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Interview New (/contest/)
Contest

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## ■ Microsoft

## **Notice**

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 96 / 352 problems.

✓ SI	how pro	oblem tags	Select time period:	6 months 🔻
	#	Title	Tags	Acceptance
	1822	Sign of the Product of an Arra	Array (/tag/array) Math (/tag/math)	66.4%
	1448	Count Good Nodes in Binary T	Tree (/tag/tree)	72.9%
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Binary Tree (/tag/binary-tree)	
	146	LRU Cache (/problems/lru-cac	Hash Table (/tag/hash-table)	37.9%
			Linked List (/tag/linked-list) Design (/tag/design)	
			Doubly-Linked List (/tag/doubly-linked-list)	
~	200	Number of Islands (/problems	Array (/tag/array)	51.3%
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Union Find (/tag/union-find) Matrix (/tag/matrix)	
	277	Find the Celebrity (/problems/	Two Pointers (/tag/two-pointers)	45.1%
		<b>₽</b>	Greedy (/tag/greedy) Graph (/tag/graph)	
			Interactive (/tag/interactive)	
	428	Serialize and Deserialize N-ary	String (/tag/string) Tree (/tag/tree)	63.0%
		<b>₽</b>	Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	

	#	Title	Tags	Acceptance
	1615	Maximal Network Rank (/probl	Graph (/tag/graph)	55.0%
	915	Partition Array into Disjoint Int	Array (/tag/array)	47.8%
	212	Word Search II (/problems/wo	Array (/tag/array) String (/tag/string)  Backtracking (/tag/backtracking) Trie (/tag/trie)	38.0%
			Matrix (/tag/matrix)	
	706	Design HashMap (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	63.9%
			Linked List (/tag/linked-list) Design (/tag/design)  Hash Function (/tag/hash-function)	
<b>~</b>	54	Spiral Matrix (/problems/spiral	Array (/tag/array) Matrix (/tag/matrix)	38.3%
·	3.	Spiral Matrix (problems, spiral	Simulation (/tag/simulation)	30.370
	1647	Minimum Deletions to Make C	String (/tag/string) Greedy (/tag/greedy)	55.7%
			Sorting (/tag/sorting)	
	1578	Minimum Deletion Cost to Av	Array (/tag/array) String (/tag/string)	61.4%
			Dynamic Programming (/tag/dynamic-programming)  Greedy (/tag/greedy)	
	545	Boundary of Binary Tree (/pro	Tree (/tag/tree)	41.6%
		<b>-</b>	Depth-First Search (/tag/depth-first-search)	
			Binary Tree (/tag/binary-tree)	
	273	Integer to English Words (/pro	Math (/tag/math) String (/tag/string)	28.9%
	<b>504</b>		Recursion (/tag/recursion)	25 70/
	591	Tag Validator (/problems/tag-v	String (/tag/string) Stack (/tag/stack)	35.7%
	1703	Minimum Adjacent Swaps for	Array (/tag/array) Greedy (/tag/greedy)	38.1%
			Sliding Window (/tag/sliding-window)  Prefix Sum (/tag/prefix-sum)	
<b>~</b>	117	Populating Next Right Pointers	Tree (/tag/tree)	43.9%
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Binary Tree (/tag/binary-tree)	

	#	Title	Tags	Acceptance
	348	Design Tic-Tac-Toe (/problems	Array (/tag/array) Hash Table (/tag/hash-table)  Design (/tag/design) Matrix (/tag/matrix)	56.6%
	588	Design In-Memory File System	Hash Table (/tag/hash-table) String (/tag/string)  Design (/tag/design) Trie (/tag/trie)	47.1%
	1096	Brace Expansion II (/problems/	String (/tag/string) Backtracking (/tag/backtracking) Stack (/tag/stack)	62.2%
	642	Design Search Autocomplete	String (/tag/string)  Design (/tag/design)  Trie (/tag/trie)  Data Stream (/tag/data-stream)	47.3%
	1576	Replace All ?'s to Avoid Conse	String (/tag/string)	50.5%
	253	Meeting Rooms II (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)  Greedy (/tag/greedy) Sorting (/tag/sorting)  Heap (Priority Queue) (/tag/heap-priority-queue)	48.1%
	483	Smallest Good Base (/problem	Math (/tag/math) Binary Search (/tag/binary-search)	37.0%
	443	String Compression (/problem	Two Pointers (/tag/two-pointers) String (/tag/string)	45.8%
	460	LFU Cache (/problems/lfu-cac	Hash Table (/tag/hash-table)  Linked List (/tag/linked-list) Design (/tag/design)  Doubly-Linked List (/tag/doubly-linked-list)	37.9%
<b>~</b>	56	Merge Intervals (/problems/m	Array (/tag/array) Sorting (/tag/sorting)	42.7%
	471	Encode String with Shortest Le	String (/tag/string)  Dynamic Programming (/tag/dynamic-programming)	50.4%
	722	Remove Comments (/problem	Array (/tag/array) String (/tag/string)	36.9%
	103	Binary Tree Zigzag Level Order	Tree (/tag/tree)	51.7%
			Breadth-First Search (/tag/breadth-first-search)	
			Binary Tree (/tag/binary-tree)	

	#	Title	Tags	Acceptance
	23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list)	44.5%
			Divide and Conquer (/tag/divide-and-conquer)	
			Heap (Priority Queue) (/tag/heap-priority-queue)	
			Merge Sort (/tag/merge-sort)	
	489	Robot Room Cleaner (/proble	Backtracking (/tag/backtracking)	74.1%
		<b>-</b> n	Interactive (/tag/interactive)	
	531	Lonely Pixel I (/problems/lonel	Array (/tag/array) Hash Table (/tag/hash-table)	60.4%
		<b>-</b>	Matrix (/tag/matrix)	
	1239	Maximum Length of a Concat	Array (/tag/array) String (/tag/string)	50.5%
			Backtracking (/tag/backtracking)	
			Bit Manipulation (/tag/bit-manipulation)	
	708	Insert into a Sorted Circular Li	Linked List (/tag/linked-list)	33.2%
	716	Max Stack (/problems/max-sta	Linked List (/tag/linked-list) Stack (/tag/stack)	44.0%
		<b>₽</b>	Design (/tag/design)	
			Doubly-Linked List (/tag/doubly-linked-list)	
			Ordered Set (/tag/ordered-set)	
	25	Reverse Nodes in k-Group (/pr	Linked List (/tag/linked-list) Recursion (/tag/recursion)	48.1%
<b>~</b>	210	Course Schedule II (/problems	Depth-First Search (/tag/depth-first-search)	44.4%
			Breadth-First Search (/tag/breadth-first-search)	
			Graph (/tag/graph)	
			Topological Sort (/tag/topological-sort)	
	151	Reverse Words in a String (/pr	Two Pointers (/tag/two-pointers) String (/tag/string)	25.6%
	138	Copy List with Random Pointer	Hash Table (/tag/hash-table)	43.8%
			Linked List (/tag/linked-list)	
	1344	Angle Between Hands of a Clo	Math (/tag/math)	61.8%
	158	Read N Characters Given Read	String (/tag/string) Simulation (/tag/simulation)	39.1%
		<b>-</b>	Interactive (/tag/interactive)	

