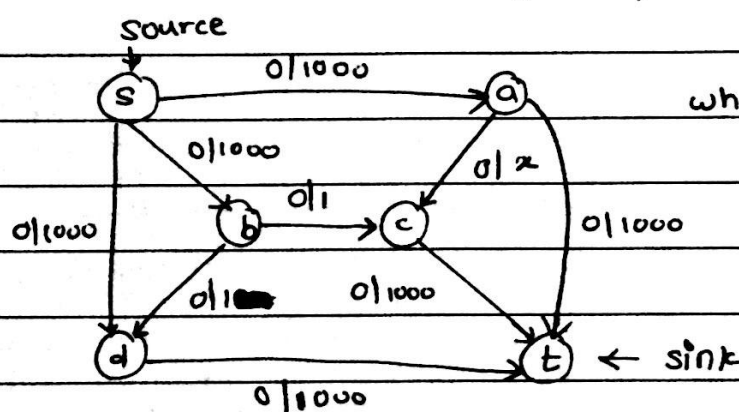


1. (a) To get the integers out of rational numbers, we can multiply all the rational capacities of the graph by the divisors least common multiple (LCM).
- At least one capacity for each augmenting path needs to be augmented according to Ford-Fulkerson Algorithm.
  - Therefore, now in order to find Max-Flow we need to divide the output by LCM.
  - In case of irrational capacities, the augmenting path can be chosen arbitrarily. and Ford-Fulkerson may not terminate because of the number of loops that can lead to infinity
  - Consider below diagram / network;



where,

$$x \leq \sqrt{5}/2$$

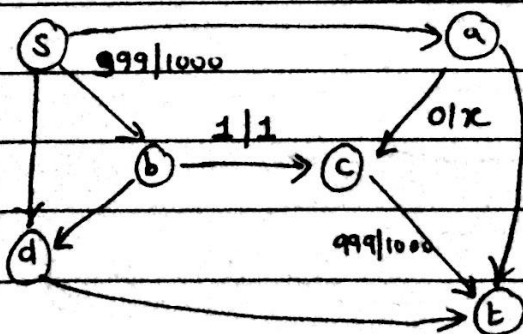
$$x = \frac{\sqrt{5} - 1}{2} = \underline{\underline{0.6180}}$$

$$1 - x = 1 - 0.6180 = \underline{\underline{0.382}}$$

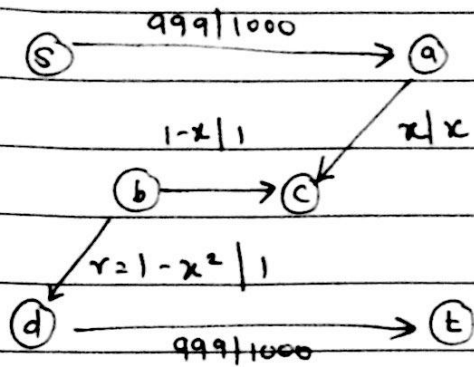
$$\therefore x^2 = \underline{\underline{0.382}}$$

$$\therefore x^2 = 1 - x$$

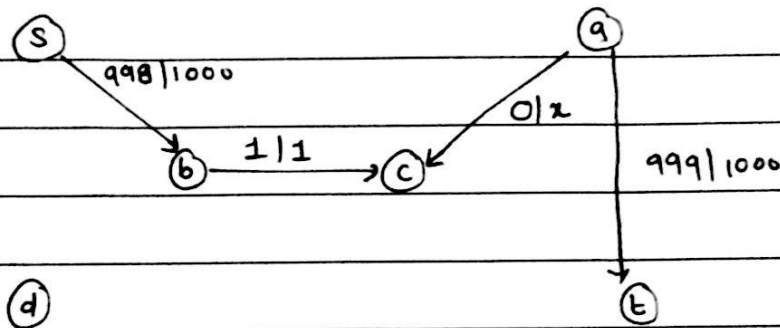
- Augmenting path 1 -  $\langle s, b, c, t \rangle$  { min capacity = 1 }



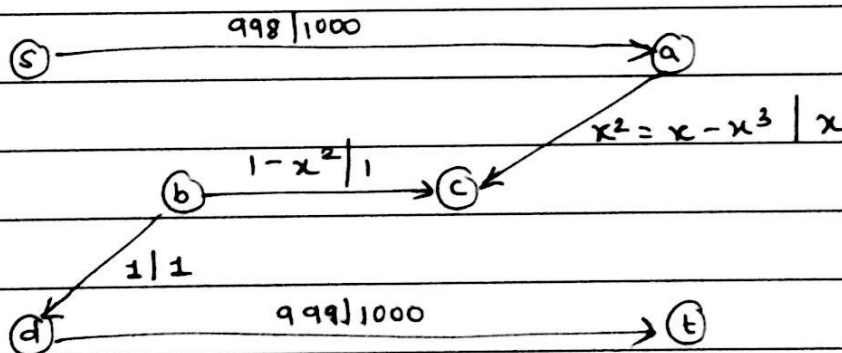
1. a) - Augmenting path 2  $\rightarrow \langle s, a, c, b, d, t \rangle$  { min capacity =  $x$  }



