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Package edu.fau.COT4930

Class Deck

java.lang.Object
    edu.fau.COT4930.Deck

```
public class Deck
extends Object
```

Author:

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Constructor Summary

Constructors

Constructor	Description
`Deck`(`Component` comp, `String` fileCards)	comp is a Component that is used to create images fileCards is the file path of the image of the cards creates a new deck and initializes it

Method Summary

All Methods   **Instance Methods**   **Concrete Methods**

Modifier and Type	Method	Description
void	`addCardToPile` (`Card` c)	pushes a back to the deck if the card is faced up, the card will be flipped over
void	`resetDeck`()	Helper function to restore all cards to deck and randomly shuffle deck int values x and y are position from original image that crop starts int values height and width are dimensions of card image being cropped

Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll,
toString, wait, wait, wait

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Constructor Detail

Deck

```
public Deck(Component comp,
            String fileCards)
```

comp is a Component that is used to create images fileCards is the file path of the image of the cards creates a new deck and initializes it

Parameters:

comp -

fileCards -

Method Detail

resetDeck

```
public void resetDeck()
```

Helper function to restore all cards to deck and randomly shuffle deck int values x and y are position from original image that crop starts int values height and width are dimensions of card image being cropped

addCardToPile

```
public void addCardToPile(Card c)
```

pushes a back to the deck if the card is faced up, the card will be flipped over

Parameters:

c -

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