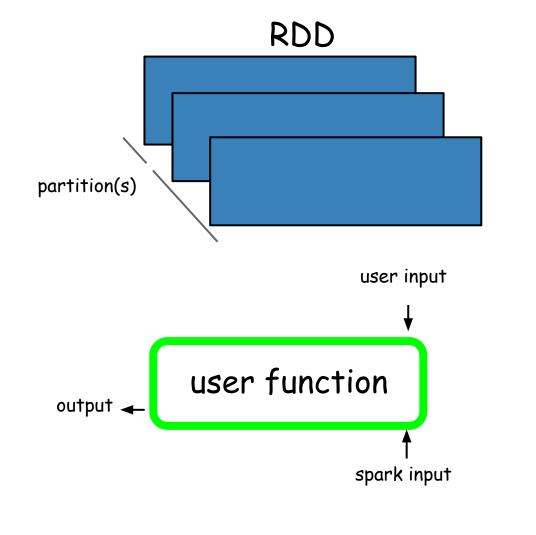
# pyspark-pictures

Learn the pyspark API through pictures and simple examples



#### RDD Elements

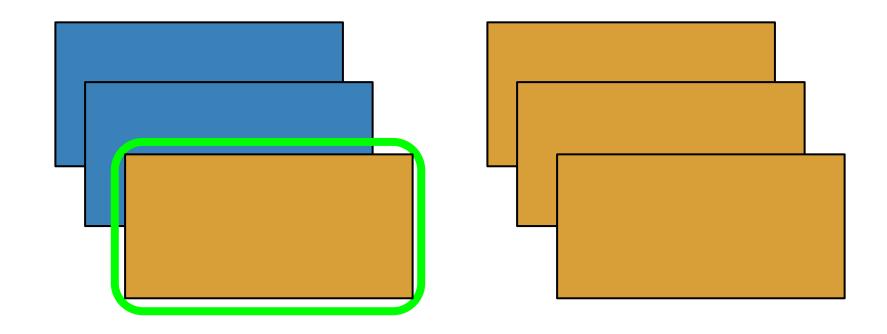
original

transformed value

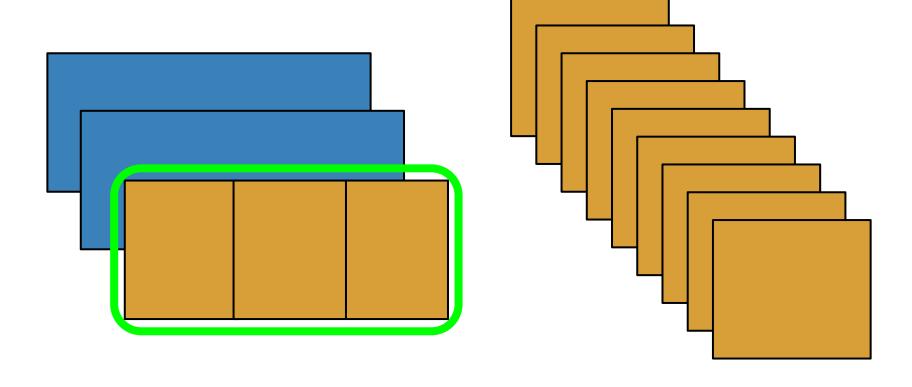
transformed type

object on driver

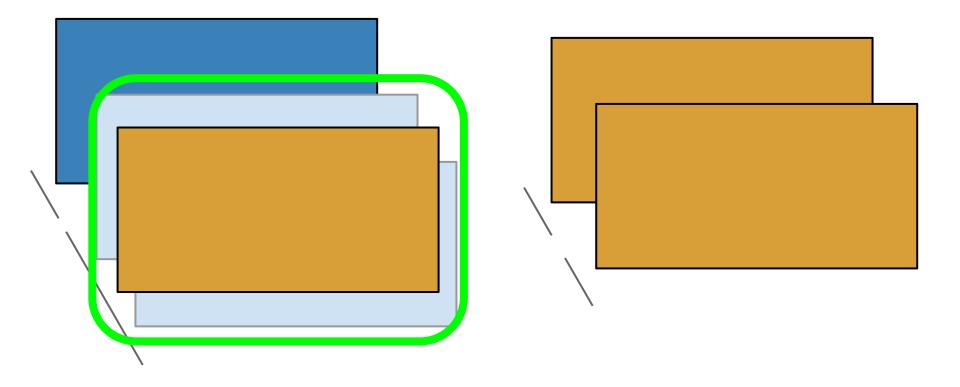
#### map



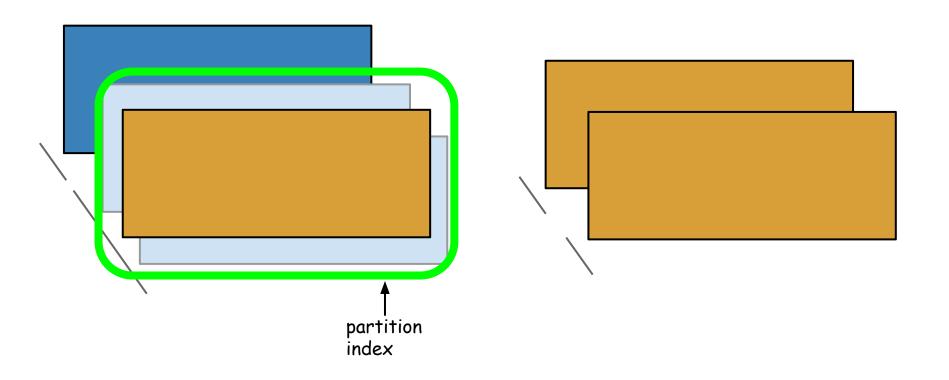
### flatMap



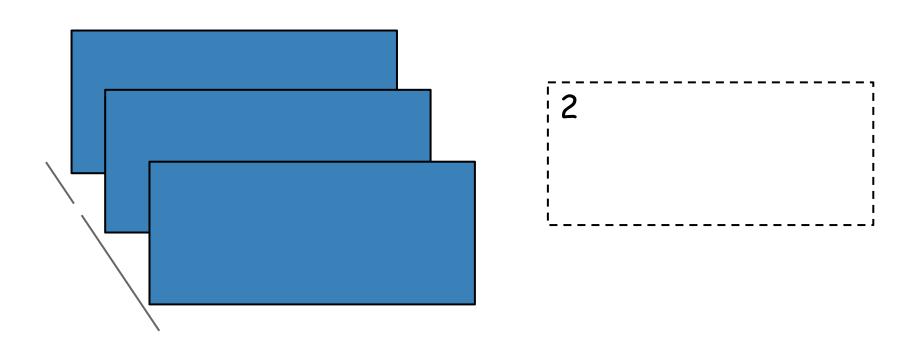
