

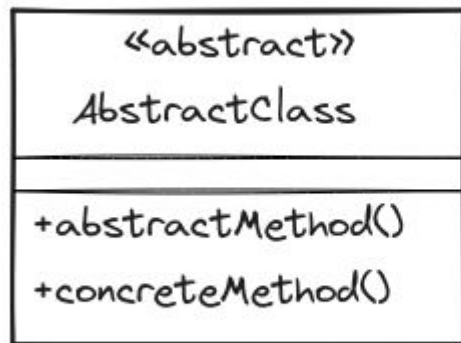
UML

<<Interface>>
IFoo

+ Method1()

ClassName
- variableName : Type + count : Integer
+ Method1()

- private
+ public
protected
underline static



Italic text



Association - A and B calls each other



Inheritance - B inherits from A



Generalization - B implements A



Aggregation - A 'has a' instance of B,
B can survive if A is disposed



Composition - A 'has a' instance of B,
B cannot exist without A



Dependency - A has B class dependency