	#	Title	Tags	Acceptance
<b>~</b>	79	Word Search (/problems/word	Array (/tag/array) Backtracking (/tag/backtracking)  Matrix (/tag/matrix)	38.3%
	297	Serialize and Deserialize Binary	String (/tag/string) Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)	51.7%
			Breadth-First Search (/tag/breadth-first-search)  Design (/tag/design)  Binary Tree (/tag/binary-tree)	
	295	Find Median from Data Stream	Two Pointers (/tag/two-pointers) Design (/tag/design)  Sorting (/tag/sorting)	49.2%
			Heap (Priority Queue) (/tag/heap-priority-queue)  Data Stream (/tag/data-stream)	
	186	Reverse Words in a String II (/	Two Pointers (/tag/two-pointers) String (/tag/string)	48.7%
	1312	Minimum Insertion Steps to M	String (/tag/string)  Dynamic Programming (/tag/dynamic-programming)	61.6%
	224	Basic Calculator (/problems/ba	Math (/tag/math) String (/tag/string)  Stack (/tag/stack) Recursion (/tag/recursion)	39.1%
	768	Max Chunks To Make Sorted II	Array (/tag/array) Stack (/tag/stack)  Greedy (/tag/greedy) Sorting (/tag/sorting)	50.8%
•	340	Longest Substring with At Mos	Monotonic Stack (/tag/monotonic-stack)	46.5%
•	540	■ Congest Substitute with At Mos	Hash Table (/tag/hash-table) String (/tag/string)  Sliding Window (/tag/sliding-window)	40.570
	227	Basic Calculator II (/problems/	Math (/tag/math) String (/tag/string) Stack (/tag/stack)	39.6%
	934	Shortest Bridge (/problems/sh	Array (/tag/array)  Depth-First Search (/tag/depth-first-search)	51.3%
			Breadth-First Search (/tag/breadth-first-search)  Matrix (/tag/matrix)	
	420	Strong Password Checker (/pr	String (/tag/string) Greedy (/tag/greedy)  Heap (Priority Queue) (/tag/heap-priority-queue)	13.9%

	#	Title	Tags	Acceptance
	41	First Missing Positive (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	35.0%
	93	Restore IP Addresses (/proble	String (/tag/string) Backtracking (/tag/backtracking)	39.4%
	384	Shuffle an Array (/problems/sh	Array (/tag/array) Math (/tag/math)	55.5%
			Randomized (/tag/randomized)	
	218	The Skyline Problem (/proble	Array (/tag/array)	37.5%
			Divide and Conquer (/tag/divide-and-conquer)	
			Binary Indexed Tree (/tag/binary-indexed-tree)	
			Segment Tree (/tag/segment-tree)	
			Line Sweep (/tag/line-sweep)	
			Heap (Priority Queue) (/tag/heap-priority-queue)	
			Ordered Set (/tag/ordered-set)	
~	236	Lowest Common Ancestor of a	Tree (/tag/tree)	51.9%
			Depth-First Search (/tag/depth-first-search)	
			Binary Tree (/tag/binary-tree)	
<b>~</b>	33	Search in Rotated Sorted Array	Array (/tag/array) Binary Search (/tag/binary-search)	36.8%
	767	Reorganize String (/problems/	Hash Table (/tag/hash-table) String (/tag/string)	51.0%
			Greedy (/tag/greedy) Sorting (/tag/sorting)	
			Heap (Priority Queue) (/tag/heap-priority-queue)	
			Counting (/tag/counting)	
	1304	Find N Unique Integers Sum u	Array (/tag/array) Math (/tag/math)	76.6%
	1405	Longest Happy String (/proble	String (/tag/string) Greedy (/tag/greedy)	53.7%
			Heap (Priority Queue) (/tag/heap-priority-queue)	
	582	Kill Process (/problems/kill-pr	Array (/tag/array) Hash Table (/tag/hash-table)	64.9%
		<b>₽</b>	Tree (/tag/tree)	
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	

Breadth-First Search (/tag/breadth-first-search)  Graph (/tag/graph)  Topological Sort (/tag/topological-sort)  String (/tag/string) Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Design (/tag/design)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)	Acceptance
Graph (/tag/graph)  Topological Sort (/tag/topological-sort)  449 Serialize and Deserialize BST (/ String (/tag/string) Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Design (/tag/design)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)  721 Accounts Merge (/problems/a Array (/tag/array) String (/tag/string)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/depth-first-search)	44.6%
Topological Sort (/tag/topological-sort)  449 Serialize and Deserialize BST (/  String (/tag/string) Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Design (/tag/design)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)  721 Accounts Merge (/problems/a  Array (/tag/array) String (/tag/string)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/depth-first-search)	
Serialize and Deserialize BST (/  String (/tag/string) Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Design (/tag/design)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)  721 Accounts Merge (/problems/a  Array (/tag/array) String (/tag/string)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)	
Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Design (/tag/design)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)  Array (/tag/array)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)	
Breadth-First Search (/tag/breadth-first-search)  Design (/tag/design)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)  Array (/tag/array) String (/tag/string)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)	55.2%
Design (/tag/design)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)  Array (/tag/array) String (/tag/string)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)	
Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)  Array (/tag/array) String (/tag/string)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)	
Binary Tree (/tag/binary-tree)  721 Accounts Merge (/problems/a  Array (/tag/array) String (/tag/string)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)	
Accounts Merge (/problems/a  Array (/tag/array) String (/tag/string)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)	
Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)	
Breadth-First Search (/tag/breadth-first-search)	53.6%
Union Find (/tag/union-find)	
836 Rectangle Overlap (/problems/ Math (/tag/math) Geometry (/tag/geometry)	42.9%
99 Recover Binary Search Tree (/p Tree (/tag/tree)	44.4%
Depth-First Search (/tag/depth-first-search)	
Binary Search Tree (/tag/binary-search-tree)	
Binary Tree (/tag/binary-tree)	
Find the Closest Palindrome (/ Math (/tag/math) String (/tag/string)	20.7%
1236 Web Crawler (/problems/web String (/tag/string)	65.2%
Depth-First Search (/tag/depth-first-search)	
Breadth-First Search (/tag/breadth-first-search)	
Interactive (/tag/interactive)	
114 Flatten Binary Tree to Linked Li Linked List (/tag/linked-list) Stack (/tag/stack)	55.0%
Tree (/tag/tree)	
Depth-First Search (/tag/depth-first-search)	
Binary Tree (/tag/binary-tree)	
Find Duplicate File in System ( Array (/tag/array) Hash Table (/tag/hash-table)	63.3%
String (/tag/string)	

	#	Title	Tags	Acceptance
	155	Min Stack (/problems/min-sta	Stack (/tag/stack) Design (/tag/design)	48.0%
	49	Group Anagrams (/problems/	Hash Table (/tag/hash-table) String (/tag/string)  Sorting (/tag/sorting)	61.8%
	540	Single Element in a Sorted Arr	Array (/tag/array) Binary Search (/tag/binary-search)	58.0%
	332	Reconstruct Itinerary (/proble	Depth-First Search (/tag/depth-first-search)  Graph (/tag/graph)  Eulerian Circuit (/tag/eulerian-circuit)	39.1%
	168	Excel Sheet Column Title (/pro	Math (/tag/math) String (/tag/string)	32.7%
	386	Lexicographical Numbers (/pr	Depth-First Search (/tag/depth-first-search)  Trie (/tag/trie)	56.4%
	529	Minesweeper (/problems/min	Array (/tag/array)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Matrix (/tag/matrix)	63.0%
~	128	Longest Consecutive Sequenc  ★	Array (/tag/array) Hash Table (/tag/hash-table) Union Find (/tag/union-find)	47.8%
	769	Max Chunks To Make Sorted (/	Array (/tag/array) Stack (/tag/stack)  Greedy (/tag/greedy) Sorting (/tag/sorting)  Monotonic Stack (/tag/monotonic-stack)	56.7%
<b>~</b>	17	Letter Combinations of a Phon	Hash Table (/tag/hash-table) String (/tag/string)  Backtracking (/tag/backtracking)	51.4%
	333	Largest BST Subtree (/problem	Dynamic Programming (/tag/dynamic-programming)  Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)	39.5%
	419	Battleships in a Board (/proble	Array (/tag/array)  Depth-First Search (/tag/depth-first-search)  Matrix (/tag/matrix)	72.2%

