

RL78/G12

Timer Array Unit (Interval Timer)

R01AN1052EJ0100 Rev. 1.00 Sep. 1. 2012

Introduction

This application note describes the interval timer function of the timer array unit (TAU). This unit inverts the LED indication each time a timer interrupt occurs. Also, it changes the timer interrupt cycle time based on the number of times the switch is pressed.

Target Device

RL78/G12

When applying the sample program covered in this application note to another microcomputer, modify the program according to the specifications for the target microcomputer and conduct an extensive evaluation of the modified program.

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1. Specifications

This application note shows example settings for using timer interrupts (INTTM00) from the interval timer and interrupts (INTP0) generated on pin input edge detection. The TAU inverts the LED indication each time a timer interrupt (INTTM00) occurs 250 times. Also, this unit changes the timer interrupt (INTTM00) cycle time based on the number of times the switch (SW) is pressed.

Table 1.1 lists the peripheral functions to be used and their uses. Figure 1.1 shows the outline of timer operation and its interrupts.

Table 1.1 Peripheral Functions to be Used and their Uses

Peripheral Function	Use
Timer array unit 0 (channel 0)	Time interval control for inversion of the P13 pin output (LED indication)
P13	Output port for LED indications
P137/INTP0	Switch input for changing the timer interrupt (INTTM00) cycle time

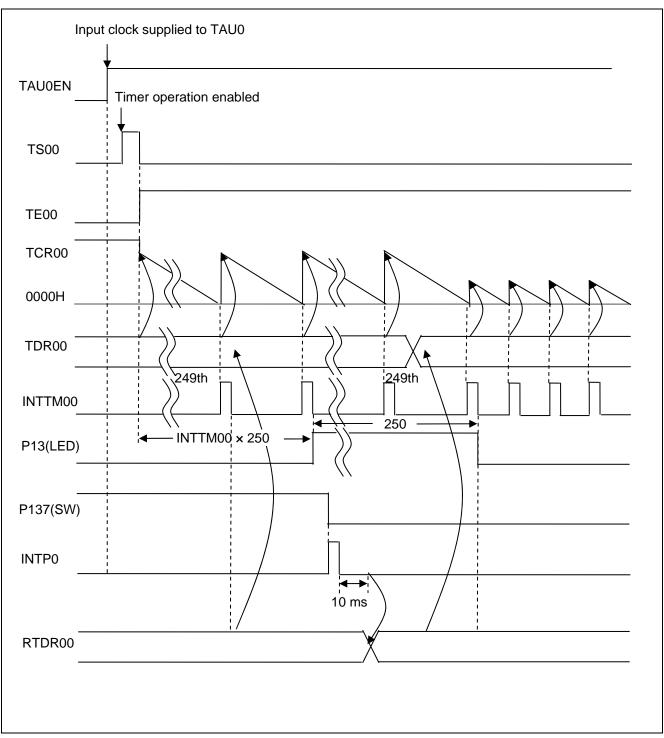


Figure 1.1 Outline of Timer Operation and Interrupts

2. Operation Check Conditions

The sample code contained in this application note has been checked under the conditions listed in the table below.

Table 2.1 Operation Check Conditions

Item	Description
Microcontroller used	RL78/G12 (R5F1026A)
Operating frequency	High-speed on-chip oscillator (HOCO) clock: 24 MHz
	CPU/peripheral hardware clock: 24 MHz
Operating voltage	5.0 V (Operation is possible over a voltage range of 2.9 to 5.5 V.)
	LVD operation (V _{LVI}): Reset mode which uses 2.81 V (2.76 to 2.87 V)
Integrated development environment	CubeSuite + V1.01.01 from Renesas Electronics Corp.
Assembler	RA78K0R V1.50 from Renesas Electronics Corp.
Board to be used	RL78/G12 target board (QB-R5F1026A-TB)

3. Related Application Note

The application note that is related to this application note is listed below for reference.

RL78/G12 Initialization (R01AN1030E) Application Note

Description of the Hardware

Hardware Configuration Example 4.1

Figure 4.1 shows an example of hardware configuration that is used for this application note.

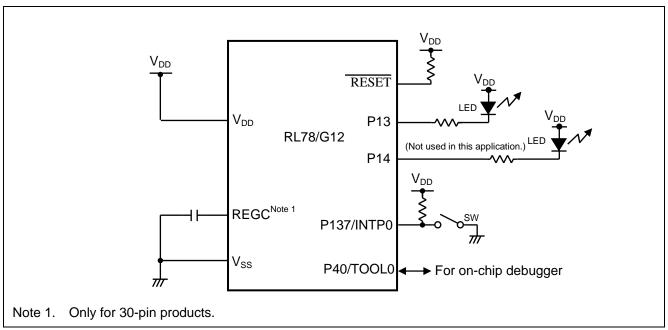


Figure 4.1 **Hardware Configuration**

- Cautions: 1. The purpose of this circuit is only to provide the connection outline and the circuit is simplified accordingly. When designing and implementing an actual circuit, provide proper pin treatment and make sure that the hardware's electrical specifications are met (connect the input-only ports separately to V_{DD} or V_{SS} via a resistor).
 - 2. V_{DD} must be held at not lower than the reset release voltage (V_{LVI}) that is specified as LVD.