### mapPartitions



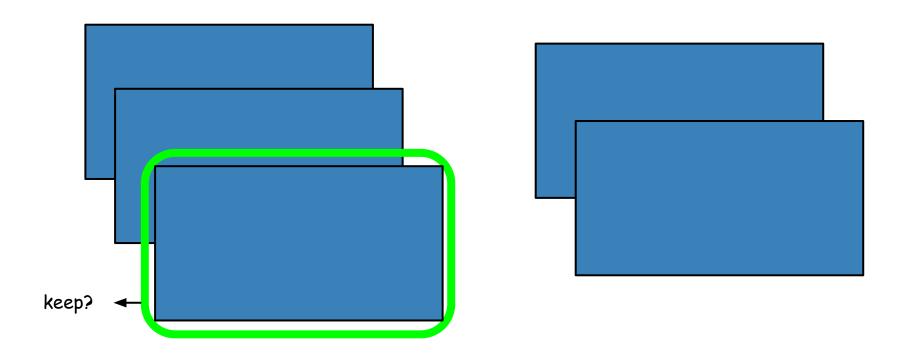
### mapPartitionsWithIndex



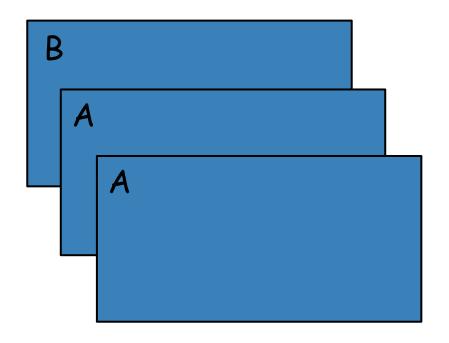
### getNumPartitions



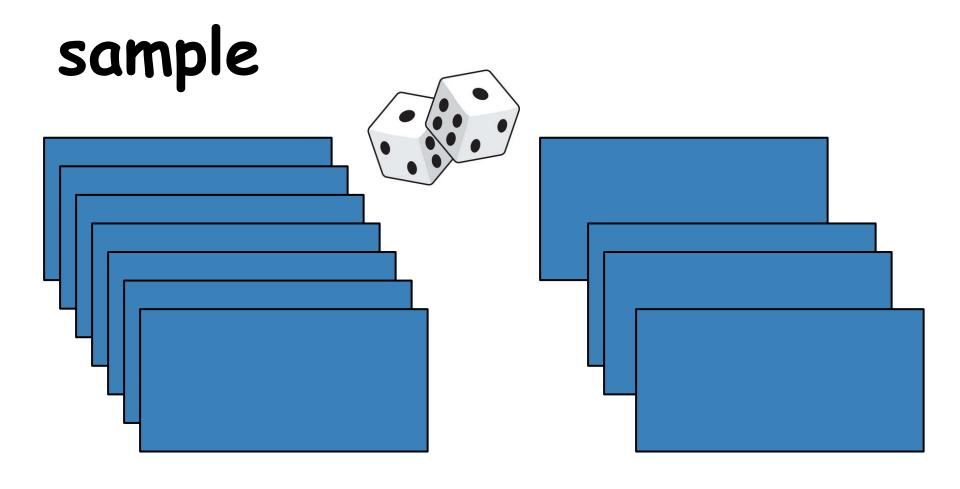
### filter



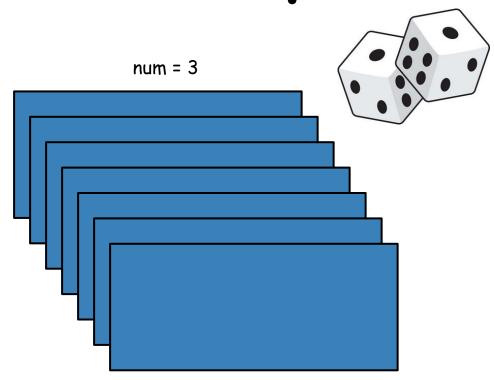
#### distinct

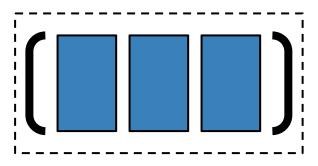




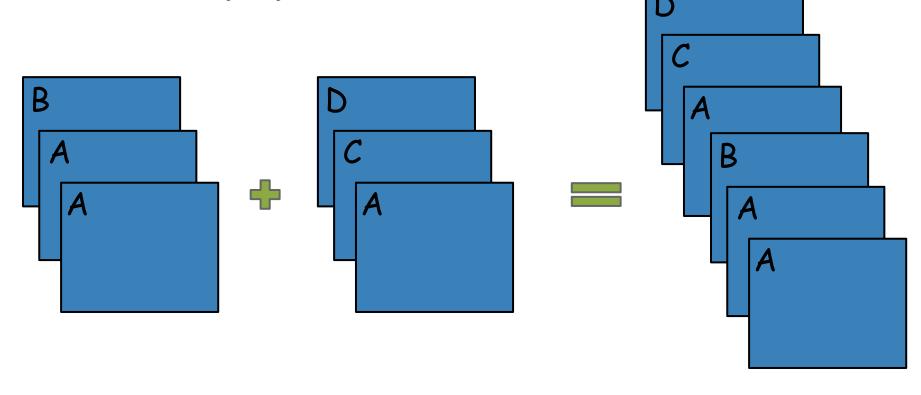


takeSample

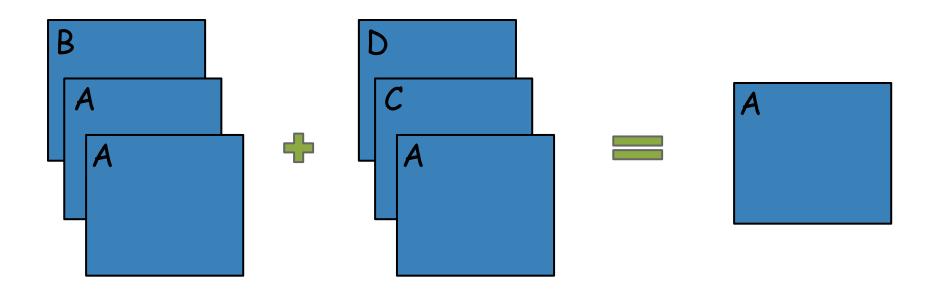




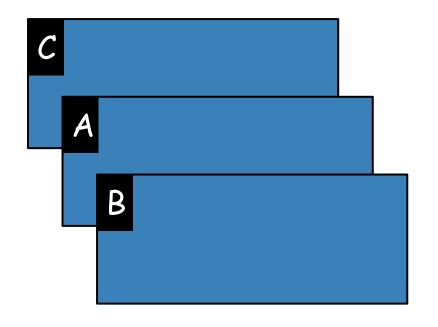
### union (+)

