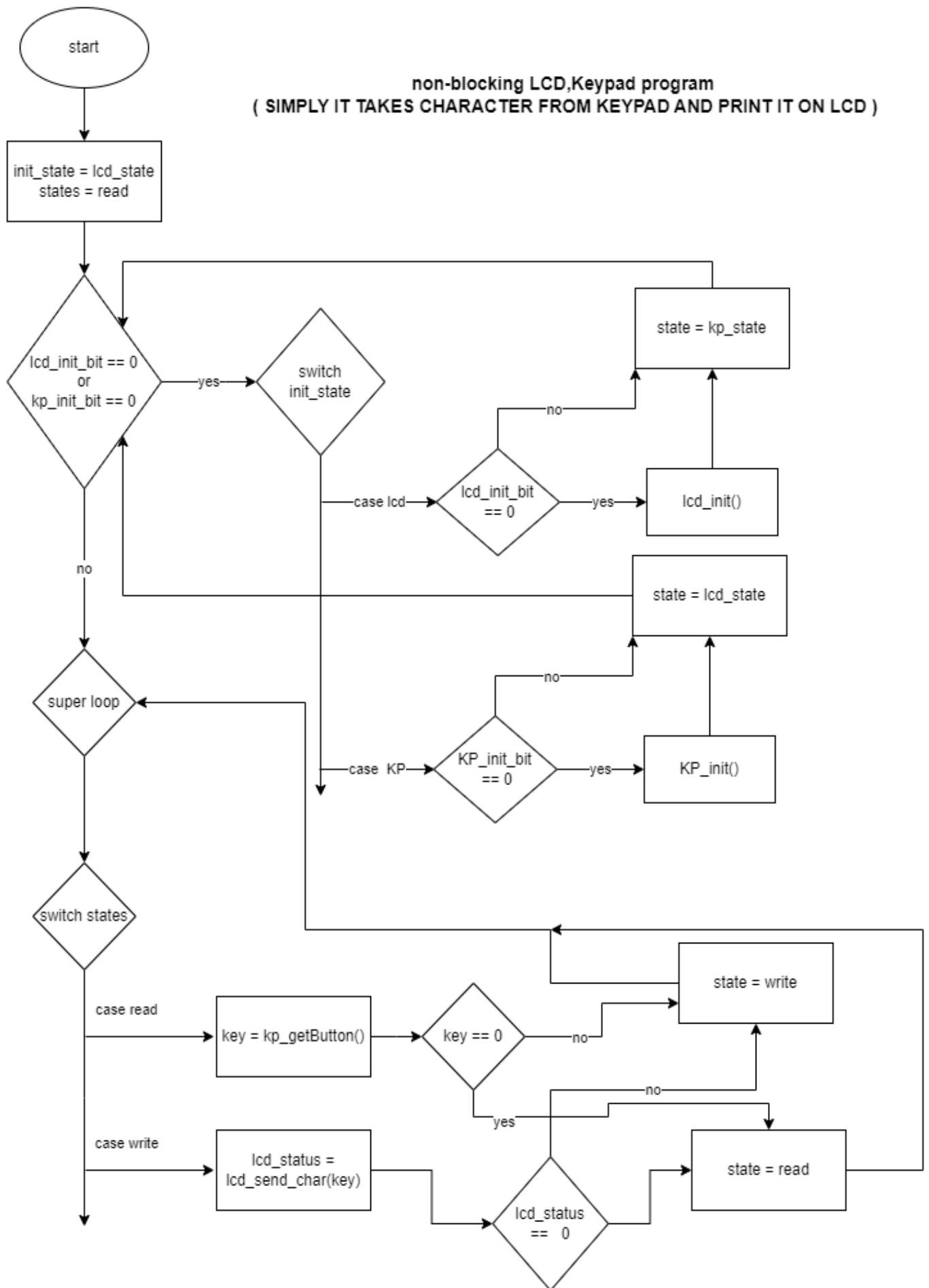
