# Lab - 10

Shashank P 200010048

## Setup

On running the **ping** command, the following outputs are displayed in the terminal.

```
C:\Users\Shashank>ping www.iitdh.ac.in

Pinging www.iitdh.ac.in [10.250.200.15] with 32 bytes of data:
Reply from 10.250.200.15: bytes=32 time=4ms TTL=63
Reply from 10.250.200.15: bytes=32 time=3ms TTL=63
Reply from 10.250.200.15: bytes=32 time=3ms TTL=63
Reply from 10.250.200.15: bytes=32 time=9ms TTL=63

Ping statistics for 10.250.200.15:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 3ms, Maximum = 9ms, Average = 4ms
```

#### Part 1

1. The IP address of my host is **10.196.9.219**, and the IP address of the destination host is **10.250.200.15** 

	Time	Source	Destination	Protocol
122	0.959078	10.196.9.219	10.250.200.15	ICMP
104	0.062777	10 750 700 15	10 106 0 010	TOMB

2. Since **ICMP** is a network layer protocol, it only requires the source and destination address as port numbers are present in the **transport layer**.

3. The ICMP type is 8 (Echo (ping) request), and the code is 0. The ICMP packet has fields such as Checksum, Identifier, Sequence Number and Data.

Checksum is size **2 bytes**; Identifier is size **2 bytes**; **sequence** number is size **2 bytes**.

4. The ICMP type is 0 (Echo (ping) reply), and the code is 0. The ICMP packet has fields such as Checksum, Identifier, Sequence Number and Data. Checksum is size 2 bytes; Identifier is size 2 bytes; sequence number is size 2 bytes.

```
Internet Control Message Protocol

Type: 0 (Echo (ping) reply)

Code: 0

Checksum: 0x555a [correct]

[Checksum Status: Good]

Identifier (BE): 1 (0x0001)

Identifier (LE): 256 (0x0100)

Sequence Number (BE): 1 (0x0001)

Sequence Number (LE): 256 (0x0100)

[Request frame: 122]

[Response time: 4.699 ms]
```

#### Part 2

On running **tracert** the following output is obtained.

```
C:\Users\Shashank>tracert www.google.com
Tracing route to www.google.com [142.250.182.132]
over a maximum of 30 hops:
                         5 ms 10.196.3.250
       4 ms
               11 ms
                        3 ms firewall.iitdh.ac.in [10.250.209.251]
 2
       3 ms
               3 ms
 3
                5 ms
                         4 ms 14.139.150.65
       6 ms
 4
                               Request timed out.
       *
                *
 5
                        41 ms 10.255.238.225
      40 ms
               38 ms
 6
      36 ms
               37 ms
                        38 ms
                               10.152.7.214
 7
                        43 ms 72.14.204.62
      41 ms
               41 ms
 8
               43 ms
                        41 ms 142.251.76.33
      41 ms
 9
      46 ms
               45 ms
                        44 ms 108.170.248.194
10
      45 ms
               44 ms
                        48 ms 72.14.232.51
11
                        56 ms 74.125.242.129
      45 ms
               55 ms
12
               49 ms
                        51 ms 216.239.56.65
      48 ms
      44 ms
13
               43 ms
                        43 ms maa05s22-in-f4.1e100.net [142.250.182.132]
Trace complete.
```

1. The IP address of my host is **10.196.9.219**, and the IP address of the destination port is **142.250.182.132** 

```
Internet Protocol Version 4, Src: 10.196.9.219, Dst: 142.250.182.132
```

- 2. If ICMP sends UDP packets, The IP protocol number is **17**, while the IP protocol number for **ICMP** is **1**.
- 3. The ICMP echo packets have the same **type** and **code** as **part** 1.

```
Internet Control Message Protocol
   Type: 8 (Echo (ping) request)
   Code: 0
   Checksum: 0xf7f9 [correct]
   [Checksum Status: Good]
   Identifier (BE): 1 (0x0001)
   Identifier (LE): 256 (0x0100)
   Sequence Number (BE): 5 (0x0005)
   Sequence Number (LE): 1280 (0x0500)
```

4. The extra fields included are **Unused**, **IP** layer of echo request **and ICMP** of the echo request. The Type is also changed to **11** (**Time-to-live exceeded**).

```
Internet Control Message Protocol
   Type: 11 (Time-to-live exceeded)
   Code: 0 (Time to live exceeded in transit)
   Checksum: 0xf4ff [correct]
   [Checksum Status: Good]
   Unused: 00000000
> Internet Protocol Version 4, Src: 10.196.9.219, Dst: 142.250.182.132
> Internet Control Message Protocol
```

5. The last three packets do not contain an error message. They also do not contain the requested **IP and ICMP** packets. Also, the type number is **0** (**Echo** (**ping**) **reply**). This is because, in the end, the **TTL** value is large enough that the **ICMP** packet successfully reaches the destination before getting dropped. This allows the destination to send a successful reply.

```
Internet Control Message Protocol
   Type: 0 (Echo (ping) reply)
   Code: 0
   Checksum: 0xffd3 [correct]
   [Checksum Status: Good]
   Identifier (BE): 1 (0x0001)
   Identifier (LE): 256 (0x0100)
   Sequence Number (BE): 43 (0x002b)
   Sequence Number (LE): 11008 (0x2b00)
   [Request frame: 12557]
   [Response time: 43.239 ms]
   Data (64 bytes)
```

6. From the output of **tracert**, we can observe that the delay around link numbers **3-4-5** is significantly longer than others.

```
10.196.3.250
                        5 ms
      4 ms
              11 ms
2
                        3 ms firewall.iitdh.ac.in [10.250.209.251]
      3 ms
               3 ms
3
               5 ms
                        4 ms 14.139.150.65
      6 ms
4
                               Request timed out.
               *
                        *
5
     40 ms
              38 ms
                       41 ms
                              10.255.238.225
6
                       38 ms 10.152.7.214
              37 ms
     36 ms
7
     41 ms
                       43 ms 72.14.204.62
              41 ms
```

### • Part 3

On running the UDP client pinger, the following output is obtained.

```
Sequence Number: 8
Reply from 127.0.0.1: PING 8 1678775524.0661938
RTT: 0.0 s

Sequence Number: 9
Request timed out

Sequence Number: 10
Request timed out

Ping Statistics:
Average RTT: 0.0011498133341471355 s
Packets Lost: 4 (40.0 %)
```