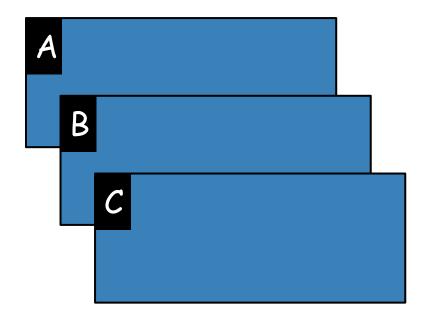


#### intersection

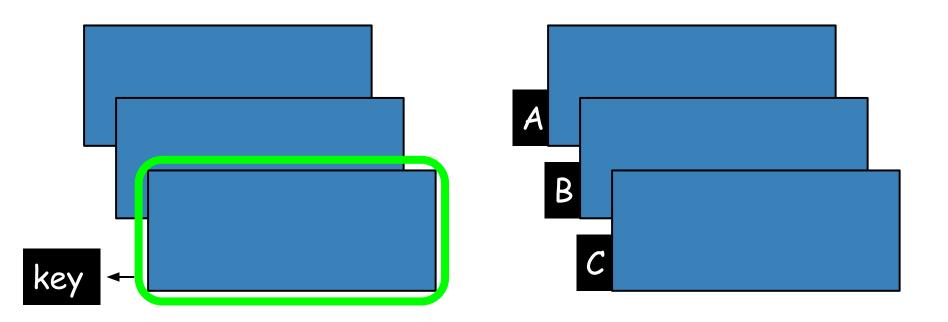


### sortByKey

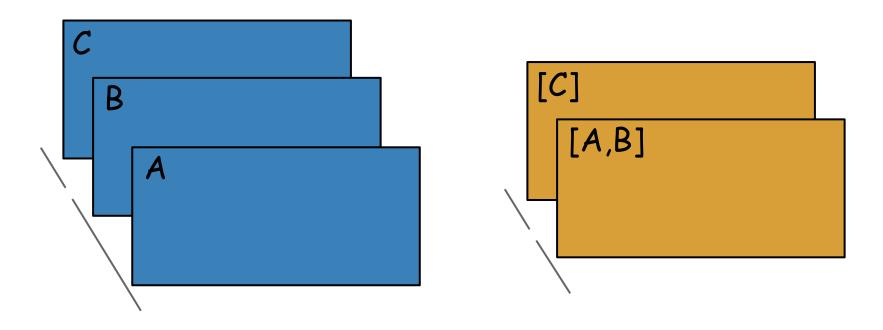




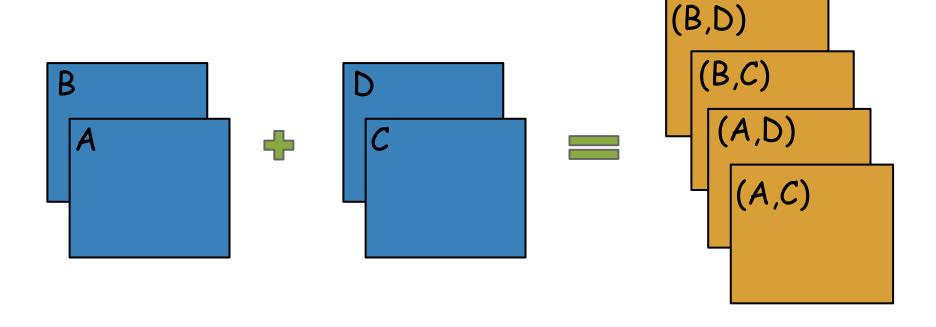
## sortBy



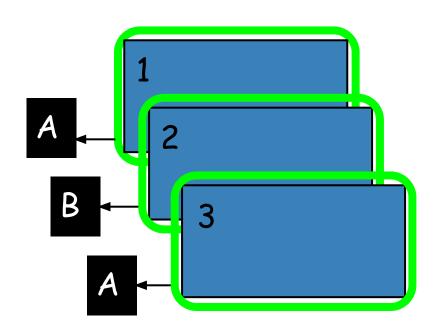
### glom

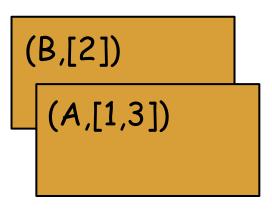


#### cartesian

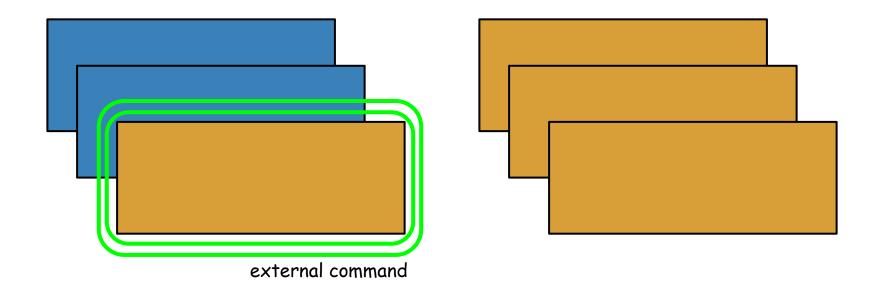


### groupBy

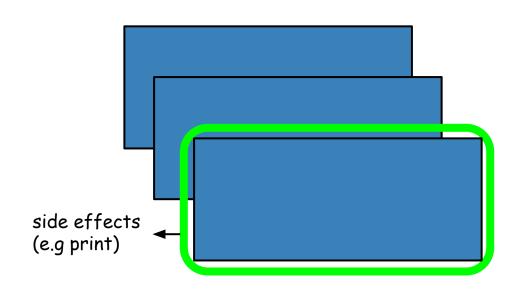




### pipe

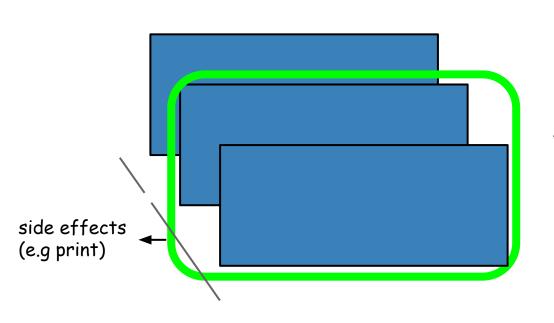


#### foreach



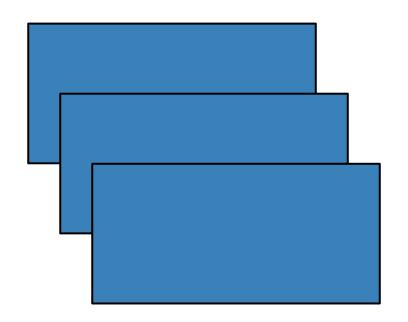
\*no return value, original RDD unchanged

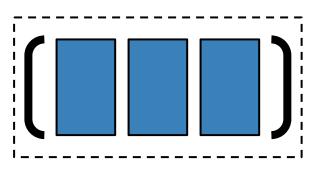
#### foreachPartition



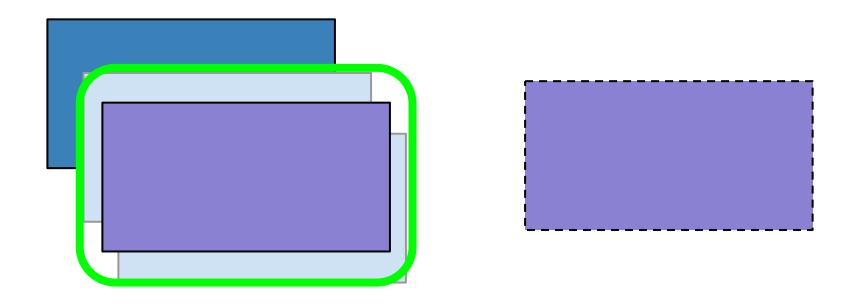
\*no return value, original RDD unchanged

