

Says

What have we heard them say? What can we imagine them saying?

What are their wants, needs, hopes, and dreams? What other thoughts might influence their behavior?



Thinks

Consumer behaviour can be thought of as the combination of efforts and results related to the consumer's need to **SOLVE THE** PROBLEM.

ARTISTS, DESIGNERS and ART STUDENTS can also use the app to text and idea quickly, without the need for expensive tooling.

SAYS

Design used to be

complicated and hurd,

but today, more than 100

MILLION PEOPLE are

using CANVA every

month to unlock their

creativity and achieve

their goals

Now whenever you can't find the perfect IMAGES, you only need to find the right words instead-then watch them magically come to life.

Effective logos can trigger MEMORY, perceptual PROCESSING, and ultimately influence **PEOPLE'S DECISION-**MAKING to not only choose a brand once, but become loyal.

THINKS

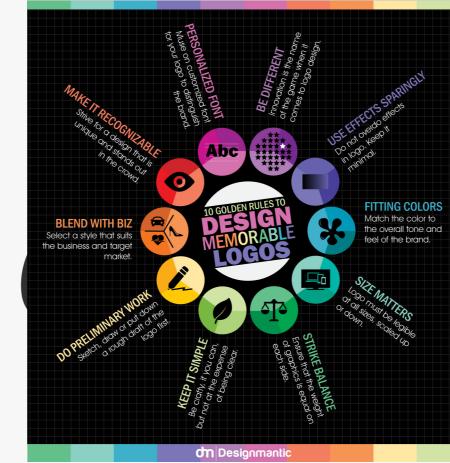
emotion and

behaviour.

Consumer problem solving is triggered by the identification of some unmet need.

LOGO DESIGN PSYCHOLOGY is the study of how people perceive logos and how they affect their

Today, we're thirilled to share that your our new IMAGE-**GENERATING** app text to image is noe available for free in canva.



M.Sharmila

DESIGNING A LOGO WITH CANVA

Your logo needs to be easily identifiable at a

glance. Allow for changes of SIZE and COLOR.

GRAPHIC desiners work on a broad work range of marketing capmoaigns for businesses.



Logo design most

imoportant

aspects of

launching a

BUSINESS'S

BRAND.

Good logos deliver something unexpected and are unique without being complicated.

This is one of the most elements of logo design. **FEELS**

Great logos recquire

RESEARCH, PLENTY

OF THOUGHT, and

the help of an

experienced

designer.

It's just too easy to complicate THINGS and CREATE A LOGO that's fat too intricate to be memorable.

Emotional design has been explored in detail by researcher, **DONALD NORMAN** in a book by the name AS WELL AS.

Does

What behavior have we observed? What can we imagine them doing?

Feels

What are their fears, frustrations, and anxieties? What other feelings might influence their behavior?



