

CLASH SQUAD

CODE OF CONDUCT, RULES & PROTOCOLS

Clan Name: Clash Squad

Clan Tag (ID): #RYPUQ8CY

Clan Type: Competitive / War-Focused

Region: India

Clan Status: Active, Organized, Performance-Driven

Official Clan Website: <https://clashsquad.netlify.app>

Instagram: @clashsquad.cr

YouTube: https://www.youtube.com/@clashsquad_cr

Clash Squad is a structured and competitive Clash Royale clan established with the objective of achieving high standards in **Clan Wars, River Races, and overall clan performance**. The clan operates under a defined hierarchy, clear rules, and disciplined protocols to ensure fairness, teamwork, and continuous growth.

The clan emphasizes:

- Active participation
- Strategic gameplay
- Respectful communication
- Performance-based recognition and promotions

These **Rules and Protocols** are established to provide clarity on roles, responsibilities, authority, and expectations for all members. By remaining in the clan, every member agrees to comply with the guidelines set forth in this document to maintain a strong, organized, and globally competitive clan environment.

VISION & MISSION

1. Vision

1.1 The vision of **Clash Squad** is to grow into a **top-tier Indian clan with global-level standards**, known for discipline, teamwork, and consistent performance in Clan Wars and River Races.

1.2 The clan aims to be recognized for:

- Strategic gameplay
- Strong leadership
- Active and committed members
- Clean and respectful community culture

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2. Mission

2.1 To maintain a **highly active and organized clan environment** where every member contributes meaningfully.

2.2 To encourage:

- Regular participation in Clan Wars and River Races
- Fair, performance-based promotions
- Mutual respect among all members

2.3 To implement clear rules and structured protocols that:

- Ensure discipline
- Prevent misuse of authority
- Promote long-term growth

2.4 To continuously improve clan standards through strategy, coordination, and collective effort.

3. Core Values

3.1 Teamwork – Every member's contribution matters.

3.2 Discipline – Rules are followed to maintain order and fairness.

3.3 Respect – All members are treated respectfully, regardless of rank.

3.4 Performance – Growth and promotions are earned through effort and results.

4. Commitment

4.1 By remaining in the clan, each member agrees to support the clan's vision and mission.

4.2 All members are expected to act in a manner that upholds the reputation and standards of **Clash Squad**.

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CLAN HIERARCHY & AUTHORITY STRUCTURE

5. Clan Hierarchy

5.1 The clan shall operate under a clearly defined hierarchical structure to ensure order, accountability, and efficient management.

5.2 The official hierarchy of the clan, in descending order of authority, shall be as follows:

5.2.1 Leader

5.2.2 Co-Leaders

5.2.3 Elders

5.2.4 Members

5.3 Each role carries specific powers, duties, and limitations as defined in subsequent sections of this document.

6. General Principles of Authority

6.1 Authority shall flow strictly from higher ranks to lower ranks.

6.2 Decisions made by a higher rank shall not be overridden by a lower rank.

6.3 All members are required to:

- Respect the hierarchy
 - Follow instructions issued by authorized leadership
 - Maintain discipline at all times
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7. Delegation of Responsibilities

7.1 The Leader may delegate responsibilities to Co-Leaders as deemed necessary.

7.2 Co-Leaders may assign operational tasks to Elders for execution and monitoring.

7.3 Delegation does not remove accountability from the higher authority.

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8. Chain of Command

8.1 In matters of:

- Discipline
- Promotions
- Clan War strategy
- Member removal

the chain of command shall be strictly followed.

8.2 Members must raise concerns or queries in the following order:

- (a) Elder
 - (b) Co-Leader
 - (c) Leader
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9. Compliance Requirement

9.1 Failure to comply with instructions issued by authorized leadership may result in disciplinary action.

9.2 Repeated insubordination or disregard for the hierarchy shall be treated as a serious violation.

10. Authority Review

10.1 Authority roles may be reviewed periodically based on:

- Activity
- Performance
- Conduct
- Contribution

10.2 Promotions, demotions, or removals from leadership roles shall be decided by the Leader.

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11. Binding Nature

11.1 This hierarchy structure is binding on all members.

11.2 Continued membership in the clan constitutes acceptance of this authority framework.

12. LIMITATIONS & SAFEGUARDS ON AUTHORITY

12.1 All authority granted under this document shall be exercised **solely for the benefit of the clan.**

12.2 Personal misuse of power for revenge, favoritism, or conflict escalation is strictly discouraged.

12.3 Any authority action must align with:

- Clan growth
- Fair play
- Discipline
- Long-term stability

13. PROMOTION AUTHORITY

13.1 Promotion authority shall be exercised as follows:

- **13.1.1** Leader may promote any member to any rank.
- **13.1.2** Co-Leaders may promote Members to Elder.
- **13.1.3** Elders have **no promotion authority.**

13.2 Promotions shall be based on:

- Activity level
 - Clan War & River Race performance
 - Donations
 - Discipline and attitude
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14. DEMOTION AUTHORITY

14.1 Demotion authority shall be exercised as follows:

- 14.1.1 Leader may demote any rank.
- 14.1.2 Co-Leaders may demote Elders or Members when justified.

14.2 Demotions may occur due to:

- Inactivity
- Rule violations
- Misuse of authority
- Poor contribution

15. REMOVAL (KICK) AUTHORITY

15.1 Removal authority shall be exercised as follows:

- 15.1.1 Leader may remove any member at discretion.
- 15.1.2 Co-Leaders may remove inactive or rule-violating members.
- 15.1.3 Elders may remove members inactive beyond allowed limits, as per instructions.

