



SHASHANK MOHABIA

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Jodhpur, Jaipur

EDUCATION

Bachelor of Technology (B.Tech), Computer Science & Engineering
(2016 - 2020)

IIT Jodhpur

CGPA : 7.54/10

XII (Senior Secondary), Science

Year of Completion: 2016

CBSE Board (Jayshree Periwai High School, Jaipur)

Percentage : 93.40%

X (Secondary)

Year of Completion: 2014

CBSE Board (Hindustan International School, Jaipur)

CGPA : 10.00/10

INTERNSHIPS

Web Development

Edurer Knowledge Labs (Virtual)

May 2017 - Jul 2017

Worked on developing an education portal based on django having features like live classrooms, doubts clearances by chatting with faculty, notifications and details of courses, students and faculties with the updated information of attendance.

POSITIONS OF RESPONSIBILITY

- Head, App development team, IGNUS (Annual fest of IITJ)
- Head of Entrepreneurship Cell IITJ
- Student guide in counseling service of IITJ
Mentored 10 freshmen year students throughout the year academically, and socially

- Head of Frame-X (Cinematography club IITJ)
Lead a team of 40 students throughout the years completing 15 projects and getting 5th position at InterIIT Cult Meet 2017
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PROJECTS

Conference Registration Management System

Mar 2018 - Apr 2018

<https://github.com/shashankmohabia/CMS>

An object-oriented C++ project, created for university course for managing multiple conference registrations and user data.

Konnect

Feb 2018 - Mar 2018

<https://github.com/shashankmohabia/Konnect2>

A basic version (backend) of Tinder App based on Java and Firebase for database

Student Management System

Oct 2017 - Nov 2017

<https://github.com/shashankmohabia/sms-master>

An object-oriented C++ project, created for university course for managing students and their data including their attendance, marks, courses, and timetable.

Student Gymkhana website and discussion forum

Apr 2017 - Jul 2017

<https://github.com/shashankmohabia/gymkhana-master>

Dynamic web portal and forum for Students' Gymkhana of IIT Jodhpur based on Django and MDB framework for UI and MVC design paradigm

Live at : <https://students.iitj.ac.in/>

MorphMe

Mar 2018 - Present

<https://github.com/shashankmohabia/MorphMe>

An Android gaming app to be launched in a conference on transformative learning in the USA in October 2018 to study transformative learning by analyzing the response to some questions given by users based on Kotlin and Firebase for the database

SKILLS

Adobe Photoshop

Intermediate

Python

Beginner

Android

Intermediate

CSS

Intermediate

C++ Programming

Intermediate

Django

Intermediate

Kotlin

Intermediate

WORK SAMPLES

GitHub Profile:

<https://github.com/shashankmohabia>

ADDITIONAL DETAILS

- Courses:-
 1. Linear Algebra
 2. Complex Numbers
 3. Introduction to Programming
 4. Discrete Mathematics
 5. Data Structure and Algorithm
 6. Object-Oriented Programming
 7. Software Engineering (ongoing)
 8. Probability (ongoing)