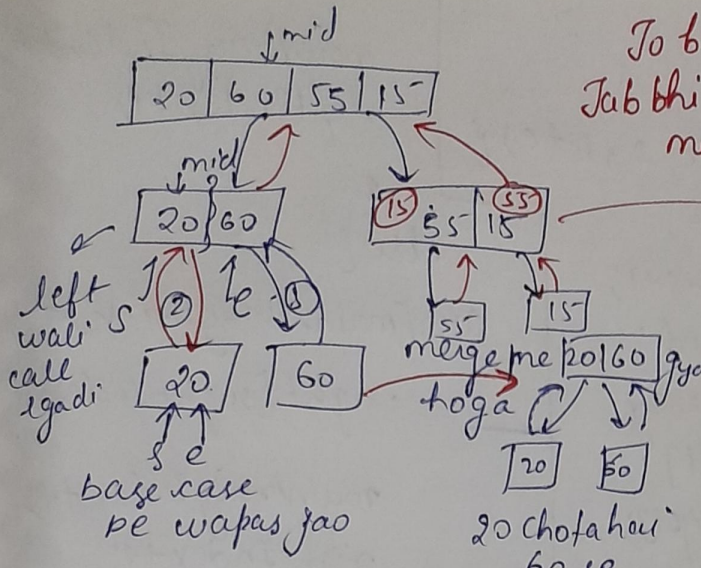
→ Copy values from actual array into left & right array

→ actual merge 2 sorted array (using 2 pointer)

}

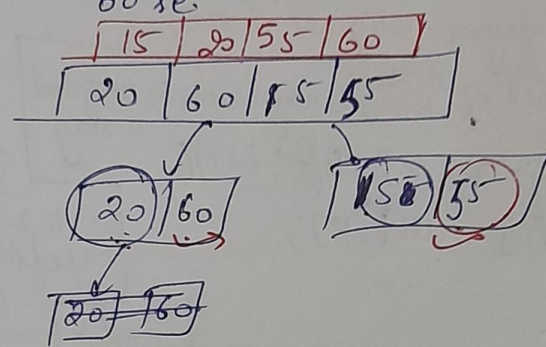


To this changes to the ^{hai} array ke andar
 Jab bhi array pass karke hai function
 me toh by reference pass hote hai

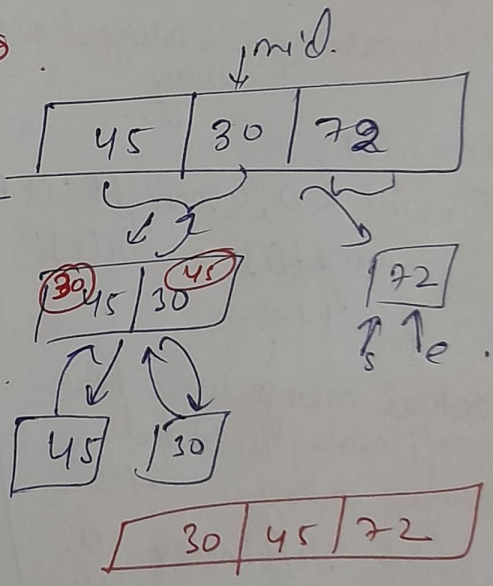
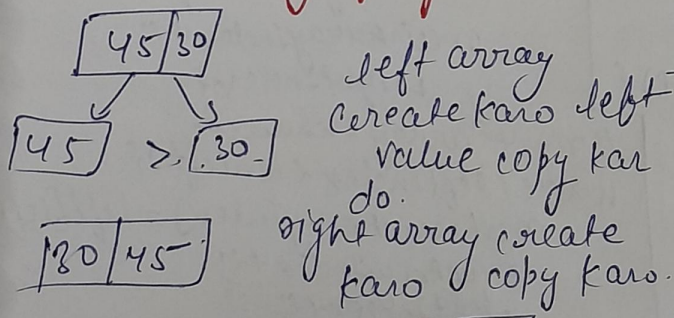