#### collect

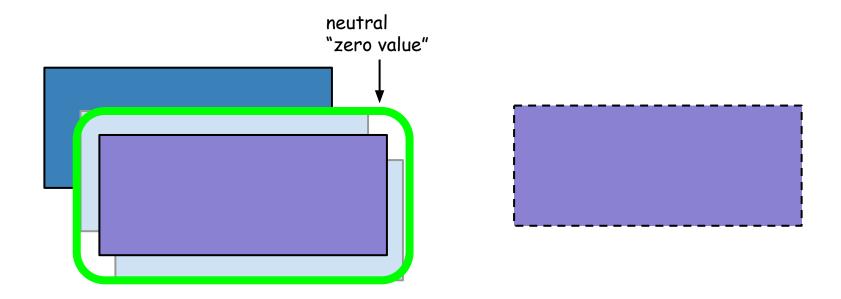




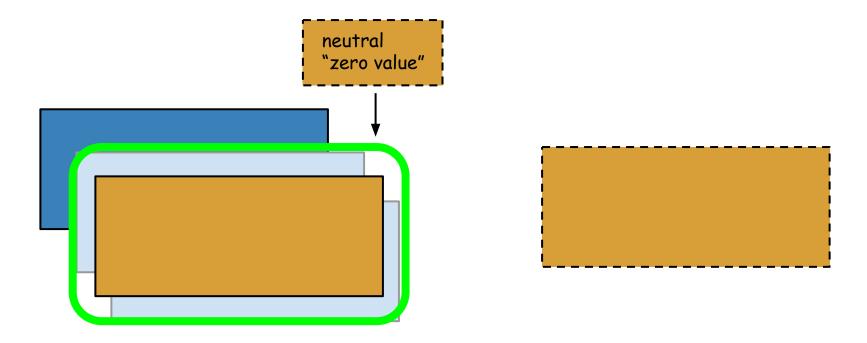
### reduce



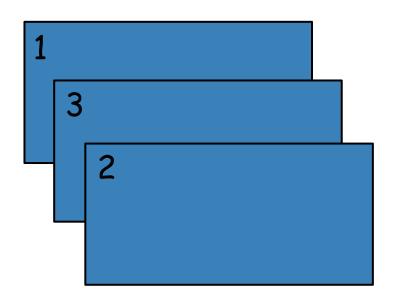
### fold



### aggregate

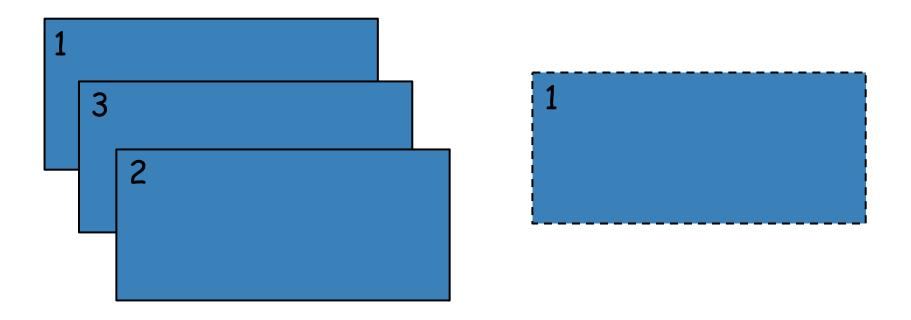


#### max

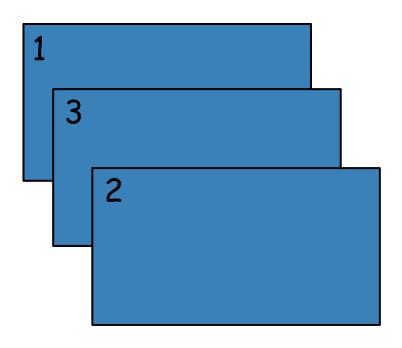




#### min

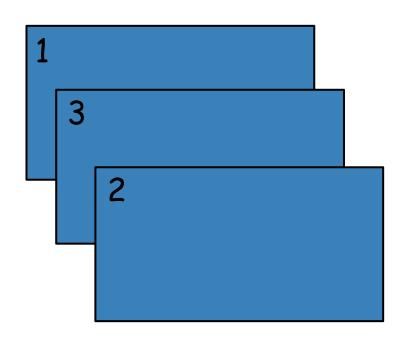


#### sum





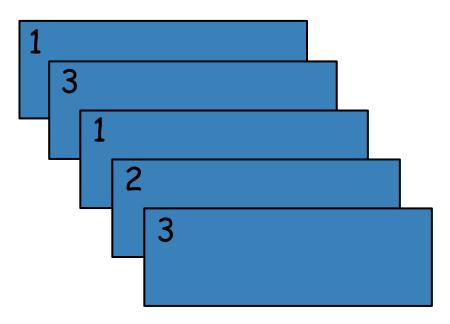
#### count





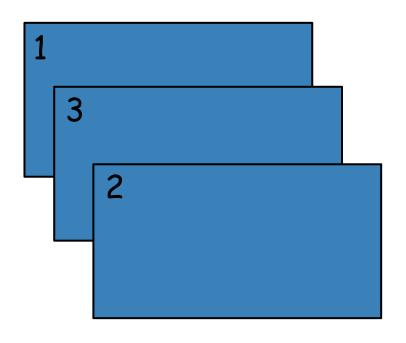
### histogram

buckets = 2



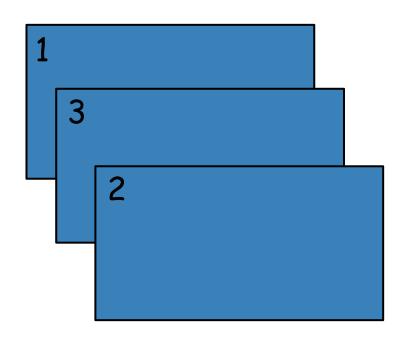
```
((1,2,3),[2,3])
```

#### mean



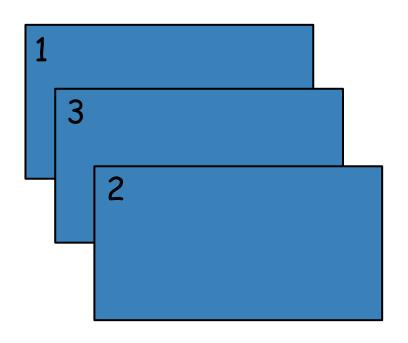


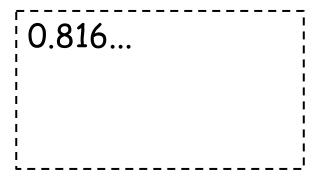
#### variance



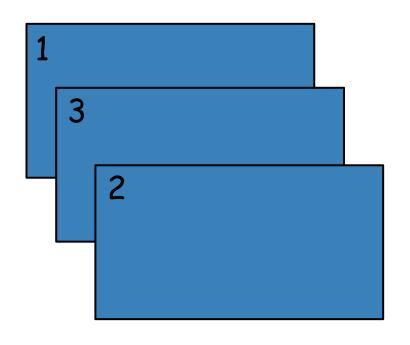


#### stdev



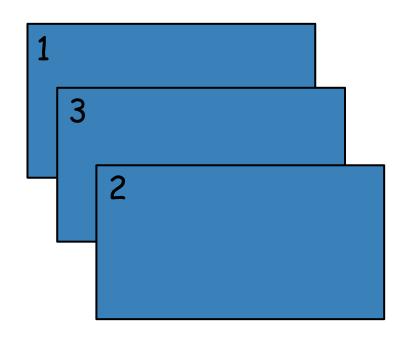