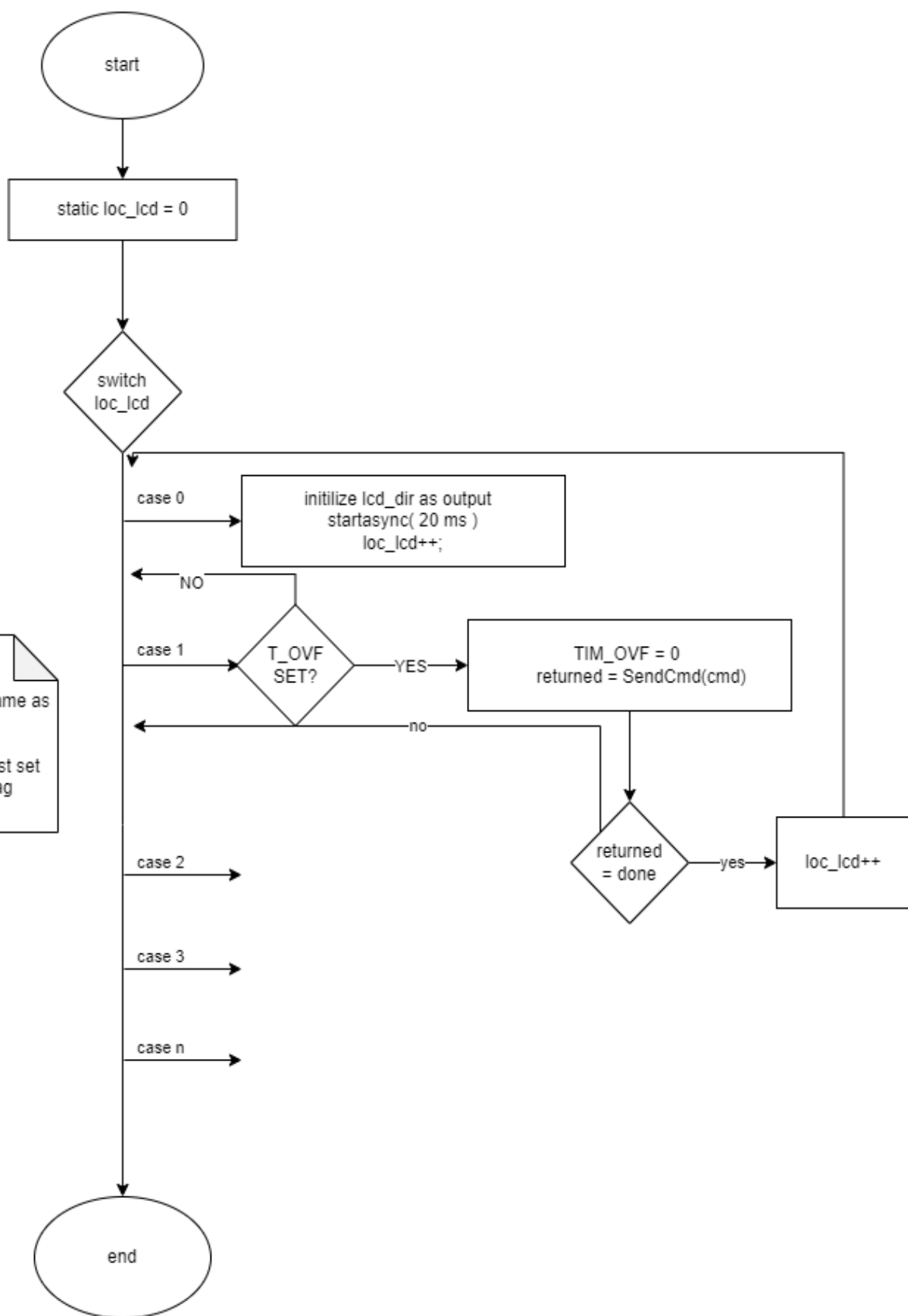