15.2 Immediate removal may occur for:

- Severe misconduct
- Repeated violations
- Toxic behavior

16. WAR & STRATEGY AUTHORITY

16.1 Strategic decisions related to Clan Wars and River Races shall be directed by the Leader or Co-Leaders.

16.2 Members are required to:

- Follow assigned roles
- Adhere to attack and defense instructions

16.3 Failure to follow war strategy may result in disciplinary action.

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17. DONATION COMPLIANCE AUTHORITY

17.1 Leadership shall monitor donation activity regularly.

17.2 Failure to meet minimum donation requirements may result in:

- Warning
- Demotion
- Removal

18. INACTIVITY ENFORCEMENT

18.1 Inactivity rules shall be enforced by leadership as defined in this document.

18.2 Exceptions may be granted at the discretion of the Leader or Co-Leaders if prior notice is given.

19. DISPUTE RESOLUTION

19.1 Disputes shall follow the chain of command:

- **19.1.1** Elder
- **19.1.2** Co-Leader
- **19.1.3** Leader

19.2 The Leader's decision in disputes shall be final.

20. AMENDMENT & CONTINUITY

20.1 These powers and protocols may be amended by the Leader at any time.

20.2 Continued membership implies acceptance of all current and future amendments.

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21. OFFICIAL CLAN WEBSITE

21.1 The clan maintains an official website for transparency, organization, and performance tracking.

21.2 The official clan website URL is:

<https://clashsquad.netlify.app>

21.3 The website may include:

- Real-time clan data
- Member performance summaries
- Clan rules and protocols
- War and River Race updates

21.4 Members are encouraged to regularly review the website for updates and announcements.

21.5 Feedback and suggestions for improving the website are welcomed and encouraged.

22. OFFICIAL SOCIAL MEDIA PRESENCE

22.1 The clan maintains official social media accounts to showcase achievements, updates, and community activities.

22.2 Official Platforms

- **Instagram:** @clashsquad.cr
- **YouTube:** https://www.youtube.com/@clashsquad_cr

22.3 These platforms may be used for:

- Clan announcements
 - War highlights and achievements
 - Community engagement
 - Strategy and gameplay content
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23. MEMBER CONDUCT ON OFFICIAL PLATFORMS

23.1 Members interacting on official clan platforms must:

- Maintain respectful behavior
- Avoid toxic, abusive, or misleading content
- Represent the clan positively

23.2 Any misuse of the clan name or platforms may result in disciplinary action.

24. CONTENT & REPRESENTATION POLICY

24.1 Only authorized members may post official announcements or represent the clan publicly.

24.2 Unauthorized use of the clan name, logo, or identity for misleading purposes is prohibited.

25. FINAL ACKNOWLEDGEMENT

25.1 By remaining in the clan, members acknowledge and accept all rules, protocols, and online representation policies stated in this document.

25.2 These sections are binding and subject to future updates as deemed necessary by leadership.

26. ESPORTS & COMPETITIVE REPRESENTATION

26.1 Clash Squad recognizes **Esports and competitive play** as an important part of the clan's long-term vision and growth.

26.2 The clan may participate in:

- Community tournaments
 - Competitive scrims
 - Online leagues
 - Esports-related events (official or community-based)
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27. ESPORTS ELIGIBILITY & SELECTION

27.1 Selection for esports or competitive representation shall be based on:

- Consistent high performance
- Skill level and game knowledge
- Discipline and attitude
- Clan War and River Race contribution

27.2 Not all members are guaranteed esports participation.

27.3 Final selection authority rests with the **Leader**, in consultation with **Co-Leaders** where necessary.

28. ESPORTS CONDUCT & DISCIPLINE

28.1 Members representing the clan in esports must:

- Maintain professional behavior
- Follow fair-play principles
- Respect opponents, organizers, and teammates

28.2 Any misconduct during competitive play may result in:

- Immediate removal from esports activities
- Demotion or removal from the clan

29. USE OF CLAN IDENTITY IN ESPORTS

29.1 The clan name, logo, and identity may be used in esports events **only with authorization** from leadership.

29.2 Unauthorized representation of the clan in competitive events is prohibited.

30. CONTENT & MEDIA RELATED TO ESPORTS

30.1 Esports-related content (matches, highlights, gameplay) may be:

- Published on official clan platforms
- Used to showcase clan performance and growth

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30.2 Only authorized members may upload or publish official esports content under the clan name.

31. ESPORTS GROWTH & FUTURE OPPORTUNITIES

31.1 The clan aims to gradually expand into higher-level competitive and esports opportunities.

31.2 Members are encouraged to:

- Improve skills
- Stay disciplined
- Support clan esports initiatives

31.3 Participation in esports is considered an **honor and responsibility**, not a right.

32. ESPORTS GOVERNANCE

32.1 All esports-related decisions, rules, and participation guidelines are subject to this document.

32.2 Leadership reserves the right to modify esports policies as required.

33. ACKNOWLEDGEMENT & DISCLAIMER

33.1 Clash Squad acknowledges **Supercell Oy** as the developer and owner of **Clash Royale** and all related intellectual property, including game content, names, logos, and assets.

33.2 Clash Squad is an **independent, community-driven clan** created by players for players and is **not officially affiliated with, sponsored by, or endorsed by Supercell**.

33.3 All references to Clash Royale are made solely for community, competitive, and informational purposes in accordance with fair use and community guidelines.

33.4 The clan respects Supercell's rules, policies, and terms of service and expects all members to do the same at all times.

33.5 Any future recognition, events, or opportunities related to Supercell or Clash Royale are subject entirely to Supercell's discretion.

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