Pehle left array create krke empty.
 15 or 55 phir right me 15 chhota hai toh pehle 15 then 55

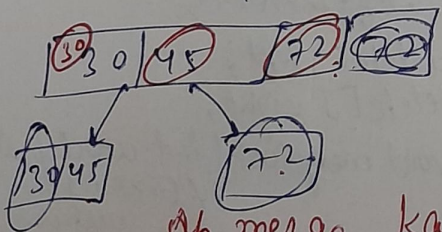
Sorted array of left side



Sorted array of right side

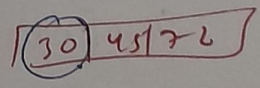
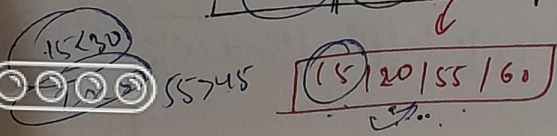
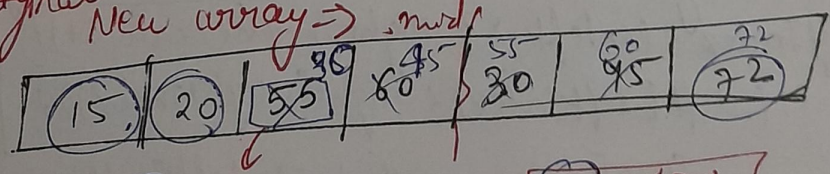


left array create karo left value copy kar do.
 right array create karo copy karo.



Ab merge kar do

Original array
 New array



#include <vector>
using namespace std;

```
void merge(int arr[], int s, int e) {  
    int mid = (s+e)/2;
```

```
    int lenleft = mid - s + 1;
```

```
    int lenright = e - mid;
```

// create left & right array

```
    int *left = new int[lenleft];
```

```
    int *right = new int[lenright];
```

// copy values from original array

to left array
k → starting index of left array values in original array

```
    int k = s;
```

```
    for (int i = 0; i < lenleft; i++) {
```

```
        left[i] = arr[k];
```

```
        k++;
```

```
    }
```

// copy values from original array to right array

```
    k = mid + 1;
```

```
    for (int i = 0; i < lenright; i++) {
```

```
        right[i] = arr[k];
```

```
        k++;
```

```
    }
```

// actual merge logic here
// left array is sorted
// right array is sorted.

```
    int leftIndex = 0;
```

```
    int rightIndex = 0;
```

```
    int mainArrayIndex = s;
```

```
    while (leftIndex < lenleft && rightIndex < lenright) {
```

```
        if (left[leftIndex] < right[rightIndex]) {
```

```
            arr[mainArrayIndex] = left[leftIndex];
```

```
            mainArrayIndex++;  
            leftIndex++;
```

```
        }
```

```
    } else {
```

```
        arr[mainArrayIndex] =
```

```
            right[rightIndex];
```

```
            mainArrayIndex++;
```

```
            rightIndex++;
```

```
    }
```

// 2 more case -
left array exhaust

```
    while (rightIndex < lenright)
```

```
        arr[mainArrayIndex] =
```

```
            right[rightIndex];
```

```
            mainArrayIndex++;
```

```
            rightIndex++;
```

// right array exhaust

```
    while (leftIndex < lenleft) {
```

```
        arr[mainArrayIndex] = left[leftIndex];
```

```
        mainArrayIndex++;
```

```
        leftIndex++;
```

```
    }
```

```
    delete[] left;
```

```
    delete[] right;
```

```
    void mergesort(int arr[], int s, int e)
```

```
    {  
        if (s >= e) {  
            return;
```

```
        }  
        int mid = (s+e)/2; mergesort(arr, s, mid);
```

```
        mergesort(arr, mid+1, e);
```

```
        mergesort(arr, s,
```

```
            e);
```

```
    }
```



Ans. [Inversion Count In Place Merge Sort]

Time Complexity $\Rightarrow O(n \log n)$ ^{BC} ^{Left} ^{Right} ^{Merge}

MSC 1)