4.2 List of Pins to be Used

Table 4.1 lists the pins to be used and their functions.

Table 4.1 Pins to be Used and their Functions

Pin Name	I/O	Description
P13	Output	Output port for LED indications
P137/INTP0	Input	Switch (SW) input pin (external interrupt request input pin)

5. Description of the Software

5.1 Operation Outline

This application note describes how to set up the interval timer function of TAU0.

This setup is followed by operation for counting the number of timer interrupts (INTTM00) generated by the interval timer. When the count reaches 249, the value of the interval timer is changed. Each time the count reaches 250, the LED indication is inverted. The timer interrupt (INTTM00) cycle time is changed according to the number of times the switch is pressed. The LED on/off cycle time is changed as follows.

 $500 \text{ ms} \rightarrow 250 \text{ ms} \rightarrow 125 \text{ ms} \rightarrow 62.5 \text{ ms} \rightarrow 31.25 \text{ ms} \rightarrow 500 \text{ ms} \rightarrow \dots$

- (1) Initialize the TAU.
- Use the interval timer mode as the timer operation mode.
- Initialize timer data register 00 (TDR00) to 2 ms.
- Set the timer output enable register to disable operation.
- Use timer interrupts (INTTM00) from timer channel 0.
- (2) Initialize the external edge detection interrupt.
- Select a falling edge as the valid edge for INTP0.
- Use INTP0 interrupts.
- (3) Execute a HALT instruction to wait for timer interrupts (INTTM00).
- (4) After the HALT mode is cancelled by a timer interrupt (INTTM00), the number of INTTM00 interrupts generated is counted.
- (5) When the timer interrupt (INTTM00) count reaches 249, the value (RTDR00) in RAM for the timer data register is set in the timer data register (TDR00).
- (6) When the timer interrupt (INTTM00) count reaches 250, the LED indication is inverted.
- (7) INTP0 interrupt processing changes the switch input count (INTP0 interrupt count) and RTDR00 value.

5.2 List of Option Byte Settings

Table 5.1 summarizes the settings of the option bytes.

Table 5.1 Option Byte Settings

Address	Value	Description			
000C0H 01101110B		Disables the watchdog timer. (Stops counting after the release from the reset state.)			
000C1H	01111111B	LVD reset mode, 2.81 V (2.76 to 2.87 V)			
000C2H	11100000B	HS mode, HOCO: 24 MHz			
000C3H	10000101B	Enables the on-chip debugger.			

5.3 List of Constants

Table 5.2 lists the constants that are used in this sample program.

Table 5.2 Constants for the Sample Program

Constant	Setting	Description
INTERVAL	2h	Interval timer period (in milliseconds).
CCHNGLED	00001000B	LED blink data.
PERIOD	24000×	TM00 count value at 500 ms.
	INTERVAL	
PERIOD2	PERIOD/2	TM00 count value at 250 ms.
PERIOD3	PERIOD/4	TM00 count value at 125 ms.
PERIOD4	PERIOD/8	TM00 count value at 62.5 ms.
PERIOD5	PERIOD/16	TM00 count value at 31.25 ms.
TINTVL (PERIOD-1)		TDR00 settings by number of times the switch is pressed.
	(PERIOD2-1)	
	(PERIOD3-1)	
	(PERIOD4-1)	
	(PERIOD5-1)	
T10MSWAIT	(5+1)	10 ms timer count values by number of times the switch is pressed.
	(10+1)	
	(20+1)	
	(40+1)	
	(80+1)	

5.4 List of variables

Table 5.3 lists the global variables that are used by this sample program.

Table 5.3 Global Variables

Туре	Variable Name	Contents	Function Used
8 bits	RSWCNT	Switch press counter.	IINTP0, main
8 bits	RTMCNT	Timer interrupt occurrence counter.	SINTTM00, main
16 bits	RTDR00	Value which is set in TDR00 each time the timer interrupt	SINTTM00,
		count reaches 250.	IINTP0, main

5.5 List of Functions (Subroutines)

Table 5.4 lists the functions (subroutines) that are used by this sample program.

Table 5.4 List of Functions (Subroutines)

Function Name	Outline			
SSTARTINTV	SSTARTINTV Starts operation of TAU0 channel 0.			
IINTTM00	Processes timer interrupts on TAU0 channel 0.			
SINTTM00	Counts the number of INTTM00 interrupts generated. Inverts the LED indication each time			
	the interrupt count reaches 250.			
IINTP0	Processes INTP0 interrupts.			

5.6 Function Specifications

This section describes the specifications for the functions that are used in the sample code.

[Function Name] SSTARTINTV

Synopsis	TAU0 channel 0 operation start
Explanation	This function unmasks TAU0 channel 0 interrupts and starts count operation.
Argument	None
Return value	None
Remarks	None

[Function Name] IINTTM00

Synopsis	TAU0 channel 0 timer interrupt processing
Explanation	This function calls the function which will invert the LED indication.
Argument	None
Return value	None
Remarks	None

[Function Name] SINTTM00

Synopsis LED turning on/off

Explanation This function counts 250 timer interrupts (INTTM00) and then inverts the LED indication (for

port latch inversion). Also, when the count reaches 249, this function changes the setting of

TDR00 to the value specified in RTDR00.