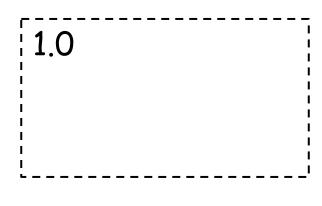
### sampleStdev



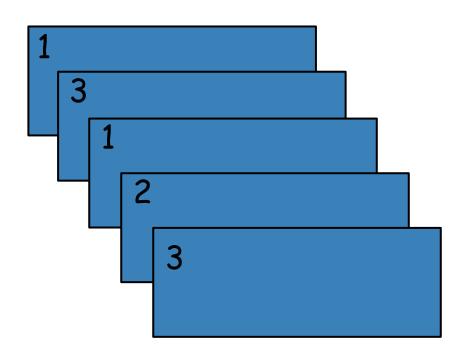


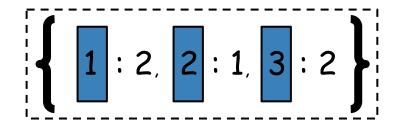
### sampleVariance





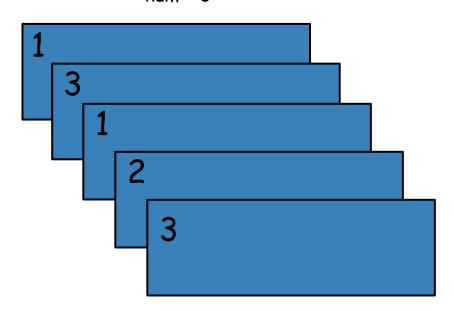
### countByValue

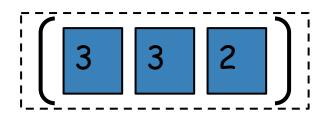




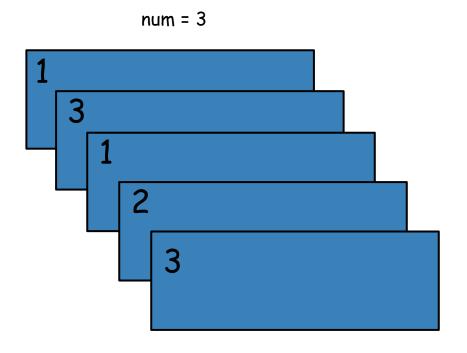
### top

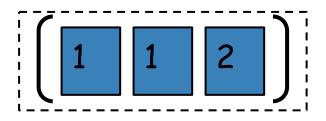
num = 3





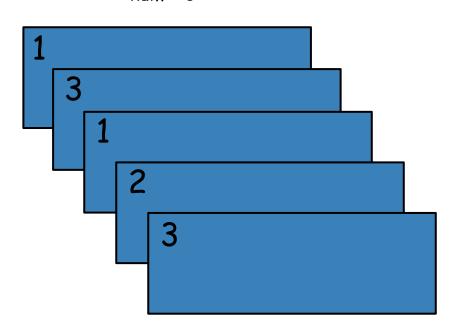
#### takeOrdered

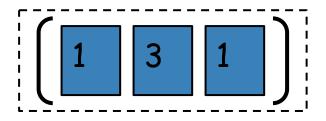




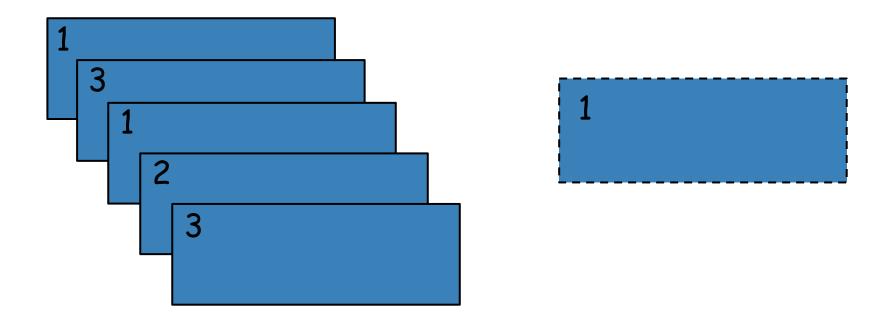
#### take



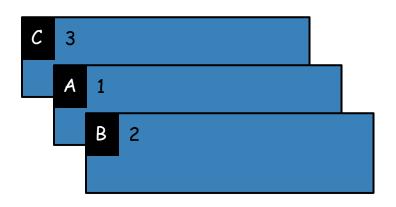


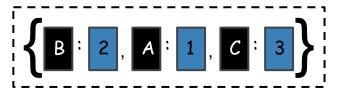


#### first



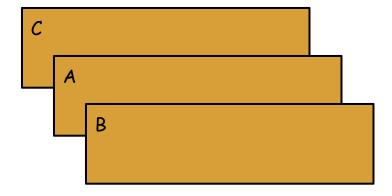
#### collectAsMap



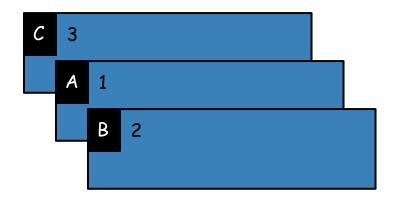


