



# **Understanding Human-Robotic Lawnmower Interaction in Different Contexts**

An exploratory study to understand and improve human perception of autonomous mobile robots

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01

# Introduction

What is Human-Robot Interaction? And Why is it important?

# Introduction



## What is HRI?

Human-Robot Interaction (HRI) covers studies on interactions with robots and how to enhance them. This project focuses on autonomous mobile robots (AMRs), particularly.



## Improving HRI

Previous research in HRI establishes that trust is crucial to enhancing human interaction with robots. In this study, we use intent communication (by displaying social behaviours) as a way to build trust.

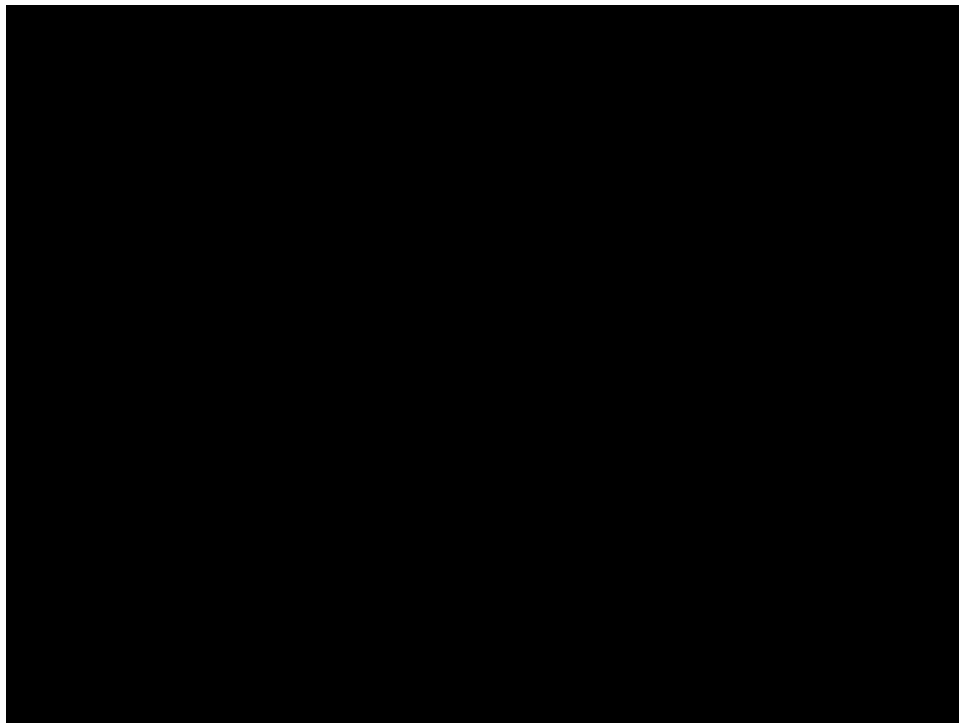


## Intent Communication

The idea is, if these robots exhibit social behaviours that indicate situational awareness (by communicating intent), humans would feel safe, and thus improve human perception.

# Why do we care?

- Autonomous mobile robots are increasingly becoming a part of the workforce and other operations.
- While the development in this space has been focused on improving the mechanical efficiency and longevity of the machines, little work has been put into making them “social”.
- For an amicable coexistence of robots and humans that share physical space, it is important to improve human perception of robots.
- Improving human-robot interaction will, in turn, enhance the quality of life.



**Why do we REALLY care?**

# Objective of the degree project



## Research Question

How will the behaviour of robotics lawnmowers, acting upon the multimodal input received from the environment, be perceived by pedestrians and other humans in the scene?



## Hypothesis

Successful communication of intent by a robot could positively influence the perception of trust and safety toward that robot.

# Goals



## Subgoal 1

Develop viable interactions that are effective, cost-efficient, and make the robot “socially” intelligent.



## Subgoal 2

Explore patterns in movement-based and light-based communication to apply to autonomous mobile robots and to translate findings from other domains and test them here to verify cross-domain applicability.



02

# Background

What do we know about communicative movement and expressive light and the related work?

