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LAB REPORT on

COURSE TITLE

Submitted by

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in partial fulfillment for the award of the degree of BACHELOR OF ENGINEERING
in
COMPUTER SCIENCE AND ENGINEERING



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CERTIFICATE

This is to certify that the Lab work entitled "Compiler Design" carried out by **SHASHANK M S** (**1BM21CS201**), who is bonafide student of **B. M. S. College of Engineering.** It is in partial fulfillment for the award of **Bachelor of Engineering in Computer Science and Engineering** of the Visvesvaraya Technological University, Belgaum during the year 2023. The Lab report has been approved as it satisfies the academic requirements in respect of a **Compiler Design course** (**21CS5PCCPD**)work prescribed for the said degree.

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Aim of the program

Write a program to design Lexical Analyzer in C/C++/Java/Python Language (to recognize any five keywords, identifiers, numbers, operators and punctuations)

```
def analyze_input(input_text):
  keywords = ["char", "float", "bool", "int", "for", "break", "continue"]
  punctuation = [".", "!", ";", "?"]
  operators = ["+", "-", "*", "/", "%", "="]
  keys, ids, nums, ops, punct = 0, 0, 0, 0, 0
  for i in input_text.split():
     if i in keywords:
       if keys < 5:
          print(f'{i} is a keyword!\n')
          keys += 1
     elif i in punctuation:
       if punct < 5:
          print(f'{i} is a punctuation!\n')
          punct += 1
     elif i in operators:
       if ops < 5:
          print(f'{i} is an operator!\n')
```

```
ops += 1
     elif i.isnumeric():
        if nums < 5:
          print(f'\{i\} \text{ is a number!}\n')
          nums += 1
     else:
        if ids < 5:
          flag = False
          if i[0].isalpha() or i[0] == '_':
             flag = True
          for j in i[1:]:
             if j in operators or j in punctuation:
                print(f'{i} is an invalid token!\n')
                flag = False
                break
          if flag:
             print(f'{i} is an identifier!\n')
             ids += 1
          else:
             print(f'{i} is an invalid token!\n')
while True:
     user_input = input("Enter your input! Enter blank next line to end: ")
     if not user_input.strip():
        break
```

```
analyze_input(user_input)
```

```
Enter your input! Enter blank next line to end: char a123 5 , + char is a keyword!

a123 is an identifier!

5 is a number!

, is an invalid token!

+ is an operator!

Enter your input! Enter blank next line to end:
```

Aim of the program

Write a program in LEX to recognize Floating Point Numbers.

Program

```
%{
#include<stdio.h>
int flag=0;
%}
alpha[a-zA-Z]
digit[0-9]
decimal[.]
%%
[+|-]?({digit})*{decimal}({digit})* { flag=1;}
{alpha}({alpha}|{digit})* {printf("invalid number ");}
\n return 0;
%%
int yywrap(){}
int main(){
printf("enter:");
yylex();
if(flag==1){ printf("floating point number");}
else{printf(" not a floating point number");}
}
```

```
user1@user1-VirtualBox:~/Desktop$ lex float.l
user1@user1-VirtualBox:~/Desktop$ cc lex.yy.c
user1@user1-VirtualBox:~/Desktop$ ./a.out
enter:12.6
floating pointuser1@user1-VirtualBox:~/Desktop$ ./a.out
enter:4
not floating point user1@user1-VirtualBox:~/Desktop$
```

Aim of the program

Write a program in LEX to recognize different tokens: Keywords, Identifiers, Constants, Operators

and Punctuation symbols.

```
% {
#include<stdio.h>
int x1=0, x2=0, x3=0, x4=0;
%}
alpha[a-zA-Z]
digit[0-9]
d[.]
%%
int|float|char { x1++;}
{digit} + {x2++;}
[<|>|=|<=|>=|=] \{x3++;\}
{alpha}({digit}|{alpha})* {x4++;}
n \{
printf("\nkey:%d",x1);
printf("\nconst:%d",x2);
printf("\noperator:%d",x3);
printf("\nidentifier:%d",x4);
```

```
%%
int yywrap(){}
int main(){
printf("enter:");
yylex();
}
```

```
user1@user1-VirtualBox:~/Desktop$ ./a.out
enter:12 a3sd int > < float
key:2
const:1
operator:2
identifier:1S</pre>
```

Aim of the program

Write a LEX program that copies a file, replacing each nonempty sequence of white spaces by a single blank.