Argument None
Return value None
Remarks None

[Function Name] IINTP0

Synopsis INTP0 interrupt enable

Explanation This function processes INTP0 interrupts as they occur.

It waits 10 ms and then scans P137 (SW input pin). When the switch is pressed, this function

changes the RTD00 value.

Argument None
Return value None
Remarks None

5.7 Flowcharts

Figure 5.1 shows the overall flowchart of the sample program described in this application note.

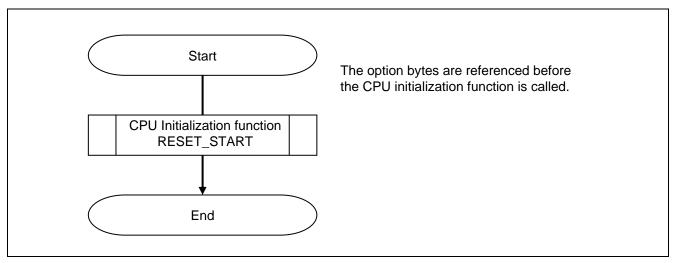
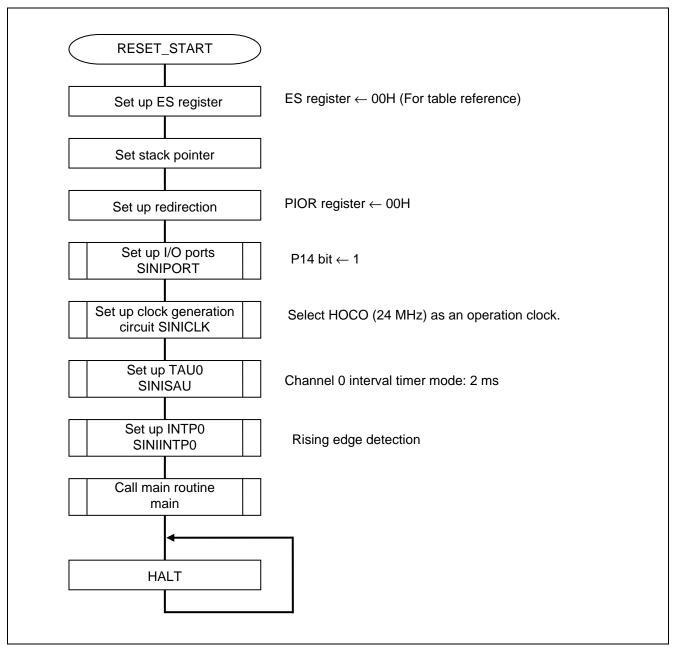


Figure 5.1 Overall Flowchart

5.7.1 **CPU Initialization Function**

Figure 5.2 shows the flowchart for the CPU initialization function.



CPU Initialization Function Figure 5.2

5.7.2 I/O Port Setup

Figure 5.3 shows the flowchart for I/O port setup.

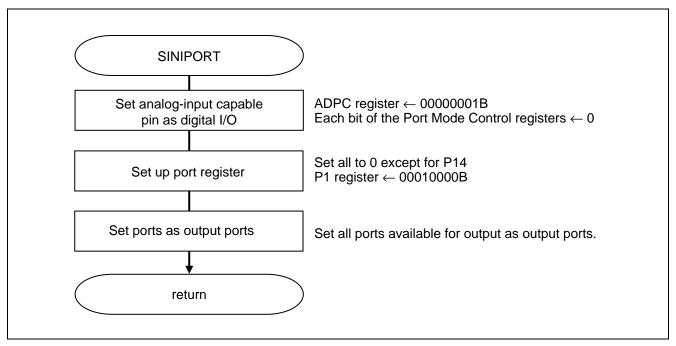


Figure 5.3 I/O Port Setup

Note: Refer to the section entitled "Flowcharts" in RL78/G12 Initialization Application Note (R01AN1030E) for the configuration of the unused ports.

Caution: Provide proper treatment for unused pins so that their electrical specifications are met. Connect each of any unused input-only ports to V_{DD} or V_{SS} via a separate resistor.

Setting up the LED port

• Port mode register 1 (PM1) Select I/O mode for the port.

Symbol: PM1

7	6	5	4	3	2	1	0
PM17	PM16	PM15	PM14	PM13	PM12	PM11	PM10
1	1	1	0	0	0	0	0

Bit 3

L	PM13	P13 pin I/O mode selection
ſ	0	Output mode (output buffer on)
I	1	Input mode (output buffer off)

5.7.3 **Clock Generation Circuit Setup**

Figure 5.4 shows the flowchart for clock generation circuit setup.

