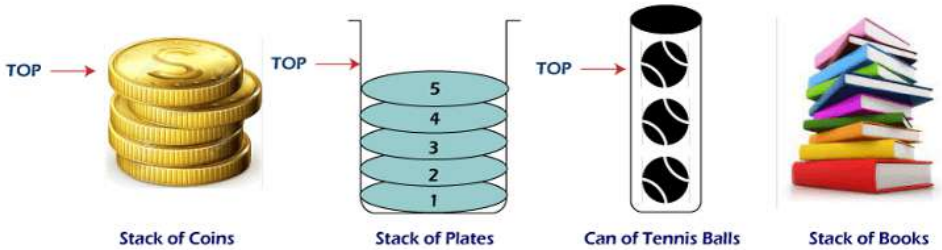
8/11/2023

STACK CLASS - 1

📂 What is stack?

1. Stack is a linear data structure where insertion or deletion of elements is done from only one side/end which is called top of the stack.

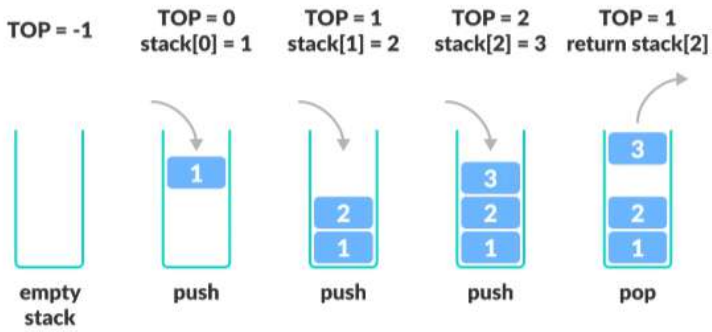
2. **LIFO:** Last In First Out



📂 Important Operation of a Stack

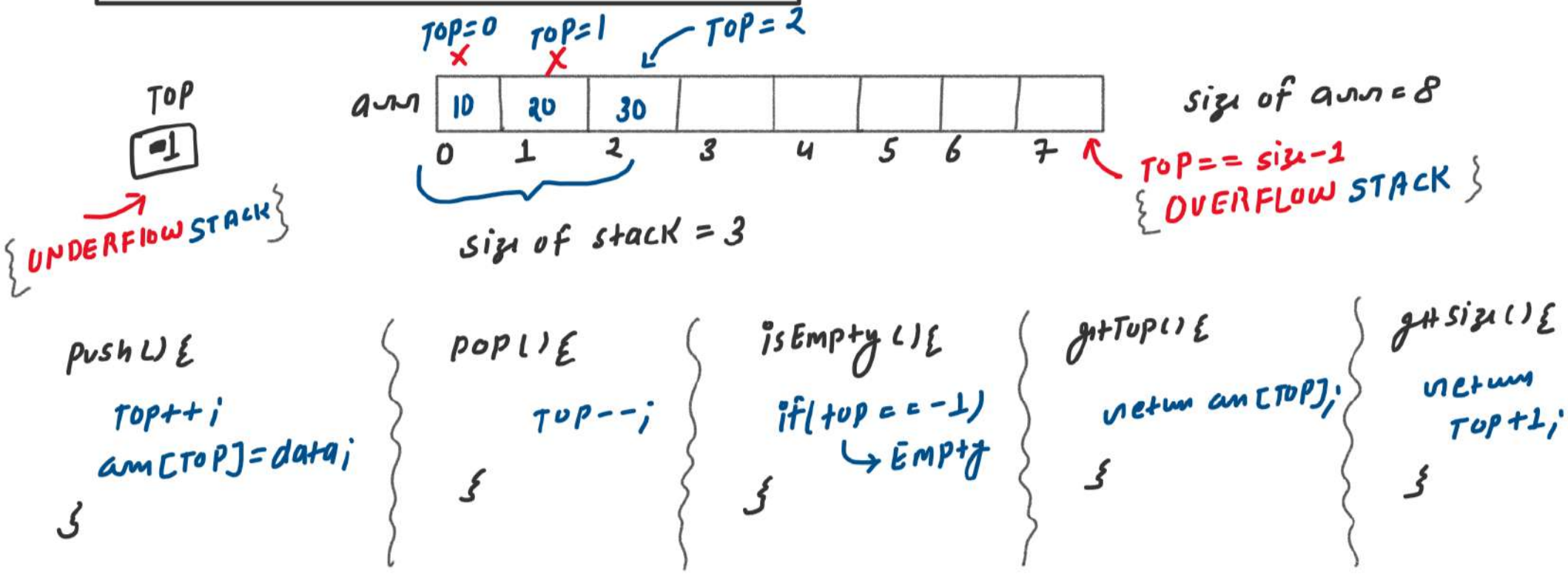
```cpp
#include<iostream>
#include<stack>
using namespace std;

int main(){
    // Create Stack
    stack<int> st;

    // Insertion
    st.push(1);
    st.push(2);
    st.push(3);

    // Size of stack
    cout<<"Size of stack: "<<st.size()<<endl;

    // Deletion
    st.pop();

    // Check empty
    if(st.empty()){
        cout<<"Stack is empty"<<endl;
    }
    else{
        cout<<"Stack is not empty"<<endl;
    }

    // Top element
    cout<<"Top element: "<<st.top()<<endl;

    return 0;
}
```

push() method: *insert new element to top*
pop() method: *delete element from top*
empty() method: *return true or false value*
top() method: *return top element*
size() method: *return size of stack*



OUTPUT:
Size of stack: 3
Stack is not empty
Top element: 2

2. Implementation of a stack using dynamic array



```cpp
// 📂 Implementation of a stack using dynamic array
#include<iostream>
using namespace std;

class Stack
{
    public:
        int* arr;
        int size;
        int top;

        Stack(int size)
        {
            arr = new int[size];
            this->size = size;
            this->top = -1;
        }

        // push() method
        void push(int data){...}

        // pop() method
        void pop(){...}

        // isEmpty() method
        bool isEmpty(){...}

        // getTop() method
        int getTop(){...}

        // getSize() method
        int getSize(){...}

        // Optional method just for testing purpose
        void print(){...}
};
```

1

```cpp
// push() method
void push(int data)
{
    if(top == size - 1)
    {
        cout<<"Stack is overflow"<<endl;
        return;
    }
    else
    {
        top++;
        arr[top] = data;
    }
}
```

2

```cpp
// pop() method
void pop()
{
    if(top == -1)
    {
        cout<<"Stack is underflow"<<endl;
        return;
    }
    else
    {
        top--;
    }
}
```

3

```cpp
// isEmpty() method
bool isEmpty()
{
    if(top == -1)
    {
        return true;
    }
    else
    {
        return false;
    }
}
```