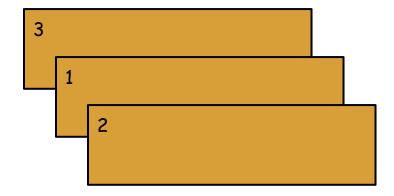
# keys



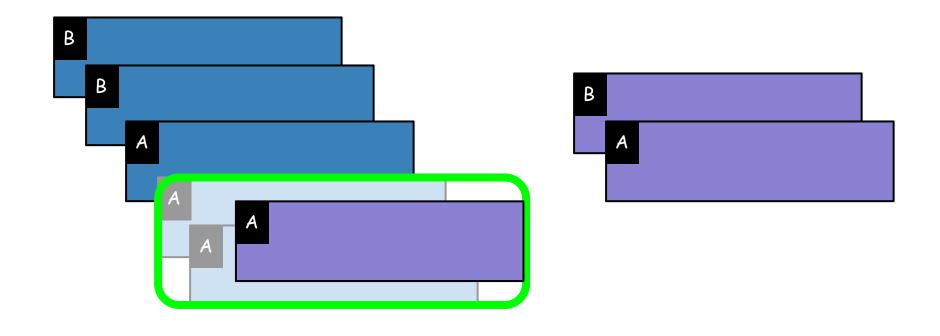


#### values

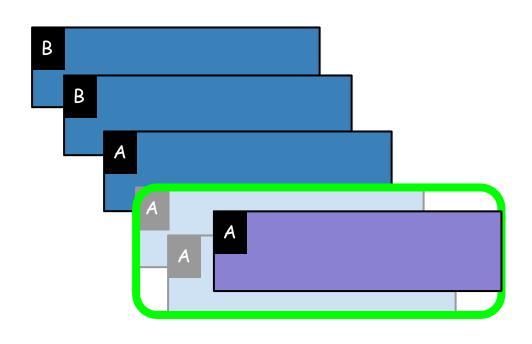


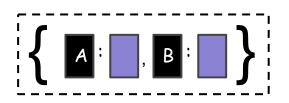


# reduceByKey

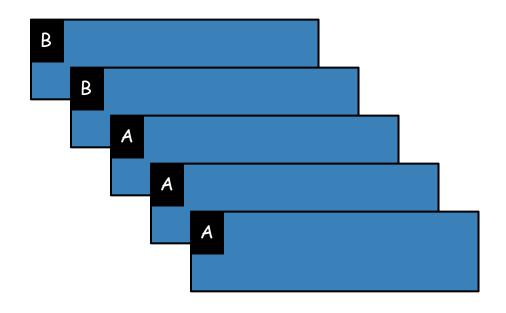


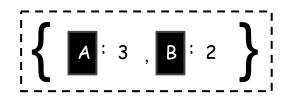
### reduceByKeyLocally



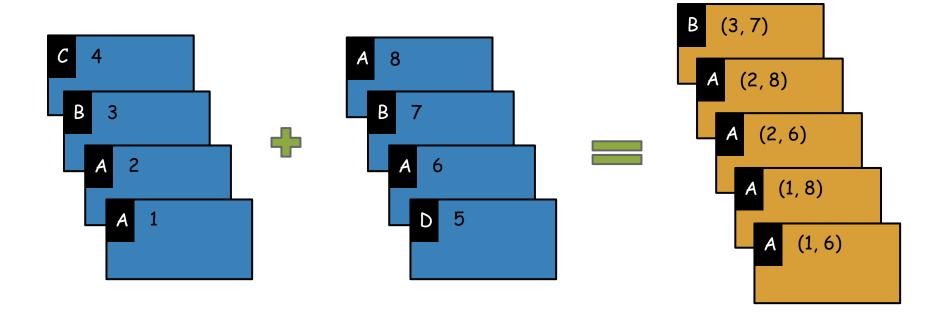


### countByKey

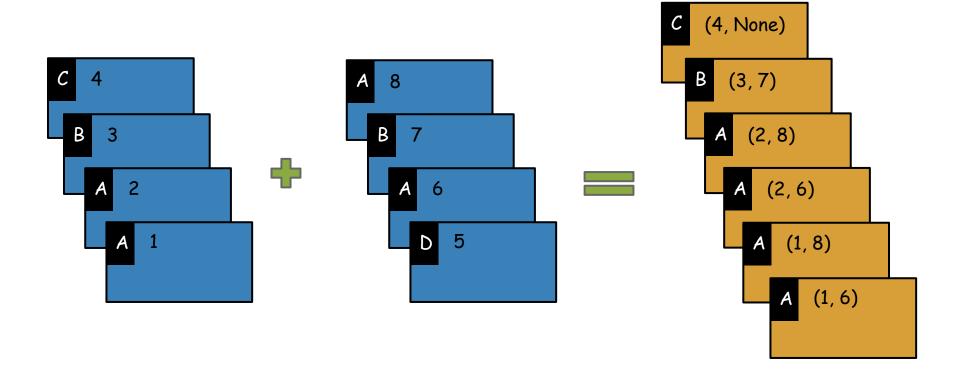




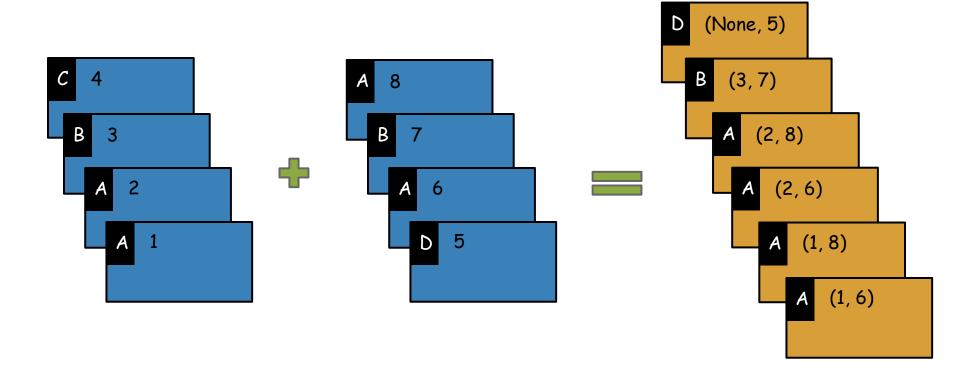
## join



#### leftOuterJoin



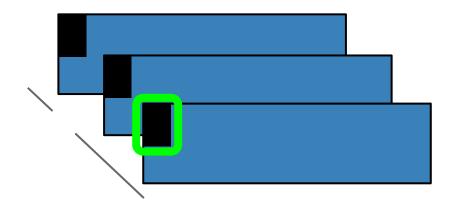
## rightOuterJoin

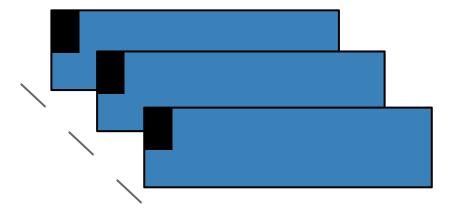


### partitionBy

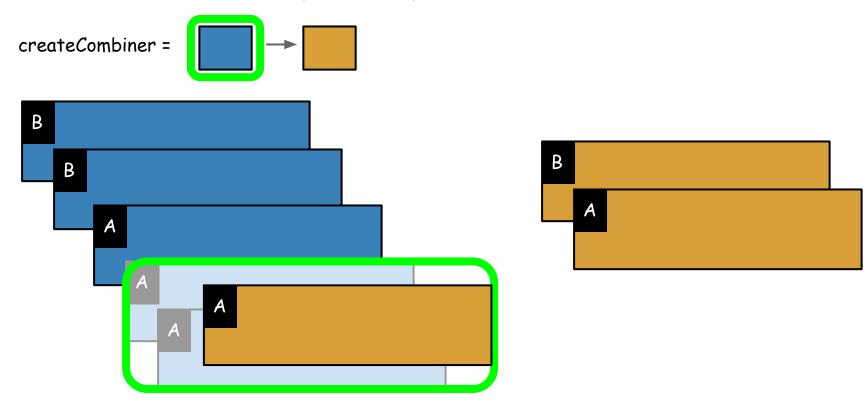
```
new partition = key % numPartitions index
```

