

```

;*****
;* FUNCTION NAME: FIR
;*
;* Regs Modified      : A0,A3,A4,A5,B0,B4,B5,B6,B7,SP,B31
;* Regs Used          : A0,A3,A4,A5,B0,B3,B4,B5,B6,B7,SP,B31
;* Local Frame Size   : 0 Args + 24 Auto + 0 Save = 24 byte
;*****
_FIR:
;*****
;*****
    .dwcfi cfa_offset, 0
    .dwcfi save_reg_to_reg, 228, 19
    SUB     .D2      SP,24,SP          ; |136|
    .dwcfi cfa_offset, 24
$C$DW$46    .dwtagn DW_TAG_variable, DW_AT_name("index")
    .dwattr $C$DW$46, DW_AT_TI_symbol_name("_index")
    .dwattr $C$DW$46, DW_AT_type(*$C$DW$T$42)
    .dwattr $C$DW$46, DW_AT_location[DW_OP_breg31 4]
$C$DW$47    .dwtagn DW_TAG_variable, DW_AT_name("xBuff")
    .dwattr $C$DW$47, DW_AT_TI_symbol_name("_xBuff")
    .dwattr $C$DW$47, DW_AT_type(*$C$DW$T$45)
    .dwattr $C$DW$47, DW_AT_location[DW_OP_breg31 8]
$C$DW$48    .dwtagn DW_TAG_variable, DW_AT_name("yVal")
    .dwattr $C$DW$48, DW_AT_TI_symbol_name("_yVal")
    .dwattr $C$DW$48, DW_AT_type(*$C$DW$T$17)
    .dwattr $C$DW$48, DW_AT_location[DW_OP_breg31 16]
$C$DW$49    .dwtagn DW_TAG_variable, DW_AT_name("i")
    .dwattr $C$DW$49, DW_AT_TI_symbol_name("_i")
    .dwattr $C$DW$49, DW_AT_type(*$C$DW$T$10)
    .dwattr $C$DW$49, DW_AT_location[DW_OP_breg31 24]

    MV      .L1X     B4,A3              ; |136|
||          STB      .D2T1    A4,*+SP(4) ; |136|

    STW      .D2T1    A3,*+SP(8)         ; |136|
    .dwpsn file "../lab_files/lab2.c",line 137,column 12,is_stmt
    ZERO     .L1      A5:A4              ; |137|
    STDW     .D2T1    A5:A4,*+SP(16)     ; |137|
    .dwpsn file "../lab_files/lab2.c",line 139,column 9,is_stmt
    ZERO     .L2      B4                 ; |139|
    STW      .D2T2    B4,*+SP(24)        ; |139|
    .dwpsn file "../lab_files/lab2.c",line 139,column 14,is_stmt
    MVK      .S2      32,B5              ; |139|
    CMPLT    .L2      B4,B5,B0           ; |139|
    [!B0]    BNOP     .S1      $C$L11,5   ; |139|
    ; BRANCHCC OCCURS {$C$L11}           ; |139|

;*****
;* SOFTWARE PIPELINE INFORMATION
;* Disqualified loop: Software pipelining disabled
;*****
$C$L10:
$C$DW$L$_FIR$2$B:
    .dwpsn file "../lab_files/lab2.c",line 141,column 9,is_stmt
    LDB      .D2T2    *+SP(4),B5         ; |141|
    LDW      .D2T2    *+SP(8),B6         ; |141|
    MVKL     .S2      _filterCoeff,B31

```

```

MVKH      .S2      _filterCoeff,B31
LDW        .D2T2    *+B31[B4],B4      ; |141|
NOP        1
LDH        .D2T2    *+B6[B5],B6      ; |141|
NOP        4
INTSP      .L2      B6,B5              ; |141|
LDDW       .D2T2    *+SP(16),B7:B6    ; |141|
NOP        2
MPYSP      .M2      B4,B5,B4          ; |141|
NOP        3
SPDP       .S2      B4,B5:B4          ; |141|
NOP        1
ADDDP      .L2      B5:B4,B7:B6,B5:B4 ; |141|
NOP        6
STDW       .D2T2    B5:B4,*+SP(16)    ; |141|
.dwpsn file "../lab_files/lab2.c",line 139,column 29,is_stmt
LDW        .D2T2    *+SP(24),B5      ; |139|
LDB        .D2T2    *+SP(4),B4       ; |139|
NOP        4

||         ADD      .L2      1,B5,B4      ; |139|
SUB        .S2      B4,1,B5            ; |139|

||         STW      .D2T2    B4,*+SP(24)   ; |139|
EXTU       .S2      B5,27,27,B4        ; |139|

STB        .D2T2    B4,*+SP(4)         ; |139|
.dwpsn file "../lab_files/lab2.c",line 139,column 14,is_stmt
LDW        .D2T2    *+SP(24),B4       ; |139|
MVK        .S1      32,A3             ; |139|
NOP        3
CMPLT      .L1X     B4,A3,A0           ; |139|
[ A0]      BNOP     .S1      $$L10,5    ; |139|
; BRANCHCC OCCURS {$C$L10}           ; |139|
$$DW$L$_FIR$2$E:
; ** ----- *
$$L11:
.dwpsn file "../lab_files/lab2.c",line 143,column 5,is_stmt
LDDW       .D2T1    *+SP(16),A5:A4    ; |143|
NOP        4
DPSP       .L1      A5:A4,A4          ; |143|
NOP        3
.dwpsn file "../lab_files/lab2.c",line 144,column 1,is_stmt
ADDK       .S2      24,SP              ; |144|
.dwcfi cfa_offset, 0
.dwcfi cfa_offset, 0
$$DW$50    .dwtagn DW_TAG_TI_branch
.dwattr $$DW$50, DW_AT_low_pc(0x00)
.dwattr $$DW$50, DW_AT_TI_return
RETNOP     .S2      B3,5              ; |144|
; BRANCH OCCURS {B3}                ; |144|