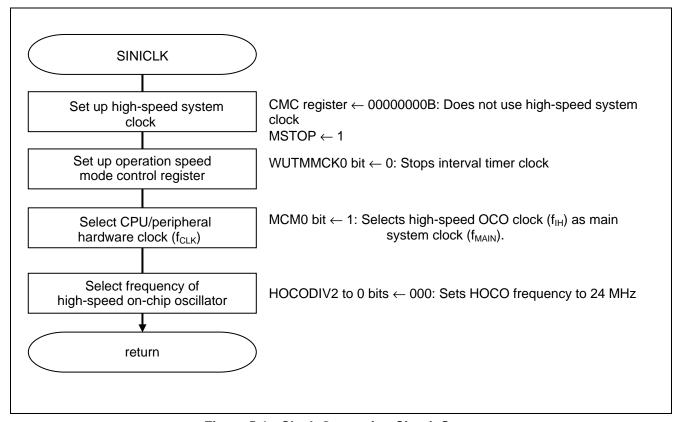


Figure 5.4 Clock Generation Circuit Setup

Caution: For details on the procedure for setting up the clock generation circuit (INICLK), refer to the section entitled "Flowcharts" in RL78/G12 Initialization Application Note (R01AN1030E).

5.7.4 Timer Array Unit Setup

Figure 5.5 shows the flowchart for setting up the timer array unit.

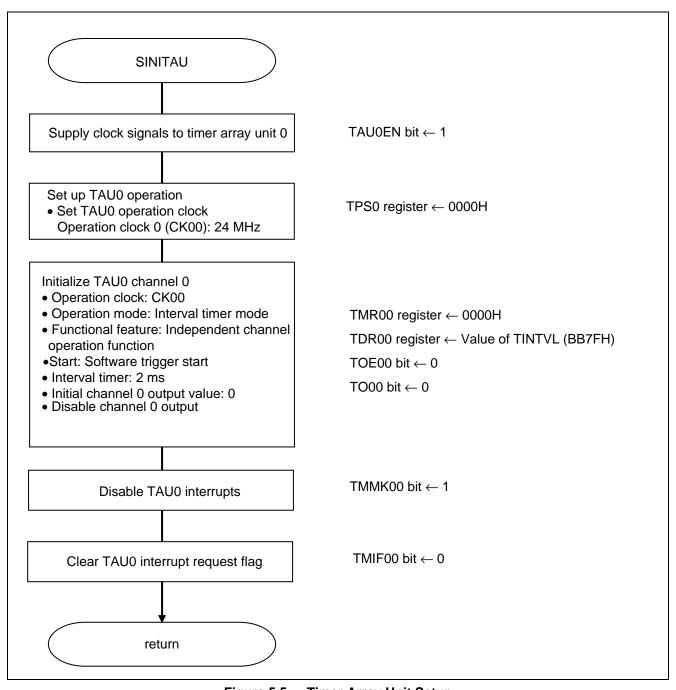


Figure 5.5 Timer Array Unit Setup

- (1) Starting clock supply to the timer array unit 0
- Peripheral enable register 0 (PER0) Start supplying clock to the timer array unit 0.

Symbol: PER0

7	6	5	4	3	2	1	0
TMKAEN	0	ADCEN	IICA0EN	SAU1EN	SAU0EN	0	TAU0EN
Х	0	Х	Х	х	Х	0	1

Bit 0

TAU0EN	Control of timer array unit 0 input clock supply
0	Stops supply of input clock.
1	Supplies input clock.

- (2) Configuring the timer clock frequency
- Timer clock select register 0 (TPS0) Select an operation clock for timer array unit 0.

Symbol: TPS0

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	PRS	PRS	0	0	PRS									
		031	030			021	020	013	012	011	010	003	002	001	000
Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	0	0	0	0

Bits 3 to 0

PRS	PRS	PRS	PRS		Sele	ction of ope	ration clock ((CK00)		
003	002	001	000		f _{CLK} =					
					2 MHz	5 MHz	10 MHz	20 MHz	24 MHz	
0	0	0	0	f _{CLK}	2 MHz	5 MHz	10 MHz	20 MHz	24 MHz	
0	0	0	1	f _{CLK} /2	1 MHz	2.5 MHz	5 MHz	10 MHz	12 MHz	
0	0	1	0	f _{CLK} /2 ²	500 kHz	1.25 MHz	2.5 MHz	5 MHz	6 MHz	
0	0	1	1	f _{CLK} /2 ³	250 kHz	625 kHz	1.25 MHz	2.5 MHz	3 MHz	
0	1	0	0	f _{CLK} /2 ⁴	125 kHz	312.5 kHz	625 kHz	1.25 MHz	1.5 MHz	
0	1	0	1	f _{CLK} /2 ⁵	62.5 kHz	156.2 kHz	312.5 kHz	625 kHz	0.75 MHz	
0	1	1	0	f _{CLK} /2 ⁶	31.25 kHz	78.1 kHz 156.2 kHz		312.5 kHz	375 kHz	
0	1	1	1	f _{CLK} /2 ⁷	15.62 kHz	39.1 kHz	78.1 kHz	156.2 kHz	187.5 kHz	
1	0	0	0	f _{CLK} /2 ⁸	7.81 kHz	19.5 kHz	39.1 kHz	78.1 kHz	93.75 kHz	
1	0	0	1	f _{CLK} /2 ⁹	3.91 kHz	9.76 kHz	19.5 kHz	39.1 kHz	46.88 kHz	
1	0	1	0	f _{CLK} /2 ¹⁰	1.95 kHz	4.88 kHz	9.76 kHz	19.5 kHz	23.44 kHz	
1	0	1	1	f _{CLK} /2 ¹¹	976 Hz	2.44 kHz	4.88 kHz	9.76 kHz	11.72 kHz	
1	1	0	0	f _{CLK} /2 ¹²	488 Hz	1.22 kHz	2.44 kHz	4.88 kHz	5.86 kHz	
1	1	0	1	f _{CLK} /2 ¹³	244 Hz	610 Hz 1.22 kHz		2.44 kHz	2.93 kHz	
1	1	1	0	f _{CLK} /2 ¹⁴	122 Hz	305 Hz	610 Hz	1.22 kHz	1.47 kHz	
1	1	1	1	f _{CLK} /2 ¹⁵	61 Hz	153 Hz	305 Hz	610 Hz	732 Hz	