	#	Title	Tags	Acceptance
	353	Design Snake Game (/problem	Array (/tag/array) Design (/tag/design)  Queue (/tag/queue) Matrix (/tag/matrix)	37.1%
<b>~</b>	560	Subarray Sum Equals K (/probl	Array (/tag/array) Hash Table (/tag/hash-table)  Prefix Sum (/tag/prefix-sum)	43.7%
	636	Exclusive Time of Functions (/	Array (/tag/array) Stack (/tag/stack)	57.1%
	1593	Split a String Into the Max Nu	Hash Table (/tag/hash-table) String (/tag/string)  Backtracking (/tag/backtracking)	51.5%
	1195	Fizz Buzz Multithreaded (/pro	Concurrency (/tag/concurrency)	71.4%
	394	Decode String (/problems/dec	String (/tag/string) Stack (/tag/stack)  Recursion (/tag/recursion)	54.2%
<b>~</b>	271	Encode and Decode Strings (/	Array (/tag/array) String (/tag/string)  Design (/tag/design)	34.8%
	380	Insert Delete GetRandom O(1)	Array (/tag/array) Hash Table (/tag/hash-table)  Math (/tag/math) Design (/tag/design)  Randomized (/tag/randomized)	49.9%
<b>~</b>	22	Generate Parentheses (/proble	String (/tag/string)  Dynamic Programming (/tag/dynamic-programming)  Backtracking (/tag/backtracking)	67.8%
<b>~</b>	5	Longest Palindromic Substring	String (/tag/string)  Dynamic Programming (/tag/dynamic-programming)	31.2%
	173	Binary Search Tree Iterator (/pr	Stack (/tag/stack) Tree (/tag/tree)  Design (/tag/design)  Binary Search Tree (/tag/binary-search-tree)	62.6%
			Binary Tree (/tag/binary-tree) Iterator (/tag/iterator)	
	179	Largest Number (/problems/la	String (/tag/string) Greedy (/tag/greedy)  Sorting (/tag/sorting)	31.7%
	1275	Find Winner on a Tic Tac Toe G	Array (/tag/array) Hash Table (/tag/hash-table)  Matrix (/tag/matrix) Simulation (/tag/simulation)	53.4%

	#	Title	Tags	Acceptance
~	322	Coin Change (/problems/coin	Array (/tag/array)	38.7%
			Dynamic Programming (/tag/dynamic-programming)	
			Breadth-First Search (/tag/breadth-first-search)	
	1487	Making File Names Unique (/p	Array (/tag/array) Hash Table (/tag/hash-table)	32.6%
			String (/tag/string)	
	445	Add Two Numbers II (/proble	Linked List (/tag/linked-list) Math (/tag/math)	57.5%
			Stack (/tag/stack)	
	1242	Web Crawler Multithreaded (/	Depth-First Search (/tag/depth-first-search)	48.2%
		<b>₽</b>	Breadth-First Search (/tag/breadth-first-search)	
			Concurrency (/tag/concurrency)	
	726	Number of Atoms (/problems/	Hash Table (/tag/hash-table) String (/tag/string)	51.2%
			Stack (/tag/stack)	
	731	My Calendar II (/problems/my	Design (/tag/design)	52.1%
			Segment Tree (/tag/segment-tree)	
			Ordered Set (/tag/ordered-set)	
	692	Top K Frequent Words (/probl	Hash Table (/tag/hash-table) String (/tag/string)	53.7%
			Trie (/tag/trie) Sorting (/tag/sorting)	
			Heap (Priority Queue) (/tag/heap-priority-queue)	
			Bucket Sort (/tag/bucket-sort)	
			Counting (/tag/counting)	
~	438	Find All Anagrams in a String (	Hash Table (/tag/hash-table) String (/tag/string)	46.1%
			Sliding Window (/tag/sliding-window)	
	44	Wildcard Matching (/problems	String (/tag/string)	26.0%
			Dynamic Programming (/tag/dynamic-programming)	
			Greedy (/tag/greedy) Recursion (/tag/recursion)	
<b>~</b>	287	Find the Duplicate Number (/p	Array (/tag/array) Two Pointers (/tag/two-pointers)	58.2%
			Binary Search (/tag/binary-search)	
			Bit Manipulation (/tag/bit-manipulation)	

	#	Title	Tags	Acceptance
~	3	Longest Substring Without Re	Hash Table (/tag/hash-table) String (/tag/string)	32.2%
			Sliding Window (/tag/sliding-window)	
	1780	Check if Number is a Sum of P	Math (/tag/math)	63.7%
~	198	House Robber (/problems/hou	Array (/tag/array)	44.3%
			Dynamic Programming (/tag/dynamic-programming)	
	43	Multiply Strings (/problems/m	Math (/tag/math) String (/tag/string)	35.9%
			Simulation (/tag/simulation)	
	895	Maximum Frequency Stack (/p	Hash Table (/tag/hash-table) Stack (/tag/stack)	63.9%
			Design (/tag/design) Ordered Set (/tag/ordered-set)	
	325	Maximum Size Subarray Sum	Array (/tag/array) Hash Table (/tag/hash-table)	48.1%
	1653	Minimum Deletions to Make S	String (/tag/string)	53.3%
			Dynamic Programming (/tag/dynamic-programming)	
			Stack (/tag/stack)	
	12	Integer to Roman (/problems/i	Hash Table (/tag/hash-table) Math (/tag/math)	58.1%
			String (/tag/string)	
	75	Sort Colors (/problems/sort-co	Array (/tag/array) Two Pointers (/tag/two-pointers)	51.7%
			Sorting (/tag/sorting)	
~	116	Populating Next Right Pointers	Tree (/tag/tree)	52.0%
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Binary Tree (/tag/binary-tree)	
	622	Design Circular Queue (/probl	Array (/tag/array) Linked List (/tag/linked-list)	48.0%
			Design (/tag/design) Queue (/tag/queue)	

	#	Title	Tags	Acceptance
	315	Count of Smaller Numbers Aft	Array (/tag/array) Binary Search (/tag/binary-search)	42.0%
			Divide and Conquer (/tag/divide-and-conquer)	
			Binary Indexed Tree (/tag/binary-indexed-tree)	
			Segment Tree (/tag/segment-tree)	
			Merge Sort (/tag/merge-sort)	
			Ordered Set (/tag/ordered-set)	
	37	Sudoku Solver (/problems/sud	Array (/tag/array) Backtracking (/tag/backtracking)	50.7%
			Matrix (/tag/matrix)	
	72	Edit Distance (/problems/edit	String (/tag/string)	48.7%
		*	Dynamic Programming (/tag/dynamic-programming)	
	10	Regular Expression Matching (	String (/tag/string)	27.9%
		д (	Dynamic Programming (/tag/dynamic-programming)	
			Recursion (/tag/recursion)	
			recursion ( tag/recursion)	
	468	Validate IP Address (/problems	String (/tag/string)	25.6%
<b>~</b>	658	Find K Closest Elements (/prob	Array (/tag/array) Two Pointers (/tag/two-pointers)	43.5%
			Binary Search (/tag/binary-search)	
			Sorting (/tag/sorting)	
			Heap (Priority Queue) (/tag/heap-priority-queue)	
	621	Task Scheduler (/problems/tas	Array (/tag/array) Hash Table (/tag/hash-table)	53.4%
			Greedy (/tag/greedy) Sorting (/tag/sorting)	
			Heap (Priority Queue) (/tag/heap-priority-queue)	
			Counting (/tag/counting)	
	1188	Design Bounded Blocking Que	Concurrency (/tag/concurrency)	73.1%
	89	Gray Code (/problems/gray-co	Math (/tag/math) Backtracking (/tag/backtracking)	53.9%
			Bit Manipulation (/tag/bit-manipulation)	
	794	Valid Tic-Tac-Toe State (/probl	Array (/tag/array) String (/tag/string)	34.7%
	1351	Count Negative Numbers in a	Array (/tag/array) Binary Search (/tag/binary-search)	75.3%
			Matrix (/tag/matrix)	