Program

```
% {
#include<stdio.h>
% }
%%

[ ]([ ])* {fprintf(yyout," ");}
([ ])*(\n)([ ])* {fprintf(yyout," ");}
%%
int yywrap(){}
int main(){
printf("running");
yyin=fopen("txt","r");
yyout=fopen("txto","w");
yylex();
}
```

1 hi friend	happy new year	welcome	to 2024	

Aim of the program

Write a LEX program to recognize the following tokens over the alphabets $\{0,1,...,9\}$

- a) The set of all string ending in 00.
- b) The set of all strings with three consecutive 222's.
- c) The set of all string such that every block of five consecutive symbols contains at least two 5's.
- d) The set of all strings beginning with a 1 which, interpreted as the binary representation of an integer, is congruent to zero modulo 5.
- e) The set of all strings such that the 10th symbol from the right end is 1.
- f) The set of all four digits numbers whose sum is 9
- g) The set of all four digital numbers, whose individual digits are in ascending order from left to right.

```
% {
#include<stdio.h>
int x1=0,x2=0,x3=0,x4=0;
% }
alpha[a-zA-Z]
digit[0-9]
d[.]
%%
({digit})*00 {printf("\n%s rule A",yytext);}
({digit})*222({digit})* {printf("\n%s rule B",yytext);}
```

```
(1(0)*(11|01)(01*01|00*10(0)*(11|1))*0)(1|10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*10(0)*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01|00*(11|01)(01*01)(01*01|00*(11|01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01)(01*01
1|1))*10)* {printf("\n%s rule D",yytext);}
({digit})*1{digit}{9} {printf("\n\%s rule E", yytext);}
{digit}{4} {
int sum=0;
for(int i=0; i<4; i++){
sum=sum+yytext[i]-48;
 }
if(sum==9) {printf("\n%s rule F",yytext);}
sum=1;
for(int j=0; j<3; j++){
if(yytext[j]>yytext[j+1]) sum=0;
 }
if(sum==1) {printf("\n%s rule G",yytext);}
 }
{d}* {int i=0; int c=0;
if(yyleng<5) {break;}
for(i=0;i<5;i++) {
if(yytext[i]=='5') c++;
if(c<2) {break;}
```

```
else{
for(;i<yyleng;i++){
if(yytext[i-5]=='5') c--;
if(yytext[i]=='5') c++;
if(c<2) break;
if(i==yyleng) {printf("\n %s rule C",yytext);}
%%
int yywrap(){}
int main(){
printf("enter:");
yylex();
}
```

```
user1@user1-VirtualBox:~/Desktop$ lex p05.l
user1@user1-VirtualBox:~/Desktop$ cc lex.yy.c
user1@user1-VirtualBox:~/Desktop$ ./a.out
enter:100 122233 10000000001 1010 1234 2205

100 rule A
122233 rule B
1000000001 rule E
1010 rule D
1234 rule G
2205 rule F
```

Part-B:

Experiment No:01

Aim of the program

- 1. Write a program to implement
- (a) Recursive Descent Parsing with back tracking (Brute Force Method). S \rightarrow cAd , A \rightarrow ab /a
- (b) Recursive Descent Parsing with back tracking (Brute Force Method). $S\!\!\to\!cAd$, $A\to a$ / ab

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
int A();
char str[15];
int isave,curr_ptr=0;
int main(void)
//clrscr();
printf("1.S->cAd\n2.A->ab/a\n");
printf("this is parser for the above grammar:\n");
printf("Enter any string:");
scanf("%s",str);
while(curr_ptr<strlen(str))</pre>
//S has only one immediate derivation which is cAd
//match with c
if (str[curr_ptr]=='c')
{
curr_ptr++;
//call function to match A
if (A()) //checking the productions of A->ab/a
{
curr_ptr++;
//match d
```

```
if (str[curr_ptr]=='d' && str[curr_ptr+1]=='\0')
{
//success
printf("string is accepted by the grammar");
getch();
return 1;
else break;
else break;
else break;
//incase any of them fail to match return negatively.
printf("string is not accepted by the grammar");
//getch();
return 0;
int A() //sub function A()
isave=curr_ptr;
if (str[curr_ptr]=='a')
{
curr_ptr++;
if(str[curr_ptr]=='b')
return 1;
}
curr_ptr=isave; //return to start
//check if a is matched and return accordingly.
if(str[curr_ptr]=='a')
return 1;
else
return 0;
```

```
1.S->cAd
2.A->ab/a
this is parser for the above grammar:
Enter any string:cdd
string is not accepted by the grammar

1.S->cAd
2.A->ab/a
this is parser for the above grammar:
Enter any string:cabd
string is accepted by the grammar
```

Aim of the program

Use YACC to Convert Binary to Decimal (including fractional numbers)

```
p.y
% {
#include<stdio.h>
#include<stdlib.h>
#include<math.h>
void yyerror(char *s);
float x = 0;
% }
%token ZERO ONE POINT
%%
L: X POINT Y {printf("%f",$1+x);}
| X {printf("%d", $$);}
X: X B {$$=$1*2+$2;}
| B {$$=$1;}
Y: B Y {x=$1*0.5+x*0.5;}
| {;}
B:ZERO {$$=$1;}
|ONE {$$=$1;};
%%
```