(3) Setting up channel 0 operation mode

Timer mode register 00 (TMR00)
 Select an operation clock (f_{MCK}).
 Select a count clock.
 Select the software trigger start.
 Set up the operation mode.

Symbol: TMR00

15	5 1	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
CK	s c	KS	0	CCS	MAS	STS	STS	STS	CIS	CIS	0	0	MD	MD	MD	MD
00	1 0	000		00	TER	002	001	000	001	000			003	002	001	000
					00											
0		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

Bits 15 and 14

CKS001	CKS000	Selection of operation clock (f _{MCK}) of channel n selection
0	0	Operation clock CK00 set by timer clock select register 0 (TPS0)
0	1	Operation clock CK02 set by timer clock select register 0 (TPS0)
1	0	Operation clock CK01 set by timer clock select register 0 (TPS0)
1	1	Operation clock CK03 set by timer clock select register 0 (TPS0)

Bit 12

CCS00	Selection of count clock (f _{TCLK}) of channel n
0	Operation clock (f _{MCK}) specified by the CKS000 and CKS001 bits
1	Valid edge of input signal input from the TI00 pin

Bit 11

MASTER00	Selection between using channel 0 independently or simultaneously with another channel (as a slave or master)
0	Operates in independent channel operation function or as slave channel in simultaneous channel operation function.
1	Operates as master channel in simultaneous channel operation function.

Symbol: TMR00

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
CKS	CKS	0	CCS	MAS	STS	STS	STS	CIS0	CIS0	0	0	MD0	MD0	MD0	MD0
001	000		00	TER	002	001	000	01	00			03	02	01	00
				00											
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

Bits 10 to 8

STS002	STS001	STS000	Setting of start trigger or capture trigger of channel 0							
0	0	0	Only software trigger start is valid (other trigger sources are unselected).							
0	0	1	Valid edge of the TI00 pin input is used as both the start trigger and capture trigger.							
0	1	0	Both the edges of the TI00 pin input are used as a start trigger and a capture trigger.							
1	0	0	Interrupt signal of the master channel is used (when the channel is used as a slave channel with the simultaneous channel operation function).							
Other than above			Setting prohibited							

Bits 7 and 6

CIS001	CIS000	Selection of TI00 pin input valid edge
0	0	Falling edge
0	1	Rising edge
1	0	Both edges (when low-level width is measured) Start trigger: Falling edge, Capture trigger: Rising edge
1	1	Both edges (when high-level width is measured) Start trigger: Rising edge, Capture trigger: Falling edge

Symbol: TMR00

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
CKS	CKS	0	CCS	MAS	STS	STS	STS	CIS0	CIS0	0	0	MD0	MD0	MD0	MD0
001	000		00	TER	002	001	000	01	00			03	02	01	00
				00											
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

Bits 3 to 0

MD 003	MD 002	MD 001	MD 000	Operation mode of channel 0	Corresponding function	Counting operation of TCR			
0	0	0	1/0	interval timer	Interval timer / Square wave output / Divider function / PWM output (master)	Counting down			
0	1	0	1/0	Capture mode	Input pulse interval measurement	Counting up			
0	1	1	0	Event counter mode	External event counter	Counting down			
1	0	0	1/0	One-count mode	Delay counter / One-shot pulse output / PWM output (slave)	Counting down			
1	1	0	0	·	Measurement of high-/low-level width of input signal	Counting up			
Oth	Other than above			Setting prohibited					

The operation of the MD000 bit operation varies depending on each operation mode (see the table below).

Operation mode (Value set by the MD003 to MD001 bits) (See the above table)	MD000	Setting of starting counting and interrupt
Interval timer mode (0, 0, 0)Capture mode (0, 1, 0)	0	Timer interrupt is not generated when counting is started (timer output does not change, either).
	1	Timer interrupt is generated when counting is started (timer output also changes).
• Event counter mode (0, 1, 1)	0	Timer interrupt is not generated when counting is started (timer output does not change, either).
• One-count mode (1, 0, 0)	0	Start trigger is invalid during counting operation. At that time, interrupt is not generated, either.
	1	Start trigger is valid during counting operation. At that time, interrupt is also generated.
• Capture/one-count mode (1, 1, 0)	0	Timer interrupt is not generated when counting is started (timer output does not change, either). Start trigger is invalid during counting operation. At that time, interrupt is not generated, either.
Other than above		Setting prohibited

 $Caution: For \ details \ on \ the \ register \ setup \ procedures, \ refer \ to \ RL78/G12 \ User's \ Manual: \ Hardware.$

- (4) Setting the interval timer cycle time
- Timer data register 00 (TDR00) Configure the interval timer compare value.

