# SHASHANK BHUSHAN

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#### **EDUCATION**

Year	Degree	Institute	Record
2017(expected)	Bachelor of Technology	Indian Institute of Technology Kanpur	5.5*/10.0
2012	All India Senior School Certificate Examination (CBSE)	Shiv Jyoti Kota	73.4%
2010	Indian Certificate of Secondary Education (ICSE)	Don Bosco Academy Patna	82%

\* - at the end of sixth semester

#### PROFESSIONAL EXPERIENCE

#### HACKERRANK (INTERVIEWSTREET TECH PVT LTD) | SOFTWARE DEVELOPER INTERN

(May 2016 to Jul 2016)

- Re-architected the android app to fit MVC framework and ingeniously resolved 'Loss of State Error' created by android system
- Wrote JUnit tests using Espresso framework to test different apps with a specifically framed problem statement
- Implemented over a 100 snippets including graph, search and sort algorithm in Swift language latest version
- · Worked on android cloud emulator to run JUnit test in Ruby on Rails and implemented version control functionality
- · Augmented the online interviewing editor (CodePair) with a new theme and improved the supported jQuery functions

GOOGLE TRANSPARENCY | A GOOGLE-IIT PILOT PROJECT UNDER DR. KOUMUDI PATIL, PROFESSOR IIT KANPUR (A)

(Aug 2015 to Nov 2015)

- Maintained a strict deadline while building an app to facilitate transparency of government construction projects in India
- Integrated Google Maps with the android app and built features over Google Maps for demarking roads and areas
- Made API documentation on Swagger, integrated crash analytics tool with the app to monitor user behaviour
- Graphically represented the data collected through the app and used dynamic layout for showing properties of a project

#### CRANKOUT TECH PVT LTD | ANDROID APP DEVELOPMENT INTERN

(May 2015 to Jul 2015)

- Designed and implemented wireframe for the app using material guidelines and latest support library
- Built services such as Session Management, Cart Management and Background Task for real time delivery update
- Worked on the Personal wallet for payment part and also integrated PayU wallet and net banking for secure payment

### INTERFACE | ANDROID APP DEVELOPMENT

(Jan 2016 to Mar 2016)

- Created a messaging app with in-app database to store offline data and wrote custom animations for high standard UX
- Formulated and implemented backend table structure for database and incorporated it with app via REST APIs

### **ENTREPRENEURSHIP**

**BELLO** - ACADEMICS MANAGEMENT APP FOR EDUCATIONAL INSTITUTES

- Conceptualized an idea and developed UI/UX for features like share files, course updates, discuss with multi device support
- Provides service to upload multiple files using camera/storage/cloud at once with systematic directory management
- Integrated with GCM for having quick notification system to alert user of any relevant activity on the app
- Awarded 2nd rank at Google Hackathon among 40 projects for excellent code quality and use of self written library
- Functioning across 8 IITs with a user base of 1000+ college students, the aim is to reach all the government and private colleges

### **PROJECTS**

#### UNIVERSITY OF CALIFORNIA LOS ANGELES | PROJECT UNDER DR SEAN D. YOUNG, PROFESSOR UCLA

(Jan 2016 to Apr 2016)

- Collected voice data, processed it with Google speech recognition library and feed it to a server using REST APIs
- Deployed server to Amazon web services made using MEAN Stack and further retrieved information for research part
- Collaborated remotely while maintaning a strict timeline for project completion adhering to strict deadlines

#### TA202 | MANUFACTURING PROCESS PROJECT UNDER PROF. V.K. JAIN

(Jan 2015 to Apr 2015)

- Realized whitworth mechanism and 4R linkage mechanism optimized in MATLAB to get the desired path trajectory
- Devised a completely mechanical and automatic machine, powered by rotation of its wheels in paddy field
- Designed and developed a working prototype of the machine and awarded the Best Project among 60 other projects

# AURAPLAY - AN ARTICULATED MECHANICAL ROBOTIC ARM | ELECTRONICS CLUB PROJECT

(May 2014 to Jun 2014)

- Interfaced a Raspberry Pi with a projector and created a mobile fluid display controllable through a mechanical arm
- Implemented algorithms for screen tracking and mouse handling through laser and made a doodling game using Python

### **TECHNICAL SKILLS**

• **Programming languages** : Java, C/C++, Swift, Python, JavaScript, Ruby

Mobile and web dev tools: Android Studio, Xcode, Eclipse, HTML, CSS, jQuery, CoffeeScript, Backbone.js

• Backend tools : Node.js, Ruby on Rails, Django, MongoDB, MySQL, PHP

• **Utilities & softwares** : Git, Bash, ੴEX, Postman

• Design software : Sketch, Adobe Photoshop, SolidWorks, Autodesk Inventor, AutoCAD, Adobe Illustrator

# **LEADERSHIP SKILLS**

## **CULTURAL SECRETARY** | HALL EXECUTIVE COMMITTEE, HALL 3

(Jul 2014 to Jun 2015)

- Elected as cultural secretary in an electorate of more than 500 undergraduate residents of the hall
- Organised and conducted Hall Day, the annual hostel banquet with a budget of Rs 3 lakhs, which was attended by 1100 people
- Galaxy'15: Won the IITK inter-hall cultural festival for the 7th time in a row, leading a contingent of around 1000 students
- Organised interactive sessions and workshops for 1st year students throughout the year, that increased cultural participation

#### **INTERESTS**

Tech Startups & Entrepreneurship, Android Development, Graphics Designing, Data Structures & Algorithms