Sharmila Shaik

ABOUT ME

A Computer Science undergraduate with problem-solving skills and hands-on project experience, seeking an opportunity in the Software Engineering industry to contribute to a dynamic team while continuously learning and developing innovative solutions.

EDUCATION

B.Tech Computer Science and Engineering, KL University 9.62 CGPA

2022 - 2026

SKILLS

Programming Languages

C, Java, Python, SQL

Academic Knowledge
Data Structures & Algorithms, Operating Systems, DBMS,

Artificial Intelligence & Machine Learning.

Databases

MongoDB, MySQL

Web Development

HTML, CSS, JavaScript, React, Spring Boot, Django, REST APIs

Version Control

Git (GitHub, GitLab)

Cloud

AWS (EC2, S3, Lambda, IAM)

CERTIFICATIONS & ACHIEVEMENTS

AWS Certified Cloud Practitioner [2]

2025/02

Red Hat Enterprise Application Developer Certification

2024/11 2024/06

Completed the Future Ready Talent Virtual Internship by Microsoft 2

• Developed a web application for appointment scheduling and AI-driven health advice.

• Learned cloud computing, web development, and AI integration through self-paced training.

PROJECTS

Portfolio Website ☑ 2025

 Created a responsive personal portfolio using HTML, CSS, and JavaScript to showcase projects and skills.

Online Art Gallery ☑ 2024

- Developed a full-stack web application using Python and Django to help artists showcase their work.
- Facilitated smooth exploration and secure purchase of artworks online.
- Improved accessibility and engagement within the art community.

HealthEase ☑ 2024

- Developed a healthcare platform using Django for efficient appointment booking.
- Integrated a AI chatbot for instant health advice, enhancing user experience.

Student Grade Management System

2023

- Designed and implemented a full-stack MERN application for managing student grades.
- Implemented **role-based authentication** and an **interactive dashboard** for real-time performance tracking.

EXTRACURRICULAR ACTIVITIES

Event Coordinator, #include Tech Fest

Organized and managed non-technical events, improving participant engagement.

Volunteer, Swecha AP □

Promoted free software and digital literacy, supporting initiatives to make technology more accessible to communities.

HOBBIES

Cooking, Badminton