4

```cpp
// getTop() method
int getTop()
{
    if(top == -1)
    {
        return -1;
    }
    else
    {
        return arr[top];
    }
}
```

Empty Stack

5

```cpp
// getSize() method
int getSize()
{
    return top+1;
}
```

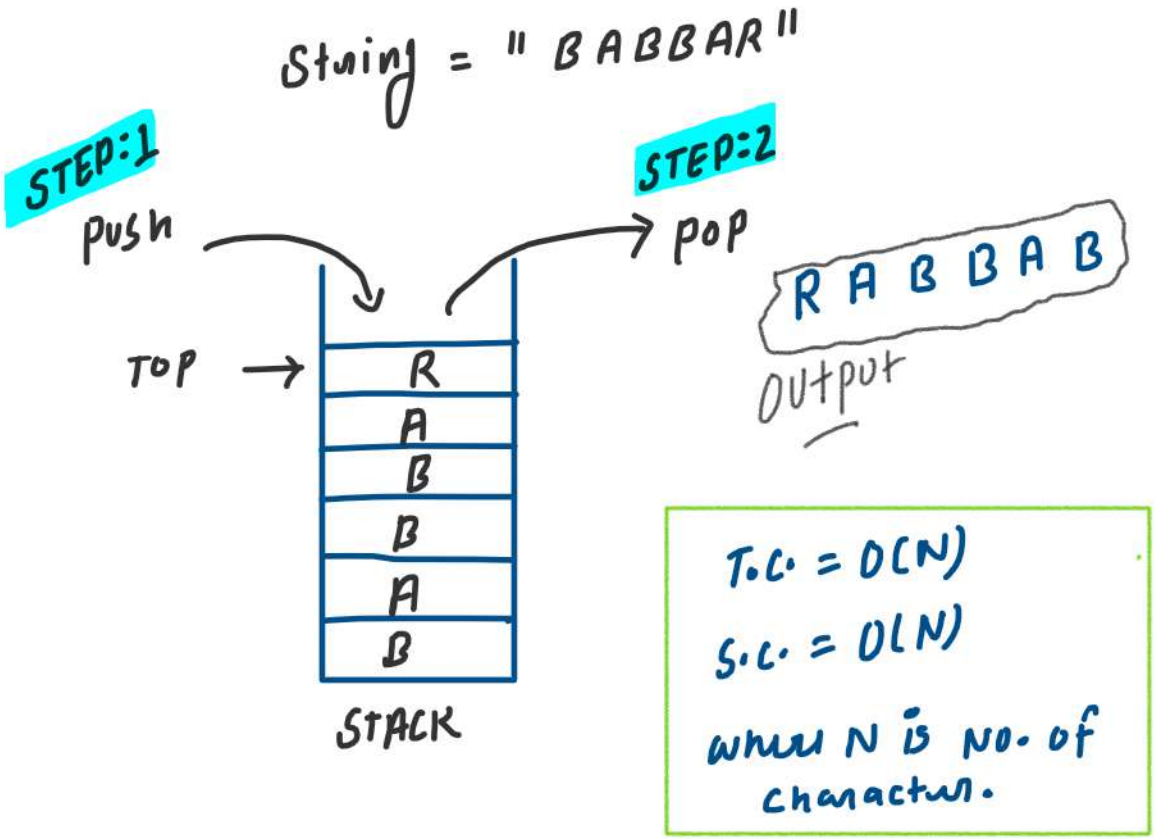
```cpp
int main()
{
    // Creation
    Stack st(8);

    // Insertion
1   st.push(10);
    st.print();

2   st.push(20);
    st.print();

    // Deletion
3   st.pop();
    st.print();

4   st.pop();
    st.print();

    return 0;
}
```

```cpp
    // Optional method just for testing purpose
    void print()
    {
        cout<<"Top: "<<top<<endl;
        cout<<"Top element: "<<getTop()<<endl;
        cout<<"Size of stack: "<<getSize()<<endl;
        if(isEmpty())
        {
            cout<<"Empty Stack"<<endl;
        }
        else
        {
            cout<<"Not Empty Stack"<<endl;
        }
        cout<<"Stack: [ ";
        for(int i = 0; i<getSize(); i++)
        {
            cout<<arr[i]<<" ";
        }
        cout<<"]"<<endl<<endl;
    }
```

OUTPUT:

```
1
Top: 0
Top element: 10
Size of stack: 1
Not Empty Stack
Stack: [ 10 ]

2
Top: 1
Top element: 20
Size of stack: 2
Not Empty Stack
Stack: [ 10 20 ]

3
Top: 0
Top element: 10
Size of stack: 1
Not Empty Stack
Stack: [ 10 ]

4
Top: -1
Top element: -1
Size of stack: 0
Empty Stack
Stack: [ ]
```

📂 Program 1: Reverse string using stack



T.C. = O(N)

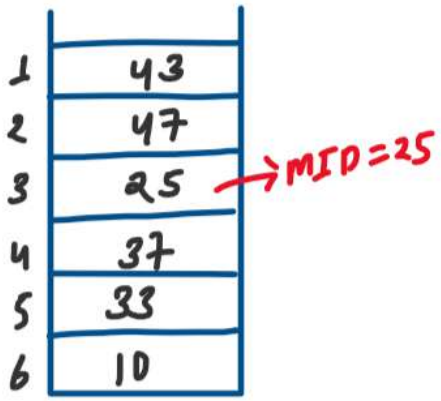
S.C. = O(N)

where N is no. of character.

```cpp
// 📂 Program 1: Reverse string using stack
#include<iostream>
#include<string>
#include<stack>
using namespace std;

int main()
{
    string str = "BABBAR";

    stack<char> st;

    // Step 1: Push each character of string into stack
    for(int i=0; i<str.length(); i++){
        char ch = str[i];
        st.push(ch);
    }

    // Step 2: Pop element from stack
    while(!st.empty()){
        cout<< st.top() << " ";
        st.pop();
    }

    return 0;
}
```

