

CSIT110

Fundamental Programming with Python

Conditional Statement

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In this lecture

- Decision making: if - else
- Block of codes and Indentation
- Naming conventions

if - else

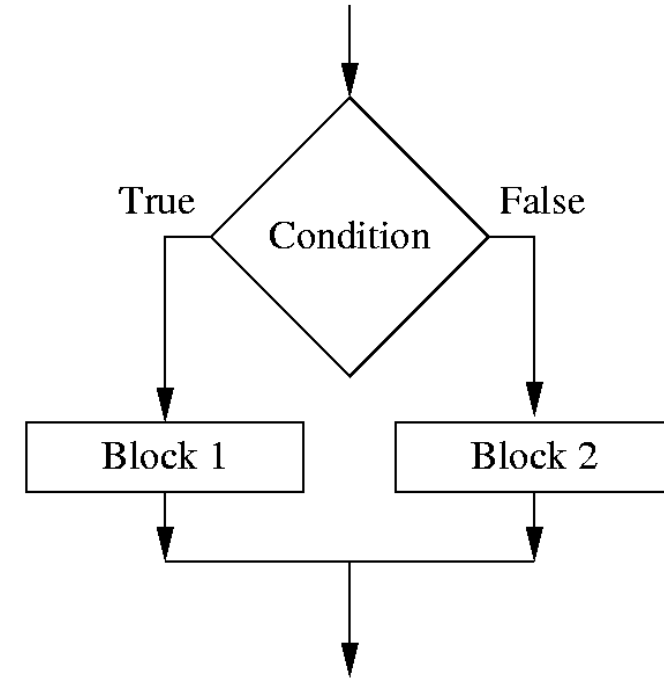
How does it look like?

```
if (some condition):
```

```
# block statements if condition  
# is True
```

```
else:
```

```
# block statements if condition  
# is False
```



Blocks and Indentation

```
if (some condition):
```

- · this is
- · a block
- · of codes
- · that is indented
- · by the same amount
- · of spaces

```
else:
```

- · usually
- · we use 2, 3 or 4 spaces for
- · indentation

In Python, all the continuous lines indented with same number of spaces form a **block**.

All statements within the block must be indented the same amount.

We usually use 2, 3 or 4 spaces for indentation.

Common Mistakes

Forget the colon :

`if (some condition) :`

- this is
- a block
- of codes
- that is indented
- by the same amount
- of spaces

`else:`

- usually
- we use 2, 3 or 4 spaces for
- indentation

Wrong indentation,
mix-up between spaces and tabs
mix-up number of spaces

What happens when there is no indent:

```
^  
IndentationError: expected an indented block  
> |
```

Make your choice of indentation and use it consistently!

Blocks and Indentation

```
if (some condition):  
#{  
· ·this is  
· ·a block  
· ·of codes  
· ·that is indented  
· ·by the same amount  
· ·of spaces  
#}  
else:  
#{  
· ·usually  
· ·we use 2, 3 or 4 spaces for  
· ·indentation  
#}
```

If you are coming from C, C++, Java, etc... background, perhaps using the above coding style will help you!

If - else – Example 1

Number of items	Cost
1-50	\$3 per item Postage: \$10
More than 50	\$2 per item Postage: free

If - else – Example 1

Number of items	Cost
1-50	\$3 per item Postage: \$10
More than 50	\$2 per item Postage: free

If the user buys 10 item:

Item cost = $\$3 \times 10 = \30

Postage: \$10

Total cost: \$40

If - else – Example 1

Number of items	Cost
1-50	\$3 per item Postage: \$10
More than 50	\$2 per item Postage: free

If the user buys 100 item:

Item cost = $\$2 \times 100 = \200

Postage: \$free

Total cost: \$200

If - else – Example 1

```
# get the number of items from the user

item_input = input("Enter the quantity: ")
item_count = int(item_input)

# calculate the cost

if (item_count <= 50):

else:
```

If - else – Example 1

```
# get the number of items from the user

item_input = input("Enter the quantity: ")
item_count = int(item_input)

# calculate the cost

if (item_count <= 50):

    unit_price = 3
    postage = 10
    total_cost = unit_price * item_count + postage
    print("Total cost: ${0}".format(total_cost))
```

```
else:
```

