Java Lab Program

Lab Program 7:

Code:

```
class Test {
    static <T> void genericDisplay(T element) {
        System.out.println(element.getClass().getName() + " = " + element);
    }
    public static void main(String[] args) {
        // Integer argument
        genericDisplay(11);

        // String argument
        genericDisplay("Game");

        // double argument
        genericDisplay(1.0);
    }
}
```

Output:

```
C:\Users\Deepesh\Desktop\java>java Test
java.lang.Integer = 11
java.lang.String = Game
java.lang.Double = 1.0
```