	#	Title	Tags	Acceptance
	157	Read N Characters Given Read	String (/tag/string) Simulation (/tag/simulation)	38.9%
		•	Interactive (/tag/interactive)	
	470	Implement Rand10() Using Ra	Math (/tag/math)	46.3%
			Rejection Sampling (/tag/rejection-sampling)	
			Randomized (/tag/randomized)	
			Probability and Statistics (/tag/probability-and-statistics)	
	403	Frog Jump (/problems/frog-ju	Array (/tag/array)	42.2%
			Dynamic Programming (/tag/dynamic-programming)	
<b>~</b>	1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	47.6%
~	886	Possible Bipartition (/problems	Depth-First Search (/tag/depth-first-search)	46.2%
			Breadth-First Search (/tag/breadth-first-search)	
			Union Find (/tag/union-find) Graph (/tag/graph)	
	124	Binary Tree Maximum Path Su	Dynamic Programming (/tag/dynamic-programming)	36.5%
			Tree (/tag/tree)	
			Depth-First Search (/tag/depth-first-search)	
			Binary Tree (/tag/binary-tree)	
<b>~</b>	48	Rotate Image (/problems/rotat	Array (/tag/array) Math (/tag/math)	63.3%
			Matrix (/tag/matrix)	
	8	String to Integer (atoi) (/probl	String (/tag/string)	16.0%
	863	All Nodes Distance K in Binary	Tree (/tag/tree)	59.3%
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Binary Tree (/tag/binary-tree)	
	341	Flatten Nested List Iterator (/p	Stack (/tag/stack) Tree (/tag/tree)	57.1%
			Depth-First Search (/tag/depth-first-search)	
			Design (/tag/design) Queue (/tag/queue)	
			Iterator (/tag/iterator)	
	639	Decode Ways II (/problems/de	String (/tag/string)	30.2%
			Dynamic Programming (/tag/dynamic-programming)	

	#	Title	Tags	Acceptance
~	1277	Count Square Submatrices wit	Array (/tag/array)	73.7%
			Dynamic Programming (/tag/dynamic-programming)	
			Matrix (/tag/matrix)	
	462	Minimum Moves to Equal Arra	Array (/tag/array) Math (/tag/math)	55.8%
			Sorting (/tag/sorting)	
	556	Next Greater Element III (/pro	Math (/tag/math) Two Pointers (/tag/two-pointers)	33.4%
			String (/tag/string)	
~	62	Unique Paths (/problems/uniq	Math (/tag/math)	57.6%
			Dynamic Programming (/tag/dynamic-programming)	
			Combinatorics (/tag/combinatorics)	
~	702	Search in a Sorted Array of Un	Array (/tag/array) Binary Search (/tag/binary-search)	69.7%
		<b>-</b>	Interactive (/tag/interactive)	
	141	Linked List Cycle (/problems/li	Hash Table (/tag/hash-table)	44.0%
			Linked List (/tag/linked-list)	
			Two Pointers (/tag/two-pointers)	
	473	Matchsticks to Square (/proble	Array (/tag/array)	40.1%
			Dynamic Programming (/tag/dynamic-programming)	
			Backtracking (/tag/backtracking)	
			Bit Manipulation (/tag/bit-manipulation)	
			Bitmask (/tag/bitmask)	
	1742	Maximum Number of Balls in	Hash Table (/tag/hash-table) Math (/tag/math)	73.2%
			Counting (/tag/counting)	
~	387	First Unique Character in a Stri	Hash Table (/tag/hash-table) String (/tag/string)	55.1%
			Queue (/tag/queue) Counting (/tag/counting)	
	1650	Lowest Common Ancestor of a	Hash Table (/tag/hash-table) Tree (/tag/tree)	77.1%
			Binary Tree (/tag/binary-tree)	

#	Title	Tags	Acceptance
98	Validate Binary Search Tree (/p	Tree (/tag/tree)	29.5%
		Depth-First Search (/tag/depth-first-search)	
		Binary Search Tree (/tag/binary-search-tree)	
		Binary Tree (/tag/binary-tree)	
232	Implement Queue using Stack	Stack (/tag/stack) Design (/tag/design)	54.5%
		Queue (/tag/queue)	
628	Maximum Product of Three N	Array (/tag/array) Math (/tag/math)	46.7%
		Sorting (/tag/sorting)	
102	Binary Tree Level Order Travers	Tree (/tag/tree)	58.7%
		Breadth-First Search (/tag/breadth-first-search)	
		Binary Tree (/tag/binary-tree)	
1861	Rotating the Box (/problems/r	Array (/tag/array) Two Pointers (/tag/two-pointers)	62.8%
		Matrix (/tag/matrix)	
285	85 Inorder Successor in BST (/pro	Tree (/tag/tree)	45.0%
		Depth-First Search (/tag/depth-first-search)	
		Binary Search Tree (/tag/binary-search-tree)	
		Binary Tree (/tag/binary-tree)	
241	Different Ways to Add Parenth	Math (/tag/math) String (/tag/string)	59.1%
		Dynamic Programming (/tag/dynamic-programming)	
		Recursion (/tag/recursion)	
		Memoization (/tag/memoization)	
430	Flatten a Multilevel Doubly Lin	Linked List (/tag/linked-list)	57.6%
		Depth-First Search (/tag/depth-first-search)	
		Doubly-Linked List (/tag/doubly-linked-list)	
426	Convert Binary Search Tree to	Linked List (/tag/linked-list) Stack (/tag/stack)	62.9%
	<b>₽</b>	Tree (/tag/tree)	
		Depth-First Search (/tag/depth-first-search)	
		Binary Search Tree (/tag/binary-search-tree)	
		Binary Tree (/tag/binary-tree)	
		Doubly-Linked List (/tag/doubly-linked-list)	

	#	Title	Tags	Acceptance
	222	Count Complete Tree Nodes (/	Binary Search (/tag/binary-search) Tree (/tag/tree)	51.7%
			Depth-First Search (/tag/depth-first-search)  Binary Tree (/tag/binary-tree)	
<b>~</b>	243	Shortest Word Distance (/prob	Array (/tag/array) String (/tag/string)	63.1%
	1197	Minimum Knight Moves (/pro	Breadth-First Search (/tag/breadth-first-search)	38.7%
<b>✓</b>	328	Odd Even Linked List (/proble	Linked List (/tag/linked-list)	58.1%
<b>~</b>	1522	Diameter of N-Ary Tree (/probl	Tree (/tag/tree)	71.1%
		<b>-</b>	Depth-First Search (/tag/depth-first-search)	
<b>~</b>	153	Find Minimum in Rotated Sort	Array (/tag/array) Binary Search (/tag/binary-search)	47.2%
	939	Minimum Area Rectangle (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	52.8%
			Math (/tag/math) Geometry (/tag/geometry)	
			Sorting (/tag/sorting)	
~	20	Valid Parentheses (/problems/	String (/tag/string) Stack (/tag/stack)	40.3%
<b>~</b>	53	Maximum Subarray (/problem	Array (/tag/array)	48.5%
			Divide and Conquer (/tag/divide-and-conquer)	
			Dynamic Programming (/tag/dynamic-programming)	
	240	Search a 2D Matrix II (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	46.5%
			Divide and Conquer (/tag/divide-and-conquer)	
			Matrix (/tag/matrix)	
<b>✓</b>	215	Kth Largest Element in an Arra	Array (/tag/array)	60.8%
			Divide and Conquer (/tag/divide-and-conquer)	
			Sorting (/tag/sorting)	
			Heap (Priority Queue) (/tag/heap-priority-queue)	
			Quickselect (/tag/quickselect)	
<b>~</b>	300	Longest Increasing Subsequen	Array (/tag/array) Binary Search (/tag/binary-search)	46.8%
			Dynamic Programming (/tag/dynamic-programming)	