Program 2: Middle element of a stack

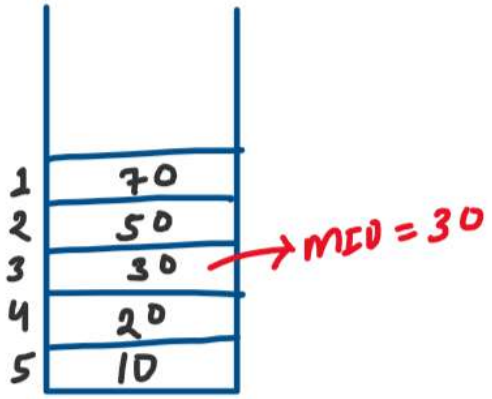
EVEN



Size of stack = 6

$mid = \frac{6}{2} = 3$

ODD



Size of stack = 5

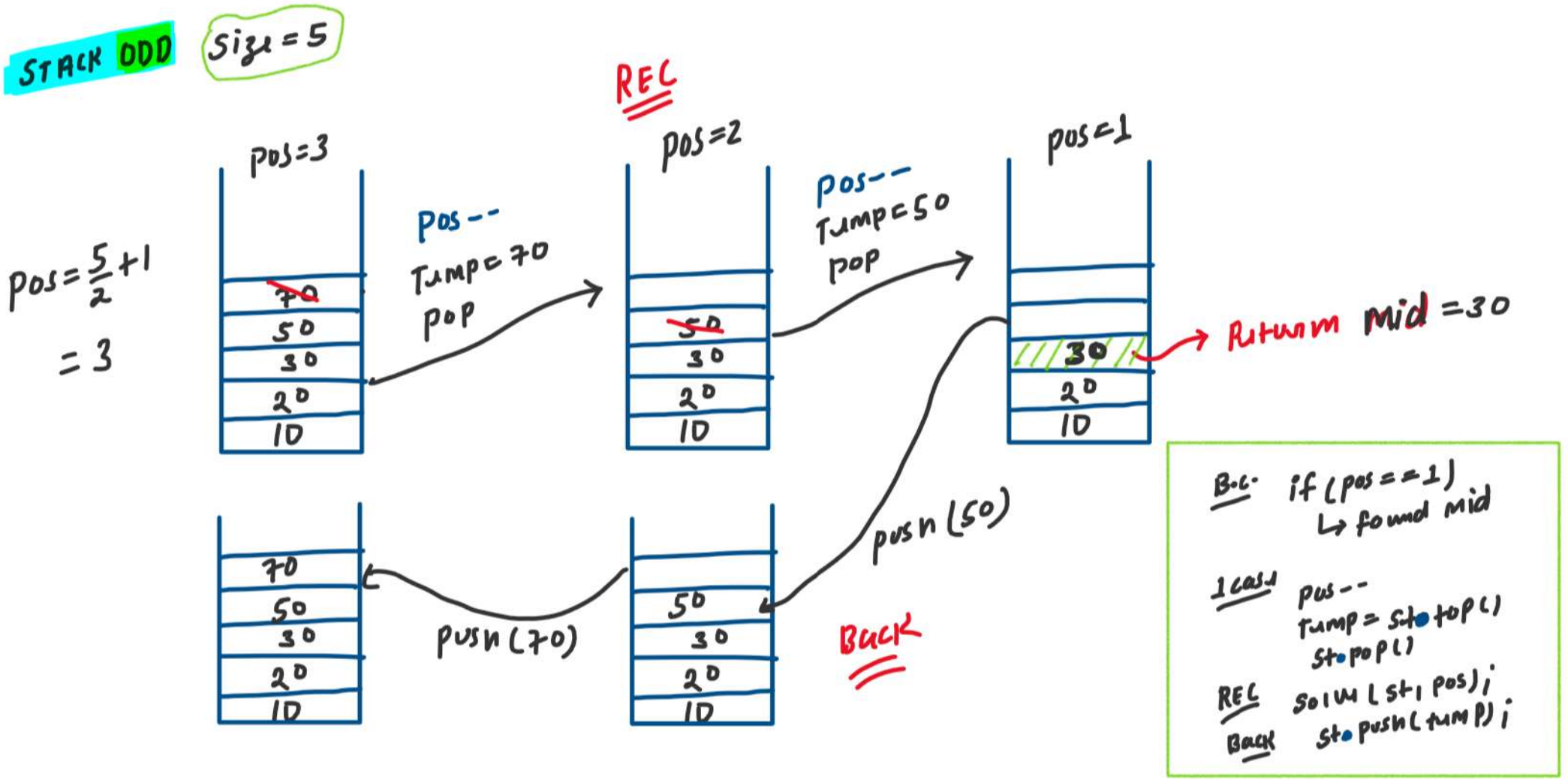
$mid = \left(\frac{5}{2}\right) + 1 = 3$