Symbol: TDR00

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0

Timer interrupt (INTTM00) occurrence = $(TDR00 \text{ setting} + 1) \times Count \text{ clock cycle time}$

(5) Enabling the timer output

• Timer output enable register 0 (TOE0) Enable/disable the timer output for each channel.

Symbol: TOE0

_	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	0	0	0	0	0	0	0	0								TOE
	U	0	0	0	0	0	0		07	06	05	04	03	02	01	00
	0	0	0	0	0	0	0	0	Х	Х	Х	Х	Х	Х	Х	0

Bit 0

TOE00	Timer output enable/disable of channel 0					
	Disables the timer output.					
0	mer operation is not reflected in the TO00 bit, and the output is fixed.					
	Writing to the TO00 bit is allowed.					
	Enables the timer output.					
1	Timer operation is reflected in the TO00 bit, and output waveform is generated.					
	Writing to the TO00 bit is ignored.					

5.7.5 INTPO Initialization

Figure 5.6 shows the flowchart for INTP0 initialization.

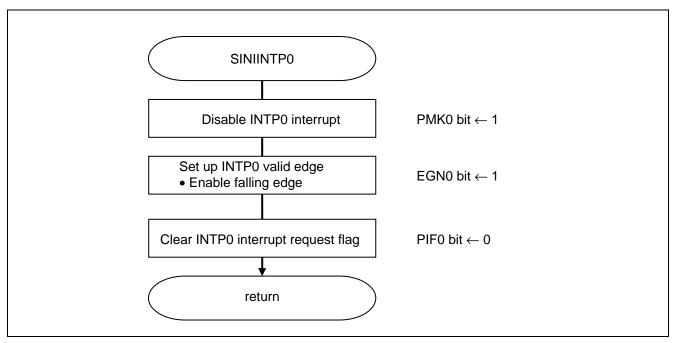


Figure 5.6 INTC Module Setup

(1) Setup for INTPO pin edge detection

External interrupt rising edge enable register (EGP0)
 External interrupt falling edge enable register (EGN0)
 Select a valid edge for INTP0

Symbol: EGP0

7	6	5	4	3	2	1	0
EGP7	EGP6	EGP5	EGP4	EGP3	EGP2	EGP1	EGP0
Х	х	Х	х	х	Х	Х	0

Symbol: EGN0

7	6	5	4	3	2	1	0
EGN7	EGN6	EGN5	EGN4	EGN3	EGN2	EGN1	EGN0
Х	Х	Х	Х	Х	Х	Х	1

EGP0	EGN0	INTP0 pin valid edge selection					
0	0	Edge detection disabled.					
0	1	Falling edge					
1	0	Rising edge					
1	1	Both rising and falling edges					

5.7.6 **Main Processing**

Figure 5.7 shows the flowchart for main processing.

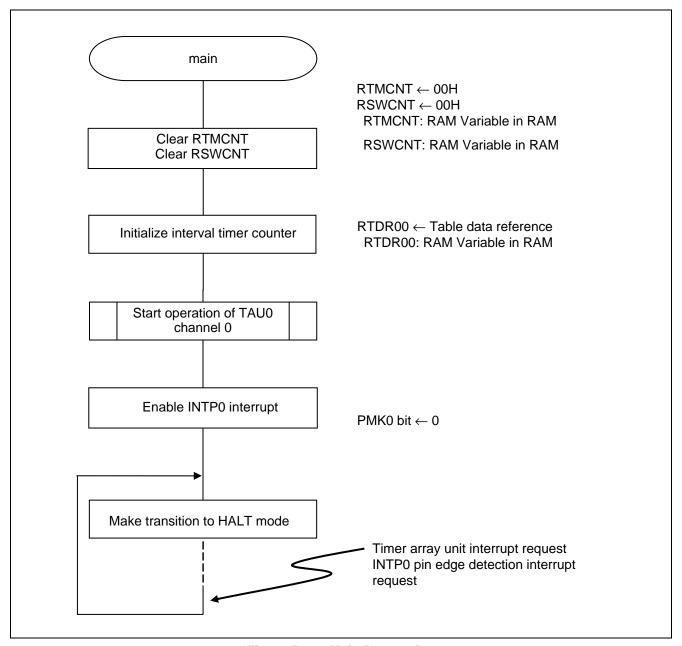


Figure 5.7 **Main Processing**

5.7.7 **TAU0 Channel 0 Startup**

Figure 5.8 shows the flowchart for starting the operation of TAU0 channel 0.

