Business Process Modeling Notation

BPMN

- The Business Process Modeling Notation (BPMN) is visual modeling language for business analysis applications and specifying enterprise process workflows, which is an open standard notation for graphical flowcharts that is used to define business process workflows.
- Intuitive graphic that can be asily understand by all business stakehoders, users, business analysts, software developers, and data architects.

History

- Original by the Business Process Management Initiative (BPMI), 2004
- Maintained by The Object Management Group (OMG) in 2005
- Version 2.0 of BPMN developed in 2010
- Latest version BPMN 2.0.2 published by ISO a the 2013 edition standart: ISO/IEC 19510

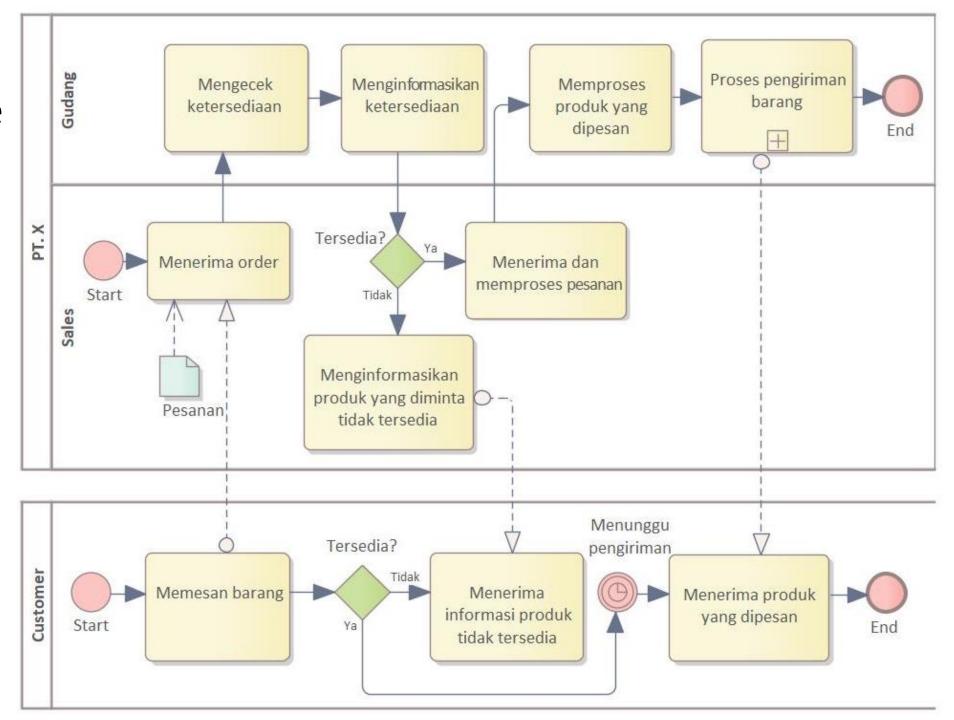
Benefits of BPMN

- Capture and document business processes of an organization in a clear and consistent way
- Team can response to any issues identified in the processes more effectively (such as bottle neck problem, waste processes, etc.)
- BPMN provide comprehensive and yet rich notation that can easily be understood by both technical and non-technical stakeholders

Goal of BPMN

- Technical experts responsible for process implementation
- Business analysts who create and improve the processes
- Managers who monitor and control the processes

BPMN Example

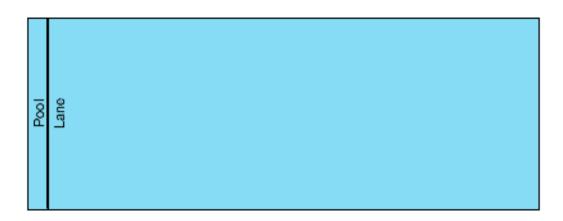


Basic Constructs

- 4 basic categories of BPMN element
 - Swimlanes
 - Flow Elements
 - Connecting Objects
 - Data

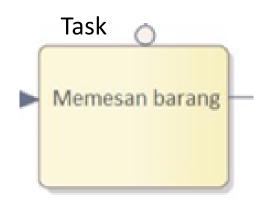
Swimlanes

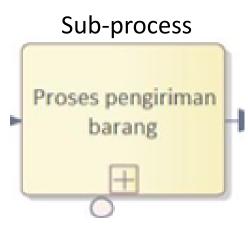
- Swimlanes: represent participant of a business process
 - Pools: participants, can be a specific entity, organization
 - Lanes: sub-partition of pools, department (sales, warehouse), roles (managers, administrator)



