

Effect of Training Large Language Models For KG Generation on their General Language Abilities: The Cost of Specialization?

by

Sharyar Memon, Navid Rezai, Marek Reformat

A thesis submitted in partial fulfillment of the requirements for the degree of

Master of Engineering

Department of Electrical and Computer Engineering

University of Alberta

Abstract

This project focused on understanding the side effects of "specializing" a large language model such as GPT2-XL on the task of Knowledge Graph Generation. It was theorized that this kind of "specialization" may lead to a decrease in the performance of the models in other language modelling and understanding tasks such as multiple choice selection, text entailment, word sense disambiguation and other similar tasks. This comparison was conducted by taking a baseline (non-specialized) GPT2-XL model and comparing its performance with a "specialized" GPT2-XL model used for Knowledge Graph Generation.

Preface

A preface is required if you need to describe how parts of your thesis were published or co-authored, and what your contributions to these sections were. Also mention if you intend to publish parts of your thesis, or have submitted them for publication. It is also required if ethics approval was needed for any part of the thesis.

Otherwise it is optional.

See the FGSR requirements for examples of how this can look.

To my Dad

For instilling me in the confidence to ask questions and look for answers.

Programming is the closest thing we have to magic. In a fantasy story, with the right runes, a wizard can do anything. With the right codes, a programmer can do anything.

– Alex Shinsel

Contents

1	Introduction	1
1.1	Knowledge Graphs	1
1.2	Common Sense Knowledge Graphs	1
1.3	Large Language Models	2
2	Objective of the project	3
3	Resources	4
4	Objective	5
5	Objective	6
6	Objective	7
7	Conclusion	8
	References	9
	Appendix A Background Material	10

List of Tables

List of Figures

A.1 A supporting figure	11
-----------------------------------	----

Chapter 1

Introduction

Here is a test reference [6]. As the general human knowledge base grows, so does the need of storing it in a format that is readable and digestible by a computer. As such, knowledge graphs play a very significant role today in how computer store information and digest it. Generally speaking, knowledge graphs are generated by painstaking manual human effort. This has changed with the advent of Large Language Models that can now be used to augment currently existing knowledge graphs [6]

1.1 Knowledge Graphs

There are multiple definitions of knowledge graphs. The widely known one comes from Google’s popularization of the word in 2012 [4] where the authors imply that the knowledge that Google contains is accessible via the Google knowledge graph. On the flip side, authors describe knowledge graphs as RDF graphs (a set of RDF triples) [2]. For our purposes, we will describe knowledge graphs as a set of RDF triples that contain a subject, a property and an object.

1.2 Common Sense Knowledge Graphs

Commonsense knowledge plays a crucial role today in many machine learning applications including natural language processing and computer vision. Commonsense is often provided via a number of sources depending on the application. In order to provide a common source that can play multiple roles,

CommonSense Knowledge Graphs (CSKGs) were born [3].

1.3 Large Language Models

Language models, in essence, are probability distributions over sequences of words [5]. They are used for a variety of purposes that range from the simple such as tab completion to sophisticated text generation and reviewing human written translations. With the advent of larger and more sophisticated language models such as GPT-3[1], the scope of usefulness for language models has expanded significantly. One such use is in the augmentation of currently existing commonsense knowledge graphs [6]. This kind of usage requires that large language models (LLMs) such as GPT-2 be trained on the task of knowledge generation. As per West *et al.*, language models fail to express common sense knowledge when prompted in a zero-shot manner. As such, the authors converted the models to COMET models by training them on a knowledge graph. We suspect, such training, while providing additional capabilities for knowledge graph generation, reduces other language modelling capabilities of the trained model.

Chapter 2

Objective of the project

The goal of this project is to understand how training a language model such as GPT2-XL to convert it to COMET can affect its performance in other language modelling tasks when compared to its 'untrained' form. This will help us identify if this kind of training leads to a loss or a gain in capability for a language model. This is done by comparing the performance of the COMET-GPT2-XL model against the 'naive' GPT2-XL on a variety of common modelling tasks and metrics.

Chapter 3

Resources

Hello!

Chapter 4

Objective

Hello!

Chapter 5

Objective

Hello!

Chapter 6

Objective

Hello!

Chapter 7

Conclusion

Referring back to the introduction (Section ??), we see that cross-references between files are correctly handled when the files are compiled separately, and when the main document is compiled. When the main document is compiled, cross-references are hyperlinked. The values of the cross-references will change between the two compilation scenarios, however. (Each chapter, compiled on its own, becomes “Chapter 1”.)