```
int main()
printf("Enter the binary number : ");
while(yyparse());
printf("\n");
void yyerror(char *s)
fprintf(stdout,"\n%s",s);
p.l
% {
#include<stdio.h>
#include<stdlib.h>
#include"y.tab.h"
extern int yylval;
% }
%%
0 {yylval=0;return ZERO;}
```

```
1 {yylval=1;return ONE;}
"." {return POINT;}
[ \t] {;}
\n return 0;
%%
```

```
user1@user1-VirtualBox:~/Desktop$ lex decimal.l
user1@user1-VirtualBox:~/Desktop$ yacc -d decimal.y
user1@user1-VirtualBox:~/Desktop$ gcc lex.yy.c y.tab.c
user1@user1-VirtualBox:~/Desktop$ ./a.out
Enter the binary number : 111.011
7.375000
```

Aim of the program

Use YACC to implement, evaluator for arithmetic expressions (Desktop calculator)

```
p.y
%{
       #include<stdio.h>
       int flag=0;
int yylex();
int yyerror();
%}
%token NUMBER
%left '+' '-'
%left '*' '/'
%left '%'
%right '^'
%left '(' ')'
%%
ArithmeticExpression: E{
       printf("\nResult=%d\n",$$);
```

```
return 0;
      }
E:E'+'E {$$=$1+$3;}
|E'-'E {$$=$1-$3;}
|E'*'E {$$=$1*$3;}
|E'/'E {$$=$1/$3;}
|E'%'E {$$=$1%$3;}
|E'^'E {$$=$1^$3;}
|'('E')' {$$=$2;}
| NUMBER {$$=$1;}
%%
void main()
{
 printf("\nEnter Any Arithmetic Expression which can have operations Addition,
Subtraction, Multiplication, Division, Modulus and Round brackets:\n");
 yyparse();
 if(flag==0)
 printf("\nEntered arithmetic expression is Valid\n\n");
```

```
}
int yyerror()
{
  printf("\nEntered arithmetic expression is Invalid\n\n");
 flag=1;
  return 0;
P.I
%{
#include<stdio.h>
#include "y.tab.h"
extern int yylval;
%}
%%
[0-9]+ {
      yylval=atoi(yytext);
       return NUMBER;
      }
[\t];
```

```
[\n] return 0;
. return yytext[0];
%%
int yywrap()
{
return 1;
}
```

```
Enter Any Arithmetic Expression which can have operations Addition, Subtraction, Multiplication, Divison, Modulus and Round brackets:

2*3%4+5/1-3

Result=8

Entered arithmetic expression is Valid

bmscecse@bmscecse-OptiPlex-3060:~/Desktop/144$ ./a.out

Enter Any Arithmetic Expression which can have operations Addition, Subtraction, Multiplication, Divison, Modulus and Round brackets:

2^3

Result=1

Entered arithmetic expression is Valid
```

Aim of the program

Use YACC to convert: Infix expression to Postfix expression.

```
p.y
% {
#include <ctype.h>
#include<stdio.h>
#include<stdlib.h>
int yylex();
% }
%token digit
%%
S: E \{ printf("\n\n"); \}
E: E '+' T { printf ("+");}
| E '-' T { printf ("-");}
| T
T: T '*' P { printf("*");}
| T '/' P { printf("/");}
| P
```

```
P: F '^' P { printf ("^");}
|F|
F: '(' E ')'
| digit {printf("%d", $1);}
%%
int main()
printf("Enter infix expression: ");
yyparse();
yyerror()
printf("Error");
p.l
% {
#include "y.tab.h"
```

```
extern int yylval;
% }
%%

[0-9]+ {yylval=atoi(yytext); return digit;}

[\t];

[\n] return 0;
. return yytext[0];
%%
```

```
user1@user1-VirtualBox:~/Desktop$ lex infix.l
user1@user1-VirtualBox:~/Desktop$ yacc -d infix.y
user1@user1-VirtualBox:~/Desktop$ gcc lex.yy.c y.tab.c
user1@user1-VirtualBox:~/Desktop$ ./a.out
Enter infix expression: 2+3*4*5
234*5*+
```

Aim of the program

Use YACC to generate Syntax tree for a given expression

```
p.y
%{
#include<math.h>
#include<ctype.h>
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#include "y.tab.h"
struct tree_node {
       char val[10];
       int lc;
       int rc;
};
int ind;
struct tree_node syn_tree[100];
void my_print_tree(int cur_ind);
int mknode(int lc, int rc, const char *val);
int yylex(void);
void yyerror(const char *s);
%}
%token digit
%%
/* print the tree after evaluating E */
S: E { my_print_tree($1); }
E: E '+' T { $$= mknode($1, $3, "+"); }
| E '-' T { $$= mknode($1, $3, "-"); }
```

