

1)QUEUE using Array

```
#include<stdio.h>

#include<stdlib.h>

#define QUE_SIZE 5

int item,front=0,rear=-1,q[10];

void insertrear()
{
    if(rear==QUE_SIZE-1)
    {
        printf("\nQueue is full//Overflow\n");
        return;
    }
    printf("\nEnter the item to be
    inserted\n"); scanf("%d",&item);
    rear=rear+1;
    q[rear]=item;
}

int deletefront()
{
    if (front>rear)
    {
        front=0;
        rear=-1;
        return -1;
    }
```

```

        return q[front++];
    }

void displayQ()
{
    int i;

    if (front>rear)
    {
        printf("\nQueue is empty\n");
        return;
    }

    printf("\nContents of queue\n");
    for(i=front;i<=rear;i++)
    {
        printf("%d ",q[i]);
    }
}

int main()
{
    int choice;

    for(;;)
    {
        printf("\n1:Insert rear\n2:Delete front\n3:Display\n4:exit\n");
        printf("Enter the choice\n");
        scanf("%d",&choice);
        switch(choice)
        {
            case 1: insertrear ();

```

```

        break;

    case 2: item=deletefront();
        if(item== -1)

            printf("\nQueue is empty//Underflow\n");

            else

            printf("Item deleted=%d\n",item);

            break;

    case 3: displayQ();

        break;

    default:exit (0);

}

```

```

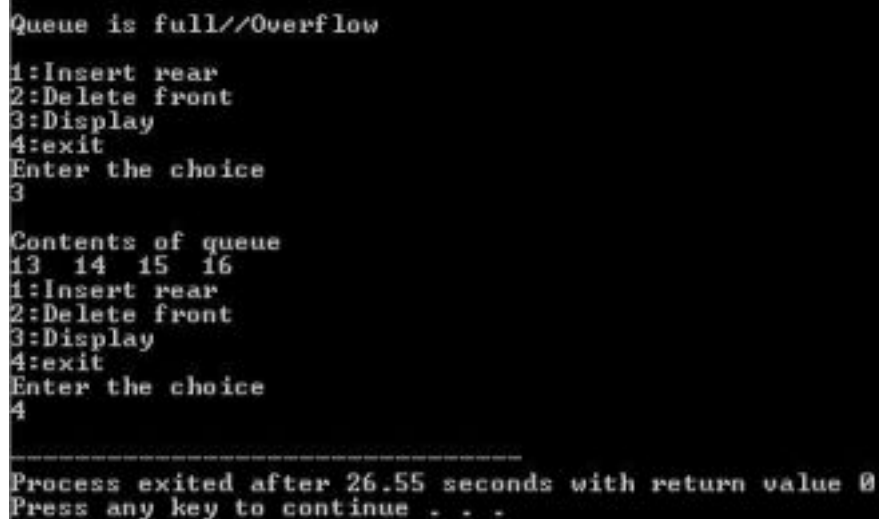
}

```

```

}

```



```

Queue is full//Overflow
1:Insert rear
2>Delete front
3:Display
4:exit
Enter the choice
3

Contents of queue
13 14 15 16
1:Insert rear
2>Delete front
3:Display
4:exit
Enter the choice
4

-----
Process exited after 26.55 seconds with return value 0
Press any key to continue . . .

```

2) CQUEUE Using Array

```

#include<stdio.h>

```

```

#include<stdlib.h>

```

```

#include<process.h>

```

```

#define que_size 5

```

```
int item,front=0,rear=-1,q[que_size],count=0;
```

```
void insertrear()
```

```
{
```

```
if(count==que_size)
```

```
{
```

```
printf("\nQueue is full//Overflow\n");
```

```
return;
```

```
}
```

```
printf("\nEnter the item to be inserted: ");
```

```
scanf("%d",&item);
```

```
rear=(rear+1)%que_size;
```

```
q[rear]=item;
```

```
count++;
```

```
}
```

```
int deletefront()
```

```
{
```

```
if(count==0) return -1;
```

```
item = q[front];
```

```
front=(front+1)%que_size;
```

```
count=count-1;
```

```
return item;
```

```
}
```

```
void displayq()
```

```
{
```

```
int i,f;
```

```
if(count==0)
```

```
{
```

```

printf("\nQueue is empty\n");
return;

}

f=front;

printf("\nContents of queue
\n"); for(i=0;i<count;i++)

{
printf("%d\n",q[f]);
f=(f+1)%que_size;
}
}

void main()

{

int choice;
for(;;)

{

printf("\n1.Insert rear \n2.Delete front \n3.Display \n4.Exit \n");
printf("Enter the choice : ");

scanf("%d",&choice);

switch(choice)

{

case 1:insertrear();

break;

case 2:item=deletefront();

if(item==-1)

printf("\nQueue is empty//Underflow\n");

else

```

```
printf("Item deleted is: %d \n",item);
```

```
break;
```

```
    case 3:displayq();
```

```
break;
```

```
default:exit(0);
```

```
}
```

```
}
```

```
}
```