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1. `.data:0040511B ; char a?dontuseme[]`
`.data:0040511B a?dontuseme db '?dontuseme',0 ; DATA XREF: sub_403016:loc_40308B↑`

- a. The dontuseme command is implemented at .text:0040308B. I posted an image below for clarification

```
.text:0040308B
.text:0040308B loc_40308B:
*|.text:0040308B      push    offset a?dontuseme ; CODE XREF: sub_403016+4F1j
*.text:00403090      lea     eax, [ebp+Dst]
*.text:00403096      push    eax                ; char *
*.text:00403097      call   strcmp
*.text:0040309C      add     esp, 8
*.text:0040309F      or      eax, eax
*.text:004030A1      jnz     short loc_4030B2
*.text:004030A3      call   sub_401AA0
*.text:004030A8      mov     eax, 3
*.text:004030AD      jmp     loc_403640
```

b.

- The first thing that happens, the program has to look for calls to string comparison functions and determine the string being compared
- The string is then compares against **text:00403090** `lea eax, [ebp+Dst]`
- If the call passes, it will jump to loc_4030b2 which is the quit command, otherwise is will jump to loc_403640 after calling the 00401AA0, which creates the bat file

c. If !?dontuseme then execute function at 00401AA0

```
.text:00401AAC      push    1
*.text:00401AAE      call   sub_4019CB
*.text:00401AB3      push    ds:hMutex        ; hMutex
*.text:00401AB9      call   ReleaseMutex
*.text:00401ABE      lea     eax, [ebp+File]
*.text:00401AC4      push    eax                ; lpBuffer
*.text:00401AC5      push    104h              ; nBufferLength
*.text:00401ACA      call   GetTempPathA
*.text:00401ACF      push    offset aRm_bat    ; "rm.bat"
*.text:00401AD4      lea     eax, [ebp+File]
*.text:00401ADA      push    eax                ; char *
*.text:00401ADB      call   strcat
*.text:00401AE0      lea     eax, [ebp+File]
*.text:00401AE6      push    eax
*.text:00401AE7      push    offset Filename
*.text:00401AEC      push    offset Filename
```

Else execute quit command

2. A. The webfind64 command is implemented at .text:00403592. I posted an image below for clarification

```
.text:00403592
.text:00403592 loc_403592:                                ; CODE XREF: sub_403016+512↑j
.text:00403592      push    offset aWebfind64 ; "webfind64"
.text:00403597      push    ebx                      ; char *
.text:00403598      call    strcmp
.text:0040359D      add     esp, 8
.text:004035A0      or      eax, eax
.text:004035A2      jnz     short loc_4035E8
.text:004035A4      push    [ebp+arg_4]
.text:004035A7      push    offset aDownload ; "Download"
.text:004035AC      lea     eax, [ebp+buf]
.text:004035B2      push    eax
.text:004035B3      call    sub_4015A6
.text:004035B8      add     esp, 0Ch
.text:004035BB      mov     esi, eax
.text:004035BD      cmp     eax, 0FFFFFFFh
.text:004035C0      jnz     short loc_4035C6
.text:004035C2      xor     eax, eax
.text:004035C4      jmp     short loc_403640
.text:004035C6      -----
```

B.

i. this command instructs the host to download a file from a remote server. The webfind command is located at .text:00403592 loc_403592:

ii. If the command moves to the download section, it will jump to 4035A4, otherwise it will jump to 4035E8. This image below is the start of the download section

```
.text:00403592
.text:00403592 loc_403592:                                ; CODE XREF: sub_403016+512↑j
.text:00403592      push    offset aWebfind64 ; "webfind64"
.text:00403597      push    ebx                      ; char *
.text:00403598      call    strcmp
.text:0040359D      add     esp, 8
.text:004035A0      or      eax, eax
.text:004035A2      jnz     short loc_4035E8
.text:004035A4      push    [ebp+arg_4]
.text:004035A7      push    offset aDownload ; "Download"
.text:004035AC      lea     eax, [ebp+buf]
.text:004035B2      push    eax
.text:004035B3      call    sub_4015A6
.text:004035B8      add     esp, 0Ch
.text:004035BB      mov     esi, eax
.text:004035BD      cmp     eax, 0FFFFFFFh
.text:004035C0      jnz     short loc_4035C6
```

This image below is the start of the socks4 section

```
.text:004035CF      push    esi                      ; lpParameter
.text:004035D0      push    offset sub_401072 ; lpStartAddress
.text:004035D5      push    0                      ; dwStackSize
.text:004035D7      push    0                      ; lpThreadAttributes
.text:004035D9      call    CreateThread
.text:004035DE      imul    edi, esi, 4Ah
.text:004035E1      mov     ds:ntThread[edi], eax
.text:004035E8      loc_4035E8:                    ; CODE XREF: sub_403016+50C↑j
.text:004035E8      push    offset aSocks4 ; "socks4"
.text:004035ED      push    ebx                      ; char *
.text:004035EE      call    strcmp
.text:004035F3      add     esp, 8
.text:004035F6      or      eax, eax
.text:004035F8      jnz     short loc_40363E
.text:004035FA      push    [ebp+arg_4]
.text:004035FD      push    offset aSocks4_0 ; "socks4"
.text:00403602      lea     eax, [ebp+buf]
.text:00403608      push    eax
.text:00403609      call    sub_4015A6
.text:0040360E      add     esp, 0Ch
.text:00403611      mov     esi, eax
```

iii. from the download section it will move into the tread section, assuming it doesn't fail and go to address 403640

iv. From loc_4035C6, we are setting the thread id and then creating a new thread before moving to socks4

```

.text:004035C6 ; -----
.text:004035C6
.text:004035C6 loc_4035C6: ; CODE XREF: sub_403016+5AA↑j
.text:004035C6 lea     eax, [ebp+ThreadId]
.text:004035C8 push    eax ; lpThreadId
.text:004035CD push    0 ; dwCreationFlags
.text:004035CF push    esi ; lpParameter
.text:004035D0 push    offset sub_401B72 ; lpStartAddress
.text:004035D5 push    0 ; dwStackSize
.text:004035D7 push    0 ; lpThreadAttributes
.text:004035D9 call    CreateThread
.text:004035DE imul    edi, esi, 14h
.text:004035E1 mov     ds:hThread[edi], eax
.text:004035E8 loc_4035E8: ; CODE XREF: sub_403016+58C↑j
.text:004035E8 push    offset aSocks4 ; "socks4"
.text:004035ED push    ebx ; char *
.text:004035EE call    strcmp
.text:004035F3 add     esp, 8
.text:004035F6 or      eax, eax
.text:004035F8 jnz     short loc_40363E
.text:004035FA push    [ebp+arg_4]

```

C.

```

if (webfind64){
    if download{
        if (createthread){call asocks function}
        else return;
    }
    Else{
        call asocks4 function
    }
}
else{return}

asocks function
if needanotherthread { jump to loc_40361C}
else return;

```