```
#include <stdio.h>
int main()
{
        int A[100][4];
        int i, j, b, total = 0, index, temp;
        float avg_wt, avg_tat;
        printf("Enter number of process: ");
        scanf("%d", &b);
        printf("Enter Burst Time:\n");
        for (i = 0; i < b; i++)
        {
                 printf("P%d: ", i + 1);
                 scanf("%d", &A[i][1]);
                 A[i][0] = i + 1;
        }
        for (i = 0; i < b; i++)
  {
                 index = i;
                 for (j = i + 1; j < b; j++)
                          if (A[j][1] < A[index][1])
                                  index = j;
                 temp = A[i][1];
                 A[i][1] = A[index][1];
                 A[index][1] = temp;
                 temp = A[i][0];
                 A[i][0] = A[index][0];
                 A[index][0] = temp;
        }
        A[0][2] = 0;
        for (i = 1; i < b; i++)
        {
```

```
A[i][2] = 0;
                 for (j = 0; j < i; j++)
                         A[i][2] += A[j][1];
                 total += A[i][2];
        }
        avg_wt = (float)total / b;
        total = 0;
        printf("P
                          BT
                                  WT
                                           TAT\n");
        for (i = 0; i < b; i++)
        {
                 A[i][3] = A[i][1] + A[i][2];
                 total += A[i][3];
                 printf("P%d
                                  %d
                                           %d
                                                   %d\n", A[i][0],
                         A[i][1], A[i][2], A[i][3]);
        }
        avg_tat = (float)total / b;
        printf("Average Waiting Time= %f", avg_wt);
        printf("\nAverage Turnaround Time= %f", avg_tat);
}
  P1: 5
```

```
P BT WT TAT
P2 1 0 1
P1 5 1 6
P3 3 6 9
P4 4 9 13
Average Waiting Time= 2.75
Average Turnaround Time= 7.75
```