numPartitions = 3

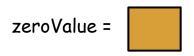


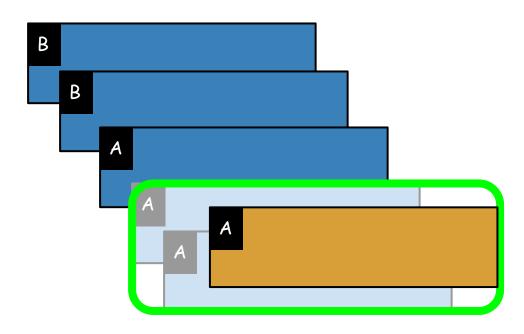


#### combineByKey



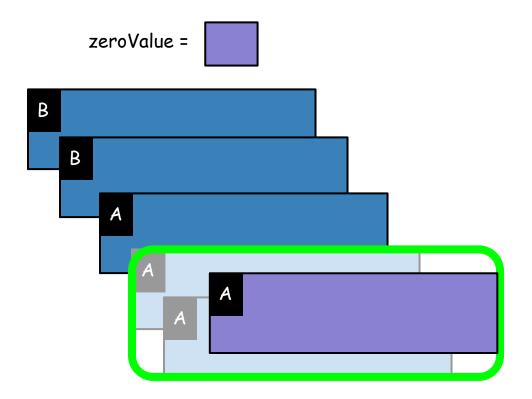
## aggregateByKey

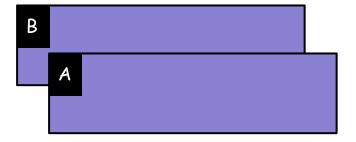




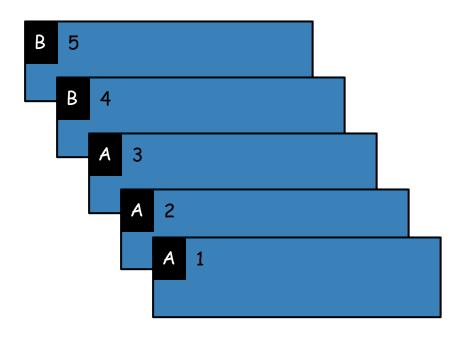


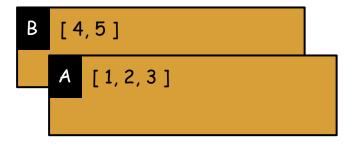
# foldByKey



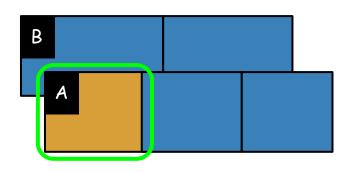


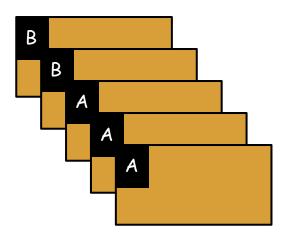
## groupByKey





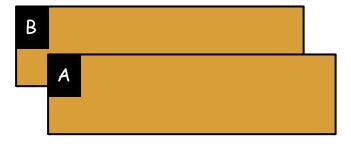
### flatMapValues



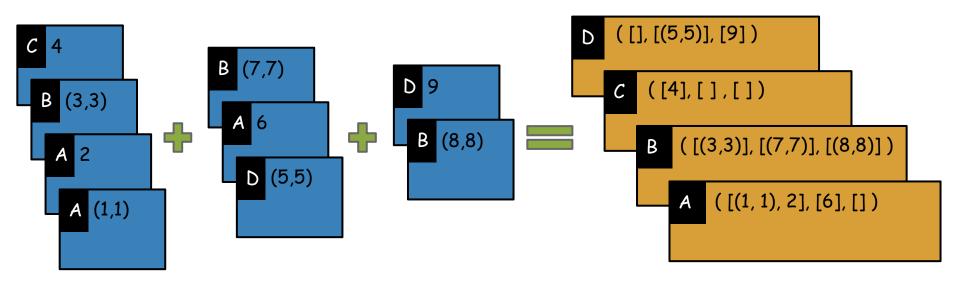


# mapValues

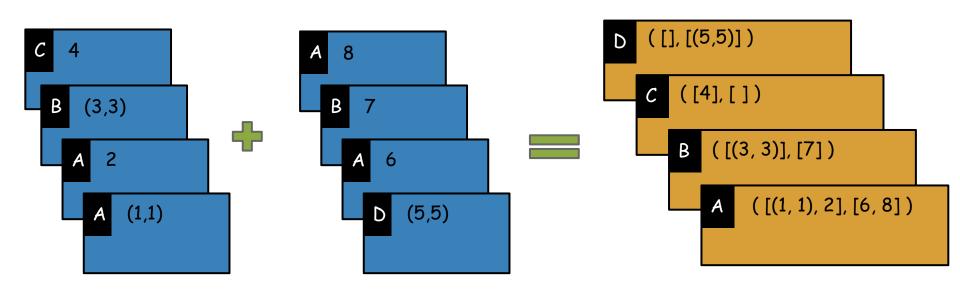




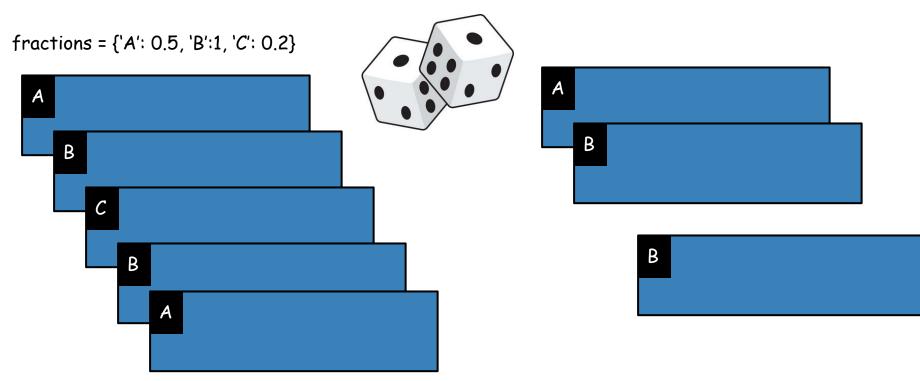