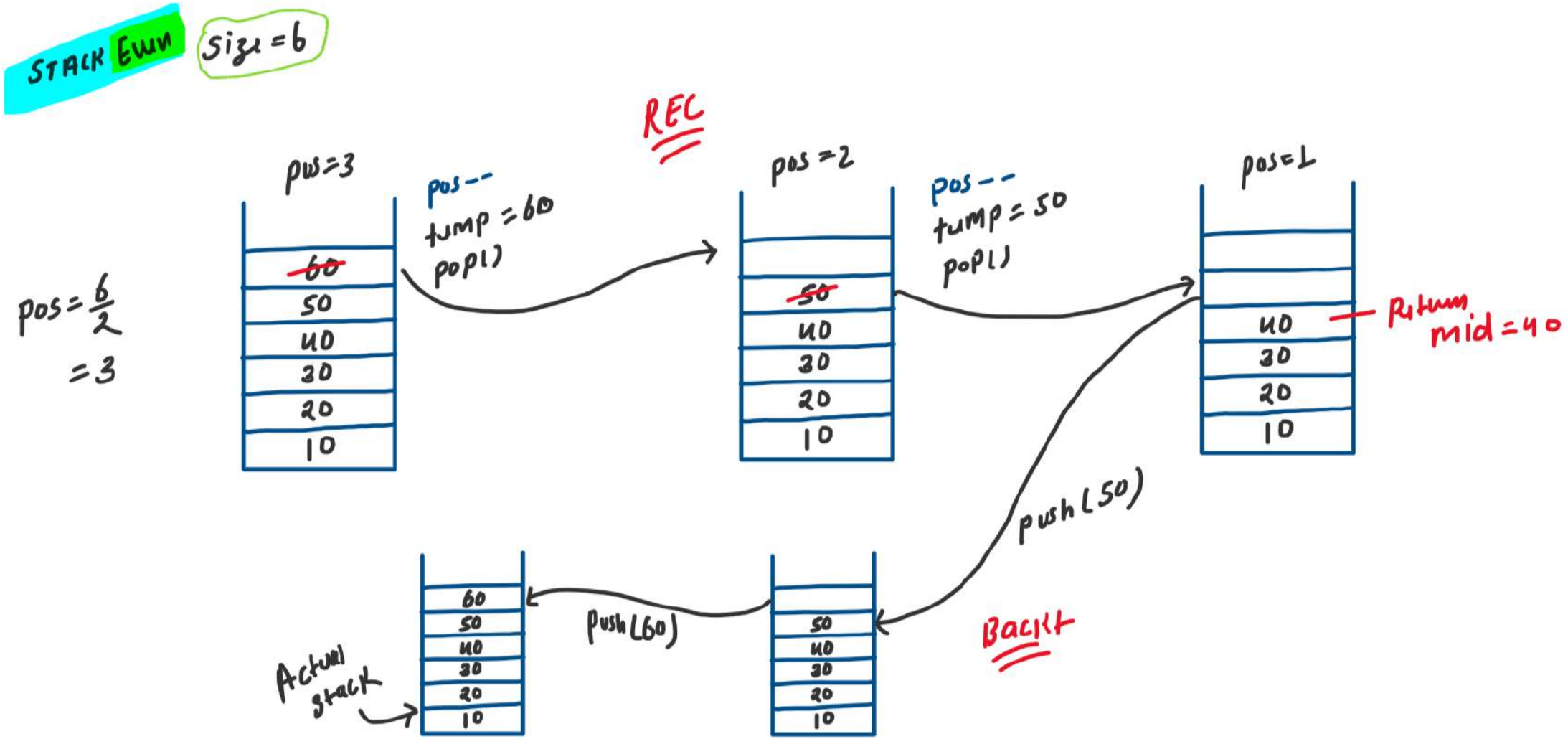
Approach 1: Recursion and backtracking

T.C. = O(N)

S.C. = O(N)

Where N is no. of elements of stack


STACK ODD
Size = 5
REC
pos=3
pos=2
pos=1
pos = 5/2 + 1
= 3
70
50
30
20
10
pos--
Temp=70
pop
pos--
Temp=50
pop
Return mid = 30
push(70)
push(50)
BACK
B.C. if (pos == 1)
↳ found mid
1 call pos--
Temp = st.top()
st.pop()
REC solve(st, pos);
Back st.push(temp);


STACK Ewn
Size = 6
REC
pos = 3
pos--
tump = 60
popl)
pos = 2
pos--
tump = 50
popl)
pos = 1
Return
mid = 40
pos = 6/2
= 3
60
50
40
30
20
10
push (50)
push (60)
Actual
stack
Backit

```cpp
// 📁 PROBLEM 2: Middle element of a stack

void solve(stack<int> &st, int pos, int &ans)
{
    // Base Case
    if(pos == 1)
    {
        // ans = middle element
        ans = st.top();
        return;
    }

    // 1 case hum solve kar lege
    pos--;
    int temp = st.top();
    st.pop();

    // Recursion Call
    solve(st, pos, ans);

    // Backtracking
    st.push(temp);
}
```

1

```cpp
int getMiddleElement(stack<int> &st)
{
    // Empty Stack
    if(st.empty()){
        return -1;
    }

    // Non Empty Stack
    int size = st.size();
    int pos = 0;

    if(size & 1)    {
        // ODD STACK
        pos = (size/2)+1;
    }
    else{
        // EVEN STACK
        pos = size/2;
    }

    int ans = -1;
    solve(st, pos, ans);
    return ans;
}
```

2

↳ T.C. = O(N/2) ⇒ O(N)
S.C. = O(N)

↳ T.C. = O(1)
S.C. = O(1)

```cpp
// 📁 PROBLEM 2: Middle element of a stack

#include<iostream>
#include<stack>
using namespace std;

void solve(stack<int> &st, int pos, int &ans){...} 1

int getMiddleElement(stack<int> &st){...} 2

int main()
{
    stack<int> st;
    st.push(10);
    st.push(20);
    st.push(30);
    st.push(40);
    st.push(50);
    st.push(60);

    int mid = getMiddleElement(st);
    cout<<"Middle element: "<< mid << endl;

    return 0;
}
```

↳ Total

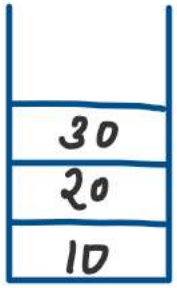
T.C = O(N)
S.C. = O(N)