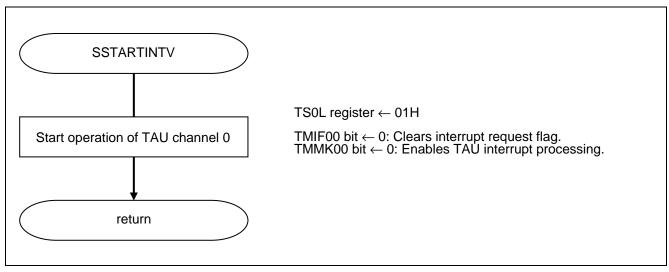


Figure 5.8 **TAU0 Channel 0 Startup**

- (1) Timer count completion interrupt setup
- Interrupt request flag register (IF0H) Clear interrupt request flag.
- Interrupt mask flag register (MK0H) Clear interrupt mask.

Symbol: IF0H

7	6	5	4	3	2	1	0
TMIF01	TMIF00	IICAIF0	TMIF03H	TMIF01H	SREIF0	SRIF0	STIF0
						CSIIF01	CSIIF00
						IICIF01	IICIF00
Х	0	Х	Х	Х	Х	Х	Х

Bit 6

TMIF00	Interrupt request flag
0	No interrupt request signal is generated
1	Interrupt request is generated, interrupt request status

Symbol: MK0H

	7	6	5	4	3	2	1	0
ſ	TMMK01	TMMK00	IICAMK0	TMMK03	TMMK01	SREMK0	SRMK0	STMK0
				Н	Н		CSIMK01	CSIMK00
							IICMK01	IICMK00
	Х	0	Х	Х	Х	Х	Х	Х

Bit 6

TMMK00	Interrupt processing control			
0 Interrupt processing enabled				
1	Interrupt processing disabled			

5.7.8 INTTM00 Interrupt Processing

Figure 5. shows the flowchart for INTTM00 interrupt processing.

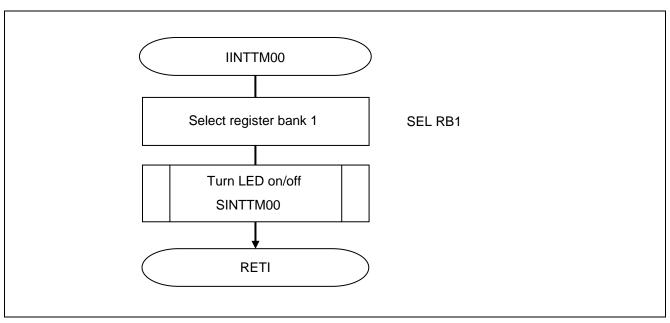


Figure 5.9 INTTM00 Interrupt Processing

5.7.9 LED Turn-On/Off Processing

Figure 5.10 shows the flowchart for LED turn-on/off processing.

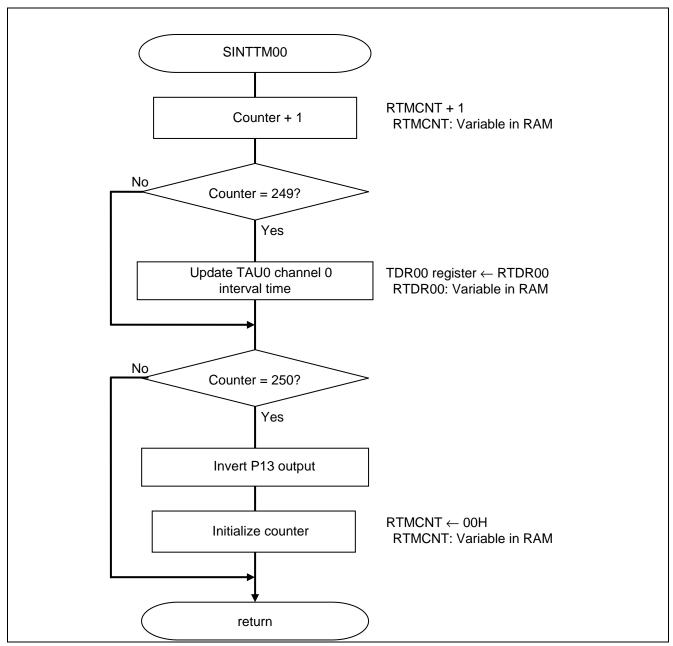


Figure 5.10 Flowchart for LED Turn-on/off Processing

5.7.10 INTP0 Interrupt Processing

Figures 5.11 and 5.12 show the flowchart for INTP0 interrupt processing.