```

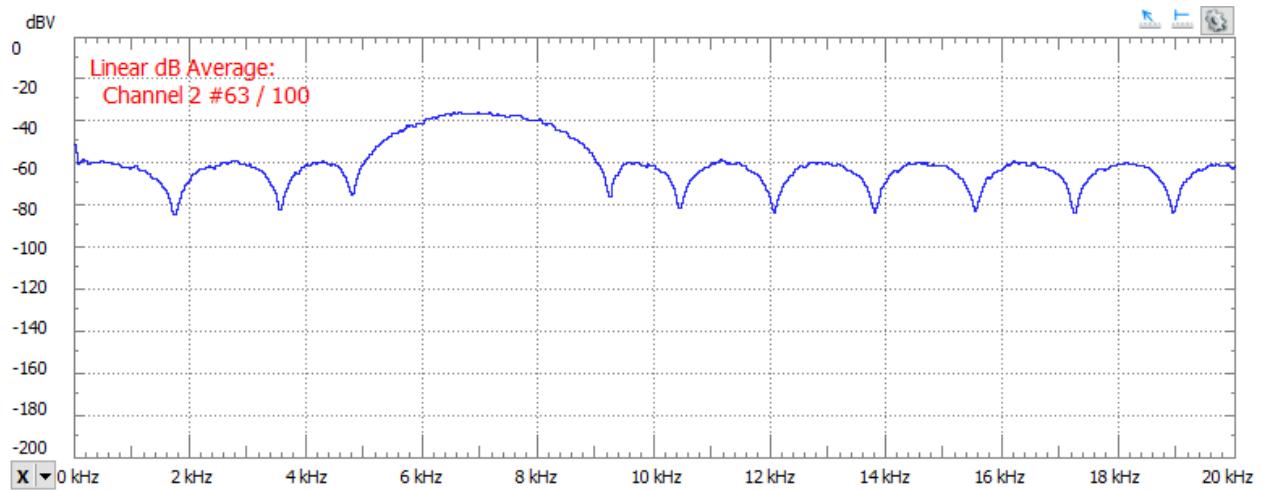


Figure 3 Ladder FIR FFT

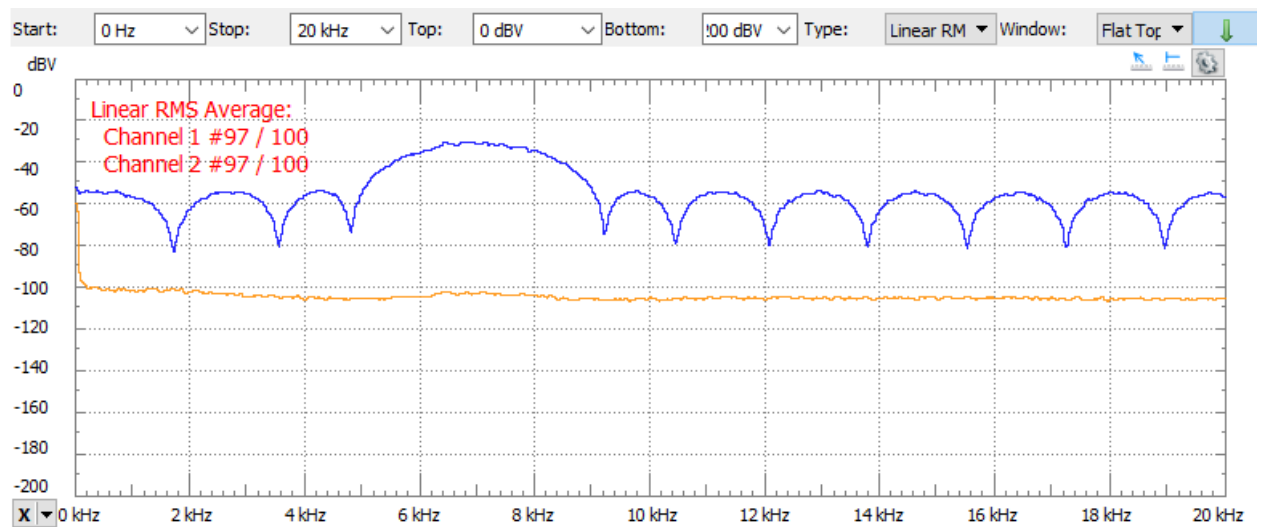


Figure 4 Lattice FIR FFT

## Questions

1. What are the memory requirements and computational requirements of the two implementations in number of locations and number of computations?
2. How do the two frequency responses compare?
3. Which do you think is the "best" implementation. Why?
4. Look at the assembly code. Do you think you could optimize it to run more efficiently? How?

4. Design a lattice filter using reflection coefficients computed from the filter weights from procedure 1. The computation of the reflection coefficients can be done in a program on the host (do *not* use Matlab to compute the reflection coefficients) or in the 'C67 program itself. You can check that the coefficients are correct by comparing your computed values to coefficients computed by Matlab. Implement the lattice filter on the 'C67. (Note that a circular buffer is *not* needed for the lattice filter.) Print the frequency response.

Remember that the derivation of the lattice filter in your book assumes the first filter coefficient,  $\alpha_0$ , is 1. Since your filter (probably) does not meet this condition, you can add 1.0 to the beginning of the filter coefficients, and subtract the input from the output and produce a 1-sample delayed FIR output.

Again, save and print out the assembly code created by the compiler.

```
int main(void)
{
    int16_t xBuff[FILTER_SIZE] = { 0 };
    int16_t newVal=0;

    float gDelayed[FILTER_SIZE] = {0};
    float g[FILTER_SIZE]={0};
    //    int8_t xIndex = 0x0;
    float yVal = 0;                // Sine Sample
    float k,gDel;
    int16_t temp;
    int8_t i=0;

#ifdef LATTICE
    float alpha[FILTER_SIZE], beta[FILTER_SIZE];
    float kVal[FILTER_SIZE] = { 0 };
