

## Operations on singly linked list

Sort, Reverse, Concat.

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
#include <process.h>
```

```
struct node
```

```
{
```

```
    int info;
```

```
    struct node *link;
```

```
}
```

```
typedef typedef struct node *NODE;
```

```
NODE getnode()
```

```
{
```

```
    NODE x;
```

```
    x = (NODE) malloc (sizeof (struct node));
```

```
    if (x == NULL)
```

```
    {
```

```
        printf ("Memory full\n");
```

```
        exit(0);
```

```
    }
```

```
    return x;
```

```
}
```

```
NODE insertfront (NODE first, int item)
```

```
{
```

```
    NODE temp;
```

```
    temp = getnode();
```

```
    temp->info = item;
```

```
    temp->link = NULL;
```

```
    if (first == NULL)
```

```
        return temp;
```



```

temp → link = first;
first = temp;
return first;

```

```

}
NODE deletefront ( NODE first)
{

```

```

    NODE temp;

```

```

    if (first == NULL)
    {

```

```

        // Empty list. Can't delete 1st,
        return first;
    }

```

```

    temp = first;

```

```

    temp = temp → link;

```

```

    printf ("item deleted @ front: %d\n", first → info);

```

```

    free (first);

```

```

    return temp;
}

```

```

NODE IF (NODE second, int item)
{

```

```

    NODE temp;

```

```

    temp = getnode();

```

```

    temp → info = item;

```

```

    temp → link = NULL;

```

```

    if (second == NULL)
    {

```

```

        return temp;
    }

```

```

    temp → link = second;

```

```

    second = temp;

```

```

    return second;
}

```

```

NODE IR (NODE second, int item)
{

```

```

NODE temp, cur;
temp = getnode(1);
temp->info = item;
temp->link = NULL;
if (second == NULL)
    return temp;
cur = second;
while (cur->link != NULL)
    cur = cur->link;
cur->link = temp;
return second;

```

```

}
NODE reverse ( NODE first
{

```

```

    NODE cur, temp;
    cur = NULL;
    while (first != NULL)
    {
        temp = first;
        first = first->link;
        temp->link = cur;
        cur = temp;
    }
    return cur;
}

```

```

}
NODE ascending ( NODE first
{

```

```

    NODE prev = first;
    NODE cur = NULL;
    int temp;
    if (first == NULL)
        return;

```



else

{

while (prev != NULL)

{

cur = prev -> link;

while (cur != NULL)

{

if (prev -> info > cur -> info)

{

temp = prev -> info;

prev -> info = cur -> info;

cur -> info = temp;

}

cur = cur -> link;

}

prev = prev -> link;

}

return first;

}

NODE descending (NODE first)

{

NODE prev = first;

NODE cur = NULL;

int temp;

if (first == NULL)

return;

else

{

while (prev != NULL)

{

cur = prev -> link;

while (cur != NULL)

{

```

if ( prev->info < cur->info )
{

```

```

    temp = prev->info;

```

```

    prev->info = cur->info;

```

```

    cur->info = temp;

```

```

}

```

```

cur = cur->link;

```

```

}

```

```

prev = prev->link;

```

```

}

```

```

}

```

```

return first;

```

```

}

```

```

NODE concatenate (NODE first, NODE second)

```

```

{

```

```

    NODE cur;

```

```

    if (first == NULL) return second;

```

```

    if (second == NULL) return first;

```

```

    cur = first;

```

```

    while (cur->link != NULL)
    {

```

```

    {

```

```

        cur = cur->link;
    }

```

```

}

```

```

cur->link = second;

```

```

return first;

```

```

}

```

```

void display (NODE first)

```

```

{

```

```

    NODE temp;

```

```

    if (first == NULL)
    {

```

```

        printf("Empty list\n");
    }

```

```

    return;

```

```

}

```



```

printf("List content: ")
for (temp = first; temp != NULL; temp = temp->next)
    printf("%d ", temp->data);

```

```

}
void main()
{

```

```

    int item, choice, pos, element, option, choice2, item2, num,
    i;

```

```

    NODE first = NULL;
    NODE second = NULL;
    for(;;)
    {

```

```

        printf("1. Insert at front 2. Delete front
        3. Reverse 4. Sort 5. Concatenate 6. Display
        7. Exit\n");

```

```

        scanf("%d", &choice);
        switch(choice)
        {

```

```

            case 1: printf("Enter item @ front end: ");
                    scanf("%d", &item);
                    first = insertfront(first, item);
                    printf("%d is inserted at front\n", item);
                    break;

```

```

            case 2: first = deletefront(first);
                    break;

```

```

            case 3: first = reverse(first);
                    printf("List is reversed\n");
                    break;

```

```

            case 4: printf("1. Ascending 2. Descending\n");

```



```
scanf("i.d", &option);
```

```
if (option == 1)
```

```
{ first = ascending(first);
```

```
pf("List sorted in ascending\n");
```

```
}
```

```
if (option == 2)
```

```
{
```

```
first = descending(first)
```

```
pf("List sorted in descending\n");
```

```
}
```

```
break;
```

```
case 5: pf("Create 2nd list\n");
```

```
pf("Enter no of ele in 2nd list : ");
```

```
scanf("i.d", &num);
```

```
for (i = 1; i <= num; i++)
```

```
{ if (choice 1 == 1) pf("Input no. 12. and read\n");
```

```
if (choice 2 == 1) { printf("Enter item @ front : ");
```

```
scanf("i.d", &item1);
```

```
second = IR(second, item1);
```

```
}
```

```
if (choice 2 == 2)
```

```
{
```

```
pf("Enter item @ rear : ");
```

```
scanf("i.d", &item1);
```

```
second = IR(second, item1);
```

```
}
```

```
first = concatenate(first, second);
```

```
pf("n Lists are concatenated\n");
```

```
break;
```

```
case 6: display(first);
```

```
break;
```

```
default: first(0);
```