If - else – Example 1

```
# get the number of items from the user

item_input = input("Enter the quantity: ")
item_count = int(item_input)

# calculate the cost

if (item_count <= 50):

    unit_price = 3
    postage = 10
    total_cost = unit_price * item_count + postage
    print("Total cost: ${0}".format(total_cost))

else:

    unit_price = 2
    total_cost = unit_price * item_count

    print("Total cost: ${0}".format(total_cost))
```

If - else – Example 1

```
# get the number of items from the user

item_input = input("Enter the quantity: ")
item_count = int(item_input)

# calculate the cost

if (item_count <= 50):
    #{
        unit_price = 3
        postage = 10
        total_cost = unit_price * item_count + postage
        print("Total cost: ${0}".format(total_cost))
    }#
else:
    #{
        unit_price = 2
        total_cost = unit_price * item_count

        print("Total cost: ${0}".format(total_cost))
    }#
```

if - elif - elif - ... - else

if - elif - elif - ... - else

```
if (condition1):
```

```
# condition1 is true  
statement  
statement  
...
```

```
elif (condition2):
```

```
# condition1 is false and condition2 is true  
statement  
statement  
...
```

```
elif (condition3):
```

```
# condition1 is false, condition2 is false, and condition3 is true  
statement  
statement  
...
```

```
else:
```

```
# all the conditions are false  
statement  
statement  
...
```


Example 2

Number of items	Cost
1-50	\$3 per item Postage: Standard post: \$10 Registered post: \$15 Express post: \$20
More than 50	\$2 per item Postage: Standard post: free Registered post: \$15 Express post: \$20

10 items + Registered Post

Item cost = $\$3 \times 10 = \30

Postage: \$15

Total cost: \$45

Example 2

Number of items	Cost
1-50	\$3 per item Postage: Standard post: \$10 Registered post: \$15 Express post: \$20
More than 50	\$2 per item Postage: Standard post: free Registered post: \$15 Express post: \$20

100 items + Registered Post

Item cost = $\$2 \times 100 = \200

Postage: \$15

Total cost: \$215

Example 2

Number of items	Cost
1-50	\$3 per item Postage: Standard post: \$10 Registered post: \$15 Express post: \$20
More than 50	\$2 per item Postage: Standard post: free Registered post: \$15 Express post: \$20

100 items + Standard Post

Item cost = $\$2 \times 100 = \200

Postage: free

Total cost: \$200

Example 2

```
# get the number of items from the user
item_input = input("Enter the quantity: ")
item_count = int(item_input)

# get the shipping method Standard/Registered/Express?
shipping = input("Shipping method (s/r/e): ")

# calculate the cost
```

Example 2

```
# calculate the cost
```

```
# determine the unit price
```

```
# determine the postage
```

```
# determine the total cost
```

Example 2

```
# determine the unit price
```

```
if (item_count <= 50):
```

```
    unit_price = 3
```

```
else:
```

```
    unit_price = 2
```

Example 2

```
# determine the postage
```

```
if (shipping == "s"):
```

```
    # standard
```

```
elif (shipping == "r"):
```

```
    # registered post
```

```
else:
```

```
    # express post
```

Example 2

```
# determine the postage
```

```
if (shipping == "s"):
```

```
    # standard post $10 for 1-50 items, free for > 50 items
```

```
    if (item_count <= 50):
```

```
        postage = 10
```

```
    else:
```

```
        postage = 0
```

```
elif (shipping == "r"):
```

```
    # registered post
```

```
else:
```

```
    # express post
```


Example 2

```
# determine the postage
```

```
if (shipping == "s"):
```

```
    # standard post $10 for 1-50 items, free for > 50 items
```

```
    if (item_count <= 50):
```

```
        postage = 10
```

```
    else:
```

```
        postage = 0
```

```
elif (shipping == "r"):
```

```
    # registered post $15
```

```
    postage = 15
```

```
else:
```

```
    # express post
```

