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```
import java.util.ArrayList;
import java.util.List;
import java.util.Scanner;
class Book {
   private String title;
   private String author;
   private boolean availability;
   public String getTitle() {
       return title;
    public String getAuthor() {
       return author;
    public boolean isAvailability() {
       return availability;
   public void setTitle(String title) {
       this.title = title;
    public void setAuthor(String author) {
       this.author = author;
    public void setAvailability(boolean availability) {
       this.availability = availability;
    public void checkOut() {
       if (availability) {
           availability = false;
           System.out.println("############ Book checked out
successfully ################33");
        } else {
           System.out.println("########### Book not available for
checkout ###########3");
   public void returnBook() {
```

```
availability = true;
        System.out.println("############ Book returned successfully
###########;
class LibraryMember {
   private int memberId;
   private String name;
   private List<Book> booksBorrowed;
   public int getMemberId() {
       return memberId;
    public void setMemberId(int memberId) {
       this.memberId = memberId;
    public String getName() {
        return name;
    public List<Book> getBooksBorrowed() {
       return booksBorrowed;
    public void setBooksBorrowed(List<Book> booksBorrowed) {
        this.booksBorrowed = booksBorrowed;
    public void returnBook(Book book) {
       booksBorrowed.remove(book);
       book.returnBook();
       System.out.println("Book returned successfully.");
    public void setName(String memberName) {
       this.name = memberName;
    public void borrowBook(Book book) {
        if (book.isAvailability()) {
           booksBorrowed.add(book);
           book.checkOut();
           System.out.println("########### Book borrowed successfully
#####################");
      } else {
```

```
System.out.println("############ Book not available for
borrowing ############");
    }
class Transaction {
    private int transactionId;
    private Book book;
    private LibraryMember member;
    private String checkoutDate;
    private String returnDate;
    public int getTransactionId() {
        return transactionId;
    public void setTransactionId(int transactionId) {
       this.transactionId = transactionId;
    public Book getBook() {
       return book;
    public void setBook(Book book) {
       this.book = book;
    public LibraryMember getMember() {
       return member;
    public void setMember(LibraryMember member) {
        this.member = member;
    public String getCheckoutDate() {
       return checkoutDate;
    public void setCheckoutDate(String checkoutDate) {
        this.checkoutDate = checkoutDate;
    public String getReturnDate() {
        return returnDate;
```

```
public void setReturnDate(String returnDate) {
        this.returnDate = returnDate;
    public double calculateFine() {
        return 0.0;
    public boolean isOverdue() {
        if (returnDate != null) {
            return true;
       return false;
class Library {
    public List<Book> books;
    public List<LibraryMember> members;
    public List<Transaction> transactions;
   public Library() {
        this.books = new ArrayList<>();
        this.members = new ArrayList<>();
        this.transactions = new ArrayList<>();
    public void addBook(Book book) {
        books.add(book);
        System.out.println("Book added to the library.");
    public void registerMember(LibraryMember member) {
        members.add(member);
       System.out.println("Member registered successfully.");
    public void handleTransaction(Book book, LibraryMember member) {
        Transaction transaction = new Transaction();
        transaction.setBook(book);
        transaction.setMember(member);
        transaction.setCheckoutDate("18-11-2023");
        transactions.add(transaction);
        System.out.println("Transaction handled successfully.");
```

```
public class LibraryManagementSystem {
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);
        Library library = new Library();
        while (true) {
            System.out.println("Library Management Systrm: ");
            System.out.println("1.Add Book:- ");
            System.out.println("2.Register Member:- ");
            System.out.println("3.Borrow Book:- ");
            System.out.println("4.Return Book:- ");
            System.out.println("5.Exit:- ");
            System.out.println("********************************);
            System.out.print("Enter your choice:- ");
            int choice = scanner.nextInt();
            scanner.nextLine();
            switch (choice) {
                case 1:
                    // Add Book
                    System.out.print("Enter book title: ");
                    String title = scanner.nextLine();
                    System.out.print("Enter book author: ");
                    String author = scanner.nextLine();
                    Book newBook = new Book();
                    newBook.setTitle(title);
                    newBook.setAuthor(author);
                    library.addBook(newBook);
                    break;
                case 2:
                    // Register Member
                    System.out.print("Enter member name: ");
                    String memberName = scanner.nextLine();
                    LibraryMember newMember = new LibraryMember();
                    newMember.setName(memberName);
                    library.registerMember(newMember);
                    break;
                case 3:
                    // Borrow Book
                    System.out.print("Enter member name: ");
                    String borrowerName = scanner.nextLine();
                    System.out.print("Enter book title: ");
                    String borrowedBookTitle = scanner.nextLine();
                    LibraryMember borrower = findMember(library.members,
borrowerName);
                    Book borrowedBook = findBook(library.books,
borrowedBookTitle);
```

```
if (borrower != null && borrowedBook != null) {
                     borrower.borrowBook(borrowedBook);
                     library.handleTransaction(borrowedBook, borrower);
                  } else {
                     System.out.println("############### Member or
book not found ################");
                 break;
              case 4:
                 // Return Book
                 System.out.print("Enter member name: ");
                 String returnerName = scanner.nextLine();
                 System.out.print("Enter book title: ");
                 String returnedBookTitle = scanner.nextLine();
                 LibraryMember returner = findMember(library.members,
returnerName);
                 Book returnedBook = findBook(library.books,
returnedBookTitle);
                 if (returner != null && returnedBook != null) {
                     returner.returnBook(returnedBook);
                 } else {
                     System.out.println("######## Member or book not
found #########");
                 break;
              case 5:
                 // Exit the program
                 ##############;;;
                 System.exit(0);
                 valid option #############333");
   private static LibraryMember findMember(List<LibraryMember> members,
String name) {
       for (LibraryMember member : members) {
          if (member.getName().equals(name)) {
              return member;
       return null;
   private static Book findBook(List<Book> books, String title) {
```

```
for (Book book : books) {
    if (book.getTitle().equals(title)) {
        return book;
    }
    }
    return null;
}
```