	#	Title	Tags	Acceptance
	355	Design Twitter (/problems/des	Hash Table (/tag/hash-table)  Linked List (/tag/linked-list) Design (/tag/design)  Heap (Priority Queue) (/tag/heap-priority-queue)	33.1%
	772	Basic Calculator III (/problems/	Math (/tag/math) String (/tag/string)  Stack (/tag/stack) Recursion (/tag/recursion)	45.6%
	125	Valid Palindrome (/problems/v	Two Pointers (/tag/two-pointers) String (/tag/string)	39.6%
	542	01 Matrix (/problems/01-matrix)	Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)  Breadth-First Search (/tag/breadth-first-search)  Matrix (/tag/matrix)	43.0%
<b>~</b>	121	Best Time to Buy and Sell Stoc	Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)	52.6%
	688	Knight Probability in Chessboa	Dynamic Programming (/tag/dynamic-programming)	51.0%
	994	Rotting Oranges (/problems/r	Array (/tag/array)  Breadth-First Search (/tag/breadth-first-search)  Matrix (/tag/matrix)	50.2%
	354	Russian Doll Envelopes (/probl	Array (/tag/array) Binary Search (/tag/binary-search)  Dynamic Programming (/tag/dynamic-programming)  Sorting (/tag/sorting)	39.0%
	36	Valid Sudoku (/problems/valid	Array (/tag/array) Hash Table (/tag/hash-table)  Matrix (/tag/matrix)	52.8%
	968	Binary Tree Cameras (/proble	Dynamic Programming (/tag/dynamic-programming)  Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Binary Tree (/tag/binary-tree)	41.0%
	979	Distribute Coins in Binary Tree	Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Binary Tree (/tag/binary-tree)	70.5%

5.	35	Encode and Decode TinyURL (		
		Lincode and Decode Thryont (	Hash Table (/tag/hash-table) String (/tag/string)	82.9%
			Design (/tag/design)	
			Hash Function (/tag/hash-function)	
<b>✓</b> 49	198	Diagonal Traverse (/problems/	Array (/tag/array) Matrix (/tag/matrix)	52.5%
			Simulation (/tag/simulation)	
6	574	Longest Continuous Increasin	Array (/tag/array)	47.1%
<b>✓</b> 34	347	Top K Frequent Elements (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	63.4%
			Divide and Conquer (/tag/divide-and-conquer)	
			Sorting (/tag/sorting)	
			Heap (Priority Queue) (/tag/heap-priority-queue)	
			Bucket Sort (/tag/bucket-sort)	
			Counting (/tag/counting)	
			Quickselect (/tag/quickselect)	
7.	'39	Daily Temperatures (/problem	Array (/tag/array) Stack (/tag/stack)	65.8%
			Monotonic Stack (/tag/monotonic-stack)	
<b>✓</b> 88	88	Merge Sorted Array (/problem	Array (/tag/array) Two Pointers (/tag/two-pointers)	41.7%
			Sorting (/tag/sorting)	
1	114	Print in Order (/problems/prin	Concurrency (/tag/concurrency)	67.9%
<b>✓</b> 10	62	Find Peak Element (/problems	Array (/tag/array) Binary Search (/tag/binary-search)	44.7%
98	080	Unique Paths III (/problems/un	Array (/tag/array) Backtracking (/tag/backtracking)	77.5%
			Bit Manipulation (/tag/bit-manipulation)	
			Matrix (/tag/matrix)	
4	12	Trapping Rain Water (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers)	53.5%
			Dynamic Programming (/tag/dynamic-programming)	
			Stack (/tag/stack)	
			Monotonic Stack (/tag/monotonic-stack)	

	#	Title	Tags	Acceptance
	797	All Paths From Source to Targe	Backtracking (/tag/backtracking)	79.3%
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Graph (/tag/graph)	
	4	Median of Two Sorted Arrays (	Array (/tag/array) Binary Search (/tag/binary-search)	32.6%
			Divide and Conquer (/tag/divide-and-conquer)	
	2	Add Two Numbers (/problems	Linked List (/tag/linked-list) Math (/tag/math)	36.8%
			Recursion (/tag/recursion)	
	1209	Remove All Adjacent Duplicate	String (/tag/string) Stack (/tag/stack)	56.5%
	214	Shortest Palindrome (/proble	String (/tag/string) Rolling Hash (/tag/rolling-hash)	31.2%
			String Matching (/tag/string-matching)	
			Hash Function (/tag/hash-function)	
	417	Pacific Atlantic Water Flow (/pr	Array (/tag/array)	45.9%
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Matrix (/tag/matrix)	
	1329	Sort the Matrix Diagonally (/pr	Array (/tag/array) Sorting (/tag/sorting)	81.4%
			Matrix (/tag/matrix)	
	647	Palindromic Substrings (/probl	String (/tag/string)	63.4%
			Dynamic Programming (/tag/dynamic-programming)	
	695	Max Area of Island (/problems	Array (/tag/array)	67.4%
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Union Find (/tag/union-find) Matrix (/tag/matrix)	
~	133	Clone Graph (/problems/clone	Hash Table (/tag/hash-table)	42.4%
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Graph (/tag/graph)	

	#	Title	Tags	Acceptance
	538	Convert BST to Greater Tree (/	Tree (/tag/tree)	61.3%
			Depth-First Search (/tag/depth-first-search)	
			Binary Search Tree (/tag/binary-search-tree)	
			Binary Tree (/tag/binary-tree)	
<b>~</b>	109	Convert Sorted List to Binary S	Linked List (/tag/linked-list)	53.4%
			Divide and Conquer (/tag/divide-and-conquer)	
			Tree (/tag/tree)	
			Binary Search Tree (/tag/binary-search-tree)	
			Binary Tree (/tag/binary-tree)	
	611	Valid Triangle Number (/probl	Array (/tag/array) Two Pointers (/tag/two-pointers)	49.1%
			Binary Search (/tag/binary-search)	
			Greedy (/tag/greedy) Sorting (/tag/sorting)	
	80	Remove Duplicates from Sorte	Array (/tag/array) Two Pointers (/tag/two-pointers)	47.5%
	359	Logger Rate Limiter (/problem	Hash Table (/tag/hash-table) Design (/tag/design)	73.6%
	161	One Edit Distance (/problems/  ★	Two Pointers (/tag/two-pointers) String (/tag/string)	33.5%
	337	House Robber III (/problems/h	Dynamic Programming (/tag/dynamic-programming)	52.3%
			Tree (/tag/tree)	
			Depth-First Search (/tag/depth-first-search)	
			Binary Tree (/tag/binary-tree)	
	266	Palindrome Permutation (/pro	Hash Table (/tag/hash-table) String (/tag/string)	63.7%
		•	Bit Manipulation (/tag/bit-manipulation)	
	13	Roman to Integer (/problems/	Hash Table (/tag/hash-table) Math (/tag/math)	57.6%
			String (/tag/string)	
	84	Largest Rectangle in Histogra	Array (/tag/array) Stack (/tag/stack)	38.7%
			Monotonic Stack (/tag/monotonic-stack)	
	317	Shortest Distance from All Buil	Array (/tag/array)	43.8%
		₽	Breadth-First Search (/tag/breadth-first-search)	
			Matrix (/tag/matrix)	