Program 3: Insert at bottom of a stack

Approach 1: Recursion and backtracking

Input

Element = 400

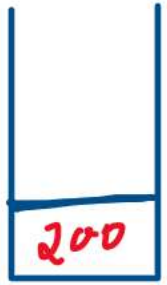


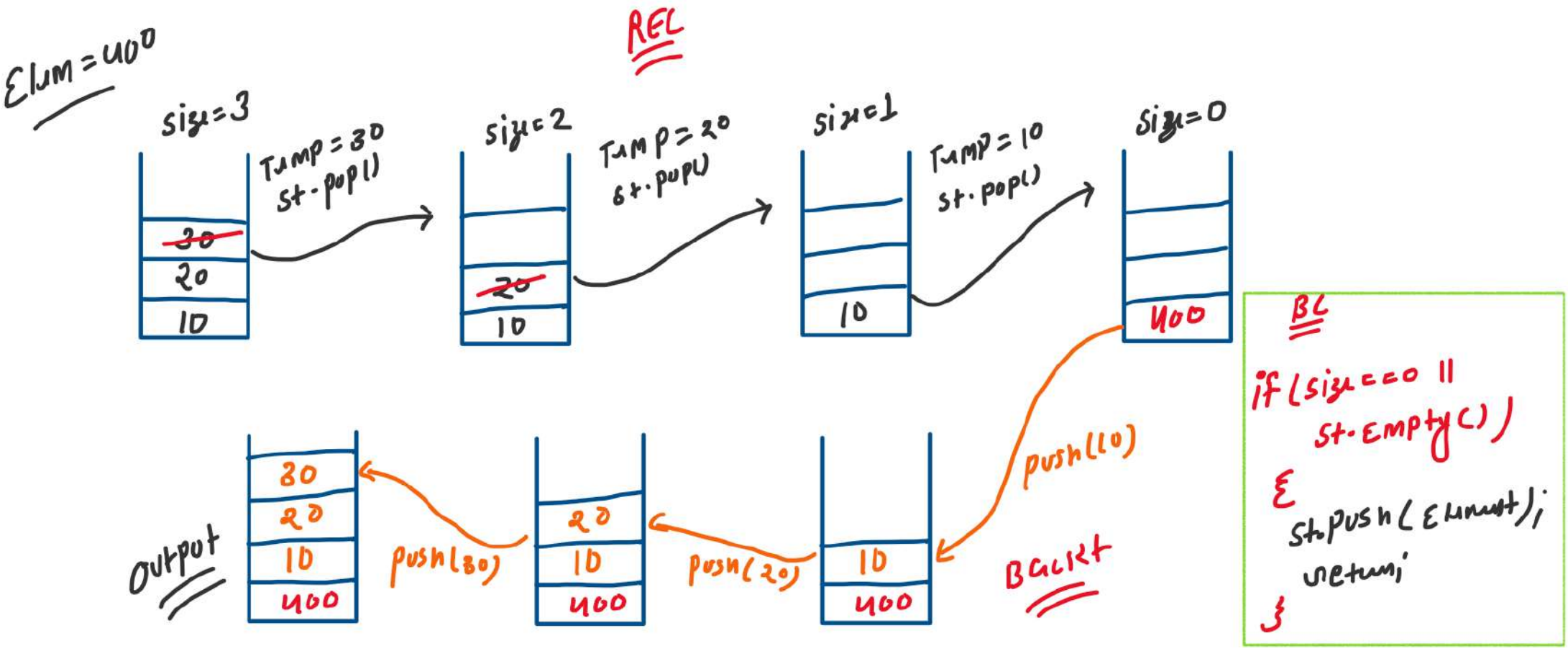
output

Input

Elmt = 200

Empty stack




Elem = 400
REC
size=3
Temp = 30
st.pop()
size=2
Temp = 20
st.pop()
size=1
Temp = 10
st.pop()
size=0
30
20
10
20
10
10
400
BC
if(size==0 ||
st.Empty())
{
st.push(Element);
return;
}
push(10)
BACKT
push(20)
push(30)
Output
20
10
400
20
10
400
10
400
30
20
10
400

```cpp
// 📂 PROBLEM 3: Insert at bottom of a stack
#include<iostream>
#include<stack>
using namespace std;

void insertAtBottom(stack<int> &st, int &element)
{
    // Base Case
    if(st.empty())
    {
        // insert element
        st.push(element);
        return;
    }

    // 1 case hum solve kar lege
    int temp = st.top();
    st.pop();

    // Recursion Call
    insertAtBottom(st, element);

    // Backtracking
    st.push(temp);
}
```

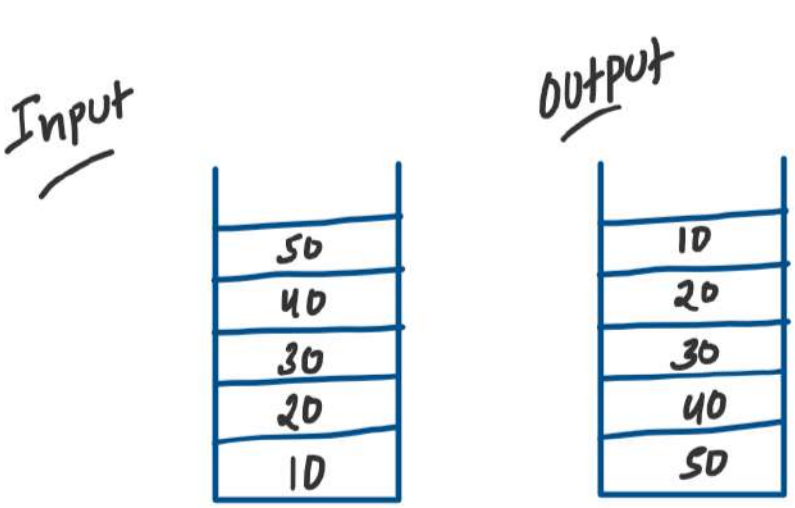
T.C. = O(N)

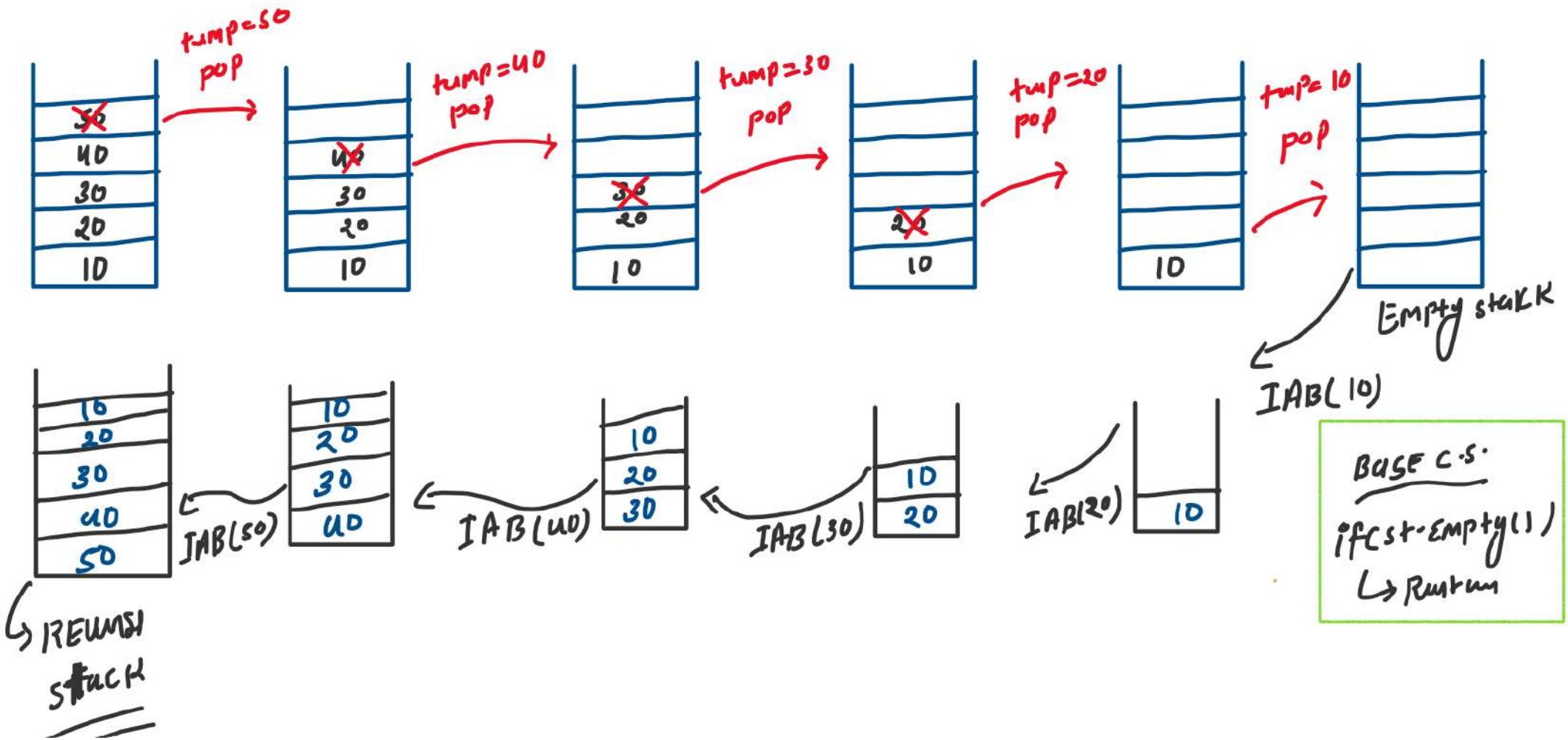
S.C. = O(N)