Activities

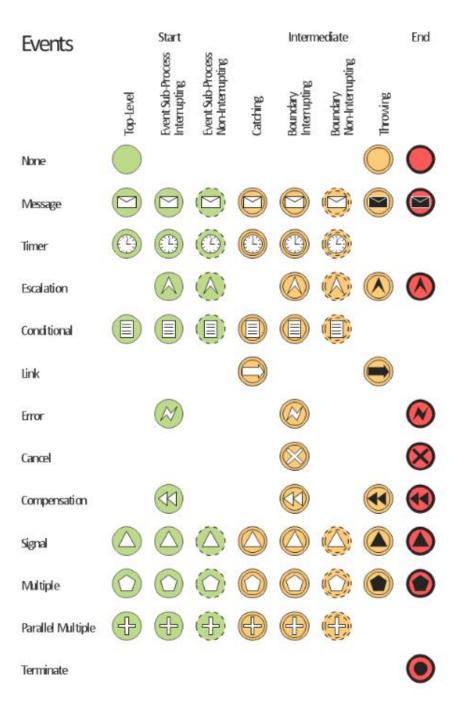
- Works/tasks that are performed within a business process.
- They are shown as rounded-rectangle
- Verb
- 2 types of activities : task & sub-process





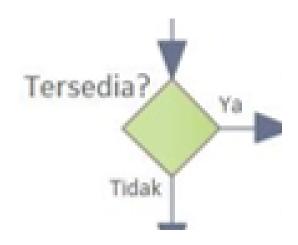
• Events:

- Start Event
 - every process (pool) should have a start event to show the beginning of business process
- Intermediate Event
 - Intermediate event can be attached to an activity for modeling an event that may happen DURING the execution of that activity and it may also be connected by a connecting object for modeling an event that may happen AFTER the execution of the flow element before.
- End Event
 - every process (pool) should have a end event to show the end of business process



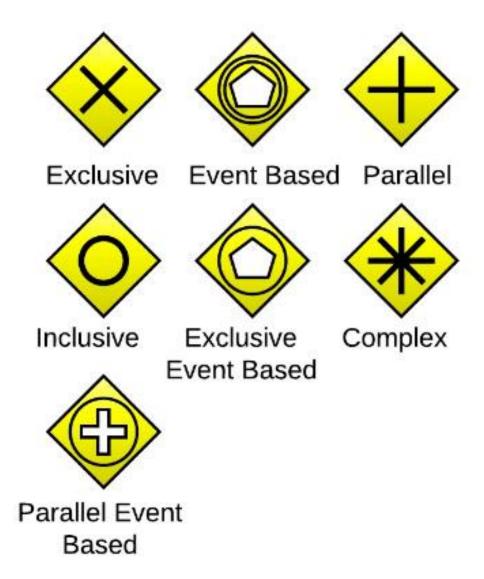
Gateways

Gateways are responsible for controlling how a business process flows. They are shown as diamond shapes. In a process, the work to do and the output may vary under different external or internal conditions.



Exclusive Gateway

Gateways



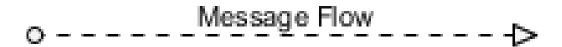
Connecting Objects

- Sequence Flows
 - Sequence flow is used to connect flow elements. It is shown in solid line with an arrowhead. It shows the order of flow elements.
 - You can only use sequence flow to connect flow elements within the same pool

Sequence Flow

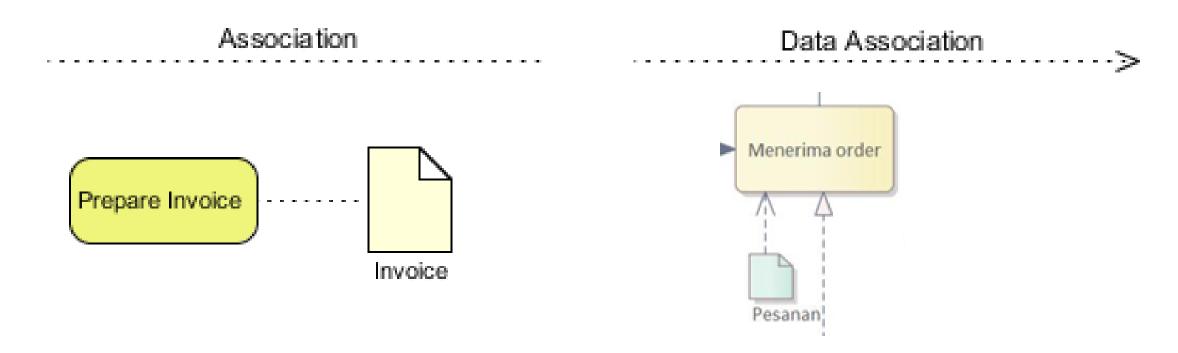
Connecting Objects

- Message Flows
 - In BPMN, the communication between pools is achieved by the use of message. Message flow is used to show the flow of messages between pools or flow elements between pools.
 - A message flow is shown in dotted line with an arrow head.



Connecting Objects

- Association / Data Association
 - Association is used to connect flow elements with produced data or note. It is shown in dotted line



Data

- Very often, when executing a business process, there may be data produced, either during or after the end of the process.
- For example, a successful execution of the Place Order task will produce data like purchase order, invoice, receipt, etc.
- In BPMN, data can be modeled by several types of 'data' objects such as data objects, data inputs, data outputs and data stores.