	#	Title	Tags	Acceptance
	987	Vertical Order Traversal of a Bi	Hash Table (/tag/hash-table) Tree (/tag/tree)	39.4%
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Binary Tree (/tag/binary-tree)	
	733	Flood Fill (/problems/flood-fill)	Array (/tag/array)	56.5%
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Matrix (/tag/matrix)	
	96	Unique Binary Search Trees (/p	Math (/tag/math)	55.9%
			Dynamic Programming (/tag/dynamic-programming)	
			Tree (/tag/tree)	
			Binary Search Tree (/tag/binary-search-tree)	
			Binary Tree (/tag/binary-tree)	
	490	The Maze (/problems/the-maze)	Depth-First Search (/tag/depth-first-search)	53.8%
			Breadth-First Search (/tag/breadth-first-search)	
			Graph (/tag/graph)	
	973	K Closest Points to Origin (/pr	Array (/tag/array) Math (/tag/math)	65.4%
			Divide and Conquer (/tag/divide-and-conquer)	
			Geometry (/tag/geometry) Sorting (/tag/sorting)	
			Heap (Priority Queue) (/tag/heap-priority-queue)	
			Quickselect (/tag/quickselect)	
<b>~</b>	437	Path Sum III (/problems/path	Tree (/tag/tree)	48.9%
			Depth-First Search (/tag/depth-first-search)	
			Binary Tree (/tag/binary-tree)	
<b>~</b>	139	Word Break (/problems/word	Hash Table (/tag/hash-table) String (/tag/string)	42.9%
			Dynamic Programming (/tag/dynamic-programming)	
			Trie (/tag/trie) Memoization (/tag/memoization)	

	#	Title	Tags	Acceptance
	572	Subtree of Another Tree (/pro	Tree (/tag/tree)	44.8%
			Depth-First Search (/tag/depth-first-search)	
			String Matching (/tag/string-matching)	
			Binary Tree (/tag/binary-tree)	
			Hash Function (/tag/hash-function)	
	362	Design Hit Counter (/problem	Array (/tag/array) Hash Table (/tag/hash-table)	66.4%
		<b>₽</b>	Binary Search (/tag/binary-search)	
			Design (/tag/design) Queue (/tag/queue)	
	528	Random Pick with Weight (/pr	Math (/tag/math) Binary Search (/tag/binary-search)	45.3%
			Prefix Sum (/tag/prefix-sum)	
			Randomized (/tag/randomized)	
~	283	Move Zeroes (/problems/mov	Array (/tag/array) Two Pointers (/tag/two-pointers)	59.2%
	450	Delete Node in a BST (/proble	Tree (/tag/tree)	46.6%
			Binary Search Tree (/tag/binary-search-tree)	
			Binary Tree (/tag/binary-tree)	
	735	Asteroid Collision (/problems/	Array (/tag/array) Stack (/tag/stack)	43.9%
	395	Longest Substring with At Lea	Hash Table (/tag/hash-table) String (/tag/string)	44.1%
			Divide and Conquer (/tag/divide-and-conquer)	
			Sliding Window (/tag/sliding-window)	
<b>~</b>	543	Diameter of Binary Tree (/prob	Tree (/tag/tree)	51.3%
			Depth-First Search (/tag/depth-first-search)	
			Binary Tree (/tag/binary-tree)	
	678	Valid Parenthesis String (/prob	String (/tag/string)	32.2%
			Dynamic Programming (/tag/dynamic-programming)	
			Stack (/tag/stack) Greedy (/tag/greedy)	
	383	Ransom Note (/problems/rans	Hash Table (/tag/hash-table) String (/tag/string)	54.1%
			Counting (/tag/counting)	
~	15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers)	29.3%
			Sorting (/tag/sorting)	

	#	Title	Tags	Acceptance
	127	Word Ladder (/problems/word	Hash Table (/tag/hash-table) String (/tag/string)	33.4%
			Breadth-First Search (/tag/breadth-first-search)	
	435	Non-overlapping Intervals (/pr	Array (/tag/array)	45.8%
			Dynamic Programming (/tag/dynamic-programming)	
			Greedy (/tag/greedy) Sorting (/tag/sorting)	
	876	Middle of the Linked List (/pro	Linked List (/tag/linked-list)	70.1%
			Two Pointers (/tag/two-pointers)	
	51	N-Queens (/problems/n-quee	Array (/tag/array) Backtracking (/tag/backtracking)	53.9%
~	442	Find All Duplicates in an Array	Array (/tag/array) Hash Table (/tag/hash-table)	70.3%
•	222	N		FO 40/
•	323	Number of Connected Compo	Depth-First Search (/tag/depth-first-search)	59.4%
			Breadth-First Search (/tag/breadth-first-search)	
			Union Find (/tag/union-find) Graph (/tag/graph)	
	1353	Maximum Number of Events T	Array (/tag/array) Greedy (/tag/greedy)	31.2%
			Heap (Priority Queue) (/tag/heap-priority-queue)	
~	39	Combination Sum (/problems/	Array (/tag/array) Backtracking (/tag/backtracking)	61.8%
~	21	Merge Two Sorted Lists (/prob	Linked List (/tag/linked-list) Recursion (/tag/recursion)	57.7%
~	105	Construct Binary Tree from Pre	Array (/tag/array) Hash Table (/tag/hash-table)	54.9%
			Divide and Conquer (/tag/divide-and-conquer)	
			Tree (/tag/tree) Binary Tree (/tag/binary-tree)	
<b>~</b>	140	Word Break II (/problems/wor	Hash Table (/tag/hash-table) String (/tag/string)	38.2%
		*	Dynamic Programming (/tag/dynamic-programming)	
			Backtracking (/tag/backtracking) Trie (/tag/trie)	
			Memoization (/tag/memoization)	
	165	Compare Version Numbers (/p	Two Pointers (/tag/two-pointers) String (/tag/string)	31.6%
	268	Missing Number (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	57.1%
			Math (/tag/math)	
			Bit Manipulation (/tag/bit-manipulation)	
			Sorting (/tag/sorting)	

	#	Title	Tags	Acceptance
	234	Palindrome Linked List (/probl	Linked List (/tag/linked-list)  Two Pointers (/tag/two-pointers)  Stack (/tag/stack)  Recursion (/tag/recursion)	44.0%
~	206	Reverse Linked List (/problems	Linked List (/tag/linked-list) Recursion (/tag/recursion)	67.6%
	239	Sliding Window Maximum (/pr	Array (/tag/array) Queue (/tag/queue)  Sliding Window (/tag/sliding-window)  Heap (Priority Queue) (/tag/heap-priority-queue)  Monotonic Queue (/tag/monotonic-queue)	45.5%
•	69	Sqrt(x) (/problems/sqrtx)	Math (/tag/math) Binary Search (/tag/binary-search)	35.9%
	398	Random Pick Index (/problems	Hash Table (/tag/hash-table) Math (/tag/math)  Reservoir Sampling (/tag/reservoir-sampling)  Randomized (/tag/randomized)	60.5%
	494	Target Sum (/problems/target	Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)  Backtracking (/tag/backtracking)	45.3%
	1342	Number of Steps to Reduce a	Math (/tag/math)  Bit Manipulation (/tag/bit-manipulation)	85.6%
<b>~</b>	261	Graph Valid Tree (/problems/g  ♣	Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Union Find (/tag/union-find) Graph (/tag/graph)	44.4%
	1089	Duplicate Zeros (/problems/d	Array (/tag/array) Two Pointers (/tag/two-pointers)	51.3%
	304	Range Sum Query 2D - Immut	Array (/tag/array) Design (/tag/design)  Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum)	44.7%
	1721	Swapping Nodes in a Linked Li	Linked List (/tag/linked-list)  Two Pointers (/tag/two-pointers)	66.2%
<b>~</b>	24	Swap Nodes in Pairs (/proble	Linked List (/tag/linked-list) Recursion (/tag/recursion)	55.3%
~	238	Product of Array Except Self (/	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	62.3%