# Pillars of enhancing human-robot interaction



**Trust and  
Safety**



**Attention and  
Expressiveness**

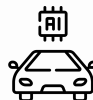


**Intent  
Communication**

# Related Work



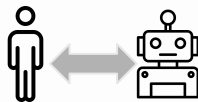
**Autonomous  
Mobile Robots**



**Autonomous  
Vehicles**



**Autonomous  
Free-Flyer**

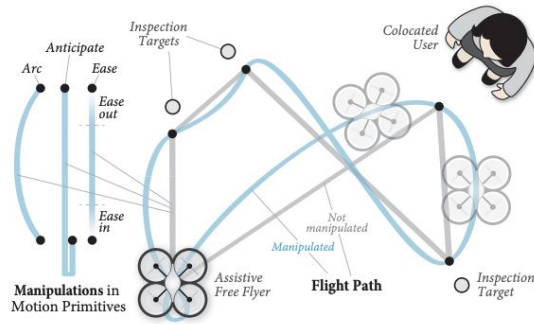


**Human-Robot  
Proxemics**

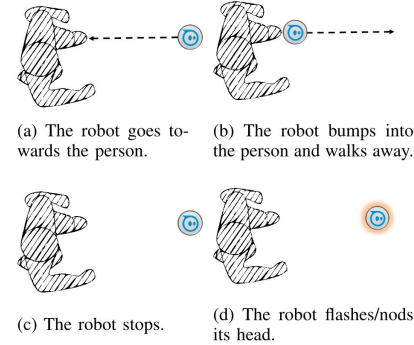


**Multimodal Intent  
Communication**

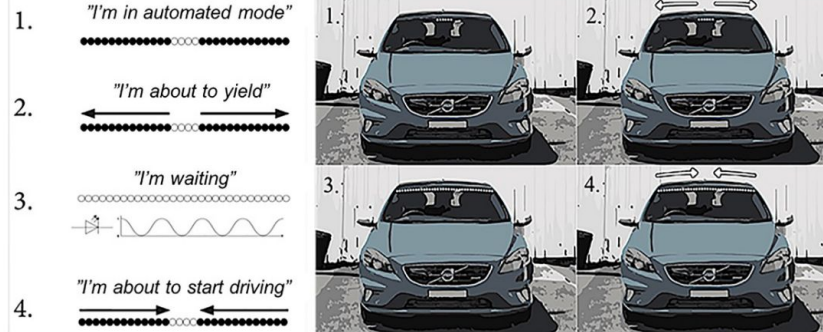
i



ii



iii



- i. D. Szafir, B. Mutlu, and T. Fong, "Communication of intent in assistive free flyers," in Proceedings of the 2014 ACM/IEEE international conference on Human-robot interaction, Bielefeld Germany: ACM, Mar. 2014, pp. 358-365. doi: 10.1145/2559636.2559672.
- ii. M. Faria, A. Costigliola, P. Alves-Oliveira, and A. Paiva, "Follow me: Communicating intentions with a spherical robot," in 2016 25th IEEE International Symposium on Robot and Human Interactive Communication (RO-MAN), New York, NY, USA: IEEE, Aug. 2016, pp. 664-669. doi: 10.1109/ROMAN.2016.7745189.
- iii. A. Habibovic et al., "Communicating Intent of Automated Vehicles to Pedestrians," Front. Psychol., vol. 9, p. 1336, Aug. 2018, doi: 10.3389/fpsyg.2018.01336.

**04**

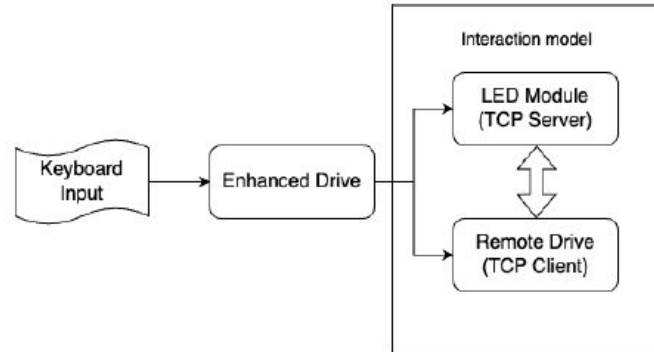
# **Interaction Design**

What did we do?

# Modifications

## Software

- Build upon existing robot behaviour to incorporate expressive lights.



## Hardware

- Polished application of the light strip to ensure a seamless build



# Behaviour design

## **Moving-Facing**

The human and the robot are moving toward each other.

