

```

#include <pthread.h>

#include <stdio.h>

#include <stdlib.h>

void* func(void* arg)
{
    pthread_detach(pthread_self());

    printf("Inside the thread\n");
    pthread_exit(NULL);
}

void fun()
{
    pthread_t ptid;
    pthread_create(&ptid, NULL, &func, NULL);
    printf("This line may be printed"
           " before thread terminates\n");
    if(pthread_equal(ptid, pthread_self()))
        printf("Threads are equal\n");
    else
        printf("Threads are not equal\n");
    pthread_join(ptid, NULL);

    printf("This line will be printed"
           " after thread ends\n");

    pthread_exit(NULL);
}

int main()
{

```

```
        fun();  
        return 0;  
    }
```

Footer