#	Title	Tags	Acceptance
662	Maximum Width of Binary Tre	Tree (/tag/tree)	39.5%
		Depth-First Search (/tag/depth-first-search)	
		Breadth-First Search (/tag/breadth-first-search)	
		Binary Tree (/tag/binary-tree)	
399	Evaluate Division (/problems/e	Array (/tag/array)	55.6%
		Depth-First Search (/tag/depth-first-search)	
		Breadth-First Search (/tag/breadth-first-search)	
		Union Find (/tag/union-find) Graph (/tag/graph)	
		Shortest Path (/tag/shortest-path)	
63	Unique Paths II (/problems/uni	Array (/tag/array)	36.4%
		Dynamic Programming (/tag/dynamic-programming)	
		Matrix (/tag/matrix)	
73	Set Matrix Zeroes (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	46.4%
		Matrix (/tag/matrix)	
		V. g.	
429	N-ary Tree Level Order Travers	Tree (/tag/tree)	67.9%
		Breadth-First Search (/tag/breadth-first-search)	
698	Partition to K Equal Sum Subs	Array (/tag/array)	45.3%
		Dynamic Programming (/tag/dynamic-programming)	
		Backtracking (/tag/backtracking)	
		Bit Manipulation (/tag/bit-manipulation)	
		Memoization (/tag/memoization)	
		Bitmask (/tag/bitmask)	
1302	Deepest Leaves Sum (/proble	Tree (/tag/tree)	85.5%
		Depth-First Search (/tag/depth-first-search)	
		Breadth-First Search (/tag/breadth-first-search)	
		Binary Tree (/tag/binary-tree)	
26	Remove Duplicates from Sorte	Array (/tag/array) Two Pointers (/tag/two-pointers)	47.6%
137	Single Number II (/problems/s	Array (/tag/array)	55.2%
		Bit Manipulation (/tag/bit-manipulation)	

	#	Title	Tags	Acceptance
	32	Longest Valid Parentheses (/pr	String (/tag/string)  Dynamic Programming (/tag/dynamic-programming)  Stack (/tag/stack)	30.5%
	61	Rotate List (/problems/rotate-l	Linked List (/tag/linked-list)  Two Pointers (/tag/two-pointers)	32.8%
	1570	Dot Product of Two Sparse Ve	Array (/tag/array) Hash Table (/tag/hash-table)  Two Pointers (/tag/two-pointers) Design (/tag/design)	90.9%
	68	Text Justification (/problems/t	Array (/tag/array) String (/tag/string) Simulation (/tag/simulation)	32.2%
<b>~</b>	189	Rotate Array (/problems/rotat	Array (/tag/array) Math (/tag/math)  Two Pointers (/tag/two-pointers)	36.9%
	31	Next Permutation (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	34.5%
?	50	Pow(x, n) (/problems/powx-n)	Math (/tag/math) Recursion (/tag/recursion)	31.5%
<b>~</b>	1048	Longest String Chain (/proble	Array (/tag/array) Hash Table (/tag/hash-table)  Two Pointers (/tag/two-pointers) String (/tag/string)  Dynamic Programming (/tag/dynamic-programming)	56.5%
	1762	Buildings With an Ocean View	Array (/tag/array) Stack (/tag/stack)  Monotonic Stack (/tag/monotonic-stack)	81.2%
	86	Partition List (/problems/partit	Linked List (/tag/linked-list)  Two Pointers (/tag/two-pointers)	46.2%
	269	Alien Dictionary (/problems/ali	Array (/tag/array) String (/tag/string)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Graph (/tag/graph)  Topological Sort (/tag/topological-sort)	34.2%
<b>~</b>	118	Pascal's Triangle (/problems/p	Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)	59.1%

	#	Title	Tags	Acceptance
	314	Binary Tree Vertical Order Trav	Hash Table (/tag/hash-table) Tree (/tag/tree)	48.5%
		<b>₽</b>	Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Binary Tree (/tag/binary-tree)	
	371	Sum of Two Integers (/proble	Math (/tag/math)	50.7%
			Bit Manipulation (/tag/bit-manipulation)	
	252	Meeting Rooms (/problems/m	Array (/tag/array) Sorting (/tag/sorting)	56.0%
~	981	Time Based Key-Value Store (/	Hash Table (/tag/hash-table) String (/tag/string)	53.7%
			Binary Search (/tag/binary-search)	
			Design (/tag/design)	
	1004	May Consonting Once III (/an		C1 20/
•	1004	Max Consecutive Ones III (/pr	Array (/tag/array) Binary Search (/tag/binary-search)	61.2%
			Sliding Window (/tag/sliding-window)	
			Prefix Sum (/tag/prefix-sum)	
	707	Design Linked List (/problems/	Linked List (/tag/linked-list) Design (/tag/design)	26.4%
	680	Valid Palindrome II (/problems	Two Pointers (/tag/two-pointers) String (/tag/string)	37.7%
			Greedy (/tag/greedy)	
	121	Languet Danasting Character		40 E9/
•	424	Longest Repeating Character	Hash Table (/tag/hash-table) String (/tag/string)	49.5%
			Sliding Window (/tag/sliding-window)	
	242	Valid Anagram (/problems/vali	Hash Table (/tag/hash-table) String (/tag/string)	59.8%
			Sorting (/tag/sorting)	
	171	Evcal Shoot Calumn Number (/		EO 20/
	171	Excel Sheet Column Number (/	Math (/tag/math) String (/tag/string)	58.2%
	11	Container With Most Water (/	Array (/tag/array) Two Pointers (/tag/two-pointers)	53.1%
			Greedy (/tag/greedy)	
	29	Divide Two Integers (/problem	Mark (free family)	17.0%
	<u> </u>	Divide two integers (/problem	Math (/tag/math)	17.0/0
			Bit Manipulation (/tag/bit-manipulation)	

	#	Title	Tags	Acceptance
	763	Partition Labels (/problems/pa	Hash Table (/tag/hash-table)	78.3%
			Two Pointers (/tag/two-pointers) String (/tag/string)	
			Greedy (/tag/greedy)	
	101	Symmetric Tree (/problems/sy	Tree (/tag/tree)	49.8%
		Depth-First Search (/tag/depth-first-search)		
			Breadth-First Search (/tag/breadth-first-search)	
			Binary Tree (/tag/binary-tree)	
	211	Design Add and Search Words	String (/tag/string)	42.0%
			Depth-First Search (/tag/depth-first-search)	
			Design (/tag/design) Trie (/tag/trie)	
	28	Implement strStr() (/problems/	Two Pointers (/tag/two-pointers) String (/tag/string)	35.7%
			String Matching (/tag/string-matching)	
<b>✓</b>	70	Climbing Stairs (/problems/cli	Math (/tag/math)	49.4%
			Dynamic Programming (/tag/dynamic-programming)	
			Memoization (/tag/memoization)	
~	130	Surrounded Regions (/proble	Array (/tag/array)	31.2%
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Union Find (/tag/union-find) Matrix (/tag/matrix)	
<b>~</b>	34	Find First and Last Position of	Array (/tag/array) Binary Search (/tag/binary-search)	38.6%
	237	Delete Node in a Linked List (/	Linked List (/tag/linked-list)	69.5%
	844	Backspace String Compare (/p	Two Pointers (/tag/two-pointers) String (/tag/string)	47.3%
			Stack (/tag/stack) Simulation (/tag/simulation)	
~	199	Binary Tree Right Side View (/p	Tree (/tag/tree)	57.8%
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Binary Tree (/tag/binary-tree)	

