Java Lab Program 4

Code:

```
import java.util.*;
import java.lang.*;
abstract class Shape {
        Scanner in = new Scanner(System.in);
        int a1, a2;
        Shape() {
                System.out.println("Input 2 integer values: ");
                a1 = in.nextInt();
                a2 = in.nextInt();
        }
        abstract void printArea();
}
class Rectangle extends Shape {
        void printArea() {
                System.out.println("Rectangle: " + a1*a2);
        }
}
class Triangle extends Shape {
```

```
void printArea() {
                System.out.println("Triangle: " + (a1*a2)/2);
        }
}
class Circle extends Shape {
        void printArea() {
                System.out.println("Circle 1: " + (3.14 * a1 * a1));
                System.out.println("Circle 2: " + (3.14 * a2 * a2));
        }
}
class testAbstract {
        public static void main(String[] args) {
                Shape s;
                s = new Rectangle();
                s.printArea();
                s = new Triangle();
                s.printArea();
                s = new Circle();
                s.printArea();
        }
}
```

Output:

```
C:\Users\Deepesh\Desktop\java>java testAbstract
Input 2 integer values:
4 5
Rectangle : 20
Input 2 integer values:
2 6
Triangle : 6
Input 2 integer values:
1 3
Circle 1: 3.14
Circle 2: 28.2599999999998
```