Design Thinking Worksheets:

AEIOU Design Thinking Worksheets developed by Mark Baskinger and Bruce Hanington is an interrelated framework that guides designers in thinking through a problem or scenario from a variety of perspectives: activities, environments, interactions, objects, and users. They are useful in organizing thoughts, observations, and ideas into distinct categories. AEIOU differs from our Drawing Ideas Quick-Start Worksheets in its formality and strict adherence to these five dimensions of a design space.



Activities are goal-directed sets of actions. What are the pathways that people take toward the things they want to accomplish, including specific actions and processes? How long do they spend doing something? Who are they doing it with?

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ketch Summary of Activities				
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General Impressions of the Theme, Style, Mate	erials & Atmosphere	
Elements, Features & Special Notes		
Floorplan	Scenes	

Interactions are between a person and someone or something else, and are the building blocks of activities. What is the nature of routine and special interactions between people, between people and objects in their environment, and across distances?

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Objects are the building blocks of the environment, key elements sometimes put to complex or even unintended uses, possibly changing their function, meaning and context. For example, what are the objects and devices people have in their environments, and how do these relate to their activities?						
General Impressions of	of the Theme, Style, M	aterials & Atmosp	here			
Sketch Inventory of Ke	ey Objects					



Users are the people whose behaviors, preferences, and needs are being observed. Who is present? What are their roles and relationships? What are their values and prejudices?

General Impressions of People in This Context				
Sketch Inventory of People				
Sketch Scenes of Users in Context				