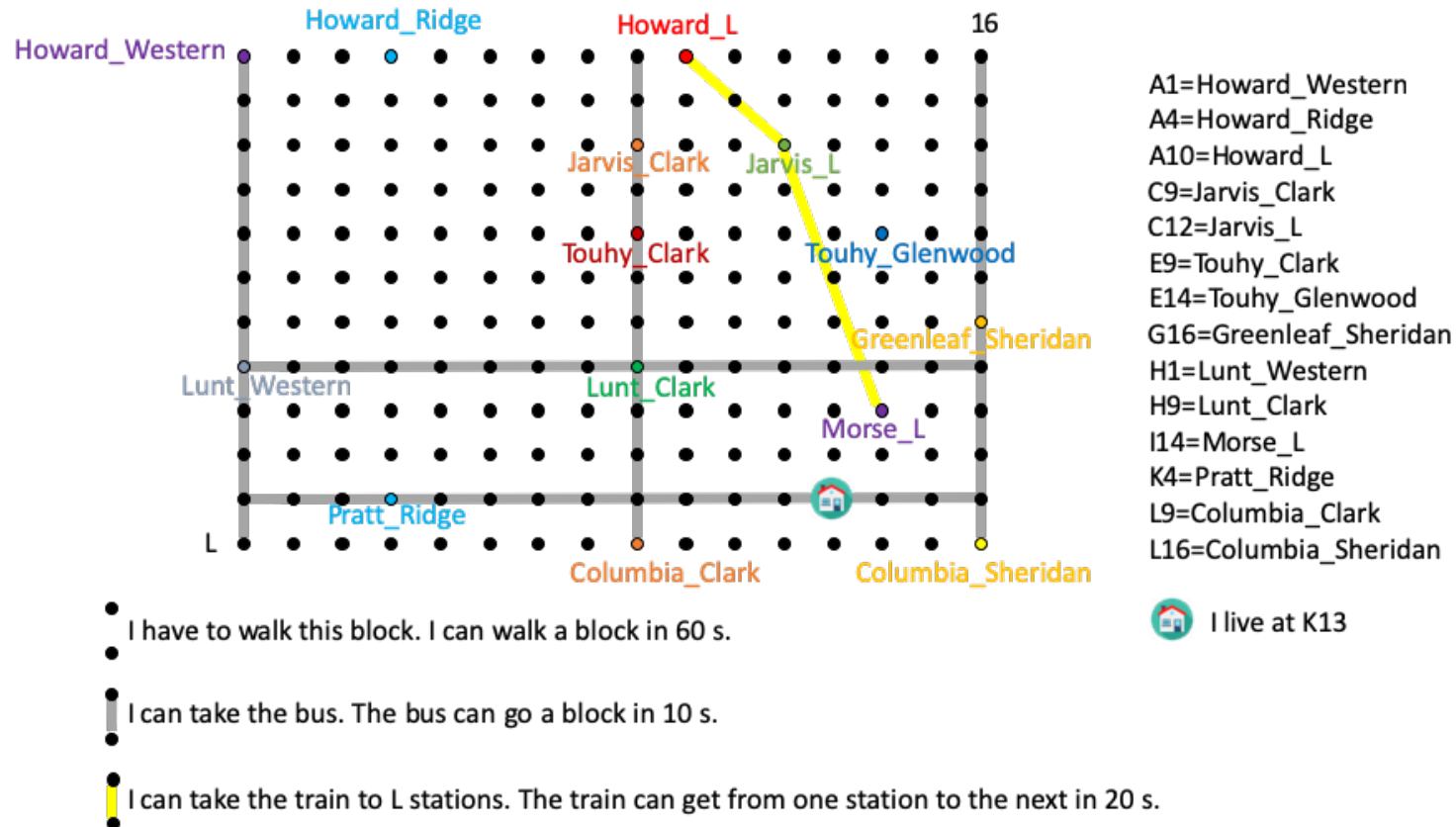


I have several errands to run around Rogers Park. Each colored dot below corresponds to the location of each of these errands. I've laid out the RP as a grid. Each column is a number, 1 through 16 (left to right), and each row is a letter A through L (top to bottom). I can walk, take the bus, or take the train. My house is at the corner of Pratt and Newguard. With each errand, my hands are full of items, so I'll have to go home and drop them off before setting off to my next errand. This is a classical single source problem.



Question is... *How long will it take me to get from my house to each of my destinations?* For this assignment, you'll submit 3 pieces of code (as indicated below) and complete the supplied table.

Assignment:

1. Implement the code for the Bellman-Ford algorithm to solve this problem. Include CODE: LASTNAME_12.1.py
2. Implement the code for Dijkstra's algorithm to solve this problem. Include CODE: LASTNAME_12.2.py
3. Implement the code for the A* algorithm to solve this problem. Include CODE: LASTNAME_12.3.py

Each piece of code will be worth 1 pt. Each piece of code must take in a graph G and the starting location (my house, 'K13'). It must return the dictionary of distances between my house and all other locations in the graph. It must work properly in order to get any credit! It must compile. No compile, no credit. The solution table will be worth 1.5 pts.

Solution Table:

Alg ori th m	Ho war d_ We ste rn	Ho war d_ Rid ge	Ho war d_ L	Jar vis _ Cl ark	Jar vis _ L	Tou hy_ Cla rk	Tou hy_ Gle nw ood	Gre enl eaf _ Sh eri dan	Lun t_ We ste rn	Lun t_ C lar k	Mor se_ L	Pra tt_ Rid ge	Col um bia _ Cl ark	Col um bia _ Sh eri dan	Tot al Tim e
B-F	220	400	170	120	150	100	210	70	150	70	130	90	50	40	1,970
Dij k	220	400	170	120	150	100	210	70	150	70	130	90	50	40	1,970
A*	220	400	170	120	150	100	210	70	150	70	130	90	50	40	1,970