Example 2

```
# determine the postage
```

```
if (shipping == "s"):
```

```
    # standard post $10 for 1-50 items, free for > 50 items
```

```
    if (item_count <= 50):
```

```
        postage = 10
```

```
    else:
```

```
        postage = 0
```

```
elif (shipping == "r"):
```

```
    # registered post $15
```

```
    postage = 15
```

```
else:
```

```
    # express post $20
```

```
    postage = 20
```

Example 2

```
# determine the total cost
```

```
total_cost = unit_price * item_count + postage
```

```
print("Total cost: ${0}".format(total_cost))
```

Example 3

```
# grade A: 100-80, B: 79-60, C: 59-40, D: 39-0
```

```
# ask user to enter the mark
```

```
# determine the grade based on mark
```

```
# display the mark and grade
```

Example 3

```
# grade A: 100-80, B: 79-60, C: 59-40, D: 39-0
```

```
# ask user to enter the mark
```

```
mark_input = input("Please enter mark: ")
```

```
mark = int(mark_input)
```

```
# determine the grade based on mark
```

```
# display the mark and grade
```

Example 3

```
# grade A: 100-80, B: 79-60, C: 59-40, D: 39-0
```

```
# determine the grade based on mark
```

```
if (mark >= 80):  
    grade = "A"  
elif (mark >= 60):  
    grade = "B"  
elif (mark >= 40):  
    grade = "C"  
else:  
    grade = "D"
```

Example 3

```
# display the mark and grade
```

```
print("Mark {0}, Grade {1}".format(mark, grade))
```

Example 3

```
# grade A: 100-80, B: 79-60, C: 59-40, D: 39-0
mark_input = input("Please enter mark: ")
mark = int(mark_input)
if (mark >= 80): ← mark is greater than or equal to 80
    grade = "A"
elif (mark >= 60):
    grade = "B"
elif (mark >= 40):
    grade = "C"
else:
    grade = "D"
print("Mark {0}, Grade {1}".format(mark, grade))
```

```
Please enter mark: 90
Mark 90, Grade A
```



Example 3

```
# grade A: 100-80, B: 79-60, C: 59-40, D: 39-0
mark_input = input("Please enter mark: ")
mark = int(mark_input)
if (mark >= 80):
    grade = "A"
elif (mark >= 60): ←
    grade = "B"
elif (mark >= 40):
    grade = "C"
else:
    grade = "D"
print("Mark {0}, Grade {1}".format(mark, grade))
```

```
Please enter mark: 62
Mark 62, Grade B
```

Example 3


```
# grade A: 100-80, B: 79-60, C: 59-40, D: 39-0
mark_input = input("Please enter mark: ")
mark = int(mark_input)
if (mark >= 80):
    grade = "A"
elif (mark >= 60):
    grade = "B"
elif (mark >= 40):
    grade = "C"
else:
    grade = "D"
print("Mark {0}, Grade {1}".format(mark, grade))
```



```
Please enter mark: 45
Mark 45, Grade C
```

Example 3

```
# grade A: 100-80, B: 79-60, C: 59-40, D: 39-0
mark_input = input("Please enter mark: ")
mark = int(mark_input)
if (mark >= 80):
    grade = "A"
elif (mark >= 60):
    grade = "B"
elif (mark >= 40):
    grade = "C"
else:
    grade = "D"
print("Mark {0}, Grade {1}".format(mark, grade))
```



```
Please enter mark: 15
Mark 15, Grade D
```

if (alone)

```
if (some condition):  
    statements  
    ...
```

```
user_input = input("Enter the 1st integer: ")
number1 = int(user_input)
user_input = input("Enter the 2nd integer: ")
number2 = int(user_input)
user_input = input("Enter the 3rd integer: ")
number3 = int(user_input)
number_max = number1
if (number2 > number_max):
    number_max = number2
if (number3 > number_max):
    number_max = number3

print("Max of {0}, {1}, {2} is\ {3}".format(number1,
    number2, number3, number_max))
```

What is this program trying to do?

```

user_input = input("Enter the 1st integer: ")
number1 = int(user_input)
user_input = input("Enter the 2nd integer: ")
number2 = int(user_input)
user_input = input("Enter the 3rd integer: ")
number3 = int(user_input)
number_max = number1
if (number2 > number_max):X
    number_max = number2
if (number3 > number_max):X
    number_max = number3

print("Max of {0}, {1}, {2} is\ {3}".format(number1,
    number2, number3, number_max))