## groupWith



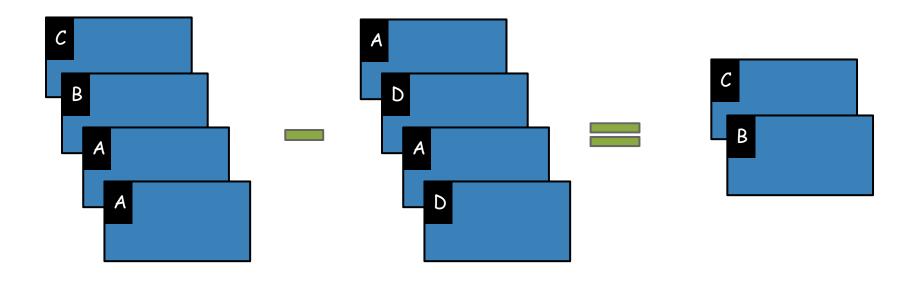
#### cogroup



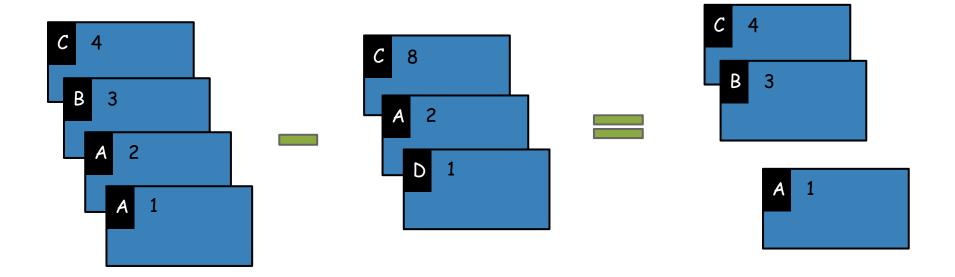
## sampleByKey



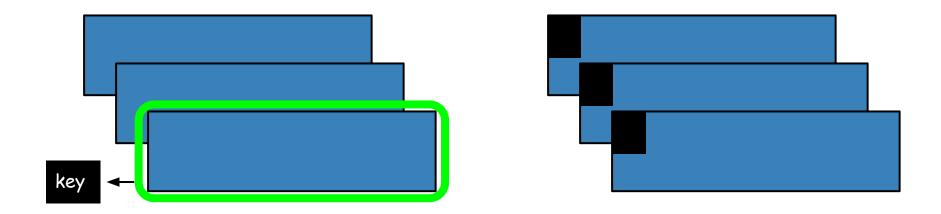
# subtractByKey



#### subtract

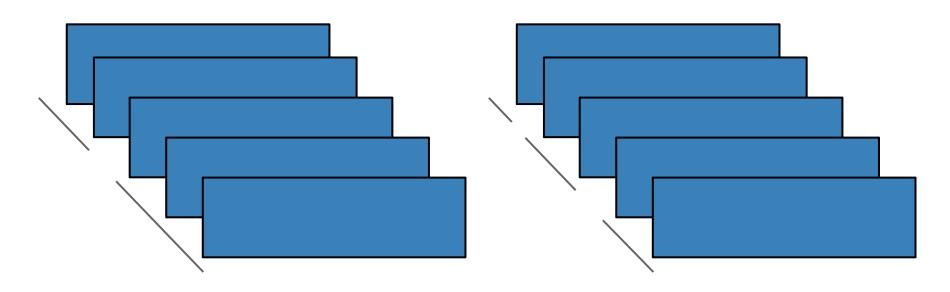


# keyBy



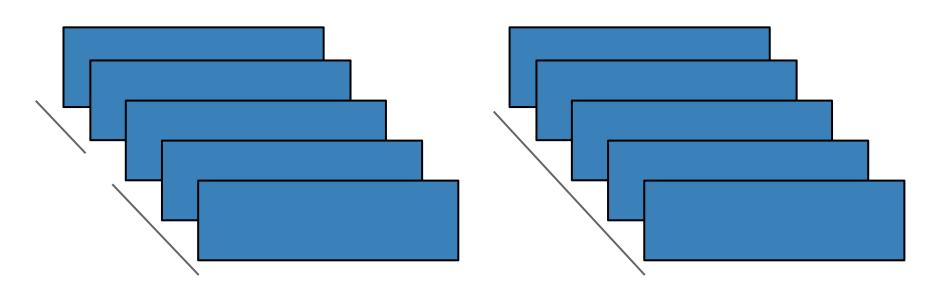
### repartition

numPartitions = 3

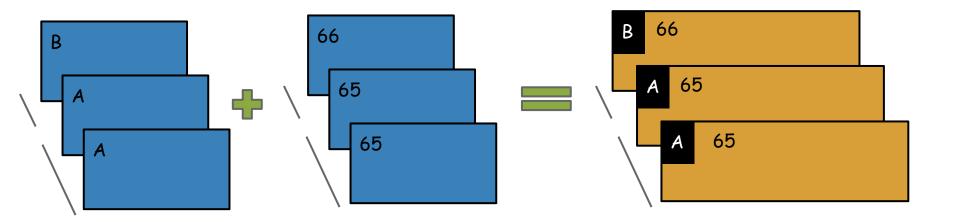


#### coalesce

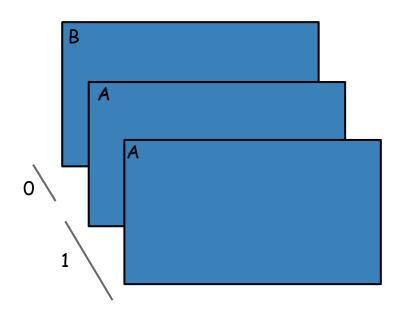
numPartitions = 1

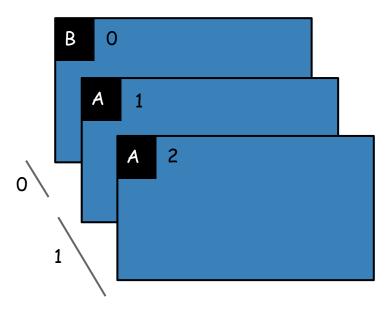


## zip

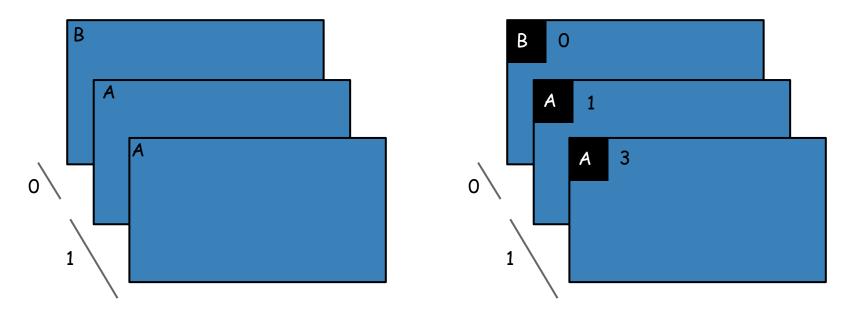


## zipWithIndex





#### zipWithUniqueID



uniqueId = element index \* #partitions + partition index