Caution: For cross-references to work, when files are compiled separately, the referenced file must be compiled at least once before the referring file is compiled.

References

- [1] T. B. Brown, B. Mann, N. Ryder, *et al.*, “Language Models are Few-Shot Learners,” arXiv, Tech. Rep. arXiv:2005.14165, Jul. 2020, arXiv:2005.14165 [cs] type: article. DOI: 10.48550/arXiv.2005.14165. [Online]. Available: <http://arxiv.org/abs/2005.14165> (visited on 06/08/2022).
- [2] M. Färber, F. Bartscherer, C. Menne, and A. Rettinger, “Linked data quality of DBpedia, Freebase, OpenCyc, Wikidata, and YAGO,” en, *Semantic Web*, vol. 9, no. 1, A. Zaveri, D. Kontokostas, S. Hellmann, *et al.*, Eds., pp. 77–129, Nov. 2017, ISSN: 22104968, 15700844. DOI: 10.3233/SW-170275. [Online]. Available: <https://www.medra.org/servlet/aliasResolver?alias=iospress&doi=10.3233/SW-170275> (visited on 06/08/2022).
- [3] F. Ilievski, P. Szekely, and B. Zhang, “CSKG: The CommonSense Knowledge Graph,” arXiv, Tech. Rep. arXiv:2012.11490, Mar. 2021, arXiv:2012.11490 [cs] type: article. DOI: 10.48550/arXiv.2012.11490. [Online]. Available: <http://arxiv.org/abs/2012.11490> (visited on 06/08/2022).
- [4] *Introducing the Knowledge Graph: Things, not strings*, en-us, May 2012. [Online]. Available: <https://blog.google/products/search/introducing-knowledge-graph-things-not/> (visited on 06/08/2022).
- [5] D. Jurafsky and J. H. Martin, *Speech and Language Processing (2nd Edition)*. USA: Prentice-Hall, Inc., 2009, ISBN: 978-0-13-187321-6.
- [6] P. West, C. Bhagavatula, J. Hessel, *et al.*, “Symbolic Knowledge Distillation: From General Language Models to Commonsense Models,” en, Oct. 2021. DOI: 10.48550/arXiv.2110.07178. [Online]. Available: <https://arxiv.org/abs/2110.07178v1> (visited on 06/08/2022).

Appendix A

Background Material

Material in an appendix.

We plot an equation in figure A.1.

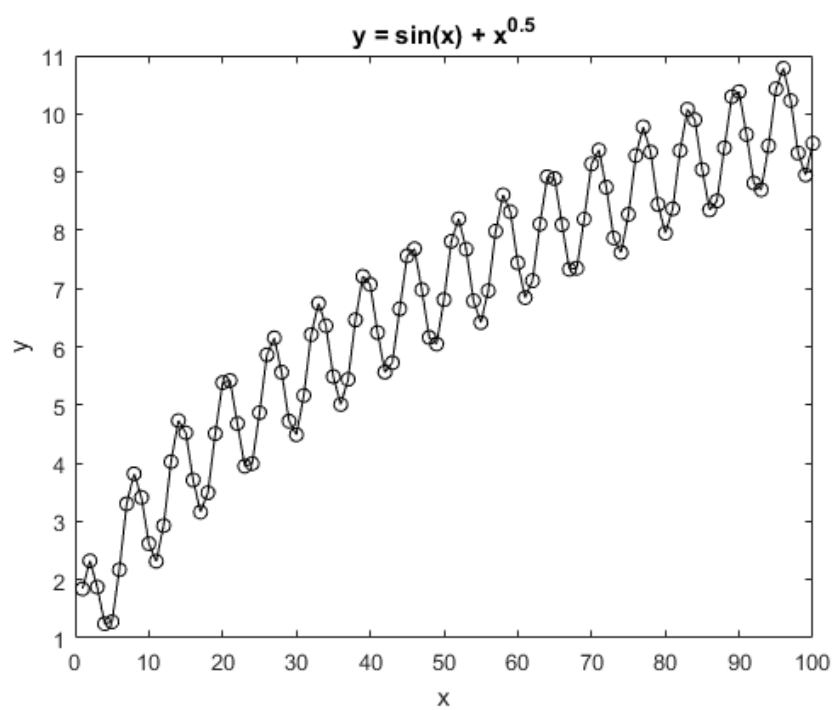


Figure A.1: A graph of $y = \sin(x) + \sqrt{x}$