## **Moving-Not-Facing**

The human is walking in front of the robot.

## **Stationary-Facing**

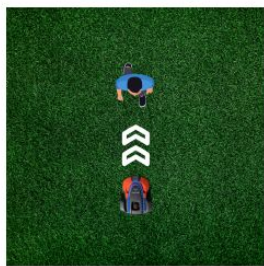
The human is standing in place when they observe the robot moving toward them.

## **Stationary-Not-Facing**

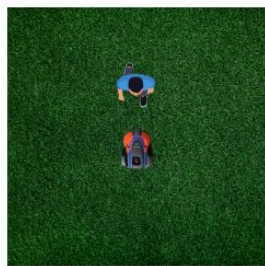
The human is standing in place and the robot approaches them from behind.

# Moving-Facing (yield way)

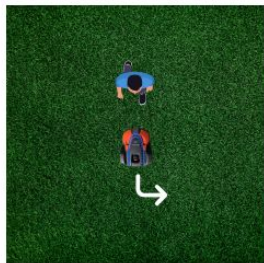
Derived from the real-world scenario where a person walking through a park might encounter a mower in their way.



(a) I: Encounter human



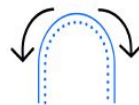
(b) II: Stop & Reverse



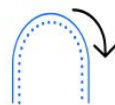
(c) III: Turn Right



(d) IV: Wait



(a) I: Reversing



(b) II: Turning Right



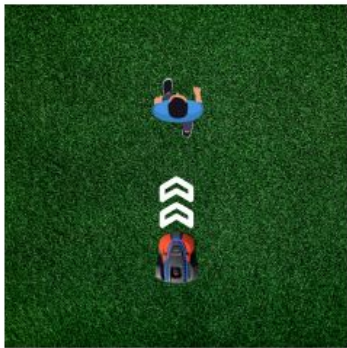
(c) III: Waiting

Figure 3.5: Light interaction behaviour for yielding way

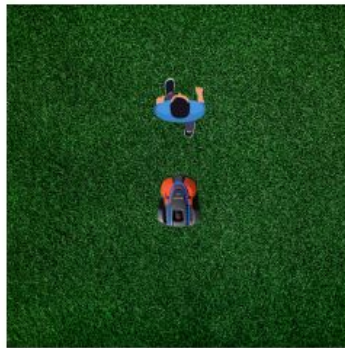


# Moving-Not-Facing (slow down)

Extended from the real-world scenario where a person is walking through a park and the mower is right behind them.



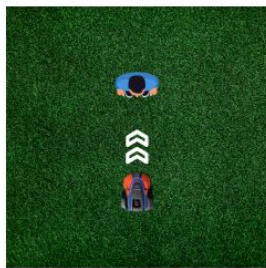
(a) I: Encounter human



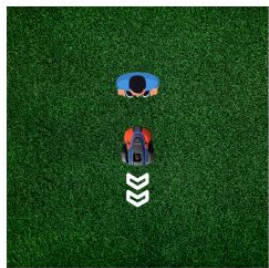
(b) II: Maintain Distance

# Stationary-Facing (move away)

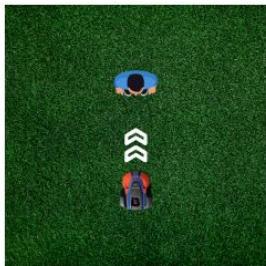
The real-life inspiration for this abstraction is when a person is standing in a park and occupying the space that the mower wants to mow.



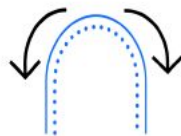
(a) I: Encounter human



(b) II: Pause & Reverse



(c) III: Go forward and repeat I



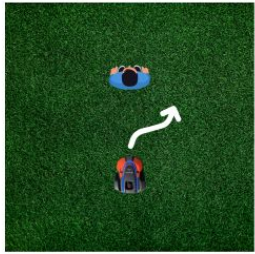
(a) I: Reverse



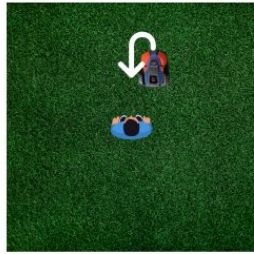
(b) II: Go Forward

# Stationary-Not-Facing (manoeuvre + move away)

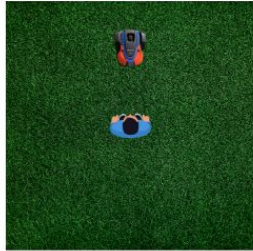
This abstraction is similar to the one above, except that the mower approaches the human from behind; i.e. the human does not see the mower approaching them.



