## WEEK-6

## **Priority Queue**

```
#include<stdio.h>
#define N 3
int queue[3][N];
int front[3]=\{0,0,0\};
int rear[3]=\{-1,-1,-1\};
int item,pr;
void main()
int ch;
while(1)
{
printf("\nPRIORITY\ QUEUE\n");
printf("************\n");
printf("\n\t1:PQinsert\n");
printf("\n\t2:PQdelete\n");
printf("\n\t3:PQdisplay\n");
printf("\n\t4:Exit\n");
printf("\nenter the choice\n");
scanf("%d",&ch);
switch(ch)
 case 1:printf("\nenter the priority number\n");
            scanf("%d",&pr);
            if(pr>0 && pr<4)
            pqinsert(pr-1);
```

```
else
             printf("\only 3 priority exists 1 2 3\n");
             break;
 case 2:pqdelete();
        break;
 case 3:display();
        break;
 case 4:exit(0);
pqinsert(int pr)
if(rear[pr]==N-1)
printf("\n Queue overflow\n");
else
 {
 printf("\nenter the item\n");
 scanf("%d",&item);
 rear[pr]++;
 queue[pr][rear[pr]]=item;
}
return;
pqdelete()
int i;
```

```
for(i=0;i<3;i++)
 if(rear[i]==front[i]-1)
 printf("\queue empty\n");
 else
 {
 printf("deleted item is %d of queue %d\n",queue[i][front[i]],i+1);
 front[i]++;
 return;
 }
display()
{
int i,j;
for(i=0;i<3;i++)
if(rear[i]==front[i]-1)
 printf("\queue empty %d\n",i+1);
else
 {
 printf("\nQUEUE %d:",i+1);
 for(j=front[i];j<=rear[i];j++)</pre>
   printf("%d\t",queue[i][j]);
 }
 return;
```

```
PRIORITY QUEUE
       1:PQinsert
       2:PQdelete
       3:PQdisplay
       4:Exit
enter the choice
enter the priority number
enter the item
20
PRIORITY QUEUE
       1:PQinsert
       2:PQdelete
       3:PQdisplay
       4:Exit
enter the choice
enter the priority number
10
only 3 priority exists 1 2 3
PRIORITY QUEUE
        1:PQinsert
       2:PQdelete
       3:PQdisplay
       4:Exit
enter the choice
enter the priority number
enter the item
10
PRIORITY QUEUE
       1:PQinsert
       2:PQdelete
       3:PQdisplay
        4:Exit
enter the choice
deleted item is 10 of queue 1
```

```
PRIORITY QUEUE
        1:PQinsert
        2:PQdelete
        3:PQdisplay
        4:Exit
enter the choice
enter the priority number
enter the item
11
PRIORITY QUEUE
        1:PQinsert
        2:PQdelete
        3:PQdisplay
        4:Exit
enter the choice
enter the priority number
enter the item
33
PRIORITY QUEUE
        1:PQinsert
        2:PQdelete
        3:PQdisplay
        4:Exit
enter the choice
QUEUE 1:11
QUEUE 2:20
QUEUE 3:33
PRIORITY QUEUE
        1:PQinsert
        2:PQdelete
        3:PQdisplay
        4:Exit
enter the choice
```