## LAB OBSERVATION

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Question: Write a program for congestion control using Leaky bucket algorithm.

```
Code:
```

```
#include <stdio.h>
#include <stdlib.h> // Include this for the rand() function
int main()
  int buckets, outlets, k = 1, num, remaining;
  printf("Enter Bucket size and outstream size\n");
  scanf("%d %d", &buckets, &outlets);
  remaining = buckets;
  while (k)
     num = rand() % 1000; // Generate a random number between 0 and
     999if(num < remaining)
       remaining = remaining - num;
       printf("Packet of %d bytes accepted\n", num); // Added missing variable
    }
     else
       printf("Packet of %d bytes is discarded\n", num);
    }
     if (buckets - remaining > outlets)
       remaining += outlets; // Fixed the calculation
    }
     else
       remaining = buckets;
     printf("Remaining bytes: %d \n", remaining);
     printf("If you want to stop input, press 0, otherwise, press 1\n");
     scanf("%d", &k);
```

```
while (remaining < buckets) // Fixed the condition

if (buckets - remaining > outlets)
{
    remaining += outlets; // Fixed the calculation
}
else
    remaining = buckets;
printf("Remaining bytes: %d \n", remaining);
}
return 0; // Added a return statement to indicate successful completion
}
```

## Output:

Remaining bytes: 348
Remaining bytes: 548
Remaining bytes: 548
Remaining bytes: 548
Remaining bytes: 748
Remaining bytes: 948
Remaining bytes: 948
Remaining bytes: 1048
Remaining bytes: 1148
Remaining bytes: 1148
Remaining bytes: 1348
Remaining bytes: 1348
Remaining bytes: 1348
Remaining bytes: 1548
Remaining bytes: 1548