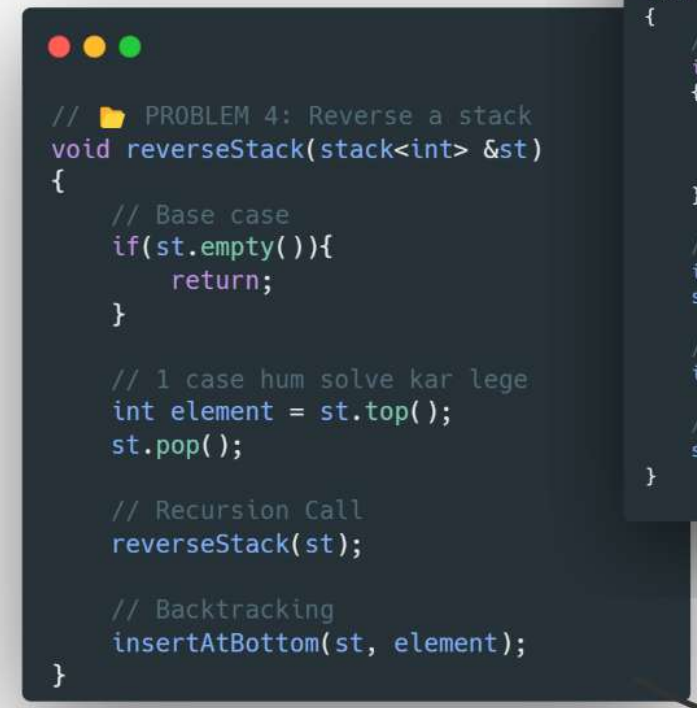
Where N is no. of elements of stack

Program 4: Reverse a stack

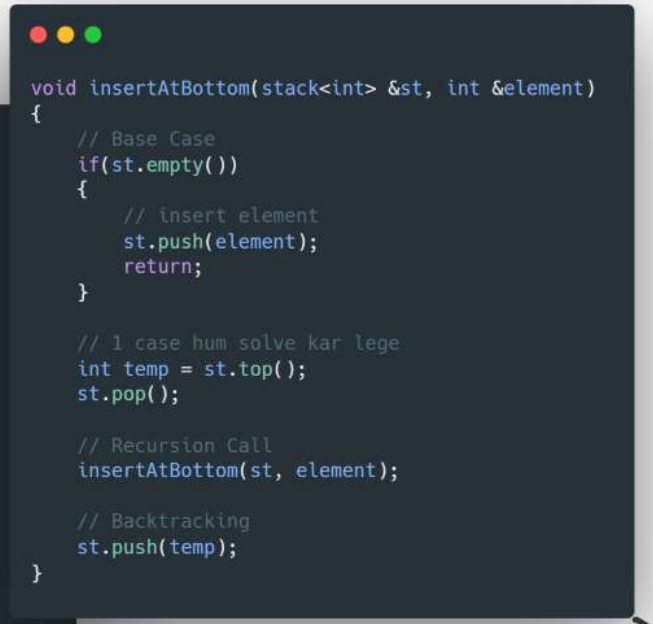
Approach 1: Recursion and backtracking




temp=50
pop
temp=40
pop
temp=30
pop
temp=20
pop
temp=10
pop
50
40
30
20
10
Empty stack
IAB(10)
IAB(20)
IAB(30)
IAB(40)
IAB(50)
REVERSE STACK
Base c.s.
if(st.Empty())
Return



```
// 📁 PROBLEM 4: Reverse a stack
void reverseStack(stack<int> &st)
{
    // Base case
    if(st.empty()){
        return;
    }

    // 1 case hum solve kar lege
    int element = st.top();
    st.pop();

    // Recursion Call
    reverseStack(st);

    // Backtracking
    insertAtBottom(st, element);
}
```



```
void insertAtBottom(stack<int> &st, int &element)
{
    // Base Case
    if(st.empty())
    {
        // insert element
        st.push(element);
        return;
    }

    // 1 case hum solve kar lege
    int temp = st.top();
    st.pop();

    // Recursion Call
    insertAtBottom(st, element);

    // Backtracking
    st.push(temp);
}
```

Total

$T.C. = O(N) * O(N)$

$= O(N^2)$

$S.C. = O(N)$

where N is No. of Elements.

$T.C. = O(N)$

$S.C. = O(N)$

$T.C. = O(N)$

$S.C. = O(N)$

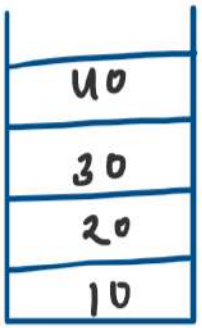
Program 5: Insert element in a sorted stack