```

number1

12

number2

3

number3

5

number_max

12

senario 1

```

Enter the 1st integer: 12
Enter the 2nd integer: 3
Enter the 3rd integer: 5
Max of 12, 3, 5 is 12

```

```

user_input = input("Enter the 1st integer: ")
number1 = int(user_input)
user_input = input("Enter the 2nd integer: ")
number2 = int(user_input)
user_input = input("Enter the 3rd integer: ")
number3 = int(user_input)
number_max = number1
if (number2 > number_max): ✓
    number_max = number2
if (number3 > number_max): ✗
    number_max = number3

print("Max of {0}, {1}, {2} is\ {3}".format(number1,
    number2, number3, number_max))

```

number1

5

number2

12

number3

3

number_max

5

number_max

12

senario 2

```

Enter the 1st integer: 5
Enter the 2nd integer: 12
Enter the 3rd integer: 3
Max of 5, 12, 3 is 12

```

```

user_input = input("Enter the 1st integer: ")
number1 = int(user_input)
user_input = input("Enter the 2nd integer: ")
number2 = int(user_input)
user_input = input("Enter the 3rd integer: ")
number3 = int(user_input)
number_max = number1
if (number2 > number_max):  

    number_max = number2
if (number3 > number_max):  

    number_max = number3

print("Max of {0}, {1}, {2} is\ {3}".format(number1,
    number2, number3, number_max))

```

number1

5

number2

3

number3

12

number_max

5

number_max

12

senario 3

```

Enter the 1st integer: 5
Enter the 2nd integer: 3
Enter the 3rd integer: 12
Max of 5, 3, 12 is 12

```



```

user_input = input("Enter the 1st integer: ")
number1 = int(user_input)
user_input = input("Enter the 2nd integer: ")
number2 = int(user_input)
user_input = input("Enter the 3rd integer: ")
number3 = int(user_input)
number_max = number1
if (number2 > number_max): ✓
    number_max = number2
if (number3 > number_max): ✓
    number_max = number3

print("Max of {0}, {1}, {2} is\ {3}".format(number1,
    number2, number3, number_max))

```

number1

5

number2

3

number3

12

number_max

3

number_max

5

number_max

12

senario 4

```

Enter the 1st integer: 3
Enter the 2nd integer: 5
Enter the 3rd integer: 12
Max of 3, 5, 12 is 12

```

Equality

Remember the double equal sign ==

```
if (number1 == 5):  
    # number1 is equal to 5  
if (number1 == number2):  
    # number1 is equal to number2  
if (your_answer == "Y"):  
    # your_answer is equal to "Y"  
if (student_name == "John"):  
    # student_name is equal to "John"
```

Inequality

```
if (number1 != 5):  
    # number1 is equal to 5  
if (number1 != number2):  
    # number1 is equal to number2  
if (your_answer == "Y"):  
    # your_answer is equal to "Y"  
if (student_name == "John"):  
    # student_name is equal to "John"
```

Comparison

```
if (number1 < 5):  
    # number1 is less than 5  
if (number1 <= 5):  
    # number1 is less than or equal to 5  
if (number1 > 5):  
    # number1 is greater than 5  
if (number1 >= 5):  
    # number1 is greater than or equal to 5
```

Logical AND

```
if ((number1 > 5) and (number1 < 10)):  
    # number1 is greater than 5 AND less than 10  
if ((age > 40) and (student_type == "Domestic")):  
    # age is greater than 40 # AND student_type is equal  
    to "Domestic"
```

Logical OR

```
if ((number1 < 1000) or (number1 > 5000)):  
    # number1 is less than 1000 # OR greater than 5000  
if ((student_type == "Exchange") or (student_type == "Domestic")):  
    # student_type is equal to "Exchange" # OR is equal to "Domestic"
```

Logical Negation

```
if (not (number1 == 1000)):  
    # number1 is not equal to 1000
```

Operator (other languages)	Operator (Python)
&&	and
	or
!	not

Any questions?