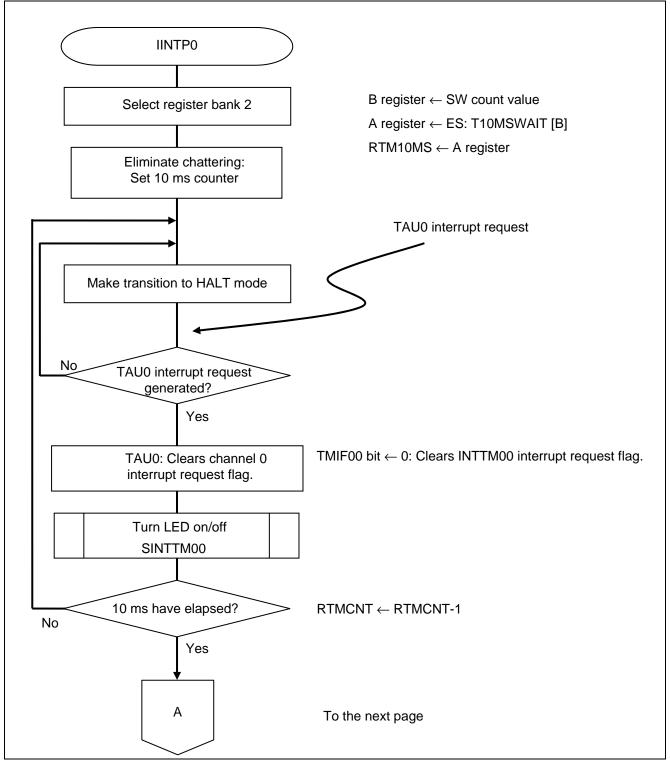


Figure 5.2 INTP0 Interrupt Processing (1/2)

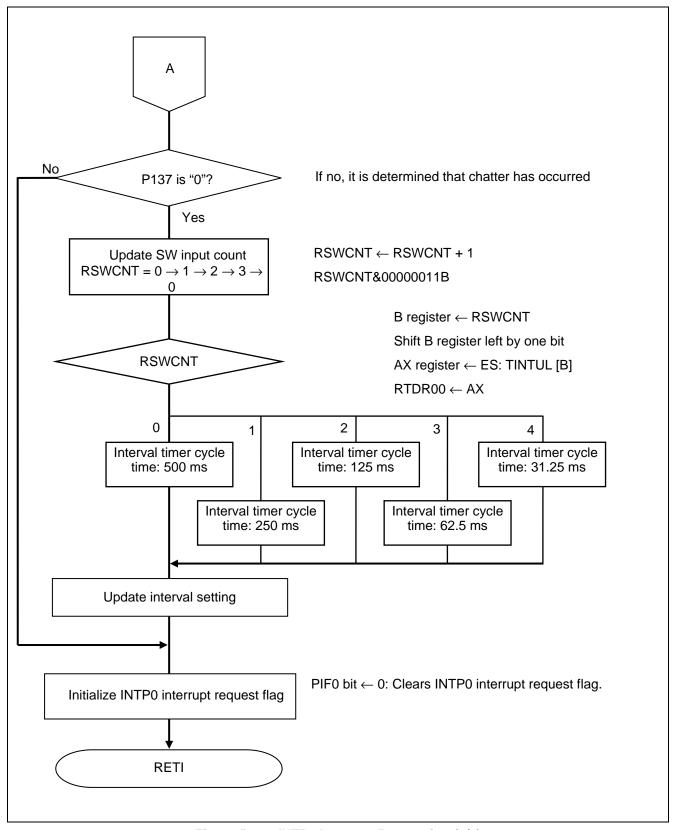


Figure 5.3 INTP0 Interrupt Processing (2/2)

6. Sample Code

The sample code is available on the Renesas Electronics Website.

7. Documents for Reference

RL78/G12 User's Manual: Hardware (R01UH0200E)

RL78 Family User's Manual: Software (R01US0015E)

(The latest versions of the documents are available on the Renesas Electronics Website.)

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Revision Record	RL78/G12 Timer Array Unit (Interval Timer)
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General Precautions in the Handling of MPU/MCU Products

The following usage notes are applicable to all MPU/MCU products from Renesas. For detailed usage notes on the products covered by this manual, refer to the relevant sections of the manual. If the descriptions under General Precautions in the Handling of MPU/MCU Products and in the body of the manual differ from each other, the description in the body of the manual takes precedence.

- 1. Handling of Unused Pins
- Handle unused pins in accord with the directions given under Handling of Unused Pins in the manual.
 - The input pins of CMOS products are generally in the high-impedance state. In operation with unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible. Unused pins should be handled as described under Handling of Unused Pins in the manual.
- 2. Processing at Power-on
- The state of the product is undefined at the moment when power is supplied.
 - The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the moment when power is supplied.
 In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the moment when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the moment when power is supplied until the power reaches the level at which resetting has been specified.
- 3. Prohibition of Access to Reserved Addresses
- Access to reserved addresses is prohibited.
 - The reserved addresses are provided for the possible future expansion of functions. Do not access
 these addresses; the correct operation of LSI is not guaranteed if they are accessed.
- 4. Clock Signals
- After applying a reset, only release the reset line after the operating clock signal has become stable.
 When switching the clock signal during program execution, wait until the target clock signal has stabilized.
 - When the clock signal is generated with an external resonator (or from an external oscillator) during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Moreover, when switching to a clock signal produced with an external resonator (or by an external oscillator) while program execution is in progress, wait until the target clock signal is stable.
- 5. Differences between Products
- Before changing from one product to another, i.e. to one with a different part number, confirm that the change will not lead to problems.
 - The characteristics of MPU/MCU in the same group but having different part numbers may differ because of the differences in internal memory capacity and layout pattern. When changing to products of different part numbers, implement a system-evaluation test for each of the products.

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