Approach 1: Recursion and backtracking

EX1

Input

Element = 25



output

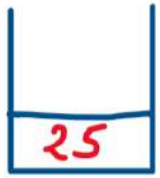
EX2

Important Just CASE

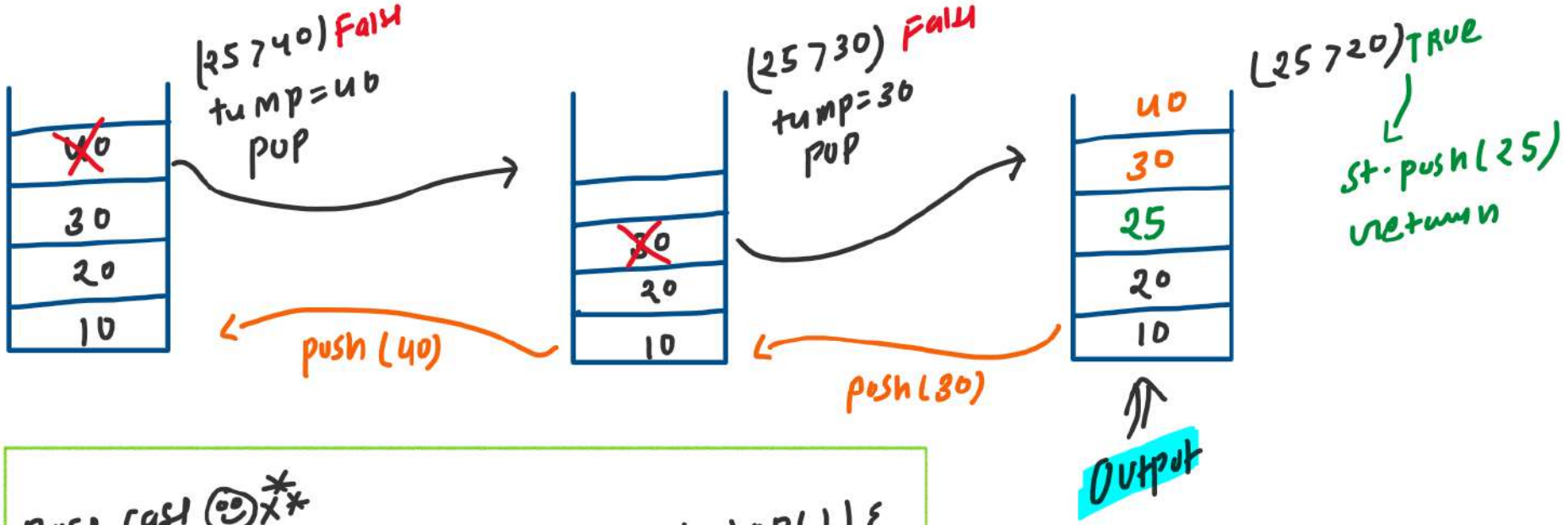
Input Elmt=5

Empty stack

output



Elum=25



Basi cas ☺***

```
if( st.empty() || Elumnt > st.top()){
    st.push(Elumnt);
    return ;
}
```

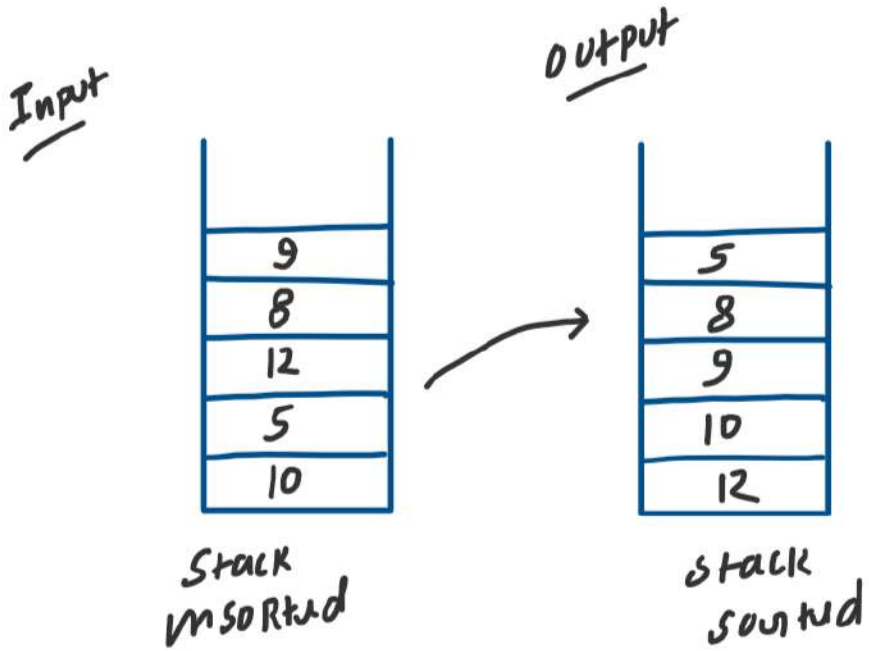
```cpp
// 📂 PROBLEM 5: Insert in a sorted stack

#include<iostream>
#include<stack>
using namespace std;

void insertSorted(stack<int> &st, int &element)
{
    // Base Case
    if(st.empty() || element > st.top())
    {
        // insert element
        st.push(element);
        return;
    }

    // 1 case hum solve kar lege
    int temp = st.top();
    st.pop();

    // Recursion Call
    insertSorted(st, element);

    // Backtracking
    st.push(temp);
}
```

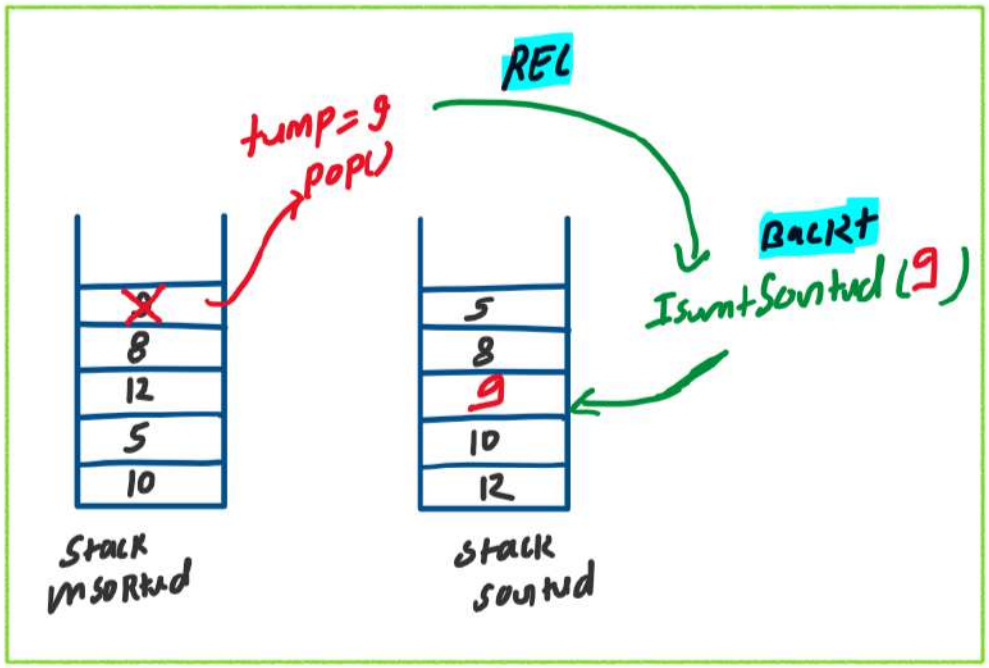
T.C. = O(N)