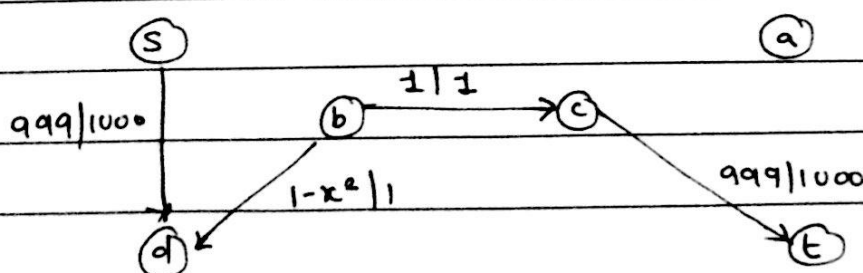
- Augmenting path 3  $\rightarrow \langle s, b, c, a, t \rangle$  { min capacity =  $x$  }



- Augmenting path 4  $\rightarrow \langle s, a, c, b, d, t \rangle$  { min capacity =  $x^2$  }



- Augmenting path 5  $\rightarrow \langle s, d, b, c, t \rangle$  { min capacity =  $x^2$  }



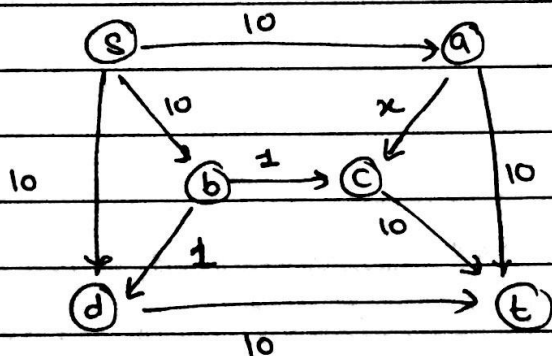
1. (a) The Flows of the above network augmenting paths are :-  $1, \kappa, \kappa, \kappa^2, \kappa^2, \dots$

which never terminates

- Hence, the Ford-Fulkerson Algorithm tends to fail to return max-flow of this network which produces the above augmented paths.

- Hence proved that Ford-Fulkerson algorithm/method fail to terminate only if edge capacities are irrational numbers.

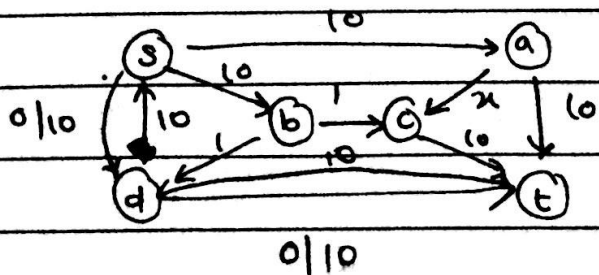
(b) Consider same network with irrational capacities as above. (In 1.a)



where ;

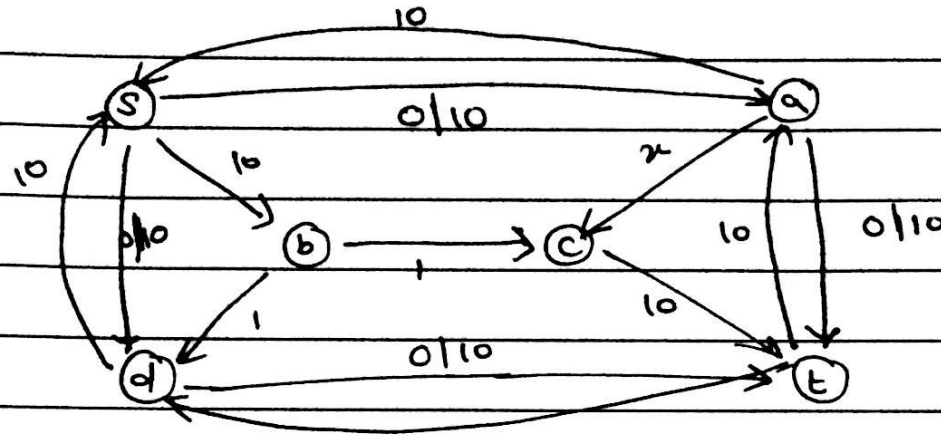
$$\kappa = \frac{\sqrt{5} - 1}{2} = \underline{\underline{0.6180}}$$