```
| T { $$= $1; }
T: T '*' F { $$= mknode($1, $3, "*"); }
| T '/' F { $$= mknode($1, $3, "/"); }
| F { $$= $1; }
F: P '^' F { $$= mknode($1, $3, "^"); }
| P { $$= $1; }
P: '(' E ')' { $$= $2; }
| digit { char buf[10]; sprintf(buf, "%d", yylval); $$= mknode(-1, -1, buf); }
%%
int main() {
       ind=0;
       printf("Enter an expression\n");
       yyparse();
       return 0;
}
void yyerror(const char *s) {
       printf("NITW Error: %s\n", s);
}
int mknode(int lc, int rc, const char *val) {
       strcpy(syn_tree[ind].val, val);
       syn_tree[ind].lc = lc;
       syn_tree[ind].rc = rc;
       ind++;
       return ind-1;
}
void my_print_tree(int cur_ind) {
       if (cur_ind == -1) return;
       if (syn_tree[cur_ind].lc == -1 && syn_tree[cur_ind].rc == -1)
       printf("Digit Node -> Index: %d, Value: %s\n", cur_ind, syn_tree[cur_ind].val);
```

```
else
       printf("Operator Node -> Index: %d, Value: %s, Left Child Index: %d, Right Child
Index: %d\n".
              cur_ind, syn_tree[cur_ind].val, syn_tree[cur_ind].lc, syn_tree[cur_ind].rc);
       my_print_tree(syn_tree[cur_ind].lc);
       my_print_tree(syn_tree[cur_ind].rc);
}
p.l
%{
#include "y.tab.h"
%}
%%
[0-9]+ { yylval=atoi(yytext); return digit; }
[\t];
[\n] return 0;
. return yytext[0];
%%
```

```
user1@user1-VirtualBox:~/Desktop$ lex syntax.l
user1@user1-VirtualBox:~/Desktop$ yacc -d syntax.y
user1@user1-VirtualBox:~/Desktop$ gcc lex.yy.c y.tab.c
user1@user1-VirtualBox:~/Desktop$ ./a.out
Enter an expression
8*9/3
Operator Node -> Index: 4, Value: /, Left Child Index: 2, Right Child Index: 3
Operator Node -> Index: 2, Value: *, Left Child Index: 0, Right Child Index: 1
Digit Node -> Index: 0, Value: 8
Digit Node -> Index: 1, Value: 9
Digit Node -> Index: 3, Value: 3
```

Aim of the program

Use YACC to generate 3-Address code for a given expression

```
p.y
% {
#include <math.h>
#include<ctype.h>
#include<stdio.h>
int var_cnt=0;
char iden[20];
% }
%token digit
%token id
%%
S:id '=' E { printf("%s = t%d\n",iden, var_cnt-1); }
E:E '+' T { \$=var_cnt; var_cnt++; printf("t%d = t%d + t%d;\n", $$, $1, $3);
}
|E'-T'| = var_cnt; var_cnt++; printf("t%d = t%d - t%d; n", $$, $1, $3);
|T { $$=$1; }
T:T '*' F { \$=var_cnt; var_cnt++; printf("t%d = t%d * t%d;\n", \$$, \$1, \$3 );
```

```
|T''| F \{ \$= \text{var\_cnt}; \text{var\_cnt} ++; \text{printf}("t\%d = t\%d / t\%d; \n", \$\$, \$1, \$3); \}
|F {$$=$1;}
F:P '^' F { \$=var_cnt; var_cnt++; printf("t%d = t%d ^ t%d;\n", $$, $1, $3 );}
| P \{ \$\$ = \$1; \}
P: '('E')' { $$=$2; }
|digit { \$=var_cnt; var_cnt++; printf("t%d = %d;\n",$$,$1); }
%%
int main()
{
var_cnt=0;
printf("Enter an expression : \n");
yyparse();
return 0;
}
yyerror()
printf("NITW Error\n");
```

```
p.l
% {
#include<stdio.h>
#include<stdlib.h>
#include"y.tab.h"
extern int yylval;
extern char iden[20];
% }
d [0-9]+
a [a-zA-Z]+
%%
{d} { yylval=atoi(yytext); return digit; }
{a} { strcpy(iden,yytext); yylval=1; return id; }
[ \t] {;}
\n return 0;
. return yytext[0];
%%
```

```
user1@user1-VirtualBox:~/Desktop$ lex code3.l
user1@user1-VirtualBox:~/Desktop$ yacc -d code3.y
user1@user1-VirtualBox:~/Desktop$ gcc lex.yy.c y.tab.c
user1@user1-VirtualBox:~/Desktop$ ./a.out
Enter an expression :
result=2+3*4
t0 = 2;
t1 = 3;
t2 = 4;
t3 = t1 * t2;
t4 = t0 + t3;
result = t4
```