	#	Title	Tags	Acceptance
	148	Sort List (/problems/sort-list)	Linked List (/tag/linked-list)	48.5%
			Two Pointers (/tag/two-pointers)	
			Divide and Conquer (/tag/divide-and-conquer)	
			Sorting (/tag/sorting) Merge Sort (/tag/merge-sort)	
~	518	Coin Change 2 (/problems/coi	Array (/tag/array)	54.4%
			Dynamic Programming (/tag/dynamic-programming)	
	329	Longest Increasing Path in a M	Dynamic Programming (/tag/dynamic-programming)	47.8%
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Graph (/tag/graph)	
			Topological Sort (/tag/topological-sort)	
			Memoization (/tag/memoization)	
~	136	Single Number (/problems/sin	Array (/tag/array)	67.5%
			Bit Manipulation (/tag/bit-manipulation)	
	131	Palindrome Partitioning (/prob	String (/tag/string)	55.2%
			Dynamic Programming (/tag/dynamic-programming)	
			Backtracking (/tag/backtracking)	
	523	Continuous Subarray Sum (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	25.7%
			Math (/tag/math) Prefix Sum (/tag/prefix-sum)	
	1047	Remove All Adjacent Duplicate	String (/tag/string) Stack (/tag/stack)	71.3%
	81	Search in Rotated Sorted Array	Array (/tag/array) Binary Search (/tag/binary-search)	34.1%
<b>~</b>	724	Find Pivot Index (/problems/fi	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	48.5%
	74	Search a 2D Matrix (/problems	Array (/tag/array) Binary Search (/tag/binary-search)	39.9%
			Matrix (/tag/matrix)	
~	78	Subsets (/problems/subsets)	Array (/tag/array) Backtracking (/tag/backtracking)	67.8%
			Bit Manipulation (/tag/bit-manipulation)	
~	91	Decode Ways (/problems/dec	String (/tag/string)	28.5%
			Dynamic Programming (/tag/dynamic-programming)	

	#	Title	Tags	Acceptance
	92	Reverse Linked List II (/proble	Linked List (/tag/linked-list)	42.3%
	190	Reverse Bits (/problems/revers	Divide and Conquer (/tag/divide-and-conquer)  Bit Manipulation (/tag/bit-manipulation)	44.8%
			bit Manipulation (/tag/bit-manipulation)	
<b>✓</b>	350	Intersection of Two Arrays II (/	Array (/tag/array) Hash Table (/tag/hash-table)	52.9%
			Two Pointers (/tag/two-pointers)	
			Binary Search (/tag/binary-search)	
			Sorting (/tag/sorting)	
~	94	Binary Tree Inorder Traversal (/	Stack (/tag/stack) Tree (/tag/tree)	68.2%
			Depth-First Search (/tag/depth-first-search)	
			Binary Tree (/tag/binary-tree)	
	567	Permutation in String (/proble	Hash Table (/tag/hash-table)	44.7%
			Two Pointers (/tag/two-pointers) String (/tag/string)	
			Sliding Window (/tag/sliding-window)	
	416	Partition Equal Subset Sum (/p	Array (/tag/array)	45.6%
			Dynamic Programming (/tag/dynamic-programming)	
	208	Implement Trie (Prefix Tree) (/	Hash Table (/tag/hash-table) String (/tag/string)	54.6%
			Design (/tag/design) Trie (/tag/trie)	
~	57	Insert Interval (/problems/inse	Array (/tag/array)	36.3%
		<b>V I</b>	Array ( tag/array)	
	38	Count and Say (/problems/cou	String (/tag/string)	47.3%
~	169	Majority Element (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	61.1%
			Divide and Conquer (/tag/divide-and-conquer)	
			Sorting (/tag/sorting) Counting (/tag/counting)	
<b>~</b>	46	Permutations (/problems/per	Array (/tag/array) Backtracking (/tag/backtracking)	69.2%
	213	House Robber II (/problems/h	Array (/tag/array)	38.4%
			Dynamic Programming (/tag/dynamic-programming)	
~	415	Add Strings (/problems/add-st	Math (/tag/math) String (/tag/string)	50.3%
			Simulation (/tag/simulation)	

	#	Title	Tags	Acceptance
~	122	Best Time to Buy and Sell Stoc	Array (/tag/array)	60.0%
			Dynamic Programming (/tag/dynamic-programming)	
			Greedy (/tag/greedy)	
	617	Merge Two Binary Trees (/prob	Tree (/tag/tree)	76.5%
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Binary Tree (/tag/binary-tree)	
	746	Min Cost Climbing Stairs (/pro	Array (/tag/array)	54.6%
			Dynamic Programming (/tag/dynamic-programming)	
~	349	Intersection of Two Arrays (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	67.0%
			Two Pointers (/tag/two-pointers)	
			Binary Search (/tag/binary-search)	
			Sorting (/tag/sorting)	
	191	Number of 1 Bits (/problems/n	Bit Manipulation (/tag/bit-manipulation)	56.2%
	204	Count Primes (/problems/cou	Array (/tag/array) Math (/tag/math)	32.8%
			Enumeration (/tag/enumeration)	
			Number Theory (/tag/number-theory)	
	235	Depth-First Search (/tag/depth-first-searc	Tree (/tag/tree)	54.4%
			Depth-First Search (/tag/depth-first-search)	
			Binary Search Tree (/tag/binary-search-tree)	
			Binary Tree (/tag/binary-tree)	
~	230	Kth Smallest Element in a BST	Tree (/tag/tree)	64.6%
			Depth-First Search (/tag/depth-first-search)	
			Binary Search Tree (/tag/binary-search-tree)	
			Binary Tree (/tag/binary-tree)	
	142	Linked List Cycle II (/problems	Hash Table (/tag/hash-table)	41.4%
			Linked List (/tag/linked-list)	
			Two Pointers (/tag/two-pointers)	

	#	Title	Tags	Acceptance
~	104	Maximum Depth of Binary Tre	Tree (/tag/tree)	69.7%
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Binary Tree (/tag/binary-tree)	
~	✓ 344 Reverse String (/problems/rev	Two Pointers (/tag/two-pointers) String (/tag/string)	71.9%	
			Recursion (/tag/recursion)	
~	19	Remove Nth Node From End o	Linked List (/tag/linked-list)	36.8%
			Two Pointers (/tag/two-pointers)	
	1235	Maximum Profit in Job Schedu	Array (/tag/array) Binary Search (/tag/binary-search)	49.9%
			Dynamic Programming (/tag/dynamic-programming)	
			Sorting (/tag/sorting)	
	14	Longest Common Prefix (/pro	String (/tag/string)	37.6%
~	160	Intersection of Two Linked List	Hash Table (/tag/hash-table)	46.8%
			Linked List (/tag/linked-list)	
			Two Pointers (/tag/two-pointers)	
~	112	Path Sum (/problems/path-sum)	Tree (/tag/tree)	43.7%
			Depth-First Search (/tag/depth-first-search)	
			Binary Tree (/tag/binary-tree)	
~	152	Maximum Product Subarray (/	Array (/tag/array)	33.4%
			Dynamic Programming (/tag/dynamic-programming)	
~	226	26 Invert Binary Tree (/problems/i	Tree (/tag/tree)	69.0%
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Binary Tree (/tag/binary-tree)	
	9	Palindrome Number (/proble	Math (/tag/math)	51.3%
<b>~</b>	55	Jump Game (/problems/jump	Array (/tag/array)	36.2%
			Dynamic Programming (/tag/dynamic-programming)	
			Greedy (/tag/greedy)	

	#	Title	Tags	Acceptance
	653	Two Sum IV - Input is a BST (/	Hash Table (/tag/hash-table)	57.6%
			Two Pointers (/tag/two-pointers) Tree (/tag/tree)	
			Depth-First Search (/tag/depth-first-search)	
			Breadth-First Search (/tag/breadth-first-search)	
			Binary Search Tree (/tag/binary-search-tree)	
			Binary Tree (/tag/binary-tree)	
	76	Minimum Window Substring (	Hash Table (/tag/hash-table) String (/tag/string)	37.5%
			Sliding Window (/tag/sliding-window)	
	66	Plus One (/problems/plus-one)	Array (/tag/array) Math (/tag/math)	41.9%
~	704	Binary Search (/problems/bina	Array (/tag/array) Binary Search (/tag/binary-search)	55.2%
	217	Contains Duplicate (/problems	Array (/tag/array) Hash Table (/tag/hash-table)	58.4%
			Sorting (/tag/sorting)	
<b>~</b>	7	Reverse Integer (/problems/re	Math (/tag/math)	26.1%

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