① Path  $P_0 \rightarrow \langle s, d, t \rangle$  } Minimum capacity = 10 }

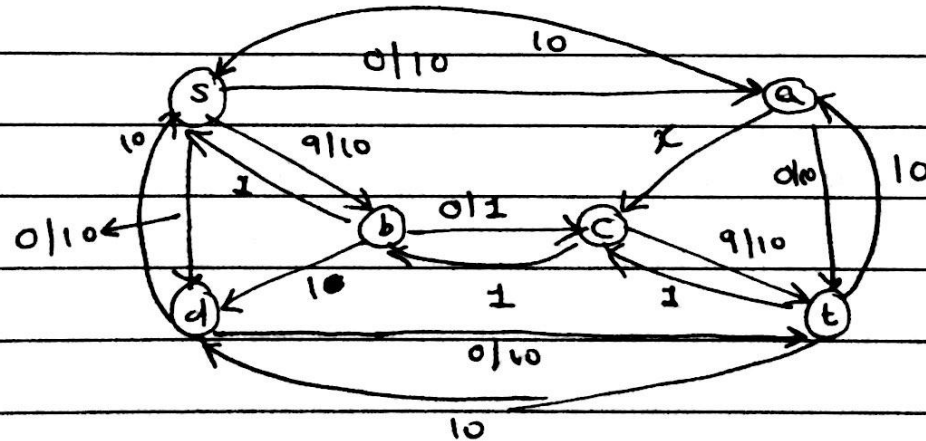


1. (b)

(2) Path  $P_1 \rightarrow \langle s, a, t \rangle$  { minimum capacity (bottleneck) = 10 }



(3) Path  $P_2 \rightarrow \langle s, b, c, t \rangle$  { minimum capacity = 1 }



~~We~~ We cannot proceed further for new path  
as source (s) = 0

$$\begin{aligned}
 1. \textcircled{b} \quad \therefore \text{Max Flow} &= \text{capacities of paths } (P_1 + P_2) \\
 &\quad \{ \text{minimum capacities} \} \\
 &= 10 + 10 + 1 \quad \dots \text{from } \textcircled{1}, \textcircled{2}, \textcircled{3} \\
 &= \underline{21}
 \end{aligned}$$

However, the algorithm Ford-Fulkerson returns  
 $1 + x + x + x^2 + x^2 \dots$  (from Ans. 1. a))

$$\begin{aligned}
 \therefore \text{After } (1+4)^{\text{th}} \quad &= 1 + 2 \sum_{i=1}^k x^i \\
 \text{augmented path} \quad &
 \end{aligned}$$

$$\leq 1 + 2 \sum_{i=1}^{\infty} x^i \quad \text{where } x = \frac{\sqrt{5}-1}{2}$$