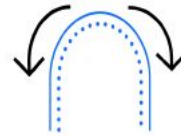
(a) I: Encounter human & manoeuvres around



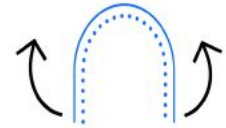
(b) II: Face the human



(c) III: Repeat "Move Away" behaviour



(a) I: Reverse



(b) II: Go Forward

04

# Methodology

How did we do it?

# Research Process



## Literature review

We conducted an extensive pre-study that helped us identify research gaps and conclude where we could place the current study



## Development

Abstracted real-world scenarios for the mower and developed suitable interaction behaviours for it.

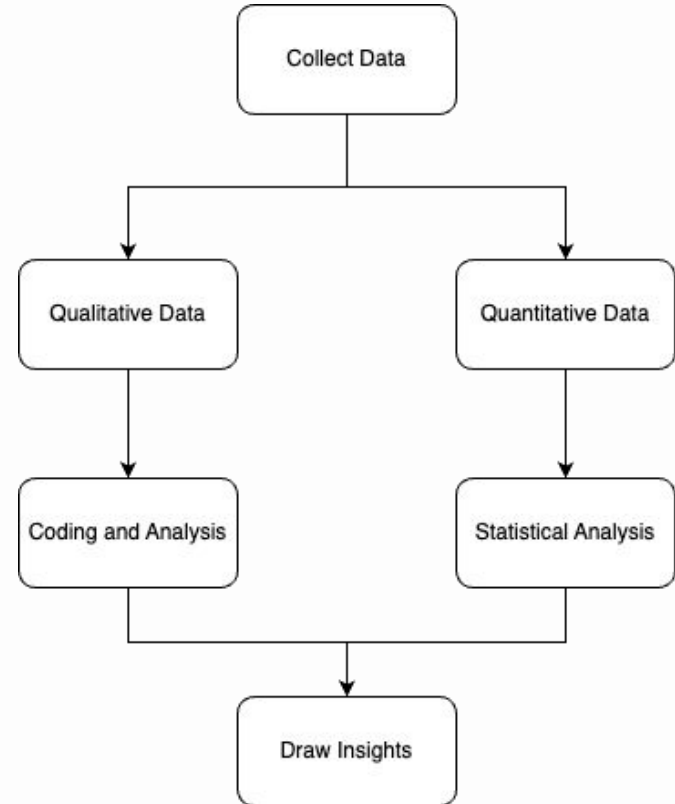


## Data Collection and Analysis

Conducted an online-video-study to evaluate the effectiveness and legibility of the developed interaction behaviours.

# Data Collection Process

- We developed a survey divided into different blocks that collect a wide range of data, from demographic information to assessment data for the videos.
- Along with the qualitative data, we also collected quantitative data that aimed to assess participants' safety and trust perception of the robot.



# Survey Contents

## Demographic Data

- Recruited on an online research platform
- Pre-screened based on approval rating and participation history

## Interaction Questionnaire

- Qualitative data
- Describe Mower behaviour
- Mower Intent Check
- Complementary Light behaviour

## Safety and Trust Questionnaire

- Quantitative data
- Trust perception due to robot's social behaviours
- Safety perception due to robot's social behaviours

**05**

# **Results and Analysis**

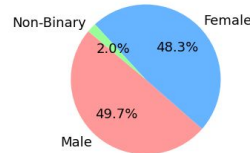
What did we find?



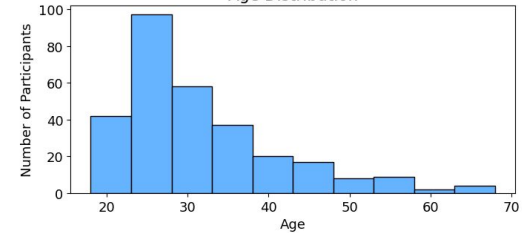
# Demographic Data

Overall, the dataset is fairly balanced in terms of gender, the age range is broad, the majority of the participants hold at least a Bachelor's degree, and most participants report high proficiency in English.

