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\* Class : Operating Systems

\* HW# : Lab 2

\* Due Date : April 3 2019

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Read Me

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\* Description of the program

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The command line interpreter, called a shell, is an application program that gets commands from a keyboard and uses the system call interfaces to invoke OS functions.

Your shell should isolate itself from program failures by creating a child process to execute each command specified by the user.

The following were the guidelines given

Printing a prompt — when myshell has begun, it display its own string as its own prompt.

Getting command line — To get a command line, the shell performs a blocking read operation so that the process that executes the shell will be blocked until the user types a command line in response to the prompt. When the user enters the command, the command line string should be returned to the myshell.

Parsing the command: Take the user command and divide it into command and arguments and check for errors.

Finding the file — The shell provides a set of "environment variables" for each user such as "PATH". The PATH environment variable is an ordered list of absolute pathnames that specifies where the shell should search for command files. Use getenv function to find the PATH environment variable

Create a child process and launch the command — Once the command and arguments are prepared, create a child process to execute the command with its arguments and wait until the command is completed.

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\* Source files

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Name: main.cpp

Main program. This is the driver program that uses for and exec to execute a program to allow the user to input commands into the shell

and do what has been asked by the user. This file has all the code to

create the shell.

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\* Circumstances of programs

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The program compiles and runs successfully on linux

The program was developed and tested on gnu g++ 4.8.2. It was compiled, run, and tested on gcc

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\* How to build and run the program

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1. Uncompress the homework. The homework file is compressed.
To uncompress it use the following commands
% unzip Sharvita\_Paithankar\_Lab2.zip

Now you should see a directory named homework with the files: Oslab2.cpp

2. Build the program.

Change to the directory that contains the file by: % cd lab2

Compile the program by: gcc OSlab2.cpp

- 3. Run the program by:
   % ./a.out
- 4. Delete the obj files, executables, and core dump by %./make clean