

What is Recursion?

- Then a function calls itself directly or indirectly, the process is called recursion and this call is called a recursive call.
- Eg: int fun (int n) {

fun(n);

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If the solution of a problem depends on a smaller problem (subproblem) of the same type, then we will use recursion.

Eq: Find 2ⁿ.

We can say that $2^n = 2 \times 2 \times 2 \times ... \times 2$

 $\Rightarrow 2^n = 2 \times 2^{n-1}$

If we make a function that gives us 2 when it's called like:

fun (m);

Then fun(n) = 2 * fun(n-1); Recurrence Relation

Eq: Find factorial (n!)

We know that 5 = 5 × 4!

 \Rightarrow fact(5) = 5 × fact(4)

 \Rightarrow fact(n) = n * fact(n-1)

Given that we stop at a condition, example 0! = 1, this is called base condition. Without this, our function will go bonkers!

 $fact(3) = 3 \times fact(2)$

 $fact(2) = 2 \times fact(1)$

 $fact(1) = 1 \times fact(0)$

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fact(0) = 0 × fact(-1)
      fact(-1) = -1 \times fact(-2)
Step 1: Specify a base case where we return.
Step 2: Solve for the bigger problem using the smaller
             problem.
           int factorial(int n) {
             //base case
if(n == 0)
    return 1;
             return n * factorial(n-1);
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             int ans = factorial(n);
             cout << ans << endl;
Without a base case, we will get 'Segmentation Fault'
which means you have exhausted your function call stack
(the memory where function calls are accumulated when called).
           int factorial(int n) {
                                                           o
zsh: segmentation fault
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             //base case
             return n * factorial(n-1);
For fac(3), function call stack will look like this:
                                                      If we don't create a base case then, it will
              1 \int \frac{fucces}{fac(1)}
1 \times 1 = 1 \int \frac{fac(1)}{fac(2)}
2 \times 1 = 2 \int \frac{fac(2)}{fac(3)}
3 \times 2 = 6 \int \frac{fac(3)}{fac(3)}
                                                      continue going further to fact(-1), fact(-2), fact
                                -fac(-a)
                                                      (-3) and so on until our memory gets exhausted.
                                                      This is called segmentation fault.
      (return 0;) 0 (
```

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Recursion Tree: make a recursion tree for fac(4) where n = 4. Let's $\rightarrow 4 \times 6 = 24$ Final Structure of a Recursive Function: Fun () { Fun () { Base Case Base Case Recurrence Relation Processing Recurrence Relation Processing Head Recursion Tail Recursion int power(int n) { //base case if(n == 0) return 1; ang192 Lecture31: Recursion Day1 % 🛛 int smallerProblem = power(n-1); int biggerProblem = 2 * smallerProblem; return biggerProblem;

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t power(int n) {
                //base case
if(n == 0)
                //recursive relation return 2 * power(n-1);
Example: Print n to 1.
Approach: Base case is when n = 0, else we will print the
                number and then call for n-1.
               oid print(int n) {
                 //base case
if(n == 0) {
                return ;
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                cout << n << endl;
                 print(n-1);
                        (Tail Recursion) -> n to 1.
               void print(int n) {
                 //base case
if(n == 0) {
                                                          s
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                print(n-1);
                  (Head Recursion) -> 1 to n.
Recursion tree for 1 to n. (n=3)
                                                     returns after
                                               printing 2.
                            after printing 2
                                                          returns after
                                                         printing 1
                                                            return base condition
```