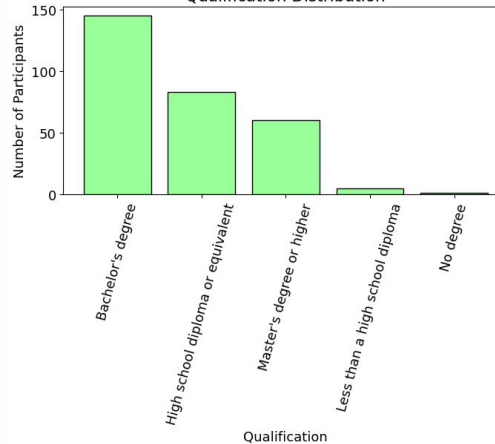
Gender Distribution



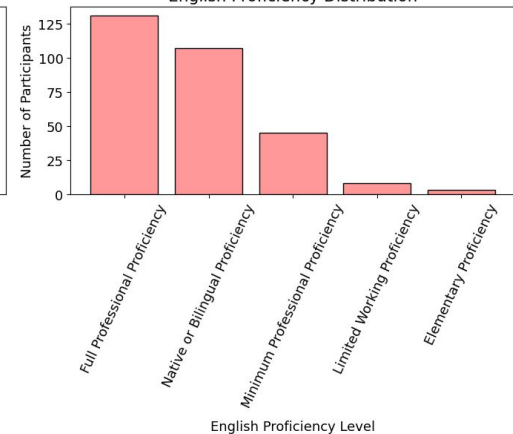
Age Distribution



Qualification Distribution

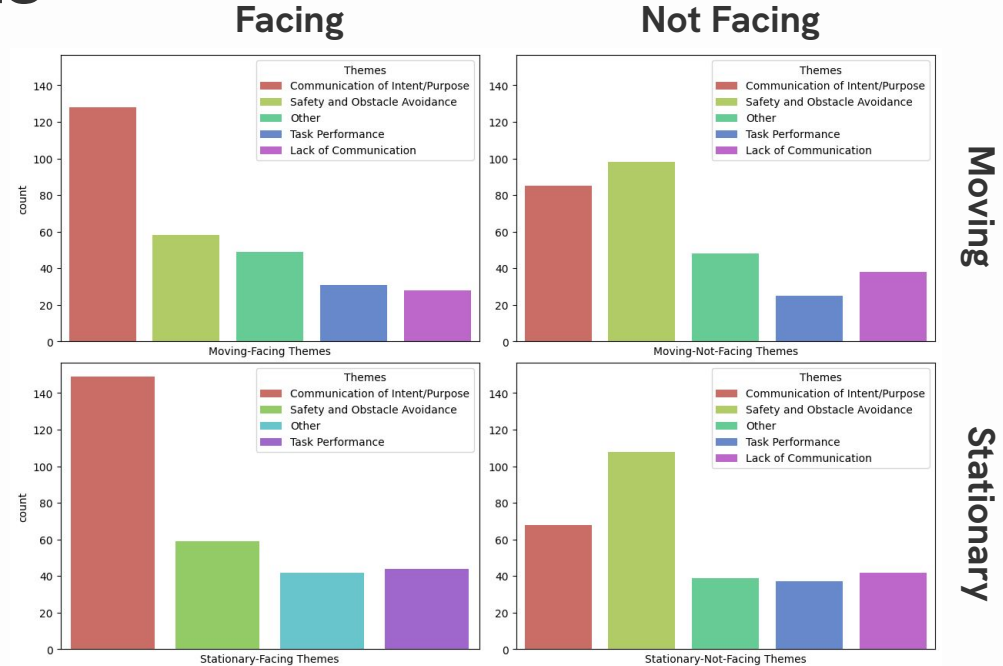


English Proficiency Distribution

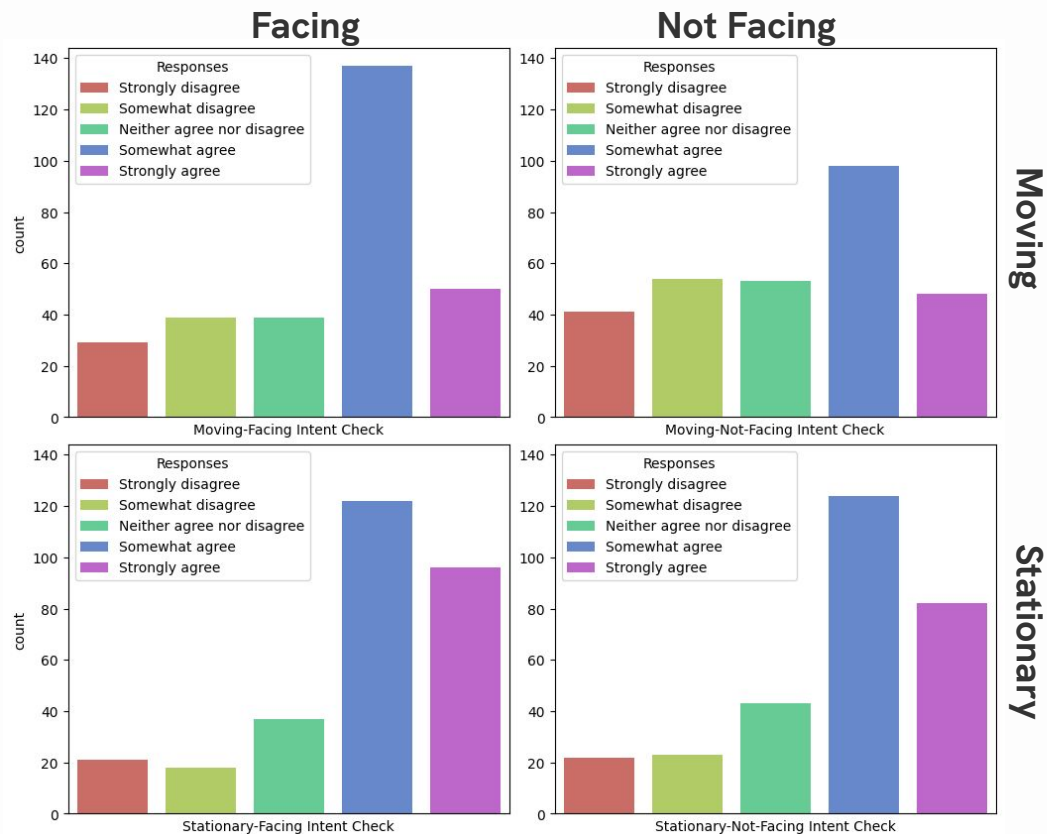


# Qualitative Analysis

- For each of the interaction behaviours, we ask the participants to **describe the behaviour, whether the mower is communicating intent and describe it, and if the light behaviour complements the movement behaviour.**
- For the free-text questions, we perform thematic analysis by coding them and classifying them into categories.
- Overall, participants were able to describe the behaviours and identify the mower intent for each scenario.