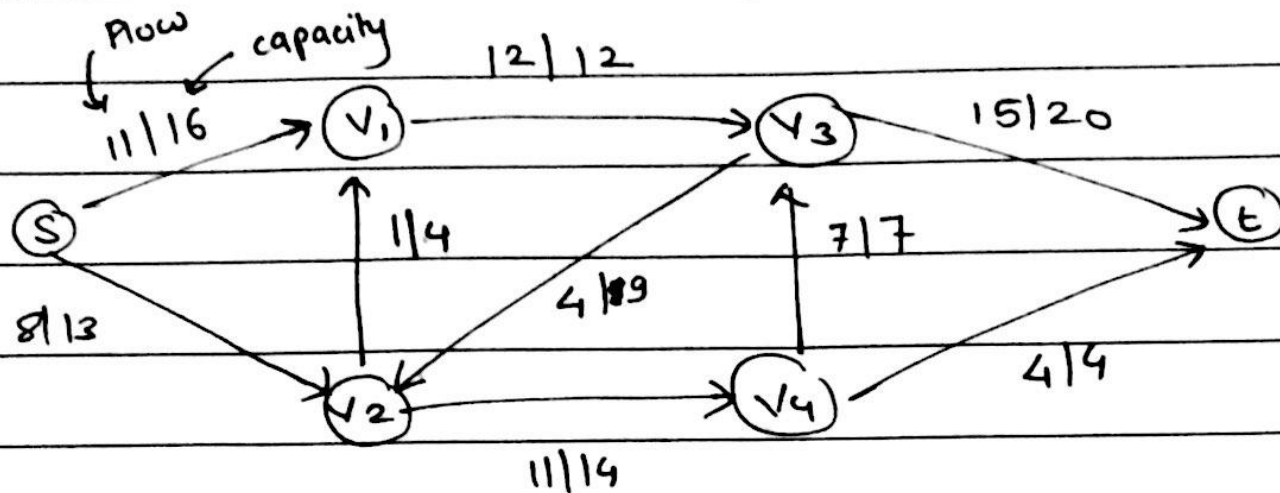
$$= 3 + 2x$$

$$< 5 \text{ and } \neq \text{max-flow of } 21$$

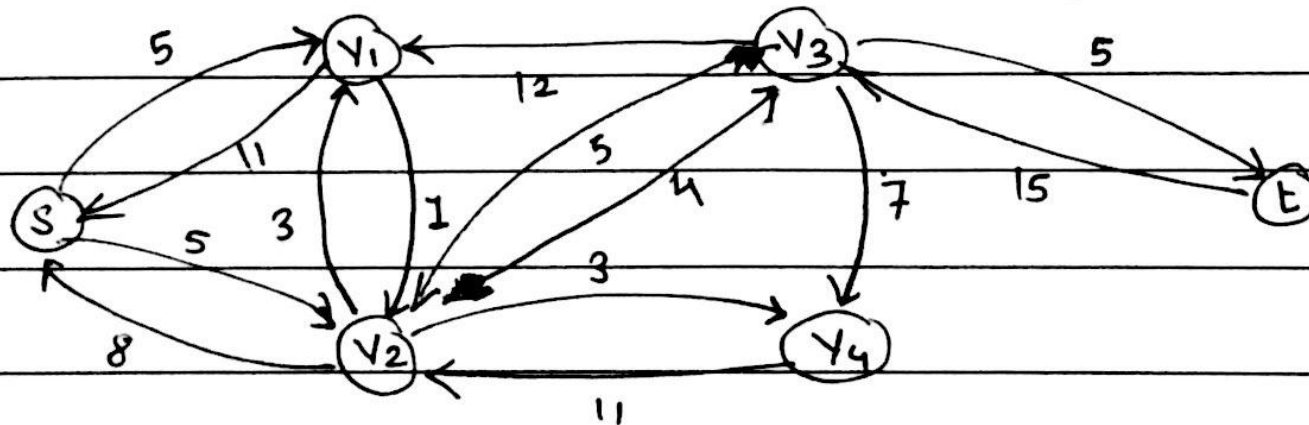
Thus, Ford-Fulkerson algorithm fails when the capacities are irrational and it does not ~~enter~~ converge to the maximum flow.

- References Ans. 1 a, b  $\rightarrow$  mit.edu, cse.uhkl.edu

2. Consider below network graph ;



- ① Find an edge  $(u, v)$  where  $\text{flow}(u, v)$  is (minimum)  $\Rightarrow 0$  (zero)
- ② Now, find a path from source to sink  $(t)$  containing  $(u, v)$  & reduce the flow on the path by  $f(u, v)$



V

2. The edge between  $(v_1)$  and  $(v_3)$  is removed since its flow is zero (0).

- Similarly, edge  $(v_4)$  to  $(t)$  is removed.

- These edges will not be selected again as ~~its flow~~ is their flow are zero now

② Since one edge is removed each time, we do this at most  $|E|$  times.

④ Each path on which we reduce flow could be augmented path.

⑤ From the above observations and mechanism we could get to our max-flow with at most  $|E|$  augmentations/  
augmenting paths.



3. Here we need to prove two things. Firstly, any overflow vertex say 'u' in initial step i.e. when network is initialized has a simple path back to source 's'. Secondly, simple path from  $u \rightarrow s$  exist and after RELABEL or PUSH operation the new overflowing path at vertex 'u' still have a simple path to 's'.  $\{u \rightarrow s\}$

#### ① Initialization:

- Initially  $s$  is at height  $|V|$  and all the adjacent / neighbouring nodes from source 's' are at height zero (0)
- source sends the flow to these group of vertices ( $G_s$ )
- The vertices in  $G_s$  are the only overflowing vertices currently
- In residual network, there are exactly same number of edges from neighbouring vertices ( $G_s$ ) to  $s$ . So, considering this as simple paths from overflowing vertices then there exist simple path ~~between~~ <sup>from</sup>  $G_s \rightarrow s$ .

~~②~~

②

② Now suppose there exist simple path ~~between~~ from 'a' to 's'.

- If RELABEL is done on this node then only height of 'a' is changed, but there exist a simple path ~~between~~ from  $a \rightarrow s$ .
- If PUSH operation takes place, the 'a' is connected to  $s$  by initial path (previous operation path)



3. - IF PUSH affects path  $a \rightarrow u \rightarrow v \dots \rightarrow z$ , then in residual network there must be path  $a \rightarrow z \rightarrow \dots v \rightarrow u \rightarrow a$  in  $G_f$ .

- Hence, in  $G_f$  any new overflowing vertex in the affected path  $u \rightarrow \dots \rightarrow v$  has a simple path to  $a \rightarrow s$ .