1/BC

ms(half)

ms(half)

3 merge()

$$T(n) = k_1 + T(n/2) + T(n/2) + n \times k$$

$$T(n) = 2k_1 + 2T(n/2) + n \times k$$

$$2 \times T(n/2) = 2k_1 + 2 \times 2T(n/4) + \frac{n \times k \times 2}{2}$$

$$4 \times T(n/4) = 4k_1 + 8T(n/8) + \frac{n \times k \times 4}{4}$$

$$8 \times T(n/8) = 8k_1 + 16T(n/16) + \frac{n \times k \times 8}{8}$$

$$\vdots$$

$$2^{a-1} \times T(1) = 2^{a-1} k_1$$

$$T(n) = k_1(1+2+4+\dots+2^{a-1}) + (a-1)n \times k$$

$$q(n) = k(1+2+4+\dots+2^{a-1}) + (a-1)n \times k$$

$$= nk_1 + a \times n \times k$$

$$= n(k_1 + a \times k)$$

$$= n \times a \times k$$

$$= n \times a = n \log n$$

$$T(n) = n \log n$$

Quick Sort

Given an unsorted array. you need to sort it

7	2	1	8	6	3	5	4
---	---	---	---	---	---	---	---

↑ end = pivot.

Take a pivot

→ To place pivot such that the elt to the right of pivot $> a[pivot]$.

→ element left of pivot elt $< a[pivot]$.

↳ New way to do partitioning →

pivot = end

① pivot

② $i = start - 1;$

$j = start;$

$a[pivot] = 4$

Iteration

7	2	1	8	6	3	5	4
---	---	---	---	---	---	---	---

i j 3

Iteration

2	7	1	8	6	3	5	4
---	---	---	---	---	---	---	---

i j swap

Iteration

2	7	1	8	6	3	5	4
---	---	---	---	---	---	---	---

i j

Iteration

2	1	7	8	6	3	5	4
---	---	---	---	---	---	---	---

i i j j

Iteration

2	1	3	8	6	7	5	4
---	---	---	---	---	---	---	---

i j

$j = upperbound$

while($j < pivot$) {

if ($a[j] < a[pivot]$) {

$i++;$

swap($a[i], a[j]$);

}

$j++;$

swap($a[i], a[pivot]$);

Iteration

2	1	3	8	6	7	5	4
---	---	---	---	---	---	---	---

i j

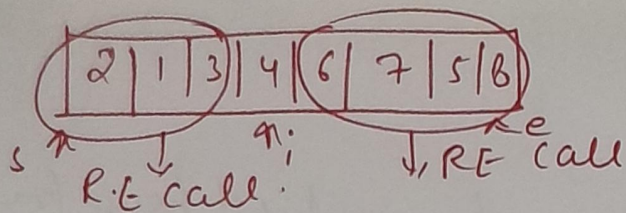
Iteration

2	1	3	4	6	7	5	8
---	---	---	---	---	---	---	---

↔ ↔

use kam (9) use juda





```
void quicksort (int arr[], int start,
                int end) {
```

```
    if (start >= end) return;
```

```
    int pivot = end;
```

```
    int i = start - 1;
```

```
    int j = start;
```

```
    while (j < pivot) {
```

```
        if (arr[j] < arr[pivot]) {
```

```
            ++i;
```

```
            swap(arr[i], arr[j]);
```

```
        } ++j;
```

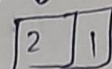
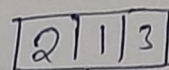
```
        ++i;
```

```
        swap(arr[i], arr[pivot]);
```

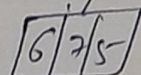
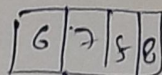
```
        quicksort (a, start, i - 1);
```

```
        quicksort (a, i + 1, end);
```

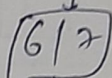
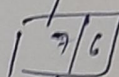
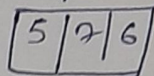
```
    }
```



Base case.



partition /



base case