non-blocking LCD,Keypad program
(SIMPLY IT TAKES CHARACTER FROM KEYPAD AND PRINT IT ON LCD)



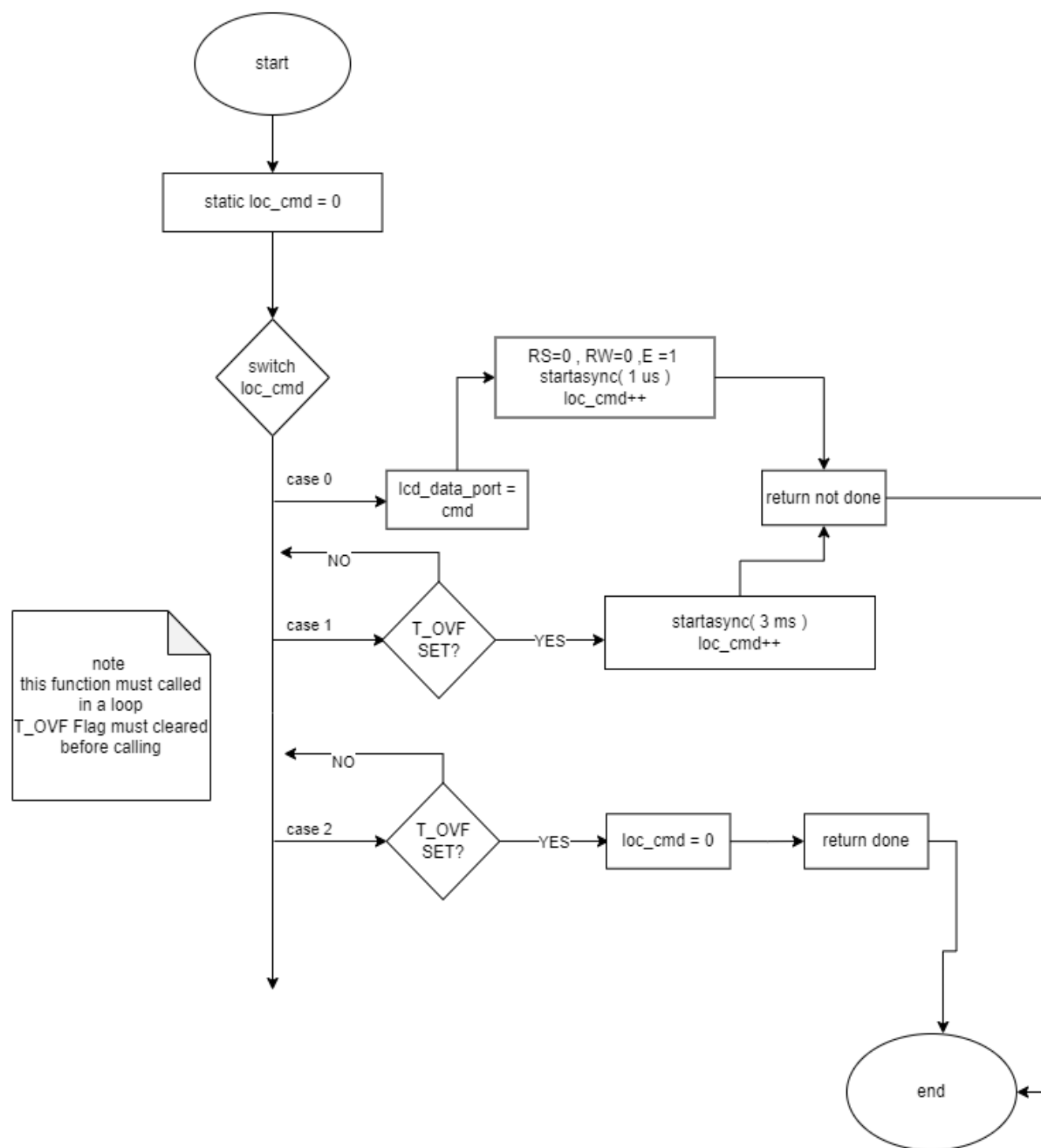
LCD_init()