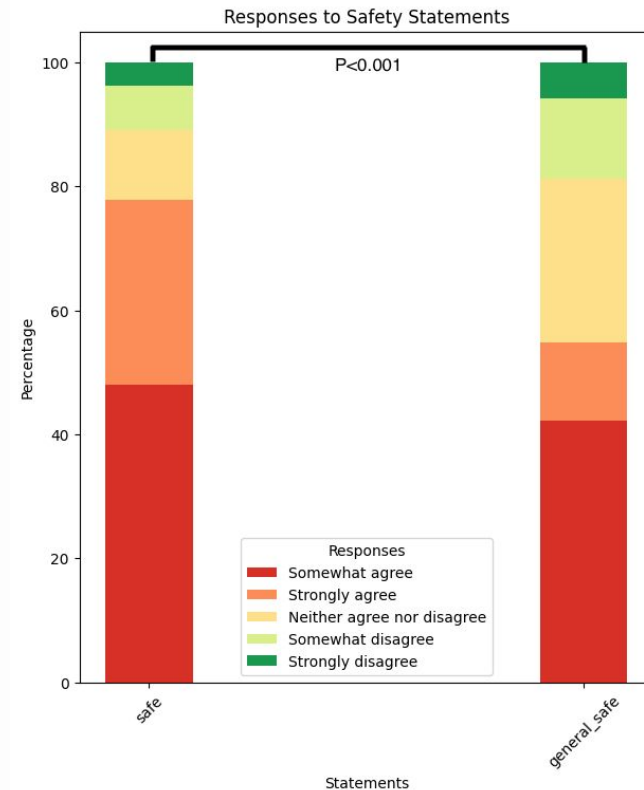
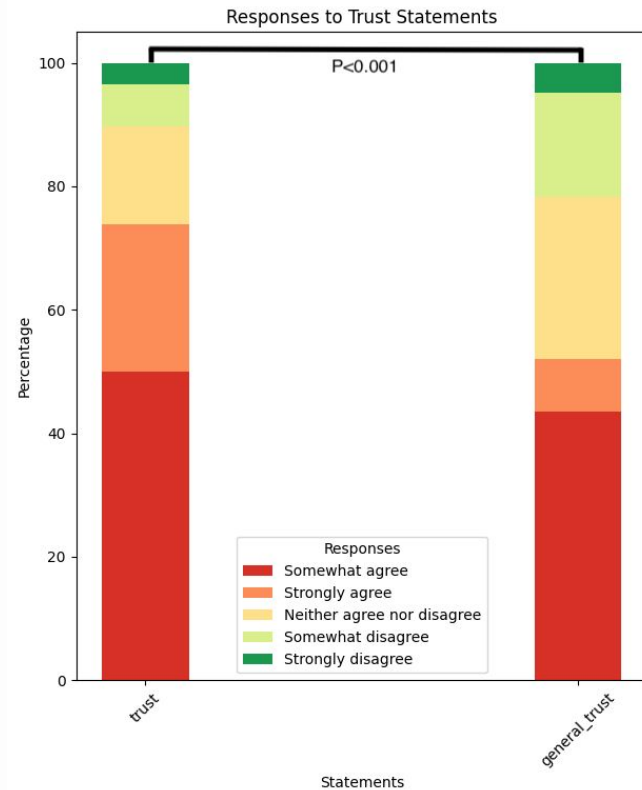
## ***Do you believe the mower is attempting to communicate a purpose?***



# Quantitative Analysis

- Apart from free-text responses, we also collected Likert scale data to assess **trust** and **safety** perception.
- Furthermore, we analysed the internal reliability of the responses collected pertaining to the robot's social behaviours. We compute the **Cronbach's Alpha ( $\alpha$ ) = 0.86**
- **Trust:**
  - We asked participants if they trust the robot more because of the social behaviours it exhibited, vs. if they trust robots in general.
  - One-tailed Mann-Whitney-U (**MWU**) test, for the **294** observations, suggests that participants would trust robots who exhibit social behaviours more.
- **Safety:**
  - We asked participants if they would feel safe around the robot more because of the social behaviours it exhibited, vs. if they feel safe around robots in general.
  - One-tailed Mann-Whitney-U (**MWU**) test, for the **294** observations, indicates that participants would feel safer around robots exhibiting social behaviours more.

# Responses to Trust and Safety Statements



# Impact of Intent Communication

- We segregate the responses based on whether they were **successful** or **not successful** in identifying mower intent, then look at their responses to trust/safety statements.
- **Trust:**
  - Participants that could identify mower intent, based on 221 responses and another one-tailed MWU test, indicated that they would trust a robot displaying social behaviours more; while the same could not be concluded with participants who did not identify mower intent.
- **Safety:**
  - There wasn't a statistically significant difference between participants who could identify mower intent and those who couldn't, both groups indicated that they would feel more safe around the robot showing social behaviours.

**06**

# **Conclusion and Future Work**

Where do we go from here?

# Discussion



**Legibility and  
Effectiveness**



**Leveraging existing  
mental models**



**Different importance of  
intent communication**



**Agency Attribution**



# Conclusion and Future Work

- Through the experiments conducted here, we validated the claim that people have a high tendency to trust and feel safe around a robot that shows social behaviours. Be it acknowledging human presence, or reacting to the human's action in the scene.
- Another by-product of this project is the **repository of interaction behaviours** mapped to four distinct real-world scenarios, this establishes a basis for future work where other scenarios could be explored.
- Apart from this, one could also explore other modalities for the interaction behaviours, some works make use of **extra linguistic expression** cues to communicate a robot's internal state. Besides this, other forms of modalities such as **haptics, projection, screens, audio**.
- To further improve context-aware navigational capabilities, the interaction behaviours of the AMRs could be coupled with Deep Reinforcement learning (DRL) approaches



# Thank You!

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