    memcpy(alpha,filterCoeff,sizeof(filterCoeff));
    ComputeK(alpha, FILTER_SIZE-1,beta, kVal);
#endif

    Init();

    // Infinite loop:      Each loop reads/writes one sample to the left and right
    // channels.
    while (1)
    {
        //write out y value
#ifdef LATTICE
        xBuff[x0Index] = newVal;
        yVal = FIR(x0Index, xBuff);
        x0Index = (x0Index + 0x1) & 0x1F;
#else

        g[0]=newVal;
        yVal=newVal;
        //
        for(i=1; i<FILTER_SIZE/2; i++){
```

```

        k=kVal[i];
        gDel=gDelayed[i-1];
        g[i]=k*yVal+gDel;
        yVal=yVal+k*gDel;
    }

#endif

    while (!CHKBIT(MCASP->SRCTL12, RRDY)) { }
    temp = MCASP->RBUF12; // read next value from left channel
    while (!CHKBIT(MCASP->SRCTL11, XRDY)) { }
    MCASP->XBUF11 = 0;
    // write output to left channel
#ifdef LATTICE
    for(i=FILTER_SIZE/2; i<FILTER_SIZE; i++){
        k=kVal[i];
        gDel=gDelayed[i-1];
        g[i]=k*yVal+gDel;
        yVal=yVal+k*gDel;
    }
    memcpy(gDelayed,g,sizeof(g));
    yVal=yVal-newVal;
#endif
    while (!CHKBIT(MCASP->SRCTL11, XRDY)) { }
    MCASP->XBUF11 = (int16_t) yVal; //(int16_t) xBuff[xIndex];
    while (!CHKBIT(MCASP->SRCTL12, RRDY)) { }
    newVal=MCASP->RBUF12;
    // write 0 to right channel

}
}

void ComputeK(float *alpha, int m, float *beta, float *k)
{
    int i;

    k[m] = alpha[m];
    if (m == 0)
    {
        return;
    }
    //reverse coeff for beta
    for(i=0;i<=m;i++){
        beta[i]=alpha[m-i];
    }
    // beta=memcpy(&beta[0],&alpha[0],FILTER_SIZE*sizeof(float));

    //computes z^i coefficients of A_(m-1)
    for (i = 0; i < m; i++)
    {
        alpha[i] = (alpha[i] - k[m] * beta[i])
            / (1 - k[m] * k[m]);
    }
    //compute K_(m-1)
    ComputeK(alpha, m - 1,beta,k);
}

```