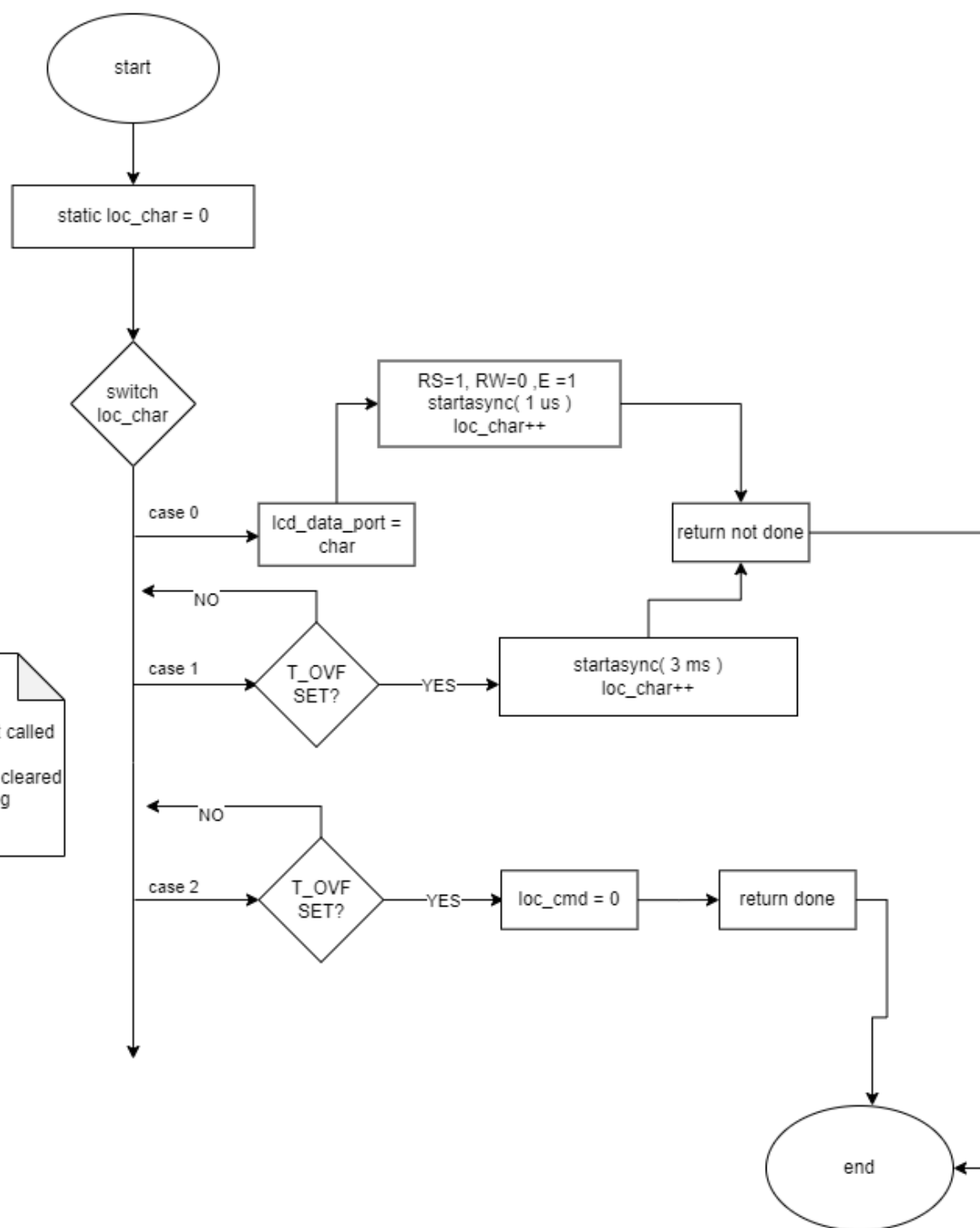
note
all cases works same as
case 1

the last case must set
`lcd_init_bit` flag

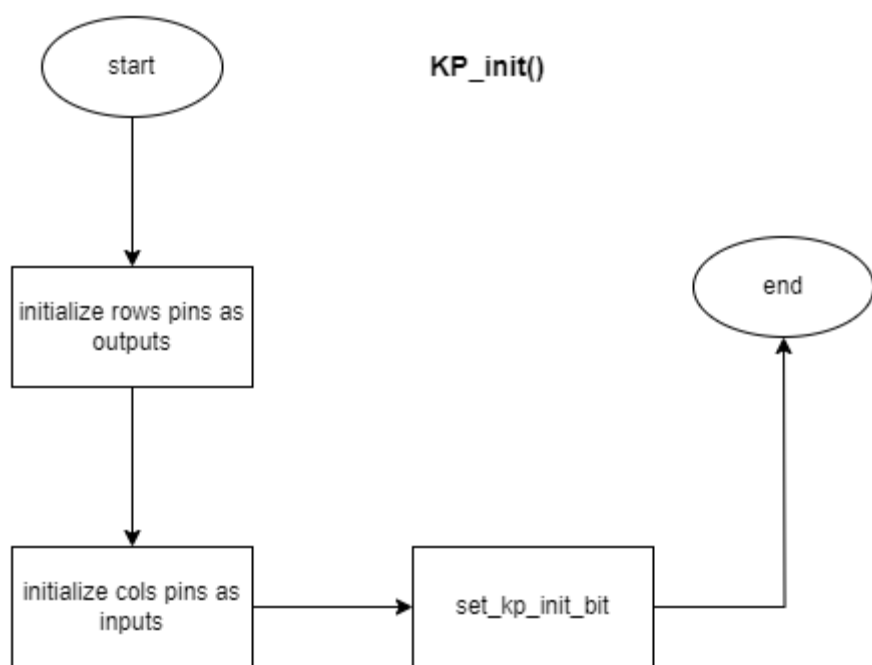
u8 lcd_sendCmd(cmd)



u8 lcd_sendChar(char)



note
this function must called
in a loop
T_OVF Flag must cleared
before calling



u8 KP_get button()