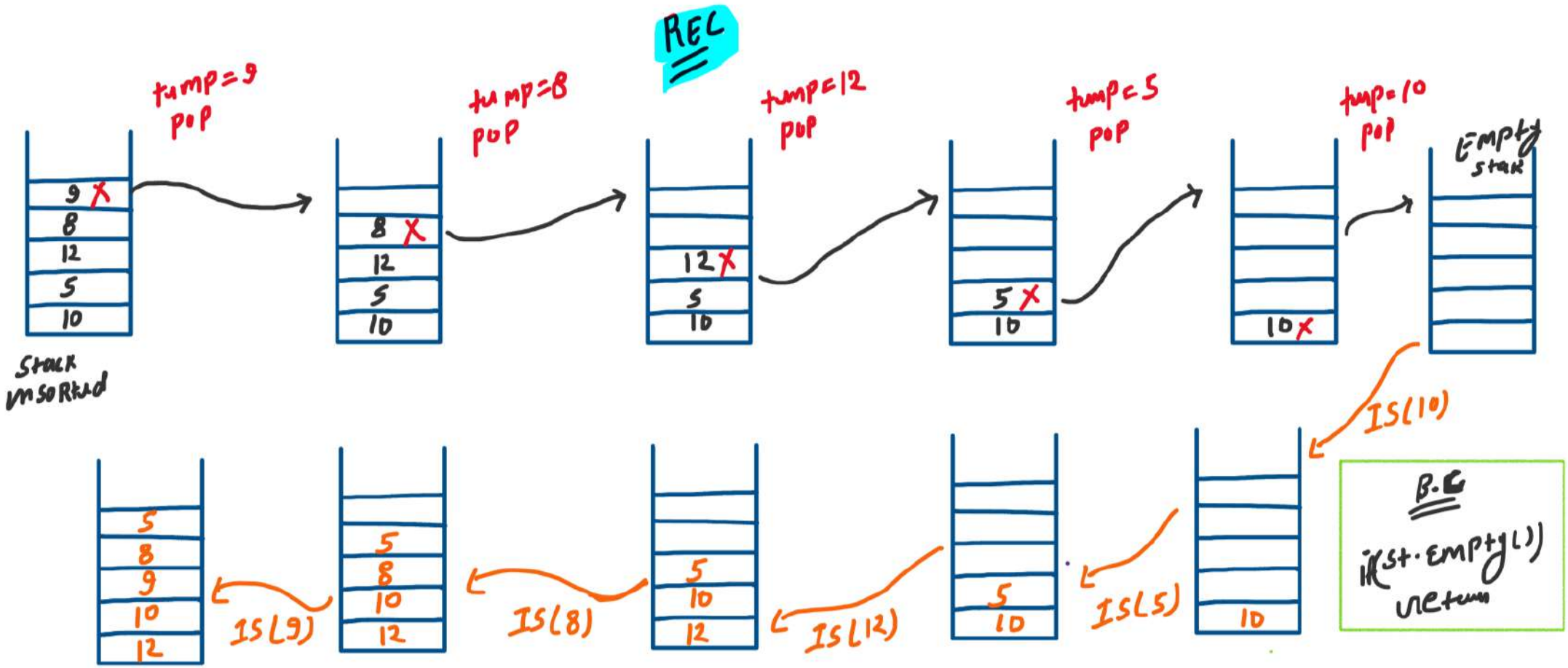
S.C. = O(N)

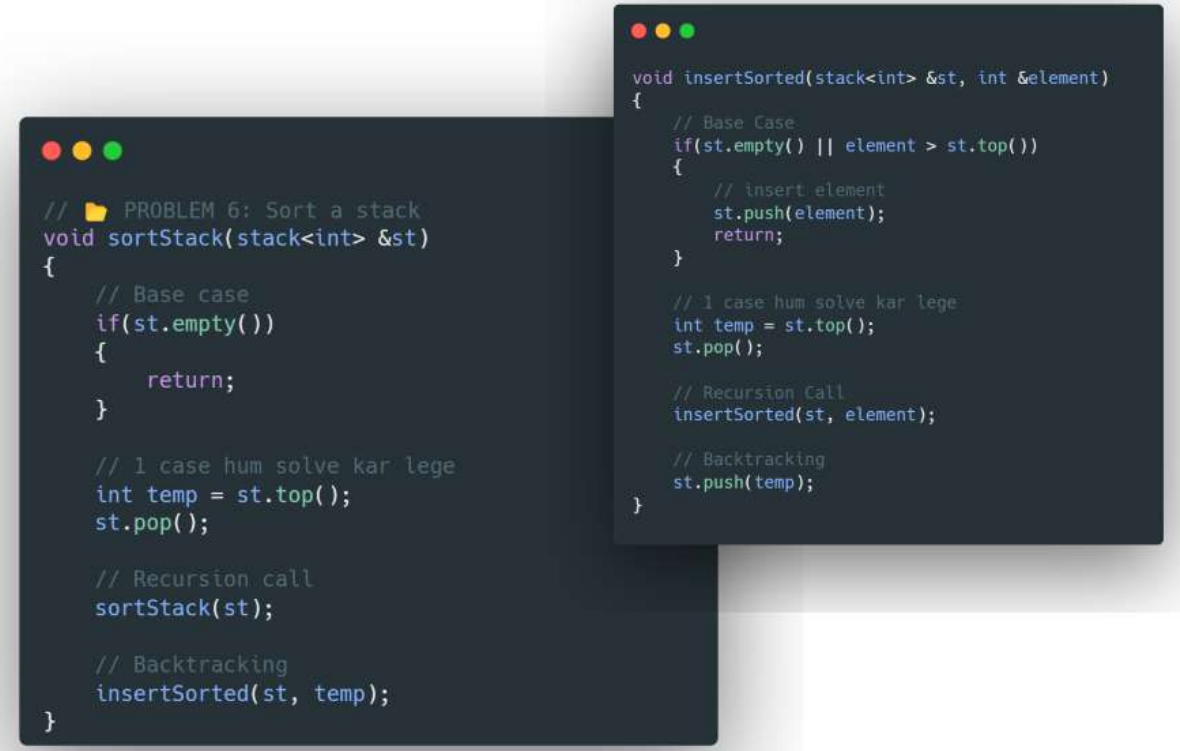
Where N is no. of elements of stack

Program 6: Sort a stack






REC
temp=9
pop
temp=8
pop
temp=12
pop
temp=5
pop
temp=10
pop
Empty stack
9
8
12
5
10
Stack unsorted
IS(10)
IS(5)
IS(12)
IS(8)
IS(9)
B.C
if(st.empty())
return



```cpp
// 📂 PROBLEM 6: Sort a stack
void sortStack(stack<int> &st)
{
    // Base case
    if(st.empty())
    {
        return;
    }

    // 1 case hum solve kar lege
    int temp = st.top();
    st.pop();

    // Recursion call
    sortStack(st);

    // Backtracking
    insertSorted(st, temp);
}
```

```cpp
void insertSorted(stack<int> &st, int &element)
{
    // Base Case
    if(st.empty() || element > st.top())
    {
        // insert element
        st.push(element);
        return;
    }

    // 1 case hum solve kar lege
    int temp = st.top();
    st.pop();

    // Recursion Call
    insertSorted(st, element);

    // Backtracking
    st.push(temp);
}
```

T.C. = $O(N^2)$

Because of Nested Recursion call

S.C. = $O(N)$

Where N is No. of Elements of stack

READ MORE

https://cplusplus.com/reference/stack/stack/

https://en.cppreference.com/w/cpp/container/stack