SHARON **ho**

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ABOUT ME

My passion lies in ethics & social impact of technology and technology for social good. From design to implementation, I love being involved in all parts of the software development process.



SKILLS & TOOLS

Programming Java • C++ • JavaScript • Python • Kotlin

Libraries and Frameworks Node.js • React • Flask • Ruby on Rails • OpenGL

Operating Systems Windows • Linux • MacOS • Android

Tools Git • GitHub • Jira • Postman

IDEs Visual Studio • VSCode • IntelliJ • Eclipse • Android Studio

UI/UX Adobe XD • Figma

Methodologies Scrum • Agile • Kanban • Design Patterns • Refactoring

Languages English • French • Cantonese • Mandarin



EDUCATION

Software Engineering – Bachelor of Engineering | Concordia University 2017 – 2021 | CURRENT GPA: 3.44

- Awards and Distinctions: Concordia University Memorial Endowment Entrance Scholarship
- Extracurricular: Concordia Sustainability Ambassador, People's Potato Volunteer

Pure & Applied Sciences – DEC | Marianopolis College 2014 – 2016

- Awards and Distinctions: Marianopolis Millennium Foundation Entrance Awards, Dean's List
- **Relevant Courses:** Computer Programming (Python), Topics in Advanced Mathematics (Discrete Mathematics, Graph Theory, Set Theory, RSA Encryption)



WORK EXPERIENCE

Undergraduate Research Assistant | Concordia University, Montreal, QC AUG 2019 – MAR 2020

 Conducted literature review and interviews; organized collected data and analyzed data generated from data analytical software; provided support in the writing preliminary and final report.

QA Intern | Diff (Shopify Partner), Montreal, QC

MAY 2018 - AUG 2018

- Worked with developers and product team to test new features of web products;
 communicated what needed to be tested through bug reports and stand-ups by providing analysis and recommendations to project lead.
- Tested Shopify e-commerce websites; worked in an agile based work environment.



NOTABLE PROJECTS

Switchboard | Undergraduate Capstone Project

SEP 2020 - PRESENT

https://github.com/bean-pod/switchboard

• A web service that enables peer-to-peer video streaming between senders and receivers developed using Java Spring for the backend, React for the frontend and Python for the sample apps. This is project is done by a team of 9 students. I am working as one of its frontend developers and as lead UI/UX designer.

OpenGL Rubik's Cube | C++ Application

AUG 2020

https://github.com/sharon-ho/opengl-rubiks-cube

• An interactive Rubik's Cube with themed assets and background music developed using OpenGL/C++ and done as a team project for a course in computer graphics.

Concordia Campus Guide | Android Application

JAN 2020 - APR 2020

https://github.com/sharon-ho/campus-guide

 An Android application developed in Kotlin allowing users to explore and navigate around the Concordia University campus. This application was done as a team project consisting of 10 students. I worked as one of its developers and as the lead UI/UX designer.

AskEng | Web Application

JAN 2018 - APR 2018

https://ask-eng.xenonproduction.com/

An engineering question and answer board that allows users to create an account that can
view, ask and answer questions. Developed using React for the frontend and Python Flask for
the backend and done as a team project consisting of 8 students. I worked as one of its
frontend developers.



ACADEMIC ASSOCIATIONS

Director of Academic | SCS Concordia at Concordia University

SEP 2017 - APR 2018

• Helped assist VP Academic with various tasks and with co-hosting programming workshops.

Co-Director of Sponsorship | HackConcordia at Concordia University MAY 2017 – MAR 2018

 Communicated and developed good relations with companies sponsoring Concordia University's hackathon (ConUHacks).

Director of Finance | HackConcordia at Concordia University

MAY 2017 - MAR 2018

• Managed HackConcordia's internal finances and maintained a balanced budget.



INTERESTS

Reading Ethical discussions of technology on society, sociological studies and

research, advancements in computing technologies and information

security.

Interests & Passions Board game, video game and comic book enthusiast; interest in art and art

history.